# DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING UNIVERSITY OF BRITISH COLUMBIA

CPEN 391 – Computer Systems Design Studio 2015/2016 Term 2

#### **Module 1 Project Demo and Report**

Most of the marks for your project will be based on your project demonstration (Feb 25<sup>th</sup>/26<sup>th</sup>) and your final report (due March 4th at 11:59pm on the Connect site). Each of these deliverables, as well as the marking criteria, is described in this document.

## **Project Presentation/Demo:**

On Feb 25<sup>th</sup>/26<sup>th</sup>, you will give a final demo of your Project 1. Demos will be 20 minutes each and will be presented to both TAs in your section (as well as the instructor and/or other guest judges). The presentation/demo will be structured as follows:

- a) Five Minute Power-Point Presentation: The power-point presentation should contain at most 5 slides (3 to 4 is preferred). It should introduce your overall project topic and goals, and summarize the features that were successfully implemented (and those that were not implemented). You won't have time to describe the details of your design (you will be able to do that in your report).
- b) Ten Minute Demo on the DE2 board: show your project running and the major features.
- c) Five Minutes to answer questions.

If either your presentation/demo goes over-time, you will be cut-off, so ensure you practice to make sure you are as efficient as possible.

Note that you do not have to complete the entire power-point presentation before starting the demo. In the past, many of the most compelling demos intermingled the power point presentation and the demo itself. This is about what is most suitable for your project.

Please be "ready to run" at the appointed time. "Ready to run" means that your code is *up and running* before the demo starts. Time will be tight between some demos so we will not have time to wait for people to set up. If it takes time to boot your system and get it running, this will take away time available for your demo, which will make it harder for you to convince the TAs that you deserve top marks.

Each group member must participate in the project presentation, demo, or question period. That means each group member must speak. How you divide your time among your group members is up to you.

(continued on next page)

### **Project Report:**

Your final report for Module 1 will consist of a Group Report and four Appendices (each authored by one group member). The details of each section are as follows.

### *Group Report:* [10 page maximum]

Your group report must be structured as follows:

- a) **Introduction:** Introduce your project, focusing on your problem statement and target market. (approx ½ page)
- b) **Development Process:** Describe the development process followed (from target market selection all the way to detailed design). Even if you followed the process exactly described in the handouts and lectures, document the process anyway. If you deviated from the suggested process in any way, or if you added anything to the process, describe it. If you encountered any particular challenges, describe those here. (approx 1 page)
- c) **Work Accomplished:** In this section, list the features that you successfully implemented. If any of the features were especially challenging, indicate this. (approx 1 page)
- d) **Detailed Design:** Describe the design of your project. You should include (where relavent):
  - Block Diagram of the hardware part of your embedded system
  - Architecture of your software : Modules, submodules, libraries, components etc.
  - List of functionality and features (from the users perspective) that you implemented. Describe the level of completeness of each.
  - User interface/GUI description e.g. screen shots
  - Major data structures and where they are stored.
  - Functionality you implemented in <u>hardware</u> inside the Graphics accelerator, e.g. draw horizontal line, vertical line, line from [x1,y1] to [x2,y2], plus anything you did above and beyond this e.g. rectangles, triangles, text + fonts etc.
  - What have you included to make sure your design could be extended in the future? (all companies want to allow for subsequent versions and upgrades)
  - Any other Technical details regarding any interesting features you implemented.

(Some of this would have been in your earlier high-level design submission, however the details have likely changed). This section should be approx 5-8 pages.

- e) **Results (Solution Assessment):** Assess your design based on the original project goals. Did your design meet the stated requirements? How did you test it to ensure correctness and robustness? (approx 1 page)
- f) Conclusions and suggested future work: Summarize your project, and suggest a few directions that you would follow if you were to continue this project. (approx ½ page)
- g) **Source Code Link:** Provide a link to where the TA can download the C and HDL source code, or print it out (not included in page limit).

Note that the report does not need to include the potential high-level design(s) that you did not select to implement and their initial evaluations, nor the requirements list. You have already submitted those to your TA earlier in the project, so you do not need to repeat them here.

Each group member should also prepare an individual appendix. The appendix must clearly indicate the student name, and should contain:

- a) Individual Contribution: List all of the tasks you worked on personally. For each task, indicate whether you performed the task yourself or in conjunction with someone else. If any of these tasks required an especially large amount of effort, indicate this. If you believe any of the parts you did are of exceptionally high quality, provide details to justify this.
- b) **Team Effectiveness**: Evaluate the effectiveness of your team, and give suggestions for improvement (that you can consider incorporating in Module 2)
- c) Other Comments: Include comments on items such as:
  - a. How did you ensure that your tasks would integrate with your group?
  - b. What hurdles did you have to overcome?
  - c. What did you do to ensure success, or at least improve the likelihood of success?
  - d. What did you learn?
  - e. Were there any team dynamic issues?
  - f. Anything else you spent your time on (related to the project :-)

Your demo and project will normally be marked according to the following criteria. These rubrics are not meant as a marking scheme, but will serve as a guide when we read your report/view your demo. Reading through the rubrics will give you an idea of what we will be looking for, so make sure you address each of these criteria.

Note that the TAs have been asked to limit their use of the top score in each category, so if you want to achieve that score, your report/demo will have to explicitly make a very strong case.

#### **Group Mark: (out of 36)**

Work Accomplished: (based on group report and presentation/demo)

	<u> </u>	1 /	
0	4	8	12
The project is	The group's project	The group was able to	A very significant
relatively	has successfully	successfully integrate a	amount of work has
pedestrian.	integrated a small	number of facets from the	been done, far beyond
	number of facets	tutorials/exercises,	what most other
	from the	OR contains interesting	groups have
	tutorials/exercises	algorithmic development	accomplished

Robustness and Deliverable Quality: (based on demo and group report)

Robustiless and Deriverable Quanty: (based on demo and group report)			
0	2	4	6
The overall	The overall deliverable is	The overall	The overall
deliverable is not of	of an acceptable academic	deliverable is of a	deliverable is of a
an acceptable	standard. The deliverable	good academic	professional
academic standard.	has multiple "bugs" or	standard. The	standard. The
The deliverable	"glitches", that would	deliverable is mostly	deliverable is robust
either consists of un-	need to be fixed before	robust with only a	and deals correctly
integrated parts, or	the product could be	few minor execution	with corner cases.
has numerous bugs	released. Some parts	errors or "glitches".	Execution speed is

and/or "glitches".	have not been integrated	Corner cases are	sufficient and
The execution speed	into the main code base.	mostly handled	consistent.
is not sufficient.	The execution speed is	properly. Execution	
	either slower that it	speed is sufficient	
	should be, or	and mostly	
	demonstrates slowdowns	consistent.	
	at times.		

Overall Design Quality: (based on group report, not including code quality)

e veran Besign Quanty. (oused on group report, not meriding code quanty)			
0	2	4	6
The project appears to be "hacked" together. The design would be very difficult to extend. Poor use of interrupts and timers.	Although some effort was made to create a quality design, the final project lacks in extend-ability and testability.	The quality of the design (including project structure, use of interrupts and timers, project extend-ability and testability) are of an acceptable academic	The quality of the design (including project structure, use of interrupts and timers, project extend-ability and testability) are all of a professional standard.
	Questionable use of	standard.	
	interrupts and		
	timers		

Code Quality: (based on source code):

0	1	2	3
Code is lacking in	Code is of sufficient	Code is of good	Code is of industrial
structure and	"academic code"	"academic code" quality	quality, including
comments	quality, including	including extensive	evidence of unit tests
	some comments.	comments. Code is well	and/ or extensive
		structured.	system tests.

Development/Design Process: (based on group report)

Development/Design 1 focess. (based on group report)			
0	1	2	3
The document	The document	The document	The document clearly
does not	attempts to describe	clearly describes the	describes the development
describe the	the development	development process.	process from this project.
development	process followed in the	The process followed	The process was an
process	project, however the	that discussed in	improvement over that
followed, OR	description is not clear	class, or deviated in a	discussed in class in a
the process was	enough to make it	minor way.	meaningful way (a way that
not suitable for	possible to judge		would have made a
this project.	whether the process		difference to the success of
	was appropriate.		the project).

Group Report Writing and Figures: (based on report):

0	2	4	6
The quality of the	The quality of the	The writing is at a good	The writing is at a
writing is poor, and	writing is adequate.	academic level. There	professional level.
makes it difficult to	There are numerous	are few	The writing is

understand what the author is trying to	spelling/grammar errors, however, it is possible to	spelling/grammar errors. Explanations and	extremely clear and skillfully
describe. The	understand what the	arguments are structured	communicates
language sometimes	author is trying to	in a logical manner.	meaning with
impedes meaning	describe.		clarity and fluency.
because of errors in			The writing is
usage.			virtually error-free.

### **Individual Mark: (out of 24)**

Technical Contribution: (based on individual appendix, Scrum Result reports, presentation/demo, IPeer evaluations, and TA observations). Note, if the group members contributed equally, this should be equal to the scaled score from the "work accomplished" rubric above. However, if some students contributed far more or far less, their score here might be different. Also note that as described in the project roadmap, the group marks may be scaled based on individual contribution as well.

0	6	9	12
The group	The group member has	The group member was	A very significant
member's	successfully integrated	able to successfully	amount of work has
contribution was	a small number of	integrated a number of	been done by the
pedestrian.	facets from the	facets from the	group member, far
	tutorials/exercises.	tutorials/exercises,	beyond what most
		OR contains interesting	other students in the
		algorithmic developments.	class have done.

Quality of Group Member's Work: This is based both on the quality of the deliverable and the quality of the design. Ideally, these would be the same for all group members, however, may be adjusted if some group member's work was obviously of higher or lower quality. Note that if it is impossible to identify what part of the design a group member worked on, it may be impossible to give anything but a 0 for this part.

0	2	4	6
The part of the project completed by the group member was of low quality.	The quality of the part of the project completed by the group member was lacking in one or more	The part of the project completed by the group member was of good academic quality.	The part of the project completed by the group member was of professional quality.
	aspects.		

#### Presentation:

1 resentation.				
0	1	2	3	
The group member's	The group member's	The group	The group member's part	
part of the	part of the presentation	member's part	of the presentation was of a	
presentation was not	was somewhat	of the	professional standard.	
well organized, and	organized, although in	presentation was	There is clear evidence the	
did not adequately	some parts, it was	complete and	group member thought	
convey what has been	somewhat difficult to	well organized,	hard about what would be	
accomplished, OR the	grasp what had been	OR the group	presented and how it would	
group member was	done, OR the group	member was	be presented, and it seemed	
unable to adequately	member was able to	adequately able	well rehearsed. OR the	
answer questions	answer some	to answer	group member was able to	
about their project.	questions, but a	questions,	answer questions	
	significant number of	although	completely yet concisely	

either not answered or answered poorly.	(answered the wrong question)	(without rambling). The answers showed significant insight.
	or rambled.	

Individual Appendix Writing: (based on individual appendix):

0	1	2	3
The quality of the	The quality of the	The writing is at a good	The writing is at a
writing is poor, and	writing is adequate.	academic level. There	professional level.
makes it difficult to	There are numerous	are few	The writing is
understand what the	spelling/grammar errors,	spelling/grammar errors.	extremely clear
author is trying to	however, it is possible to	Explanations and	and skillfully
describe. The	understand what the	arguments are structured	communicates
language sometimes	author is trying to	in a logical manner.	meaning with
impedes meaning	describe.		clarity and fluency.
because of errors in			The writing is
usage.			virtually error-free.