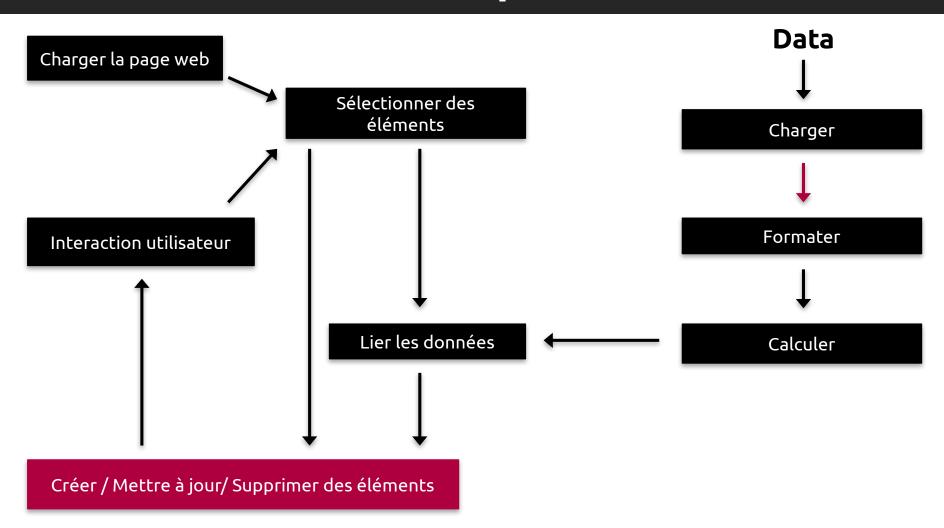
D3js

Partie 3 – d3-shape

Composants

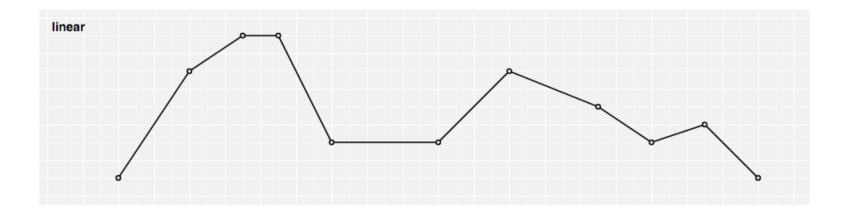


d3-shape

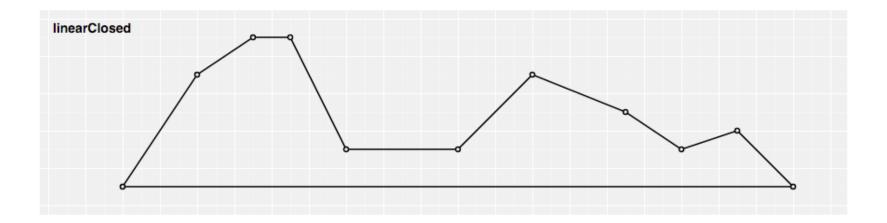
- Le projet d3-shape regroupe un ensemble de générateurs et de composants d'agencement de base.
 - d3.line()
 - d3.symbol()
 - d3.arc()
 - d3.pie()
 - d3.area()
 - d3.stack()
 - **—** ...

d3.line()

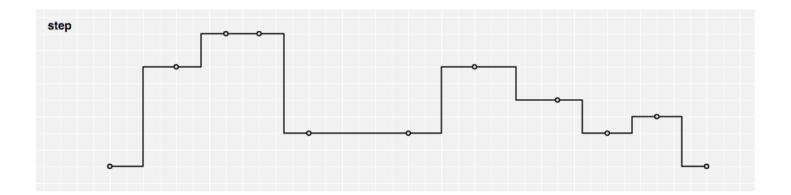
d3.curveLinear



d3.curveLinearClosed



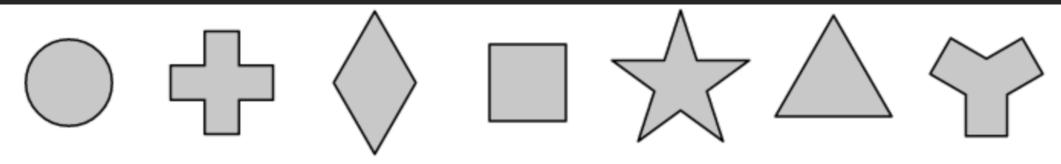
d3.curveStep



Autres

- d3.curveStepAfter()
- d3.curveStepBefore()
- d3.curveNatural()
- d3.curveMonotoneX
- d3.curveMonotoneY
- d3.curveCardinal
- Etc...

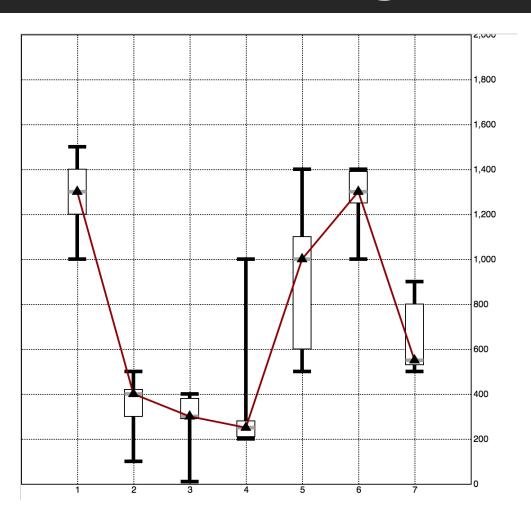
d3.symbol



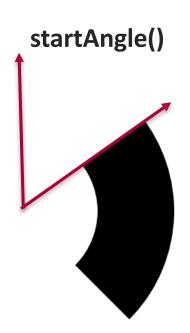
```
var symbol = d3.symbol().type(d3.symbolCircle); // d3.symbolCircle,
d3.symbolCross, d3.symbolDiamond, d3.symbolSquare, d3.symbolStar,
d3.symbolTriangle, d3.symbolWye
```

```
d3.select("svg")
.selectAll("path.sym").data(data).enter()
.append("path").classed("sym",true)
.attr("d", symbol);
```

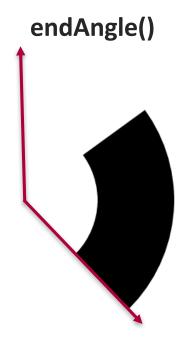
TP 7 – Les lignes



```
vararc = d3.arc()
        .outerRadius(100)
        .innerRadius(20)
        .startAngle(0.30*Math.PI)
        .endAngle(0.75*Math.PI);
d3.select("svg")
.append("g")
.attr("transform","translate(250,250)")
.append("path")
        .attr("d", arc);
```

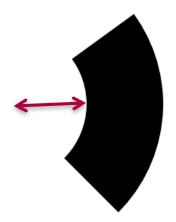


```
vararc = d3.arc()
        .outerRadius(100)
        .innerRadius(20)
        .startAngle(0.30*Math.PI)
        .endAngle(0.75*Math.PI);
d3.select("svg")
.append("g")
.attr("transform","translate(250,250)")
.append("path")
        .attr("d", arc);
```



```
vararc = d3.arc()
        .outerRadius(100)
        .innerRadius(20)
        .startAngle(0.30*Math.PI)
        .endAngle(0.75*Math.PI);
d3.select("svg")
.append("g")
.attr("transform","translate(250,250)")
.append("path")
        .attr("d", arc);
```

innerRadius()

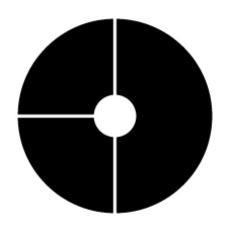


```
vararc = d3.arc()
        .outerRadius(100)
        .innerRadius(20)
        .startAngle(0.30*Math.PI)
        .endAngle(0.75*Math.PI)
        .cornerRadius(10);
d3.select("svg")
.append("g")
.attr("transform","translate(250,250)")
.append("path")
        .attr("d", arc);
```

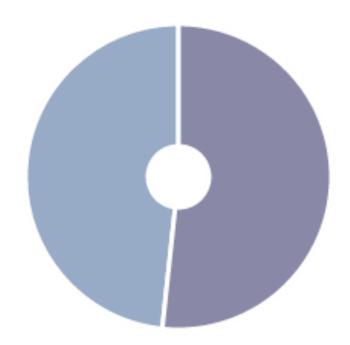
cornerRadius()



d3.pie

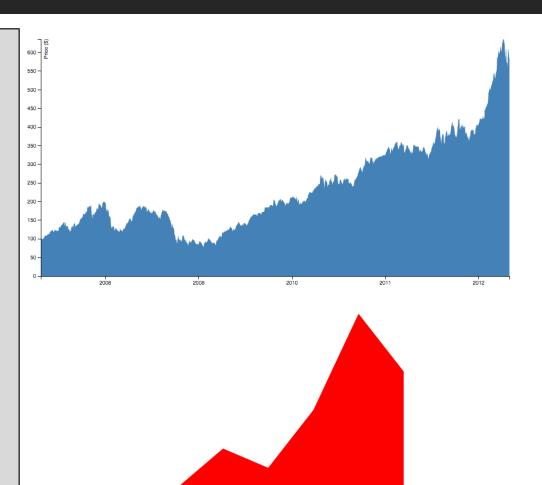


TP 9 - Camembert



d3.area

```
var data = [ {key:10, value: 0},
{key:11, value: 20}, ...]
var area = d3.area()
  .x(function(d,i) {return
xScale(d.key); })
  .y1(function(d) {
        return yScale(d.value); })
  .y0(200)
d3.select("svg").append("
path").attr("d", area(data)).style
("fill", "red");
```



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