

Project Task 2 — Traffic Light System with Pedestrian Crossing

Overview

This project extends Task 1 (Car Traffic Light System) by adding a pedestrian crossing. When a pedestrian presses a button, the lights transition to allow safe crossing while maintaining realistic timing and strict traffic rules.

Prerequisites

- Completion and upload of Task 1 (car traffic light system) to your Git repository.
- Basic understanding of:
 - SysML (Class, Sequence, and State Machine diagrams)
 - Arduino programming
 - Tinkercad simulation environment

Task Description

Enhance the existing system to include a pedestrian feature with the following behavior:

Pedestrian Light Extension

- Add Red and Green LEDs for pedestrians.
- Safety rules:
 - If the traffic light is green, the pedestrian light must be red.
 - If the pedestrian light is green, the traffic light must be red.

Pedestrian Button Logic

- When the button is pressed, the pedestrian light should switch to green as soon as possible.
- The traffic light must complete its yellow phase before turning red.

Timing Requirements

Phase	Minimum Duration
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Car Green	10 time units
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Car Yellow	5 time units
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Modeling Tasks

Before writing the Arduino code, model the system using SysML.

1. Class Diagram

Extend the existing class diagram to include classes for the pedestrian light and button.

2. Sequence Diagram

Show the interaction sequence between the pedestrian, button, and traffic light controller.

3. State Machine Diagram

Update the states and transitions to include the pedestrian lights and button logic.

Implementation Tasks

1. Arduino Code

- Implement the state machine logic using a switch-case pattern.
- Control the timing and synchronization between the car and pedestrian signals.

2. Tinkercad Simulation

- Add a pedestrian button and red/green pedestrian LEDs.
- Verify that pressing the button triggers the correct sequence of state changes.

3. Testing

- Confirm that the system:
 - Meets all timing constraints.
 - Prevents both signals from being green at the same time.

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Expected Outcome

- A functional traffic and pedestrian light system.
- Safe and synchronized light transitions between car and pedestrian states.
- Accurate SysML diagrams (Class, Sequence, and State Machine).
- A working Tinkercad simulation demonstrating the system behavior.