# Namespace AttendanceSystem.Api Classes

#### <u>AuthenticationService</u>

#### <u>FunctionExecutorHostBuilderExtensions</u>

Extension methods to enable registration of the custom <u>IFunctionExecutor</u> implementation generated for the current worker.

Roles

**Services** 

<u>SwaggerSetup</u>

#### <u>WorkerHostBuilderFunctionMetadataProviderExtension</u>

Extension methods to enable registration of the custom <u>IFunctionMetadataProvider</u> implementation generated for the current worker.

# Class AuthenticationService

Namespace: <u>AttendanceSystem.Api</u>
Assembly: AttendanceSystem.Api.dll

public class AuthenticationService

#### **Inheritance**

#### **Inherited Members**

## Constructors

AuthenticationService(ILogger<AuthenticationService>, JsonWebTokenHandler)

public AuthenticationService(ILogger<AuthenticationService> logger,
JsonWebTokenHandler jwtHandler)

## Parameters

logger <u>ILogger</u> < <u>AuthenticationService</u> >

jwtHandler <u>JsonWebTokenHandler</u> ✓

## Methods

GetRoles(TokenValidationResult)

public List<string> GetRoles(TokenValidationResult jwt)

## Parameters

Returns

<u>List</u>♂<<u>string</u>♂>

# IsAuthenticated(TokenValidationResult, IEnumerable<string>)

public bool IsAuthenticated(TokenValidationResult jwt, IEnumerable<string>
requiredRoles)

Parameters

jwt <u>TokenValidationResult</u>♂

requiredRoles <u>IEnumerable</u> < <u>string</u> <>

Returns

<u>bool</u> ☑

# Class FunctionExecutorHostBuilder Extensions

Namespace: <u>AttendanceSystem.Api</u>
Assembly: AttendanceSystem.Api.dll

Extension methods to enable registration of the custom <u>IFunctionExecutor</u> implementation generated for the current worker.

public static class FunctionExecutorHostBuilderExtensions

#### **Inheritance**

<u>object</u> <a>description ← Function Executor Host Builder Extensions</a>

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

# Methods

# ConfigureGeneratedFunctionExecutor(IHostBuilder)

Configures an optimized function executor to the invocation pipeline.

public static IHostBuilder ConfigureGeneratedFunctionExecutor(this
IHostBuilder builder)

Parameters

Returns

# Class Roles

Namespace: <u>AttendanceSystem.Api</u>
Assembly: AttendanceSystem.Api.dll

public static class Roles

#### **Inheritance**

object♂ ← Roles

#### **Inherited Members**

# **Fields**

## Admin

```
public const string Admin = "role.admin"
```

Field Value

## **AllowAll**

public static string[] AllowAll

Field Value

<u>string</u> []

# AllowElevated

```
public static string[] AllowElevated
```

## Field Value

string []

# Student

```
public const string Student = "role.student"
```

## Field Value

 $\underline{\mathsf{string}} \, \underline{\square}$ 

# Teacher

```
public const string Teacher = "role.teacher"
```

# Field Value

# Class Services

Namespace: <u>AttendanceSystem.Api</u>
Assembly: AttendanceSystem.Api.dll

public static class Services

#### **Inheritance**

object 

← Services

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## Methods

# AddServices(IServiceCollection)

public static IServiceCollection AddServices(this IServiceCollection sp)

Parameters

sp <u>IServiceCollection</u> 

☑

Returns

# Class SwaggerSetup

Namespace: <u>AttendanceSystem.Api</u>
Assembly: AttendanceSystem.Api.dll

public static class SwaggerSetup

#### **Inheritance**

#### **Inherited Members**

## Methods

# AddSwagger(IServiceCollection)

public static IServiceCollection AddSwagger(this IServiceCollection services)

Parameters

Returns

# Class WorkerHostBuilderFunctionMetadata ProviderExtension

Namespace: <u>AttendanceSystem.Api</u>
Assembly: AttendanceSystem.Api.dll

Extension methods to enable registration of the custom <u>IFunctionMetadataProvider</u> implementation generated for the current worker.

public static class WorkerHostBuilderFunctionMetadataProviderExtension

#### **Inheritance**

<u>object</u> ✓ ← WorkerHostBuilderFunctionMetadataProviderExtension

#### **Inherited Members**

## Methods

# ConfigureGeneratedFunctionMetadataProvider(IHost Builder)

Adds the GeneratedFunctionMetadataProvider to the service collection. During initialization, the worker will return generated function metadata instead of relying on the Azure Functions host for function indexing.

public static IHostBuilder ConfigureGeneratedFunctionMetadataProvider(this IHostBuilder builder)

Parameters

Returns

# Namespace AttendanceSystem.Api. Contracts

# Classes

**CreateCourseContract** 

**CreateSessionContract** 

CreateUserContract

EnrollUserContract

**ExtendedAttendanceRecord** 

<u>GetAttendanceListContract</u>

<u>UpdateAttendanceContract</u>

<u>UpdateAttendanceContractItem</u>

## **Enums**

<u>UserType</u>

# Class CreateCourseContract

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

public class CreateCourseContract

#### **Inheritance**

object 

← CreateCourseContract

#### **Inherited Members**

# **Properties**

# DepartmentId

```
public required string DepartmentId { get; set; }
Property Value
string
```

## Id

```
public required string Id { get; set; }
```

Property Value

## Name

```
public required string Name { get; set; }
Property Value
string♂
```

# **TeacherIds**

```
public required List<string> TeacherIds { get; set; }
Property Value
List
```

# Class CreateSessionContract

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

public class CreateSessionContract

#### **Inheritance**

object 

← CreateSessionContract

#### **Inherited Members**

# **Properties**

## **EndDate**

```
public required DateTime EndDate { get; set; }
```

Property Value

**DateTime** ☑

# **Participants**

```
public required List<string> Participants { get; set; }
```

Property Value

<u>List</u> ♂ < <u>string</u> ♂ >

## StartDate

```
public required DateTime StartDate { get; set; }
```

Property Value

# Class CreateUserContract

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

public class CreateUserContract

#### **Inheritance**

object 

← CreateUserContract

#### **Inherited Members**

# **Properties**

## **Email**

```
public required string Email { get; set; }
Property Value
string♂
```

## Id

```
public required string Id { get; set; }
Property Value
```

## Name

<u>string</u> □

```
public required string Name { get; set; }
Property Value
string♂
```

# Type

public required UserType Type { get; set; }

Property Value

<u>UserType</u>

# Class EnrollUserContract

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

public class EnrollUserContract

#### **Inheritance**

object 

← EnrollUserContract

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

# **Properties**

## UserId

public required string UserId { get; set; }

Property Value

<u>string</u> □

# Class ExtendedAttendanceRecord

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

public record ExtendedAttendanceRecord : AttendanceRecord,
IEquatable<AttendanceRecord>, IEquatable<ExtendedAttendanceRecord>

#### **Inheritance**

object 

← AttendanceRecord ← ExtendedAttendanceRecord

#### **Implements**

<u>IEquatable</u> < <u>AttendanceRecord</u>>, <u>IEquatable</u> < <u>ExtendedAttendanceRecord</u>>

#### **Inherited Members**

AttendanceRecord.SessionId, AttendanceRecord.StudentId,

AttendanceRecord.StudentSubmission, AttendanceRecord.TeacherSubmission,

object.Equals(object)., object.Equals(object, object)., object.GetHashCode()., object.GetType()., object.MemberwiseClone()., object.ReferenceEquals(object, object)., object.ToString().

## Constructors

# ExtendedAttendanceRecord()

public ExtendedAttendanceRecord()

# ExtendedAttendanceRecord(AttendanceRecord)

public ExtendedAttendanceRecord(AttendanceRecord attendanceRecord)

### Parameters

attendanceRecord AttendanceRecord

# Properties StudentName

```
public string StudentName { get; set; }
Property Value
string♂
```

# Class GetAttendanceListContract

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

public class GetAttendanceListContract

#### **Inheritance**

object 

← GetAttendanceListContract

#### **Inherited Members**

# **Properties**

### Course

```
public required Course Course { get; set; }
```

Property Value

Course

## **EndTime**

```
public required DateTime EndTime { get; set; }
```

Property Value

**DateTime** ☑

Id

```
public Guid Id { get; init; }
```

Property Value

<u>Guid</u> ♂

# Register

```
public required ICollection<ExtendedAttendanceRecord> Register { get; set; }
```

Property Value

# StartTime

```
public required DateTime StartTime { get; set; }
```

Property Value

# Class UpdateAttendanceContract

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

public class UpdateAttendanceContract

#### Inheritance

<u>object</u> ∠ UpdateAttendanceContract

#### **Inherited Members**

# **Properties**

## **Attendance**

public required List<UpdateAttendanceContractItem> Attendance { get; set; }

## Property Value

<u>List</u> < <u>UpdateAttendanceContractItem</u> >

# Class UpdateAttendanceContractItem

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

public class UpdateAttendanceContractItem

#### **Inheritance**

<u>object</u> ♂ ← UpdateAttendanceContractItem

#### **Inherited Members**

# **Properties**

## Kind

```
[JsonConverter(typeof(JsonStringEnumConverter<AttendanceKind>))]
public required AttendanceKind Kind { get; init; }
```

Property Value

AttendanceKind

## UserId

<u>string</u> □

```
public required string? UserId { get; init; }
Property Value
```

# Enum UserType

Namespace: <u>AttendanceSystem.Api.Contracts</u>

Assembly: AttendanceSystem.Api.dll

[JsonConverter(typeof(JsonStringEnumConverter<UserType>))]
public enum UserType

# **Fields**

Administrator = 2
Student = 0
Teacher = 1

# Namespace AttendanceSystem.Api. Controllers

# Classes

**BaseController** 

CoursesController

**FeedController** 

<u>SessionsController</u>

<u>SwaggerController</u>

Represents the controller that serves the swagger documents

<u>UsersController</u>

# Class BaseController

Namespace: <u>AttendanceSystem.Api.Controllers</u>

Assembly: AttendanceSystem.Api.dll

public class BaseController

#### Inheritance

object 

← BaseController

#### **Derived**

CoursesController, FeedController, SessionsController, UsersController

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , object.ToString()

## Constructors

# BaseController(AuthenticationService, UserService)

public BaseController(AuthenticationService authenticationService, UserService userService)

## Parameters

authenticationService <u>AuthenticationService</u>

userService UserService

## **Fields**

# userService

protected readonly UserService \_userService

## Field Value

#### <u>UserService</u>

## Methods

# AssertAuthentication(FunctionContext, IEnumerable<string>)

```
protected Task AssertAuthentication(FunctionContext context,
IEnumerable<string> allowedRoles)
```

### Parameters

context <u>FunctionContext</u> ♂

allowedRoles <u>IEnumerable</u> ♂ < <u>string</u> ♂ >

#### Returns

**Task** ☑

# GetUser(FunctionContext)

```
protected Task<User> GetUser(FunctionContext context)
```

## Parameters

context FunctionContext♂

## Returns

<u>Task</u> d < <u>User</u>>

# GetUserId(FunctionContext)

protected string GetUserId(FunctionContext context)

Parameters

Returns

<u>string</u> □

# GetUserRoles(FunctionContext)

protected List<string> GetUserRoles(FunctionContext context)

Parameters

Returns

<u>List</u>♂<<u>string</u>♂>

# Class CoursesController

Namespace: AttendanceSystem.Api.Controllers

Assembly: AttendanceSystem.Api.dll

public class CoursesController : BaseController

#### **Inheritance**

object 

← BaseController ← CoursesController

#### **Inherited Members**

# Constructors

CoursesController(ILogger<CoursesController>, CourseService, AuthenticationService, UserService)

public CoursesController(ILogger<CoursesController> logger, CourseService
courseService, AuthenticationService authenticationService, UserService userService)

### Parameters

logger <u>ILogger</u> < <u>CoursesController</u> >

courseService CourseService

authenticationService AuthenticationService

userService UserService

## Methods

# ConfigureCourse(HttpRequest, FunctionContext, string, CourseAlteration)

```
[Function("CoursesController-ConfigureCourse")]

public Task<IActionResult> ConfigureCourse(HttpRequest req, FunctionContext ctx,

string courseId, CourseAlteration alteration)
```

#### Parameters

ctx FunctionContext

courseId string

alteration CourseAlteration

#### Returns

<u>Task</u>♂<<u>IActionResult</u>♂>

# CreateNewCourse(HttpRequest, FunctionContext, CreateCourseContract)

```
[Function("CoursesController-CreateNewCourse")]

public Task<IActionResult> CreateNewCourse(HttpRequest req, FunctionContext ctx,

CreateCourseContract contract)
```

## Parameters

req <u>HttpRequest</u> ♂

contract CreateCourseContract

### Returns

# DeleteCourse(HttpRequest, FunctionContext, string)

```
[Function("CoursesController-DeleteCourse")]
public Task<IActionResult> DeleteCourse(HttpRequest req, FunctionContext ctx,
string courseId)
```

Parameters

req <u>HttpRequest</u> ✓

ctx FunctionContext

Returns

Task d ActionResult d >

# EnrollUser(HttpRequest, FunctionContext, string, EnrollUserContract)

```
[Function("CoursesController-EnrollUser")]
public Task<IActionResult> EnrollUser(HttpRequest req, FunctionContext ctx, string
courseId, EnrollUserContract contract)
```

Parameters

req <u>HttpRequest</u>♂

ctx FunctionContext

courseId <u>string</u>♂

contract EnrollUserContract

Returns

# GetAllCourses(HttpRequest, FunctionContext)

```
[Function("CoursesController-GetAllCourses")]
public Task<IActionResult> GetAllCourses(HttpRequest req, FunctionContext ctx)
```

**Parameters** 

ctx FunctionContext

Returns

<u>Task</u>♂<<u>IActionResult</u>♂>

# GetCourse(HttpRequest, FunctionContext, string)

```
[Function("CoursesController-GetCourse")]
public Task<IActionResult> GetCourse(HttpRequest req, FunctionContext ctx,
string courseId)
```

Parameters

req <u>HttpRequest</u> ♂

ctx <u>FunctionContext</u> ✓

 $\texttt{courseId} \ \underline{\texttt{string}} \, \underline{ } \\$ 

Returns

Task < < IActionResult < > >

# Class FeedController

Namespace: AttendanceSystem.Api.Controllers

Assembly: AttendanceSystem.Api.dll

public class FeedController : BaseController

#### **Inheritance**

object 

← BaseController ← FeedController

#### **Inherited Members**

## Constructors

FeedController(ILogger<SessionsController>, AttendanceService, AuthenticationService, UserService)

public FeedController(ILogger<SessionsController> logger, AttendanceService attendanceService, AuthenticationService authenticationService, UserService userService)

## Parameters

logger <u>ILogger</u> < <u>SessionsController</u> >

attendanceService AttendanceService

authenticationService AuthenticationService

userService UserService

# Methods

# GetUpcomingSessions(HttpRequest, FunctionContext)

Gets the upcoming session for the logged-in user

```
[Function("FeedController-GetUpcomingSessions")]
[ProducesResponseType<List<Session>>(200)]
public Task<IActionResult> GetUpcomingSessions(HttpRequest req, FunctionContext ctx)
```

### Parameters

#### Returns

<u>Task</u> ♂ < <u>IActionResult</u> ♂ >

The upcoming session which the user needs to attend.

# Class SessionsController

Namespace: AttendanceSystem.Api.Controllers

Assembly: AttendanceSystem.Api.dll

public class SessionsController : BaseController

#### **Inheritance**

object 

← BaseController ← SessionsController

#### **Inherited Members**

BaseController.\_userService , BaseController.GetUserId(FunctionContext) , BaseController.GetUserRoles(FunctionContext) , BaseController.GetUser(FunctionContext) , BaseController.AssertAuthentication(FunctionContext, IEnumerable<string>) , object.Equals(object)  $\[ rac{r} \]$  , object.Equals(object, object)  $\[ rac{r} \]$  , object.GetHashCode()  $\[ rac{r} \]$  , object.GetType()  $\[ rac{r} \]$  , object.MemberwiseClone()  $\[ rac{r} \]$  , object.ReferenceEquals(object, object)  $\[ rac{r} \]$  , object.ToString()  $\[ rac{r} \]$ 

## Constructors

SessionsController(ILogger<SessionsController>, AttendanceService, AuthenticationService, UserService, CourseService)

public SessionsController(ILogger<SessionsController> logger, AttendanceService attendanceService, AuthenticationService authenticationService, UserService userService, CourseService courseService)

## Parameters

logger <u>ILogger</u> < <u>SessionsController</u> >

attendanceService <u>AttendanceService</u>

authenticationService <u>AuthenticationService</u>

userService UserService

## Methods

# CreateNewSession(HttpRequest, FunctionContext, string, CreateSessionContract)

```
[Function("SessionsController-CreateNewSession")]

public Task<IActionResult> CreateNewSession(HttpRequest req, FunctionContext ctx,

string courseId, CreateSessionContract contract)
```

#### Parameters

req <u>HttpRequest</u> ✓

ctx FunctionContext♂

courseId string

contract CreateSessionContract

Returns

<u>Task</u>♂<<u>IActionResult</u>♂>

# DeleteSession(HttpRequest, FunctionContext, string, Guid)

```
[Function("SessionsController-DeleteSession")]
public Task<IActionResult> DeleteSession(HttpRequest req, FunctionContext ctx,
string courseId, Guid sessionId)
```

### Parameters

req <u>HttpRequest</u> ✓

ctx FunctionContext

```
courseId string
```

sessionId Guid♂

#### Returns

<u>Task</u>♂<<u>IActionResult</u>♂>

## GetAllSessions(HttpRequest, FunctionContext, string)

```
[Function("SessionsController-GetAllSessions")]
public Task<IActionResult> GetAllSessions(HttpRequest req, FunctionContext ctx,
string courseId)
```

#### **Parameters**

req <u>HttpRequest</u> ✓

ctx FunctionContext♂

courseId string

#### Returns

<u>Task</u>♂<<u>IActionResult</u>♂>

# GetSessionInfo(HttpRequest, FunctionContext, string, Guid)

Gets the information for a specific session.

```
[Function("SessionsController-GetSessionInfo")]
[ProducesResponseType<GetAttendanceListContract>(200)]
public Task<IActionResult> GetSessionInfo(HttpRequest req, FunctionContext ctx,
string courseId, Guid sessionId)
```

#### Parameters

The http request of the function.

```
ctx FunctionContext
```

The context of the functions.

courseId string

The id of the course.

sessionId <u>Guid</u>♂

The id of the session.

#### Returns

<u>Task</u> ♂ < <u>IActionResult</u> ♂ >

The session information.

#### Remarks

When the user is a teacher, the register is available. When the user is a student, only their own attendance is available.

# SetAttendance(HttpRequest, FunctionContext, string, Guid, UpdateAttendanceContract)

```
[Function("SessionsController-SetAttendance")]

public Task<IActionResult> SetAttendance(HttpRequest req, FunctionContext ctx,

string courseId, Guid sessionId, UpdateAttendanceContract contract)
```

### Parameters

courseId <u>string</u>♂

sessionId <u>Guid</u>♂

contract <u>UpdateAttendanceContract</u>

# Returns

<u>Task</u>♂<<u>IActionResult</u>♂>

# Class SwaggerController

Namespace: AttendanceSystem.Api.Controllers

Assembly: AttendanceSystem.Api.dll

Represents the controller that serves the swagger documents

public class SwaggerController

#### **Inheritance**

object 
ct 

 SwaggerController

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## Constructors

# SwaggerController(ILogger<SwaggerController>, ISwashBuckleClient)

Represents the controller that serves the swagger documents

public SwaggerController(ILogger<SwaggerController> logger,
ISwashBuckleClient swashBuckleClient)

## Parameters

logger <u>ILogger</u> < <u>SwaggerController</u> >

swashBuckleClient ISwashBuckleClient

## Methods

SwaggerJson(HttpRequestData)

```
[SwaggerIgnore]
[Function("Swagger-Json")]
public Task<HttpResponseData> SwaggerJson(HttpRequestData req)
```

#### **Parameters**

req <u>HttpRequestData</u> ♂

Returns

<u>Task</u>♂<<u>HttpResponseData</u>♂>

## SwaggerOAuth2Redirect(HttpRequestData)

This is only needed for OAuth2 client. This redirecting document is normally served as a static content. Functions don't provide this out of the box, so we serve it here. Don't forget to set OAuth2RedirectPath configuration option to reflect this route.

```
[SwaggerIgnore]
[Function("Swagger-OAuth2Redirect")]
public Task<HttpResponseData> SwaggerOAuth2Redirect(HttpRequestData req)
```

#### **Parameters**

req <u>HttpRequestData</u> 

☑

The request given by the azure functions

### Returns

<u>Task</u> ♂ < <u>HttpResponseData</u> ♂ >

An OAuth2 Redirect Response

# SwaggerUi(HttpRequestData)

```
[SwaggerIgnore]
[Function("Swagger-Ui")]
```

Parameters

req <u>HttpRequestData</u>♂

Returns

<u>Task</u>♂ < <u>HttpResponseData</u>♂ >

## Class UsersController

Namespace: AttendanceSystem.Api.Controllers

Assembly: AttendanceSystem.Api.dll

public class UsersController : BaseController

#### **Inheritance**

object 

← BaseController ← UsersController

#### **Inherited Members**

## Constructors

UsersController(ILogger<UsersController>, UserService, AuthenticationService)

public UsersController(ILogger<UsersController> logger, UserService userService, AuthenticationService authenticationService)

### Parameters

logger <u>ILogger</u> < <u>UsersController</u> >

userService UserService

authenticationService <u>AuthenticationService</u>

## Methods

# ConfigureUser(HttpRequest, FunctionContext, string, UserAlteration)

```
[Function("UsersController-ConfigureUser")]

public Task<IActionResult> ConfigureUser(HttpRequest req, FunctionContext ctx,

string userId, UserAlteration alteration)
```

#### Parameters

ctx FunctionContext♂

userId <u>string</u>♂

alteration <u>UserAlteration</u>

Returns

<u>Task</u> ♂ < <u>IActionResult</u> ♂ >

# CreateUser(HttpRequest, FunctionContext, CreateUserContract)

```
[Function("UsersController-CreateUser")]
public Task<IActionResult> CreateUser(HttpRequest req, FunctionContext ctx,
CreateUserContract contract)
```

## Parameters

req <u>HttpRequest</u> ♂

contract <u>CreateUserContract</u>

Returns

Task d < IActionResult d >

## DeleteUser(HttpRequest, FunctionContext, string)

```
[Function("UsersController-DeleteUser")]
public Task<IActionResult> DeleteUser(HttpRequest req, FunctionContext ctx,
string userId)
```

### Parameters

ctx FunctionContext

userId <u>string</u>♂

Returns

<u>Task</u> < <u>IActionResult</u> < >

# GetAllUsers(HttpRequest, FunctionContext)

```
[Function("UsersController-GetAllUsers")]
public Task<IActionResult> GetAllUsers(HttpRequest req, FunctionContext ctx)
```

### Parameters

req <u>HttpRequest</u> ♂

ctx FunctionContext

Returns

<u>Task</u> ♂ < <u>IActionResult</u> ♂ >

## GetUser(HttpRequest, FunctionContext, string)

```
[Function("UsersController-GetUser")]
public Task<IActionResult> GetUser(HttpRequest req, FunctionContext ctx,
string userId)
```

## Parameters

req <u>HttpRequest</u>♂

ctx <u>FunctionContext</u>♂

userId <u>string</u>♂

## Returns

<u>Task</u>♂<<u>IActionResult</u>♂>

# Namespace AttendanceSystem.Api. Middleware

## Classes

<u>AuthenticationHandler</u>

 $\underline{\mathsf{Exception} \mathsf{ToError} \mathsf{CodeHandler}}$ 

## Class Authentication Handler

Namespace: <u>AttendanceSystem.Api.Middleware</u>

Assembly: AttendanceSystem.Api.dll

public class AuthenticationHandler : IFunctionsWorkerMiddleware

#### **Inheritance**

<u>object</u> ∠ ← AuthenticationHandler

#### **Implements**

#### **Inherited Members**

<u>object.Equals(object)</u> dobject.Equals(object, object) dobject.GetHashCode() dobject.GetType() dobject.MemberwiseClone() dobject.ReferenceEquals(object, object) dobject.ToString() dobject.MemberwiseClone() dobject.ToString() dobject.ToStrin

## Constructors

# AuthenticationHandler(ILogger<AuthenticationHandler >, JsonWebTokenHandler)

public AuthenticationHandler(ILogger<AuthenticationHandler> logger, JsonWebTokenHandler jwtHandler)

## Parameters

jwtHandler <u>JsonWebTokenHandler</u> ✓

## Methods

Invoke(FunctionContext, FunctionExecutionDelegate)

Invokes the middleware.

public Task Invoke(FunctionContext context, FunctionExecutionDelegate next)

## Parameters

#### 

The <u>FunctionContext</u> of for the current invocation.

#### 

The next middleware in the pipeline.

## Returns

#### <u>Task</u> ♂

A Task that represents the asynchronous invocation.

# Class ExceptionToErrorCodeHandler

Namespace: <u>AttendanceSystem.Api.Middleware</u>

Assembly: AttendanceSystem.Api.dll

public class ExceptionToErrorCodeHandler : IFunctionsWorkerMiddleware

#### **Inheritance**

<u>object</u> ✓ ← ExceptionToErrorCodeHandler

#### **Implements**

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## Constructors

# ExceptionToErrorCodeHandler(ILogger<ExceptionToErrorCodeHandler>)

public ExceptionToErrorCodeHandler(ILogger<ExceptionToErrorCodeHandler> logger)

#### Parameters

logger <u>ILogger</u> < <u>ExceptionToErrorCodeHandler</u> >

## Methods

Invoke(FunctionContext, FunctionExecutionDelegate)

Invokes the middleware.

public Task Invoke(FunctionContext context, FunctionExecutionDelegate next)

## Parameters

### context <u>FunctionContext</u>♂

The <u>FunctionContext</u> of for the current invocation.

#### 

The next middleware in the pipeline.

## Returns

#### <u>Task</u> ♂

A Task that represents the asynchronous invocation.

# Namespace AttendanceSystem.Data Classes

**CoursesContext** 

# Class CoursesContext

Namespace: <u>AttendanceSystem.Data</u>
Assembly: AttendanceSystem.Data.dll

public class CoursesContext : DbContext, IInfrastructure<IServiceProvider>,
IDbContextDependencies, IDbSetCache, IDbContextPoolable, IResettableService,
IDisposable, IAsyncDisposable

#### **Inheritance**

<u>object</u> < <u>DbContext</u> < CoursesContext

#### **Implements**

<u>IInfrastructure</u> ♂ < <u>IServiceProvider</u> ♂ >, <u>IDbContextDependencies</u> ♂, <u>IDbSetCache</u> ♂, <u>IDbContextPoolable</u> ♂, <u>IResettableService</u> ♂, <u>IDisposable</u> ♂, <u>IAsyncDisposable</u> ♂

#### **Inherited Members**

```
<u>DbContext.Set<TEntity>()</u> □ , <u>DbContext.Set<TEntity>(string)</u> □ ,
<u>DbContext.OnConfiguring(DbContextOptionsBuilder)</u> ,
DbContext.ConfigureConventions(ModelConfigurationBuilder) ≥ ,
<u>DbContext.SaveChanges()</u> ✓ , <u>DbContext.SaveChanges(bool)</u> ✓ ,
<u>DbContext.SaveChangesAsync(CancellationToken)</u> ∠ ,
DbContext.SaveChangesAsync(bool, CancellationToken) ♂, DbContext.Dispose() ♂,
<u>DbContext.DisposeAsync()</u> ⊿ , <u>DbContext.Entry<TEntity>(TEntity)</u> ⊿ ,
<u>DbContext.Entry(object)</u> ⊿ , <u>DbContext.Add<TEntity>(TEntity)</u> ⊿ ,
<u>DbContext.AddAsync<TEntity>(TEntity, CancellationToken)</u> do ,
\underline{\mathsf{DbContext}.\mathsf{Attach} {<} \mathsf{TEntity} {>} (\mathsf{TEntity}) {!} \exists \ , \ \underline{\mathsf{DbContext}.\mathsf{Update} {<} \mathsf{TEntity} {>} (\mathsf{TEntity}) {!} \exists \ , \ }
<u>DbContext.Remove<TEntity>(TEntity)</u> do , <u>DbContext.Add(object)</u> do ,
<u>DbContext.AddAsync(object, CancellationToken)</u> <u>J</u> , <u>DbContext.Attach(object)</u> <u>J</u> ,
<u>DbContext.AddRange(params object[])</u> ✓, <u>DbContext.AddRangeAsync(params object[])</u> ✓,
<u>DbContext.AttachRange(params object[])</u> , <u>DbContext.UpdateRange(params object[])</u> ,
<u>DbContext.RemoveRange(params object[])</u> ∠ ,
DbContext.AddRange(IEnumerable < object > ) ≥ ,
<u>DbContext.AddRangeAsync(IEnumerable<object>, CancellationToken)</u> ,
<u>DbContext.AttachRange(IEnumerable<object>)</u> ,
<u>DbContext.UpdateRange(IEnumerable<object>)</u> ♂,
<u>DbContext.RemoveRange(IEnumerable<object>)</u> ✓ ,
<u>DbContext.Find(Type, params object[])</u> , <u>DbContext.FindAsync(Type, params object[])</u> ,
```

```
DbContext.FindAsync(Type, object[], CancellationToken), DbContext.Find<TEntity>(params object[]), DbContext.FindAsync<TEntity>(params object[]), DbContext.FindAsync<TEntity>(object[], CancellationToken), DbContext.FindAsync<TEntity>(object[], CancellationToken), DbContext.FromExpression<TResult>(Expression<Func<!Queryable<TResult>>>), DbContext.Database, DbContext.ChangeTracker, DbContext.Model, DbContext.SavingChanges, DbContext.SavedChanges, DbContext.SavedChanges, DbContext.SavedChanges, Object.Equals(object), Object.Equals(object, object), Object.GetHashCode(), Object.GetType(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object), Object.ToString(), Object.ReferenceEquals(object, object), Object.ToString(), Object.ReferenceEquals(object, object), Object.ToString(), Object.ToString(),
```

## Constructors

## CoursesContext(DbContextOptions < CoursesContext>)

```
public CoursesContext(DbContextOptions<CoursesContext> options)
```

#### Parameters

## **Properties**

## Courses

```
public DbSet<Course> Courses { get; set; }
```

## Property Value

DbSet <a href="#">Course</a>>

## Departments

```
public DbSet<Department> Departments { get; set; }
```

## Property Value

<u>DbSet</u> d' < <u>Department</u> >

## Sessions

```
public DbSet<Session> Sessions { get; set; }
```

Property Value

<u>DbSet</u> < <u>Session</u> >

## **Students**

```
public DbSet<Student> Students { get; set; }
```

Property Value

DbSet d < Student >

### **Users**

```
public DbSet<User> Users { get; set; }
```

Property Value

<u>DbSet</u> < <u>User</u> >

## Methods

## OnModelCreating(ModelBuilder)

Override this method to further configure the model that was discovered by convention from the entity types exposed in <a href="DbSet<TEntity">DbSet<TEntity</a> properties on your derived context. The

resulting model may be cached and re-used for subsequent instances of your derived context.

protected override void OnModelCreating(ModelBuilder modelBuilder)

### Parameters

#### modelBuilder ModelBuilder♂

The builder being used to construct the model for this context. Databases (and other extensions) typically define extension methods on this object that allow you to configure aspects of the model that are specific to a given database.

#### Remarks

If a model is explicitly set on the options for this context (via <u>UseModel(IModel)</u> ) then this method will not be run. However, it will still run when creating a compiled model.

See <u>Modeling entity types and relationships</u> of for more information and examples.

# Namespace AttendanceSystem.Data. Migrations

# Classes

#### <u>Initial</u>

A base class inherited by each EF Core migration.

## Class Initial

Namespace: <u>AttendanceSystem.Data.Migrations</u>

Assembly: AttendanceSystem.Data.dll

A base class inherited by each EF Core migration.

```
[DbContext(typeof(CoursesContext))]
[Migration("20250305112651_Initial")]
public class Initial : Migration
```

#### **Inheritance**

<u>object</u> ∠ ← <u>Migration</u> ∠ ← Initial

#### **Inherited Members**

```
Migration.InitialDatabase☑, Migration.TargetModel☑, Migration.UpOperations☑,

Migration.DownOperations☑, Migration.ActiveProvider☑, object.Equals(object)☑,

object.Equals(object, object)☑, object.GetHashCode()☑, object.GetType()☑,

object.MemberwiseClone()☑, object.ReferenceEquals(object, object)☑, object.ToString()☑
```

## Remarks

See <u>Database migrations</u> for more information and examples.

## Methods

## BuildTargetModel(ModelBuilder)

Implemented to build the <u>TargetModel</u> ☑.

```
protected override void BuildTargetModel(ModelBuilder modelBuilder)
```

### Parameters

modelBuilder ModelBuilder♂

The ModelBuilder to use to build the model.

#### Remarks

See <u>Database migrations</u> of for more information and examples.

## Down(MigrationBuilder)

Builds the operations that will migrate the database 'down'.

protected override void Down(MigrationBuilder migrationBuilder)

#### Parameters

migrationBuilder <u>MigrationBuilder</u> 

☑

The <u>MigrationBuilder</u> that will build the operations.

#### Remarks

That is, builds the operations that will take the database from the state left in by this migration so that it returns to the state that it was in before this migration was applied.

This method must be overridden in each class that inherits from <u>Migration</u> if both 'up' and 'down' migrations are to be supported. If it is not overridden, then calling it will throw and it will not be possible to migrate in the 'down' direction.

See <u>Database migrations</u> for more information and examples.

## Up(MigrationBuilder)

Builds the operations that will migrate the database 'up'.

protected override void Up(MigrationBuilder migrationBuilder)

#### Parameters

migrationBuilder <u>MigrationBuilder</u>♂

The <u>MigrationBuilder</u> that will build the operations.

#### Remarks

That is, builds the operations that will take the database from the state left in by the previous migration so that it is up-to-date with regard to this migration.

This method must be overridden in each class that inherits from Migration ☑.

See <u>Database migrations</u> of for more information and examples.

# Namespace AttendanceSystem.Domain. Model

# Classes

**Administrator** 

<u>AttendanceRecord</u>

**AttendanceSubmission** 

Course

**Department** 

**Session** 

**Student** 

**Teacher** 

<u>User</u>

## **Enums**

**AttendanceKind** 

# Class Administrator

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

public class Administrator : User

#### Inheritance

<u>object</u> □ ← <u>User</u> ← Administrator

#### **Inherited Members**

<u>User.Id</u>, <u>User.Name</u>, <u>User.Email</u>, <u>User.Courses</u>, <u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.ToString()</u> , <u>object.ToString()</u> .

# **Enum AttendanceKind**

Namespace: <u>AttendanceSystem.Domain.Model</u>

Assembly: AttendanceSystem.Domain.Model.dll

[JsonConverter(typeof(JsonStringEnumConverter))]
public enum AttendanceKind

## **Fields**

Absent = 2

Late = 3

LeftEarly = 5

Present = 1

Sick = 4

Unknown = 0

# Class AttendanceRecord

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

public record AttendanceRecord : IEquatable<AttendanceRecord>

#### **Inheritance**

<u>object</u> 

← AttendanceRecord

#### **Implements**

<u>IEquatable</u> < <u>AttendanceRecord</u> >

#### **Derived**

ExtendedAttendanceRecord

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

# **Properties**

## SessionId

```
public required Guid SessionId { get; set; }
```

Property Value

## StudentId

```
public required string StudentId { get; set; }
```

Property Value

## StudentSubmission

```
public required AttendanceSubmission StudentSubmission { get; set; }
```

Property Value

**AttendanceSubmission** 

## **TeacherSubmission**

```
public required AttendanceSubmission TeacherSubmission { get; set; }
```

Property Value

**AttendanceSubmission** 

# Class AttendanceSubmission

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

[Owned]

public record AttendanceSubmission : IEquatable<AttendanceSubmission>

#### **Inheritance**

<u>object</u> ♂ ← AttendanceSubmission

#### **Implements**

<u>IEquatable</u> < <u>AttendanceSubmission</u> >

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## Constructors

## AttendanceSubmission()

public AttendanceSubmission()

## **Properties**

## **Attendance**

public required AttendanceKind Attendance { get; set; }

Property Value

AttendanceKind

## **IsSubmitted**

```
[NotMapped]
public bool IsSubmitted { get; }

Property Value
bool
```

## Submitted

```
public DateTime? Submitted { get; }
```

Property Value

<u>DateTime</u> **□**?

## Class Course

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

```
public class Course
```

#### **Inheritance**

object 

← Course

#### **Inherited Members**

## Constructors

Course(string, string, List<string>)

```
public Course(string id, string name, string department, List<string> teachers)
```

## Parameters

```
id <u>string</u>♂
```

name <u>string</u> □

teachers <u>List</u>♂<<u>string</u>♂>

# **Properties**

## Department

```
public string Department { get; }
```

```
Property Value
Id
 public string Id { get; }
Property Value
Name
 public string Name { get; }
Property Value
Sessions
 public List<Session> Sessions { get; }
Property Value
<u>List</u> < <u>Session</u> >
Students
```

```
public List<string> Students { get; }
```

Property Value

<u>List</u>♂<<u>string</u>♂>

# Teachers

```
public List<string> Teachers { get; }
```

Property Value

<u>List</u>♂<<u>string</u>♂>

# Class Department

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

```
public class Department
```

#### **Inheritance**

<u>object</u> 

✓ 

Cobject 

Cobject

#### **Inherited Members**

# **Properties**

## Name

```
public string Name { get; set; }
```

Property Value

<u>string</u> □

## Class Session

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

public class Session

#### **Inheritance**

object 

← Session

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## Constructors

Session(Course, List<string>, DateTime, DateTime)

public Session(Course course, List<string> students, DateTime startTime,
DateTime endTime)

#### Parameters

course Course

students <u>List</u>♂<<u>string</u>♂>

startTime DateTime♂

endTime DateTime♂

## **Properties**

#### Course

```
public required Course Course { get; set; }
Property Value
Course
EndTime
 public required DateTime EndTime { get; set; }
Property Value
Id
 public Guid Id { get; init; }
Property Value
Guid ♂
Register
 public ICollection<AttendanceRecord> Register { get; }
```

Property Value

## StartTime

```
public required DateTime StartTime { get; set; }
```

Property Value

## Methods

SetStudentAttendance(string, AttendanceKind)

public void SetStudentAttendance(string studentId, AttendanceKind attendance)

**Parameters** 

studentId <u>string</u>♂

attendance **AttendanceKind** 

## SetTeacherApproval(string, AttendanceKind)

public void SetTeacherApproval(string studentId, AttendanceKind attendance)

Parameters

 $\texttt{studentId} \ \underline{\texttt{string}} \, \underline{ \textit{r}}$ 

attendance **AttendanceKind** 

## Class Student

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

public class Student : User

#### Inheritance

<u>object</u> < <u>User</u> ← Student

#### **Inherited Members**

<u>User.Id</u>, <u>User.Name</u>, <u>User.Email</u>, <u>User.Courses</u>, <u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.ToString()</u> , <u>object.ToString()</u> .

## Class Teacher

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

```
public class Teacher : User
```

#### Inheritance

object 

∠ User ← Teacher

#### **Inherited Members**

<u>User.Id</u>, <u>User.Name</u>, <u>User.Email</u>, <u>User.Courses</u>, <u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.ToString()</u> , <u>object.ToString()</u> .

## Class User

Namespace: <u>AttendanceSystem.Domain.Model</u>
Assembly: AttendanceSystem.Domain.Model.dll

```
public class User
```

#### **Inheritance**

object 

← User

#### **Derived**

Administrator, Student, Teacher

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## **Properties**

## Courses

```
public List<Course> Courses { get; set; }
```

Property Value

List d<Course>

## **Email**

```
public string Email { get; set; }
```

Property Value

## Id

Gets or sets the internal ID managed by the external identity provider.

```
public string Id { get; init; }
```

## Property Value

#### Remarks

We want to store this because otherwise, we cannot identify the user based on the information provided by the identity provider.

## Name

```
public string Name { get; set; }
```

## Property Value

 $\underline{\mathsf{string}} \, \square$ 

# Namespace AttendanceSystem.Domain. Model.Exceptions

Classes

**EntityNotFoundException** 

## Class EntityNotFoundException

Namespace: <u>AttendanceSystem.Domain.Model.Exceptions</u>

Assembly: AttendanceSystem.Domain.Model.dll

public class EntityNotFoundException : Exception, ISerializable

#### **Inheritance**

<u>object</u> → <u>Exception</u> ← EntityNotFoundException

#### **Implements**

#### **Inherited Members**

Exception.GetBaseException() , Exception.GetType() , Exception.ToString() , Exception.Data , Exception.HelpLink , Exception.HResult , Exception.InnerException , Exception.Message , Exception.Source , Exception.StackTrace , Exception.TargetSite , Exception.SerializeObjectState , object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.MemberwiseClone() , object.ReferenceEquals(object, object)

## Constructors

## EntityNotFoundException(string)

public EntityNotFoundException(string message)

Parameters

message string

# Namespace AttendanceSystem.Domain. Services

Classes

<u>AttendanceService</u>

**CourseService** 

<u>UserService</u>

## Class AttendanceService

Namespace: <u>AttendanceSystem.Domain.Services</u>
Assembly: AttendanceSystem.Domain.Services.dll

public class AttendanceService

#### **Inheritance**

<u>object</u> < AttendanceService

#### **Inherited Members**

## Constructors

## AttendanceService(CoursesContext)

public AttendanceService(CoursesContext context)

Parameters

context CoursesContext

## Methods

## CreateSession(string, DateTime, DateTime, List<string>)

public Task<Session> CreateSession(string courseId, DateTime startdate, DateTime
enddate, List<string> students)

Parameters

courseId string courseId string courseId string courseId startdate DateTime courseId startdate DateTime courseId startdate DateTime courseId string courseId s

## DeleteSession(Guid)

public Task DeleteSession(Guid sessionId)

**Parameters** 

sessionId Guid♂

Returns

## GetSession(Guid)

public Task<Session> GetSession(Guid sessionId)

Parameters

sessionId <u>Guid</u>♂

Returns

Taskd <Session>

## GetSessionWithRegister(Guid)

```
public Task<Session> GetSessionWithRegister(Guid sessionId)
Parameters
sessionId Guid♂
Returns
Task < < Session >
GetSessions(string)
 public Task<List<Session>> GetSessions(string courseId)
Parameters
courseId string
Returns
Task d < List d < Session >>
GetUpcomingSessions(string)
 public Task<List<Session>> GetUpcomingSessions(string userId)
Parameters
userId <u>string</u> □
```

## Returns

Task d < List d < Session >>

## GetUpcomingSessionsForUser(string)

public Task<List<Session>> GetUpcomingSessionsForUser(string userId)

Parameters

userId <u>string</u>♂

Returns

<u>Task</u> < <u>List</u> < <u>Session</u> >>

## SetStudentAttendance(Guid, string, AttendanceKind)

public Task SetStudentAttendance(Guid sessionId, string studentId, AttendanceKind kind)

Parameters

sessionId Guid♂

studentId <u>string</u>♂

kind AttendanceKind

Returns

## SetTeacherApproval(Guid, string, AttendanceKind)

public Task SetTeacherApproval(Guid sessionId, string studentId, AttendanceKind kind)

Parameters

sessionId <u>Guid</u>♂

studentId string

## kind <u>AttendanceKind</u>

## Returns

<u>Task</u>ď

## Class CourseService

Namespace: <u>AttendanceSystem.Domain.Services</u>
Assembly: AttendanceSystem.Domain.Services.dll

public class CourseService

#### **Inheritance**

<u>object</u> < CourseService

#### **Inherited Members**

## Constructors

CourseService(CoursesContext)

public CourseService(CoursesContext context)

Parameters

context CoursesContext

## Methods

ConfigureCourse(string, CourseAlteration)

public Task<Course> ConfigureCourse(string courseId, CourseAlteration alteration)

Parameters

courseId <u>string</u> ♂

#### alteration CourseAlteration

#### Returns

<u>Task</u> < <u>Course</u> >

## CourseExists(string)

public Task<bool> CourseExists(string courseId)

**Parameters** 

courseId <u>string</u> ☑

Returns

Task < < bool < >

## CreateNewCourse(string, string, string, List<string>)

public Task<Course> CreateNewCourse(string id, string name, string departmentId, List<string> teacherIds)

Parameters

id <u>string</u>♂

name <u>string</u> ♂

departmentId <u>string</u>♂

teacherIds <u>List</u> < < string < >

Returns

<u>Task</u>d < <u>Course</u>>

## DeleteCourse(string)

```
public Task DeleteCourse(string courseId)
```

**Parameters** 

courseId <u>string</u>

Returns

<u>Task</u> ☑

## EnrollUser(string, string)

```
public Task EnrollUser(string courseId, string userId)
```

#### Parameters

userId <u>string</u>♂

Returns

<u>Task</u> ☑

## GetAllCourses()

```
public Task<List<Course>> GetAllCourses()
```

Returns

<u>Task</u>♂<<u>List</u>♂<<u>Course</u>>>

## GetAllCourses(string)

```
public Task<List<Course>> GetAllCourses(string userId)
Parameters
userId <u>string</u>♂
Returns
Taskd <Listd <Course>>
GetCourse(string)
  public Task<Course> GetCourse(string courseId)
Parameters
courseId <u>string</u> ✓
Returns
Taskd <Course>
UserCanAccessCourse(string, string)
  public Task<bool> UserCanAccessCourse(string courseId, string userId)
Parameters
courseId <u>string</u> ✓
userId <u>string</u>♂
Returns
Task d Task d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d d dd d dd ddddddddddddddddd<p
```

## Class UserService

Namespace: <u>AttendanceSystem.Domain.Services</u>
Assembly: AttendanceSystem.Domain.Services.dll

public class UserService

#### **Inheritance**

<u>object</u> 

← UserService

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## Constructors

UserService(CoursesContext)

public UserService(CoursesContext context)

Parameters

context CoursesContext

## Methods

CreateAdministrator(string, string, string)

public Task<User> CreateAdministrator(string id, string name, string email)

Parameters

id <u>string</u> ♂

```
name <u>string</u> □
email <u>string</u>♂
Returns
Taskd <User>
CreateStudent(string, string, string)
 public Task<User> CreateStudent(string id, string name, string email)
Parameters
id <u>string</u> □
name <u>string</u> ♂
email <u>string</u>♂
Returns
<u>Task</u>d <<u>User</u>>
CreateTeacher(string, string, string)
 public Task<User> CreateTeacher(string id, string name, string email)
Parameters
id <u>string</u>♂
name <u>string</u> □
email <u>string</u>♂
Returns
Taskd <User>
```

## DeleteUser(string)

public Task DeleteUser(string userId)

Parameters

userId <u>string</u>♂

Returns

<u>Task</u> ☑

## EditUser(string, UserAlteration)

public Task<User> EditUser(string userId, UserAlteration alteration)

Parameters

userId <u>string</u>♂

alteration UserAlteration

Returns

## GetAllStudents()

public Task<List<User>> GetAllStudents()

Returns

<u>Task</u>♂<<u>List</u>♂<<u>User</u>>>

## GetUser(string)

```
public Task<User> GetUser(string userId)
```

Parameters

userId <u>string</u>♂

Returns

## GetUsers(List<string>)

public Task<List<User>> GetUsers(List<string> users)

Parameters

users <u>List</u>♂<<u>string</u>♂>

Returns

<u>Task</u>♂<<u>List</u>♂<<u>User</u>>>

# Namespace AttendanceSystem.Domain. Services.Alterations

Classes

CourseAlteration

**UserAlteration** 

## Class CourseAlteration

Namespace: <u>AttendanceSystem.Domain.Services</u>.<u>Alterations</u>

Assembly: AttendanceSystem.Domain.Services.dll

```
public class CourseAlteration
```

#### **Inheritance**

object 

← CourseAlteration

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## **Properties**

## Department

```
public string? Department { get; set; }
Property Value
```

<u>string</u> □

## Name

```
public string? Name { get; set; }
```

Property Value

<u>string</u> □

## Class UserAlteration

Namespace: <u>AttendanceSystem.Domain.Services.Alterations</u>

Assembly: AttendanceSystem.Domain.Services.dll

```
public class UserAlteration
```

#### **Inheritance**

object 

← UserAlteration

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

## **Properties**

## **Email**

```
public string? Email { get; set; }
Property Value
string
```

## Name

```
public string? Name { get; set; }
Property Value
string♂
```

## Namespace AttendanceSystem.Domain. Services.Tools

Classes

**MockDataGenerator** 

## Class MockDataGenerator

Namespace: <u>AttendanceSystem.Domain.Services.Tools</u>

Assembly: AttendanceSystem.Domain.Services.dll

public class MockDataGenerator

#### **Inheritance**

<u>object</u> 

← MockDataGenerator

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

#### Constructors

## MockDataGenerator(UserService, CourseService, AttendanceService, CoursesContext)

public MockDataGenerator(UserService userService, CourseService courseService,
AttendanceService attendanceService, CoursesContext context)

#### Parameters

userService UserService

courseService <u>CourseService</u>

attendanceService <u>AttendanceService</u>

context CoursesContext

## Methods

GenerateRealData()

#### public Task GenerateRealData()

Returns

<u>Task</u>♂