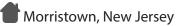








people.rit.edu/dcm5659



Education

BS New Media Interactive Development Minor in Game Design and Development GPA 3.64

Dean's List: Spring 2014 - Present

Programming

HTML5 CSS JavaScript C#

C++

Tools/Environments

Illustrator Photoshop InDesign Unity

Visual Studio

Git

Libraries

jQuery Bootstrap

Projects

Beginner Builder

A web application for beginner PC builders which utilizes APIs from BestBuy and Google Maps to return a list of parts and store locations where they can be purchased.

Escape the Maze - Pathfinding

A 2D maze game where the player has to escape before being caught by a constantly pursuing monster. Made using Unity 2D

Crash Tactics

A board game where you control an asteroid navigating black holes and planets in an attempt to reach and destroy your enemies.