

RSpec and Cucumber Beyond the Basics



David Chelimsky

The RSpec Book

Behaviour Driven Development
with RSpec, Cucumber,
and Friends

David Chelimsky
with *Dave Astels,*
Zach Dennis,
Aslak Hellesøy,
Bryan Helmkamp,
and *Dan North*

Edited by Jacquelyn Carter

The Facets  of Ruby Series

goals

**focus on
behaviour**

executable documentation

**readability/
expressiveness**

optimize TDD process

pending

3 methods

not yet implemented

not yet implemented

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais"
  end
end
```

not yet implemented

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais"
  end
end
```

not yet implemented

describe Account do

context "when first created" do

it "has a balance of zero reais"

end

end

no block



not yet implemented

Account

when first created

has a balance of zero reais (PENDING: Not Yet Implemented)

Pending:

Account when first created has a balance of zero reais (Not Yet Implemented)

./pending.rb:6

Finished in 0.001638 seconds

1 example, 0 failures, 1 pending

not yet implemented

Account

when first created

has a balance of zero reais (PENDING: Not Yet Implemented)

Pending:

Account when first created has a balance of zero reais (Not Yet Implemented)

./pending.rb:6

Finished in 0.001638 seconds

1 example, 0 failures, 1 pending

short circuit

short circuit

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais" do
      pending "money needs to support more than :usd"
      account = Account.new
      account.balance.should == Money.new(0, :brl)
    end
  end
end
```

short circuit

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais" do
      pending "money needs to support more than :usd"
      account = Account.new
      account.balance.should == Money.new(0, :brl)
    end
  end
end
```

short circuit

```
Account
  when first created
    has a balance of zero reais (PENDING: money needs to support more than :usd)

Pending:

Account when first created has a balance of zero reais (money needs to support more than :usd)
./pending.rb:12

Finished in 0.00152 seconds

1 example, 0 failures, 1 pending
```

short circuit

```
Account
  when first created
    has a balance of zero reais (PENDING: money needs to support more than :usd)

Pending:

Account when first created has a balance of zero reais (money needs to support m
ore than :usd)
./pending.rb:12

Finished in 0.00152 seconds

1 example, 0 failures, 1 pending
```

fail on success

fail on success

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais" do
      pending "money needs to support more than :usd" do
        account = Account.new
        account.balance.should == Money.new(0, :brl)
      end
    end
  end
end
```

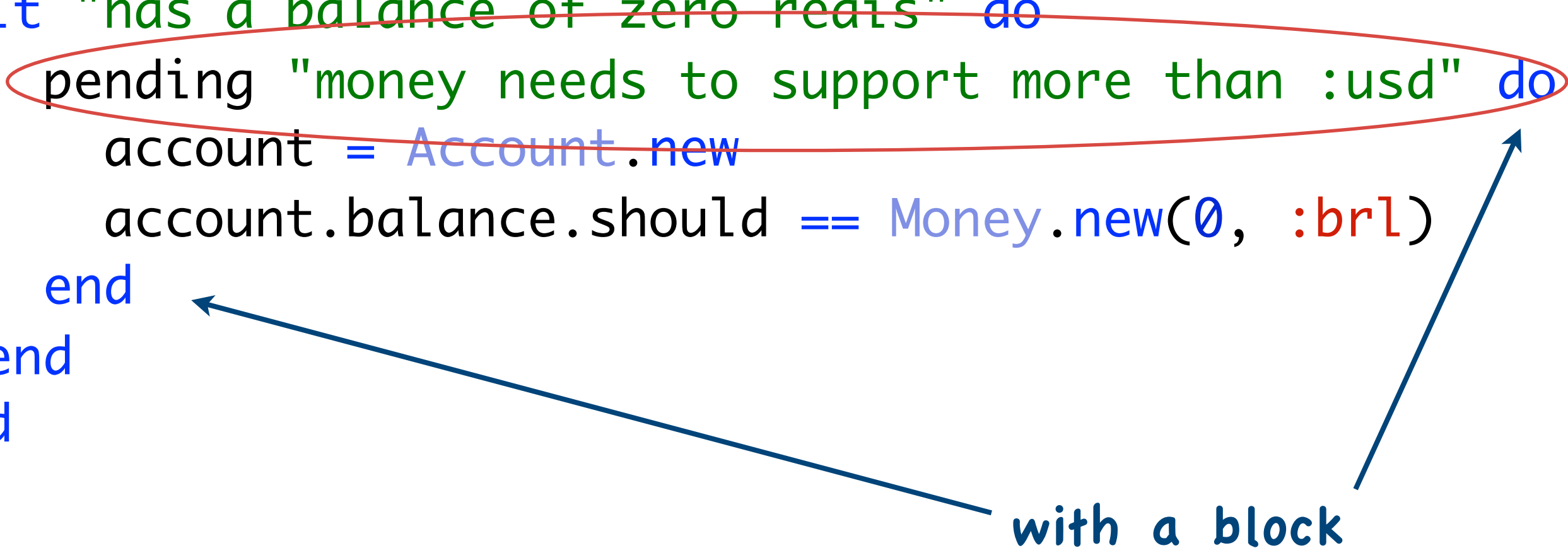
fail on success

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais" do
      pending "money needs to support more than :usd" do
        account = Account.new
        account.balance.should == Money.new(0, :brl)
      end
    end
  end
end
```

fail on success

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais" do
      pending "money needs to support more than :usd" do
        account = Account.new
        account.balance.should == Money.new(0, :brl)
      end
    end
  end
end
```

with a block



while block raises

```
Account
  when first created
    has a balance of zero reais (PENDING: money needs to support more than :usd)
```

Pending:

```
Account when first created has a balance of zero reais (money needs to support more than :usd)
./pending.rb:12
```

Finished in 0.00152 seconds

1 example, 0 failures, 1 pending

while block raises

```
Account
  when first created
    has a balance of zero reais (PENDING: money needs to support more than :usd)

Pending:

Account when first created has a balance of zero reais (money needs to support more than :usd)
./pending.rb:12

Finished in 0.00152 seconds

1 example, 0 failures, 1 pending
```

when block does not raise

Account

when first created

has a balance of zero reais (FAILED - 1)

1)

'Account when first created has a balance of zero reais' FIXED

Expected pending 'money needs to support more than :usd' to fail. No Error was raised.

./pending.rb:35:

Finished in 0.001907 seconds

1 example, 1 failure

when block does not raise

```
Account
```

```
  when first created
```

```
    has a balance of zero reais (FAILED - 1)
```

```
1)
```

```
'Account when first created has a balance of zero reais' FIXED
```

```
Expected pending 'money needs to support more than :usd' to fail. No Error was raised.
```

```
./pending.rb:35:
```

```
Finished in 0.001907 seconds
```

```
1 example, 1 failure
```

nesting
describe/context

```
describe AccountsController do
  describe "POST create" do
    context "with valid params" do
      it "creates an account"
      it "redirects to the index"
    end
  end
end
```

use describe for subject



```
describe AccountsController do
```

```
  describe "POST create" do
```

```
    context "with valid params" do
```

```
      it "creates an account"
```

```
      it "redirects to the index"
```

```
    end
```

```
  end
```

```
end
```

use describe for subject

describe AccountsController do

describe "POST create" do

context "with valid params" do

it "creates an account"

it "redirects to the index"

end

end

end

use context for ... context

AccountsController

GET index

assigns all accounts as @accounts

GET show

assigns the requested account as @account

GET new

assigns a new account as @account

GET edit

assigns the requested account as @account

POST create

with valid params

assigns a newly created account as @account

redirects to the created account

with invalid params

assigns a newly created but unsaved account as @account

re-renders the 'new' template

AccountsController ← subject

GET index

assigns all accounts as @accounts

GET show

assigns the requested account as @account

GET new

assigns a new account as @account

GET edit

assigns the requested account as @account

POST create ← subject

with valid params

assigns a newly created account as @account

redirects to the created account

with invalid params

assigns a newly created but unsaved account as @account

re-renders the 'new' template

AccountsController

GET index

assigns all accounts as @accounts

GET show

assigns the requested account as @account

GET new

assigns a new account as @account

GET edit

assigns the requested account as @account

POST create

with valid params ←———— context

assigns a newly created account as @account

redirects to the created account

with invalid params ←———— context

assigns a newly created but unsaved account as @account

re-renders the 'new' template

**good for
documentation**

**bad for
building up state**

Author

with one article

and 37 followers

is popular

and 36 followers

is not popular

incremental state

```
describe Author do
  before(:each) do
    @author = Author.new
  end

  context "with one article" do
    before(:each) do
      @author.articles << Article.new
    end

    context "and 37 followers" do
      before(:each) do
        37.times { @author.followers << Follower.new }
      end

      it "is popular" do
        @author.should be_popular
      end
    end
  end
end
```



```
describe Author do
  before(:each) do
    @author = Author.new
  end

  context "with one article" do
    before(:each) do
      @author.articles << Article.new
    end

    context "and 37 followers" do
      before(:each) do
        37.times { @author.followers << Follower.new }
      end

      it "is popular" do
        @author.should be_popular
      end
    end
  end
end
```

```
describe Author do
  before(:each) do
    @author = Author.new
  end

  context "with one article" do
    before(:each) do
      @author.articles << Article.new
    end

    context "and 37 followers" do
      before(:each) do
        37.times { @author.followers << Follower.new }
      end

      it "is popular" do
        @author.should be_popular
      end
    end
  end
end
```

```
describe Author do
  before(:each) do
    @author = Author.new
  end

  context "with one article" do
    before(:each) do
      @author.articles << Article.new
    end

    context "and 37 followers" do
      before(:each) do
        37.times { @author.followers << Follower.new }
      end

      it "is popular" do
        @author.should be_popular
      end
    end
  end
end
```

```
describe Author do
  before(:each) do
    @author = Author.new
  end

  context "with one article" do
    before(:each) do
      @author.articles << Article.new
    end

    context "and 37 followers" do
      before(:each) do
        37.times { @author.followers << Follower.new }
      end

      it "is popular" do
        @author.should be_popular
      end
    end
  end
end
```

alternatives

all in one place?

```
describe Author do
  context "with one article" do
    context "and 37 followers" do
      it "is popular" do
        author = Author.new
        author.articles << Article.new
        37.times { author.followers << Follower.new }
        author.should be_popular
      end
    end
  end

  context "and 36 followers" do
    it "is not popular" do
      author = Author.new
      author.articles << Article.new
      36.times { author.followers << Follower.new }
      author.should_not be_popular
    end
  end
end
end
end
```

```
describe Author do
  context "with one article" do
    context "and 37 followers" do
      it "is popular" do
        author = Author.new
        author.articles << Article.new
        37.times { author.followers << Follower.new }
        author.should be_popular
      end
    end
  end
end

context "and 36 followers" do
  it "is not popular" do
    author = Author.new
    author.articles << Article.new
    36.times { author.followers << Follower.new }
    author.should_not be_popular
  end
end
end
end
```

The diagram consists of two sets of arrows. The first set, located in the upper right, has four arrows pointing from the word 'clarity' to the lines: 'context "with one article" do', 'context "and 37 followers" do', 'it "is popular" do', and 'author = Author.new'. The second set, located in the lower right, has two arrows pointing from the word 'clarity' to the lines: 'context "and 36 followers" do' and 'it "is not popular" do'.


```
describe Author do
  context "with one article" do
    context "and 37 followers" do
      it "is popular" do
        author = Author.new
        author.articles << Article.new
        37.times { author.followers << Follower.new }
        author.should be_popular
      end
    end
  end
end
end
end
```

clarity

clarity

duplication

clarity

middle ground?

```
describe Author do
  context "with one article" do
    before(:each) do
      @author = Author.new
      @author.articles << Article.new
    end

    context "and 37 followers" do
      it "is popular" do
        37.times { @author.followers << Follower.new }
        @author.should be_popular
      end
    end
  end
end
end
```

```
describe Author do
  context "with one article" do
    before(:each) do
      @author = Author.new
      @author.articles << Article.new
    end

    context "and 37 followers" do
      it "is popular" do
        37.times { @author.followers << Follower.new }
        @author.should be_popular
      end
    end
  end
end
end
```

**balancing
DRY and clarity
is an art**

clear over DRY

while we value the
items on the right



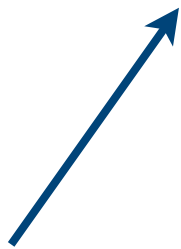
clear over DRY

while we value the
items on the right



clear over DRY

we value the items
on the left more



implicit subject

implicit subject

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais" do
      subject.balance.should == Money.new(0, :BLR)
    end
  end
end
```

implicit subject

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais" do
      subject.balance.should == Money.new(0, :BLR)
    end
  end
end
```

implicit subject

```
describe Account do
  context "when first created" do
    it "has a balance of zero reais" do
      subject.balance.should == Money.new(0, :BLR)
    end
  end
end
```

`Account.new`

implicit subject

```
describe Account do
  context "when first created" do
    it { should have_a_balance_of(Money.new(0, :BLR))}
  end
end
```

implicit subject

```
describe Account do
  context "when first created" do
    it { should have_a_balance_of(Money.new(0, :BLR)) }
  end
end
```

who should
(who is the receiver)?



implicit subject

```
describe Account do
  context "when first created" do
    it { should have_a_balance_of(Money.new(0, :BLR)) }
  end
end
```

delegates to implicit subject
(Account.new)

Two blue arrows originate from the text 'delegates to implicit subject (Account.new)'. One arrow points to the 'when first created' context line, and the other points to the 'it' block line, indicating that the implicit subject is delegated to the context and then to the specific example.

explicit subject

explicit subject

```
describe Account do
  context "with 100 reais" do
    subject { Account.new(100, :BLR) }
    it "has a balance of 100 reais" do
      subject.balance.should == Money.new(100, :BLR)
    end
  end
end
```

explicit subject

```
describe Account do
  context "with 100 reais" do
    subject { Account.new(100, :BLR) }
    it "has a balance of 100 reais" do
      subject.balance.should == Money.new(100, :BLR)
    end
  end
end
end
```

explicit subject

```
describe Account do
  context "with 100 reais" do
    subject { Account.new(100, :BLR) }
    it { should have_a_balance_of(Money.new(100, :BLR)) }
  end
end
```

explicit subject

```
describe Account do
  context "with 100 reais" do
    subject { Account.new(100, :BLR) }
    it { should have_a_balance_of(Money.new(100, :BLR)) }
  end
end
```

delegates to explicit subject



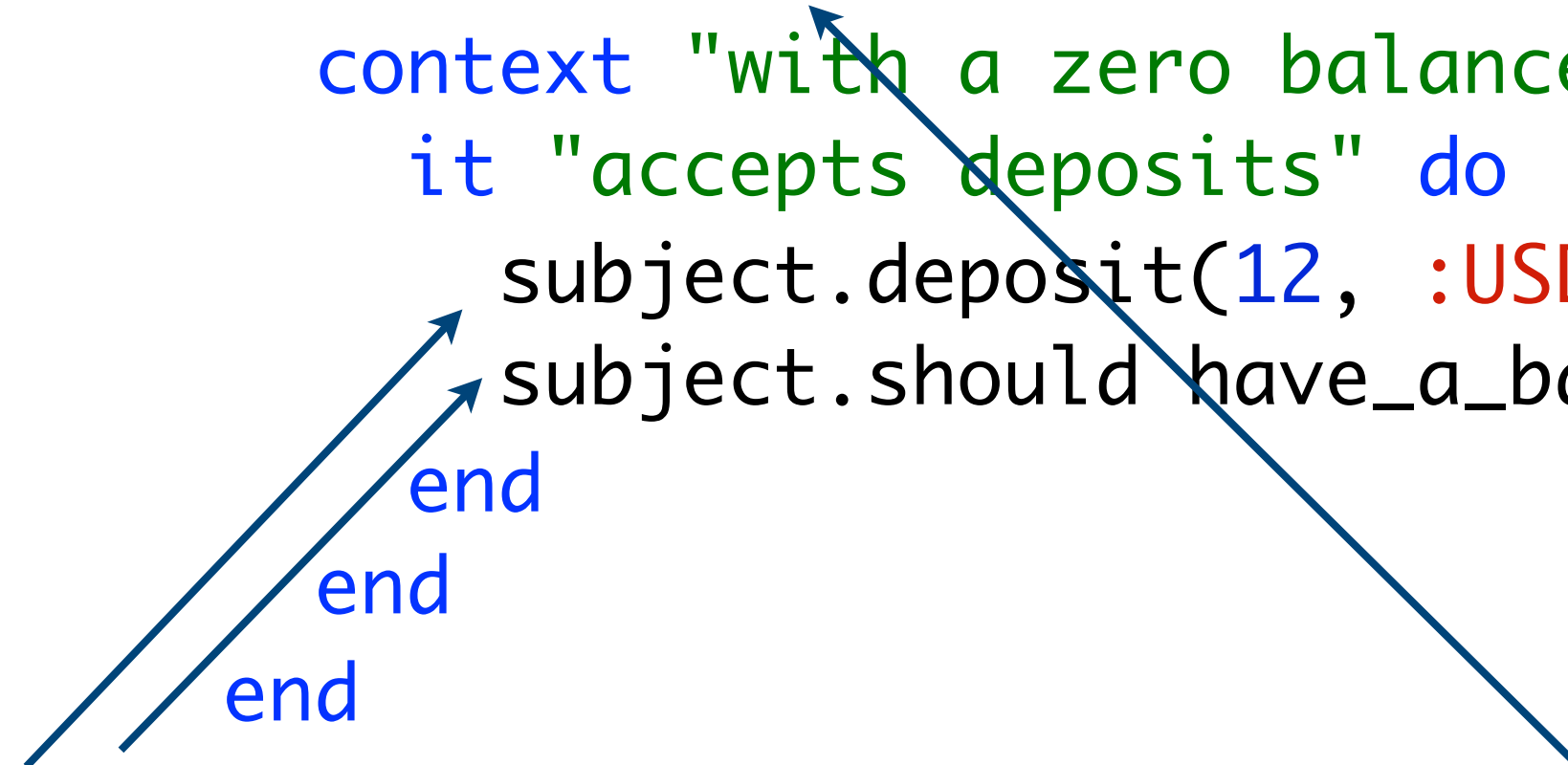
**subject is
memoized**

memoized

```
describe Account do
  context "with a zero balance" do
    it "accepts deposits" do
      subject.deposit(12, :USD)
      subject.should have_a_balance_of(12, :USD)
    end
  end
end
```

memoized

```
describe Account do
  context "with a zero balance" do
    it "accepts deposits" do
      subject.deposit(12, :USD)
      subject.should have_a_balance_of(12, :USD)
    end
  end
end
```



both reference the same object (`Account.new`)

let



```
describe Account do
  context "with 10 BLR" do
    it "denies a withdrawal of 11 BLR" do
      account = Account.new(10, :BRL)
      expect { account.withdraw(11, :BRL) }.
        to raise_error(InsufficientFunds)
    end
  end
end
```

```
describe Account do
  context "with 10 BLR" do
    it "denies a withdrawal of 11 BLR" do
      account = Account.new(10, :BRL)
      expect { account.withdraw(11, :BRL) }.
        to_raise_error(InsufficientFunds)
    end

    it "allows a withdrawal of 10 BLR" do
      account = Account.new(10, :BRL)
      expect { account.withdraw(10, :BRL) }.
        to_not_raise_error
    end
  end
end
```

```
describe Account do
  context "with 10 BLR" do
    it "denies a withdrawal of 11 BLR" do
      account = Account.new(10, :BRL)
      expect { account.withdraw(11, :BRL) }.
        to raise_error(InsufficientFunds)
    end
  end
  it "allows a withdrawal of 10 BLR" do
    account = Account.new(10, :BRL)
    expect { account.withdraw(10, :BRL) }.
      to_not raise_error
  end
end
end
```

duplication



```
describe Account do
  context "with 10 BRL" do
    before(:each) { @account = Account.new(10, :BRL) }

    it "denies a withdrawal of 11 BRL" do
      expect { @account.withdraw(11, :BRL) }.
        to raise_error(InsufficientFunds)
    end

    it "allows a withdrawal of 10 BRL" do
      expect { @account.withdraw(10, :BRL) }.
        to_not raise_error
    end
  end
end
```

```
describe Account do
  context "with 10 BRL" do
    before(:each) { @account = Account.new(10, :BRL) }

    it "denies a withdrawal of 11 BRL" do
      expect { @account.withdraw(11, :BRL) }.
        to raise_error(InsufficientFunds)
    end

    it "allows a withdrawal of 10 BRL" do
      expect { @account.withdraw(10, :BRL) }.
        to_not raise_error
    end
  end
end
```

```
describe Account do
  context "with 10 BRL" do
    before(:each) { @account = Account.new(10, :BRL) }

    it "denies a withdrawal of 11 BRL" do
      expect { @account.withdraw(11, :BRL) }.
        to raise_error(InsufficientFunds)
    end

    it "allows a withdrawal of 10 BRL" do
      expect { @account.withdraw(10, :BRL) }.
        to_not raise_error
    end
  end
end
```

extract to before(:each)

1 addition
2 deletions
2 changes

```
describe Account do
  context "with 10 BLR" do
    let(:account) { Account.new(10, :BLR) }
    it "denies a withdrawal of 11 BLR" do
      expect { account.withdraw(11, :BLR) }.
        to raise_error(InsufficientFunds)
    end

    it "allows a withdrawal of 10 BLR" do
      expect { account.withdraw(10, :BLR) }.
        to_not raise_error
    end
  end
end
```



```
describe Account do
  context "with 10 BLR" do
    let(:account) { Account.new(10, :BLR) }
    it "denies a withdrawal of 11 BLR" do
      expect { account.withdraw(11, :BLR) }.
        to raise_error(InsufficientFunds)
    end

    it "allows a withdrawal of 10 BLR" do
      expect { account.withdraw(10, :BLR) }.
        to_not raise_error
    end
  end
end
```

extract to let()

1 addition

2 deletions

0 changes

custom matchers

matchers

```
describe Account do
  context "when first created" do
    it { should have_a_balance_of(Money.new(0, :BLR))}
  end
end
```

matchers

```
describe Account do
  context "when first created" do
    it { should have_a_balance_of(Money.new(0, :BLR)) }
  end
end
```

matchers

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
describe Account do  
  context "when first created" do  
    it { should have_a_balance_of(Money.new(0, :BLR)) }  
  end  
end
```

matchers

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

match block returns boolean
true => pass
false => fail

```
describe Account do  
  context "when first created" do  
    it { should have_a_balance_of(Money.new(0, :BLR)) }  
  end  
end
```

should or should_not

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end  
  
describe Account do  
  context "when first created" do  
    it { should have_a_balance_of(Money.new(0, :BLR))}  
    it { should_not have_a_balance_of(  
      Money.new(1_000_0000, :BLR)  
    )}  
  end  
end
```


should or should_not

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end  
  
describe Account do  
  context "when first created" do  
    it { should have_a_balance_of(Money.new(0, :BLR))}  
    it { should_not have_a_balance_of(  
      Money.new(1_000_0000, :BLR)  
    )}  
  end  
end
```

should or should_not

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end  
  
describe Account do  
  context "when first created" do  
    it { should have_a_balance_of(Money.new(0, :BLR))}  
    it { should_not have_a_balance_of(  
      Money.new(1_000_0000, :BLR)  
    )}  
  end  
end
```

should or should_not

```
Spec::Matchers.define :have_a_balance_of do |money|
  match do |account|
    account.balance == money
  end
end

describe Account do
  context "when first created" do
    it { should have_a_balance_of(Money.new(0, :BLR))}
    it { should_not have_a_balance_of(
      Money.new(1_000_0000, :BLR)
    )}
  end
end
```

with should
true => pass
false => fail

with should_not
true => fail
false => pass

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should have_a_balance_of(Money.new(10, :BLR))
```

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should have_a_balance_of(Money.new(10, :BLR))
```

expected Account (0 BLR) to have a balance of 10 BLR

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should have_a_balance_of(Money.new(10, :BLR))
```

expected Account (0 BLR) to have a balance of 10 BLR

account.inspect



default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should have_a_balance_of(Money.new(10, :BLR))
```

expected Account (0 BLR) to have a balance of 10 BLR

account.inspect

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should have_a_balance_of(Money.new(10, :BLR))
```

expected Account (0 BLR) to have a balance of 10 BLR

account.inspect

money.inspect

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should_not have_a_balance_of(Money.new(10, :BLR))
```

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should_not have_a_balance_of(Money.new(10, :BLR))
```

expected Account (10 BLR) not to have a balance of 10 BLR

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should_not have_a_balance_of(Money.new(10, :BLR))
```

expected Account (10 BLR) not to have a balance of 10 BLR

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should_not have_a_balance_of(Money.new(10, :BLR))
```

expected Account (10 BLR) not to have a balance of 10 BLR

default failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
account = Account.new  
account.should_not have_a_balance_of(Money.new(10, :BLR))
```

expected Account (10 BLR) not to have a balance of 10 BLR

override failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
  
  failure_message_for_should do  
    "expected Account to have #{money.inspect}"  
  end  
  
  failure_message_for_should_not do  
    "expected Account not to have #{money.inspect}"  
  end  
end
```


override failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
  
  failure_message_for_should do  
    "expected Account to have #{money.inspect}"  
  end  
  
  failure_message_for_should_not do  
    "expected Account not to have #{money.inspect}"  
  end  
end
```

override failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
  
  failure_message_for_should do  
    "expected Account to have #{money.inspect}"  
  end  
  
  failure_message_for_should_not do  
    "expected Account not to have #{money.inspect}"  
  end  
end
```

override failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
failure_message_for_should do  
  "expected Account to have #{money.inspect}"  
end
```

```
failure_message_for_should_not do  
  "expected Account not to have #{money.inspect}"  
end  
end
```

expected Account to have a balance of 0 BLR

override failure messages

```
Spec::Matchers.define :have_a_balance_of do |money|  
  match do |account|  
    account.balance == money  
  end  
end
```

```
failure_message_for_should do  
  "expected Account to have #{money.inspect}"  
end
```

```
failure_message_for_should_not do  
  "expected Account not to have #{money.inspect}"  
end  
end
```

expected Account to have a balance of 0 BLR

expected Account not to have a balance of 1000000 BLR

fluent matchers

```
describe Card do
  describe "Ace of spades" do
    it "is the Ace of spades" do
      card = Card.new('Ace', :spades)
      card.should be_the('Ace').of(:spades)
    end
  end
end
```

fluent matchers

```
describe Card do
  describe "Ace of spades" do
    it "is the Ace of spades" do
      card = Card.new('Ace', :spades)
      card.should be_the('Ace').of(:spades)
    end
  end
end
```

fluent matchers

```
Spec::Matchers.define :be_the do |rank|  
  match do |card|  
    card.rank == rank && card.suit == @suit  
  end  
  
  def of(suit)  
    @suit = suit  
    self  
  end  
end
```

fluent matchers

```
Spec::Matchers.define :be_the do |rank|  
  match do |card|  
    card.rank == rank && card.suit == @suit  
  end  
end
```

```
  def of(suit)  
    @suit = suit  
    self  
  end  
end
```


fluent matchers

```
Spec::Matchers.define :be_the do |rank|  
  match do |card|  
    card.rank == rank && card.suit == @suit  
  end  
end
```

```
def of(suit)  
  @suit = suit  
  self  
end  
end
```

be sure to return self

mock argument matchers

```
describe "glass" do  
  context "when empty" do  
    end  
  end  
end
```

mock argument matchers

```
describe "glass" do
  context "when empty" do
    it "should be filled with cachaça" do
      glass = Glass.new
      glass.should_receive(:fill).with(cachaça)
      glass.fill(Cachaça.new)
    end
  end
end
```

mock argument matchers

```
describe "glass" do
  context "when empty" do
    it "should be filled with cachaça" do
      glass = Glass.new
      glass.should_receive(:fill).with(cachaça)
      glass.fill(Cachaça.new)
    end
  end
end
```

mock argument matchers

```
Spec::Matchers.define :cachaça do
  match do |actual|
    Cachaça === actual
  end
end
```

```
describe "glass" do
  context "when empty" do
    it "should be filled with cachaça" do
      glass = Glass.new
      glass.should_receive(:fill).with(cachaça)
      glass.fill(Cachaça.new)
    end
  end
end
```

wrapped assertions (currently in dev)

```
describe AccountsHelper do
  describe "#link_to_account" do
    it "renders a link to the account" do
      account = mock_model(Account, :id => "37", :name => "David")
      assert_dom_equal %Q{<a href="/accounts/37">David's account</a>},
        helper.link_to_account(account)
    end
  end
end
```

wrapped assertions (currently in dev)

```
describe AccountsHelper do
  describe "#link_to_account" do
    it "renders a link to the account" do
      account = mock_model(Account, :id => "37", :name => "David")
      assert_dom_equal %Q{<a href="/accounts/37">David's account</a>},
        helper.link_to_account(account)
    end
  end
end
```

wrapped assertions (currently in dev)

```
describe AccountsHelper do
  describe "#link_to_account" do
    it "renders a link to the account" do
      account = mock_model(Account, :id => "37", :name => "David")
      helper.link_to_account(account).
        should match_dom(%Q{<a href="/accounts/37">David's account</a>})
    end
  end
end
```

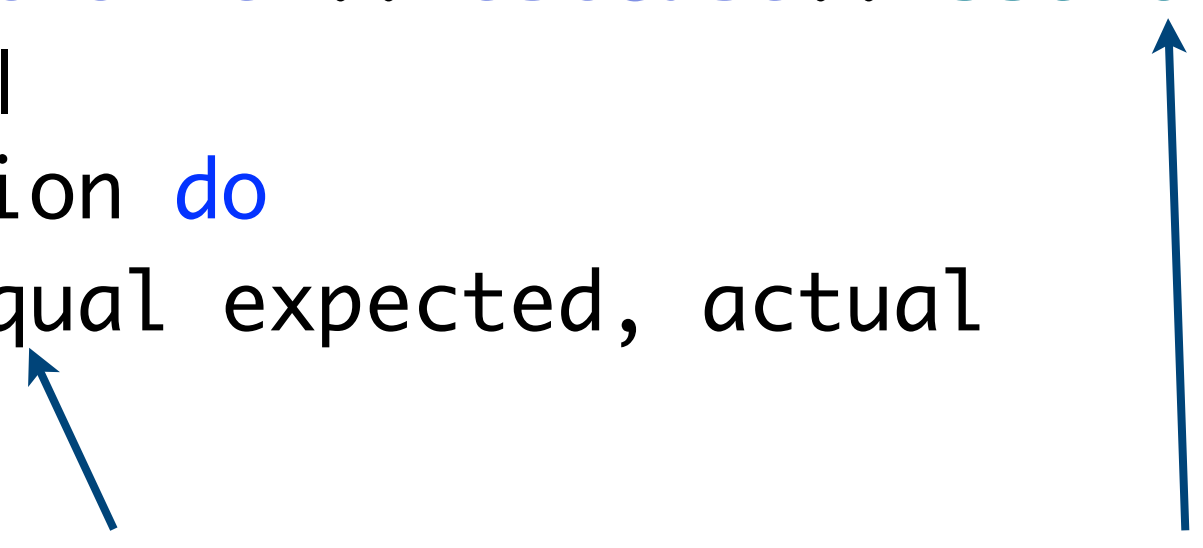

wrapped assertions (currently in dev)

```
Spec::Matchers.define :match_dom do |expected|  
  extend Test::Unit::Assertions  
  extend ActionController::TestCase::Assertions  
  match do |actual|  
    wrapped_assertion do  
      assert_dom_equal expected, actual  
    end  
  end  
end
```

wrapped assertions (currently in dev)

```
Spec::Matchers.define :match_dom do |expected|  
  extend Test::Unit::Assertions  
  extend ActionController::TestCase::Assertions  
  match do |actual|  
    wrapped_assertion do  
      assert_dom_equal expected, actual  
    end  
  end  
end
```

extend the matcher to make
the assertion available



wrapped assertions (currently in dev)

```
Spec::Matchers.define :match_dom do |expected|  
  extend Test::Unit::Assertions  
  extend ActionController::TestCase::Assertions  
  match do |actual|  
    wrapped_assertion do  
      assert_dom_equal expected, actual  
    end  
  end  
end
```

extend the matcher to make
the assertion available

returns false if wrapped_assertion block raises,
otherwise returns true

wrapped assertions (currently in dev)

```
describe AccountsHelper do
  describe "#link_to_account" do
    it "renders a link to the account" do
      account = mock_model(Account, :id => "37", :name => "David")
      helper.link_to_account(account).
        should_not match_dom(%Q{<a href="/accounts/37">David's account</a>})
    end
  end
end
```

wrapped assertions (currently in dev)

```
describe AccountsHelper do
  describe "#link_to_account" do
    it "renders a link to the account" do
      account = mock_model(Account, :id => "37", :name => "David")
      helper.link_to_account(account).
      should_not match_dom(%Q{<a href="/accounts/37">David's account</a>})
    end
  end
end
```

**wrapped assertions
provide
positive and negative
matcher semantics
from one
matcher + assertion**

spork + autotest

**autotest monitors
changes to files and
re-runs your tests**

**spork loads the
infrastructure once
and
forks a new process
for each test run**

```
$ rails my_project
$ cd my_project
$ gem install rspec-rails
$ gem install ZenTest
$ gem install spork
$ script/generate rspec
$ echo --drb >> spec/spec.opts
$ spork --bootstrap
# follow directions in spec/spec_helper.rb
```

```
require 'rubygems'
require 'spork'

Spork.prefork do
  ENV["RAILS_ENV"] ||= 'test'
  require File.expand_path('../../config/environment', __FILE__)
  require 'spec/autorun'
  require 'spec/rails'

  require 'webrat/integrations/rspec-rails'

  Dir[File.expand_path('../support/**/*.rb', __FILE__)].each { |f| require f}

  Spec::Runner.configure do |config|
    config.use_transactional_fixtures = true
    config.use_instantiated_fixtures = false
    config.fixture_path = RAILS_ROOT + '/spec/fixtures/'
  end
end

Spork.each_run do
end
```

```
require 'rubygems'
require 'spork'
```

wraps code that should run once



```
Spork.prefork do
  ENV["RAILS_ENV"] ||= 'test'
  require File.expand_path('../../config/environment', __FILE__)
  require 'spec/autorun'
  require 'spec/rails'

  require 'webrat/integrations/rspec-rails'

  Dir[File.expand_path('../support/**/*.rb', __FILE__)].each { |f| require f}

  Spec::Runner.configure do |config|
    config.use_transactional_fixtures = true
    config.use_instantiated_fixtures  = false
    config.fixture_path = RAILS_ROOT + '/spec/fixtures/'
  end
end

Spork.each_run do
end
```

```
require 'rubygems'
require 'spork'
```

wraps code that should run once

```
Spork.prefork do
  ENV["RAILS_ENV"] ||= 'test'
  require File.expand_path('../../config/environment', __FILE__)
  require 'spec/autorun'
  require 'spec/rails'

  require 'webrat/integrations/rspec-rails'

  Dir[File.expand_path('../support/**/*.rb', __FILE__)].each { |f| require f }

  Spec::Runner.configure do |config|
    config.use_transactional_fixtures = true
    config.use_instantiated_fixtures  = false
    config.fixture_path = RAILS_ROOT + '/spec/fixtures/'
  end
end
```

wraps code that should run each time

```
Spork.each_run do
end
```

```
$ cd my_project  
$ spork
```

two separate shells

```
$ cd my_project  
$ autospec
```

cucumber

transforms


```
When /^I increase the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move up"
  end
end
```

```
When /^I decrease the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move down"
  end
end
```

```
When /^I increase the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move up"
  end
end
```

```
When /^I decrease the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move down"
  end
end
```

```
When /^I increase the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move up"
  end
end
```

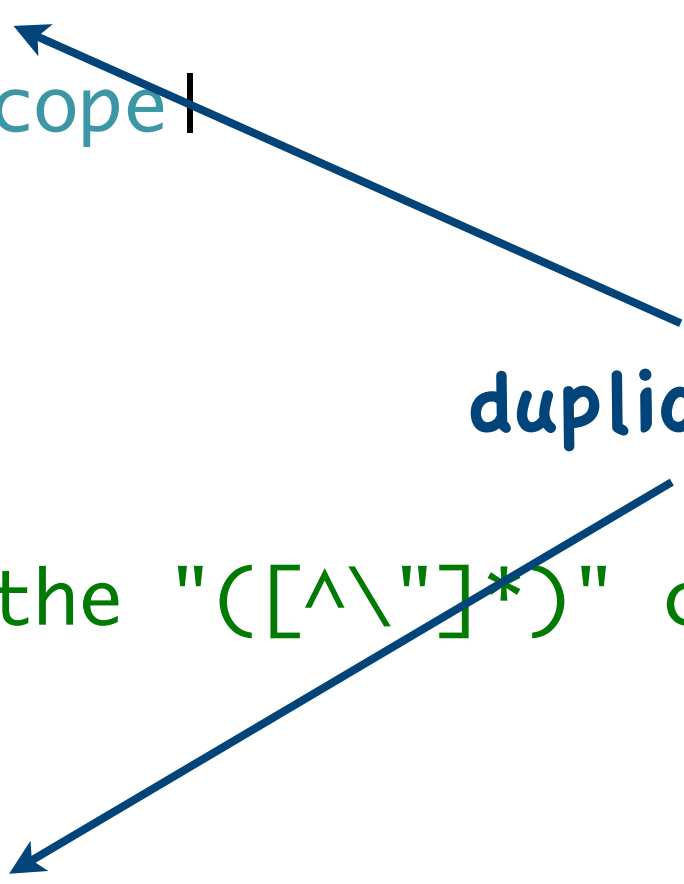
```
When /^I decrease the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move down"
  end
end
```

```
When /^I increase the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move up"
  end
end
```

```
When /^I decrease the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move down"
  end
end
```

```
When /^I increase the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move up"
  end
end
```

duplication



```
When /^I decrease the priority of the "([^"]*)" card$/ do
  |title|
  visit iterations_path
  card = Card.find_by_title(title)
  within("#card_#{card.id}") do |scope|
    scope.click_button "Move down"
  end
end
```

```
Transform /^the "([^"]*)" card$/ do |title|  
  Card.find_by_title(title)  
end
```

```
When /^I increase the priority of (the .* card)$/ do  
  |card|  
  visit iterations_path  
  within("#card_#{card.id}") do |scope|  
    scope.click_button "Move up"  
  end  
end
```

```
Transform /^the "([^\"]*)" card$/ do |title|  
  Card.find_by_title(title)  
end
```

```
When /^I increase the priority of (the .* card)$/ do  
  |card|  
  visit iterations_path  
  within("#card_#{card.id}") do |scope|  
    scope.click_button "Move up"  
  end  
end
```

```
Transform /^the "([^"]*)" card$/ do |title|  
  Card.find_by_title(title)  
end
```

```
When /^I increase the priority of (the .* card)$/ do  
  |card|  
  visit iterations_path  
  within("#card_#{card.id}") do |scope|  
    scope.click_button "Move up"  
  end  
end
```



```
Transform /^the "([^"]*)" card$/ do |title|  
  Card.find_by_title(title)  
end
```

```
When /^I increase the priority of (the .* card)$/ do  
  |card|  
  visit iterations_path  
  within("#card_#{card.id}") do |scope|  
    scope.click_button "Move up"  
  end  
end
```

```
Given /^the "([^"]*)" card has higher priority than the "([^"]*)" card$/ do
  |first_title, second_title|
  first_card = Card.find_by_title(first_title)
  second_card = Card.find_by_title(second_title)
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

```
Given /^the "([^"]*)" card has higher priority than the "([^"]*)" card$/ do
  |first_title, second_title|
  first_card = Card.find_by_title(first_title)
  second_card = Card.find_by_title(second_title)
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

```
Transform /^the "([^"]*)" card$/ do |title|
  Card.find_by_title(title)
end
```

```
Given /^(the .* card) has higher priority than (the .* card)$/ do
  |first_card, second_card|
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

```
Given /^the "([^"]*)" card has higher priority than the "([^"]*)" card$/ do
  |first_title, second_title|
  first_card = Card.find_by_title(first_title)
  second_card = Card.find_by_title(second_title)
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

```
Transform /^the "([^"]*)" card$/ do |title|
  Card.find_by_title(title)
end
```

```
Given /^(the .* card) has higher priority than (the .* card)$/ do
  |first_card, second_card|
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

```
Given /^the "([^"]*)" card has higher priority than the "([^"]*)" card$/ do
  |first_title, second_title|
first_card = Card.find_by_title(first_title)
second_card = Card.find_by_title(second_title)
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

```
Transform /^the "([^"]*)" card$/ do |title|
  Card.find_by_title(title)
end
```

```
Given /^(the .* card) has higher priority than (the .* card)$/ do
  |first_card, second_card|
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

```
Given /^the "([^"]*)" card has higher priority than the "([^"]*)" card$/ do
  |first_title, second_title|
first_card = Card.find_by_title(first_title)
second_card = Card.find_by_title(second_title)
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

```
Transform /^the "([^"]*)" card$/ do |title|
  Card.find_by_title(title)
end
```

```
Given /^(the .* card) has higher priority than (the .* card)$/ do
  |first_card, second_card|
  first_card.update_attributes!(:priority => 1) unless first_card.priority
  second_card.update_attributes!(:priority => first_card.priority + 1)
end
```

perguntas?

<http://blog.davidchelimsky.net/>

<http://rspec.info/>

<http://cukes.info/>

<http://www.pragprog.com/titles/achbd/the-rspec-book>

