

STRUCTURE OF A PROGRAM IN C

Hello World!

First program: simply writes “Hello World” to your computer screen.

```
1: // my first program in C
2: #include <stdio.h>
3:
4: int main()
5: {
6:     printf("Hello World!");
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This is where we will visualize code



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This is where we will visualize output



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Lines beginning with `//` are comments.

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Lines beginning with **#** are directives read and interpreted by the *preprocessor*.

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The directive **include** tells the preprocessor to access other functionalities, which are specified in the header **stdio**.

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The directive **include** tells the preprocessor to access other functionalities, which are specified in the header **stdio**.

stdio defines the standard input and output operations, such as writing the output of this program (Hello World) to the screen.

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Blank lines have no effect on a program but are good procedure for readability!

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Declaration of the **main** function.

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Declaration of the **main** function.

main is the function called when the program is executed.

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All C programs start from the **main** function.

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For now, let's ignore the meaning of **int** and of the parenthesis **()**.

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Body of the function, defined between braces:

- begin of the function defined by {
- end of the function defined by }

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C statement (i.e., instruction).

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C statement (i.e., instruction).

printf stands for print formatted, and it will allow to print messages on the default output device (i.e., the monitor).

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printf is defined in the header **stdio.h**

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printf stands for print formatted, and it will allow to print messages on the default output device (i.e., the monitor).

“Hello World!” is the message to be printed.

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;
; defines the end of a statement.

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C statement (i.e., instruction).

printf stands for print formatted, and it will allow to print messages on the default output device (i.e., the monitor).

“Hello World!” is the message to be printed.

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; defines the end of a statement.

Print “Hello World!” on screen.

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```

End of program.

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2: #include <stdio.h>
3:
4: int main() {printf("Hello World!"); }
```

start (a line of text) or position (a block of text) further from the margin than the main part of the text.

C does not have strict rules on **indentation** or on how to split instructions in different lines.

Proper text formatting helps readability.

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start (a line of text) or position (a block of text) further from the margin than the main part of the text.

Hello World!

C++ does not have strict rules on indentation, but it is a good idea to split instructions into blocks.

Proper indentation improves readability.

*INDENTATION
WILL BE
EVALUATED IN
YOUR PROJECTS!*

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```
1: // my first program in C
2: #include <stdio.h>
3:
4: int main()
5: {
6:     printf("Hello World!\n");
7:     printf("I am a C program");
8: }
```

```
Hello World!
I am a C program
```



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1: // my first program in C
2: #include <stdio.h>
3:
4: int main()
5: {
6:     printf("Hello World!\n");
7:     printf("I am a C program");
8: }
```

The special character '`\n`' inserts a newline in the message.

Hello World!
I am a C program



Comments

```
// line comments  
  
/* block comment */  
  
/*  
multiple  
line  
block  
comment  
*/
```

Line comments discard everything from where the pair of slash signs `//` are found up to the end of that same line.

Block comments , discard everything between the `/*` characters and the first appearance of the `*/` characters, with the possibility of including multiple lines.

Comments

```
1: // my first program in C
2: #include <stdio.h>
3:
4: int main()
5: {
6:     printf("Hello World!\n"); // prints Hello World!
7:     printf("I am a C program"); // prints I am a C++ program
8: }
```

Writing comments is good
practice!



```
Hello World!
I am a C program
```