

This is the algorithm that calculates the DNL and INL errors. It uses samples that are generated by two small routines in the beginning of the code. These routines are called: `make_sinewaveforunipolar` or `make_sinewaveforbipolar` (they generate the sinewave) and `adc_transferunipolar` or `adc_transferbipolar` (they digitize the sinewave). There is a routine called `histo(bits,sample)` that calculates the number of occurrences per bin.

The formulas used in the calculations of DNL and INL are shown below:

$$DNL(n) = \frac{h(n)_{ACTUAL}}{p(n)M_T} \quad (1)$$

and:

$$INL_j = \sum_{n=1}^j DNL_j \quad (2)$$

where $h(n)$ is the number of occurrences per bin in the output histogram and $p(n)$ is the probability density of the sine wave. M_T is the number of samples.

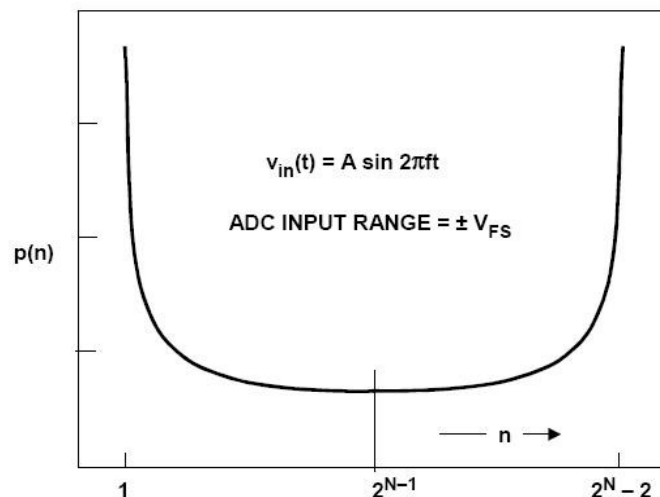
There are some notes that must be mentioned: First of all, the number of samples M_T should be very big; much bigger than the number of possible digital values that the ADC can represent. The input sine wave should be a pure sine wave without any distortion or noise. This is because of the fact that the DNL and INL errors come from the inside imperfections of the ADC and not from the input signal. In case someone wants to add some distortion on the input sine wave of frequency f , the distortion should be like that:

$$\text{distortion} = a_1 \sin 2\pi(2.222 f) t + a_2 \sin 2\pi(3.33333 f) t + \dots$$

where a_1, a_2, \dots are small compared with the amplitude of the pure sine wave.

Also, the number of samples should always guarantee an integer number of sine wave periods. Also, the sine wave's frequency and the sampling frequency should not be correlated in any way in order to receive as many different digital values as possible, for the histogram to be reliable.

The main structure of the algorithm is the following: a histogram is made out of the digitized samples in order to measure the number of occurrences per bin, meaning the number of times that a specific digital value was observed. Also, another vector is used, in which the theoretical values of the probability density function per bin are appended. $p(n)$ should always look like the figure below. Then I used the formulas (1) and (2) to calculate a vector of DNL values and an INL value



Someone shouldn't expect zero DNL and INL values although the input is a pure sine wave. The DNL and INL errors are calculated in LSBs. To convert INL into %FSR someone should divide each INL with the number of digital values that the ADC can represent which means to divide the INL error with 2^N where N is the number of bits.