

Chunghwa Picture Tubes, Ltd. Technical Specification

To:

Date: 2002/10/16

CPT TFT-LCD

CLAA170EA02

ACCEPTED BY:
TENTATIVE 3

APPROVED BY	CHECKED BY	PREPARED BY
		TFT-LCD Plant Application Div.

Prepared by : TFT-LCD Application Division

CHUNGHWA PICTUER TUBES, LTD.

1127 Hopin Rd., Padeh, Taoyuan, Taiwan 334, R.O.C. TEL: +886-3-3675151 FAX: +886-3-377-3001

Doc.No: CLAA170EA02-STUDIO-2002/10/16 Issue Date:

1.OVERVIEW

CLAA170EA02 is 17.0" color TFT-LCD (Thin Film Transistor Liquid Crystal Display) module composed of LCD panel, driver ICs, control circuit and backlight.

By applying 8 bit digital data, 1280×1024, 16.7M-color(6Bit+FRC) images are displayed on the 17.0" diagonal screen. Input power voltage is 5.0V for LCD driving.

Inverter for backlight is not included in this module. General specification are summarized in the following table:

ITEM	SPECIFICATION
Display Area(mm)	337.920(H)x270.336(V) (17.0-inch diagonal)
Number of Pixels	1280(H)x1024(V)
Pixel Pitch(mm)	0.264(H)x0.264(V)
Color Pixel Arrangement	RGB vertical stripe
Display Mode	normally white, TN
Number of Colors	16.7M(6 Bit+FRC)
Brightness(cd/m^2)	300 cd/m ² (Typ.)
Viewing Angle	130/120(Typ.)
Surface Treatment	Anti-glare
Electrical Interface	LVDS, 2Ch
Total Module Power(W)	20.0 (Typ.)
Optimum Viewing Angle	6 o'clock
Module Size(mm)	358.5(W)x296.5(H)x17.0(D)
Module Weight(g)	1800
Backlight Unit	CCFL, 4 tables, edge-light(top*2/bottom*2)

The LCD Products listed on this document are not suitable for use of aerospace equipment, submarine cables, nuclear reactor control system and life support systems. If customers intend to use these LCD products for above application or not listed in "Standard" as follows, please contact our sales people in advance.

Standard: Computer, Office equipment, Communication equipment, Test and Measurement equipment, Machine tool, Industrial robot, Audio and Visual equipment, Other consumer products.

2. ABSOLUTE MAXIMUM RATINGS

ITEM	SYMBOL	MIN.	MAX.	UNIT
Power Supply Voltage for LCD	VCC	0	6.5	V
Lamp Voltage	VL	0	2500	Vrms
Lamp Current	IL	0	10.0	mArms
Lamp Frequency	FL	-	100	kHz
Operation Temperature *1)	Тор	0	50	$^{\circ}\!\mathbb{C}$
Storage Temperature *1)	Tstg	-20	60	$^{\circ}\!\mathbb{C}$

Note:

Relative Humidity $\leq 90\%$ (Ta $\leq 40^{\circ}$ C) Wet Bulb Temperature $\leq 39^{\circ}$ C (Ta $\geq 40^{\circ}$ C)

^{*1)}Humidity

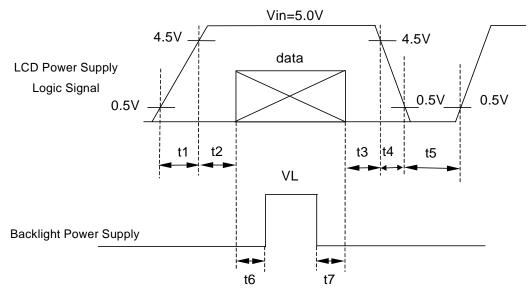
3. ELECTRICAL CHARACTERISTICS

(a)TFT-LCD

	ITEM	SYMBOL	MIN	TYP	MAX	UNIT	Remark
Power Supply	Voltage for LCD	Vin	4.5	5.0	5.5	V	Note1
Power Supply	Current for LCD	Iin	Ī	(600)	(1000)	mA	Note2
Permissive In	put Ripple Voltage	VRP	ı	1	100	mVp-p	Vcc=5.0V
Differential in	mpedance	Zm	90	100	110	Ω	
Logic input Voltage	Common Mode Voltage	VCM	1.125	1.25	1.375	V	
LVDS:IN+, IN-	Differential Input Voltage	VID	250	350	450	mV	
	Threshold Voltage(High)	VTH	ı	ı	100	mV	When
	Threshold Voltage(Low)	VTL	-100	-	-	mV	VCM = +1.2V
Tolerance of VID		ΔVID	-	-	35	mV	
Tolerance	of VCM	Δ VCM	-	-	35	mV	

[Note 1] VCC-turn-on conditions:

$t1 \leq 10 ms$	1 sec≤t5
$0 < t2 \le 50 \text{ms}$	$200 \text{ms} \leq t6$
$0 < t3 \le 50 ms$	$200 \text{ms} \leq t7$
$0 < t4 \le 10 \text{ms}$	



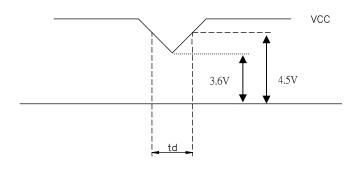
Data: RGB DATA, DCLK, DENA

VCC-dip conditions

1) When $3.6V \leq Vin(min) < 4.5V$ $td \leq 10 \text{ ms}$

2) When Vin < 3.6V

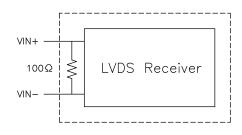
VCC-dip conditions should also follow the VCC-turn-on conditions.

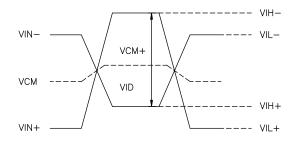


[Note 2] Typical current situation:

1280 line mode, VCC=5.0V, Fh=64Khz,Fv=60Hz, Fclk=54 MHz.

[Note 3] LVDS Signal definition:





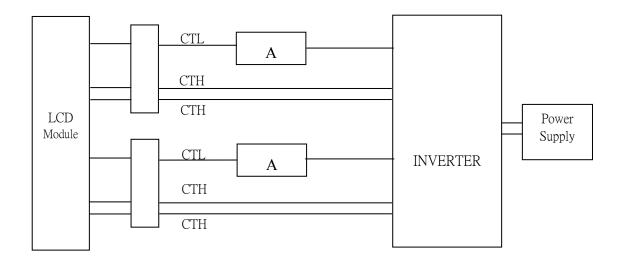
$$\begin{split} \text{VID} &= \text{VIN}_{+} - \text{VIN}_{-} \; , \\ \triangle \text{VCM} &= | \text{VCM}_{+} - \text{VCM}_{-} | \; , \\ \triangle \text{VID} &= | \text{VID}_{+} - \text{VID}_{-} | \; , \\ \text{VID}_{+} &= | \text{VIH}_{+} - \text{VIH}_{-} | \; , \\ \text{VID}_{-} &= | \text{VIL}_{+} - \text{VIL}_{-} | \; , \\ \text{VCM} &= (\text{VIN}_{+} + \text{VIN}_{-})/2 \; , \\ \text{VCM}_{+} &= (\text{VIH}_{+} + \text{VIH}_{-})/2 \; , \\ \text{VCM}_{-} &= (\text{VIL}_{+} + \text{VIL}_{-})/2 \; , \end{split}$$

VIN₊ = Positive differential DATA & CLK Input VIN- = Negative differential DATA & CLK Input (b)Backlight Ta=25°C

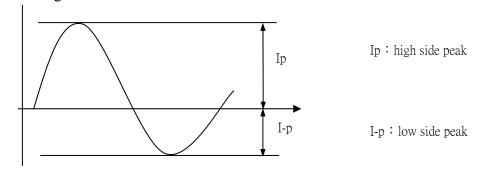
ITEM	SYMBOL	MIN	TYP	MAX	UNIT	REMARK
Lamp Voltage	VL	-	(740)	-	V	IL=6.0mA
Lamp Current	IL	5.0	6.0	8.0	mA	Note1
Interter Frequency	FL	45	-	70	kHz	Note2
C I. 37.1	VC	1650	-	-	V	Tb=0°C
Starting Lamp Voltage	VS	1450	-	-	V	Ta=25°C
Lamp life Time	LT		(30,000)	-	hr	Note3 IL=6.0mA Continuous Operation

[Note 1]

Lamp Current measurement method (The current meter is inserted in cold line)



[Note 2] Lamp frequency of inverter may produce interference with horizontal synchronous frequency, and this may cause horizontal beat on the display. Therefore, please adjust lamp frequency, and keep inverter as far from module as possible or use electronic shielding between inverter and module to avoid the interference.



* : The degrees of unbalance = $| Ip - I-p | / Irms \times 100 (\%)$

*: The ratio of wave height = Ip (or I-p) / Irms

The degrees of unbalance: <10% The ratio of wave height: < $\sqrt{2}$ ±10%

[Note 3] Lamp life time is defined as the time either when the brightness becomes 50% of the initial value, or when the starting lamp voltage does not meet the value specified in this table.

4. INTERFACE PIN CONNECTION

(a) CN1(Data Signal and Power Supply)

Used connector: IL-XB30S-HF10(JAE)

Pin No. of used connector	symbol	Function
1	RXO0-	minus signal of odd channel 0(LVDS)
2	RXO0+	plus signal of odd channel 0(LVDS)
3	RXO1-	minus signal of odd channel 1(LVDS)
4	RXO1+	plus signal of odd channel 1(LVDS)
5	RXO2-	minus signal of odd channel 2(LVDS)
6	RXO2+	plus signal of odd channel 2(LVDS)
7	GND	ground
8	RXOC-	minus signal of odd clock channel (LVDS)
9	RXOC+	plus signal of odd clock channel (LVDS)
10	RXO3-	minus signal of odd channel 3(LVDS)
11	RXO3+	plus signal of odd channel 3(LVDS)
12	RXE0-	minus signal of even channel 0(LVDS)
13	RXE0+	plus signal of even channel 0(LVDS)
14	GND	ground
15	RXE1-	minus signal of even channel 1(LVDS)
16	RXE1+	plus signal of even channel 1(LVDS)
17	GND	ground
18	RXE2-	minus signal of even channel 2(LVDS)
19	RXE2+	plus signal of even channel 2(LVDS)
20	RXEC-	minus signal of even clock channel (LVDS)
21	RXEC+	plus signal of even clock channel (LVDS)
22	RXE3-	minus signal of even channel 3(LVDS)
23	RXE3+	plus signal of even channel 3(LVDS)
24	GND	ground
25	NC	NC
26	NC	Test pin
27	NC	NC
28	VCC	Power supply input voltage(5.0 V)
29	VCC	Power supply input voltage(5.0 V)
30	VCC	Power supply input voltage(5.0 V)

(b) CN2,3(BACKLIGHT)

Backlight-side connector: BHR-04VS-1(JST)

Inverter-side connector: SM04(4.0)B-BHS-1-TB(JST)

Pin No.	Symbol	Function
1	CTH1	VBLH1(HIGH VOLTAGE)
2	CTH2	VBLH2(HIGH VOLTAGE)
3	-	-
4	CTL1	VBLL(LOW VOLTAGE)

[Note]

VBLH-VBLL = VL

5. INTERFACE TIMING

(a) Timing Specifications

	ITE	M	SYMBOL	MIN	TYP	MAX	UNIT
	D.CI. II	Frequency	f_{CLK}	50	54	67.5	MHz
	DCLK	Period	t_{CLK}	14.8	18.5	20	ns
I CD		Horizontal Active Time	tHA	640	640	640	tCLK
LCD		Horizontal Blank Time	tHB	96	204	Ī	tCLK
Timing	DATA Enable	Horizontal Total Time	tΗ	ı	844	i	tCLK
	DENA	Vertical Active Time	tVA	1024	1024	1024	tΗ
		Vertical Blank Time		18	42	-	tΗ
		Vertical Total Time	tV	1042	1066	-	tΗ
		Vertical Frame Rate	Fr	55	60	75	Hz

[Note]

- 1)Polaritites of HD and VD are negative in this specification.
- 2)DENA(Data Enable)should always be positive polarity as shown in the timing specification.
- 3)DCLK should appear during all blanking period, and HD should appear during blanking period of frame cycle.
- 4)LVDS transmitter IC : DS90C383MTD(NS) or SN75LVDS83(TI).

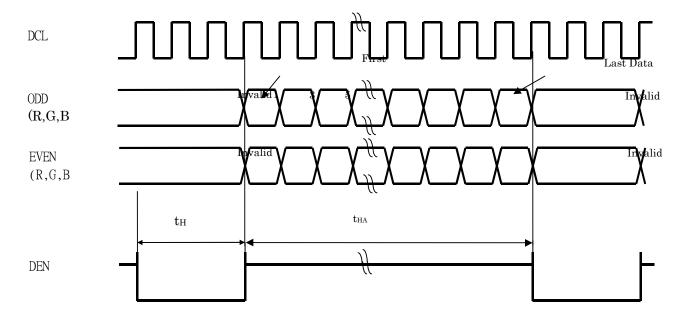
[Note]

Required signal assignment for flat link transmitter

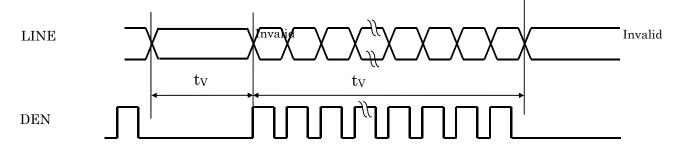
Pin No.	Pin Name	Require Signal	Pin	Pin Name	Require Signal
1	VCC	Power Supply for TTL Input	29	GND	Ground pin for TTL
2	D5	TTL Input (R7)	30	D26	TTL Input(DE)
3	D6	TTL Input (R5)	31	TxCLKIN	TTL Level clock Input
4	D7	TTL Input (G0)	32	PWR DWN	Power Down Input
5	GND	Ground pin for TTL	33	PLL GND	Ground pin for PLL
6	D8	TTL Input (G1)	34	PLL VCC	Power Supply for PLL
7	D9	TTL Input (G2)	35	PLL GND	Ground pin for PLL
8	D10	TTL Input (G6)	36	LVDS GND	Ground pin for LVDS
9	VCC	Power Supply for TTL Input	37	TxOUT3+	Positive LVDS differential data output 3
10	D11	TTL Input (G7)	38	TxOUT3-	Negative LVDS differential data output 3
11	D12	TTL Input (G3)	39	TxCLKOUT+	Positive LVDS differential clock output
12	D13	TTL Input (G4)	40	TxCLKOUT-	Negative LVDS differential clock output
13	GND	Ground pin for TTL	41	TxOUT2+	Positive LDVS differential data output 2
14	D14	TTL Input (G5)	42	TxOUT2-	Negative LVDS differential data output 2
15	D15	TTL Input (B0)	43	LVDS GND	Ground pin for LVDS
16	D16	TTL Input (B6)	44	LVDS VCC	Power Supply for LVDS
17	VCC	Power Supply for TTL Input	45	TxOUT1+	Positive LVDS differential data output 1
18	D17	TTL Input (B7)	46	TxOUT1-	Negative LVDS differential data output 1
19	D18	TTL Input (B1)	47	TxOUT0+	Positive LVDS differential data output 0
20	D19	TTL Input (B2)	48	TxOUT0-	Negative LVDS differential data output 0
21	GND	Ground pin for TTL	49	LVDS GND	Ground pin for TTL
22	D20	TTL Input (B3)	50	D27	TTL Input (R6)
23	D21	TTL Input (B4)	51	D0	TTL Input (R0)
24	D22	TTL Input (B5)	52	D1	TTL Input (R1)
25	D23	TTL Input (LVDS)	53	GND	Ground pin for TTL
26	VCC	Power Supply for TTL Input	54	D2	TTL Input (R2)
27	D24	TTL Input (HSYNC)	55	D3	TTL Input (R3)
28	D25	TTL Input (VSYNC)	56	D4	TTL Input (R4)

(b) Timing Chart

a. Horizontal Timing

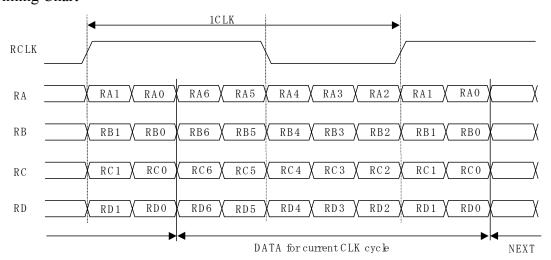


b. Vertical Timing



(C) LVDS DATA

a. Timing Chart



b.Data mapping

Cell	Input Pin *)	Data
RA0	TxIN0	RI0
RA1	TxIN1	RI1
RA2	TxIN2	RI2
RA3	TxIN3	RI3
RA4	TxIN4	RI4
RA5	TxIN6	RI5
RA6	TxIN7	GI0
RB0	TxIN8	GI1
RB1	TxIN9	GI2
RB2	TxIN12	GI3
RB3	TxIN13	GI4
RB4	TxIN14	GI5
RB5	TxIN15	BI0
RB6	TxIN18	BI1
RC0	TxIN19	BI2
RC1	TxIN20	BI3
RC2	TxIN21	BI4
RC3	TxIN22	BI5
RC4	TxIN24	HD
RC5	TxIN25	VD
RC6	TxIN26	DENA
RD0	TxIN27	RI6
RD1	TxIN5	RI7
RD2	TxIN10	GI6
RD3	TxIN11	GI7
RD4	TxIN16	BI6
RD5	TxIN17	BI7
RD6	TxIN23	(RSVD)
Ref-RCLK	TxCLKIN	DCLKI

(D)Color Data Assignment

COLOR	NPUT DATA R DATA							G DATA								B DATA									
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	В7	В6	В5	В4	В3	В2	В1	В0
		MSB							LSB	MSB							LSB	MSB							LSB
BASIC	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
COLOR	RED(255)	1	1	1	1_	1_	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(255)	0	0	0	0_	0_	0	0	0	1_	1_	1	1_1_	1_	1	1	1	0	0_	0	0	0	0_	0	0
	BLUE(255)		0	0	0_	0_	0	0	0	0_	0_	0	0	0	0	0	0	1	1	1	1	1_1_	1_	1_	_1
	CYAN	_ 0 _	0	0	0_	0_	_0	0	0	1_	1_	1	1_1_	1_	1_	1	1	1	1_	1	1	1_1_	1_	1_	_1_
	MAGENTA	_ 1 _	1	1	1_	1_	1	1	1_	0_	0_	0	0	0	0	0	0	1	1	1	1	1_1_	1_	1_	_1
	YELLOW	1	1	1	1	1_	1	1	1_	1_	1_	1	1_1_	1_	1	1	1	0	0	0	0	0	0_	0	0
	WHITE	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
RED	RED(0)	_ <u>~</u> _	0	0	0		0	0	0	0_	0	0	0	0	0	0	0	0	0	0	0	0	0_	0	0
	RED(1)	_0_	0	0	0	0_	0	0	1_	0_	_0_	0	0	0_	0	0	0	0	0_	0	0	0	0_	0	0
	RED(2)	0	0	0	0	0_	0	1	0	0_	_0_	0	0	0_	0	0	0	0	0_	0	0	0	0_	0	0
			! !				! !	!																	
	RED(254)	1_	1	1_1	1_1_	1_	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
GREEN	GREEN(0)	_0_	. – – -	0	0_	0_	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(1)	_ 0 _		0	0_	0_	_0_	0	0	0	0_	0	0	0	0	0	1	0	0	0	0	0	0_	0	0
	GREEN(2)	_ 0 _	0	0	0_	0	0	0	0_	0_	_0_	0	0_	0_	0	_1_	0	0_	0_	0	0	0	0_	0	_0
					 	<u> </u> 																			
						<u>.</u>							l		L										
	GREEN(254)	_ 0 _	0	0_	0_	0_	0	0	0	1_	1_	1	_1_	1_	1	1	0	0	0_	0	0	0	0_	0	0
	GREEN(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
BLUE	BLUE(0)	_ 0 _	0	0	0_	<u>.</u> 0_	0	0	0	0_	_0_	0	0	0_	0	_0	0	0	0_	0	0	0	0_	0_	_0_
	BLUE(1)	_ 0 _	0	0	0_	<u>.</u> 0_	0	0	0_	0_	_0_	0	0	0_	0_	_0	_0_	0_	0_	_0_	_0	0_	0_	0_	_1_
	BLUE(2)	_ 0 _	0	0	0_	0_	_0_	0	0	0_	_0_	0	0	0	0	0	0	0	0	0	0	0	0_	1_	0
					L	<u>.</u>									L										
				!	<u> </u> 	ļ			ļ						L										
	BLUE(254)			0		0_		0	0_	0_	_0_	0	0	0	0_	_0	0	1_	1_	_1_	_1_	1_	1_	1_	_0_
	BLUE(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

[Note]

(1)Definition of gray scale:

Color(n): n indicates gray scale level.

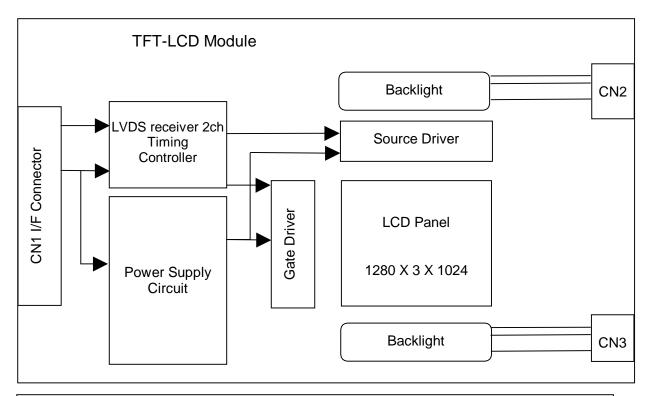
Higher n means brighter level.

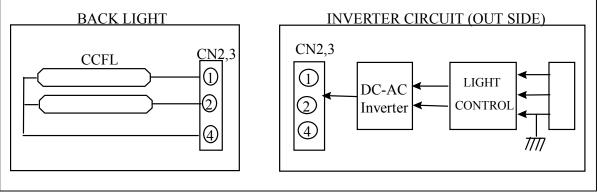
(2)Data:1-High,0-Low.

(E) Color Data Assignment

·	22-8					
D(1,1)	D(2,1)		D(X,1)		D(1279,1)	D(1280,1)
D(1,2)	D(2,2)		D(X,2)		D(1279,2)	D(1280,2)
		+	••	+		
D(1,Y)	D(2,Y)		D(X,Y)		D(1279,Y)	
		+	••	+		
D(1,1023)	D(2, 1023)		D(X, 1023)		D(1279,1023)	D(1280,1023)
D(1,1024)	D(2, 1024)		D(X, 1024)		D(1279,1024)	D(1280,1024)

6. BLOCK DIAGRAM

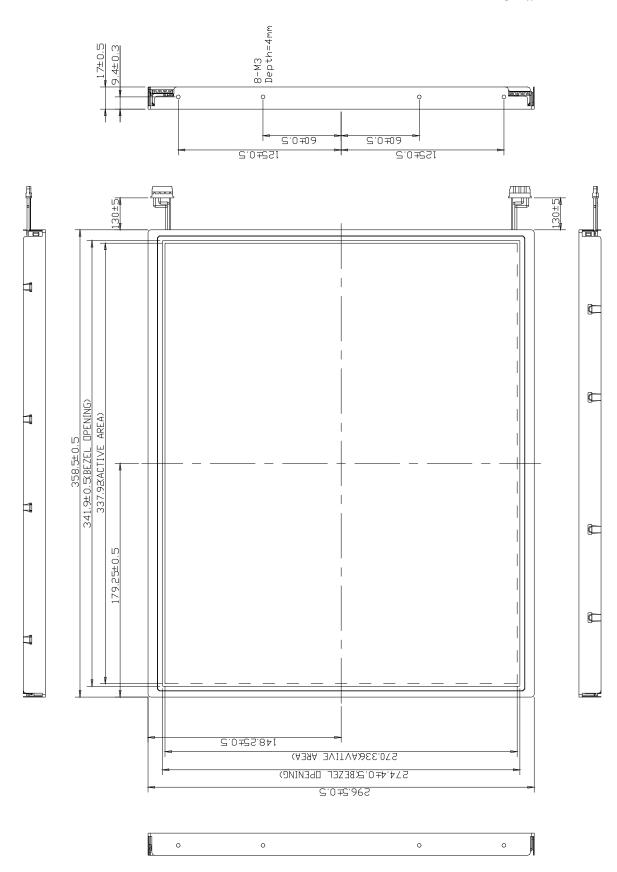




7. MECHANICAL SPECIFICATION

(a) Front side

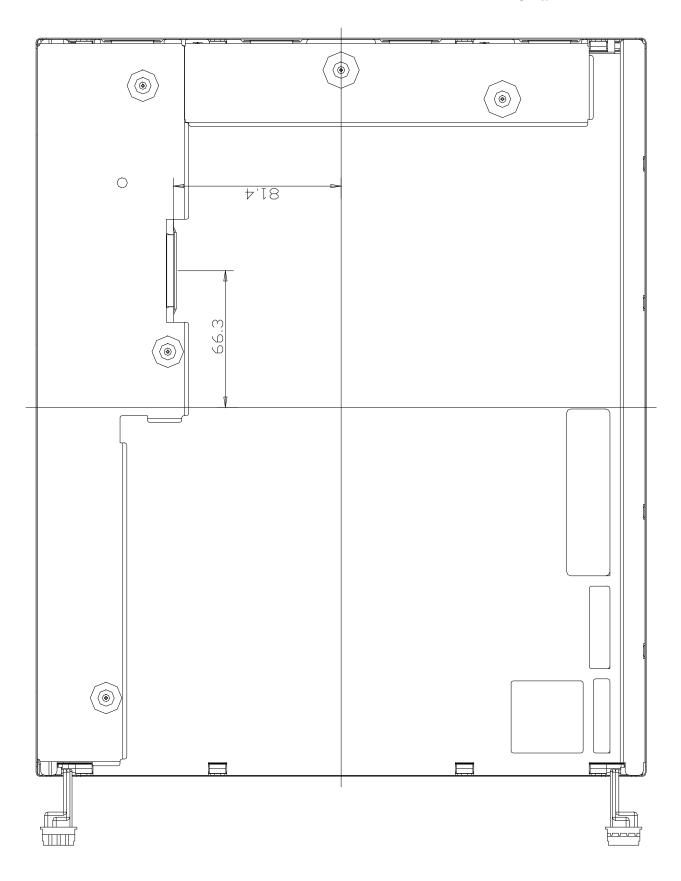
Unit: mm



[Note] Undefined tolerances to be ± 0.5 mm

(b) Rear side

Unit: mm



[Note] Undefined tolerances to be ± 0.5 mm

8.OPTICAL CHARACTERISTICS

 $Ta=25^{\circ}C$, VCC=5.0V

ITEM		SYMBOL	CONDITIO N	MIN.	TYP.	MAX.	UNIT	NOTE
Contrast Ratio		CR	$\theta = \phi = 0^{\circ}$		400			*1) *3)
Luminance -	Normal	LW	$\theta = \phi = 0^{\circ}$	240	300		cd/m ²	*2) *3)
	Uniformity	ΔLW	$\theta = \phi = 0^{\circ}$			30	%	*2) *3)
Response Time		Tr	θ =φ=0°	==	9	TBD	ms	*2)*3) *4)
		Tf			16	TBD	ms	*2)*3) *4)
Viewing	Horizontal	ф	CR≧10		(-65~65)		0	*2)*3)
Angle	Vertical	θ	CK≦10		(-60~60)		0	*2)*3)
Cross talk						0.7	%	*3)*6)
Image Sticking		Tis	2hr			2	S	*5)
Gamut(%)		Gamut		TBD	60	TBD	%	
Color Coordinates	Red	Rx Ry	θ = φ=0°	TBD	TBD	TBD		
	Green	Gx Gy		TBD	TBD	TBD		
	Blue	Bx By		TBD	TBD	TBD		
	White	Wx Wy		TBD	(0.313) (0.329)	TBD		

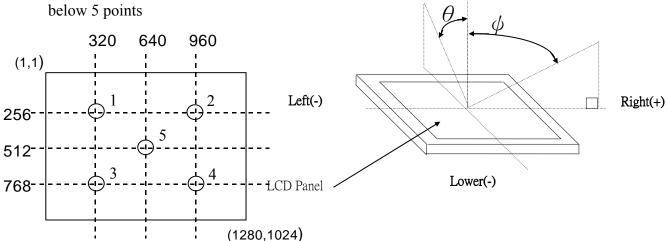
[Note] TENTATIVE

These items are measured using CS-1000 (MINOLUTA) OR BM-5A(TOPCON)under the dark room condition(no ambient light) after more than 30 minutes from turning on the lamp unless noted. Condition: IL=6.0*4(lamp)mA, Inverter Frequency=50kHz , Definition of these measurement items are as follows:

(1) Definition of Contrast Ratio : CR=ON(White) Luminance/OFF(Black) Luminance

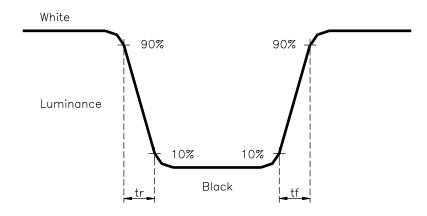
(2)Definition of Luminance and (3)Definition of Viewing Angle(θ , ϕ) Luminance uniformity

 Δ L=[L(MAX)/L(MIN)-1]×100 Measure White Luminance on the below 5 points



Upper(+)

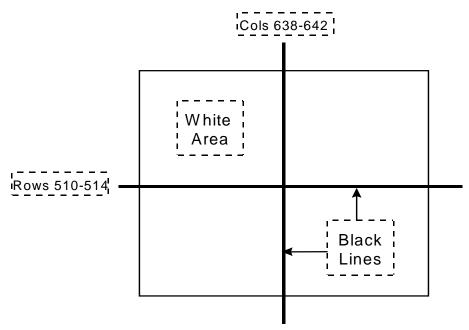
(4)Definition of Response Time



(5) Image sticking:

Continuously display the test pattern shown in the figure below for two-hours. Then display a completely white screen. The previous image shall not persist more than two seconds at 25° C.

TEST PATTERN FOR IMAGE STICKING TEST

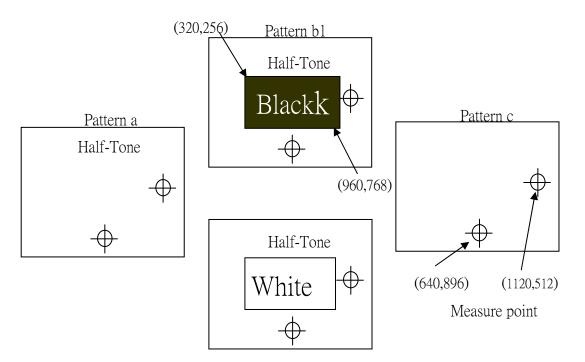


(6) Definition of Gamut

Gamut=(RxGy+GxBy+BxRy-RyGx-GyBx-ByRx) / 0.3164

(7) Definition of Crosstalk Ratio

$$\begin{split} & \mathsf{CMR} = \mathsf{MAX} \left(\left(/ (\mathsf{Lb1-La}) / \mathsf{Lc} / \right) \times 100 \,, \, \left(/ (\mathsf{Lb2} - \mathsf{La}) / \mathsf{Lc} / \right) \times 100 \right) \\ & & \mathsf{CTR}(\mathsf{W}) = \mathsf{MAX} (\mid ((\mathsf{Lb2-La}) / \mathsf{Lc}) \times 100 \mid) \\ & & \mathsf{CTR}(\mathsf{B}) = \mathsf{MAX} (\mid ((\mathsf{Lb1-La}) / \mathsf{Lc}) \times 100 \mid) \\ & & \mathsf{CTR}(\mathsf{W-B}) = \mathsf{MAX} (\mid ((\mathsf{Lb1-La}) / \mathsf{Lc}) \times 100 - ((\mathsf{Lb2-La}) / \mathsf{Lc}) \times 100 \mid) \\ \end{aligned}$$



9.RELIABILITY TEST CONDITIONS

(1) Temperature and Humidity

CONDITIONS		
50°C; 90%RH; 240h		
(No condensation)		
50°C; 240h		
-20°C; 240h		
BETWEEN -20°C (1hr)AND 60°C (1hr); 100 CYCLES		
60°C; 240h		
0°C; 240h		

(2)Shock & Vibration

ITEMS	CONDITIONS
SHOCK	Shock level:980m/s^2(100G)
(NON-OPERATION)	Waveform: half sinusoidal wave, 2ms
	Number of shocks: one shock input in each direction of three
	mutually perpendicular axes for a total of six shock inputs
VIBRATION	Vibration level: 9.8m/s ² (1.0G) zero to peak
(NON-OPERATION)	Waveform: sinusoidal
	Frequency range: 5 to 500 Hz
	Frequency sweep rate: 0.5 octave/min
	Duration: one sweep from 5 to 500Hz in each of three mutually
	perpendicular axis(each x,y,z axis: 1 hour, total 3 hours)

(3)Judgment standard

The judgment of the above test should be made as follow:

Pass: Normal display image with no obvious non-uniformity and no line defect. Partial transformation of the module parts should be ignored.

Fail: No display image, obvious non-uniformity, or line defects.

10. HANDLING PRECAUTIONS FOR TFT-LCD MODULE

Please pay attention to the followings in handling- TFT-LCD products;

1 ASSEMBLY PRECAUTION

- (1) Please use the mounting hole on the module side in installing and do not beading or wrenching LCD in assembling. And please do not drop, bend or twist LCD module in handling.
- (2) Please design display housing in accordance with the following guide lines.
 - (2.1) Housing case must be destined carefully so as not to put stresses on LCD all sides and not to wrench module. The stresses may cause non-uniformity even if there is no non-uniformity statically.
 - (2.2) Keep sufficient clearance between LCD module back surface and housing when the LCD module is mounted. Approximately 1.0 mm of the clearance in the design is recommended taking into account the tolerance of LCD module thickness and mounting structure height on the housing.
 - (2.3) When some parts, such as, FPC cable and ferrite plate, are installed underneath the LCD module, still sufficient clearance is required, such as 0.5mm. This clearance is, especially, to be reconsidered when the additional parts are implemented for EMI countermeasure.
 - (2.4) Design the inverter location and connector position carefully so as not to give stress to lamp cable, or not to interface the LCD module by the lamp cable.
 - (2.5) Keep sufficient clearance between LCD module and the others parts, such as inverter and speaker so as not to interface the LCD module. Approximately 1.0mm of the clearance in the design is recommended.
- (3) Please do not push or scratch LCD panel surface with any-thing hard. And do not soil LCD panel surface by touching with bare hands. (Polarizer film, surface of LCD panel is easy to be flawed.)
- (4) Please do not press any parts on the rear side such as source TCP, gate TCP, control circuit board and FPCs during handling LCD module. If pressing rear part is unavoidable, handle the LCD module with care not to damage them.
- (5) Please wipe out LCD panel surface with absorbent cotton or soft cloth in case of it being soiled.
- (6) Please wipe out drops of adhesives like saliva and water on LCD panel surface immediately. They might damage to cause panel surface variation and color change.
- (7) Please do not take a LCD module to pieces and reconstruct it. Resolving and reconstructing modules may cause them not to work well.
- (8) Please do not touch metal frames with bare hands and soiled gloves. A color change of the metal frames can happen during a long preservation of soiled LCD modules.
- (9) Please pay attention to handling lead wire of backlight so that it is not tugged in connecting wit inverter.

2 OPERATING PRECAUTIONS

- (1) Please be sure to turn off the power supply before connecting and disconnecting signal input cable.
- (2) Please do not change variable resistance settings in LCD module. They are adjusted to the most suitable value. If they are changed, it might happen LCD does not satisfy the characteristics specification.
- (3) Please consider that LCD backlight takes longer time to become stable of radiation characteristics in low temperature than in room temperature.
- (4) A condensation might happen on the surface and inside of LCD module in case of sudden charge of ambient temperature.
- (5) Please pay attention to displaying the same pattern for very long time. Image might stick on LCD. If then, time going on can make LCD work well.
- (6) Please obey the same caution descriptions as ones that need to pay attention to ordinary electronic parts.

3 PRECAUTFONSWITHELECTROSTATICS

- (1) This LCD module use CMOS-IC on circuit board and TFT-LCD panel, and so it is easy to be affected by electrostatics. Please be careful with electrostatics by the way of your body connecting to the ground and so on.
- (2) Please remove protection film very slowly on the surface of LCD module to prevent from electrostatics occurrence.

4 STORAGE PRECAUTIONS

- (1) When you store LCDs for a long time, it is recommended to keep the temperature between 0° C ~40°C without the exposure of sunlight and to keep the humidity less than 90%RH.
- (2) Please do not leave the LCDs in the environment of high humidity and high temperature such as 60°C 90%RH.
- (3) Please do not leave the LCDs in the environment of low temperature; below -20°C.

5 SAFETY PRECAUTIONS

- (1) When you waste LCDS, it is recommended to crush damaged or unnecessary LCDs into pieces and wash them off with solvents such as acetone and ethanol, which should later be burned.
- (2) If any liquid leaks out of a damaged-glass cell and comes in contact with the hands, wash off throughly with soap and water.

6 OTHERS

- (1) A strong incident light into LCD panel might cause display characteristics' changing inferior because of polarizer film, color filter, and other materials becoming inferior. Please do not expose LCD module direct sunlight Land strong UV rays.
- (2) Please pay attention to a panel side of LCD module not to contact with other materials in preserving it alone.
- (3) For the packaging box, please pay attention to the followings:
 - (3.1) Packaging box and inner case for LCD are designed to protect the LCDs from the damage or scratching during transportation. Please do not open except picking LCDs up from the box
 - (3.2) Please do not pile them up more than 5 boxes. (They are not designed so.) And please do not turn over.
 - (3.3) Please handle packaging box with care not to give them sudden shock and vibrations. And also please do not throw them up.
 - (3.4) Packing box and inner case for LCDs are made of cardboard. So please pay attention not to get them wet. (Such like keeping them in high humidity or wet place can occur getting them wet.)