Living with ROMS

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Contents

1 Description

Shchepetkin and McWilliams (2009)

2 Misc

- Advection schemes have an impact on instability growth rates. See Durski & Allen (2005). Numerical mixing?
- Use `ncgen -b *.cdl` to create a netcdf file based on `trunk/Data/ROMS/CDL/*.cdl`.
- `Nonlinear/prsgrd.F` describes which header file contains code for each pressure gradient CPP option.
- `ANANAME (*)` - gives path to analytical header files used (search for `ANANAME` in `analytical.f90`). Also present in `stdout` output.
- Use `NINFO=1` to force ROMS to check for bad values of variables at every timestep. This forces it to write a restart record when it blows up.
- If it can't find libraries, you might have to add something to `LD_LIBRARY_PATH`. The command `ldd oceanM` will tell you what libraries it is linked to.
- In FORTRAN files, `xl(ng)` and `el(ng)` will give you domain extents. You will need to add a `include mod_grid` statement at the top of the file.
- `Hz = diff(z_w,1,3)` in MATLAB. See `ROMS/Nonlinear/set_depth.F` Line 239. Hz is the height of the grid cell.
- Apparently, ROMS applies no-slip boundary conditions to masked areas. This is hard-coded in. See `Utility/metrics.F` and `https://www.myroms.org/forum/viewtopic.php?t=238`
- Interpolation with ROMS grids in MATLAB is apparently tricky. See `https://www.myroms.org/projects/src/ticket/565`.

- ANA_DRAG requires UV_DRAG_GRID. Actually, UV_DRAG_GRID says that you want spatially varying drag coefficients. Then ANA_DRAG says you want it specified analytically and not read from netCDF file.
- Use units of ''days since ...'' for all boundary forcing. Hours doesn't seem to work.
- I have found that it's good to ramp up the wind stress over a week or two. Otherwise the initial barotropic adjustment seems to limit time step. Blowups are associated with barotropic waves moving around.

3 Numerical artifacts / noise

3.1 Sponge layers

I am seeing noise in places where visc_factor changes even if VISC2 == 0

3.2 Internal waves

Mostly from Batteen and Han (1981),

1. Accurate dispersion of IGWs required to simulate geostrophic adjustment.
2. Spatial averaging to compute the Coriolis force in C-grids introduces computational noise and distorts the dispersion relation.
3. Two grid point internal waves in the C-scheme, behave like gravity waves in a non-rotating fluid, due to the averaging of the Coriolis force. Because of the non-dispersive characteristic of the gravity waves, these waves do not disperse the energy, resulting in the two grid noise pattern.

3.3 OBC noise

Sponge layers work - need to be careful about reflections. Comparing a periodic run with an OBC run helps identify if the open boundary is really the source of noise.

3.4 2dx noise

For viscosity parameter choices, see section 17.1.

kate: https://www.myroms.org/forum/viewtopic.php?f=14&t=2208&p=7955

I believe the vertical mixing schemes work pointwise, so that any 2dx junk will not be smoothed by it. You need to investigate horizontal mixing schemes.

4 GLS turbulence

ROMS has a problem with high diffusivities if you use the GLS schemes. Explanation is here (Scully et al., 2011): `https://www.myroms.org/forum/viewtopic.php?f=17&t=2310#p8458`.

The "Galperin correction" limits turbulence length scale to be less than the Ozmidov scale i.e., vertical length scale for turbulence in stratified flow **?**. This is imposed numerically and is **not** an intrinsic feature of the closure model or the stability functions. It looks like there is some observational evidence for this (Scully et al., 2011).

Briefly, in most cases,

$$\texttt{AKt} \sim \texttt{AKv} \sim \frac{0.05\ \mathrm{TKE}_{\mathrm{min}}}{N}$$

Now, the `TKE_min` parameter is too high (7.6e-6) resulting in high diffusivities depending on stratification. For e.g. with $N^2 = 1e-5$, we get $\texttt{AKt} \sim 1.3 \times 10^{-4} \gg \texttt{AKT\_BAK} = 1 \times 10^{-6}$ So, we reduce that such that the background values specified are attainable i.e., change `GLS_KMIN` to 1×10^{-10} in the input file. This value comes from GOTM apparently, but I haven't been able to track that down.

Other points:

- Also, in general, all 2 equation models should behave about the same. By default gls-gen scheme has much lower `TKE_min` *in ROMS* and so, it might be different. *The reults are more sensitive to stability functions chosen* (Scully et al., 2011).
- Scully et al. (2011) say that field observations compare well against 2 equation models with *non-equilibrium* KC94 stability functions *as derived by Burnchard and Böning*. Now, I don't think that the non-eqbm version is in ROMS, so `CANUTO` might be best - second best in Scully et al. (2011).
- Choosing between A and B versions of `CANUTO` is sort-of-arbitrary. The constants are derived by two different methods and are very similar. The first is a unique prediction using some theory and the second involves some derivations (Canuto et al., 2001). Maybe A is better?

5 Calculating budgets

Caveats:

1. Ω that ROMS outputs is actually $H_z \cdot \Omega$ i.e., it has units of m/s. Really, $\Omega = \frac{\mathrm{D}\sigma}{\mathrm{D}t}$ has units of 1/s.
2. $H_z = \frac{\partial z}{\partial \sigma}$ is just `diff(z_r,1,3)`. Similarly $\frac{\partial \zeta}{\partial \sigma}$ = `diff(`ζ`,1,3)` for ζ being some variable. I think this is because that $d\sigma$ is everywhere and just drops out. So, I need to be very careful.
3. Continuity budget doesn't work at t=0 for some reason.
4. Estimating tendency terms from history / average files may be strongly inaccurate based on frequency of output.

5.1 Continuity

For **history files**, I've managed to make it work with equation:

$$\frac{\partial H_z}{\partial t} + \left(\frac{\partial u H_z}{\partial x}\right)_\sigma + \left(\frac{\partial v H_z}{\partial y}\right)_\sigma + \frac{\partial \Omega H_z}{\partial \sigma} = 0$$

with the caveats listed above.

For **average files**, the following equation should work:

$$\frac{1}{t_2 - t_1} \log\left\{\frac{H_z(x,y,z,t_2)}{H_z(x,y,z,t_1)}\right\} + \left(\frac{\partial \langle u \rangle}{\partial x}\right)_\sigma + \left(\frac{\partial \langle v \rangle}{\partial y}\right)_\sigma + \frac{\partial \langle \Omega \rangle}{\partial \sigma} = 0$$

6 Output variables to file

Basic info here: `https://www.myroms.org/wiki/index.php/Frequently_Asked_Questions#How_to_add_a_new_variable_to_ROMS_output_files.3F`

Some notes

1. Time dependent variables are defined in `ROMS/Utility/def_his.F` and written in `ROMS/Utility/wrt_his.F`. Instructions in above URL.
2. Variables that don't depend on time are defined in `ROMS/Utility/def_info.F` and written in `ROMS/Utility/wrt_info.F`

7 Time stepping

7.1 Bottom drag explicit criterion

Need

$$r_D < \frac{\Delta z_{\min}}{\Delta t_{3D}}$$

unless `LIMIT_BSTRESS` is defined.

7.2 Choosing dt, ndtfast

$$\text{dtfast} = \frac{\text{dt}}{\text{ndtfast}} \tag{1}$$

Selection of ndtfast has implications for the filtering etc. that I don't understand yet.

The fastest wave for the "fast" time step to resolve is the gravity wave: $\sqrt{gH}$. dtfast is predicatable using the courant number condition so you set ndtfast appropriately.

for the slow time step, it is the internal wave speed (NH/π for constant N).

arango:

> the rationale for dt and ndtfast was to force the user to think and have the baroclinic time-steps (dt) divisible by the number of barotropic time steps (dtfast). That is, dt = ndtfast * dtfast. We wanted to have a full number. `https://www.myroms.org/forum/viewtopic.php?f=19&t=2512&p=9419#p9419`
>
> We actually recommend having a value for NDTFAST to be larger than 30. A value of 10 is too small. You need to fine tune DT accordingly to get the appropriate baroclinic time-step. Of course, you need to first set your barotropic time-step according to the fast gravity-wave dynamics which primarily controls the CFL in ROMS. `https://www.myroms.org/forum/viewtopic.php?f=14&t=2068#p7367`

shchepet: `https://www.myroms.org/forum/viewtopic.php?f=14&t=2960&p=11236r#p11236`

> What is your barotropic gravity wave Courant number,
>
> $$\texttt{Cg\_max} = \max_{\texttt{i,j}}\{\texttt{dtfast}\sqrt{gh(1/dx^2 + 1/dy^2)}\}$$
>
> computed by `metrics.F` and reported as "`Maximum barotropic Courant Number =` ???" in ROMS print out?

While for the 3D mode the maximum allowed time step is hard to predict apriori because most likely it is limited by vertical advection and that depends on too many factors (topography, vertical grid stretching, overall flow regime), for the barotropic mode it is plain and simple: it is dominated by `Cg_max`, and the maximum barotropic Courant number should be 0.8 or slightly more: anything less than that is waste of computing power.

m.hadfield

I find that to avoid mysterious crashes in ROMS 3D simulations it is a good idea to:

- Set the short time step so that the maximum barotropic Courant number is 0.9 or so. You can go higher without triggering a crash in the barotropic part of the model, but pushing the limits here seems to reduce the stability of the baroclinic part.
- Calculate a Courant number for the grid based on a baroclinic velocity of 7 m/s and set the time step so this Courant number has a maximum value of is 1. The baroclinic velocity will depend on the situation, obviously, but 7 m/s has worked pretty well for me.

If you're getting crashes, find out where they occur. If they're near the boundary pay attention to grid smoothness in this area and to the numerical formulation of the boundary conditions. Otherwise the first thing to try is reduce the long time step.

Time step is generally dependent on the vertical advection and horizontal diffusion.
`https://www.myroms.org/forum/viewtopic.php?f=14&t=2352#p8978`
arango:

The horizontal diffusion tensor is rotated along geopotentials or isopycnals. This in turns puts a time-step limitation due to the density slope approximation of the rotated tensor. The numerical scheme is not implicit so you need to lower the time step accordingly to satisfy the CFL (usually vertical) condition. This not necessarily implies that the system is unconditionally stable! It is just that you need to use a very small time-step due to you stratification and flow regime. Therefore, you need to be more precise when using such terminology.

I have been using rotated (geopotentials and isopycnic) tensors in all my realistic applications for years without problems with both harmonic and biharmonic. I just need to use the appropriate time-step and viscosity with the stress tensor.

By the way, when doing isopycnic rotation we first rotate the tensor along geopotentials so the time-step limitation is even more stringent.

8 Diagnostics

src ticket here: `https://www.myroms.org/projects/src/ticket/486`
File: `Nonlinear/diag.F`

Max. speed is calculated over *whole* domain, not at location of max. Courant number!

9 CPP Options

- Pressure Gradient schemes: table 1. From **?** `DJ_GRADPS`

CPP	.F file	Details	Paper
DJ_GRADPS	prsgrd32.F	Density Jacobian (Cubic H)	Shchepetkin (2003) - Section 5
PJ_GRADPQ4	prsgrd44.F	Quartic + quartic within grid box	”
PJ_GRADPQ2	prsgrd42.F	Quartic + parabolic within grid box	”
PJ_GRADP	prsgrd40.F	Pressure Jacobian	Lin (1997)
WJ_GRADP + default	prsgrd30.F	Standard and density weighted jacobian	Song (1998)

Table 1: CPP options and corresponding .F file. Lifted from `Nonlinear/prsgrd.F`

- `TS_U3HADVECTION`
- `SPLINES` **arango:** `https://www.myroms.org/forum/viewtopic.php?f=17&t=1205#p4215`

  It has also been reported in this forum that the `SPLINES` option may affect the downward flux in the vertical diffusion/viscosty terms. Many users get better and the correct results by not activating this option.

- `TS_SVADVECTION` **arango:** `https://www.myroms.org/forum/viewtopic.php?f=17&t=1205#p4215`

  `TS_SVADVECTION` This option must be only used in shallow, high resolution applications with a lot of vertical levels. It should not be used in coarse, basin scale applications with high stretched vertical grids. I have mentioned this several times in the past. Use `TS_C4VADVECTION` instead

- `TS_A4HADVECTION`
- `TS_MPDATA`: I have found that it definitely helps preserve limits on tracer esp. one with range [0,1].

schepet: https://www.myroms.org/forum/viewtopic.php?t=2479#p9250

> This sounds like a fairly standard answer in ROMS comminity (and, in fact, in general oceanographic comminity), however, it should be noted that contrary to a very popular belief MPDATA is not a monotonicity-preserving, total-variation-diminishing (TVD) scheme.
>
> The only special property MPDATA has is sign preservation, i.e., all-non-negative tracer field remains all non-negative, and vice-versa about all-non-positive.
>
> MPDATA can, in principle, create a new extremum or amplify an existing extremum in the vicinity of a sharp transition. Nevertheless, much of positive experience with MPDATA is due to its relatively low numerical dispersion (similar to that of Lax-Wendroff scheme) combined with some left-over numerical diffusion which makes it very robust.
>
> ...Try to avoid sharp front in your initial condition by spreading in across three grid points.

10 Useful code files

Generally in the Build directory - easiest place to find everything that the compiled code uses

- `analytical.f90` : Contains all analytically specified stuff = BCs , ICs, grid etc.
- `mod_scalars.f90` : Defines all scalars! including constants like g, C_p, `MY25` parameters etc.
- `metrics.f90` : Calculates Courant numbers...
- `read_fltpar` : reads floats.in file

11 Vertical Mode Splitting

From Ezer et al. (2002),

> Both, POM and ROMS models, use time splitting schemes, where the two-dimensional, vertically integrated momentum equations (i.e., the ''external mode'') are solved using a short time step to resolve fast moving barotropic waves, and the three-dimensional momentum equations (i.e., the ''internal mode''), are solved using a longer time step. This splitting technique is common to many free surface ocean models, since it is more efficient than solving the three-dimensional equations with a short time step

Variable	Description
xl(ng)	Total length of XI-axis
el(ng)	Total length of ETA-axis
h	Model topography (bottom depth [m] at RHO-points.)
f	Coriolis parameter [1/s].
fomn	Compound term, f/[pm*pn] at RHO points.
angler	Angle [radians] between XI-axis and the direction to the EAST at RHO-points.
latr	Latitude (degrees_north) at RHO-points.
lonr	Longitude (degrees_east) at RHO-points.
xp	XI-coordinates [m] at PSI-points.
xr	XI-coordinates (m] at RHO-points.
yp	ETA-coordinates [m] at PSI-points.
yr	ETA-coordinates [m] at RHO-points.
pm	Coordinate transformation metric "m" [1/meters] associated with the differential distances in XI.
pn	Coordinate transformation metric "n" [1/meters] associated with the differential distances in ETA.
om_u	Grid spacing [meters] in the XI -direction at U-points.
om_v	Grid spacing [meters] in the XI -direction at V-points.
on_u	Grid spacing [meters] in the ETA-direction at U-points.
on_v	Grid spacing [meters] in the ETA-direction at V-points.
dmde	ETA-derivative of inverse metric factor "m", d(1/M)/d(ETA).
dndx	XI-derivative of inverse metric factor "n", d(1/N)/d(XI).
pmon_p	Compound term, pm/pn at PSI-points.
pmon_r	Compound term, pm/pn at RHO-points.
pmon_u	Compound term, pm/pn at U-points.
pnom_p	Compound term, pn/pm at PSI-points.
pnom_r	Compound term, pn/pm at RHO-points.
pnom_v	Compound term, pn/pm at V-points.

Table 2: Misc. grid variables

required by the Courant-Friedrichs-Lewy (CFL) stability condition (Courant et al., 1967). However, the different truncation errors in the two sets of equations require numerical adjustments or filters to make sure that the equations correctly satisfy the continuity equations and conserve tracers quantities.

11.1 EOS error

Using the Boussinessq approximation along with the full EOS is inconsistent and leads to mode splitting errors. Rutgers ROMS still has this problem (03/12/2012).

11.2 Bottom Stress Error

12 Pressure Gradient Error

(Shchepetkin and McWilliams, 2009, Section 5) has a good overview.

In vertica co-ordinates that don't line up with z surfaces, the horizontal pressure gradient is never evaluated accurately. Shchepetkin (2003) show a way ("a polynomial reconstruction of the ρ field with subsequent analytical contour integration") of correcting this such that the error in the chain rule is 4th order,

$$\left(\frac{\partial p}{\partial x}\right)_z = \left(\frac{\partial p}{\partial x}\right)_s - \frac{\partial p}{\partial z} \cdot \left(\frac{\partial z}{\partial x}\right)_z$$

Essentially, you interpolate to a "common level" in the horizontal and use that to calculate derivatives. The point is to be careful while doing the interpolation. Two stencils used for this are: "Standard Jacobian" and the "Weighted Jacobian" that differ in the common level chosen. Choosing a common level in between those for the two methods seems to give better results (Shchepetkin, 2003). Quoting them,

> "Yet, it has to be emphasized that this choice has no mathematical foundation and is purely empirical in its nature, for example there is no reason to expect that $\gamma = 0.5$ will be universally optimal for any combination of stratification, bottom topography and grid resolution."

Higher rx_1 generally means larger PGF error.

The error is amplified by the use of a compressible EOS. Again quoting Shchepetkin (2003),

> This indicates that the inclusion of compressibility in the straightforward way most likely causes more inaccuracy in the velocity field due to s-coordinate PGF errors than the inaccuracy caused by unphysically neglecting compressibility effects altogether

12.1 Grid Metrics

Beckmann & Haidvogel Number - rx_0

Haney Number - rx_1

Comment by Shchepetkin `https://www.myroms.org/forum/viewtopic.php?f=14&t=612`

Beckmann-Haidvogel `rx0` number is relevant only because it controls Haney number `rx1` (under all other conditions – number of vertical levels and stretching – other kept the same, the two are proportional to each other), and also because you know Haney number only after you setup your vertical grid, while in practice you have to make decisions about topography much earlier in the process of setting up your configuration.

Coarser vertical resolution and stretching more concentrated on top usually mean that you can tolerate steeper topography.

`rx1` up to 3 is considered "safe and conservative"; less than that value usually means that you smooth your topography too much in a realistic application; In practice we often run model having maximum values up to 5 or 6; above that you have to use more caution. Values exceeding 8...10 are considered "insane".

Note that when `rx1` = 1 (meaning exactly 1), the hydrostatic error of POM density Jacobian scheme vanishes identically.

Also note that even `rx1` is not the whole story: remember than no or weak and nearly uniform stratification means noor small error regardless of steepness of topography (hence you do not have to smooth too much very shallow areas in marginal seas because they are typically too shallow to be strongly stratified). So the above recommendations are to be considered as the outcome of practical experience, and not mathematically well-defined thresholds.

One can always test it by running a rest stratification test using a representative vertical profile and observe levels of artificial currents. Then decide whether they are acceptable. Representative means to pick a profile at a single point, and do not average it over horizontal directions: averaging usually results in a much smoother vertical profile which is not representative in sense of errors it generates.

13 Model Spinup

Use CPP option `TS_FIXED`. This turns off evolution of **all tracers.**

From `https://www.myroms.org/forum/viewtopic.php?f=1&t=1165`

arango: Contrairily, a diagnostic run does not implies prediction of the fluid state. There is not a time-evolution due to the model equations; the computations are done based on the present fluid state. Sometimes a diagnostic run is done to equillibrate the fluid initial and boundary conditions to the first order dynamic balances implicit in the continuum governing equations but affected by their discretization (bathymetry, topography, land/sea mask, grid resolution, etc). It can also used

to extract a particular (diagnostic) information, or to filter dynamics to slow manifolds by removing unrepresented processes. In ROMS, this can be done by activating TS_FIXED to supress the time-evolution of density (modeled in terms of potential temperature and salinity). That is, the initial temperature and salinity is hold constant (initial state) for the entire simulation. So you can initialize the model with just zero free-surface, zero momentum, and a given potential temperature and salinity fields. Then, the model will compute the free-surface and momentum that balances the frozen density state subject to the boundary conditions. This must be a short run (usually, 7 to 14 days)... In spin-up runs we check the kinetic energy of the system. We consider the system fully spin-up when the kinetic energy is no longer growing other than to the seasonal signal.

14 Nudging

Need both *CLIMATOLOGY and *CLM_NUDGING to actually get nudging to work. Reasons here: https://www.myroms.org/forum/viewtopic.php?f=19&t=3240&p=12296

First, don't nudge free surface apparently: https://www.myroms.org/forum/viewtopic.php?f=14&t=2002&p=7190

> Actually, ANA_SSH is an option that I forgot to clean. No manipulations in ROMS free-surface are allowed, except during variational data assimilation. It is incorrect to do any of manipulation in ROMS free-surface because it is an expression of the vertically-integrated continuity equation. You will get in a lot of trouble if such manipulations are done. You will erroneously alter the transport. Any forcing needs to be done instead in the prognostic vertically-integrated momentum equations (ubar, vbar) for consistency. Recall that the free-surface is an expression for the div(ubar,vbar). This also applies for tidal forcing which has been discussed so many times this forum.
>
> This is a fundamental concept that should be clear to all ROMS users.

If you put in RadNud boundary conditions and you have *CLM_NUDGING, then the code at the end of ana_nudgcoef.h automatically assigns the boundary nudging inverse timescale value to be that in the nudgcof array you set earlier i.e., whatever pattern you define in ana_nudgcoef.his always going to be continuous with boundary nudging timescale. obcfac(ng) is multiplied in too i.e., your inflow nudging is going to be stronger than what you set in your code.

Marchesiello et al. (2001) suggest that nudging layers should always have timescales larger than boundary nudging to be consistent with the RadNud option.

ROMS writes nudging as `Xnudgcof * (Xclm - X)`

15 Open Boundary Conditions

Marchesiello et al. (2001) has a good writeup on how successive approximations to the Navier Stokes equation diminish its hyperbolic character and make the implementation of OBCs harder.

Free surface nudging is apparently a very bad idea. Always nudge only ubar/vbar. see: `https://www.myroms.org/forum/viewtopic.php?f=17&t=1758`

> Nudging is a different beast because it will change volume and mass conservation. If you need such nudging, you need to do it via ubar and vbar for consistency with ROMS equations.

To check OBC noise, plot w field and max out the colorbar at 1e-6 level or so.

From `https://www.myroms.org/forum/viewtopic.php?f=14&t=2454`

> **wilkin:** "What's not clear from the documentation in `ocean.in` is that certain options are available only to certain state variables.
>
> `Cha` is only for zeta
>
> `Fla, Red` are only for ubar and vbar
>
> whereas `Per, Rad, Gra, Cla, Clo` are for all
>
> Other traps: `Nud` can only used in conjunction with `Rad`, not on its own. `Nud` cannot be added to other options, i.e. there is no `ClaNud` or `RedNud` etc."

15.1 VolCons

According to Marchesiello et al. (2001), ROMS calculates net change in volume (due to **normal** velocity through boundary?) and divides it equally as a **normal** barotropic flow among the boundaries with `VOLCONS` specified. The problem is that in the code, the incoming flux is calculated only at those boundaries where `VOLCONS` is activated instead of all open boundaries. Hence, you can't limit flux changes to only the boundaries you want. More detail here: `https://www.myroms.org/forum/viewtopic.php?f=14&t=646`. This is not adapted to work with periodic boundary conditions also.

15.2 Radiation Condition

Stuff is advected out as a 1D or 2D advective equation, with speeds determined from model output. Using with sponge layer (Marchesiello et al., 2001) and `RADIATION_2D` is always recommended. The latter allows information to escape obliquely through the boundary rather than just normal to the boundary. The sponge layer helps suppress computational noise associated with the OBC.

Some comments from `https://www.myroms.org/forum/viewtopic.php?f=14&t=2454`

> **arango:** "I am not a fan of 2D radiation boundary conditions. You get into a lot of trouble with volume conservation because you dealing with gravity wave phenomena and the open boundary quickly becomes unstable. This problem is so ill posed mathematically and physically. You will get much better solutions with the Flather boundary conditions with uses the free-surface gradient. It is like 1D reduced physics boundary conditions (barotropic pressure gradient). You need to get the free-surface at the open boundary from a large scale model or a tidal model. For 3D momentum you clamp data from a large scale model. Open boundary conditions are very tricky and are application dependent"
>
> **marchesiello:** "concerning 2D radiative conditions, I tend to disagree with Hernan that radiative conditions are a bad choice. All these OBCs are ill-posed anyway in PE models. I always had smoother and better results (for non-tidal forcing cases) using 2D radiative conditions with a volume conservation constraint than with Flather conditions (as illustrated in our 2001 paper). However, the enforcement of volume constraint is tricky in a parallel code and when tides are involved, Flather-type conditions are much more appropriate. We therefore also use a Flather type (characteristic method) condition as a default, although that can easily be changed when tides are not considered."

15.3 Mixed Radiation-Nudging

Add a nudging term to the RHS of the radiation BC (above section).

Nudging time scales work as follows (replace `TNUDG` by `ZNUDG` etc.)

1. `TNUDG` is read from input file. `TNUDG` is then reassigned to `1/TNUDG/86400` i.e., inverse time scale in secs
2. `Tobc_out` = `TNUDG` = inverse time scale in seconds
3. `Tobc_in` = `TNUDG*obcfac` = "

So if TNUDG = 50 days, obcfac = 10, Tobc_out= 1/50 days & Tobc_in = 1/50 * 10 days = 1/5 days.

The error that was corrected in https://www.myroms.org/projects/src/ticket/607 works as

1. Tobc_in = obcfac * TNUDG (inverse time scale) = 1/5 days.
2. next step is to convert to timestep and so tau = dt * Tobc_in, but this wasn't done. So, essentially, we end up nudging at tau = Tobc_in i.e., smaller by a factor of dt in days. effective tau = 1/dt * 1/5 days = 1/(75*5) days for me.

15.4 Shc BC

shchepet: from https://www.myroms.org/forum/viewtopic.php?f=19&t=3281&p=12491#p12491

> the role of these B.C. condition is to merely provide "radiative cooling" of the solution, or, simply put,avoid trapping of surface gravity waves inside the domain. The easiest way to understand this is to compare this with "clamped" boundares. If normal velocity is specified at the boundary, then waves will be 100% reflected back into the domain, and the entire solution will have seiche-mode oscillation in free surface which will never go away. In contrast, a radiation condition (not necessarily perfect non-reflection) makes seiche mode go away rather quickly – it cannot sustain itself as long as a significant portion of wave is let out of the domain every thime.

15.5 Reduced Physics

kate: https://www.myroms.org/forum/viewtopic.php?f=19&t=2159#p7673

> The time to use reduced boundary condition is when you have information about surface elevation but not barotropic currents.

15.6 TKE

From https://www.myroms.org/forum/viewtopic.php?f=17&t=2411#p8938

> **arango:** Although the radiation boundary conditions for the TKE fields are implemented, it is not wise to use them. You may get a lot of unexpected behavior at the open boundary. The vertical parametrization is highly nonlinear. Gradient conditions will be adequate even if you have open boundary conditions.

16 Rho0 and R0

From https://www.myroms.org/forum/viewtopic.php?f=1&t=2436#p9063

> The RHO0 is a very important quantity in ROMS and is due to the Boussinesq approximation: the horizontal density gradients are very small so it can be neglected, except where they appear in the governing equations multiplied by the acceleration due to gravity, g, which is assumed constant. This is used in terms like the pressure gradient, buoyancy, etc. The inertia in the fluid is very small compared to the gravity exerted over the fluid. Therefore, this is a very important approximation constant and have values of the order of RHO0=1025 kg/m3.
>
> Contrarily, R0 is a less important constant and rarely used except when the linear equation of state is invoked. The linear equation of state is only used in highly idealized ROMS applications. The seawater is a nonlinear function of temperature, salinity, and pressure. It you derive the linear equation of state using calculus of variations, you will see where R0 comes from. R0 is in term of density anomalies and has a typical value of R0=25 kg/m3.
>
> Therefore, RHO0 and R0 are a very different constants...

From https://www.myroms.org/forum/viewtopic.php?f=14&t=1305

> **shchepet:** The difference between the 2003 paper and what you see in the code is explained by the fact that equations in the paper are written assuming that density "rho" is the whole density (meaning that it is about 1030 kg/m^3), while the code is written assuming that density is density perturbation (with at least 1000 subtracted). As the result, in the code there is a need to add the 1000 (or so) back wherever is needed – basically just the barotropic contribution of the total pressure.
>
> Splitting density into bulk part in the code is motivated by the need to avoid roundoff errors: keeping density as "whole" would degrade the accuracy of computation of pressure gradient by at least two (actually close to 3) decimal places, provided that everything else is equivalent. [Note that in the actual pressure gradient routine rho(i,j,k) (which is anomaly) is multiplied by z_r(i,j,k), which is fairly large in comparison with free-surface perturbation, but 1000*g/rho0 is multipled only by free surface "zeta". As the result, cancellation of large terms is done by hand, and does not compromise roundoff errors.
>
> There are also different ways of dealing with it, regarding what value is subtracted from the real ocean density. Rutgers ROMS traditionally subtracts 1000. As the result, fortran variable "rho" can sometimes (at least at surface) be interpreted as

"sigma_t" in the oceanographic tradition, and you have appearance of the expression like GRho0= 1000.*g/rho0. Recal that in a Boussinesq model density appears only as "buoyancy", that is in combitation -g*rho/rho0, so the combination

GRho0 + Grho*rho(i,j,k)

is merely translation from anomaly to full density with multiplication by g/rho0 at the same time. UCLA and Agrif ROMS subtract rho0 instead of 1000. As a consequence of this choice, the above expression becomes just

g + Grho*rho(i,j,k)

and "rho" stored in fotran array is no longer interpretable as "sigma_t", but in fact it is much smaller, depending on the choice of rho0, which can be selected by the user.

17 Horizontal Mixing

17.1 Setting parameter values

From https://www.myroms.org/forum/viewtopic.php?f=1&t=5

dale: Typically, you would want to have the explicit viscosity have a 2dx timescale short enough to be important relative to other dynamics. In practice, this would usually mean a timescale shorter than a day. Therefore, you would want to pick a viscosity something like:

visc2 $\sim (\Delta x/\pi)^2/$ timescale

visc4 $\sim (\Delta x/\pi)^4/$ timescale

for harmonic and biharmonic mixing where timescale is a fraction of a day (a quarter to a half perhaps).

This ensures that viscosity is working on 2dx features (which are inaccurate in any case) but not too strongly.

You notice that I have used words like "usually" and "typically" quite frequently. That is because choosing these parameters is more artistry than science. Nonetheless, the above mentioned rules of thumb often work OK.

17.2 Numerical Mixing

Burchard and Rennau (2008) - diagnosing spurious mixing

Marchesiello et al. (2009) - for TS_U3D_SPLIT improvements to spurious diapycnal mixing. Arango says using TS_A4HADVECTION, TS_A4VADVECTION is just as good in most cases.

17.3 Biharmonic mixing

Griffies say that you should **never** use biharmonic mixing on tracers, especially with more than one active tracer. Something about downgradient flux is **not** always implied.

17.4 Scaling with grid size

This is what ROMS does in `Utility/ini_hmixcoef.F`

$$\nu_4 = \texttt{visc4} \times \left(\frac{\Delta x}{\Delta x_{\max}} \right)^6$$

This `visc4` is the value in the `.in` file. In `Utility/ini_hmixcoef.F`, the `visc4` is the square root of the value in `.in`.

18 Lagrangian Analyses

Rivas & Samelson (2009) for statistcal drifter analysis.

Particle tracking options: `https://www.myroms.org/forum/viewtopic.php?t=2767`

Residence time calculations;: `https://www.myroms.org/forum/viewtopic.php?f=14&t=2806`

18.1 ROMS Floats

CPP options:

- `FLOATS` - required to use floats
- `FLOATS_VWALK` - vertical random walk - The temperature diffusivity AKt is used to get random displacements.
- `FLOATS_STICKY` - reflect floats that hit surface, stick floats that hit bottom

Files:

- `read_fltpar.F` - reads floats.in file and sets seeding time, location - process Fdx,Fdy etc.
- `def_floats.F` - defines output .nc files
- `interp_floats.F` - interpolates model fields to float position

Float distributions : by default,

$$x_i = fx0 + (i-1)F\,\mathrm{d}x \quad \text{and so on...}$$

`Fdx,Fdy,Fdz` **are used only if** `Fdt` **= 0**

In the output file, `Xgrid, Ygrid, Zgrid` are (x,y,z) trajectories in (i,j,k) space.

There is no `PERFECT_RESTART` for floats. `FRREC` in `floats.in` file needs to be set for ROMS to read in float output. Float output cannot be split into multiple files yet.

Notes on modifying float deployment strategy in `read_fltpar.F`

1. `G,C,T,N` in `floats.in` corresponds to `igrid,Fcoor,Ftype,Fcount` in `read_fltpar.F`.
2. What are `mc,nc`?

18.2 Using adjoint sensitivity

Firstly, the adjoint code cannot be compiled with OpenMP. Need MPI.

Running floats in reverse/adjoint: `https://www.myroms.org/forum/viewtopic.php?f=16&t=2191` - see list of papers using adjoint method.

Read Moore et al. (2009) for details and advantages of adjoint method.

Also see tutorial at `http://www.o3d.org/ROMS-Tutorial/Adjoint-Tutorial/TutorialAdjointSensitivityTest.pdf`

19 Passive Tracers

Steps:

- `#define T_PASSIVE, ANA_SPFLUX, ANA_BPFLUX` for surface, bottom boundary conditions.
- Set number of passive tracers (`NPT`) in `.in` file.
- Default tracer variable names must be `dye_01, dye_02` etc. as defined in varinfo.dat.

wilkin says: `https://www.myroms.org/forum/viewtopic.php?f=17&t=514`

> 1. Sharp fronts: Initial conditions with sharp spatial gradients are a severe test of the model algorithms, particularly advection. The Gibbs phenomenon (especially in 2nd-order schemes) noted in the posting by ilicakme is a well-known example.

This effect is exacerbated by sharp fronts. Keep in mind that you can't expect the model to resolve processes at the grid scale, and certainly not a 1-grid-point wide front. So setting initial conditions that are abruptly discontinuous on the grid scale are almost doomed to failure. In our successful dye-tracing simulations we initialize a smooth Gaussian shaped patch with length scale of at least a few grid spacings - the evolution of the patch is modeled well.

19.1 Late start passive tracer

`https://www.myroms.org/forum/viewtopic.php?f=14&t=2611`

20 NETCDF-4 output

`https://www.myroms.org/projects/src/ticket/248`

Use `#define HDF5` instead of `#define NETCDF4`. `https://www.myroms.org/projects/src/ticket/418`

Env variable `LD_LIBRARY_PATH` must contain path to nc4 libraries at runtime always - needed when ROMS executable can't find the libraries.

`NF90_HDF5` is deprecated as creation mode option. Use `NF90_NETCDF4` instead. See `http://www.unidata.ucar.edu/software/netcdf/docs/netcdf-f90/NF90_005fCREATE.html`

21 Performance

With ifort, compile with `-xHost -no_heap_arrays`

arango : `https://www.myroms.org/projects/src/ticket/769`

We also found that additional improvements (around 8 percent) in ROMS solutions compiled with ifort when the option `-heap_arrays` is removed. However, we need to set the stacksize option to a large value in some computers:

`FFLAGS += -Wl,-stack_size,0x64000000`

or set the environmental variable stacksize to unlimited in the login script. For example, I have the following command in my .tcshrc:

`limit stacksize unlimited`

If I type the limit UNIX command on a Linux cluster, I get:

```
    cputime unlimited
filesize unlimited
datasize unlimited
stacksize unlimited
coredumpsize 0 kbytes
memoryuse unlimited
vmemoryuse unlimited
descriptors 1024
memorylocked unlimited
maxproc 1024
```

ROMS has lots of authomatic arrays, so one has the option to allocate those arrays on heap or stack. Usually, the stack option is faster but we need to have enough of it. Otherwise, ROMS will blow-up because memory corruption.

On bash, I have to use `ulimit -s unlimited`.

22 References

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