Doruk Çetin

### EDUCATION

ETH Zurich 2018 -

• Direct Doctorate in Computer Science

Zurich, CH

Master in Computer Science track: Visual Computing

Middle East Technical University

2013 - 2018

Bachelor of Science in Computer Engineering

Ankara, TR

Overall GPA: 3.96/4.00, Ranked 2nd out of 130 students in the department

 $Relevant\ Coursework:\ Artificial\ Intelligence,\ Machine\ Learning,\ Computer\ Vision,\ Algorithmic\ Trading$ 

İzmir Science High School

2009 - 2013

İzmir, TR

Graduation GPA: 94.27/100.0

Undergraduate Placement Examination (LYS): Ranked 4th among 1.9 million participants nationwide and 1st among all students at Middle East Technical University, June 2013

### EXPERIENCE

# Middle East Technical University

Spring 2018

Student Teaching Assistant at Programming Language Concepts course (CENG 242)

Ankara, TR

- Testing and fine-tuning the course homeworks before they are assigned to the students

# Imperial College London

Summer 2017

Research Intern at Intelligent Behaviour Understanding Group

London, UK

- Creation of a novel audiovisual dataset from scratch
- Created tools for data collection and analysis, analysed the collected data, implemented fixes, worked on the reimplementation of the existing network in a different library, under the supervision of Prof. Maja Pantic
- o Used: Python, Keras, TensorFlow, AutoIt, VirtualDub, GStreamer, Lasagne, Theano

### Middle East Technical University

Fall 2016

Student Teaching Assistant at Introduction to C Programming course (CENG 230)

Ankara, TR

- Conducted lab hours of the course, guided non-CS students with programming basics using C

## École Polytechnique Fédérale de Lausanne

Summer 2016

Research Intern at Data Intensive Applications and Systems Laboratory

Lausanne, CH

- Microarchitectural analysis of OLAP database systems
- Examined how the utilization of the underlying microarchitecture changes based on the different families of database systems and distinct workloads, under the supervision of Prof. Anastasia Ailamaki
- Used: C++, SQL, json, VTune, Excel (databases/DBMSs can't be named due to disclosure)

## Publications

• S. Petridis, J. Shen, **D. Cetin** and M. Pantic, "Visual-Only Recognition of Normal, Whispered And Silent Speech", *IEEE ICASSP*, 2018 [link]

#### VOLUNTEERING

•	Career Mentor at Crossing Paths	Fall 2017
	Helping undergraduate students on their career goals, also took part in their Career Chats program	
•	C Programming Language Tutor at IEEE METU Student Branch	Fall 2016
	For non-CS students, both as an introduction to programming and as a supplementary tutorial for the school courses	
•	Official Turkish Localization of the video game Human Resource Machine	Winter 2015
	A puzzle game developed by Tomorrow Corporation, simulating a simple computer in an office environment	

### FINAL YEAR PROJECT

## Web-Based Algorithmic Trading Framework

Fall 2017

 ${\it Currently underway with a team of four, as part of the year-long Computer Engineering Design \ course}$ 

• User-friendly, web-based framework for creating, backtesting and optimizing trading algorithms

## SKILLS LANGUAGES

- Programming: Python, C/C++, Java, Assembly
- Web: HTML/CSS, SQL, XAMPP, JavaScript
- Tools/Technologies: LaTeX, Git, Unity, OpenGL
- Familiar with: Haskell, Prolog, Verilog, Matlab
- **GRE:** V: 162/170, Q: 170/170, AW: 4.0/6.0
- English: Proficient, TOEFL iBT score: 112/120
- Turkish: Mother tongue, native speaker
- Spanish: Conversational, CEFR level: A2
- French: Beginner, CEFR level: A1

# SCHOLARSHIPS AND AWARDS

• ETH Zurich Direct Doctorate Scholarship	2018 -
• Erasmus+ Traineeship Scholarship	2017
• Crossing Paths Internship Abroad Stipend	2017
• Summer@EPFL Scholarship	2016
• High Honour roll for seven consecutive semesters	2014 -
• METU Development Foundation Scholarship for Outstanding Success	2013 -
• Merit based Prime Ministry Scholarship	2013 -
• Isbank Altın Gençler Award and mobility grant	2013

# Hobbies & Activities

- Written film, TV and video game critics at Taste of Cinema, IGN.tr, Kayıp Rıhtım, Geekyapar
- Interested in ancient history and classical antiquity, primarily Roman and Egyptian history
- $\bullet\,$  Interested in postmodernism, science fiction and horror in literature and cinema
- Metu E-Sports Society Hearthstone tournaments and the official Mount & Blade tournament
- Metu Science Fiction and Fantasy Society METUCON convention and Treasure Hunt events