## **Cast Away**

Number of People	Approximate Time	Items Required
Small teams of 4-6 people	30 minutes	Flip chart or board Magic marker

This exercise helps team members learn about each other's values and encourages teamwork.

- Tell participants they are a cast away stranded on a deserted island after a terrible storm.
- 2. Each team member must decide what three items he or she would bring if they knew ahead of time they were going to be stranded. Each person also needs to defend his or her choices with their team mates.
- Each person's selections are written on a flip chart and then as a group the list is whittled down to five items.
- 4. Present your list to the other teams and discuss why your team chose those five items.