

Dallas Youth Cricket Rules

(Senior Teams)

1. Only Team Coach is allowed to be inside the ground at the leg umpire to guide the bowling team
2. 12 over game. Each game is played between two teams of eleven players
3. Every player including the wicket keeper will bowl at least one over. Only one bowler is allowed to bowl two over. Over # 12 will be the second over bowled by him. He cannot bowl his second over in between. His first over may be as late as 10th over of the inning.
4. Maximum six wide balls per over are allowed by a bowler. After that the bowler must retire and coach is required to choose another bowler to finish that over. Chosen replacement bowler needs to be different every time and can't be the one who bowled the last over, chosen a replacement bowler before, or the one who would bowl the 12th over. Replacement bowler doesn't have a limit on the wide bowls and has to finish the over.
5. Maximum six wide balls per over are allowed by a bowler. After that the bowler must retire and coach is required to choose another bowler to finish that over. Chosen replacement bowler needs to be different every time and can't be the one who bowled the last over, chosen a replacement bowler before, or the one who would bowl the 12th over. Replacement bowler doesn't have a limit on the wide bowls and has to finish the over.
6. Example: Bowler "A" bowls two legal deliveries and maximum of six wide in an over. He must be retired and replaced by bowler "B" who has to bowl the remaining 4 deliveries no matter how many wide he bowls.
7. No LBW decisions
8. WIDES:
 - o i. A WIDE counts as ONE (1) extra to the batting side and an extra ball is bowled in the over for each WIDE. Two cans shall be placed or Solid Color lines will be drawn and any bowled ball passing the crease outside these cans /lines (Note NOT above the can/line) shall be designated a WIDE.
 - o ii. To assess a WIDE delivery, two lines are drawn at a distance of one full standard bat from the off/leg stump at right angles to the crease and extending from the bowling crease. Two lines are drawn for the leg side at a distance of bat handle from the leg/off stump at right angles to the crease.
 - o iii. A bowled ball passing the crease outside these lines shall be designated a WIDE, provided it does not touch the bat and/or any part of the striker or part of his equipment. Any delivery down leg-side or off-side passing the crease outside these cans/lines (Note NOT above the can/lines) shall be designated a WIDE.
 - o iv. The ball will be considered LIVE after a call of WIDE, i.e. the batsman can be out, though only 1 run will be awarded.
9. No Balls (Over Stepping 1 extra run and a free hit) Coach needs to guide the bowler.
10. Wicketkeeper is allowed to bowl
11. Byes are legal so coaches please pick the best keeper for your team

12. Batsman MUST retire not out on reaching a personal score of 21 runs, but may return to continue his innings if one of the last pair of batsmen is out before completion of six overs. The batsman may complete all runs possible off the shot which takes him to or past the 21, e.g. if on 20 he then hits a boundary, the full score will be added, or if he is able to run additional runs past 21 they will also count. Not out batsmen must return to the crease in their original batting order.
13. Any team can retire his batsman before reaching the 21 runs. (Coach should agree for this change) A batsman can retire only at the end of an over or as soon he reaches 21 runs
14. If 10 wickets fall before the 12 overs are completed, the last remaining not out batsman is the only one who can score runs and therefore if he scores 1, 3 or 5 he must return to the batting crease. The last remaining batsman will be declared out if his partner is run out.
15. Wicket to Wicket distance 56' Boundaries 140' Radius