

Computer Science Tripos – Part II – Project Proposal

Exploring the structure of mathematical theories using graph databases

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Introduction and Description of the Work

This project aims to (a) represent Coq libraries as Neo4j (graph) databases and (b) create a library of Neo4j queries with the goal of highlighting the structure and relationship between the representations of the proof-objects.

Mathematics textbooks aimed at professionals/researchers follow a well-established rhythm: define some constructions and some properties on them and prove theorems on both, with lemmas, corollaries and notation interspersed throughout. Such a presentation is concise but limiting: it is linear; it forces the reader to keep track of dependencies such as implicit assumptions, previously defined results and the types and conventions behind any notation used; and it offers little opportunity to consider and compare different approaches for arriving at a result (i.e. number of assumptions, number of steps, some notion of the importance of a result such as number of uses by later results).

With the increasing popularity of interactive theorem-provers such as Coq [4] and Isabelle [6], many mathematical theories (such as the formidably large Feit-Thompson Odd Order Theorem [7, 1]) have been [2] or are being translated and formalised into machine-checked proof-scripts. However, these proof-scripts on their own inherit the same disadvantages as the aforementioned textbooks, as well as some new ones: they are usually more verbose and explicit and are primarily designed for automation/computation than readability. The former (usually out of necessity to convey to the computer the intended meaning) leads to unnecessary “noise” in the proof and the latter departs from the vocabulary or flow a natural-language presentation may have.

The database world is currently experiencing a tremendous explosion of creativity with the emergence of new data models and new ways of representing and querying large data sets.

Graph databases have been developed to deal with highly connected data sets and path-oriented queries. That is, graph databases are optimised for computing transitive-closure and related queries, which pose a huge challenge for traditional, relational databases.

A graph-based approach to the representation and exploration of the structure of proof-objects would be a far more natural expression of the complex relationships (i.e. chains of dependencies) involved in constructing mathematical theories. Questions such as “What depends on this lemma and how many such things are there?” or “What are the components of this definition?” could thus be expressed concisely (questions which are not even expressible with standard relational databases systems such as SQL). A popular graph database, Neo4j [5] with an expressive query language *Cypher* will be used for this project.

Resources Required

Software

Several components of software will be required for executing this project, all of which are available for free online.

For using the proof-scripts, the Coq proof assistant will be required, as well as the Proof General proof assistant (proofgeneral.github.io/) for the Emacs (www.gnu.org/software/emacs/) text-editor.

For writing the plug-in to access Coq proof-objects, the parser and associated modules in the source code will be required (github.com/coq/coq) written in the OCaml programming language (ocaml.org) with the OCaml’s Package Manager OPAM (opam.ocaml.org).

For building the library of (Cypher) queries, Neo4j Community Edition will be used.

Hardware

Implementation and testing will be done on both Windows 10 and a Linux Virtual Machine as appropriate and convenient on a Surface Pro 3 (Intel Haswell i7-4650U 1.7-3GHz, 8GB RAM, 512GB SSD) with a personal GitHub account and physical backup drive (Seagate 1TB) making hourly backups using Windows’ File History.

Starting Point

Some existing tools offer part of the solutions: these will be used and combined as appropriate. A large part of the project will rely on my knowledge of OCaml and Coq usage and internals.

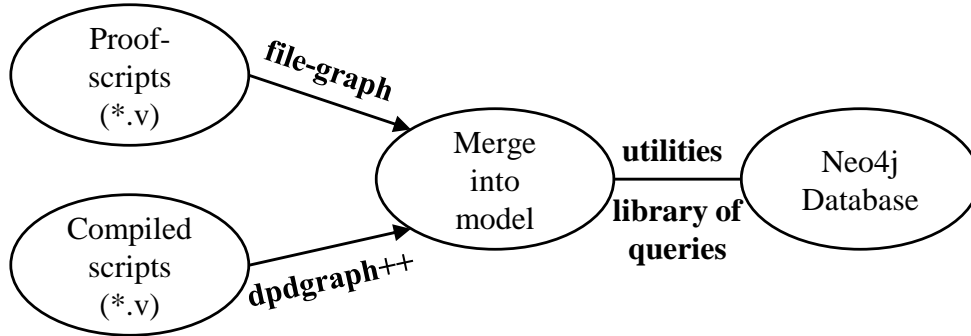


Figure 1: System Components

Coq-dpdgraph (github.com/Karmaki/coq-dpdgraph) is a tool which analyses dependencies between *compiled* Coq proofs. As such, desirable information about notation, tactics, definitions and the relationship between a type and its constructors is lost.

Coqdep is a utility included with Coq which analyses dependencies *at the module level* by tracking `Require` and `Import` statements.

Coq SerAPI (github.com/ejgallego/coq-serapis) is a work-in-progress library and communication protocol for Coq designed to make low-level interaction with Coq easier, especially for IDEs. It has a starting point for gathering some statistics of proof-objects in a project.

All of these tools have the same disadvantage: they present information statically, with no way to query and interact with the information available.

Substance and Structure of the Project

The project will have three major parts, as shown in Figure 1.

Processing Compiled Files

First, using coq-dpdgraph as a starting point, a tool which expresses a compiled proof-script as CSV files (shown as “dpdgraph++” in the diagram). Finding what information can and should be extracted will be an iterative process. Although coq-dpdgraph is functional, it is very basic with no way of even relating the relationship between a (co-)inductive type and its constructors, hence much work is to be done to even come close to utilising the full

potential of compiled proof-scripts.

Processing Source Code Directly

Second, using Coq’s sophisticated extensible-parser, to parse, gather and convert to CSV files the desirable but missing information coq-dpdgraph does not extract (shown as “file-graph” in the diagram). An interesting feature of Coq’s parser is that it allows new constructs and notation to be defined: this is used heavily in some projects and therefore poses a great challenge for simply understanding and using the parser effectively.

Extraction and Analysis Tools

Lastly, writing utilities to automate analysis of Coq files and importing them into Neo4j and libraries of queries to run on imported data in Neo4j. Since it is not known what sort of data can be extracted and what will be useful or interesting to know, modelling the data – in this case the structure and objects of a mathematical proof – will be a non-trivial task which will be tackled iteratively.

Extensions

Extensions for this project will come from the process of adapting the project to be compatible with SSReflect [3], part of the Mathematical Components set of tools for Coq. These set of tools use low-level hooks in the Coq plugin system to significantly alter the specification and computation of proofs. As such, although they allow for large-scale projects to be formalised more easily, they are non-standard and would thus be very difficult to support fully.

Success Criteria

Alongside a planned and written dissertation describing the work done, the following criteria will be used to evaluate the success of this project:

1. A schema of attributes and relations for each proof-object is defined.
2. Programs which convert proof-scripts and compiled proofs to CSV files are implemented.
3. A library of queries in order to manipulate and explore the proof-objects is implemented.

4. These new sets of tools are shown to have more capabilities and perform comparably to existing tools for exploring mathematical theories.

Timetable and milestones

Date	Milestone
21-10-2016	Complete Project Proposal
04-11-2016	Finish a prototype compiled-to-CSV tool. Get familiar with Neo4j Cypher. Understand how to use the Coq parser.
18-11-2016	Refine compiled-to-CSV tool: tests and documentation. Explore queries possible and start the library. Begin work on translating Coq constructs from proof-scripts.
02-12-2016	Finish a prototype script-to-CSV tool.
16-12-2016	Test and document script-to-CSV tool.
30-12-2016	Begin work on integrating tools into one workflow.
13-01-2017	Stabilise and document whole project so far. Prepare presentation for CoqPL Conference.
27-01-2017	Look at SSReflect and evaluate changes to be made.
10-02-2017	Incorporate changes from feedback/new features.
24-02-2017	Test and document the new features.
10-03-2017	Write Introduction, Preparation and Implementation chapters.
24-03-2017	Fix bugs/unexpected problems.
07-04-2017	Write Evaluation and Conclusion chapters.
21-04-2017	Fix bugs/unexpected problems.
05-05-2017	Complete Dissertation (references, bibliography, appendix, formatting).

References

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