

CHIMA DANIEL NNADIKA

ELECTRICAL / ELECTRONICS / EMBEDDED / SOFTWARE

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EDUCATION

UNIVERSITY OF LEEDS

MSc Electrical/Electronics Eng.
Class of 2018.

UNIVERSITY OF ESSEX

BEng Electronics Eng.
Class of 2014.

SKILLS

Software

c/c++, Objective-C,
python, java, javascript
HTML5/CSS3, verilog/xilinx, Visual
studio, Atom, Xcode, Eclipse.

Operating systems

Linux OS, Windows OS, mac OS

Platforms

Robot Operating System, Eagle pcb
design, Advanced Design System,
OpenCV, matlab, mbed, Raspi 3,
Arduino, Solidworks, Autocad,
Rawtherapee, GIMP

Office suite

Word, Excel, Power point, Libreoffice.

Teamwork

Github, Trello, Slack

EXTRACURRICULAR

Web design/development

Technical partner, Zicli Synergy
Basketball team, Dansol High

INTERESTS

Photography, Literature, Philosophy,
Robotics, Video games, Basketball,
Science journalism, Music, Podcasts,
Stock Markets

EXPERIENCE

OPERATIONS / INSTALLATION

January 2018 – Present

ZICLI | manufacturing

I made use solidworks and autocad to design a floor-plan needed for wire routing of camera systems across factory grounds. Testing of factory equipment, including paint mixer, pumps, and voltage regulators.

Early design of paint production line for smooth operation, cost cutting, safety and effective time management.

DATA ANALYST / IT

June 2016 – March 2017

DSCHC | health and medicine

Part of the first team to facilitate the setup and maintenance of medical data collection service for hospitals across the state. Using several datasets from each hospital, we were able to better distribute medical resources to where it was most needed.

Worked on an advertisement project as a lead writer and co-producer to help raise awareness for social medical healthcare.

ELECTRONICS ENGINEER

September 2015 – January 2016

KnowHow | repairs and logistics

I learnt a lot about electronics troubleshooting, testing and diagnostics. Working in an industrial assembly line gave me an added perspective on electrical assembly and fault analysis of electronic circuitry.

JUNIOR INTERN

June – August 2014

Epic Atlantic | oil and gas

While working with a team under the electrical department, I gained key skills in heavy machinery installations and their control. I suggested and helped to implement an embedded based power control system in place of analogue switched control.

PROJECTS

IoT TEMPERATURE LOGGER

I designed a temperature logging device using the NXP LPC1786 mbed microcontroller, using C++. I also used eagle CAD to design its hardware hub. The system could log its data via Wi-Fi to my computer and plot a graph on its LCD display.

SLAM ROBOT

I designed a robot using servo motors, a raspberry pi 3 alongside a pcb circuit full of sensors. The robot was capable of 3d mapping and navigation. I used ROS for the framework and a kinectSensor for its eyes.

BARE METAL VIDEO GAMES

Designed several video games on a bare metal Altera DE1-Soc development board, utilizing the Eclipse IDE environment. The games incorporated object oriented C, verilog IP cores, multi-board capabilities with the help of drivers I wrote myself.

PERSONAL WEBSITE

designed and developed a personal website from scratch using HTML5, CSS3 and javascript.

GIMP-PLUGIN

Designed a software Plug-in for interactive painting animation on any given image for the GIMP platform.