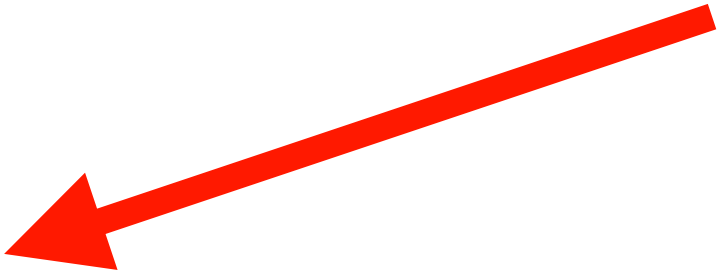
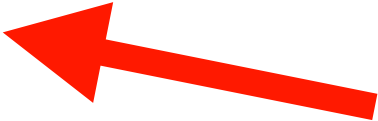


TESTING YOUR APP PLEASE CANTION

The exact specifics in testing your application depends on the language and frameworks chosen, however the fundamental concept remains the same

```
function test_something():  
    var thing = new Something()  
    ...do some work...  
    assert_equal(thing.method(), 5)
```







Assign and construct some objects

Call what you want to test (eg a method)

Assert some expected output matches
the actual output,
or that something you expected happened

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