

Sketch

app: MediaPlayer()

setup():void
draw():void
mousePressed():void
mouseDragged():void
mouseReleased():void



MediaPlayer

playlists: Playlist[]

constructor(): MediaPlayer
interface(): void
mousePressedFunctions(): void
mouseDraggedFunctions(): void
mouseReleasedFunctions(): void



Playlist

playlist: Song[]

constructor(): ItemColor
show(): void
move(): void
select(): catched
release(): void



Song

name: string
artist: string
genre: string
releaseDate: int
size: int
length: int

constructor(): Song
showDescription(): return (name,
creator, format, path, size, length,
genre, releaseDate, quality)