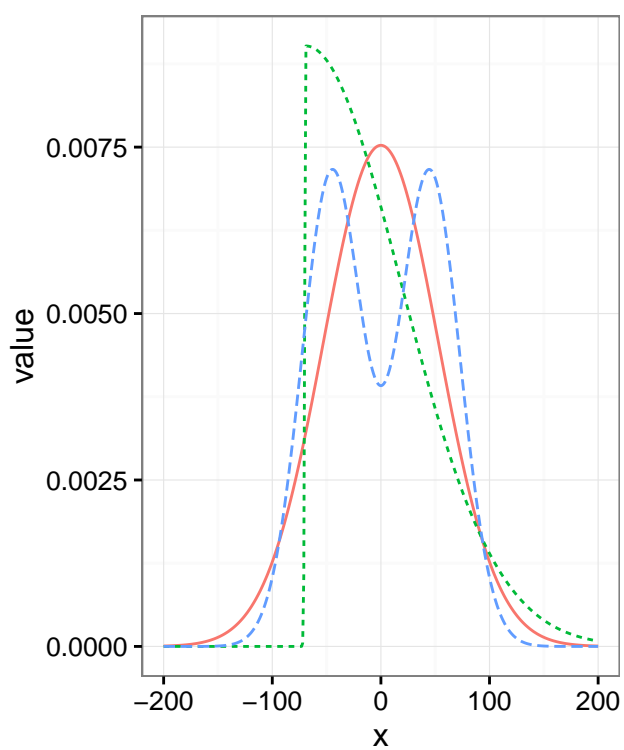


variable

- Normal
- Skewed
- Bimodal



variable

- Normal
- Skewed
- Bimodal