

Traffic Light

- _greenLED:int
- _yellowLED:int
- _redLED:int
- _pedGreenLED:int
- _pedRedLED:int
- _buttonPin:int
- TIMER_YELLOW:ling
- buttonPressed:bool
- previousMillis:unsigned long
- currentState: state
- targetState:state

- +TrafficLight(buttonPin,greenLED,yellowLED,redLED,pedGreen,pedRedLED: int)
- +loop(): void
 - green(): void
 - yellow():void
 - red():void