

# LGT3109

# Introduction to Coding for

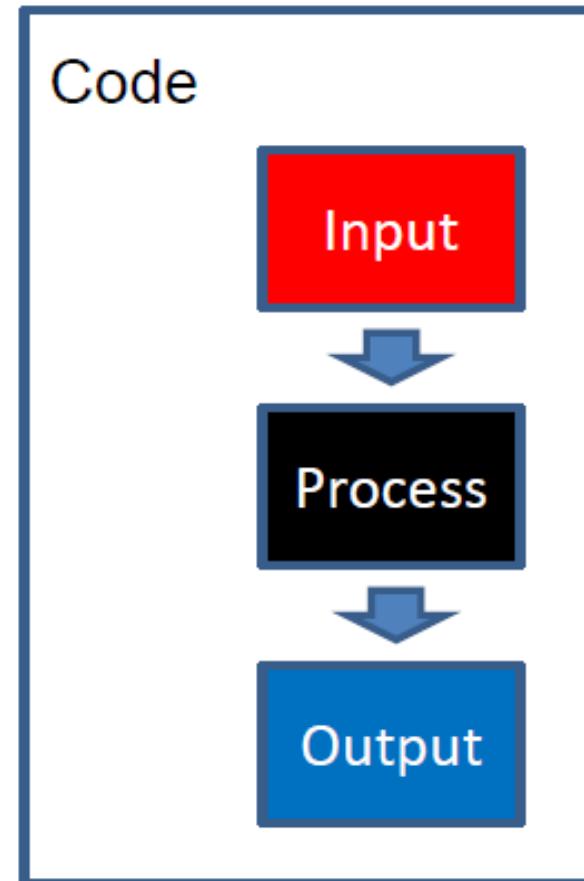
# Business with Python

## (week 2)

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# Summary of Week 1

- **Code** is a sequence of **instructions** for computers to work as the tool.
- **Python** is a coding language for **expression** of the instructions
- Python code structure:
  - Input
  - Process
  - Output



# Summary of Week 1

- Python code component:

➤ ***Value, Variable***

➤ ***Statement***

➤ ***Script***

- Python code step:

➤ ***Sequential steps***

➤ ***Repeated steps***

➤ ***Conditional steps***

# Values, Variables, Statements, Expressions

- Value and Variables
- Statement
- Expressions
- Comments

# Motivation Case

- Foxconn assembles and exports PC worldwide.
- Foxconn plans to ship containers from Hong Kong to San Francisco.
- Foxconn asks carrier to quote a shipping rate (USD per container)
- Foxconn wants to know the **total shipping cost** of its cargo

## Input:

What is the shipping quantity? 50

What is the shipping rate? 5000

## Output:

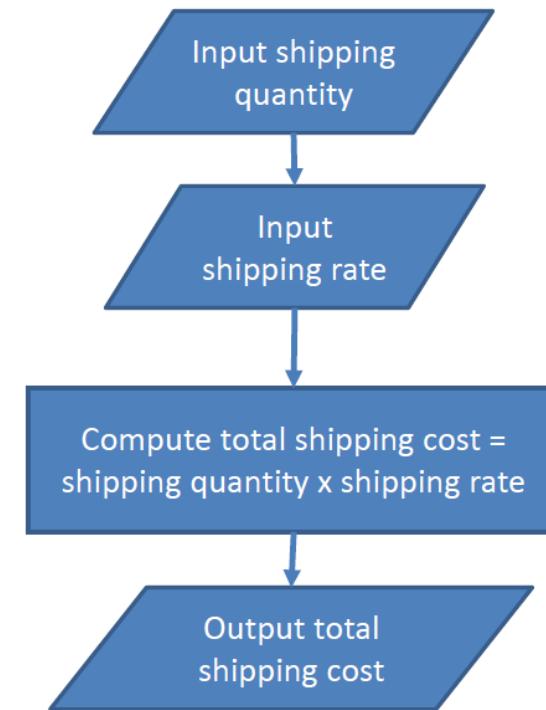
The total cost is 250,000



# Motivation Case-Code

- Foxconn assembles and exports PC worldwide.
- Foxconn plans to ship containers from Hong Kong to San Francisco.
- Foxconn asks carrier to quote a shipping rate (USD per container)
- Foxconn wants to know the total shipping cost of its cargo

```
#input
quantity= int(input('What is the shipping quantity? '))
shipping_rate= float(input('What is the shipping rate? '))
#process
total_cost= shipping_rate*quantity
#print
print(f'The total cost is {str(total_cost)}')
```



Variable	Operator	Constant	Function	Comment
----------	----------	----------	----------	---------

# Values, Variables, Statements, Expressions

- Value and Variables

- Statement

- Expressions

- Comments

# Value and Variables-Value

- Fixed **values** such as **numbers**, **letters**, **etc.**, are called “constants” because their value does not change.
- Value/constant only **3 types**: **integer**, **float**, **string**
- Python world: **number+string**, where number consists of **int** and **float**.
- An **integer** (**int**) is a **number** without a decimal point.  
  

```
>>> print(123)
```

```
123
```
- A **float** is a floating-point **number** that has a decimal place.  
  

```
>>> print(98.6)
```

```
98.6
```
- A **string** is a sequence of characters, can be **letters**, **numbers**, **etc.**  
  

```
>>> print('Hello world')
```

```
Hello world
```

# Value and Variables-Value

- A quick summary of **Value**:
- Number
  - Integer
  - Float
- String

# Value and Variables-Type

- Use “type” to know the type.
  - Float, integer, or string.

```
>>> type(123)
<class 'int'>
>>> type(98.6)
<class 'float'>
>>> type('Hello world')
<class 'str'>
>>>
```

- **Integers** cannot have leading zeros.
- **String constants** use single quotes ('') or double quotes ("")

```
>>> type(01)
SyntaxError: leading zeros i
  0o prefix for octal integer
>>> type(1)
<class 'int'>
>>> type(01.0)
<class 'float'>
```

```
>>> type('python')
<class 'str'>
>>> type("python")
<class 'str'>
>>>
```

# Value and Variables-Number

- **Numbers** have two main types
  - **Integers** are whole numbers: 14, 2, 0, 1, 100, 401233
  - **Floating Point Numbers** have decimal parts: 2.5 , 0.0, 98.6, 14.0
- Other number types are variations on float and Integer: complex, fraction, etc.

```
>>> xx = 1
>>> type(xx)
<class 'int'>
>>> temp = 98.6
>>> type(temp)
<class 'float'>
>>> type(1)
<class 'int'>
>>> type(1.0)
<class 'float'>
>>> type(1/2)
<class 'float'>
```

# Value and Variables-String

- **String** can be letters, symbols, “numbers”, combination of the above.
- When you input data, string will be “” or “”
- No exception!

```
>>> type('Hello world')
<class 'str'>
>>> type('Hello, world')
<class 'str'>
>>> type('123')
<class 'str'>
>>> type('Hello 123 world')
<class 'str'>
```

# Value and Variables-Type Conversion

- Use `float()` to convert int or str.
- Use `int()` to convert float or str.
- Use `str()` to convert float or int.
- Conversion should make sense!

```
>>> type(float(123))
<class 'float'>
>>> type(float('123'))
<class 'float'>
>>> type(int(123.0))
<class 'int'>
>>> type(int('123'))
<class 'int'>
>>> type(str(123.0))
<class 'str'>
>>> type(str(123))
<class 'str'>
```

➤ `float('Hello 123 world')`  
➤ `int('Hello 123 world')`  
➤ `int(123.4)`

# Value and Variables-Variables

- A **variable** is a named place in the memory.
- **Store/retrieve data** using the **variable “name”** (e.g., x, y).
- You choose the names of the variables.
- You can change the contents of a variable in a later statement.

x = 12.2

y = 14

x 12.2

y 14

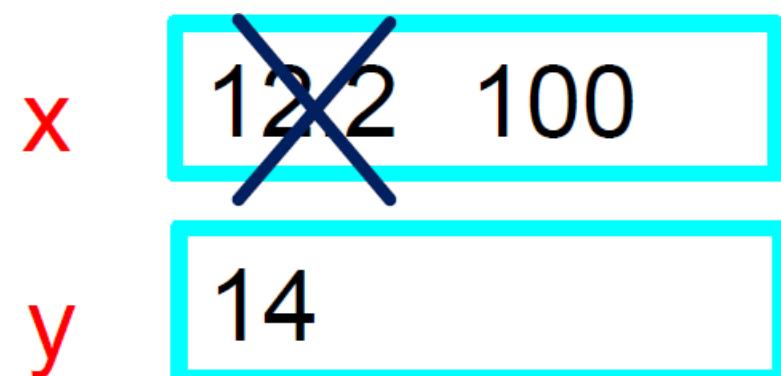
# Value and Variables-Variables

- A **variable** is a named place in the memory.
- **Store/retrieve data** using the **variable “name”** (e.g., x, y).
- You choose the names of the variables.
- You can change the contents of a variable in a later statement.

x = 12.2

y = 14

x = 100



# Value and Variables-Reserved Words

- You cannot use reserved words as variable names!

False	class	return	is	finally
None	if	for	lambda	continue
True	def	from	while	nonlocal
and	del	global	not	with
as	elif	try	or	yield
assert	else	import	pass	
break	except	in	raise	

- Otherwise, syntax errors

```
>>> false=3
>>> false
3
>>> False=3
SyntaxError: cannot assign to False
>>>
```

# Value and Variables-Name Rules

- Cannot be **reserved keywords**.
- Must start with a **letter** or underscore “**\_**”.
- Must consist of **letters, numbers, and underscores**.
- Case Sensitive.

spam	spam23	_	_	eggs
23spam	#sign	var.	.12	
spam	Spam	SPAM		

Whether a variable name is legal can be verified in Python IDLE

# Value and Variables-Name Rules

- What's wrong with these names?

```
>>> 76trombones = 'big parade'  
      File "<stdin>", line 1  
          76trombones = 'big parade'  
                      ^  
      SyntaxError: invalid syntax  
  
>>> more@ = 1000000  
      File "<stdin>", line 1  
          more@ = 1000000  
                      ^  
      SyntaxError: invalid syntax  
  
>>> class = 'Advanced Theoretical Zymurgy'  
      File "<stdin>", line 1  
          class = 'Advanced Theoretical Zymurgy'  
                      ^  
      SyntaxError: invalid syntax  
  
>>>
```

# Value and Variables-Name Rules

- Choose convenient names. (`a12b3c45` vs `a` vs `hour`)
- **Variables names help us remember what we store.**
- However, well named variables sometimes “sound” so good that they must be reserved keywords and cannot be used for variable names.

```
x1q3z9ocd = 35.0
x1q3z9afd = 12.50
x1q3p9afd = x1q3z9ocd * x1q3z9afd
print(x1q3p9afd)
```

What are these bits  
of code doing?

# Value and Variables-Name Rules

- Choose convenient names. (`a12b3c45` vs `a` vs `hour`)
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x1q3z9afd = 12.50  
x1q3p9afd = x1q3z9ocd * x1q3z9afd  
print(x1q3p9afd)
```

```
a = 35.0  
b = 12.50  
c = a * b  
print(c)
```

What are these bits  
of code doing?

# Value and Variables-Name Rules

- Choose convenient names. (`a12b3c45` vs `a` vs `hour`)
- **Variables names help us remember what we store.**
- However, well named variables sometimes “sound” so good that they must be reserved keywords and cannot be used for variable names.

```
x1q3z9ocd = 35.0  
x1q3z9afd = 12.50  
x1q3p9afd = x1q3z9ocd * x1q3z9afd  
print(x1q3p9afd)
```

```
a = 35.0  
b = 12.50  
c = a * b  
print(c)
```

What are these bits  
of code doing?

```
quantity = 35.0  
shipping_rate = 12.50  
total_cost = quantity * shipping_rate  
print(total_cost)
```

# Value and Variables-Name Rules

- Choose convenient names. (`a12b3c45` vs `a` vs `hour`)
- Variables names help us remember what we store.
- However, well named variables sometimes “sound” so good that they must be reserved keywords and cannot be used for variable names.

➤ For example: `yield`

# Value and Variables-Name Rules

- The underscore character “\_” can appear in a name.
- It is often used in name with multiple words
  - such as `my_name` , `hour_rate` , `student_id` , etc.
- The official Python Style Guide says that variables should be “lowercase with words separated by underscores as necessary to improve readability”

# Value and Variables-Rethink

- What are the types for variables?
- Can you convert a variable type?
- Structure:
  - **Value**: Number (integer, float), **string**
  - **Word**: lower/higher case
  - **Variable**: use “reasonable” variable name.

# Values, Variables, Statements, Expressions

- Value and Variables
- Statement
- Expressions
- Comments

# Statement

- A **statement** is a unit of code (or instruction) that Python interpreter can execute.
- A **script** contains a **sequence** of statements.

`x = 2` ← Assignment statement

`x = x + 2` ← Assignment with expression

`print(x)` ← Print statement

Variable

Operator

Constant

Function

# Statement-Print Statement

- To display a value or the value of a variable, you can use a print statement

- `print (value, value, value, ...)`
- By default, values are separated by space ''.

```
>>> print('3', '4')
      3 4
>>> print('3 '+'4')
      3 4
>>> y=4
>>> print(f'3 {str(y)}')
      3 4
>>>
```

# Statement-Input Statement

- Use `input()` function to instruct Python to pause and read data from the user.
- `input()` function returns a string.
- Pass a string to `input()` to be displayed before pausing for input.

```
nam = input('Who are you? ')
print('Welcome', nam)
```

Who are you? Chuck  
Welcome Chuck

# Statement-Assignment Statement

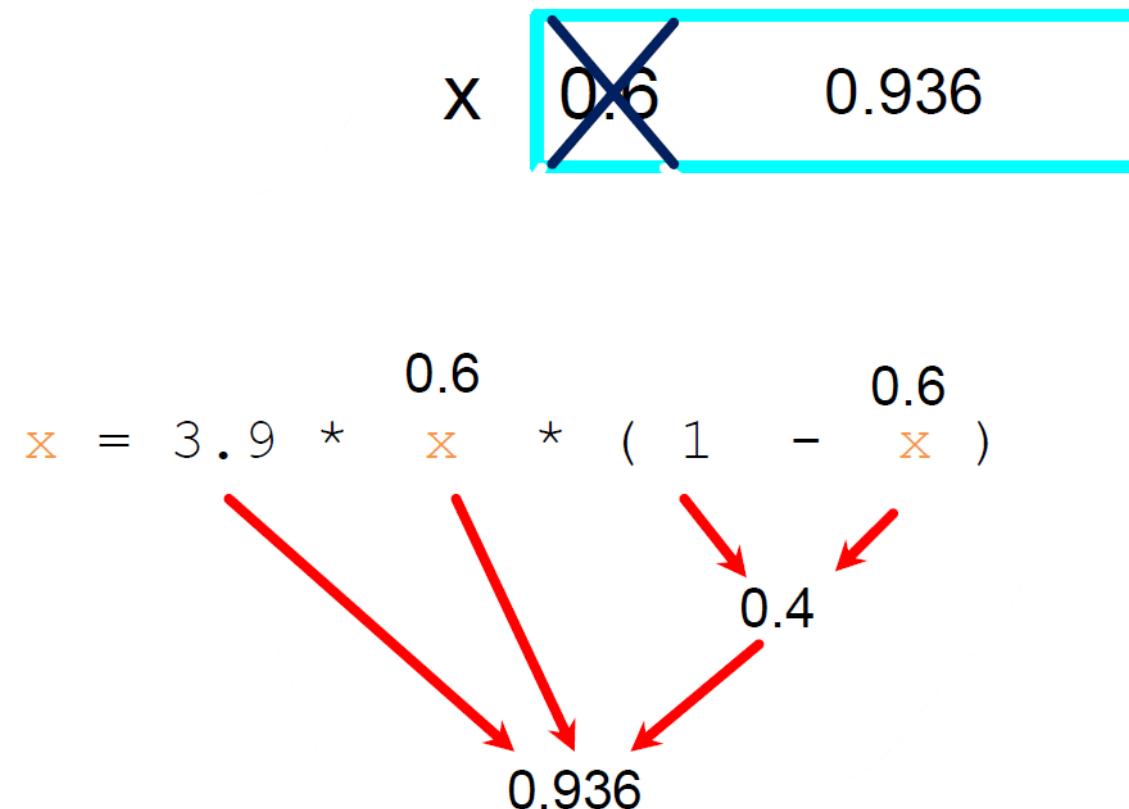
- The assignment statement (=) assign values to variables.
- An assignment statement consists of:
  - an **expression** on the right-hand side.
  - a **variable** to store the result on the left-hand side.

Variable = Expression

$x = 3.9 * x * ( 1 - x )$

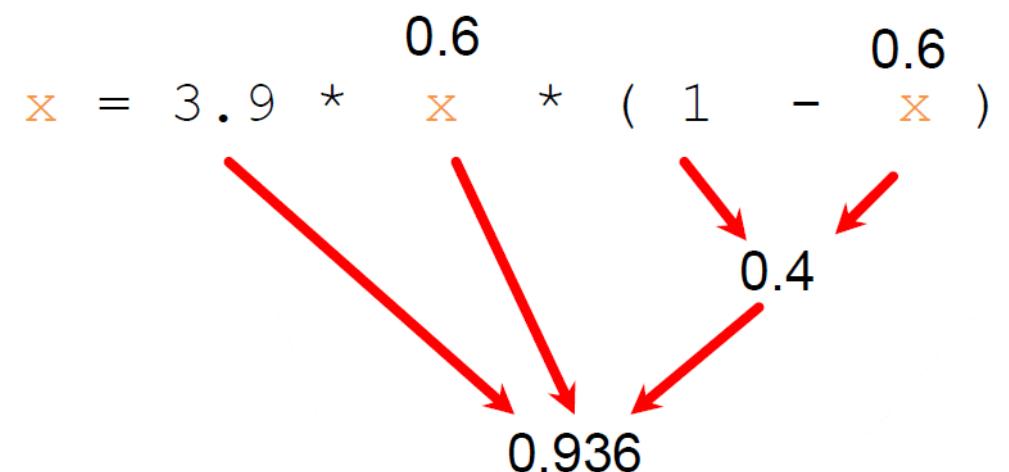
# Statement-Assignment Statement

- A **variable** (e.g., `x`) is a memory location used to store a **value** (e.g., `0.6`).
- The right side of “=” is an **expression**. Once the expression is evaluated, the result is placed in (assigned to) the **variable** on the left side of “=” (e.g., `x`).



# Statement-Assignment Statement

- The value stored in a variable can be updated by replacing the old value (e.g., 0.6) with a new value (e.g., 0.936).



# Statement-Exercise

What is the value of  $y$ ?

→  $x=100$

$y=x$

$x=200$

$x$	<input type="text" value="100"/>
$y$	<input type="text"/>

# Statement-Exercise

What is the value of  $y$ ?

$x=100$

→  $y=x$

$x=200$

$x$	100
$y$	100

# Statement-Exercise

What is the value of  $y$ ?

$x=100$

$y=x$

→  $x=200$

$x$	<input type="text" value="100"/> <input type="text" value="200"/>
$y$	<input type="text" value="100"/>

# Statement-Exercise

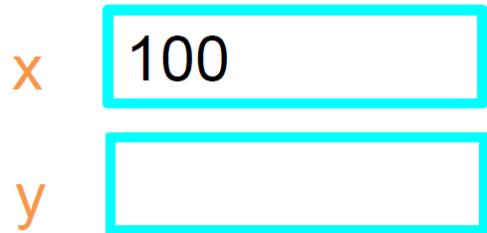
Are values of  $x$  and  $y$  swapped?

→  $x=100$

$y=200$

$x=y$

$y=x$



# Statement-Exercise

Are values of  $x$  and  $y$  swapped?

$x=100$

→  $y=200$

$x=y$

$y=x$

$x$  100

$y$  200

# Statement-Exercise

Are values of  $x$  and  $y$  swapped?

$x=100$

$y=200$

→  $x=y$

$y=x$

$x$	<del>100</del>	200
$y$	200	

# Statement-Exercise

Are values of  $x$  and  $y$  swapped?

$x=100$

$y=200$

$x=y$

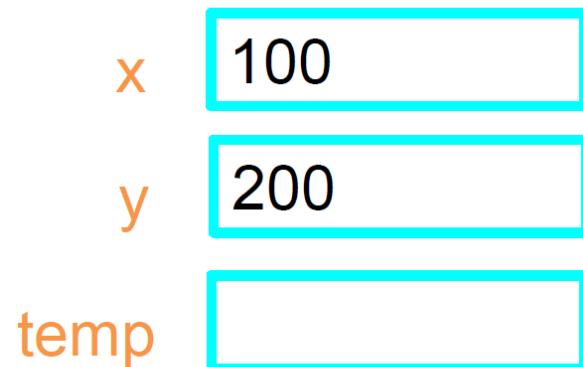
→  $y=x$

$x$	<del>100</del>	200
$y$	200	

# Statement-Exercise

How to swap values of **x** and **y**?

```
x=100  
→ y=200  
temp=x  
x=y  
y=temp
```



# Statement-Exercise

How to swap values of **x** and **y**?

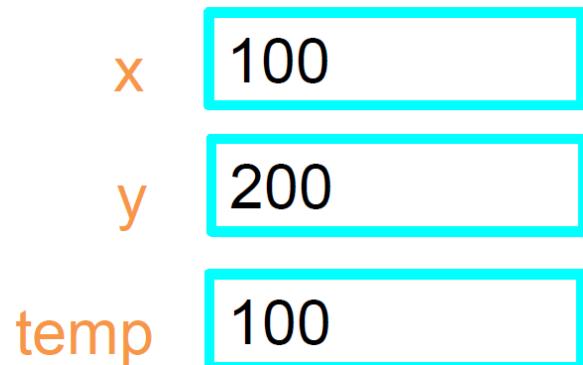
**x**=100

**y**=200

→ **temp=x**

**x=y**

**y=temp**



# Statement-Exercise

How to swap values of **x** and **y**?

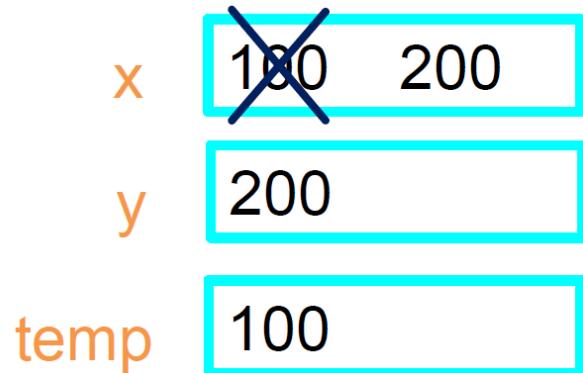
**x**=100

**y**=200

**temp**=**x**

→ **x**=**y**

**y**=**temp**



# Statement-Exercise

How to swap values of **x** and **y**?

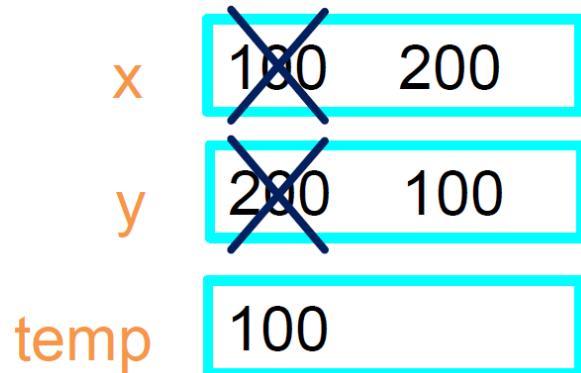
**x**=100

**y**=200

**temp**=**x**

**x**=**y**

→ **y**=**temp**



# Values, Variables, Statements, Expressions

- Value and Variables
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# Expressions-Numerical Expressions

- **Operators**: special symbols representing computations (+,-,...)

- **\*\*** is exponentiation:  $3^{**}2 = 9$
- **%** is remainder:  $25\%7=4$
- **//** is integer division:  $25//7=3$

- An **expression** is a combination of **values**, **variables**, and **operators** (e.g.,  $3*(4+hour)+5$ ).

Operator	Operation
+	Addition
-	Subtraction
*	Multiplication
/	Division
**	Power
//	Integer division
%	Remainder

# Expressions-Numerical Expressions Examples

```
>>> xx = 2  
>>> xx = xx + 2  
>>> print(xx)  
4  
>>> yy = 440 * 12  
>>> print(yy)  
5280  
>>> zz = yy / 1000  
>>> print(zz)  
5.28  
>>> print(4 ** 3)  
64
```

```
>>> jj = 23  
>>> quotient = jj // 5  
>>> remainder = jj % 5  
>>> print(quotient,  
remainder)  
4 3
```

$$\begin{array}{r} 4 \text{ R } 3 \\ 5 \overline{)23} \\ 20 \\ \hline 3 \end{array}$$

Operator	Operation
+	Addition
-	Subtraction
*	Multiplication
/	Division
**	Power
//	Integer division
%	Remainder

# Expressions-Numerical Expressions Examples

- Would expression operations change type?
- **Division** of two integers produces a floating-point result.
- How about multiplication, addition, subtraction...
- Int and float. (talk about string later)

```
>>> print(10 / 2)
5.0
>>> print(9 / 2)
4.5
>>> print(99 / 100)
0.99
>>> print(10.0 / 2.0)
5.0
>>> print(99.0 /
100.0)
0.99
```

# Expressions-Operator Precedence

- Multiple operators in one expression, Python must know which one to do first.
- This is called “operator precedence”.
- Which operator “takes precedence” over the others?

```
x = 1 + 2 * (3 - 4) / 5 ** 6
```

# Expressions-Operator Precedence

- Highest precedence rule to lowest precedence rule:

- Parentheses are always respected
- Exponentiation (raise to a power)
- Multiplication, Division, and Remainder
- Addition and Subtraction
- Left to right

Parenthesis  
Power  
Multiplication  
Addition  
Left to Right



LAMPP

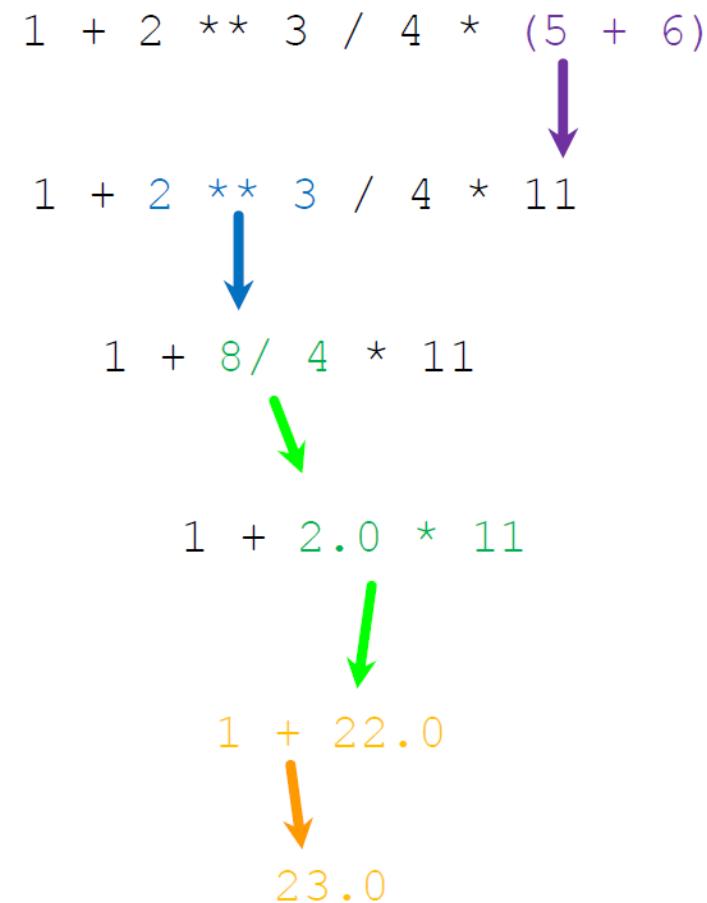
# Expressions-Operator Precedence

```
>>> x = 1 + 2 ** 3 / 4 * (5 + 6)  
>>> print(x)  
11.0  
>>>
```



LAMPP

Parenthesis  
Power  
Multiplication  
Addition  
Left to Right



# Expressions-Operator Precedence

- Remember the rules **top to bottom**.
- When writing code use **parentheses**.  
➤  $1 + ((2^{**} 3) / 4) * (5 + 6)$
- When writing code keep mathematical expressions simple enough that they are easy to understand.
- Break long series of mathematical operations up and make them clearer.

```
volume = 1*2*3 #width*height*length  
density = 2 * 997 #twice of the water  
weight  = volume * density
```

Parenthesis  
Power  
Multiplication  
Addition  
Left to Right



LAMPP

# Expressions-Different Types

- Remind: operators works for float and int.
- How about numbers and strings?
- How about strings and strings?

# Expressions-Different Types

- Numbers and strings: never good friends! Unless strings can be converted to numbers. Try add 1 to a string.
- Strings and strings: only “+”, unless all converted to numbers.

- Addition is different for types.

```
>>> ddd = 1 + 4
>>> print(ddd)
5

>>> eee = 'hello ' + 'there'
>>> print(eee)
hello there
```

# Values, Variables, Statements, Expressions

- Value and Variables
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# Comments-Using # Mark

- Anything after **#** is ignored by Python.
  - Can be put on a line by itself, or at the end of a line.
- Why comment?
  - Describe what is going to happen in a sequence of code.
- For debugging: Temporarily turn off a line of code.
- Useful in debugging a code, e.g., test which one of the two possible expressions is correct.

```
# compute the percentage of the hour that has elapsed
percentage = (minute * 100) / 60

percentage = (minute * 100) / 60      # percentage of an hour
```

# Comments-Using # Mark

```
# Get the name of the file and open it
name = input('Enter file:')
handle = open(name, 'r')

# Count word frequency
counts = dict()
for line in handle:
    words = line.split() # Split a line into words
    for word in words:
        counts[word] = counts.get(word) + 1

# Find the most common word
bigcount = None
bigword = None
for word, count in counts.items():
    if bigcount is None or count > bigcount:
        bigword = word
        bigcount = count

# All done
print(bigword, bigcount)
```

# Comments-Using # Mark

```
# Get the name of the file and open it
name = input('Enter file:')
handle = open(name, 'r')

# Count word frequency
counts = dict()
for line in handle:
    words = line.split() # Split a line into words
    for word in words:
        #counts[word] = counts.get(word) + 1    for debugging
        counts[word] = counts.get(word,0) + 1

# Find the most common word
bigcount = None
bigword = None
for word, count in counts.items():
    if bigcount is None or count > bigcount:
        bigword = word
        bigcount = count

# All done
print(bigword, bigcount)
```

# Comments-Debugging

- Three types of errors:

- Syntax error
- Runtime error
- Semantic error

# Comments-Debugging

- Syntax error: violating python “grammar”
  - At this point: an illegal variable name, invalid expression of values.

```
>>> bad name = 5
SyntaxError: invalid syntax
```

```
>>> month = 09
File "<stdin>", line 1
```

```
    month = 09
```

```
^
```

```
SyntaxError: invalid token
```

# Comments-Debugging

- Runtime error: errors when the code is executed.
- At this point: "use before defined", i.e., trying to use a variable before you have assigned a value.
- E.g., spell a variable name wrong or not notice that Variables names are case sensitive.

```
>>> principal = 327.68
>>> interest = principle * rate
NameError: name 'principle' is not defined
```

```
>>> hour = 5
>>> print(Hour)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'Hour' is not defined
```

# Comments-Debugging

- Semantic error: errors that cause the code not to do what you intended for it to do.
- –At this point, it could be the wrong order of operations.
- –E.g., to print the result of `distance / (2 * speed)`, we may have a wrong code: `print(distance/2*speed)`.

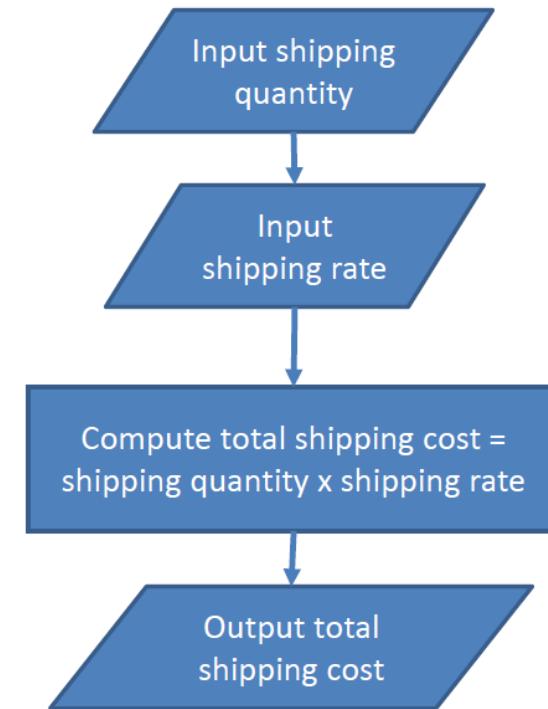
# Summary

- Values cannot be changed
  - E.g. 1, 2, 'hello'
- Variables store values for retrieval
  - E.g. name='Alice'
- Mnemonic and legal variable names (style)
- A statement is a unit of instruction
- A print statement displays data
  - E.g. `print(x)`, `print('hello world')`
- An assignment statement stores a value in a variable
  - `x = 1`
- An expression is a combination of values, variables, and operators
  - E.g. `1+2*x/4+(5-6)*y`
- Values have different types, which are different in operations and can be converted
  - E.g., `1+2`, `'1'+'2'`, `int('1')`
- Input statement returns a string, which can be converted to numbers
  - E.g., `int(input('what's your age?'))`
- Object oriented thinking about type as class
- Comments (anything after `#`) are ignored in execution, but they are useful for coding
- Possible Errors
  - Syntax error: e.g. illegal variable names
  - Runtime error: e.g. wrong spelling of variable names
  - Semantic error: e.g. wrong evaluation order in expression

# Summary

- Foxconn assembles and exports PC worldwide.
- Foxconn plans to ship containers from Hong Kong to San Francisco.
- Foxconn asks carrier to quote a shipping rate (USD per container)
- Foxconn wants to know the total shipping cost of its cargo

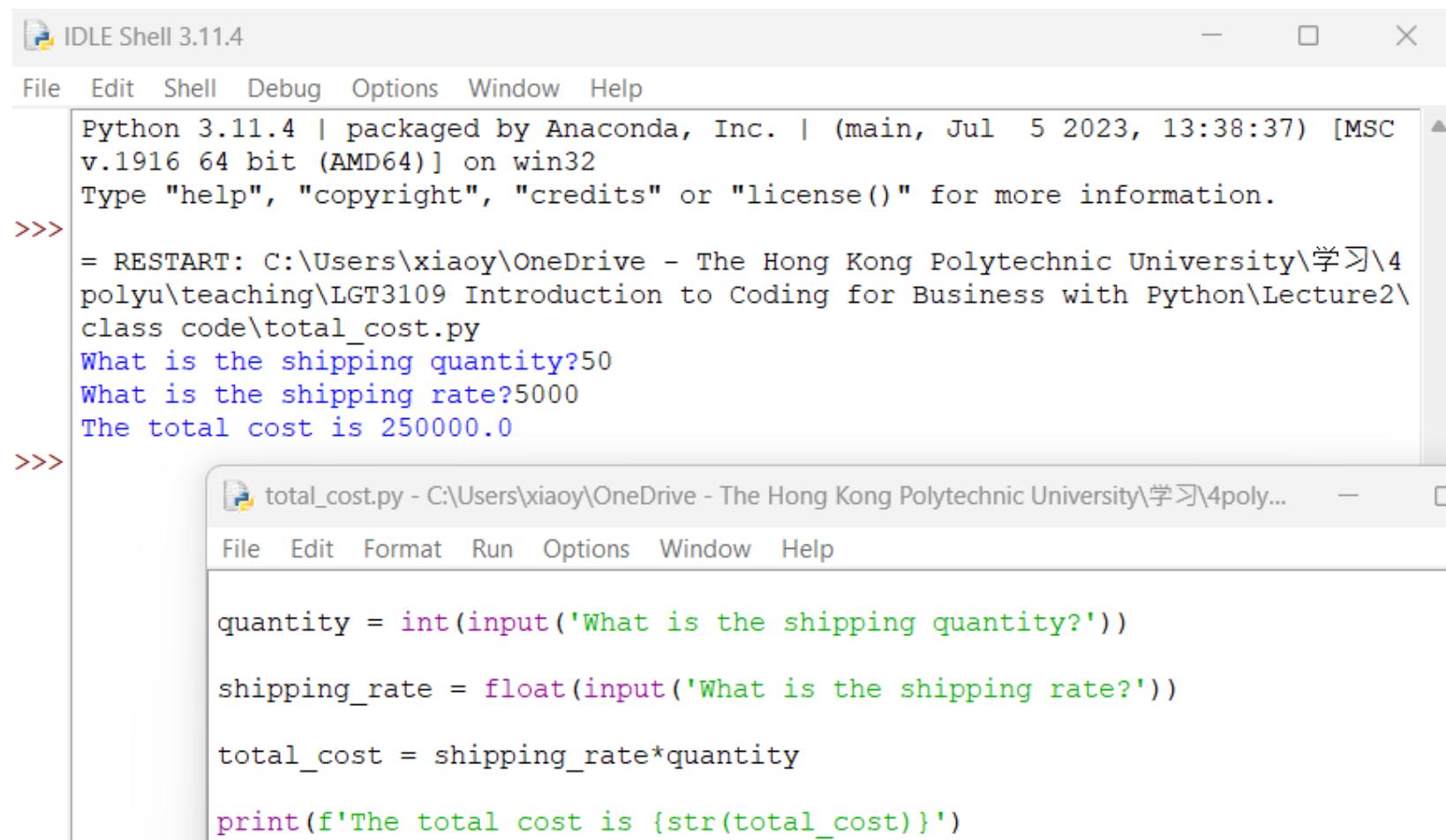
```
#input
quantity= int(input('What is the shipping quantity? '))
shipping_rate= float(input('What is the shipping rate? '))
#process
total_cost= shipping_rate*quantity
#print
print(f'The total cost is {str(total_cost)}')
```



Variable	Operator	Constant	Function	Comment
----------	----------	----------	----------	---------

# Motivation Case-Execution

- Use shell or editor?



The screenshot shows the Python IDLE environment. On the left is the IDLE Shell window (version 3.11.4) displaying a command-line session. On the right is the code editor window for a file named `total_cost.py`.

**IDLE Shell 3.11.4**

```
Python 3.11.4 | packaged by Anaconda, Inc. | (main, Jul 5 2023, 13:38:37) [MSC v.1916 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.

>>> = RESTART: C:\Users\xiaoy\OneDrive - The Hong Kong Polytechnic University\学习\4polyu\teaching\LGT3109 Introduction to Coding for Business with Python\Lecture2\class code\total_cost.py
What is the shipping quantity?50
What is the shipping rate?5000
The total cost is 250000.0

>>>
```

**total\_cost.py**

```
File Edit Format Run Options Window Help

quantity = int(input('What is the shipping quantity?'))

shipping_rate = float(input('What is the shipping rate?'))

total_cost = shipping_rate*quantity

print(f'The total cost is {str(total_cost)}')
```

# Acknowledgement

- Acknowledgements / Contributions
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