CareConnect

Connecting care around the world!

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O3Visualizations

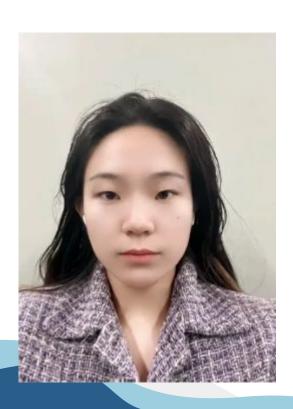
O4Retrospective



Michael Tesfaye

I am a junior computer science student at the University of Texas at Austin. I like listening to music and playing soccer."

-Backend



Yingying Xu

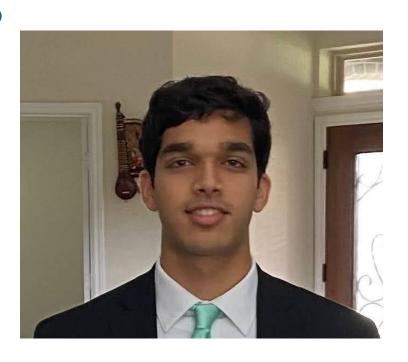
I am a Junior at the University of Texas enjoy playing tennis and photography." -FrontEnd



Akshar Shrivats

I am a sophomore computer science student at the University of Texas at Austin. In my free time I like playing video games and cooking.

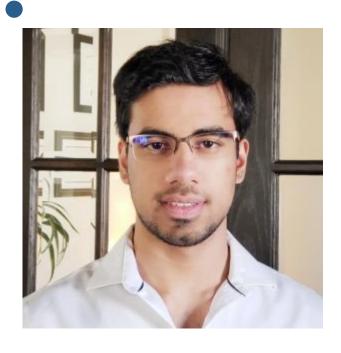
- Backend



Aneesh Nannapaneni

I am a sophomore computer science student at the University of Texas at Austin. In my free time I like playing basketball.

- Backend



Dhruv Chawla

I am a senior computer science student at the University of Texas at Austin. In my free time I like to read and play basketball.

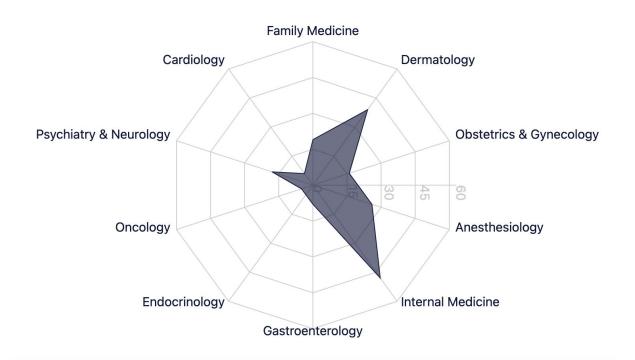
- Frontend

Demo!

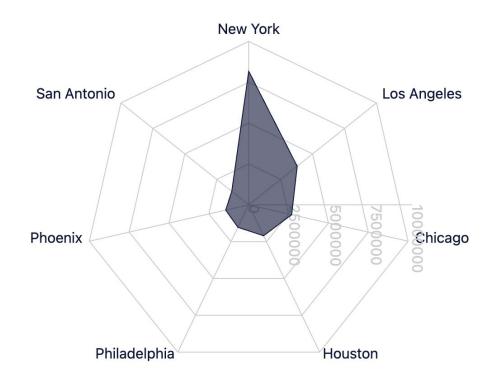
careconnect.works



Healthcare Providers by Category



Top Cities by Population



Self Critique

What did we do well?

We were able to effectively collaborate to understand application specifications for a full stack engineering project. We did a good job of communicating and optimizing our tasks each phase so that everyone worked on something they were interested in.

What did we learn?

Throughout the project, we gained valuable experience in working with APIs, handling backend databases, and developing responsive frontend web applications. We also honed our skills in project management, collaboration, and communication within a team setting.

What did we teach each other?

As a team, we shared our individual strengths and expertise in different areas of computer science, such as backend development, frontend design, and database management. We learned from each other's unique perspectives and skills, and we also improved our teamwork and coordination skills through continuous collaboration and mutual support.

Self Critique

What can we do better?

As a team, we could improve our documentation and code commenting to enhance readability and maintainability. We could also implement more comprehensive error handling and validation to ensure a robust and reliable web application. Additionally, we could enhance our testing procedures to catch potential bugs and issues earlier in the development process.

What effect did peer reviews have on us?

Peer reviews were instrumental in improving the quality of our work. They provided valuable feedback and suggestions, allowing us to identify and rectify issues, enhance code readability, and optimize performance. Peer reviews also fostered a collaborative and constructive environment, promoting continuous learning and growth among team members.

What puzzles us?

AWS.

Music Map Critique

What did they do well?

- Beautiful User Interface
- Immaculate API Documentation
- CI/CD Pipeline

How effective was their RESTful API?

- Great documentation on Postman
- Intuitive implementation of pagination
- Could have used more documentation for searching within API

How well did they implement user stories?

- Successfully implemented user stories
- Left comments or feedback if not implementing

Music Map Critique

What did we learn from their website?

- After performing in Austin, SZA performed at the Viejas Arena at Aztec Bowl San Diego State University
- El Paso, Tulsa, Little Rock, and Sioux Falls were the cities with the lowest budget (4)

What can they do better?

- Slow load times
- Could have grouped tours in the concerts section
- Could have provided a way to go to a specific page for each model

What puzzles us about their website?

- There is only one connection from each artist to a concert. How is a specific concert chosen?

Thanks!

Shout out yuhan.