

Ex of $A\vec{x}$ is

$$\begin{bmatrix} 1 & 0 \\ 4 & 3 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 4 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 3 \\ 3 \end{bmatrix}$$

$\vec{b} = A\vec{x}$, \vec{b} lies on
the plane

column space
is a plane in \mathbb{R}^3

note: for most \vec{b} , there is no solution

Some terms:

The set of all linear combinations
of $\vec{v}_1, \dots, \vec{v}_n$ is called the span of
 $\vec{v}_1, \dots, \vec{v}_n$. denoted $\text{span}(\vec{v}_1, \dots, \vec{v}_n)$

$$\text{span}(\vec{v}_1, \dots, \vec{v}_n) = \alpha_1 \vec{v}_1 + \alpha_2 \vec{v}_2 + \dots + \alpha_n \vec{v}_n$$

Def: The set $\{\vec{v}_1, \dots, \vec{v}_n\}$ is a spanning
set for V if and only if every vector
in V can be written as a linear

combination of $\vec{v}_1, \dots, \vec{v}_n$.

Ex Which of the following are spanning sets of \mathbb{R}^3 ?

A. $\{(1, 0, 1)^T, (0, 1, 0)^T\}$

Remark: With $\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$ & $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$ can we make any vector in \mathbb{R}^3 ?

$$\alpha \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \alpha \\ \beta \\ \alpha \end{pmatrix}$$

← component 1 & 3
are the same
can't ever get

Not a spanning set ~~for~~ of \mathbb{R}^3 . $\begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$

A'. $\{(1, 0, 0)^T, (0, 1, 0)^T, (0, 0, 1)^T\}$

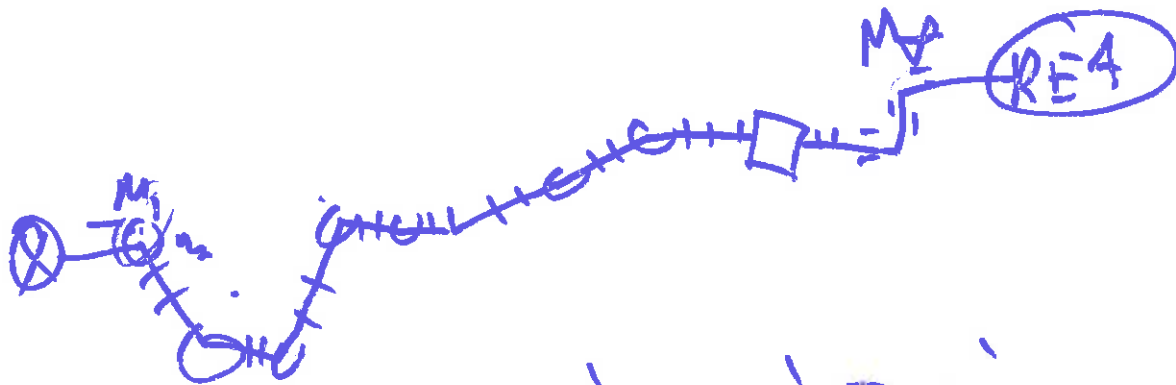
B. $\{(1, 1, 1)^T, (1, 1, 0)^T, (1, 0, 0)^T\}$

$$\alpha \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \beta \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \gamma \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

↑
general vector
in \mathbb{R}^3

$$\begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \\ \gamma \end{bmatrix} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

$$\begin{aligned} \alpha &= c \\ \alpha + \beta &= b \\ \alpha + \beta + \gamma &= a \end{aligned} \quad \begin{aligned} \text{solve...} \quad \alpha &= c \\ \beta &= (b - c) \\ \gamma &= (a - b) \end{aligned}$$



$$\begin{aligned} x: x_i \\ y: y_i \\ z: z_i \end{aligned}$$

$$\begin{aligned} & \begin{matrix} x & x' & y & y' & z & z' \end{matrix} \\ & \begin{matrix} x \\ x' \\ y \\ y' \\ z \\ z' \end{matrix} \begin{bmatrix} x_k & x_{x'} & 1 & 0 & 0 & 0 \\ x_{x'} & x_{x'} & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} M_1 M_2 \dots M_n \end{bmatrix} x_i = v_i \end{aligned}$$

$$\cancel{V_i} = M v_i = V_f$$