

Diseño de compiladores

Semántica

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Se genera la tabla semántica a partir del AST, donde se ordenan los nodos de acuerdo a su tipo y su scope. Posteriormente de acuerdo a la semántica definida, se verifica la correctez del código.

Se usaron las siguientes reglas semanticas para verificar el codigo.

Reglas

Las variables y funciones deben de estar definidas se dentro del scope, para ser asignadas y acceder a su valor.

Las funciones deben de regresar el tipo de valor definido en el cuerpo de la función

Para expresiones aritméticas

Int = número entero

Int * Int = Int

Int / Int = Int

Int + Int = Int

Int - Int = Int

Int < Int = Int

Int <= Int = Int

Int > Int

int[int] = Int

Expresiones regulares

Se implementó del analizador léxico con expresiones regulares, los siguientes expresiones fueron usadas:

(r'[\s\n\t] +', TokenType.SPACE),

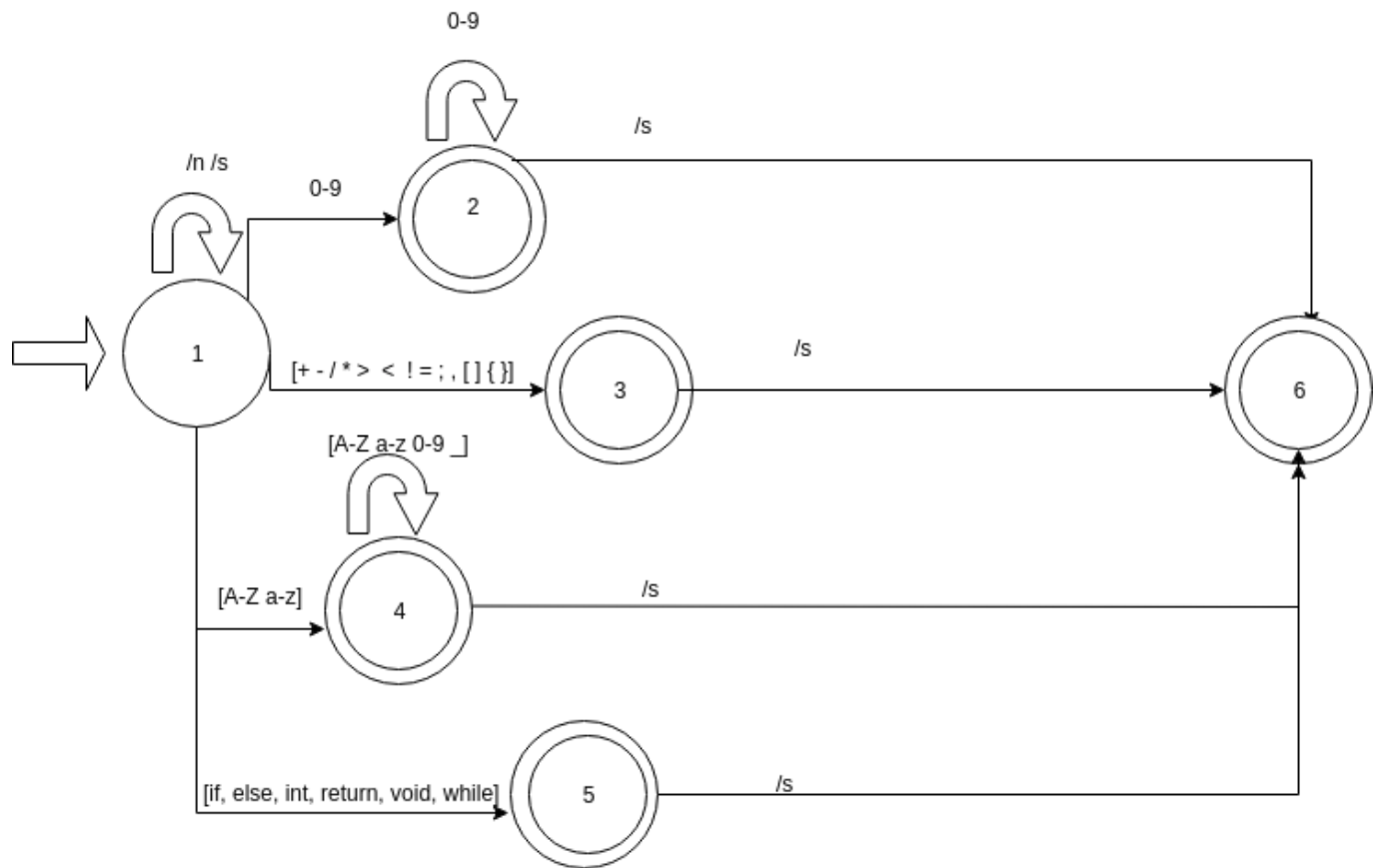
(r'', TokenType.SPACE),

(r'#[^\n]*', TokenType.SPACE),

```
(r'\$', TokenType.ENDFILE),
(r'\{', TokenType.SPECIAL),
(r'\}', TokenType.SPECIAL),
(r'\[', TokenType.SPECIAL),
(r'\]', TokenType.SPECIAL),
(r'\(', TokenType.SPECIAL),
(r'\)', TokenType.SPECIAL),
(r'\\*(\\*(?!\\)|[^\*])*\*\\', TokenType.COMMENT),
(r';', TokenType.SPECIAL),
(r',', TokenType.SPECIAL),
(r'\+', TokenType.SPECIAL),
(r'\-', TokenType.SPECIAL),
(r'\*', TokenType.SPECIAL),
(r'/', TokenType.SPECIAL),
(r'\<=', TokenType.SPECIAL),
(r'\<', TokenType.SPECIAL),
(r'\>=', TokenType.SPECIAL),
(r'\>', TokenType.SPECIAL),
(r'==', TokenType.SPECIAL),
(r'!=', TokenType.SPECIAL),
(r'=', TokenType.SPECIAL),
(r'else', TokenType.RESERVED),
(r'if', TokenType.RESERVED),
(r'int', TokenType.RESERVED),
(r'return', TokenType.RESERVED),
(r'void', TokenType.RESERVED),
(r'while', TokenType.RESERVED),
(r'[0-9]+[a-zA-Z]+', TokenType.ERROR),
(r'[0-9]+', TokenType.NUM),
```

(r'[a-zA-Z_][0-9a-zA-Z_]*', TokenType.ID)]

Automata



Gramática:

program -> declaration-list

declaration-list -> declaration {declaration}

declaration -> var-declaration | fun-declaration

var-declaration -> type-specifier [ID ; | ID [NUM] ;]

type-specifier -> int | void

fun-declaration-> type-specifier ID (params) compound-stmt
 params-> param-list | void
 param-list -> param {, param}
 param -> type-specifier [ID | ID []]
 compound-stmt -> { local-declarations statement-list }
 local-declarations -> empty {var-declaration}
 statement-list -> empty {statement}
 statement -> expression-stmt | compound-stmt | selection-stmt | iteration-stmt | return-stmt
 expression-stmt -> expression ; | ;
 selection-stmt -> if (expression) statement | if (expression) statement else statement
 iteration-stmt -> while (expression) statement
 return-stmt -> return ; | return expression ;
 expression -> var = expression | simple-expression
 var -> ID | ID [expression]
 simple-expression -> additive-expression [relop additive-expression]
 relop -> <= | < | > | >= | = | !=
 additive-expression -> term {addop term}
 addop -> + | -
 term -> factor {mulop factor}
 mulop -> * | /
 factor -> (expression) | var | call | NUM
 call -> ID (args)
 args -> arg-list | empty
 arg-list -> expression {, expression}