HW01 MS2

In editing the code to accommodate for larger matrices, I changed the data type for the number of bytes to use in the authors malloc function to a long long int rather than an int, in order to be able to store numbers larger than 2^32. While I did not ever get the mv1 code to multiply correctly for increasing number of processes, in the sense that as the number of processes increase, the values stored in the vector become increasingly inaccurate as well as it will only print n-1 values, here are the plots I obtained from running it.















