

WEBASSEMBLY (WASM)

Demo

GOALS

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"Theory"

1. What is WASM?
2. Benefits of WASM in the browser

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Demo

1. Rust library (Collatz Conjecture)
2. Compile to WASM
3. Display Chart of Collatz Sequence

WHAT IS WASM?

- new type of code that can run in modern browsers
- low-level assembly-like language
- compact binary (runs with near-native performance)
- C/C++, C# and Rust can be compiled to WASM
- designed to run alongside JavaScript

BENEFITS OF WASM

1. 🏃 PERFORMANCE

- binary is fast

2. 🛠️ WE CAN USE RUST 100

- full control over memory usage (efficiency)
- no garbage collection
- no null pointer errors
- safety

CREATE LIBRARY CRATE

```
1 # ✗ binary crate
2 #   src/main.rs
3 cargo new my_project
4
5 # ✓ library crate
6 #   src/lib.rs
7 cargo new --lib collatz_wasm
```

CREATE LIBRARY CRATE

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COLLATZ CONJECTURE (1)

```
1 // choose seed
2 let seed = ?;
3
4 // apply collatz algorithm
5 // (pseudocode)
6 if seed.is_even?
7     return seed / 2
8 else // => seed is odd
9     return 3 * seed + 1
10
11 // set new number as seed and repeat
12 // => until the sequence repeats
```

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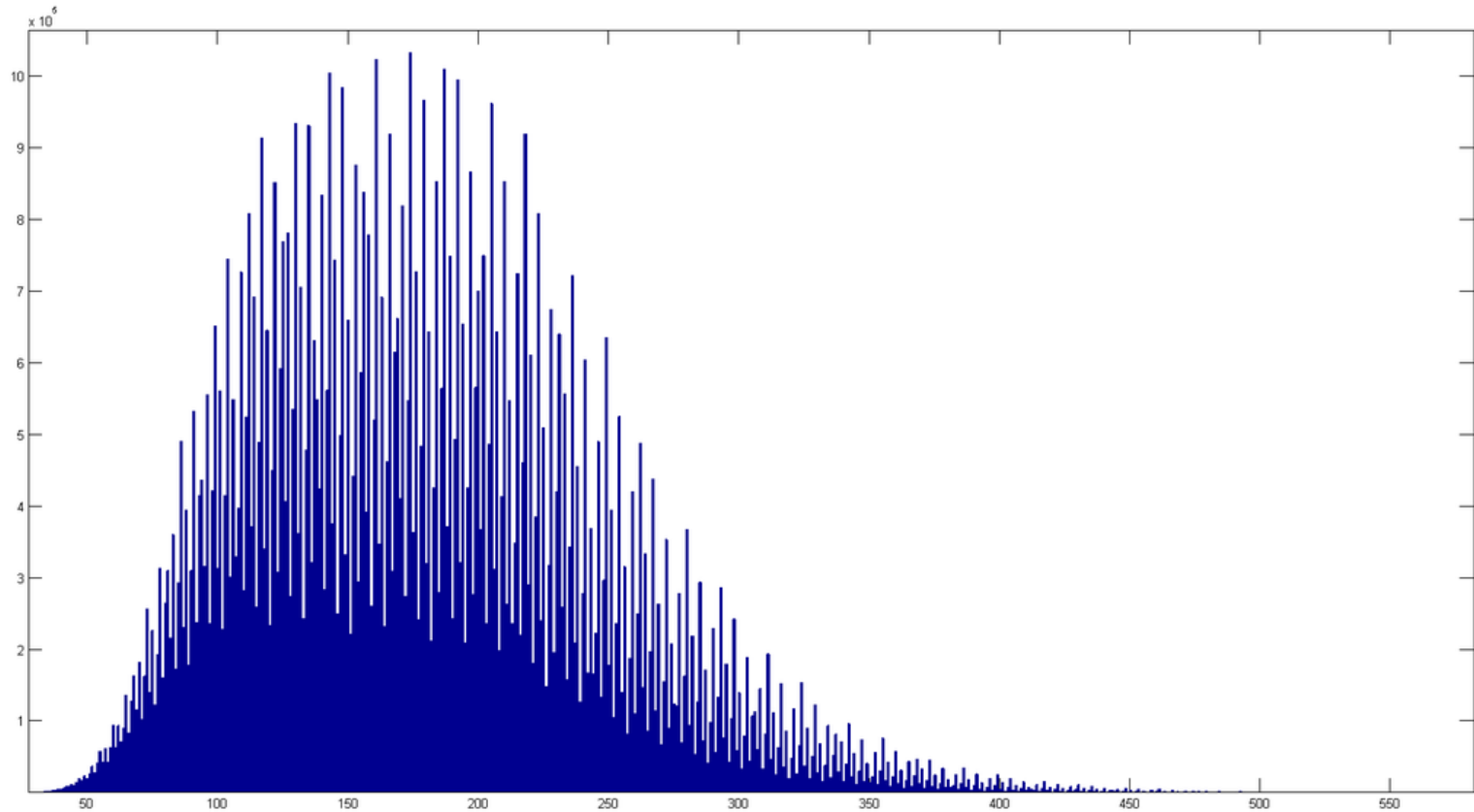
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COLLATZ CONJECTURE (2)

```
collatz(4); // => 4, 2, 1
collatz(5); // => 5, 16, 8, 4, 2, 1
collatz(6); // => 6, 3, 10, 5, 16, 8, 4, 2, 1
collatz(7); // => 7, 22, 11, 34, 17, 52, 26, 13, 40, 20, 10, 5, 16, 8, 4, 2, 1
collatz(8); // => 8, 4, 2, 1
collatz(10); // => 10, 5, 16, 8, 4, 2, 1
collatz(20); // => 20, 10, 5, 16, 8, 4, 2, 1
```

COLLATZ CONJECTURE (3)



COLLATZ CONJECTURE IN RUST (1)

```
1 pub fn collatz_next_number(input: i32) -> i32 {  
2     if input % 2 == 0 { // if input is even  
3         input / 2  
4     } else { // if number is odd  
5         input * 3 + 1  
6     }  
7 }
```

COLLATZ CONJECTURE IN RUST (1)

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2     if input % 2 == 0 { // if input is even  
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4     } else { // if number is odd  
5         input * 3 + 1  
6     }  
7 }
```


COLLATZ CONJECTURE IN RUST (2)

```
1 pub fn collatz(seed: i32) -> Vec<i32> {
2     // initialize sequence with seed
3     let mut sequence: Vec<i32> = vec![seed];
4     let mut next_number: i32 = collatz_next_number(seed);
5     while !sequence.contains(&next_number) {
6         sequence.push(next_number);
7         next_number = collatz_next_number(next_number);
8     }
9     sequence
10 }
```

COLLATZ CONJECTURE IN RUST (2)

```
1 pub fn collatz(seed: i32) -> Vec<i32> {  
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6         sequence.push(next_number);  
7         next_number = collatz_next_number(next_number);  
8     }  
9     sequence  
10 }
```

TEST OUR FUNCTION FIRST

```
#[cfg(test)]
mod tests {
    use super::*;

    #[test]
    fn correct_sequences_generated() {
        assert_eq!(collatz(4), vec![/*4,2,1*/]);
        assert_eq!(collatz(5), vec![/*5,16,8,4,2,1*/]);
        assert_eq!(collatz(10), vec![/*10,5,16,8,4,2,1*/]);
    }
}
```

Run Tests

```
cargo test
```

TOOLING (1)

wasm-bindgen

```
# allows exporting Rust functionality to JS  
# such as classes, functions, etc
```

```
# install by adding to Cargo.toml
```

```
[dependencies]
```

```
wasm-bindgen = "0.2.75"
```

```
# build
```

```
cargo build
```

TOOLING (1)

Update src/lib.rs

```
use wasmbindgen::prelude::*;

#[wasm_bindgen]
fn collatz_next_number(input: i32) -> i32 {
    // [...]
}

#[wasm_bindgen]
fn collatz(seed: i32) -> Vec<i32> {
    // [...]
}
```

TOOLING (2)

wasm-pack

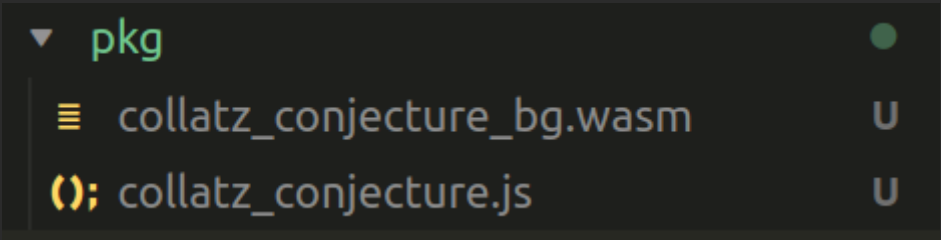
```
# CLI Tool to bundle rust binaries WASM javascript files
```

```
# install instructions
```

```
# => https://rustwasm.github.io/wasm-pack/installer/
```

```
# bundle your project
```

```
wasm-pack build --target web
```



```
▼ pkg ●  
  ≡ collatz_conjecture_bg.wasm U  
  (); collatz_conjecture.js U
```

CREATE MINIMAL WEBPROJECT

index.html

```
<!-- import script -->  
<script type="module" src="index.js"></script>
```

index.js

```
import init, {  
  collatz,  
  collatz_next_number  
} from "./pkg/collatz_wasm.js";  
  
init().then(() => {  
  const list = collatz(100);  
  alert(list);  
});
```

FINISHED PROJECT

index.html

index.js

styles.css

THE END

Thanks for your attention 🙏