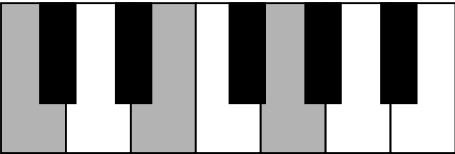


1	0	0	0	1	0	0	1	0	0	0	0
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[Array]

0	1	2	3	4	5	6	7	8	9	10	11
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<Pitch Classes>



Chord