

Confidential Level: Internal Disclosed

## **DISPLAY MODULE**

## **SPECIFICATION**

Module Size: <u>1.39inch 454RGB\*454</u>

Date: <u>2018-05-23</u>

Version: <u>Ver A</u>

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DP105 1.39Inch AMOLED SPEC Ver	Confidential Level: Internal Disclosed
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## **Revision History**

Version	Revise Date	Page	Content	Prepared by

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# 1 General Specification

### 1.1 Features

General Specification-- AMOLED

- --MIPI
- --COF
- -- Board to Board Connection
- --Outline & AA are round

### 1.2 Application

Display terminals for Round Watch.

## 1.3 General Specification

Table 1 General Specification

Table 1 General Specification									
No.	ltem	Specification	Unit	Remark					
1	Display Size	1.39	Inch						
2	Array Technology Type	LTPS							
3	Display Type	AMOLED							
4	Decelution	454RGB*454 (Real RGB or							
4	Resolution	equivalent )							
5	Color Depth	16.7M							
6	Viewing Direction	All direction		Note 1					
7	Contrast Ratio	100000:1		Min					
8	Luminance	450cd/m2	cd/m	Tup					
0	Luitillatice	430cu/1112	2	Тур					
9	Panel Size	39.41(H)+39.61(V)+0.654(T)	Mm	Note 1					
10	Panel Maximum	0.733 (MDL)	Mm	Note 1					
10	Thickness	0.733 (WIDE)	IVIIII	Note 1					
				Include COF					
11	Module Outline	<=ф42	Mm	bending					
				dimension					
12	Panel Active Area	<b>⊄</b> 35.412	Mm	Diameter					
13	Pixel Size	78*78	Mm						
14	Pixel Pitch	78	Mm						
15	Pixel Aspect Ratio	1: 1							

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16	Driver IC	RM69330		
17	Driver IC RAM Size	Full RAM or1/2 RAM		
18	Light Source	OLED		
19	Interface	MIPI/SPI		
20	Operation Temperature	-20~70	degC	
21	Storage Temperature	-30~80	degC	
22	Weight	2.48(MDL)	Gram	±15%
23	Pixel Per Inch	326	PPI	
24	Environmental Protection	RoHS & REACH must be executed		
24	Requirement			
25	Connection Method	BM28U-24DP/2-0.35V(86)		
26	Gamma Correction	R/G/B separation		
27	Dolarizor Typo	Hard coat treating	3H	
27	Polarizer Type	Glare	· ·	
28	Panel gate scan direction	Pad to pad Opposite		Note 2
		Front side warpage value <		
29	Warpage	0.1mm; Rear side warpage		Note 3
		value(w/o foam) < 0.1mm		
30	GSM TDMA Noise	Input support 500mV drop		Note4
31	Antenna Interference	AMOLED can not interference		
31	Antenna interierence	Antenna		

**Note1:**Please Refer to the mechanical drawing.

**Note2:**Some GOP panel can not support gate bidirectional scanning , or even some gate bidirectional scanning GOP panel are abnormal working when the gate scanning direction set to be reversed.

**Note3:** Warpage inspected by Manual height/ flatness test instrument.(4 points position is defined

**Note4:** TDMA Frame (4.615ms) Includes 8 time slots (1 time slot=577us), 1 TDMA Frame has 1 time slot 577us drop 500mV, AMOLED can not display abnormal.



Fig 1 TDMA Frame



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# 2 Pin Assignments

### Table 2 PIN Assignments

Pin No.	Symbol	I/O	Function
1	XRES	I	Device reset signal (0 : enable ; 1 : Disable)
2	VCI_EN	1	VCI enable signal
3	NC (MTP)	-	Floating
4	GND	Power	Ground
5	TE	0	Synchronous signal output from panel to avoid
<u> </u>	16	O	tearing effect
6	DSI_D0N	I/O	MIPI data negative signal
7	AM_SPI_CSX	Ι	SPI interface
8	DSI_D0P	I/O	MIPI data positive signal
9	AM_SPI_SCL	1	SPI interface
10	GND	Power	Ground
11	AM_SPI_DCX	1	SPI interface
12	DSI_CLKN	1	MIPI strobe negative signal
13	AM_SPI_SDI	I/O	SPI interface
14	DSI_CLKP	1	MIPI strobe positive signal
15	AM_SPI_SDO	I/O	SPI interface
16	GND	Power	Ground
17	NC	-	Floating
18	VDDIO	Power	Power supply for interface system except MIPI
10	VDDIO	rowei	interface
19	VBAT	Power	AMOLED power
20	VDDIO	Power	Power supply for interface system except MIPI
20	VDDIO	Power	interface
21	VBAT	Power	AMOLED power
22	VBAT	Power	AMOLED power
23	VBAT	Power	AMOLED power
24	VBAT	Power	AMOLED power

Note ID: This pin definition needs to confirm with hardware engineer before AMOLED FPC fixed.



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## 3 Schematic Circuit Diagram

### 3.1 MIPI Reference Circuit

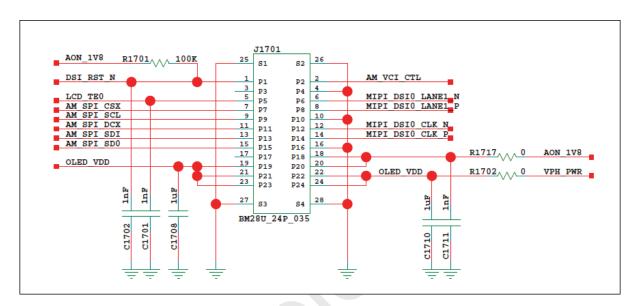


Fig 2 MIPI Reference Circuit

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## 4 Register & Pixel Data Format

### 4.1 MIPI 24 bit Data Format

Packet pixel stream, 24-bit format, Data Type: 11 1110
The pixel format is eight bits red, eight bits green and eight bits blue.

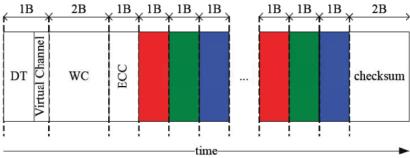


Fig3 MIPI 24 Bit Data Format

## 4.2 Graphic memory writing direction

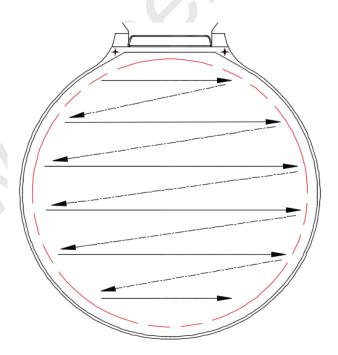


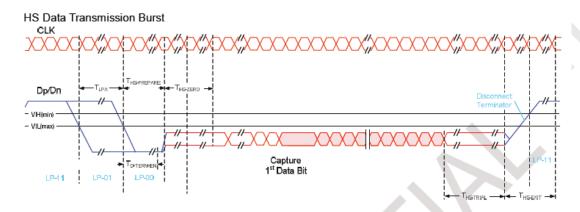
Fig 4 Graphic Memory Writing Direction



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# **5 Timing Characteristics**

### 5.1 MIPI Interface Characteristics



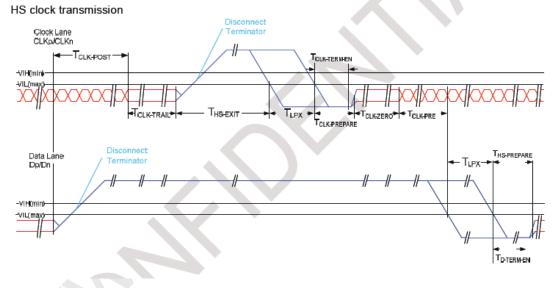
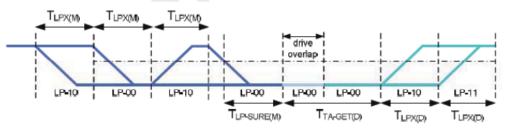


Fig 5 MIPI Interface Characteristics

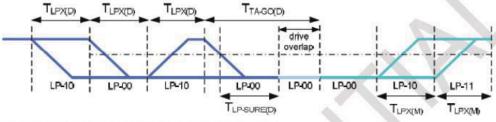


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Timing Param					
Parameter	Description	Min	Тур	Max	Unit
T <sub>CLK-POST</sub>	Time that the transmitter continues to send HS clock after the last associated Data Lane has transitioned to LP Mode. Interval is defined as the period from the end of T	60ns + 52*UI			ns
T <sub>CLK-TRAIL</sub>	Time that the transmitter drives the HS-0 state after the last payload clock bit of a HS transmission burst.	60			ns
T <sub>HS-EXIT</sub>	Time that the transmitter drives LP-11 following a HS burst.	300			ns
T <sub>CLK-TERM-EN</sub>	Time for the Clock Lane receiver to enable the HS line termination, starting from the time point when Dn crosses V <sub>IL,MAX</sub> .	Time for Dn to reach V <sub>TERM-EN</sub>		38	ns
T <sub>CLK-PREPARE</sub>	Time that the transmitter drives the Clock Lane LP-00 Line state immediately before the HS-0 Line state starting the HS transmission.	38		95	ns
T <sub>CLK-PRE</sub>	Time that the HS clock shall be driven by the transmitter prior to any associated Data Lane beginning the transition from LP to HS mode.	8			UI
T <sub>CLK-PREPARE</sub> + T <sub>CLK-ZERO</sub>	T <sub>CLK-PREPARE</sub> + time that the transmitter drives the HS-0 state prior to starting the Clock.	300			ns
T <sub>D-TERM-EN</sub>	Time for the Data Lane receiver to enable the HS line termination, starting from the time point when Dn crosses V <sub>ILMAX</sub> .	Time for Dn to reach V <sub>TERM-EN</sub>		35 ns +4*UI	
T <sub>HS-PREP</sub> ARE	Time that the transmitter drives the Data Lane LP-00 Line state immediately before the HS-0 Line state starting the HS transmission	40ns + 4*UI		85 ns + 6*UI	ns
T <sub>HS-PREPARE</sub> + T <sub>HS-ZERO</sub>	T <sub>HS-PREPARE</sub> + time that the transmitter drives the HS-0 state prior to transmitting the Sync sequence.	145ns + 10*UI			ns
T <sub>HS-TRAIL</sub>	Time that the transmitter drives the flipped differential state after last payload data bit of a HS transmission burst	60ns + 4*UI			ns



Bus turnaround (BAT) from MPU to display module timing



Bus turnaround (BAT) from display module to MPU timing



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### Low Power Mode :

Parameter	Description	Min	Тур	Max	Unit	Notes
T <sub>LPX(M)</sub>	Transmitted length of any Low-Power state period of MCU to display module	50		150	ns	1,2
T <sub>TA-SURE(M)</sub>	Time that the display module waits after the LP-10 state before transmitting the Bridge state (LP-00) during a Link Turnaround.	T <sub>LPX(M)</sub>		2*T <sub>LPX(M)</sub>	ns	2
T <sub>LPX(D)</sub>	Transmitted length of any Low-Power state period of display module to MCU	50		150	ns	1,2
T <sub>TA-GET(D)</sub>	Time that the display module drives the Bridge state (LP-00) after accepting control during a Link Turnaround.		5*T <sub>LPX(D)</sub>		ns	2
T <sub>TA-GO(D)</sub>	Time that the display module drives the Bridge state (LP-00) before releasing control during a Link Turnaround.		4*T <sub>LPX(D)</sub>		ns	2
T <sub>TA-SURE(D)</sub>	Time that the MPU waits after the LP-10 state before transmitting the Bridge state (LP-00) during a Link Turnaround.	T <sub>LPX(D)</sub>		2*T <sub>LPX(D)</sub>	ns	2

### NOTE:

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<sup>1.</sup> T<sub>LPX</sub> is an internal state machine timing reference. Externally measured values may differ slightly from the specified values due to asymmetrical rise and fall times.

<sup>2.</sup> Transmitter-specific paramete



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# **6 Electrical Specifications**

## **6.1 DC Characteristics Requirements**

**Table 3 DC Characteristics Requirements** 

Table 5 2 6 sharasteriones needlan enhance								
ltem	Symbol		Values	Unit	Remark			
item	Symbol	Min	Тур	Max	Unit	Kemark		
I/O Supply Voltage	VDDIO	1.65	1.8	1.95	V			
Battery power Voltage	$V_{bat}$	2.9	3.7	4.8	V			
Input High Voltage	V <sub>IH</sub>	0.8*VDDIO		VDDIO	V			
Input Low Voltage	V <sub>IL</sub>	0		0.2*VDDIO	٧			
Output High Voltage	V <sub>OH</sub>	0.8*VDDIO		VDDIO	V			
Output Low Voltage	V <sub>OL</sub>	0		0.2*VDDIO	V	·		
Frame Frequency1	F <sub>FRAME</sub>	43	45	47	HZ	·		

## 6.2 Power Consumption of Panel

**Power Supply:** VDDIO=1.8V Vbat=3.7V

**Table 4 Power Consumption of Panel** 

Display Mada	Itom	Тур	Max	Remark
Display Mode	Item	Power (mW)	Power (mW)	Kemark
100% Pixel On,450nits,45Hz	Normal mode		260	
All Pixel Off,0nits,45Hz	Normal mode		38	
All Pixel Off,0nits/Vci on/Vddio on	Standby mode		1.2	
All Pixel Off,0nits/ Vci off/Vddio on	Standby mode		<50μW	
10% Pixel On,50nits,15Hz	Idle mode		TBD	
100% Pixel On,800nits,45Hz	Boost mode		TBD	

Note: Selecting different display mode supported by software setting.



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# **7 Optical Specifications**

Test condition: VDDIO=1.8V , Vbat=3.7V ,Ta=25  $^{\circ}\mathrm{C}$  Table 5 Optical Specifications

Table 5 Optical Specifications									
lter	n	Symbol	Condition	Min	Тур	Max	Unit	Note	
Luminance		Вр	θ=0° ф=0°	TBD	450	TBD	cd/m <sup>2</sup>	CPK>1.3	
Lumina	ance	Boost Bp	θ=0° ф=0°	TBD	800	TBD	cd/m <sup>2</sup>	3 Note8	
Uniformity		∆Вр		85			%	Note9	
	Left	$\theta_{L}$		80		+			
\	Right	$\theta_{R}$		80					
Viewing	Тор	ψτ	Cr≥10	80	-		deg	Note 10	
Angle2	Botto m	ψв		80	- i				
Contra	st Ratio	Cr	θ=0° φ=0°		100000:1		-	Note 11	
		T <sub>r</sub>			2	3	ms		
Response	e Time	T <sub>f</sub>		-	2	3	ms	Note 12	
		$T_{gray}$		-	2	3	ms		
	Red	х		0.64	0.67	0.70			
		У		0.290	0.329	0.350			
Color	Green	х		0.186	0.226	0.266			
Coordinat		У	θ=0° ф=0°	0.675	0.715	0.755		Note 13	
e of	Blue	х		0.123	0.138	0.163			
CIE1931		У		0.035	0.055	0.075			
	White	х		0.28	0.3	0.32			
		У		0.29	0.31	0.33			
NTSC F	atio	NTSC	CIE1931	85	100		%	Note 14	
Flick	er	amount	-	-		-30	dB	Note 15	
Gamı	ma	-	-	1.9	2.2	2.5		Note 16	
Crossi	alk	ΔCT	-	-		1.1		Note 17	
Reflect	ance	Rf	@550nm		TBD		%	Note 18	
Polarization direction of front polarizer		PdF			135		deg	Note 19	
, .			θL=30°		35	40	%		
Lumina			θR=30°		35	40	%	No. 22	
decrease			ψT=30°		35	40	%	Note 20	
full wl	iite		ψB=30°		35	40	%	1	

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		θL=30°			5	JNCD	
Color Shift		θR=30°			5	JNCD	N -+ - 21
		ψT=30°			5	JNCD	Note 21
		ψB=30°			5	JNCD	
OLED lifetime	1.39* (TYP brightn	At25℃,wit h white color		150		hrs	
	ess)	pattern					
Image sticking		With 8*8 black-white chess board test image, lighting on with maximum luminance for 12H	Light off or gray display for 3 minutes, normal performanc e after the test, without image sticking.	Level 1(450nit, 127)			
White color uniformity				B 标: Max Δu'v'-A ≤0.014; Max Δu'v'-B) ≤0.007			Note 22

#### Note 8: Luminance measurement

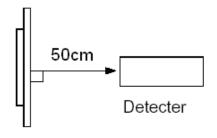
The test condition is at 25  $^{\circ}$ C and measured on the surface of OLED module.

The data are measured after OLEDs are lighted on for more than 5 minutes and displays are fully white. The brightness is the average value of 5 measured spots. Measurement equipment CS2000 or similar equipments (Field of view:1deg,Distance:50cm)

- Measuring surroundings: Dark room.
- Measuring temperature:  $Ta=25^{\circ}C$ .
- Adjust operating voltage to get optimum contrast at the center of the display.
- Measured value at the center point of panel must be after more than 5 minutes while backlight turning on.

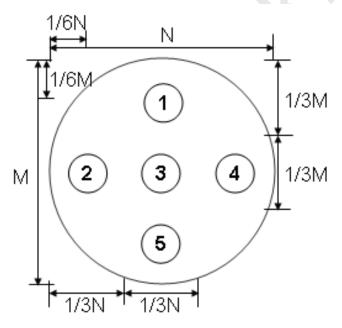


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### Note 9: Uniformity

- The test condition is at 25  $^{\circ}\mathrm{C}$  and measured on the surface of display module.
- Measurement equipment: CS2000 or similar equipments.
- The luminance uniformity is calculated by using following formula:
- △Bp = Bp (Min.) / Bp (Max.)×100 (%)
- Bp (Max.) = Maximum brightness in 5 measured spots
- Bp (Min.) = Minimum brightness in 5 measured spots.



Note 10: The definition of Viewing Angle

Refer to the graph below marked by  $\vartheta$  and  $\Phi$ 

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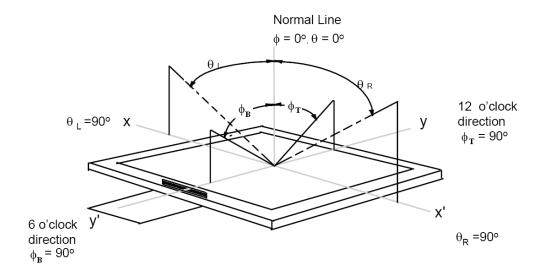


Fig 6 The definition of Viewing Angle

#### Note 11: The definition of Contrast Ratio

(Test OLED using CS2000 or similar equipments):

Luminance When OLED is at "White" state

Contrast Ratio(CR)=

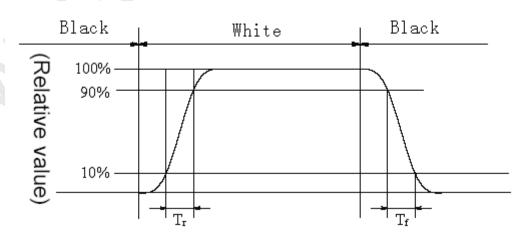
Luminance When OLED is at "Black" state

(Contrast Ratio is measured in optimum common electrode voltage. Black state display pure black color and luminance<0.003nits.)

#### Note 12: Definition of Response time.

(Test OLED using DMS501 or similar equipments):

The output signals of photo detector are measured when the input signals are changed from "black" to "white" (Voltage falling time) and from "white" to "black" (Voltage rising time), respectively. The response time is defined as the time interval between the 10% and 90% of amplitudes. Refer to figure as below.



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Response time of gray to gray: (In 8 grays, neighboring gray-scale intensity can not capture, substitute with the brightness of the between level1  $^{\sim}$  level2 )

- Measurement equipment: DMS501 or similar equipments.
- Test method :we define 8 grays L0-L7, the grays of L0-L7 were defined as:0,36,73, 109, 146, 182, 219, 255. The output signals of photo detector are measured when the input signals are changed from "Lx" to "Ly", x, y= [0, 7]. The response time is defined as the time interval between the 10% and 90% of amplitudes. The result of the test can be noted as below:

	LO	L1	L2	L3	L4	L5	L6	L7
LO								
L1								
L2								
L3								
L4								
L5								
L6			,					
L7								

#### Note 13: Color Coordinates of CIE 1931

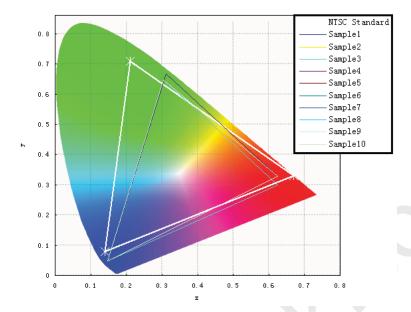
- The test condition is at  $25^{\circ}$ C and measured on the surface of display module.
- Measurement equipment: CS2000 or similar equipments.
- The Color Coordinate (CIE 1931) is the measurement of the center of the display shown in below figure.

Note 14: Definition of Color of CIE Coordinate and NTSC Ratio.

$$S = \frac{\text{area of RGB triangle}}{\text{area of NTSC triangle}} \times 100\%$$



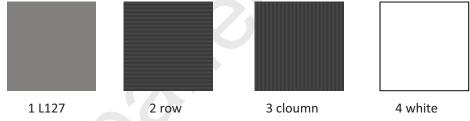
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#### Note 15: Flicker

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- Measurement equipment :CA-210 or similar equipments
- Measuring temperature:  $Ta=25^{\circ}C$ .
- Test method: JEITA method
- Test pattern: Refer to below(Test Pattern should be full-fill of display screen)



The point should be marked is, for line and frame inversion, the background of Flicker Test Pattern-"gray" are defined as middle gray scale .For example, RGB 24bit "gray" defined as below:

R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	В7	B6	B5	B4	В3	B2	B1	B0	
1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	

For Dot inversion, the RGB data for first pixel is (127, 0, 127), the RGB data for the second pixel is (0, 127, 0).

- Frame Frequency Requirement: 45HZ.
- Measurement Point: the center of display active area.
- Conversion of Flicker ratio:

Flicker[dB] = 10xlog[Px/P0]

Where

Px: Maximum power spectrum of AC component after passing through integrator

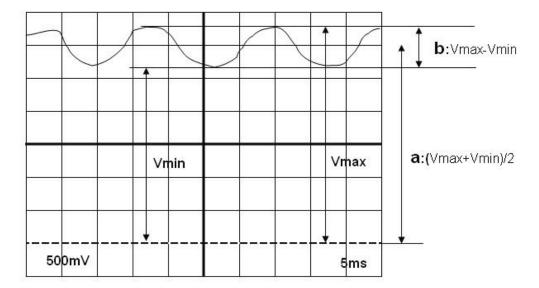
P0:Power spectrum of DC component after passing through integrator

AC component=b (Refer to below diagram )

DC component=a (Refer to below diagram)



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### Note 16: Gamma Curve Control

- For gamma curve control, request as below:
- 1,the whole curve's tolerance must control within +/-0.3, will test the gray scale below: 0, 8, 16, 25, 33, 41, 49, 58, 66, 74, 82, 90, 99, 107, 115, 123, 132, 140, 148, 156, 165, 173, 181, 189, 197,206, 214, 222, 230, 239, 247, 255

#### Note 17: Crosstalk

- There should be no visible cross-talk in normal direction of the display when the two "Cross-talk Test Patterns" below are loaded.
- Measurement equipment: CS2000 or similar equipments
- The point should be marked is, the background of Cross-talk Test Pattern-"gray " are defined as middle gray scale . For example, RGB 24bit "gray" defined as below:

1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	GO	В7	B6	B5	B4	B3	B2	B1	B0
	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0

- $\triangle$ Bpn = Bpn (gray) / Bpn (white)
  - Which n means the dot No. In the Cross-talk Test Pattern ; Bpn (gray) means the brightness of the No.n spots in Cross-talk Test Pattern;

Bpn (white) means the brightness of the No.n spots in Full white Test Pattern;

- $\triangle$ Bp (Max.) = Maximum value in  $\triangle$ Bp1 $^{\sim}\triangle$ Bp4.
- $\triangle$ Bp (Min.) = Minimum value in  $\triangle$ Bp1 $^{\sim}\triangle$ Bp4.
- $\triangle$ CT= $\triangle$ Bp (Max.)/ $\triangle$ Bp(Min.).
- △CT must be less than 1.10



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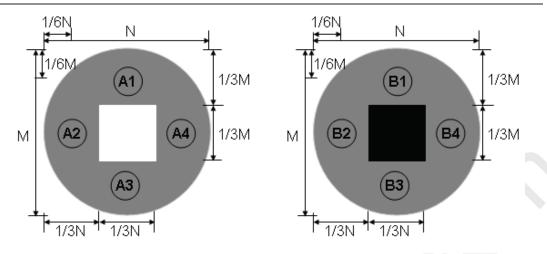


Fig 7 Cross-talk Test Pattern

#### **Note 18:Reflectance Ratio**

- Measurement equipment: X-rite SP64
- Measurement parameter: Reflectance Ratio @550nm

#### **Note 19: Polarization Direction Definition**

- Viewing direction is normal user viewing direction which is vertical to the display surface
- The polarizer which is closer to viewer is defined as Front Polarizer
- The polarizer which is on the rear side of viewer is defined as Rear Polarizer
- The X axis is defined as parallel line to top&bottom sidelines of the Active Area
- PdF which is marked in blue arrow is polarization degree of Front polarizer
- The polarization degree parameter must be indicated in range of Odeg to 180deg according to above definition

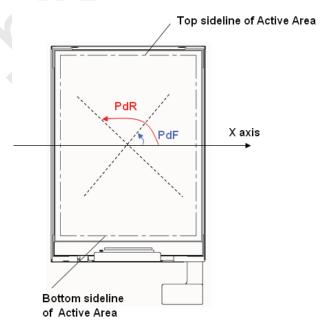


Fig 8 Absorption axis Definition

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### Note 20: Definition of Luminance Decrease Ratio

- Refer to the graph of note 9.
- Test pattern : Full White
- The luminance decrease ratio is calculated by using following formula:

### Note 21: Color Shift JNCD

- For JNCD measure:
- Fix on one pattern like white pattern,
- On the condition  $\theta$ =0 F=0°, we can get the color coordinate (u1', v1') and on $\theta$ L=30° we can get another color coordinate (u2', v2')
- Delta = Square Root( (u2' u1')^2 + (v2' v1')^2 )
- JNCD stands for "Just Noticeable Color Difference"
- For the (u', v') color space JNCD=0.0040.
- 2JNCD means Delta u'v'<0.0080</li>
- For color shift we need to measure white/red/green/blue pattern.
- This Requirement is from our customer and we have test some of our phone display and the result is OK.

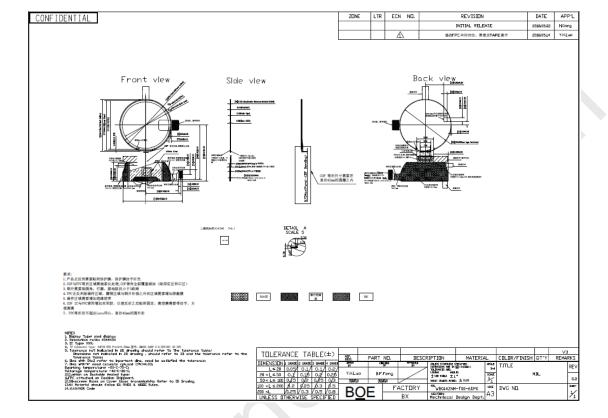
#### **Note 22: White Color Uniformity**

- The test condition is at 25  $^{\circ}$ C and measured on the surface of display module, The test location is same with uniformity
- Measurement equipment: CS2000 or similar equipments.
- The luminance uniformity is calculated by using following formula:
- All measurements are color between any two points: Δ u'v'-A=sqrt( (um-un) 2+ (vm-vn)
   2)
- All measurements are color between any two adjacent points: Δ u'v'-B=sqrt((ui-uj)2+(vi-vj)
   2)



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# 9 Reliability Requirement

## $9.1 \ \ \textbf{General Reliability Requirement}$

Table 6 General Reliability Requirement

Test item	Test condition	No. of failures /No. of examinations
Vibration test	Amplitude 1.5mm,f=10 to 55 Hz, 2 hours each in the X,Y and Z direction	0/3
Packing shock test	Apply 1g for operation time 6ms, 3 times each in X,Y and Z direction	0/3
Packing vibration-proof test	2g, f=10->55->10Hz apply in each of X, Y, and Z direction for 30 min	0/3
Packing drop test	Drop the packing from 75cm height, 3 times for 6-faces, 3-edges and 1-corner	

2019-7-23

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