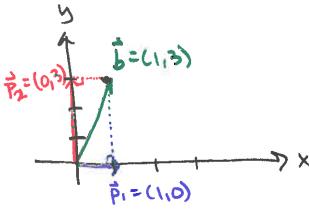
## Projections

· when a vector is projected ento a live, its projection is is the part of to along that line

Ext  $\vec{b} = (1,3)$  projection of  $\vec{b}$  onto the X-axis is (1,0)

projection of 6 onto the y-axis is



Projection of avector onto a line

projection of b onto a projection of b in direction of a)

x

$$\vec{\beta} = \frac{\vec{\alpha} \cdot \vec{b}}{\vec{a} \cdot \vec{a}} \vec{a}$$

$$\vec{b} = \frac{\vec{a} \cdot \vec{b}}{||\vec{a}||^2} \vec{a}$$
Scalar

#81 Project 
$$\vec{b} = (1,1)^T$$
 and  $\vec{a}_2 = (1,2)^T$ .

Through  $\vec{a}_1 = (1,0)^T$  and  $\vec{a}_2 = (1,2)^T$ .

Draw the projections  $\vec{p}_1^2$ ,  $\vec{q}_2^2$ .

Projection of  $\vec{b}$  anto  $\vec{a}_1$ (finding part  $\vec{q}_1$   $\vec{b}$  in direction  $\vec{q}_1$   $\vec{a}_1$ )

Projection  $\vec{b} = \vec{p}_1 = \frac{\vec{a}_1 \cdot \vec{b}}{\vec{a}_1 \cdot \vec{a}_1} \vec{a}_1 = \frac{1}{1} \vec{a}_1 = (1.0)$   $\vec{a}_1 \cdot \vec{b} = (1.0)(1) = 1 = \vec{a}_1 \cdot \vec{b}$   $\vec{a}_1 \cdot \vec{a}_1 = ||\vec{a}_1||^2 = (1.0)(1) = |\vec{a}_1|$   $\vec{a}_1 \cdot \vec{a}_1 = ||\vec{a}_1||^2 = (1.0)(1) = |\vec{a}_1|$   $\vec{a}_1 \cdot \vec{a}_1 = ||\vec{a}_1||^2 = (1.0)(1) = |\vec{a}_1|$   $\vec{a}_1 \cdot \vec{a}_1 = ||\vec{a}_1||^2 = (1.0)(1) = |\vec{a}_1|$ 

$$\hat{P}_2 = \frac{\vec{a}_1 + \vec{b}_2}{\vec{a}_1 + \vec{a}_2} \vec{a}_2$$

$$\vec{a}_{2}^{T}\vec{b} = (12)(1) = 3$$

$$\vec{a}_{2}^{\dagger}\vec{a}_{2} = (12)(\frac{1}{2}) = 5$$

$$=\frac{3}{5}(1,2)$$

Ex Project 
$$\vec{b} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$
 anto  $\vec{a} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ 

and find  $\vec{p} = \hat{\chi} \vec{a}$ 

$$\hat{x} = \frac{\vec{a} \cdot \vec{b}}{||\vec{a}||^2} = \frac{\vec{a}^T \vec{b}}{\vec{a}^T \vec{a}}$$

$$\hat{\chi} = \frac{5}{9}$$

$$\hat{X} = \frac{5}{9} \quad \hat{\vec{p}} = \frac{5}{9} (1, 2, 2)$$

orror: 
$$\vec{e} = \vec{b} - \vec{p}$$

$$\begin{bmatrix} 1 \\ - \vec{q} \end{bmatrix} = \begin{bmatrix} 4/q \\ -1/q \end{bmatrix}$$

note: é l à é · à = 0

Part 2 Trind Projection Matrix

(matrix that projects any vector bonto a line through à)

P=PB Tfind this matrix

 $P = \vec{a} \vec{a}^{T} \vec{a}$ 

 $\vec{a} = (122)^T$ 

$$\vec{a} \vec{a}^T = \begin{pmatrix} 1 \\ 2 \\ 2 \end{pmatrix} \begin{pmatrix} 1 & 2 & 2 \\ 1 & 1 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 2 & 2 \\ 2 & 4 & 4 \\ 2 & 2 & 4 & 4 \end{pmatrix}$$

Take any vector  $\vec{b}$  + find its

projection into  $\vec{a}$ P $\vec{b}$ P $\vec{b}$ = []

3×3 3x1 3x1

Property:  $P^2 = P$  projection matrices pg 208 special cases