Tutorial 5

TWO COLUMN HAMMERHEAD PIER



TUTORIAL 5. TWO COLUMN HAMMERHEAD PIER

Summary Analysis Model and Load Cases / 1	
Preferences Setting and Material Property Data Entry / 3	
Create the Pier Base with Plate Elements /4	
Loading Data Entry / 21	
Perform Structural Analysis	25
Verification and Interpretation of Analysis Results	25
Load Combination / 25	
Check the Deformed Shape / 27	
Check the Stresses /28	

TUTORIAL 5. TWO COLUMN HAMMERHEAD PIER

Summary

This example presents a hammerhead pier commonly encountered in the design of bridge structures. This chapter has been organized so that the user can easily follow the instructions from the modeling to the interpretation of analysis results. It is assumed that the user has become familiar with the functions presented previously in "Tutorial 1". In this example, the Icon Menu is mainly used, similar to "Tutorial 4".

Analysis Model and Load Cases

The summary of the structural shape and model of the hammerhead pier is shown in Fig.5.1 and 5.2.

We will consider only the following two load cases for modeling:

- ➤ Load Case 1: Vertical load $P_1 = 430 \text{ kN}$
- \triangleright Load Case 2: Seismic load $P_2 = 520 \text{ kN}$

It is assumed that the boundary condition at the base of the pier is completely fixed.

The present example focuses on the functions of **midas Civil**. Therefore, the engineering assumptions adopted here may be different from the practical applications. The basic items previously described concerning the functions of **midas Civil** have been omitted from this example.

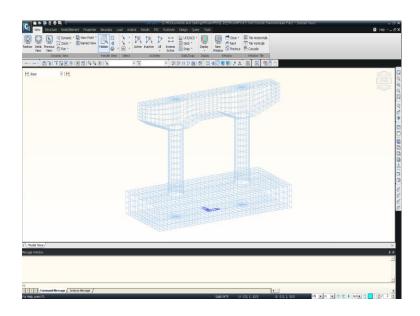


Figure 5.1 View of the Hammerhead Pier Model

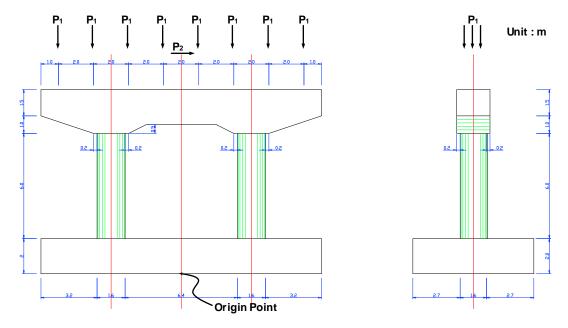


Figure 5.2 Front and Side Views of Hammerhead Pier

Structural Modeling Using Nodes and Elements

Preferences Setting and Material Property Data Entry

Open a new file (New Project) to model the pier and save the file as "pier" (Save).

Click the unit system selection button of *Status Bar* at the bottom of the screen and select "**kN**" and "**m**".

The modeling will be performed using principally the Icon Menu, similar to the previous "Tutorial 4. Arch Bridge". Refer to "Tutorial 4" for the method of displaying the icons in the working window.

The material properties of the pier are as follows:

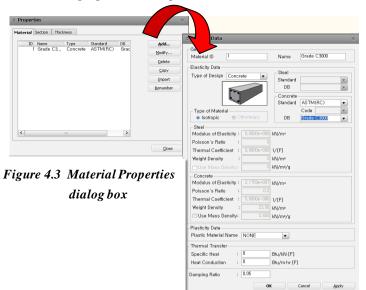


Figure 4.4 Material Data dialog box

- 1. Click Material Properties in Properties from the Main Menu.
- 2. Click Add (Fig.5.3).
- 3. Confirm "1" in the *Material Number* field of *General* (Fig.5.4).
- 4. Select "Concrete" in the *Type of Design* selection field.
- 5. Confirm "ASTM (RC)" in the Standard selection field of Concrete.
- 6. Select "Grade C3000" in the DB selection field.
- 7. Click OK
- 8. Click Close

In this example, plate elements will be expanded to a specific direction to generate solid elements (by Extrude Elements) rather than modeling the pier directly with solid elements. The modeling procedure is as follows:

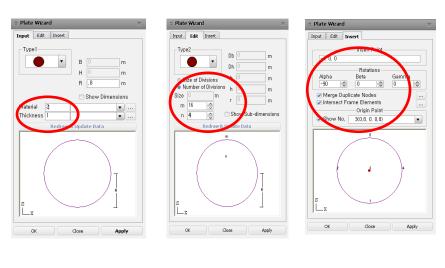
- Use rectangular plate elements to model the footing. Model the part that connects to a column with circular plate elements to reflect the circular shape of the column.
- Extrude the generated lower plane (plate elements) extending into the depth of the pier footing vertically.
- ➤ Select the circular-shaped plate intended for the column and extend the plate vertically to form the circular column by extruding it for the full height of the column.
- Move the relevant plate elements previously modeled upward to the top of the coping for modeling.
- > Subdivide the above plate elements moved from the lower part, based on the coping depths. Project the plate elements vertically onto the lower-sloped planes to complete the coping model.

Create the Pier Base with Plate Elements

Use *Structure Wizard* to create the portion of the circular column within the lower plane of the footing (Fig.5.5).

- 1. Select Structure>Wizard>Base Structures>Plate from the Main Menu.
- 2. Select the circular plate () in the *Type1* selection field of the *Input* tab (Fig.5.5(a)).
- 3. Enter " $\mathbf{0.8}$ " in the R selection field.
- 4. Enter "2" in the *Material* selection field.
- 5. Enter "1" in the *Thickness* selection field.
- 6. Radio on **Number of Divisions** in the *Edit* tab (Fig.5.5(b)).
- 7. Enter "16" in the m selection field.
- 8. Enter " $\mathbf{4}$ " in the n selection field.
- 9. Enter "-4,0,0" in the *Insert tab > insert point*.
- 10. Enter "-90" in the Alpha field of Rotations (Fig.5.5(c)).
- 11. Check (\checkmark) "Show No." of *Origin Point* and select "3(0.8,0,0.8)" in the right selection field.
- 12. Click OK
- 13. Click Auto Fitting.
- 14. Click Top View.
- 15. Click **Point Grid** and **Point Grid Snap** (Toggle off).

 Toggle off Point Grid as it is of no use in this example.



- (a) Input Tab
- (b) Edit Tab
- (c) Insert Tab

Figure 5.5 Plate Wizard window

Use *Group* to attribute a name to the circular plate in advance for the sake of convenience later when the plate is selected and extruded to create the circular column.

- 1. Click Group.
- 2. Right-click the mouse in the *Structure Group* to select "*New*", and then enter "**Circular Column**".
- 3. Click Select All.
- 4. Drag the **Circular Column**" into the Main Window to assign the selected elements in the group of the "**Circular Column**"

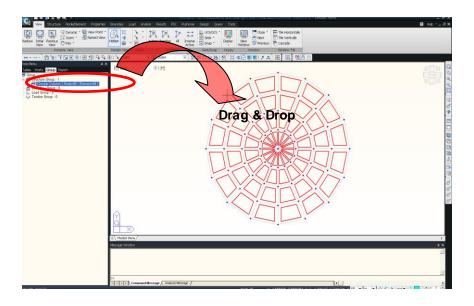


Figure 5.6 Group dialog bar

Now, create the rectangular plate elements in the vicinity of the circular plate to build up the footing.

- 1. Click Create Nodes.
- 2. Enter "-3, 0, 0" in the Coordinates (x, y, z) field.
- 3. Enter "1" in Number of Times of the Copy selection field.
- 4. Enter " $\mathbf{0}$, $\mathbf{1}$, $\mathbf{0}$ " in the *Distances* (dx, dy, dz) field.
- 5. Click Apply
- 6. Enter "-4, 1, 0" in the Coordinates (x, y, z) field.
- 7. Enter "0" in *Number of Times* of the *Copy* selection field.
- 8. Click Apply
- 9. Click **Divide** In **Node**.
- 10. Confirm "Equal Distance" of Divide.
- 11. Enter "3" in the Number of Divisions field.
- 12. Click Node Number and Element Number (Toggle on).
- 13. Use *Mouse Editor* in the *Nodes to Divide* field to successively assign nodes **66** and **67**, **67** and **68**.
- 14. Click Create Elements.
- 15. Select "Plate" in the *Element Type* selection field and confirm "4 Nodes".
- 16. Confirm "Thick" in the Type selection field.
- 17. Confirm "1" in the No. selection field of Material.
- 18. Confirm "1" in the No. selection field of Thickness.
- 19. Assign sequentially nodes 66, 69, 9, 5 to create plate element 65.
- 20. Assign sequentially nodes 69, 70, 13, 9 to create plate element 66.
- 21. Assign sequentially nodes 70, 67, 71, 13 to create plate element 67.
- 22. Assign sequentially nodes 13, 71, 72, 17 to create plate element 68.
- 23. Assign sequentially nodes 17, 72, 68, 21 to create plate element 69.

Create temporary line elements along the right edge to extrude the line elements to generate the plate elements in the + X direction (Fig.5.7).

- 1. Select "Truss" in the *Element Type* selection field of the *Create Elements* dialog bar.
- 2. Confirm the check (\checkmark) in **Node** of the *Intersect* selection field.
- 3. Assign successively nodes **66** and **67**.
- 4. Click Select Recent Entities (select truss elements 70, 71 and 72).
- 5. Click **Extrude Elements**.
- 6. Select "Line Elem.→Planar Elem." in the *Extrude Type* selection field.
- 7. Confirm the check (\checkmark) in "**Remove**" in the *Source* selection field.
- 8. Select "**Plate**" in the *Element Type* selection field of *Element Attribute*.
- 9. Confirm "Thick" in the Type selection field.
- 10. Confirm "Translate" in the Generation Type selection field.
- 11. Confirm "Equal Distance" in the *Translation* selection field.
- 12. Enter "0.5, 0, 0" in the dx, dy, dz field and "6" in the Number of Times field.
- 13. Click Apply

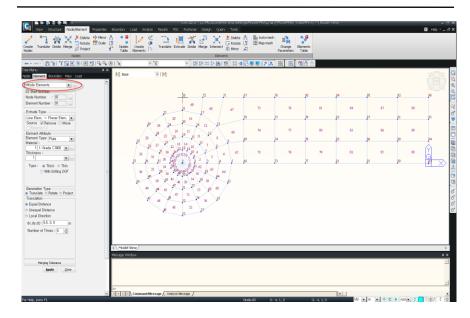


Figure 5.7 Creating Plate Elements

Click Query Elements and select the element for which y ou desire to find the element information which is displayed at the bottom of the screen in the Message window, or, toggle on Fast Query at the bottom of the screen (Fig.5.7-•) to get the information on the screen by placing the mouse on the desired element.

Use a procedure similar to the previous steps to create the plate elements along the width of the footing (Fig.5.8).

- 1. Click / Create Elements.
- 2. Confirm "Truss" in the *Element Type* selection field.
- 3. Confirm the check (\checkmark) in **Node** of the *Intersect* selection field.
- 4. Use *Mouse Editor* to assign consecutively nodes **68** and **96**.
- 5. Click Node Number and Element Number (Toggle off).
- 6. Click Select Recent Entities.
- 7. Click **!** Extrude Elements.
- 8. Select "Line Elem.→Planar Elem." in the Extrude Type selection field.
- 9. Confirm the check (✓) in "**Remove**" in the *Source* selection field.
- 10. Confirm "Plate" in the *Element Type* selection field of *Element Attribute*.
- 11. Confirm "Equal Distance" in the *Translation* selection field.
- 12. Enter "0, 0.5, 0" in the dx, dy, dz field and "5" in the Number of Times field.
- 13. Click Apply

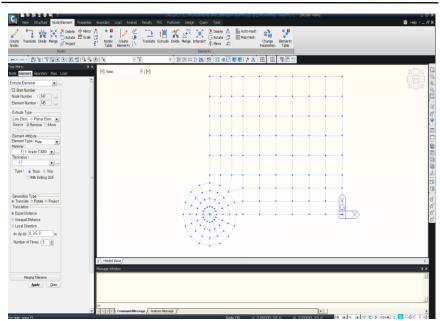


Figure 5.8 Creating Plate Elements

Use *Mirror Elements* and *Reflection* (symmetric duplication) to create the half of the footing plate.

- 1. Click 🖺 Group and 🕒 Select All.
- 2. Select "Circular Column" under *Structural Group* list on the left side of the screen and click *Unselect* with the mouse being right-clicked.
- 3. Click // Mirror Elements.
- 4. Confirm "Copy" in the *Mode* selection field.
- 5. Select "**z-x plane**" in the *Reflection* selection field and confirm "**0**" in the *y* field.
- 6. Click Apply
- 7. Click Select Previous.
- 8. Select "y-z plane" in the *Reflection* selection field and enter "-4" in the x field.
- 9. Click Apply
- 10. Select Recent Entities.
- 11. Select "**z-x plane**" in the *Reflection* selection field and confirm "**0**" in the *y* field.
- 12. Click Apply (Fig. 5.9).

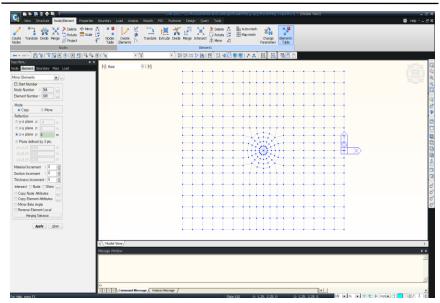


Figure 5.9 Completed Plate Elements for a half of the footing

Assign group names to different parts to facilitate the selection process during the creation of solid elements (footing, circular column, coping, etc.) extruded from the footing plate. Refer to Fig.5.10 to assign group names by areas.

- 1. Click 🖺 Group.
- 2. Right-click the mouse in the *Structure Group* to select "*New...*" and then "**Coping**" in name and "**1 to 5**" in *Suffix*.
- 3. Click Select Window to select the relevant elements as shown in Fig.5.10.
- 4. From the Structure Group drag "**Coping 1**" with the mouse being left-clicked to the model window.
- 5. After selecting the relevant elements as per the figure, drag "Coping 2" with the mouse being left-clicked and drop it in the model window.
- 6. After selecting the relevant elements as per the figure, drag "**Coping 3**" with the mouse being left-clicked and drop it in the model window.
- 7. After selecting the relevant elements as per the figure, drag "**Coping 4**" with the mouse being left-clicked and drop it in the model window.
- 8. After selecting the relevant elements as per the figure, drag "**Coping 5**" with the mouse being left-clicked and drop it in the model window.

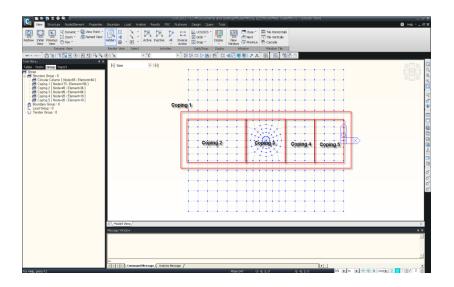


Figure 5.10 Group Definition

Use the footing plate created previously and **Extrude Elements** to create the footing (Fig.5.11).

- 1. Click loo View.
- 2. Click Select All.
- 3. Click **!** Extrude Elements.
- Select "Planar Elem.→ Solid Elem." in the Extrude Type selection field.
- 5. Check (\checkmark) "**Move**" in the *Source* selection field.
- 6. Confirm "Solid" in the *Element Type* selection field of the *Element Attribute*.
- 7. Confirm "1: Grade C3000" in the *Material* selection field.
- 8. Confirm "Translate" in the Generation Type selection field.
- 9. Confirm "Equal Distance" in the *Translation* selection field.
- 10. Enter "**0**, **0**, **0.5**" in the *dx*, *dy*, *dz* field and "**4**" in *Number of Times*.
- 11. Click Apply (Fig.5.11).

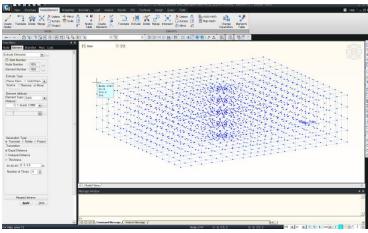


Figure 5.11 Completed Footing

- Remove Source removes the existing source elements after using Extrude Elements.
- Remove Source must be unchecked if the source elements are to be used again.

Select the circular column assigned by *Group* and create the column with solid elements (Fig.5.12).

- 1. Click 🖺 Group.
- 2. Select "Circular column" in the *Structure Group* and double-click the mouse.
- 3. Click **!** Extrude Elements.
- 4. Select "Planar Elem.→Solid Elem." in the Extrude Type selection field.
- 5. Remove the check (✓) in "**Remove**" in the *Source* selection field.
- 6. Confirm "**Solid**" in *Element Type* of the *Element Attribute* selection field.
- 7. Confirm "1: Grade C3000" in the *Material* selection field.
- 8. Confirm "**Translate**" in the *Generation Type* selection field.
- 9. Select "**Thickness**" and confirm "**Equal**" in the *Translation* selection field.
- 10. Enter "12" in the Number of Times field.
- 11. Enter "0.5" in the Thickness field.
- 12. Confirm "**+z**" in the *Direction* selection field.
- 13. Click Apply

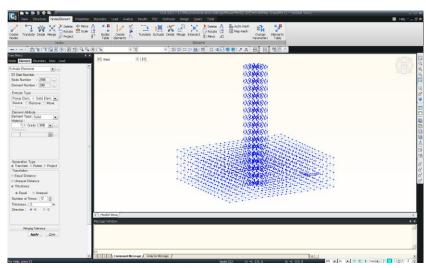


Figure 5.12 Completed Circular Column

Among the Extrude functions, the Thickness of Translation extrudes plate elements in the thickness direction (ECS z-direction). This is an extremely convenient feature when extruding plate elements forming a

curv ature.

Translate the plate elements at the top of the footing upward to the top level of the coping to extrude the coping.

- 1. Click 🖺 Group.
- 2. Double-click and select "Coping 1" in Structure Group.
- 3. Click Translate Elements.
- 4. Select "**Move**" in the *Mode* selection field.
- 5. Confirm "Equal Distance" in the *Translation* selection field.
- 6. Enter "**0**, **0**, **8.5**" in the dx, dy, dz field.
- 7. Click Apply

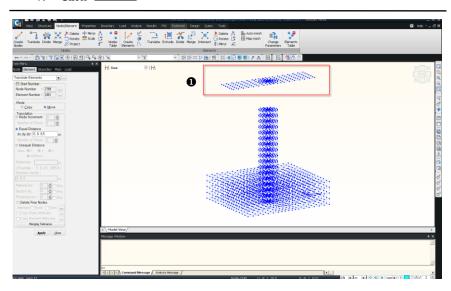


Figure 5.13 Coping Part at the Column

Activate Fig.5.13-1 to initiate the modeling of the coping.

- 1. Click Select Window and select Fig. 5.13-0.
- 2. Click Active (Fig.5.14).

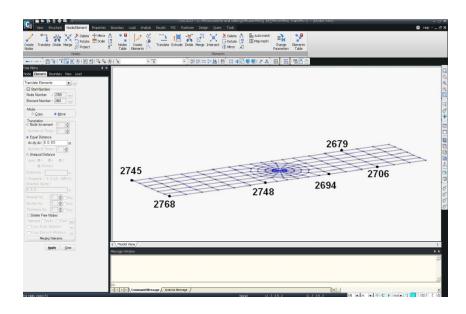


Figure 5.14 Plate Element at the top of Coping

In order to project the plate elements at the top of the coping onto the lower plane of the coping, copy the nodes corresponding to the boundaries to the level of the lower plane. The projection of the plate elements will create the solid elements (Fig.5.15).

- 1. Click **Translate Nodes**.
- 2. Click **Select Single** and select nodes **2768** and **2745** (Fig.5.14).
- 3. Confirm "**Copy**" in the *Mode* selection field.
- 4. Confirm "**Equal Distance**" in the *Translation* selection field.
- 5. Enter "0, 0, -1.5" in the dx, dy, dz field.
- 6. Confirm "1" in the Number of Times field.
- 7. Click Apply
- 8. Click Select Single and select nodes 2748 and 2694 (Fig.5.14).
- 9. Confirm "Equal Distance" in the *Translation* selection field.
- 10. Enter "0, 0, -2.5" in the dx, dy, dz field.
- 11. Confirm "1" in the Number of Times field.
- 12. Click Apply
- 13. Click Select Single and select nodes 2706 and 2679 (Fig.5.14).
- 14. Confirm "Equal Distance" in the *Translation* selection field.

- Extruding elements include Translate, Rotate and project. Translate extrudes elements in a straight lie direction. Rotate extrudes elements in a circular or spiral path. Project extrudes elements about a line, plate, cy linder, cone, sphere, ellipsoid, element, etc.
- 15. Enter "**0**, **0**, **-2**" in the *dx*, *dy*, *dz* field.
- 16. Confirm "1" in the Number of Times field.
- 17. Click Apply (Fig. 5.15 (Node Number is toggled on)).

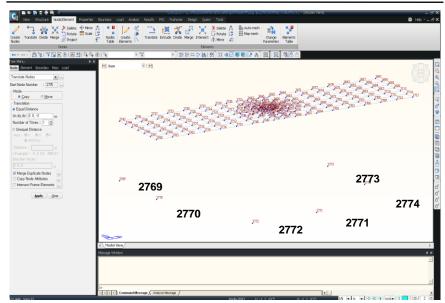


Figure 5.15 Copying Nodes for the Coping Modeling

Sort the plate elements at the top of the coping by different zones and project them onto the bottom of the coping (Fig.5.16).

- 1. Click 🖺 Group.
- 2. Double-click "Coping 2" under the Structure Group.
- 3. Click **!** Extrude Elements.
- 4. Select "Planar Elem.→ Solid Elem." in the Extrude Type selection field.
- 5. Confirm the check (\checkmark) in "**Remove**" in the *Source* selection field.
- 6. Confirm "**Solid**" in *Element Type* of the *Element Attribute* selection field.
- 7. Confirm "1: Grade C3000" in the Material selection field.
- 8. Select "**Project**" in the *Generation Type* selection field.
- 9. Select "Project on a plane" in the *Projection Type* selection field.
- 10. Use *Mouse Editor* in *Base Plane Definition* and assign Nodes **2769**, **2770** and **2772** consecutively.
- 11. Select "Direction Vector" in the *Direction* selection field and enter "0, 0, -1".

- 12. Select "Divide".
- 13. Enter "5" in the Number of Divisions field.
- 14. Click Apply
- 15. Click 🖺 Group.
- 16. Double-click "Coping 3" under the Structure Group.
- 17. Click **!** Extrude Elements.
- 18. Select "Planar Elem.→ Solid Elem." in the Extrude Type selection field.
- 19. Confirm the check (\checkmark) in "**Remove**" in the *Source* selection field.
- 20. Confirm "**Solid**" in *Element Type* of the *Element Attribute* selection field.
- 21. Confirm "1: Grade C3000" in the Material selection field.
- 22. Confirm "**Translate**" in the *Generation Type* selection field.
- 23. Confirm "Equal Distance" in the Translation selection field.
- 24. Enter "**0**, **0**, **-0.5**" in the *dx*, *dy*, *dz* field.
- 25. Enter "5" in the Number of Times field.
- 26. Click Apply
- 27. Click 🖺 Group.
- 28. Double-click "Coping 4" under the Structure Group.
- 29. Click **!** Extrude Elements.
- 30. Select "Planar Elem.→ Solid Elem." in the Extrude Type selection field.
- 31. Confirm the check (\checkmark) in "**Remove**" in the *Source* selection field.
- 32. Confirm "**Solid**" in *Element Type* of the *Element Attribute* selection field.
- 33. Confirm "1: Grade C3000" in the Material selection field.
- 34. Select "Project" in the Generation Type selection field.
- 35. Select "Project on a plane" in the Projection Type selection field.
- 36. Use *Mouse Editor* in the *P1* field of *Base Plane Definition* and assign nodes **2771**, **2774** and **2773** consecutively.
- Select "Direction Vector" in the *Direction* selection field and enter
 0, 0, -1".
- 38. Select "Divide".
- 39. Enter "5" in the Number of Divisions field.
- 40. Click Apply
- 41. Click 🚨 Group.
- 42. Double-click "Coping 5" under the Structure Group.
- 43. Click **!** Extrude Elements.
- 44. Select "Planar Elem.→ Solid Elem." in the *Extrude Type* selection field.

Base Plane Definition refers to the plane onto which the elements are extruded.

- 45. Confirm the check (\checkmark) in "**Remove**" in the *Source* selection field.
- 46. Confirm "Solid" in *Element Type* of the *Element Attribute* selection field.
- 47. Confirm "1: Grade C3000" in the Material selection field.
- 48. Confirm "Translate" in the Generation Type selection field.
- 49. Confirm "Equal Distance" in the *Translation* selection field.
- 50. Enter "0, 0, -0.4" in the dx, dy, dz field.
- 51. Confirm "5" in the Number of Times field.
- 52. Click Apply

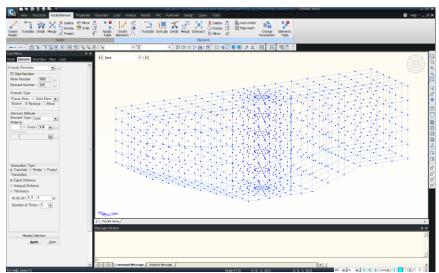


Figure 5.16 Completion of Coping

Delete all the plate elements used to create solid elements via extrude functions. Use Mirror Elements to duplicate the half model symmetrically to create the full model (Fig.5.18).

- 1. Click Active All.
- 2. Click Select Identity-Elements.
- 3. Select "**PLATE**" in the *Select Type* selection field.
- 4. Click Add
- 5. Click Close

provide the same functional effect.

selecting the free

nodes.

However, **X** Delete

Elements removes the elements only by

- 6. Press *Delete* from the keyboard (Fig.5.17-**1**).
- 7. Click / Mirror Elements.
- 8. Confirm "Copy" in the *Mode* selection field.
- Confirm "y-z plane" in the Reflection selection field and confirm "0" in the x field.
- 10. Click Select All.
- 11. Click Apply (Fig. 5.18).

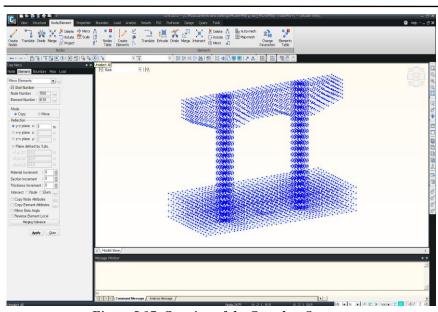


Figure 5.17 Creation of the Complete Structure

- Check and Remove
 Duplicate Elements
 checks if elements are
 overlapped at the same
 locations. If this is the
 case, it keeps only one
 element and removes
 the redundant
 elements.

Check the current nodal connections between contiguous elements following the procedure outlined below.

Check if elements have been overlapped at the same locations or contiguous elements sharing a common node have been miscreated during the element generation process. Remove such elements if detected.

- 1. Select Structure>Check Structure>Check/Duplicate Elements from the Main Menu.
- 2. Select Structure > Check Structure > Display Free Edge/Face > Display Free Edge from the Main Menu (Toggle on) (Fig. 5.18).
- 3. Select Structure > Check Structure > Display Free Edge/Face > Display Free Edge from the Main Menu (Toggle off).

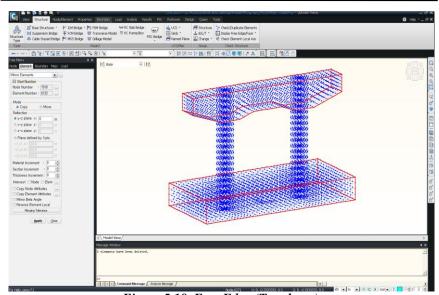


Figure 5.18 Free Edge (Toggle on)

Loading Data Entry

Prior to specifying the loads, set up the Load Cases.

- 1. Select Load tab.
- 2. Click the button to the right of the *Load Case Name* dialog box.
- 3. Enter "Self Weight" in the *Name* field of the *Static Load Cases* dialog box (Fig.5.19).
- 4. Select "**Dead Load(D)**" in the *Type* selection field.
- 5. Click Add
- 6. Enter the remaining load cases in the *Static Load Cases* dialog box as shown in Fig.5.19.
- 7. Click Close

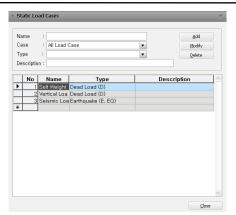


Figure 5.19 Static Load Cases dialog box

Specify the static load cases considered in this example.

- 1. Confirm "Self Weight" in the functions list of the Load tab.
- 2. Confirm "Self Weight" in the Load Case Name selection field.
- 3. Enter "-1" in the Z field of Self Weight Factor.
- 4. Click Add in the *Operation* selection field.

• -1 in the Z-direction in Self Weight Factor represents the action of the self-weight in the direction of gravity. Select and activate only the nodes at the top of the structure to specify the vertical loads applied to the top (Fig.5.20).

- 1. Click Select Plane.
- 2. Select "XY Plane" in the *Plane* tab and select a node at the top of the coping part.
- 3. Enter "10.5" in Z position.
- 4. Click Apply
- 5. Click Close
- 6. Click D Active.
- 7. Click Top View.

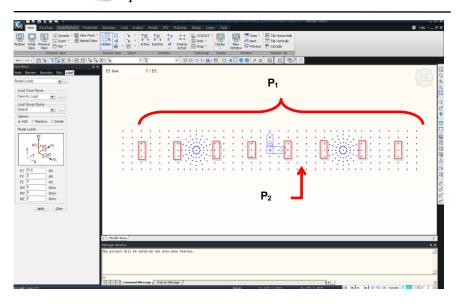


Figure 5.20 Loading Locations

The locations of the vertical and seismic loads are shown in Fig. 5.20.

- 1. Click \square *Select Window* to select the parts loaded with P₁ (Fig.5.20).
- 2. Select "Nodal Loads" in the Load tab.
- 3. Select "Vertical Load" in the *Load Case Name* selection field.
- 4. Confirm "Add" in the *Options* selection field.
- 5. Enter "-430" in the FZ field of Nodal Loads.
- 6. Confirm "0" in the remaining fields of *Nodal Loads*.
- 7. Click Apply
- 8. Click Select Window to select the parts loaded with P₂ (Fig.5.20).
- 9. Select "Seismic Loads" in the Load Case Name selection field.
- 10. Confirm "Add" in the *Options* selection field.
- 11. Enter "520" in the FX field of Nodal Loads.
- 12. Confirm "0" in the remaining fields of Nodal Loads.
- 13. Click Apply
- 14. Click loo View.
- 15. Click Display > Load Tab, then Check Nodal Load (Fig. 5.21).

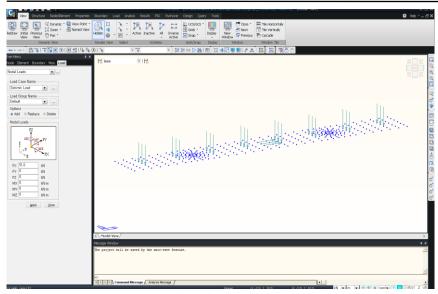


Figure 5.21 Display of Vertical and Seismic Loads

Enter the boundary conditions.

- 1. Click Active All.
- 2. Click Select Plane.
- 3. Select "XY Plane" in the *Plane* tab.
- 4. Enter "**0**" in **Z Position**.
- 5. Click Apply
- 6. Click Close
- 7. Select "Boundary" tab and confirm "Supports".
- 8. Confirm "Add" in the *Options* selection field.
- 9. Check (\checkmark) "**D-All**" in the *Support Type (Local Direction)*.
- 10. Click Apply (Fig. 5.22).
- 11. Confirm the node entries for supports and click Redraw (Fig. 5.22).

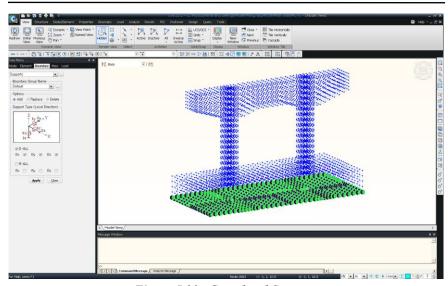


Figure 5.22. Completed Structure

Perform Structural Analysis

Analyze the structure with the load cases provided.

- Select Analysis >Analysis Options in the Main Menu.
- Confirm "Multi Frontal Sparse Gaussian" in the Equation Solver.
- 3. Click
- Click Analysis. 4.

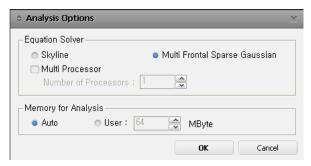


Figure 5.23 Selection of Analysis Method

Verification and Interpretation of Analysis Results

Load Combination

We will examine the Linear Load Combination method for the 3 load cases (self-weight, vertical loads and seismic loads) after the structural analysis has been completed.

In this example, specify only one load combination case for simplicity and check the results thereof. The load combination case has been arbitrarily chosen and may differ from practical design applications.

➤ Load Combination 1 (LCB1): 1.0 (Self-Weight + Vertical Loads + Seismic Loads)

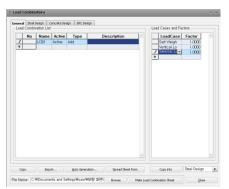


Figure 5.24 Load Combinations dialog box

Use **Results>Load Combinations** from the Main Menu to open the **Load Combinations** dialog box (Fig. 5.24) and specify the load combination as below.

- 1. Select Results>Load Combinations in the Main Menu.
- 2. Enter "LCB1" in the Name field of Load Combination List.
- 3. Confirm "Add" in the *Type* selection field.
- Click the LoadCase selection field and use
 ■ to select "Self Weight(ST)" and confirm "1.0" in the Factor field.
- 5. Click the second selection field and use to select "Vertical Load(ST)" and confirm "1.0" in the Factor field.
- 6. Click the third selection field and use to select "Seismic Load(ST)" and confirm "1.0" in the Factor field.
- 7. Click Close

Check the Deformed Shape

Use the following procedure to review the deformed shape (Fig.5.26):

- 1. Select *Results>Deformations>Displacement Contour* in the Main Menu.
- 2. Select "CB: LCB1" in the *Load Cases/Combinations* selection field.
- 3. Confirm "**DXYZ**" in the *Components* selection field.
- Check (✓) "Contour", "Deform" and "Legend" in the Type of Display selection field.
- 5. Click Apply

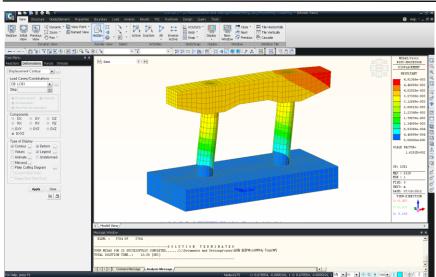


Figure 5.25 Displacement Contour

Check the Stresses

Check the stresses in solid elements.

- 1. Select **Solid Stresses** in the **Stresses** tab of the Tree Menu.
- 2. Confirm "CB: LCB1" in the Load Cases/Combinations selection field.
- 3. Confirm "UCS" and "Avg. Nodal" in the *Stress Options* selection field.
- 4. Select "Sig-Pmax" in the *Components* selection field.
- 5. Check (✓) "Contour" and "Legend" in the *Type of Display* selection field.
- 6. Click Apply

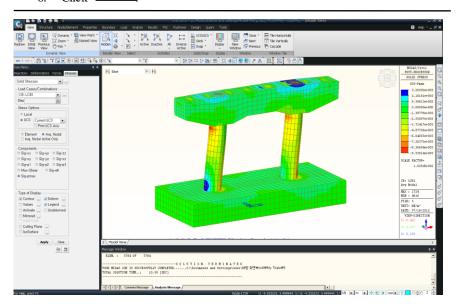


Figure 5.26 Resulting Stresses

Use **Zoom Dynamic**, **Rotate Dynamic**, **Render View** and **Perspective** to select the display of the resulting stresses with different view ports (Fig. 5.27).

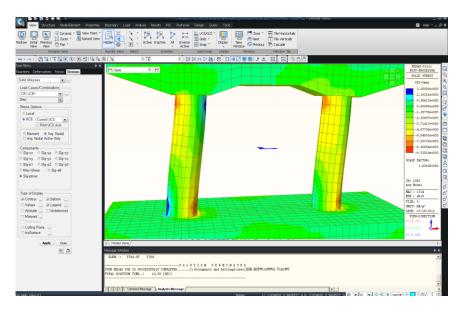


Fig.5.27 View from the Bottom of the Pier

Check the stress distribution relative to a specific cutting plane of the solid elements.

Define the plane first.

- 1. Select Structure>Named Plane from the Main Menu.
- 2. Enter "plane 1" in the Plane Name field.
- 3. Select "Y-Z plane" in the *Plane Type* selection field.
- 4. Enter "-4" in the X Position field.
- 5. Confirm "**0.001**" in the *Tolerance* field.
- 6. Click Add in the *Operations* selection field (Fig. 5.28).

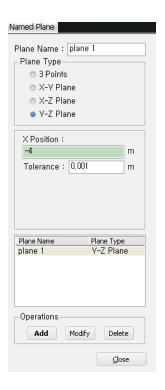
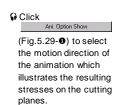


Figure 5.28 Named Plane

- 1. Select Results>Stresses>Solid Stresses in the Main Menu.
- 2. Confirm "CB: LCB1" in the Load Cases/Combinations selection field.
- 3. Select "UCS" and "Avg. Nodal" in the Stress Options selection field.
- 4. Select "Sig-Pmax" in the *Components* selection field.
- 5. Check (✓) "Contour", "Legend" and "Cutting Plane" in the *Type of Display* selection field.
- 6. Click the button ___ to the right of the *Cutting Plane* selection field (Fig.5.30).
- 7. Check (✓) "plane 1" and "Current UCS x-z Plane" in the *Named Planes for Cutting* selection field.
- 8. Select "Free Face".
- 9. Click in the *Cutting Plane Detail Dialog* window to exit.
- 10. Click Apply



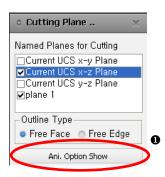
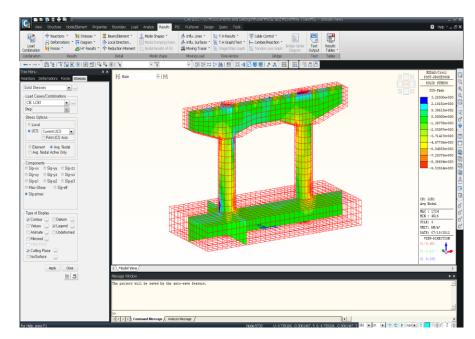


Figure 5.29 Cutting Plane Detail dialog box



Selecting On Cutting
Plane allows the user to
check the sectional
results visually on the
defined planes as
opposed to reviewing
the results on the
elements.

Figure 5.30 Resulting Stresses On Cutting Planes

☼ Local Direction Force Sum displays the member forces of a specific plane using the nodal results. It is effective when checking the member forces of solid or plate elements. Finally, check the results of $\it Local \, Direction \, Force \, \it Sum.$

- 1. Click Initial View.
- 2. Click Front View.

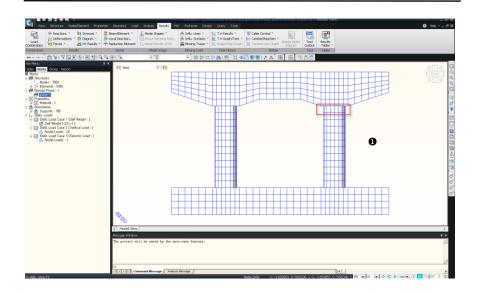


Figure 5.31 Structure with GCS

- 1. Click Select Window to select the relevant elements (Fig. 5.31-1).
- 2. Click D Active.
- 3. Click loo View.
- 4. Select Results>Local Direction Force Sum in the Main Menu.
- 5. Select "Solid Face Polygon Select" in the *Mode* selection field.
- 6. Confirm "CB: LCB1" in the LoadCase selection field.
- 7. Enter "1" in the *Tolerance* field.
- 8. Use *Mouse Editor* in the *Coordinate Input* field to mark a closed polygon, including the relevant section, in the counterclockwise direction.
- 9. Confirm the removal of the check (\checkmark) in "**z Vector**".
- 10. Click Calculate
- ♠ The direction of creating a closed poly gon becomes the x-direction of the new coordinate system.
- If z-Vector is not checked(√), the direction of the first edge of the poly gon becomes the z-direction. If z- Vector is checked (√), the z-direction can be defined separately on the relevant plane.

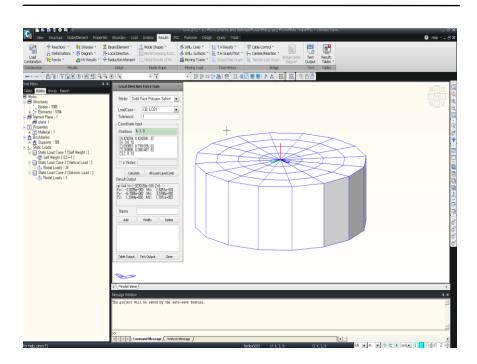


Figure 5.32 Member Forces at the Coping-Column Joint Iso View