

Concatenative programming and stack-based languages

Douglas Creager
Walland Heavy Research

Strange Loop – Papers We Love
September 21–22, 2023 – St. Louis

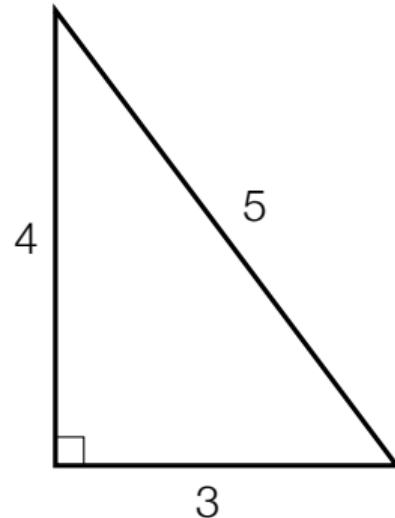
Continued for use in Colonies, after the Regiments of
the Chenango County now Stationed in New York, of the United
States from the 26th Day of February 1776 to the 15th Day of
April following both Days Inclusive.

Name	Commission	Date	Mo.	Day	Year	Age	Years	Months
Athen Horton	Sept. 1776	July 26	1776	6	8	3	41	4
John Young	Aug. 1776	July 26	1776	7	1	1	41	7
Richard Lewis	2 Capt. 1776	July 26	1776	8	3	4	41	8
James Condie	2 Capt. 1776	July 26	1776	8	3	4	41	8
James Anderson	2 Capt. 1776	July 26	1776	7	1	1	41	7
Oliver Rollins	2 Capt. 1776	July 26	1776	6	5	2	41	6
George Sharpe	2 Capt. 1776	July 26	1776	6	6	2	41	6
Gilbert Norton	March 1776	July 26	1776	6	2	2	41	6
Willie Campbell	... 1776	July 26	1776	6	3	2	41	6
James Norton	... 1776	July 26	1776	3	4	1	41	3
William Davis	April 1776	July 26	1776	2	1	0	41	2
Peter Knott	... 1776	July 26	1776	3	1	0	41	3
John Knott	... 1776	July 26	1776	6	1	2	41	6
James Knott	... 1776	July 26	1776	5	1	1	41	5
John Kelly	... 1776	July 26	1776	5	1	2	41	5
David Johnson	Feb. 1776	July 26	1776	6	5	2	41	6
Sam'l Douglass	March 1776	July 26	1776	4	8	1	41	4
Elizabeth Tille	April 1776	July 26	1776	1	0	0	41	1
Geo. N. Green	March 1776	July 26	1776	4	1	1	41	4
Abiel Eaton	Sept. 1776	July 26	1776	6	6	6	41	6

John Green	July 26	1776	3	4	1
Joyce Burnell	March 1776	15	0	3	1
Charles Bruff	July 26	15	6	2	1
James H. Goulds	11	1	1	1	1
Stephen Lawrence	13	1	1	1	1
John Pepper	Sept. 1776	15	4	1	1
John Davis	March 1776	15	6	1	1
Stephen Bowditch	14	1	1	1	1
Joseph Dickerman	July 26	15	1	1	1
James H. Remond	March 24	15	3	1	1
Robert Livingston	6	15	3	3	2
Army Davis	Feb. 25	15	6	3	2
John Pitcher	23	15	6	3	2
Richard M. Donalds	Sept. 1776	15	0	4	2
John Mitchell	March 3	15	5	2	1
Emmely Scott	25	15	3	0	1
John Rogers	1	15	6	3	2
Matthew Northard	4	15	6	0	2
William Watson	7	15	1	4	1
Joseph Williams	Sept. 1776	15	1	4	2
John Jackson	March 6	15	3	3	2
John Pratt	28	15	6	0	2
John Parker	March 20	15	1	7	2
Emmely Watson	8	15	0	7	1
John Stevenson	8	15	1	1	1
James Galman	8	15	1	1	1
Peter Burgess	8	15	1	3	1
James Woodfords	March 10	15	1	2	1
John Rollins	Sept. 1776	15	6	3	2
James Condie	March 1776	15	1	8	2

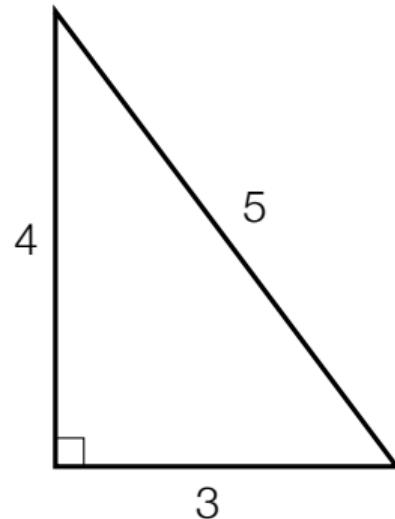
Names

Pythagoras



```
import math  
  
leg1 = 3  
leg2 = 4  
  
l1sq = leg1 * leg1  
l2sq = leg2 * leg2  
hypotsq = l1sq + l2sq  
result = math.sqrt(hypotsq)  
  
print(result)
```

Pythagoras

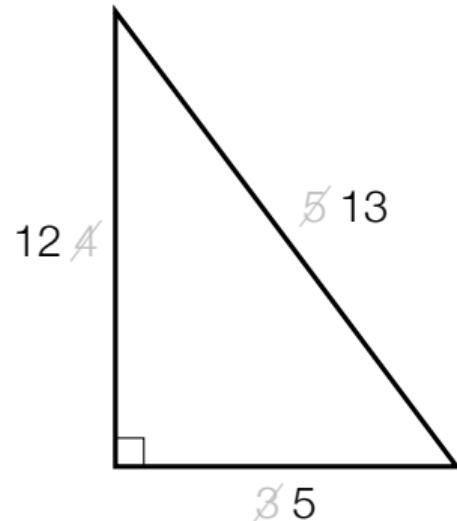


```
import math  
  
leg1 = 3  
leg2 = 4  
  
l1sq = leg1 * leg1  
l2sq = leg2 * leg2  
hypotsq = l1sq + l2sq  
result = math.sqrt(hypotsq)
```

```
print(result)
```

5

Pythagoras



```
import math

def pythagoras(leg1, leg2):
    l1sq = leg1 * leg1
    l2sq = leg2 * leg2
    hypotsq = l1sq + l2sq
    return math.sqrt(hypotsq)

print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

Pythagoras



```
import math

def pythagoras(leg1, leg2):
    l1sq = leg1 * leg1
    l2sq = leg2 * leg2
    hypotsq = l1sq + l2sq
    return math.sqrt(hypotsq)

print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

Pythagoras

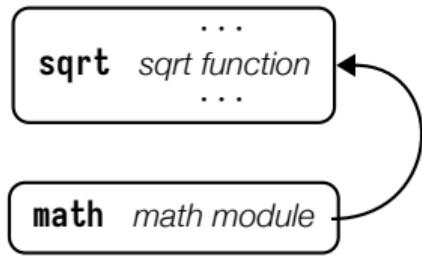
math *math module*

```
import math

def pythagoras(leg1, leg2):
    l1sq = leg1 * leg1
    l2sq = leg2 * leg2
    hypotsq = l1sq + l2sq
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

Pythagoras

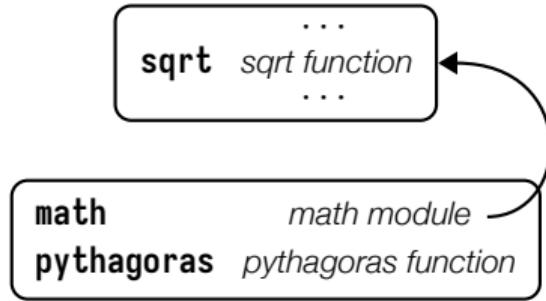


```
import math
```

```
def pythagoras(leg1, leg2):  
    l1sq = leg1 * leg1  
    l2sq = leg2 * leg2  
    hypotsq = l1sq + l2sq  
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))  
print(pythagoras(5, 12))
```

Pythagoras

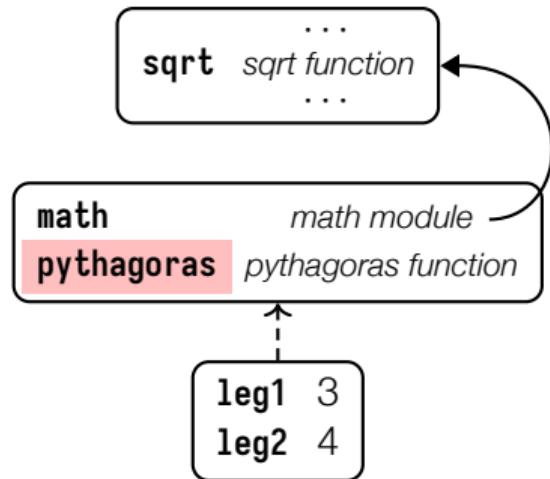


```
import math
```

```
def pythagoras(leg1, leg2):  
    l1sq = leg1 * leg1  
    l2sq = leg2 * leg2  
    hypotsq = l1sq + l2sq  
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))  
print(pythagoras(5, 12))
```

Pythagoras

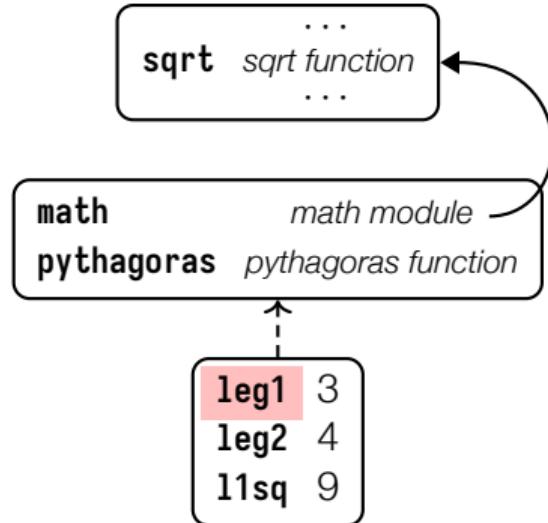


```
import math

def pythagoras(leg1, leg2):
    l1sq = leg1 * leg1
    l2sq = leg2 * leg2
    hypotsq = l1sq + l2sq
    return math.sqrt(hypotsq)

print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

Pythagoras

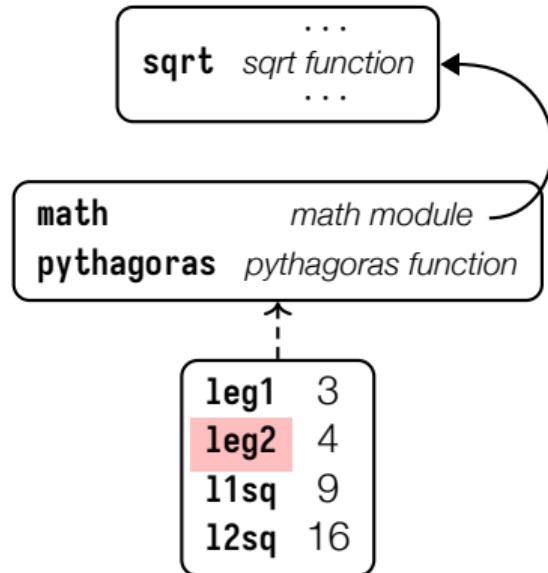


```
import math
```

```
def pythagoras(leg1, leg2):  
    l1sq = leg1 * leg1  
    l2sq = leg2 * leg2  
    hypotsq = l1sq + l2sq  
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))  
print(pythagoras(5, 12))
```

Pythagoras

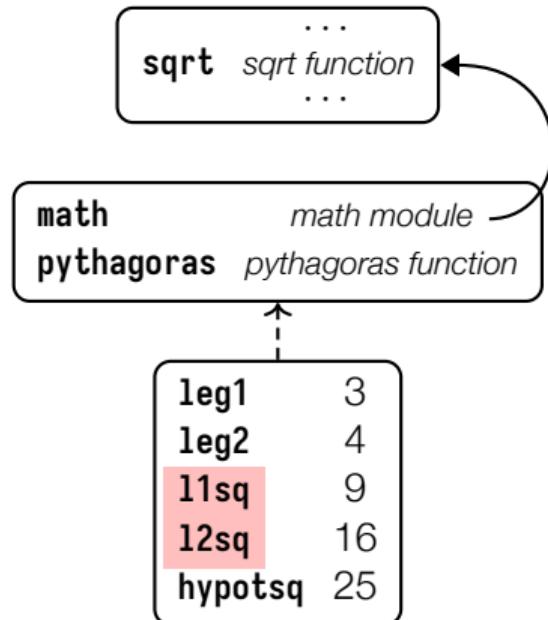


```
import math

def pythagoras(leg1, leg2):
    11sq = leg1 * leg1
    12sq = leg2 * leg2
    hypotsq = 11sq + 12sq
    return math.sqrt(hypotsq)

print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

Pythagoras

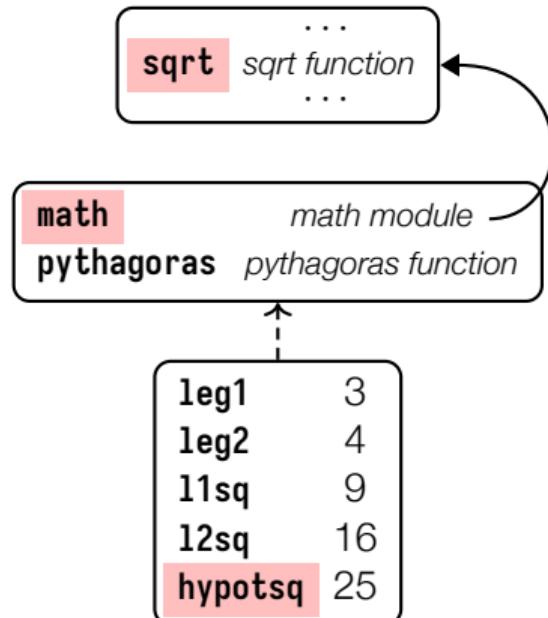


```
import math

def pythagoras(leg1, leg2):
    11sq = leg1 * leg1
    12sq = leg2 * leg2
    hypotsq = 11sq + 12sq
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

Pythagoras

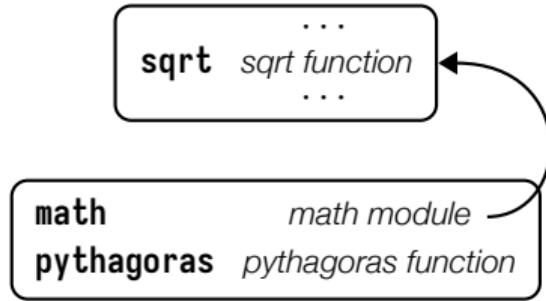


```
import math

def pythagoras(leg1, leg2):
    11sq = leg1 * leg1
    12sq = leg2 * leg2
    hypotsq = 11sq + 12sq
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

Pythagoras

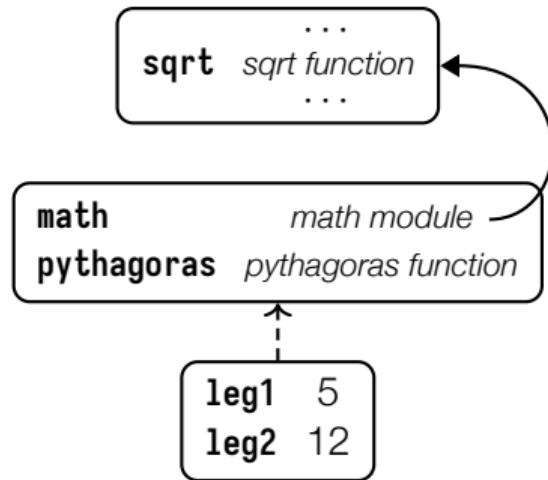


```
import math

def pythagoras(leg1, leg2):
    l1sq = leg1 * leg1
    l2sq = leg2 * leg2
    hypotsq = l1sq + l2sq
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

Pythagoras



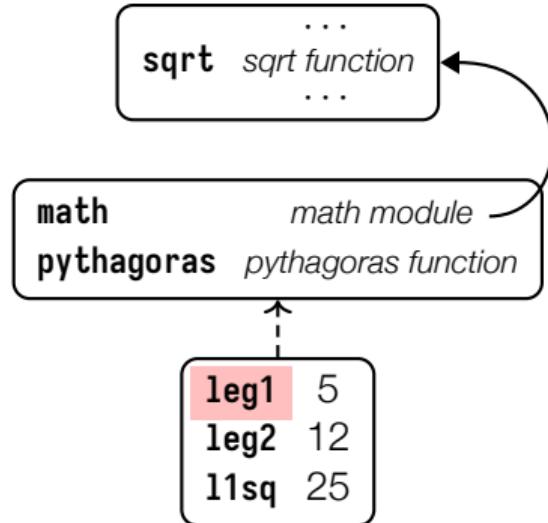
```
import math
```

```
def pythagoras(leg1, leg2):  
    l1sq = leg1 * leg1  
    l2sq = leg2 * leg2  
    hypotsq = l1sq + l2sq  
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))  
print(pythagoras(5, 12))
```

5

Pythagoras



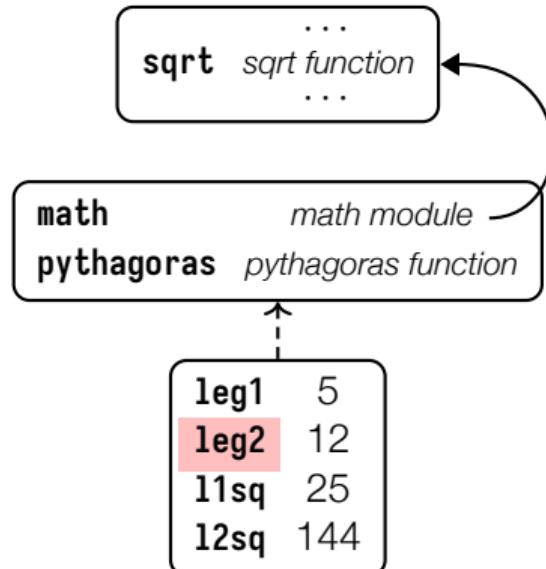
```
import math
```

```
def pythagoras(leg1, leg2):  
    11sq = leg1 * leg1  
    12sq = leg2 * leg2  
    hypotsq = 11sq + 12sq  
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))  
print(pythagoras(5, 12))
```

5

Pythagoras



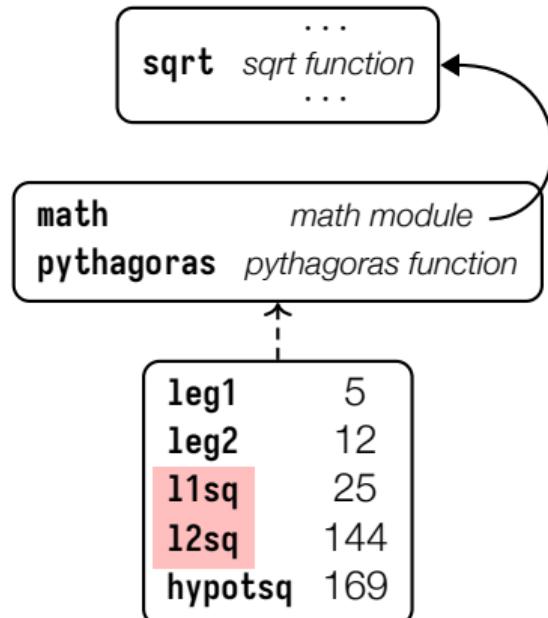
```
import math

def pythagoras(leg1, leg2):
    11sq = leg1 * leg1
    12sq = leg2 * leg2
    hypotsq = 11sq + 12sq
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

5

Pythagoras



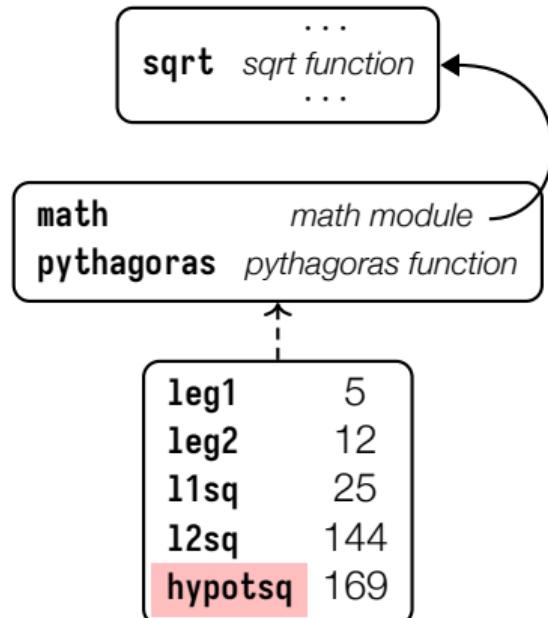
```
import math

def pythagoras(leg1, leg2):
    11sq = leg1 * leg1
    12sq = leg2 * leg2
    hypotsq = 11sq + 12sq
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

5

Pythagoras



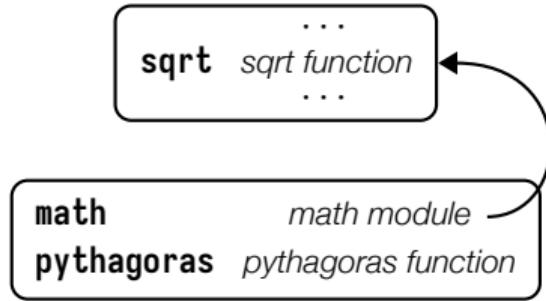
```
import math

def pythagoras(leg1, leg2):
    11sq = leg1 * leg1
    12sq = leg2 * leg2
    hypotsq = 11sq + 12sq
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

5

Pythagoras



```
import math

def pythagoras(leg1, leg2):
    l1sq = leg1 * leg1
    l2sq = leg2 * leg2
    hypotsq = l1sq + l2sq
    return math.sqrt(hypotsq)
```

```
print(pythagoras(3, 4))
print(pythagoras(5, 12))
```

5
13

Stack-based languages



Programs operate on a stack



Programs operate on a stack



1 2 +

Programs operate on a stack



2 +

Programs operate on a stack



Programs operate on a stack

3

Pythagoras



3 3 * 4 4 * + sqrt

Pythagoras

3

3 * 4 4 * + sqrt

Pythagoras

3 3

* 4 4 * + sqrt

Pythagoras

9

4 4 * + sqrt

Pythagoras

9 4

4 * + sqrt

Pythagoras

9 4 4

* + sqrt

Pythagoras

9 16

+ sqrt

Pythagoras

25

sqrt

Pythagoras

5

Pythagoras

5



Manipulating the stack

3 3 * 4 4 * + sqrt

Manipulating the stack

3 4 dup * swap dup * + sqrt

Manipulating the stack

3

4 dup * swap dup * + sqrt

Manipulating the stack

3 4

dup * swap dup * + sqrt

Manipulating the stack

3 4 4

* swap dup * + sqrt

Manipulating the stack

3 16

swap dup * + sqrt

Manipulating the stack

16 3

dup * + sqrt

Manipulating the stack

16 3 3

* + sqrt

Manipulating the stack

16 9

+ sqrt

Manipulating the stack

25

sqrt

Manipulating the stack

5

Abstraction

3 4 dup * swap dup * + sqrt

Abstraction

```
3 4 [dup * swap dup * + sqrt] apply
```

Abstraction

3

4 [dup * swap dup * + sqrt] apply

Abstraction

3 4

[dup * swap dup * + sqrt] apply

Abstraction

3 4 [dup * swap dup * + sqrt] apply

Abstraction

3 4

dup * swap dup * + sqrt

Abstraction

3 4 4

* swap dup * + sqrt

Abstraction

3 16

swap dup * + sqrt

Abstraction

16 3

dup * + sqrt

Abstraction

16 3 3

* + sqrt

Abstraction

16 9

+ sqrt

Abstraction

25

sqrt

Abstraction

5

Digging for dirt



3 4 [dup * swap dup * + sqrt] apply

Digging for dirt

[dup * swap dup * + sqrt] 3 4 ??? a]

Digging for dirt

[dup * swap dup * + sqrt]

3 4 ??? apply

Digging for dirt

```
[dup * swap dup * + sqrt] 3
```

```
4 ??? apply
```

Digging for dirt

```
[dup * swap dup * + sqrt] 3 4
```

??? apply

Digging for dirt

```
[dup * swap dup * + sqrt] 3 4
```

dig2 apply

Digging for dirt

```
3 4 [dup * swap dup * + sqrt]
```

apply

Digging for dirt

3 4

dup * swap dup * + sqrt

Digging for dirt

3 4 4

* swap dup * + sqrt

Digging for dirt

3 16

swap dup * + sqrt

Digging for dirt

16 3

dup * + sqrt

Digging for dirt

16 3 3

* + sqrt

Digging for dirt

16 9

+ sqrt

Digging for dirt

25

sqrt

Digging for dirt

5

Applying a quotation more than once

```
[dup * swap dup * + sqrt] dup 3 4 dig2 apply drop | 5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] dup 3 4 dig2 apply drop | 5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] dup 3 4 dig2 apply drop | 5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] dup 3 4 dig2 apply drop | 5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] dup 3 4 d:
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt]
```

```
dup 3 4 dig2 apply drop 5 12 dig2 ap
```

Applying a quotation more than once

```
rt] [dup * swap dup * + sqrt]
```

```
3 4 dig2 apply drop 5 12 dig2 apply
```

Applying a quotation more than once

```
] [dup * swap dup * + sqrt] 3
```

```
4 dig2 apply drop 5 12 dig2 apply di
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] 3 4
```

```
dig2 apply drop 5 12 dig2 apply drop
```

Applying a quotation more than once

```
3 4 [dup * swap dup * + sqrt]
```

```
apply drop 5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] 3 4
```

```
dup * swap dup * + sqrt drop 5 12 d:
```

Applying a quotation more than once

```
dup * swap dup * + sqrt] 3 4 4
```

```
* swap dup * + sqrt drop 5 12 dig2 :
```

Applying a quotation more than once

```
dup * swap dup * + sqrt] 3 16
```

```
swap dup * + sqrt drop 5 12 dig2 app
```

Applying a quotation more than once

```
dup * swap dup * + sqrt] 16 3
```

```
dup * + sqrt drop 5 12 dig2 apply di
```

Applying a quotation more than once

```
) * swap dup * + sqrt] 16 3 3
```

```
* + sqrt drop 5 12 dig2 apply drop
```

Applying a quotation more than once

```
dup * swap dup * + sqrt] 16 9
```

```
+ sqrt drop 5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] 25
```

```
sqrt drop 5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] 5
```

```
drop 5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt]
```

```
5 12 dig2 apply drop
```

Applying a quotation more than once

```
[dup * swap dup * + sqrt] 5
```

```
12 dig2 apply drop
```

Applying a quotation more than once

```
dup * swap dup * + sqrt] 5 12
```

```
dig2 apply drop
```

Applying a quotation more than once

```
12 [dup * swap dup * + sqrt]
```

```
apply drop
```

Applying a quotation more than once

5 12

dup * swap dup * + sqrt drop

Applying a quotation more than once

```
5 12 12
```

* swap dup * + sqrt drop

Applying a quotation more than once

5 144

swap dup * + sqrt drop

Applying a quotation more than once

144 5

dup * + sqrt drop

Applying a quotation more than once

144 5 5

* + sqrt drop

Applying a quotation more than once

144 25

+ sqrt drop

Applying a quotation more than once

169

sqrt drop

Applying a quotation more than once

13

drop

Applying a quotation more than once



Meaning



What is the meaning of a stack program?



What is the meaning of a stack program?

1 2 +

What is the meaning of a stack program?

1

2 +

What is the meaning of a stack program?

1 2

+

What is the meaning of a stack program?

3

The stack doesn't have to start empty

1337 42

1 2 +

The stack doesn't have to start empty

1337 42 1

2 +

The stack doesn't have to start empty

1337 42 1 2	+
-------------	---

The stack doesn't have to start empty

1337 42 3

1 2 + \implies Push 3 onto the stack

Programs can consume existing values

```
1337 42 3
```

```
dup *
```

Programs can consume existing values

```
1337 42 3 3
```

*

Programs can consume existing values

1337 42 9

dup * \implies *Pop one value from the stack, square it, and push the result onto the stack*

Stack effects

-- 3
1 2 +

Slava Pestov, Daniel Ehrenberg, Joe Groff. “Factor: A Dynamic Stack-based Programming Language”. ACM SIGPLAN Notices 45:12. December 2010.

Stack effects

$x \dashv x^*x$
dup *

Slava Pestov, Daniel Ehrenberg, Joe Groff. “Factor: A Dynamic Stack-based Programming Language”. ACM SIGPLAN Notices 45:12. December 2010.

Stack effects

x -- result
dup *

Slava Pestov, Daniel Ehrenberg, Joe Groff. “Factor: A Dynamic Stack-based Programming Language”. ACM SIGPLAN Notices 45:12. December 2010.

More mathier

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

More mathier

$$\text{program} \triangleq \text{instruction} \mid \text{program program}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

More mathier

instruction \triangleq *literal* | *builtin* | [program]

program \triangleq *instruction* | *program program*

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

More mathier

literal \ni 0, 1, 42, ...

instruction \triangleq *literal* | *builtin* | [program]

program \triangleq *instruction* | *program program*

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

More mathier

literal $\ni 0, 1, 42, \dots$
builtin $\triangleq + | * | \text{sqrt} | \text{apply} | \text{dig2} | \text{drop} | \text{dup} | \text{swap} | \dots$
instruction $\triangleq \text{literal} | \text{builtin} | [\text{program}]$
program $\triangleq \text{instruction} | \text{program program}$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

More mathier

literal $\ni 0, 1, 42, \dots$
builtin $\triangleq + | * | \text{sqrt} | \text{apply} | \text{dig2} | \text{drop} | \text{dup} | \text{swap} | \dots$
instruction $\triangleq \text{literal} | \text{builtin} | [\text{program}]$
program $\triangleq \text{instruction} | \text{program program}$

$[\![\text{program}]\!] \quad \in \quad \hat{V} \rightarrow \hat{V}$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

More mathier

$$\hat{v} \triangleq \epsilon \mid \hat{v} \cdot v$$

$$literal \ni 0, 1, 42, \dots$$

$$builtin \triangleq + \mid * \mid sqrt \mid apply \mid dig2 \mid drop \mid dup \mid swap \mid \dots$$

$$instruction \triangleq literal \mid builtin \mid [program]$$

$$program \triangleq instruction \mid program\ program$$

$$[program] \in \hat{v} \rightarrow \hat{v}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

More mathier

$$i \in \mathbb{Z}$$

$$v \triangleq i \mid [\text{program}]$$

$$\hat{v} \triangleq \epsilon \mid \hat{v} \cdot v$$

$$\text{literal} \ni 0, 1, 42, \dots$$

$$\text{builtin} \triangleq + \mid * \mid \text{sqrt} \mid \text{apply} \mid \text{dig2} \mid \text{drop} \mid \text{dup} \mid \text{swap} \mid \dots$$

$$\text{instruction} \triangleq \text{literal} \mid \text{builtin} \mid [\text{program}]$$

$$\text{program} \triangleq \text{instruction} \mid \text{program program}$$

$$[\![\text{program}]\!] \in \hat{v} \rightarrow \hat{v}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating stack programs

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating stack programs

$$[\![0]\!] \hat{v} = \hat{v} \cdot 0$$

$$[\![1]\!] \hat{v} = \hat{v} \cdot 1$$

$$[\![42]\!] \hat{v} = \hat{v} \cdot 42$$

⋮

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating stack programs

$$[\![0]\!] \hat{v} = \hat{v} \cdot 0$$

$$[\![1]\!] \hat{v} = \hat{v} \cdot 1$$

$$[\![42]\!] \hat{v} = \hat{v} \cdot 42$$

⋮

$$[\![+\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 + i_2)$$

$$[\![*\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 \times i_2)$$

$$[\![\text{sqrt}]\!] \hat{v} \cdot i \triangleq \hat{v} \cdot \sqrt{i}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating stack programs

$$[\![0]\!] \hat{v} = \hat{v} \cdot 0$$

$$[\![1]\!] \hat{v} = \hat{v} \cdot 1$$

$$[\![42]\!] \hat{v} = \hat{v} \cdot 42$$

⋮

$$[\![p]\!] \hat{v} \triangleq \hat{v} \cdot [p]$$

$$[\![\text{apply}]\!] \hat{v} \cdot [p] \triangleq [p] \hat{v}$$

$$[\![+\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 + i_2)$$

$$[\![*\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 \times i_2)$$

$$[\![\text{sqrt}]\!] \hat{v} \cdot i \triangleq \hat{v} \cdot \sqrt{i}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating stack programs

$$[\![0]\!] \hat{v} = \hat{v} \cdot 0$$

$$[\![1]\!] \hat{v} = \hat{v} \cdot 1$$

$$[\![42]\!] \hat{v} = \hat{v} \cdot 42$$

⋮

$$[\![+\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 + i_2)$$

$$[\![*\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 \times i_2)$$

$$[\![\text{sqrt}]\!] \hat{v} \cdot i \triangleq \hat{v} \cdot \sqrt{i}$$

$$[\![p]\!] \hat{v} \triangleq \hat{v} \cdot [p]$$

$$[\![\text{apply}]\!] \hat{v} \cdot [p] \triangleq [p] \hat{v}$$

$$[\![\text{dig2}]\!] \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$$

$$[\![\text{drop}]\!] \hat{v} \cdot v \triangleq \hat{v}$$

$$[\![\text{dup}]\!] \hat{v} \cdot v \triangleq \hat{v} \cdot v \cdot v$$

$$[\![\text{swap}]\!] \hat{v} \cdot v_1 \cdot v_2 \triangleq \hat{v} \cdot v_2 \cdot v_1$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating stack programs

$$[\![0]\!] \hat{v} = \hat{v} \cdot 0$$

$$[\![1]\!] \hat{v} = \hat{v} \cdot 1$$

$$[\![42]\!] \hat{v} = \hat{v} \cdot 42$$

⋮

$$[\![+\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 + i_2)$$

$$[\![*\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 \times i_2)$$

$$[\![\text{sqrt}]\!] \hat{v} \cdot i \triangleq \hat{v} \cdot \sqrt{i}$$

$$[\![p]\!] \hat{v} \triangleq \hat{v} \cdot [p]$$

$$[\![\text{apply}]\!] \hat{v} \cdot [p] \triangleq [p] \hat{v}$$

$$[\![\text{dig2}]\!] \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$$

$$[\![\text{drop}]\!] \hat{v} \cdot v \triangleq \hat{v}$$

$$[\![\text{dup}]\!] \hat{v} \cdot v \triangleq \hat{v} \cdot v \cdot v$$

$$[\![\text{swap}]\!] \hat{v} \cdot v_1 \cdot v_2 \triangleq \hat{v} \cdot v_2 \cdot v_1$$

$$[\![p_1 \ p_2]\!] \hat{v} \triangleq ?$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating stack programs

$$[\![0]\!] \hat{v} = \hat{v} \cdot 0$$

$$[\![1]\!] \hat{v} = \hat{v} \cdot 1$$

$$[\![42]\!] \hat{v} = \hat{v} \cdot 42$$

⋮

$$[\![+\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 + i_2)$$

$$[\![*\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 \times i_2)$$

$$[\![\text{sqrt}]\!] \hat{v} \cdot i \triangleq \hat{v} \cdot \sqrt{i}$$

$$[\![p]\!] \hat{v} \triangleq \hat{v} \cdot [p]$$

$$[\![\text{apply}]\!] \hat{v} \cdot [p] \triangleq [p] \hat{v}$$

$$[\![\text{dig2}]\!] \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$$

$$[\![\text{drop}]\!] \hat{v} \cdot v \triangleq \hat{v}$$

$$[\![\text{dup}]\!] \hat{v} \cdot v \triangleq \hat{v} \cdot v \cdot v$$

$$[\![\text{swap}]\!] \hat{v} \cdot v_1 \cdot v_2 \triangleq \hat{v} \cdot v_2 \cdot v_1$$

$$[\![p_1 \ p_2]\!] \hat{v} \triangleq [\![p_1]\!] \hat{v}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.

<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating stack programs

$$[\![0]\!] \hat{v} = \hat{v} \cdot 0$$

$$[\![1]\!] \hat{v} = \hat{v} \cdot 1$$

$$[\![42]\!] \hat{v} = \hat{v} \cdot 42$$

⋮

$$[\![+\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 + i_2)$$

$$[\![*\]\!] \hat{v} \cdot i_1 \cdot i_2 \triangleq \hat{v} \cdot (i_1 \times i_2)$$

$$[\![\text{sqrt}]\!] \hat{v} \cdot i \triangleq \hat{v} \cdot \sqrt{i}$$

$$[\![p]\!] \hat{v} \triangleq \hat{v} \cdot [p]$$

$$[\![\text{apply}]\!] \hat{v} \cdot [p] \triangleq [p] \hat{v}$$

$$[\![\text{dig2}]\!] \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$$

$$[\![\text{drop}]\!] \hat{v} \cdot v \triangleq \hat{v}$$

$$[\![\text{dup}]\!] \hat{v} \cdot v \triangleq \hat{v} \cdot v \cdot v$$

$$[\![\text{swap}]\!] \hat{v} \cdot v_1 \cdot v_2 \triangleq \hat{v} \cdot v_2 \cdot v_1$$

$$[\![p_1 \ p_2]\!] \hat{v} \triangleq [\![p_2]\!] ([\![p_1]\!] \hat{v})$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

`[[1 2 +] V = ?`

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$\llbracket 1 \ 2 \ + \rrbracket \hat{v} = \ ?$

Push 3 onto the stack

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$[\![1 \ 2 \ +]\!] \hat{v} \stackrel{?}{=} \hat{v} \cdot 3$$

Push 3 onto the stack

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$[\![1\ 2\ +]\!] \hat{v} \stackrel{?}{=} \hat{v} \cdot 3$$

$$[\![1]\!] \hat{v}_1 = \hat{v}_1 \cdot 1$$

$$[\![2]\!] \hat{v}_2 = \hat{v}_2 \cdot 2$$

$$[\![+\]\!] \hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$[\![p_1\ p_2]\!] \hat{v}_4 = [\![p_2]\!] ([\![p_1]\!] \hat{v}_4)$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$\begin{aligned} [[1\ 2\ +]] \hat{v} &\stackrel{?}{=} \hat{v} \cdot 3 \\ &= [[2\ +]] ([[1]] \hat{v}) \quad p_1=1, p_2=2+, \hat{v}_4=\hat{v} \end{aligned}$$

$$\begin{aligned} [[1]] \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ [[2]] \hat{v}_2 &= \hat{v}_2 \cdot 2 \end{aligned}$$

$$[[+]] \hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$[[p_1\ p_2]] \hat{v}_4 = [[p_2]] ([[p_1]] \hat{v}_4)$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$\begin{aligned} [[1\ 2\ +]] \hat{v} &\stackrel{?}{=} \hat{v} \cdot 3 \\ &= [[2\ +]] ([[1]] \hat{v}) \quad p_1=1, p_2=2+, \hat{v}_4=\hat{v} \\ &= [[2\ +]] (\hat{v} \cdot 1) \quad \hat{v}_1=\hat{v} \end{aligned}$$

$$\begin{aligned} [[1]] \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ [[2]] \hat{v}_2 &= \hat{v}_2 \cdot 2 \\ [[+]] \hat{v}_3 \cdot i_1 \cdot i_2 &= \hat{v}_3 \cdot (i_1 + i_2) \\ [[p_1\ p_2]] \hat{v}_4 &= [[p_2]] ([[p_1]] \hat{v}_4) \end{aligned}$$

Evaluating an example program

$$\begin{aligned} [[1\ 2\ +]] \hat{v} &\stackrel{?}{=} \hat{v} \cdot 3 \\ &= [[2\ +]] ([[1]] \hat{v}) \quad p_1=1, p_2=2+, \hat{v}_4=\hat{v} \\ &= [[2\ +]] (\hat{v} \cdot 1) \quad \hat{v}_1=\hat{v} \\ &= [[+]] ([[2]] (\hat{v} \cdot 1)) \quad p_1=2, p_2=+, \hat{v}_4=\hat{v} \cdot 1 \end{aligned}$$

$$\begin{aligned} [[1]] \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ [[2]] \hat{v}_2 &= \hat{v}_2 \cdot 2 \\ [[+]] \hat{v}_3 \cdot i_1 \cdot i_2 &= \hat{v}_3 \cdot (i_1 + i_2) \\ [[p_1\ p_2]] \hat{v}_4 &= [[p_2]] ([[p_1]] \hat{v}_4) \end{aligned}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$\begin{aligned} [[1\ 2\ +]] \hat{v} &\stackrel{?}{=} \hat{v} \cdot 3 \\ &= [[2\ +]] ([[1]] \hat{v}) \quad p_1=1, p_2=2+, \hat{v}_4=\hat{v} \\ &= [[2\ +]] (\hat{v} \cdot 1) \quad \hat{v}_1=\hat{v} \\ &= [[+]] ([[2]] (\hat{v} \cdot 1)) \quad p_1=2, p_2=+, \hat{v}_4=\hat{v} \cdot 1 \\ &= [[+]] (\hat{v} \cdot 1 \cdot 2) \quad \hat{v}_2=\hat{v} \cdot 1 \end{aligned}$$

$$\begin{aligned} [[1]] \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ [[2]] \hat{v}_2 &= \hat{v}_2 \cdot 2 \\ [[+]] \hat{v}_3 \cdot i_1 \cdot i_2 &= \hat{v}_3 \cdot (i_1 + i_2) \\ [[p_1\ p_2]] \hat{v}_4 &= [[p_2]] ([[p_1]] \hat{v}_4) \end{aligned}$$

Evaluating an example program

$$\begin{aligned} [[1\ 2\ +]] \hat{v} &\stackrel{?}{=} \hat{v} \cdot 3 \\ &= [[2\ +]] ([[1]] \hat{v}) & p_1=1, p_2=2+, \hat{v}_4=\hat{v} \\ &= [[2\ +]] (\hat{v} \cdot 1) & \hat{v}_1=\hat{v} \\ &= [[+]] ([[2]] (\hat{v} \cdot 1)) & p_1=2, p_2=+, \hat{v}_4=\hat{v} \cdot 1 \\ &= [[+]] (\hat{v} \cdot 1 \cdot 2) & \hat{v}_2=\hat{v} \cdot 1 \\ &= \hat{v} \cdot (1 + 2) & \hat{v}_3=\hat{v}, i_1=1, i_2=2 \end{aligned}$$

$$\begin{aligned} [[1]] \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ [[2]] \hat{v}_2 &= \hat{v}_2 \cdot 2 \\ [[+]] \hat{v}_3 \cdot i_1 \cdot i_2 &= \hat{v}_3 \cdot (i_1 + i_2) \\ [[p_1\ p_2]] \hat{v}_4 &= [[p_2]] ([[p_1]] \hat{v}_4) \end{aligned}$$

Evaluating an example program

$$\begin{aligned} [[1\ 2\ +]] \hat{v} &\stackrel{?}{=} \hat{v} \cdot 3 \\ &= [[2\ +]] ([[1]] \hat{v}) \quad p_1=1, p_2=2+, \hat{v}_4=\hat{v} \\ &= [[2\ +]] (\hat{v} \cdot 1) \quad \hat{v}_1=\hat{v} \\ &= [[+]] ([[2]] (\hat{v} \cdot 1)) \quad p_1=2, p_2=+, \hat{v}_4=\hat{v} \cdot 1 \\ &= [[+]] (\hat{v} \cdot 1 \cdot 2) \quad \hat{v}_2=\hat{v} \cdot 1 \\ &= \hat{v} \cdot (1 + 2) \quad \hat{v}_3=\hat{v}, i_1=1, i_2=2 \\ &= \hat{v} \cdot 3 \end{aligned}$$

$$\begin{aligned} [[1]] \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ [[2]] \hat{v}_2 &= \hat{v}_2 \cdot 2 \\ [[+]] \hat{v}_3 \cdot i_1 \cdot i_2 &= \hat{v}_3 \cdot (i_1 + i_2) \\ [[p_1\ p_2]] \hat{v}_4 &= [[p_2]] ([[p_1]] \hat{v}_4) \end{aligned}$$

Evaluating an example program

$$[\![1\ 2\ +]\!] \hat{v} \stackrel{\checkmark}{=} \hat{v} \cdot 3$$

$$= [\![2\ +]\!] (\![1]\!] \hat{v}) \quad p_1=1, \ p_2=2+, \ \hat{v}_4=\hat{v}$$

$$= [\![2\ +]\!] (\hat{v} \cdot 1) \quad \hat{v}_1=\hat{v}$$

$$= [\![+\]\!] (\![2]\!] (\hat{v} \cdot 1)) \quad p_1=2, \ p_2=+, \ \hat{v}_4=\hat{v} \cdot 1$$

$$= [\![+\]\!] (\hat{v} \cdot 1 \cdot 2) \quad \hat{v}_2=\hat{v} \cdot 1$$

$$= \hat{v} \cdot (1 + 2) \quad \hat{v}_3=\hat{v}, \ i_1=1, \ i_2=2$$

$$= \hat{v} \cdot 3$$

$$\![\![1]\!]\hat{v}_1 = \hat{v}_1 \cdot 1$$

$$\![\![2]\!]\hat{v}_2 = \hat{v}_2 \cdot 2$$

$$\![\![+\]\!]\hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$\![\![p_1\ p_2]\!]\hat{v}_4 = \![\![p_2]\!](\![\![p_1]\!]\hat{v}_4)$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$[\![\text{dup} \ *]\!] \hat{v} = ?$$

$$[\![1]\!] \hat{v}_1 = \hat{v}_1 \cdot 1$$

$$[\![2]\!] \hat{v}_2 = \hat{v}_2 \cdot 2$$

$$[\![+\]\!] \hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$[\![p_1 \ p_2]\!] \hat{v}_4 = [\![p_2]\!] ([\![p_1]\!] \hat{v}_4)$$

Evaluating an example program

$$[\![\text{dup} \ *]\!] \hat{v} = ?$$

Pop one value from the stack, square it, and push the result onto the stack

$$[\![1]\!] \hat{v}_1 = \hat{v}_1 \cdot 1$$

$$[\![2]\!] \hat{v}_2 = \hat{v}_2 \cdot 2$$

$$[\![+\]\!] \hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$[\![p_1 \ p_2]\!] \hat{v}_4 = [\![p_2]\!] ([\![p_1]\!] \hat{v}_4)$$

Evaluating an example program

$$\llbracket \text{dup } * \rrbracket \hat{v} \cdot i \stackrel{?}{=} \hat{v} \cdot (i \times i)$$

Pop one value from the stack, square it, and push the result onto the stack

$$\llbracket 1 \rrbracket \hat{v}_1 = \hat{v}_1 \cdot 1$$

$$\llbracket 2 \rrbracket \hat{v}_2 = \hat{v}_2 \cdot 2$$

$$\llbracket + \rrbracket \hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$\llbracket p_1 \; p_2 \rrbracket \hat{v}_4 = \llbracket p_2 \rrbracket (\llbracket p_1 \rrbracket \hat{v}_4)$$

Evaluating an example program

$$[\![\text{dup} \ *]\!] \hat{v} \cdot i \stackrel{?}{=} \hat{v} \cdot (i \times i)$$

$$[\![1]\!] \hat{v}_1 = \hat{v}_1 \cdot 1$$

$$[\![2]\!] \hat{v}_2 = \hat{v}_2 \cdot 2$$

$$[\![+\]\!] \hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$[\![p_1 \ p_2]\!] \hat{v}_4 = [\![p_2]\!] (\,[\![p_1]\!] \hat{v}_4)$$

$$[\![*\]\!] \hat{v}_5 \cdot i_1 \cdot i_2 = \hat{v}_5 \cdot (i_1 \times i_2)$$

$$[\![\text{dup}]\!] \hat{v}_6 \cdot v = \hat{v}_6 \cdot v \cdot v$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$\begin{aligned} \llbracket \text{dup } * \rrbracket \hat{v} \cdot i &\stackrel{?}{=} \hat{v} \cdot (i \times i) \\ &= \llbracket * \rrbracket (\llbracket \text{dup} \rrbracket \hat{v} \cdot i) \quad p_1 = \text{dup}, \quad p_2 = *, \quad \hat{v}_4 = \hat{v} \cdot i \end{aligned}$$

$$\begin{aligned} \llbracket 1 \rrbracket \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ \llbracket 2 \rrbracket \hat{v}_2 &= \hat{v}_2 \cdot 2 \end{aligned}$$

$$\llbracket + \rrbracket \hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$\llbracket p_1 \ p_2 \rrbracket \hat{v}_4 = \llbracket p_2 \rrbracket (\llbracket p_1 \rrbracket \hat{v}_4)$$

$$\llbracket * \rrbracket \hat{v}_5 \cdot i_1 \cdot i_2 = \hat{v}_5 \cdot (i_1 \times i_2)$$

$$\llbracket \text{dup} \rrbracket \hat{v}_6 \cdot v = \hat{v}_6 \cdot v \cdot v$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$\begin{aligned} \llbracket \text{dup } * \rrbracket \hat{v} \cdot i &\stackrel{?}{=} \hat{v} \cdot (i \times i) \\ &= \llbracket * \rrbracket (\llbracket \text{dup} \rrbracket \hat{v} \cdot i) \quad p_1 = \text{dup}, \quad p_2 = *, \quad \hat{v}_4 = \hat{v} \cdot i \\ &= \llbracket * \rrbracket (\hat{v} \cdot i \cdot i) \quad \hat{v}_6 = \hat{v}, \quad v = i \end{aligned}$$

$$\llbracket 1 \rrbracket \hat{v}_1 = \hat{v}_1 \cdot 1$$

$$\llbracket 2 \rrbracket \hat{v}_2 = \hat{v}_2 \cdot 2$$

$$\llbracket + \rrbracket \hat{v}_3 \cdot i_1 \cdot i_2 = \hat{v}_3 \cdot (i_1 + i_2)$$

$$\llbracket p_1 \ p_2 \rrbracket \hat{v}_4 = \llbracket p_2 \rrbracket (\llbracket p_1 \rrbracket \hat{v}_4)$$

$$\llbracket * \rrbracket \hat{v}_5 \cdot i_1 \cdot i_2 = \hat{v}_5 \cdot (i_1 \times i_2)$$

$$\llbracket \text{dup} \rrbracket \hat{v}_6 \cdot v = \hat{v}_6 \cdot v \cdot v$$

Evaluating an example program

$$\begin{aligned} \llbracket \text{dup } * \rrbracket \hat{v} \cdot i &\stackrel{?}{=} \hat{v} \cdot (i \times i) \\ &= \llbracket * \rrbracket (\llbracket \text{dup} \rrbracket \hat{v} \cdot i) && p_1 = \text{dup}, p_2 = *, \hat{v}_4 = \hat{v} \cdot i \\ &= \llbracket * \rrbracket (\hat{v} \cdot i \cdot i) && \hat{v}_6 = \hat{v}, v = i \\ &= \hat{v} \cdot (i \times i) && \hat{v}_5 = \hat{v}, i_1 = i, i_2 = i \end{aligned}$$

$$\begin{aligned} \llbracket 1 \rrbracket \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ \llbracket 2 \rrbracket \hat{v}_2 &= \hat{v}_2 \cdot 2 \\ \llbracket + \rrbracket \hat{v}_3 \cdot i_1 \cdot i_2 &= \hat{v}_3 \cdot (i_1 + i_2) \\ \llbracket p_1 \ p_2 \rrbracket \hat{v}_4 &= \llbracket p_2 \rrbracket (\llbracket p_1 \rrbracket \hat{v}_4) \\ \llbracket * \rrbracket \hat{v}_5 \cdot i_1 \cdot i_2 &= \hat{v}_5 \cdot (i_1 \times i_2) \\ \llbracket \text{dup} \rrbracket \hat{v}_6 \cdot v &= \hat{v}_6 \cdot v \cdot v \end{aligned}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Evaluating an example program

$$\begin{aligned} \llbracket \text{dup } * \rrbracket \hat{v} \cdot i &\stackrel{\checkmark}{=} \hat{v} \cdot (i \times i) \\ &= \llbracket * \rrbracket (\llbracket \text{dup} \rrbracket \hat{v} \cdot i) \quad p_1 = \text{dup}, \quad p_2 = *, \quad \hat{v}_4 = \hat{v} \cdot i \\ &= \llbracket * \rrbracket (\hat{v} \cdot i \cdot i) \quad \hat{v}_6 = \hat{v}, \quad v = i \\ &= \hat{v} \cdot (i \times i) \quad \hat{v}_5 = \hat{v}, \quad i_1 = i, \quad i_2 = i \end{aligned}$$

$$\begin{aligned} \llbracket 1 \rrbracket \hat{v}_1 &= \hat{v}_1 \cdot 1 \\ \llbracket 2 \rrbracket \hat{v}_2 &= \hat{v}_2 \cdot 2 \\ \llbracket + \rrbracket \hat{v}_3 \cdot i_1 \cdot i_2 &= \hat{v}_3 \cdot (i_1 + i_2) \\ \llbracket p_1 \ p_2 \rrbracket \hat{v}_4 &= \llbracket p_2 \rrbracket (\llbracket p_1 \rrbracket \hat{v}_4) \\ \llbracket * \rrbracket \hat{v}_5 \cdot i_1 \cdot i_2 &= \hat{v}_5 \cdot (i_1 \times i_2) \\ \llbracket \text{dup} \rrbracket \hat{v}_6 \cdot v &= \hat{v}_6 \cdot v \cdot v \end{aligned}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Completeness



The lambda calculus is Turing-complete

$$\lambda x . \lambda y . y x$$

The lambda calculus is Turing-complete

$$\lambda x . \lambda y . y x$$

$$0 \triangleq \lambda f . \lambda x . x$$

$$1 \triangleq \lambda f . \lambda x . f x$$

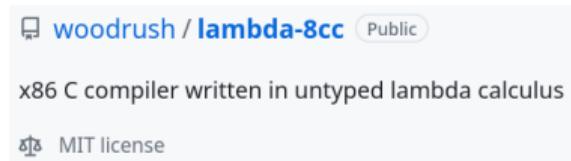
$$2 \triangleq \lambda f . \lambda x . f (f x)$$

⋮

$$\text{succ} \triangleq \lambda n . (\lambda f . \lambda x . f (n f x))$$

Yes, really

woodrush/lambda-8cc



It has long been known in computer science that lambda calculus is Turing-complete. lambda-8cc demonstrates this in a rather straightforward way by showing that C programs can directly be compiled into lambda calculus terms.

Yes, really

```
// rot13.c: Encodes/decodes standard input to/from the ROT13 cipher

#define EOF -1

int putchar(int c);
char getchar(void);

char c;
int offset;

int main (void) {
    for (;;) {
        c = getchar();
        if (c == EOF) {
            break;
        }

        offset = 0;
        if (('a' ≤ c && c < 'n') || ('A' ≤ c && c < 'N')) {
            offset = 13;
        } else if ((‘n’ ≤ c && c ≤ ‘z’) || (‘N’ ≤ c && c ≤ ‘Z’)) {
            offset = -13;
        }
        putchar(c + offset);
    }
    return 0;
}
```

Yes, really

Those pesky names

$$\lambda x . \lambda y . y x$$

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x. \lambda y. \lambda z. x z (y z)$$

$$\mathbf{K} \triangleq \lambda x. \lambda y. x$$

$$\mathbf{I} \triangleq \lambda x. x$$

$$\lambda x. \lambda y. y x = \underline{\lambda x. \lambda y. y x}$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = \underline{\lambda x . \underline{\lambda y . y x}}$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = \underline{\lambda x . (\mathbf{S} \underline{\lambda y . y} \underline{\lambda y . x})}$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = \underline{\lambda x . (\mathbf{S} \mathbf{I} \underline{\lambda y . x})}$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = \underline{\lambda x . (\mathbf{S} \mathbf{I} (\mathbf{K} x))}$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = \underline{\lambda x . (\mathbf{S} \mathbf{I} (\mathbf{K} x))}$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf: New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = (\mathbf{S} \underline{\lambda x . (\mathbf{S} \mathbf{I})} \underline{\lambda x . (\mathbf{K} x)})$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = (\mathbf{S} (\mathbf{K} (\mathbf{S} \mathbf{I})) \underline{\lambda x . (\mathbf{K} x)})$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x. \lambda y. \lambda z. x z (y z)$$

$$\mathbf{K} \triangleq \lambda x. \lambda y. x$$

$$\mathbf{I} \triangleq \lambda x. x$$

$$\lambda x. \lambda y. y x = (\mathbf{S} (\mathbf{K} (\mathbf{S} \mathbf{I})) (\mathbf{S} \underline{\lambda x.} \mathbf{K} \underline{\lambda x.} x))$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = (\mathbf{S} (\mathbf{K} (\mathbf{S} \mathbf{I})) (\mathbf{S} (\mathbf{K} \mathbf{K}) \underline{\lambda x . x}))$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \lambda x . x$$

$$\lambda x . \lambda y . y x = (\mathbf{S} (\mathbf{K} (\mathbf{S} \mathbf{I})) (\mathbf{S} (\mathbf{K} \mathbf{K}) \mathbf{I}))$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \cancel{\lambda x . x} \quad \mathbf{S K K}$$

$$\lambda x . \lambda y . y x = (\mathbf{S} (\mathbf{K} (\mathbf{S} \mathbf{I})) (\mathbf{S} (\mathbf{K} \mathbf{K}) \mathbf{I}))$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf:
New York, 1985.

Those pesky names

$$\mathbf{S} \triangleq \lambda x . \lambda y . \lambda z . x z (y z)$$

$$\mathbf{K} \triangleq \lambda x . \lambda y . x$$

$$\mathbf{I} \triangleq \cancel{\lambda x . x} \quad \mathbf{S} \mathbf{K} \mathbf{K}$$

$$\lambda x . \lambda y . y x = (\mathbf{S} (\mathbf{K} (\mathbf{S} (\mathbf{S} \mathbf{K} \mathbf{K})))) (\mathbf{S} (\mathbf{K} \mathbf{K}) (\mathbf{S} \mathbf{K} \mathbf{K})))$$

Smullyan, Raymond. *To Mock a Mockingbird*. Alfred A. Knopf: New York, 1985.

The stack language is Turing-complete

The stack language is (almost) Turing-complete

The stack language is (almost) Turing-complete

literal $\ni 0, 1, 42, \dots$

builtin $\triangleq + | * | \text{sqrt} | \text{apply} | \text{dig2} | \text{drop} | \text{dup} | \text{swap} | \dots$

instruction $\triangleq \text{literal} | \text{builtin} | [\text{program}]$

program $\triangleq \text{instruction} | \text{program program}$

The stack language is (almost) Turing-complete

builtin \triangleq apply | dig2 | drop | dup | swap | ...
instruction \triangleq builtin | [program]
program \triangleq instruction | program program

The stack language is (almost) Turing-complete

builtin \triangleq apply | dig2 | drop | dup | swap | ...
instruction \triangleq builtin | [program]
program \triangleq instruction | program program

0 \triangleq [drop]
succ \triangleq quote [apply] compose [[dup]] swap dup [[compose]]
swap [apply] compose compose compose compose

Scott J Maddox. “Foundations of Dawn: The Untyped Concatenative Calculus”.

<https://www.dawn-lang.org/posts-foundations-ucc/>

The stack language is (almost) Turing-complete

$$[[p]] \hat{v} \triangleq \hat{v} \cdot [p]$$

$$[\text{apply}] \hat{v} \cdot [p] \triangleq [[p]] \hat{v}$$

$$[\text{dig2}] \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$$

$$[\text{drop}] \hat{v} \cdot v \triangleq \hat{v}$$

$$[\text{dup}] \hat{v} \cdot v \triangleq \hat{v} \cdot v \cdot v$$

$$[\text{swap}] \hat{v} \cdot v_1 \cdot v_2 \triangleq \hat{v} \cdot v_2 \cdot v_1$$

The stack language is Turing-complete

$$\begin{array}{lll} \llbracket [p] \rrbracket \hat{v} & \triangleq \hat{v} \cdot [p] & \llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2] \triangleq \hat{v} \cdot [p_1 \ p_2] \\ \llbracket \text{apply} \rrbracket \hat{v} \cdot [p] & \triangleq \llbracket p \rrbracket \hat{v} & \llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p] \triangleq \hat{v} \cdot [v \ p] \\ \llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 & \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1 & \llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p] \triangleq (\llbracket p \rrbracket \hat{v}) \cdot v \\ \llbracket \text{drop} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} & \llbracket \text{quote} \rrbracket \hat{v} \cdot v \triangleq \hat{v} \cdot [v] \\ \llbracket \text{dup} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot v \cdot v & \\ \llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2 & \triangleq \hat{v} \cdot v_2 \cdot v_1 & \end{array}$$

No, really

S \triangleq swap dig2 dup dig2 cons swap dig2 apply

K \triangleq swap drop apply

$(M\ N)$ \triangleq [N] M

No, really

S \triangleq swap dig2 dup dig2 cons swap dig2 apply

K \triangleq swap drop apply

$(M N)$ \triangleq [N] M

$$\lambda x . \lambda y . y x = (\mathbf{S} (\mathbf{K} (\mathbf{S} (\mathbf{S} \mathbf{K} \mathbf{K})))) (\mathbf{S} (\mathbf{K} \mathbf{K}) (\mathbf{S} \mathbf{K} \mathbf{K})))$$

No, really

S \triangleq swap dig2 dup dig2 cons swap dig2 apply

K \triangleq swap drop apply

$(M N)$ \triangleq [N] M

$\lambda x . \lambda y . y x = [[[K] K] S] [[K] [K] S]] [[[K] [K] S] S] K] S$

No, really

S \triangleq swap dig2 dup dig2 cons swap dig2 apply

K \triangleq swap drop apply

$(M N)$ \triangleq [N] M

$\lambda x . \lambda y . y x = [[[swap\ drop\ apply]\ swap\ drop\ apply]\ swap\ dig2\ dup\ dig2\ cons\ swap\ dig2\ apply]\ [[swap\ drop\ apply]\ [swap\ drop\ apply]\ swap\ dig2\ dup\ dig2\ cons\ swap\ dig2\ apply]]\ [[[swap\ drop\ apply]\ [swap\ drop\ apply]\ swap\ dig2\ dup\ dig2\ cons\ swap\ dig2\ apply]\ swap\ drop\ apply]\ swap\ dig2\ dup\ dig2\ cons\ swap\ dig2\ apply]\ swap\ drop\ apply]$

THE
C
PROGRAMMING
LANGUAGE

→ λ → **SK** →



Minimalism



Minimalism

$$\begin{array}{ll} \llbracket \text{apply} \rrbracket \hat{v} \cdot [p] & \triangleq \llbracket p \rrbracket \hat{v} \\ \llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2] & \triangleq \hat{v} \cdot [p_1 \ p_2] \\ \llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq \hat{v} \cdot [v \ p] \\ \llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 & \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1 \\ \llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq (\llbracket p \rrbracket \hat{v}) \cdot v \\ \llbracket \text{drop} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \\ \llbracket \text{dup} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot v \cdot v \\ \llbracket \text{quote} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot [v] \\ \llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2 & \triangleq \hat{v} \cdot v_2 \cdot v_1 \end{array}$$

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

$$\begin{array}{ll} \llbracket \text{apply} \rrbracket \hat{v} \cdot [p] & \triangleq \llbracket p \rrbracket \hat{v} \\ \llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2] & \triangleq \hat{v} \cdot [p_1 \ p_2] \\ \llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq \hat{v} \cdot [v \ p] \\ \llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 & \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1 \\ \llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq (\llbracket p \rrbracket \hat{v}) \cdot v \\ \llbracket \text{drop} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \\ \llbracket \text{dup} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot v \cdot v \\ \llbracket \text{quote} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot [v] \\ \llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2 & \triangleq \hat{v} \cdot v_2 \cdot v_1 \end{array}$$

unquote

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

$$\begin{array}{ll} \llbracket \text{apply} \rrbracket \hat{v} \cdot [p] & \triangleq \llbracket p \rrbracket \hat{v} \\ \llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2] & \triangleq \hat{v} \cdot [p_1 \ p_2] \\ \llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq \hat{v} \cdot [v \ p] \\ \llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 & \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1 \\ \llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq (\llbracket p \rrbracket \hat{v}) \cdot v \\ \llbracket \text{drop} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \\ \llbracket \text{dup} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot v \cdot v \\ \llbracket \text{quote} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot [v] \\ \llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2 & \triangleq \hat{v} \cdot v_2 \cdot v_1 \end{array}$$

quote

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

$$\begin{array}{ll} \llbracket \text{apply} \rrbracket \hat{v} \cdot [p] & \triangleq \llbracket p \rrbracket \hat{v} \\ \llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2] & \triangleq \hat{v} \cdot [p_1 \ p_2] \\ \llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq \hat{v} \cdot [v \ p] \\ \llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 & \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1 \\ \llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq (\llbracket p \rrbracket \hat{v}) \cdot v \\ \llbracket \text{drop} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \\ \llbracket \text{dup} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot v \cdot v \\ \llbracket \text{quote} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot [v] \\ \llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2 & \triangleq \hat{v} \cdot v_2 \cdot v_1 \end{array}$$

concatenate

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

$\llbracket \text{apply} \rrbracket \hat{v} \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$
$\llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2]$	$\triangleq \hat{v} \cdot [p_1 \ p_2]$
$\llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \ p]$
$\llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3$	$\triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$
$\llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v}) \cdot v$
$\llbracket \text{drop} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v}$
$\llbracket \text{dup} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot v \cdot v$
$\llbracket \text{quote} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot [v]$
$\llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2$	$\triangleq \hat{v} \cdot v_2 \cdot v_1$

reorder

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

$$\begin{array}{ll} \llbracket \text{apply} \rrbracket \hat{v} \cdot [p] & \triangleq \llbracket p \rrbracket \hat{v} \\ \llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2] & \triangleq \hat{v} \cdot [p_1 \ p_2] \\ \llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq \hat{v} \cdot [v \ p] \\ \llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 & \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1 \\ \llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq (\llbracket p \rrbracket \hat{v}) \cdot v \\ \llbracket \text{drop} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \\ \llbracket \text{dup} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot v \cdot v \\ \llbracket \text{quote} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot [v] \\ \llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2 & \triangleq \hat{v} \cdot v_2 \cdot v_1 \end{array}$$

destroy

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

$$\begin{array}{ll} \llbracket \text{apply} \rrbracket \hat{v} \cdot [p] & \triangleq \llbracket p \rrbracket \hat{v} \\ \llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2] & \triangleq \hat{v} \cdot [p_1 \ p_2] \\ \llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq \hat{v} \cdot [v \ p] \\ \llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3 & \triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1 \\ \llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p] & \triangleq (\llbracket p \rrbracket \hat{v}) \cdot v \\ \llbracket \text{drop} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \\ \llbracket \text{dup} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot v \cdot v \\ \llbracket \text{quote} \rrbracket \hat{v} \cdot v & \triangleq \hat{v} \cdot [v] \\ \llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2 & \triangleq \hat{v} \cdot v_2 \cdot v_1 \end{array}$$

copy

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

$\llbracket \text{apply} \rrbracket \hat{v} \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$	$\llbracket \text{dup} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot v \cdot v$
$\llbracket \text{cake} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \; p] \cdot [p \; v]$	$\llbracket k \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$
$\llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2]$	$\triangleq \hat{v} \cdot [p_1 \; p_2]$	$\llbracket \text{quote} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot [v]$
$\llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \; p]$	$\llbracket s \rrbracket \hat{v} \cdot v \cdot [p_1] \cdot [p_2]$	$\triangleq \llbracket p_2 \rrbracket \hat{v} \cdot [v \; p_1] \cdot v$
$\llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3$	$\triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$	$\llbracket \text{sip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v} \cdot v) \cdot v$
$\llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v}) \cdot v$	$\llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2$	$\triangleq \hat{v} \cdot v_2 \cdot v_1$
$\llbracket \text{drop} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v}$	$\llbracket \text{take} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [p \; v]$

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

$\llbracket \text{apply} \rrbracket \hat{v} \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$	$\llbracket \text{dup} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot v \cdot v$
$\llbracket \text{cake} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \ p] \cdot [p \ v]$	$\llbracket k \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$
$\llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2]$	$\triangleq \hat{v} \cdot [p_1 \ p_2]$	$\llbracket \text{quote} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot [v]$
$\llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \ p]$	$\llbracket s \rrbracket \hat{v} \cdot v \cdot [p_1] \cdot [p_2]$	$\triangleq \llbracket p_2 \rrbracket \hat{v} \cdot [v \ p_1] \cdot v$
$\llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3$	$\triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$	$\llbracket \text{sip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v} \cdot v) \cdot v$
$\llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v}) \cdot v$	$\llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2$	$\triangleq \hat{v} \cdot v_2 \cdot v_1$
$\llbracket \text{drop} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v}$	$\llbracket \text{take} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [p \ v]$

destroy

Minimalism

$\llbracket \text{apply} \rrbracket \hat{v} \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$
$\llbracket \text{cake} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \; p] \cdot [p \; v]$
$\llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2]$	$\triangleq \hat{v} \cdot [p_1 \; p_2]$
$\llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \; p]$
$\llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3$	$\triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$
$\llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v}) \cdot v$
$\llbracket \text{drop} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v}$

$\llbracket \text{dup} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot v \cdot v$
$\llbracket k \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$
$\llbracket \text{quote} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot [v]$
$\llbracket s \rrbracket \hat{v} \cdot v \cdot [p_1] \cdot [p_2]$	$\triangleq \llbracket p_2 \rrbracket \hat{v} \cdot [v \; p_1] \cdot v$
$\llbracket \text{sip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v} \cdot v) \cdot v$
$\llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2$	$\triangleq \hat{v} \cdot v_2 \cdot v_1$
$\llbracket \text{take} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [p \; v]$

copy

Minimalism

$\llbracket \text{apply} \rrbracket \hat{v} \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$	$\llbracket \text{dup} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot v \cdot v$
$\llbracket \text{cake} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \ p] \cdot [p \ v]$	$\llbracket k \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \llbracket p \rrbracket \hat{v}$
$\llbracket \text{compose} \rrbracket \hat{v} \cdot [p_1] \cdot [p_2]$	$\triangleq \hat{v} \cdot [p_1 \ p_2]$	$\llbracket \text{quote} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v} \cdot [v]$
$\llbracket \text{cons} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [v \ p]$	$\llbracket s \rrbracket \hat{v} \cdot v \cdot [p_1] \cdot [p_2]$	$\triangleq \llbracket p_2 \rrbracket \hat{v} \cdot [v \ p_1] \cdot v$
$\llbracket \text{dig2} \rrbracket \hat{v} \cdot v_1 \cdot v_2 \cdot v_3$	$\triangleq \hat{v} \cdot v_2 \cdot v_3 \cdot v_1$	$\llbracket \text{sip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v} \cdot v) \cdot v$
$\llbracket \text{dip} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq (\llbracket p \rrbracket \hat{v}) \cdot v$	$\llbracket \text{swap} \rrbracket \hat{v} \cdot v_1 \cdot v_2$	$\triangleq \hat{v} \cdot v_2 \cdot v_1$
$\llbracket \text{drop} \rrbracket \hat{v} \cdot v$	$\triangleq \hat{v}$	$\llbracket \text{take} \rrbracket \hat{v} \cdot v \cdot [p]$	$\triangleq \hat{v} \cdot [p \ v]$

Brent Kirby. “The theory of concatenative combinators”.
<http://tunes.org/~iepos/joy.html>

Minimalism

apply = [[]] dip k	dup = [] cake dip dip
cake = cons [cons sip] dup apply take	k = [drop] dip apply
compose = [[apply] dip apply] cons cons	quote = [] cons
cons = cake [] k	s = dig2 [dig2 cons] sip dig2 apply
dig2 = [] cons cons dip	sip = [quote compose] s apply
dip = cake k	swap = quote dip
drop = [] k	take = [dip] cons cons

Minimalism

apply unquote

cake = cons [cons sip] dup apply take

compose concatenate

cons = cake [] k

dig2 = [] cons cons dip

dip = cake k

drop destroy

dup copy

k = [drop] dip apply

quote quote

s = dig2 [dig2 cons] sip dig2 apply

sip = [quote compose] s apply

swap reorder

take = [dip] cons cons

Minimalism

apply = [[]] dip k

cake = cons [cons sip] dup apply take

compose = [[apply] dip apply] cons cons

cons **concatenate, quote**

dig2 = [] cons cons dip

dip = cake k

drop = [] k

dup = [] cake dip dip

k **destroy, unquote**

quote = [] cons

s = dig2 [dig2 cons] sip dig2 apply

sip **copy, reorder, unquote**

swap = quote dip

take = [dip] cons cons

Minimalism

apply = [[]] dip k

cake **concatenate, copy, reorder, quote**

compose = [[apply] dip apply] cons cons

cons = cake [] k

dig2 = [] cons cons dip

dip = cake k

drop = [] k

dup = [] cake dip dip

k **destroy, unquote**

quote = [] cons

s = dig2 [dig2 cons] sip dig2 apply

sip = [quote compose] s apply

swap = quote dip

take = [dip] cons cons

Apologies in advance

$$\lambda x . \lambda y . y x = [[[swap\ drop\ apply]\ swap\ drop\ apply]\ swap\ dig2\ dup\ dig2\\ cons\ swap\ dig2\ apply]\ [[swap\ drop\ apply]\ [swap\ drop\ apply]\\ swap\ dig2\ dup\ dig2\ cons\ swap\ dig2\ apply]]\ [[[swap\ drop\ apply]\\ [swap\ drop\ apply]\ swap\ dig2\ dup\ dig2\ cons\ swap\ dig2\ apply]\\ swap\ dig2\ dup\ dig2\ cons\ swap\ dig2\ apply]\ swap\ drop\ apply]\\ swap\ dig2\ dup\ dig2\ cons\ swap\ dig2\ apply]$$

Brent Kirby. "The theory of concatenative combinators".
<http://tunes.org/~iepos/joy.html>

Apologies in advance

$$\lambda x . \lambda y . y x = [[[[k] k] [] cake [] k cake k [] cake [] k cake k [] cake cake k
cake k [] cake [] k cake [] k cake k cake [] k [] cake [] k cake k [] cake
[] k cake [] k cake k [[]] cake k k] [[k] [k] [] cake [] k cake k [] cake
[] k cake [] k cake k [] cake cake k cake k [] cake [] k cake k [] cake
cake [] k [] cake [] k cake k [] cake [] k cake k [] cake k [] cake k
[[[[k] [k] [] cake [] k cake k [] cake [] k cake k [] cake cake
k cake k [] cake [] k cake k [] cake k [] cake [] k cake k []
cake [] k cake [] k cake k []
cake [] k cake k [] cake k [] cake k [] cake k [] cake cake k cake k []
cake [] k cake k [] cake
[] k [] cake [] k cake k [] cake [] k cake k [] cake k [] cake k [] cake k
[] cake [] k cake k [] cake k [] cake k [] cake cake k cake k []
cake [] k cake k [] k cake k cake [] k [] cake [] k cake k [] cake k [] cake
[] k cake k [] cake k k]$$



→

λ

→

SK

→



→





Associativity

Concatenation revisited

$$[\![p_1 \ p_2]\!] \ \hat{\vee} \triangleq [\![p_2]\!] \ ([\![p_1]\!] \ \hat{\vee})$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Concatenation revisited

$$[\![p_1 \ p_2]\!] \ \hat{\vee} \triangleq ([\![p_2]\!] \circ [\![p_1]\!]) \ \hat{\vee}$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Concatenation revisited

$$[\![p_1 \ p_2]\!] \triangleq [\![p_2]\!] \circ [\![p_1]\!]$$

Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Concatenation revisited

$$[p_1 \ p_2] \triangleq [p_2] \circ [p_1]$$

Syntactic concatenation is semantic composition

Manfred von Thun. "The mathematical foundations of Joy". 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Concatenation revisited

$$[\![p_1 \ p_2]\!] \triangleq [\![p_2]\!] \circ [\![p_1]\!]$$



Syntactic concatenation is semantic composition



Manfred von Thun. “The mathematical foundations of Joy”. 1994.
<https://hypercubed.github.io/joy/html/j02maf.html>

Associativity of stack transformers

$\llbracket a \ b \ c \ d \rrbracket = \ ?$

Associativity of stack transformers

$\llbracket(a\ b)\ (c\ d)\rrbracket = \text{?}$

Associativity of stack transformers

$$[(a\ b)\ (c\ d))] = [c\ d] \circ [a\ b]$$

Associativity of stack transformers

$$[(a\ b)\ (c\ d)] = ([d] \circ [c]) \circ ([b] \circ [a])$$

Associativity of stack transformers

$$[(a\ b)\ (c\ d))] = ([d] \circ [c]) \circ ([b] \circ [a])$$

$$[a\ (b\ (c\ d))] = (([d] \circ [c]) \circ [b]) \circ [a]$$

Associativity of stack transformers

$$[(a\ b)\ (c\ d)] = ([d] \circ [c]) \circ ([b] \circ [a])$$

$$[a\ (b\ (c\ d))] = (([d] \circ [c]) \circ [b]) \circ [a]$$

$$[((a\ b)\ c)\ d)] = [d] \circ ([c] \circ ([b] \circ [a]))$$

Associativity of stack transformers

$$[(a\ b)\ (c\ d)] = ([d] \circ [c]) \circ ([b] \circ [a])$$

$$[a\ (b\ (c\ d))] = (([d] \circ [c]) \circ [b]) \circ [a]$$

$$[((a\ b)\ c)\ d] = [d] \circ ([c] \circ ([b] \circ [a]))$$

$$[(a\ (b\ c))\ d] = [d] \circ (([c] \circ [b]) \circ [a])$$

Associativity of stack transformers

$$[\![a\ b\ c\ d]\!] = \left\{ \begin{array}{l} [\![(a\ b)\ (c\ d)]\!] = ([\![d]\!] \circ [\![c]\!]) \circ ([\![b]\!] \circ [\![a]\!]) \\ [\![a\ (b\ (c\ d))]\!] = (([\![d]\!] \circ [\![c]\!]) \circ [\![b]\!]) \circ [\![a]\!] \\ [\![(a\ b)\ c)\ d]\!] = [\![d]\!] \circ ([\![c]\!] \circ ([\![b]\!] \circ [\![a]\!])) \\ [\![a\ (b\ c))\ d]\!] = [\![d]\!] \circ (([\![c]\!] \circ [\![b]\!]) \circ [\![a]\!]) \end{array} \right\} = [\![d]\!] \circ [\![c]\!] \circ [\![b]\!] \circ [\![a]\!]$$

Associativity of stack transformers

$$[a \ b \ c \ d] = \left\{ \begin{array}{l} [[(a \ b) \ (c \ d))] = ([[d]] \circ [[c]]) \circ ([[b]] \circ [[a]]) \\ [[a \ (b \ (c \ d))]] = ((([[d]] \circ [[c]]) \circ [[b]]) \circ [[a]]) \\ [[((a \ b) \ c) \ d]] = [[d]] \circ ([[c]] \circ ([[b]] \circ [[a]])) \\ [[(a \ (b \ c)) \ d]] = [[d]] \circ ((([[c]] \circ [[b]]) \circ [[a]]) \end{array} \right\} = [[d]] \circ [[c]] \circ [[b]] \circ [[a]]$$

This is *not* changing the order that we execute instructions!

This is *not* the associativity of + and ×!

Jeremy Gibbons. “Continuation-Passing Style, Defunctionalization, Accumulations, and Associativity”. The Art, Science, and Engineering of Programming, 2022, Vol. 6, Issue 2, Article 7.

Associativity \Rightarrow parallelism



Compiling stack programs

$\langle 0 \rangle \triangleq \begin{array}{l} \text{mov \%ax, 0} \\ \text{push \%ax} \end{array}$

$\langle 1 \rangle \triangleq \begin{array}{l} \text{mov \%ax, 1} \\ \text{push \%ax} \end{array}$

$\langle 42 \rangle \triangleq \begin{array}{l} \text{mov \%ax, 42} \\ \text{push \%ax} \end{array}$

\vdots

$\langle + \rangle \triangleq \begin{array}{l} \text{pop \%ax} \\ \text{add \%ax, [%sp]} \\ \text{mov [%sp], \%ax} \end{array}$

$\langle * \rangle \triangleq \begin{array}{l} \text{pop \%ax} \\ \text{mul [%sp]} \\ \text{mov [%sp], \%ax} \end{array}$

$\langle \text{sqrt} \rangle \triangleq \begin{array}{l} \text{fild [%sp]} \\ \text{fsqrt} \\ \text{fisstp [%sp]} \end{array}$

$\langle \text{dup} \rangle \triangleq \begin{array}{l} \text{mov \%ax, [%sp]} \\ \text{push \%ax} \end{array}$

$\langle \text{drop} \rangle \triangleq \begin{array}{l} \text{pop \%ax} \end{array}$

$\langle \text{swap} \rangle \triangleq \begin{array}{l} \text{pop \%ax} \\ \text{pop \%bx} \\ \text{push \%ax} \\ \text{push \%bx} \end{array}$

Compiling stack programs

$$\langle 0 \rangle \triangleq \begin{array}{l} \text{mov \%ax, 0} \\ \text{push \%ax} \end{array}$$
$$\langle 1 \rangle \triangleq \begin{array}{l} \text{mov \%ax, 1} \\ \text{push \%ax} \end{array}$$
$$\langle 42 \rangle \triangleq \begin{array}{l} \text{mov \%ax, 42} \\ \text{push \%ax} \end{array}$$
$$\vdots$$
$$\langle + \rangle \triangleq \begin{array}{l} \text{pop \%ax} \\ \text{add \%ax, [%sp]} \\ \text{mov [%sp], \%ax} \end{array}$$
$$\langle * \rangle \triangleq \begin{array}{l} \text{pop \%ax} \\ \text{mul [%sp]} \\ \text{mov [%sp], \%ax} \end{array}$$
$$\langle \text{sqrt} \rangle \triangleq \begin{array}{l} \text{fld [%sp]} \\ \text{fsqrt} \\ \text{fisstp [%sp]} \end{array}$$
$$\langle \text{dup} \rangle \triangleq \begin{array}{l} \text{mov \%ax, [%sp]} \\ \text{push \%ax} \end{array}$$
$$\langle \text{drop} \rangle \triangleq \begin{array}{l} \text{pop \%ax} \end{array}$$
$$\langle \text{swap} \rangle \triangleq \begin{array}{l} \text{pop \%ax} \\ \text{pop \%bx} \\ \text{push \%ax} \\ \text{push \%bx} \end{array}$$

$$\langle p_1 p_2 \rangle \triangleq \langle p_1 \rangle + \langle p_2 \rangle$$

Compiling our example expression

```
3 4 dup * swap dup * + sqrt
```

Compiling our example expression

```
3 4 dup * swap dup * + sqrt
```

Compiling our example expression

```
1 2 + | 2 2 * dup * swap dup * + sqrt |
```

Compiling our example expression

```
1 2 + 2 | 2 * dup * swap dup * + sqrt
```

Compiling our example expression

```
1 2 + 2 | 2 * dup * swap dup * + sqrt
```

Compiling our example expression

⟨ 1 2 + 2 ⟩

||

```
mov %ax, 1  
push %ax  
mov %ax, 2  
push %ax  
pop %ax  
add %ax, [%sp]  
mov [%sp], %ax  
mov %ax, 2  
push %ax
```

⟨ 2 * dup * swap ⟩

||

```
mov %ax, 2  
push %ax  
pop %ax  
mul [%sp]  
mov [%sp], %ax  
mov %ax, [%sp]  
push %ax  
push %ax  
pop %ax  
mul [%sp]  
mov [%sp], %ax  
pop %ax  
pop %bx  
push %ax  
push %bx
```

⟨ dup * + sqrt ⟩

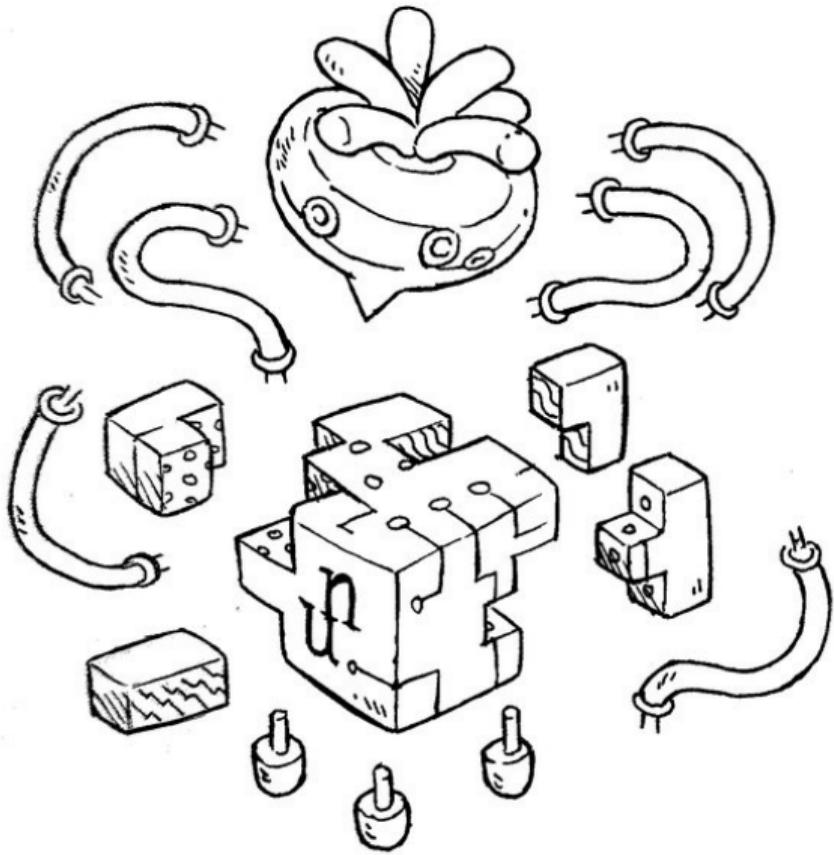
||

```
mov %ax, [%sp]  
push %ax  
pop %ax  
mul [%sp]  
mov [%sp], %ax  
pop %ax  
add %ax, [%sp]  
mov [%sp], %ax  
fild [%sp]  
fsqrt  
fisstp [%sp]
```

Compiling our example expression

```
( 1 2 + 2 * dup * swap dup * + sqrt ) =
```

```
mov %ax, 1
push %ax
mov %ax, 2
push %ax
pop %ax
pop %ax
add %ax, %bx
push %ax
mov %ax, 2
push %ax
mov %ax, 2
push %ax
pop %ax
pop %ax
mul %bx
push %ax
pop %ax
push %ax
push %ax
pop %ax
pop %ax
pop %ax
pop %ax
mul %bx
push %ax
pop %ax
pop %ax
pop %ax
push %ax
push %ax
pop %ax
push %ax
pop %ax
pop %ax
mul %bx
push %ax
pop %ax
pop %ax
pop %ax
add %ax, %bx
push %ax
fild [%sp]
fsqrt
fisstp [%sp]
```



uxn

<https://100r.co/site/uxn.html>

Picture credits

- Slide 1 Douglas Creager, "Laurel Valley"
All rights reserved
- Slide 2 peagreengirl, "Very Old payroll Journal"
CC-BY-2.0, <https://flic.kr/p/B2YPU>
- Slide 5 Marco Verch, "Stack of pancakes with berries on a plate"
CC-BY-2.0, <https://flic.kr/p/2jYUh8M>
- Slide 7 striegel, "HP-48GX calculator"
CC-BY-2.0, <https://flic.kr/p/BWttzE>
- Slide 12 Mustang Joe, "The Thinker"
Public domain, <https://flic.kr/p/a6gTRj>
- Slide 23 Seattle Municipal Archives, "West Seattle Bridge under construction, circa 1983"
CC-BY-2.0, <https://flic.kr/p/7jKWyI>
- Slide 30 shmai, "Pancakes icon"
Flaticon Free License (with attribution), https://www.flaticon.com/free-icon/pancakes_6785822
- Slide 31 Tom Driggers, "Two Planters in Puerto Vallarta"
CC-BY-2.0, <https://flic.kr/p/NeHcZ6>
- Slide 35 monkik, "Cake slice icon"
Flaticon Free License (with attribution), https://www.flaticon.com/free-icon/cake-slice_992754
- Slide 36 Sentinel Hub, "Parts of the Irrawaddy River Delta, Myanmar – 25 April 2023"
CC-BY-2.0, <https://flic.kr/p/2ovU8m9>
- Slide 39 10 Cats.+, "10 Cats Eat Family Meals Together Every Day"
Screenshot, <https://www.youtube.com/watch?v=bs-2uVsKJr0>
- Slide 42 Hundredrabbits, "uxn explode"
CC-BY-NC-SA-2.0, <https://100r.co/media/content/projects/uxnexplode.jpg>