

Sketch		
img	[]	
screen1	new bigscreen()	
screen2	new bigscreen()	
screen3	new bigscreen()	
season1soundtrack	[]	
season2soundtrack	[]	
season3soundtrack	[]	
setup()	void	
draw()	void	
mousePressed()	void	
mouseDragged()	void	

0..12

Bigscreen		
darkscreens	image	
start	image	
pause	image	
songs	image	
mySongs	[]	
buttonProducer	new button	
barVolume	new bar	
barSong	new bar	
show()	void	
mouseClicked()	void	
mouseDragged()	void	
stopMusic()	void	
changeMusic()	void	
changePreviousMusic()	void	

Buttons		
constructor()	x,y,buttonpause,buttonstart	
x	number	
y	number	
buttonPause	image	
buttonStart	image	
inUse	boolean	
getX()	void	
getY()	void	
setInuse()	void	
showB()	void	

Tracks		
constructor()	name,direction,artist	
audio	createaudio()	
x	number	
y	number	
show()	void	
playTrack()	void	
pauseTrack()	void	
stopTrack()	void	
getX()	return x	
getY()	return y	
getName()	return name	
getDirection()	return direction	
getArtist()	return artist	
getArtist()	return artist	
getAudio()	return audio	

Bar		
constructor()	type	
x	number	
y	number	
x2	number	
x3	number	
ballX	number	
ballY	number	
volume	number	
showBar()	return time,duration	
mouseDragged()	return time,duration	
getVolume()	return volume	
formatTime()	return time	

D A R K
K R A D