

## Sketch

app: MediaPlayer()

setup():void  
draw():void  
mousePressed():void  
mouseDragged():void  
mouseReleased():void



## MediaPlayer

playlists: Playlist[ ]

constructor(): MediaPlayer  
interface(): void  
nowPlaying(): void  
pause():void  
stop():void  
next():void  
back():void  
volume():void  
setPlayingPosition():void  
showPlayingTime():void  
mousePressedFunctions(): void  
mouseDraggedFunctions(): void  
mouseReleasedFunctions(): void



## Playlist

playlist: Song[ ]

constructor():Playlist



## Song

name: string  
artist: string  
genre: string  
releaseDate: int  
size: int  
length: int

constructor():Song  
showD(): return (name, artist,  
genre, length):  
showLength():length