



# Product Specification

E150GVN-A01

- ☐ Preliminary Specifications  
☒ Final Specifications

|                  |                               |
|------------------|-------------------------------|
| Module           | 15.0" High Brightness TFT-LCD |
| Model Name       | E150GVN-A01                   |
| Document Version | Rev.01                        |

Customer

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Approved by

Date

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Notice: This Specification is subject to change without notice.

| Approved By   | Prepared By  |
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# **Product Specification**

E150GVN-A01

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# Product Specification

E150GVN-A01

| Revised Record |            |                         |      |        |
|----------------|------------|-------------------------|------|--------|
| Version        | Date       | Revised Content/Summary | Page | Remark |
| 01             | 2018/01/05 | First Edition           | All  |        |
|                |            |                         |      |        |
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|                |            |                         |      |        |



# Product Specification

E150GVN-A01

## 1. GENERAL DESCRIPTION

### 1.1 OVERVIEW

E150GVN-A01 is a 15.0" TFT Liquid Crystal Display IAV module with LED Backlight units and 20 pins LVDS interface. This module supports 1024 x 768 XGA mode and can display 16.2M/262k colors.

The PSWG is to establish a set of displays with standard mechanical dimensions and select electrical interface requirements for an industry standard 15.0" XGA LCD panel .

### 1.2 FEATURE

- XGA (1024 x 768 pixels) resolution
- DE (Data Enable) only mode
- LVDS Interface with 1pixel/clock
- PSWG (Panel Standardization Working Group)
- Wide operating temperature.
- RoHS compliance

### 1.3 APPLICATION

- TFT LCD Monitor
- Factory Application
- Amusement
- Vehicle

### 1.4 GENERAL SPECIFICATIONS

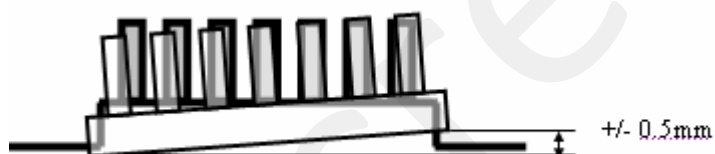
| Item                     | Specification                         | Unit  | Note |
|--------------------------|---------------------------------------|-------|------|
| Active Area              | 304.1 (H) x 228.1(V) (15.0" diagonal) | mm    | (1)  |
| Bezel Opening Area       | 307.4(H) x 231.3(V)                   | mm    |      |
| Driver Element           | a-Si TFT active matrix                | -     | -    |
| Pixel Number             | 1024 x R.G.B x 768                    | pixel | -    |
| Pixel Pitch              | 0.297(H) x 0.297(W)                   | mm    | -    |
| Pixel Arrangement        | RGB vertical Stripe                   | -     | -    |
| Display Colors           | 16.2M / 262K                          | color | -    |
| Display Mode             | Normally Black                        | -     | -    |
| Surface Treatment        | Hard Coating (3H), Anti-Glare         | -     | -    |
| Module Power Consumption | 14.5                                  | W     | Typ. |

## 1.5 MECHANICAL SPECIFICATIONS

| Item        |               | Min.  | Typ.  | Max.  | Unit | Note   |
|-------------|---------------|-------|-------|-------|------|--------|
| Module Size | Horizontal(H) | 326.0 | 326.5 | 327.0 | mm   | (1)    |
|             | Vertical(V)   | 253.0 | 253.5 | 254.0 | mm   |        |
|             | Depth(D)      | 8.6   | 9.1   | 9.6   | mm   | (1)(2) |
| Bezel Area  | Horizontal    | 307.1 | 307.4 | 307.7 | mm   | -      |
|             | Vertical      | 231.0 | 231.3 | 231.6 | mm   |        |
| Active Area | Horizontal    | -     | 304.1 | -     | mm   |        |
|             | Vertical      | -     | 228.1 | -     | mm   |        |
| Weight      |               | -     | 960   | 1000  | g    |        |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

Note (2) The depth is without connector.



## 2. ABSOLUTE MAXIMUM RATINGS

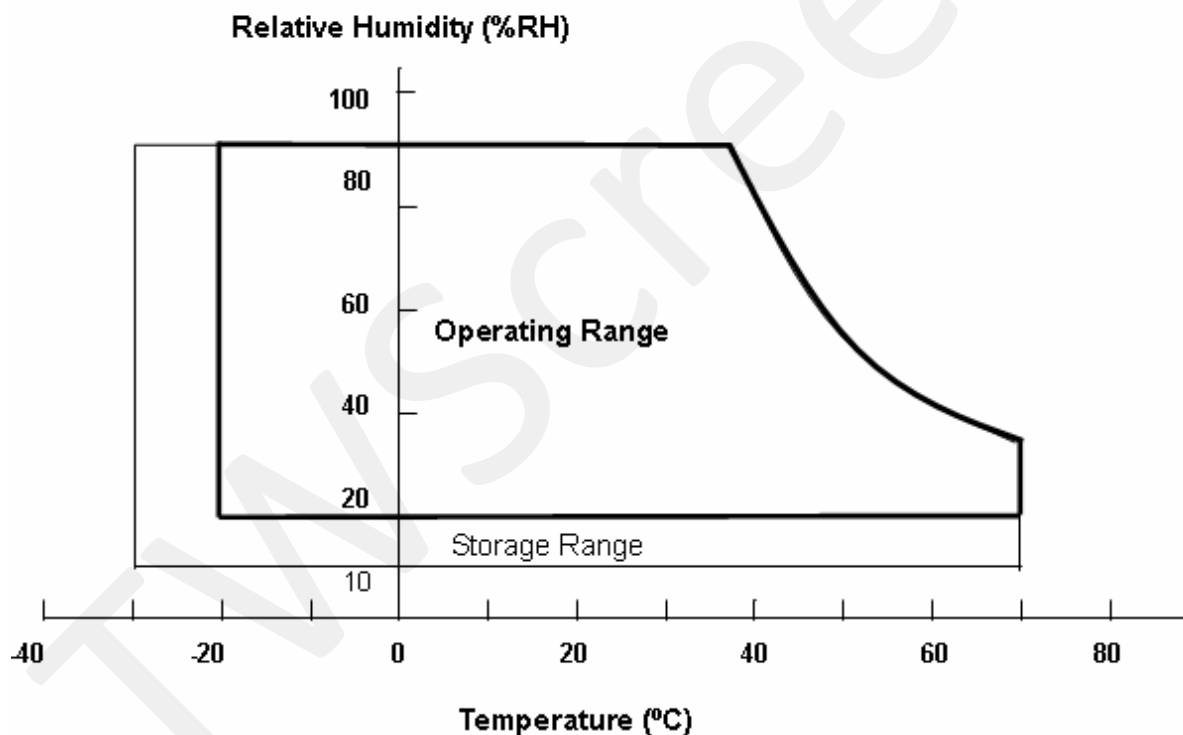
### 2.1 ABSOLUTE RATINGS OF ENVIRONMENT

| Item                          | Symbol          | Value |      | Unit | Note      |
|-------------------------------|-----------------|-------|------|------|-----------|
|                               |                 | Min.  | Max. |      |           |
| Operating Ambient Temperature | T <sub>OP</sub> | -20   | +70  | °C   | (1)(2)(3) |
| Storage Temperature           | T <sub>ST</sub> | -30   | +70  | °C   | (1)(2)(3) |

Note (1) Temperature and relative humidity range is shown in the figure below.

Note (2) 90 %RH Max. (Ta < 40°C).

Note (3) Wet-bulb temperature should be 39°C Max.



## 2.2 ELECTRICAL ABSOLUTE RATINGS

### 2.2.1 TFT LCD MODULE

| Item                 | Symbol | Value |      | Unit | Note |
|----------------------|--------|-------|------|------|------|
|                      |        | Min.  | Max. |      |      |
| Power Supply Voltage | VCC    | -0.3  | 4    | V    | (1)  |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

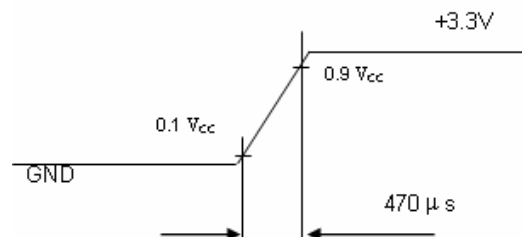
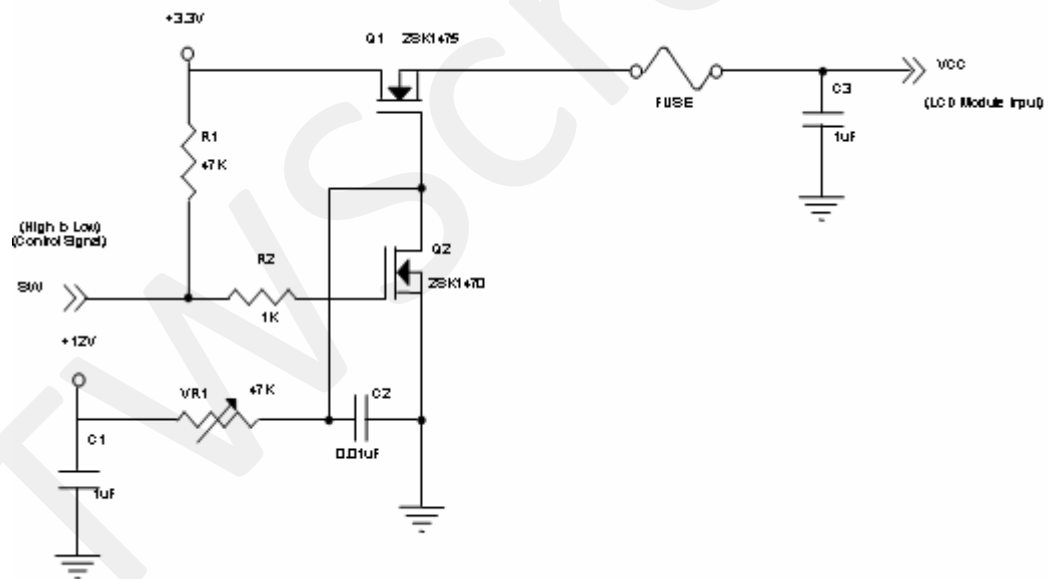
## 3. ELECTRICAL CHARACTERISTICS

### 3.1 TFT LCD MODULE

| Parameter  |           | Symbol     | Value |      |      | Unit  | Note |
|--|-----------|------------|-------|------|------|-------|------|
|  |           |            | Min.  | Typ. | Max. |       |      |
| Power Supply Voltage                                   |           | $V_{CC}$   | 3.0   | 3.3  | 3.6  | V     | -    |
| Ripple Voltage   |           | $V_{RP}$   | -     | -    | 100  | mVp-p |      |
| Rush Current   |           | $I_{RUSH}$ | -     | -    | 2.0  | A     | (2)  |
| Power Supply Current                                   | White     | $I_{CC}$   | -     | 800  | 960  | mA    | (3)a |
|  | Black     |            | -     | 670  | 800  | mA    | (3)b |
| LVDS differential input voltage                        |           | $V_{id}$   | 200   | -    | 600  | mV    |      |
| LVDS common input voltage                              |           | $V_{ic}$   | 1.0   | 1.2  | 1.4  | V     |      |
| Differential Input Voltage for LVDS Receiver Threshold | "H" Level | $V_{IH}$   | -     | -    | 100  | mV    | -    |
|  | "L" Level | $V_{IL}$   | -100  | -    | -    | mV    | -    |
| Terminating Resistor                                   |           | $R_T$      | -     | 100  | -    | Ohm   | -    |

Note (1) The module should be always operated within above ranges.

Note (2) Measurement Conditions:



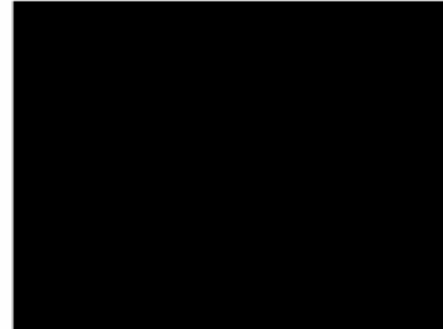
Note (3) The specified power supply current is under the conditions at  $V_{DD} = 3.3V$ ,  $T_a = 25 \pm 2^\circ C$ , DC Current and  $f_v = 60$  Hz, whereas a power dissipation check pattern below is displayed.

a. White Pattern



Active Area

b. Black Pattern



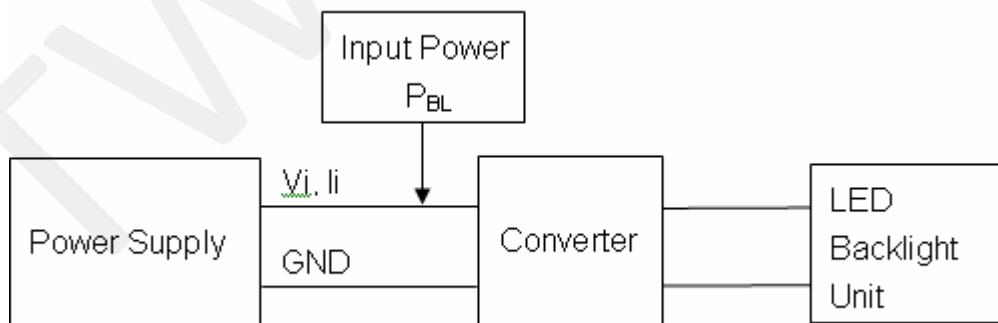
Active Area

### 3.2 BACKLIGHT UNIT

$T_a = 25 \pm 2^\circ C$

| Parameter                      | Symbol   | Value  |      |      | Unit | Note |
|--------------------------------|----------|--------|------|------|------|------|
|                                |          | Min.   | Typ. | Max. |      |      |
| Converter Power Supply Voltage | $V_i$    | -      | 24   | -    | V    |      |
| Converter Power Supply Current | $I_i$    | -      | 480  | -    | mA   |      |
| Backlight Power Consumption    | $P_{BL}$ | -      | 11.6 | -    | W    |      |
| LED Life Time                  | $L_L$    | 50,000 | -    | -    | Hrs  | (2)  |

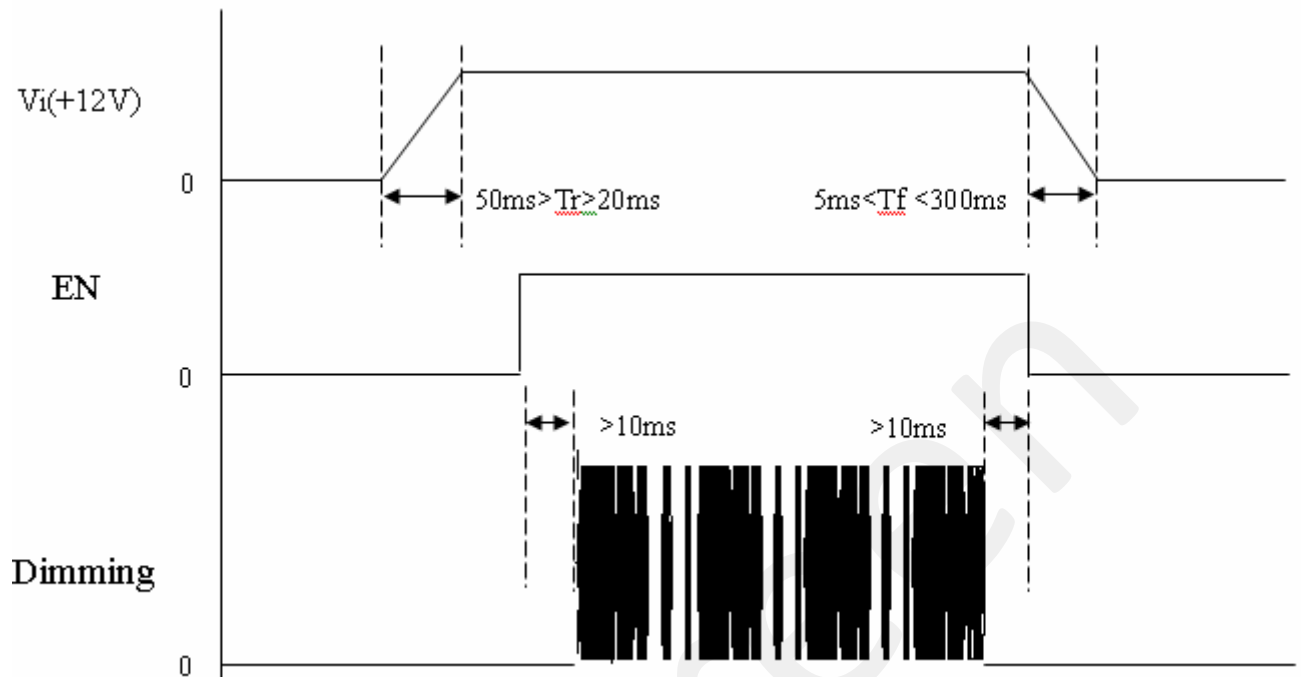
Note (1) LED current is measured by utilizing a high frequency current meter as shown below:



Note (2) The lifetime of LED is estimated data and defined as the time when it continues to operate under the conditions at  $T_a = 25 \pm 2^\circ C$  and Duty 100% until the brightness becomes  $\leq 50\%$  of its original value. Operating LED under high temperature environment will reduce life time and lead to color shift.



Power sequence and control signal timing are shown in the following figure

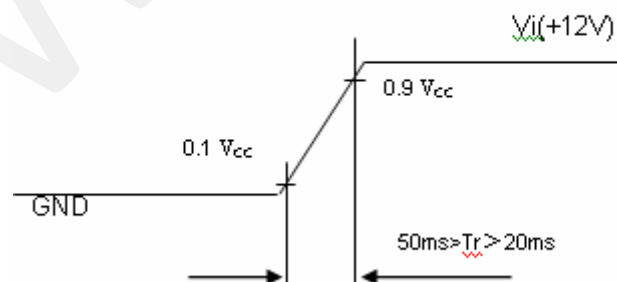


Note : While system is turned ON or OFF, the power sequences must follow as below descriptions Turn

ON sequence:  $V_i(+12V) \rightarrow EN \rightarrow \text{Dimming}$

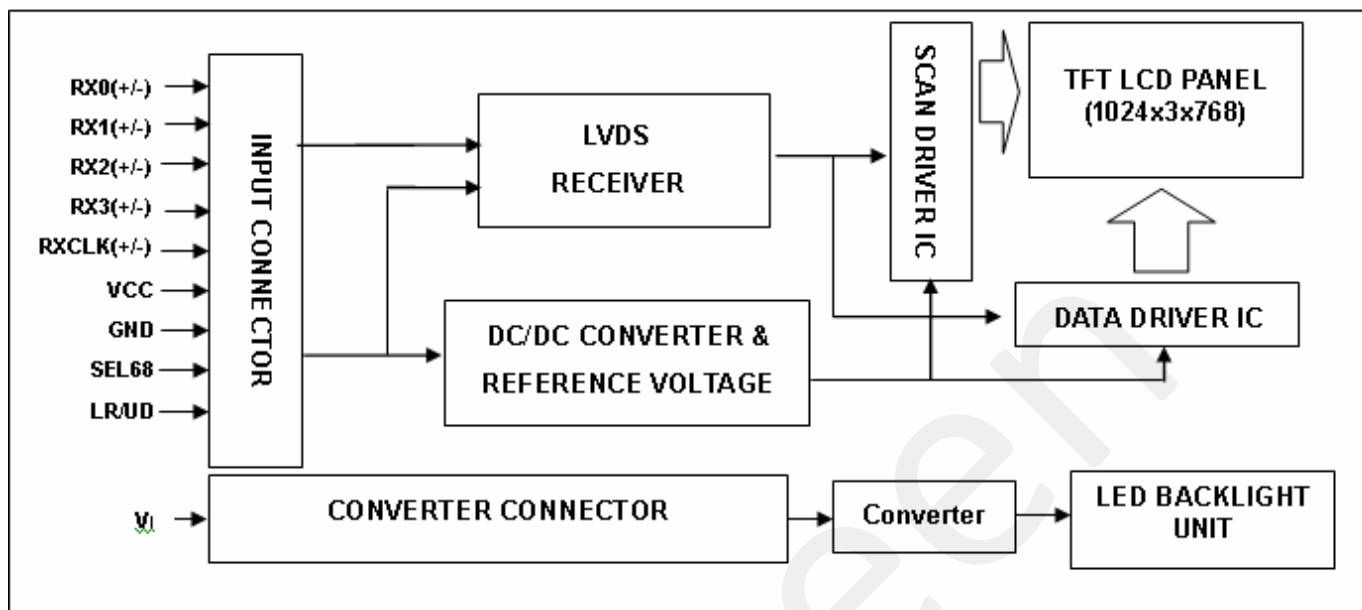
Turn OFF sequence:  $\text{Dimming} \rightarrow EN \rightarrow V_i(+12V)$

Note (4)



## 4. BLOCK DIAGRAM

### 4.1 TFT LCD MODULE



## 5. INPUT TERMINAL PIN ASSIGNMENT

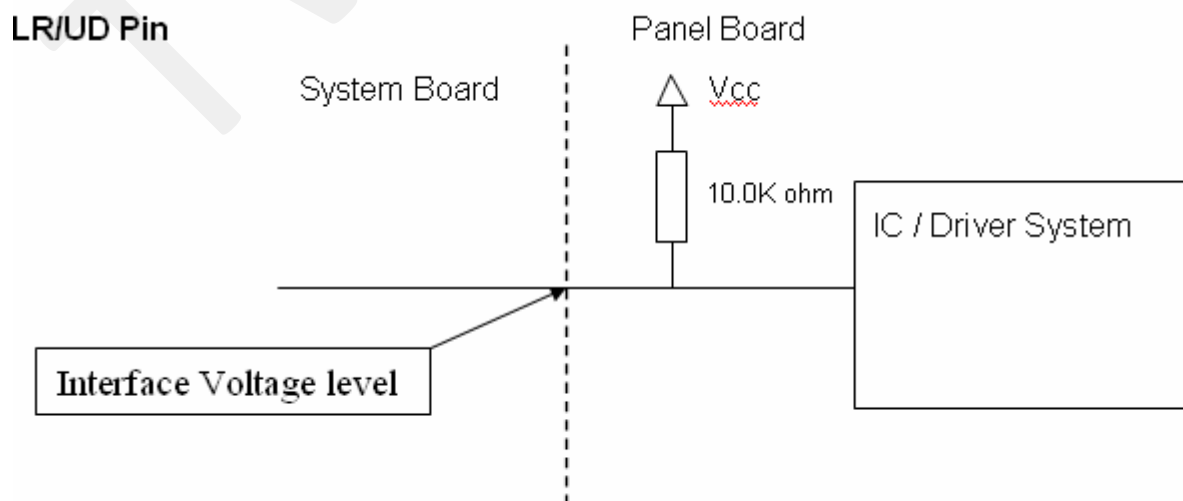
### 5.1 TFT LCD MODULE

| Pin No. | Symbol | Function   | Polarity | Note     |
|---------|--------|--|----------|----------|
| 1       | VCC    | Power Supply +3.3V(typical)  |          |          |
| 2       | VCC    | Power Supply +3.3V(typical)  |          |          |
| 3       | GND    | Ground   |          |          |
| 4       | LR/UD  | Reverse Scan Control<br>H or NC = Normal Mode.<br>L = Horizontal/ Vertical Reverse Scan.       |          | Note (3) |
| 5       | RX0-   | LVDS Differential Data Input   | Negative |          |
| 6       | RX0+   | LVDS Differential Data Input   | Positive |          |
| 7       | GND    | Ground   |          |          |
| 8       | RX1-   | LVDS Differential Data Input   | Negative |          |
| 9       | RX1+   | LVDS Differential Data Input   | Positive |          |
| 10      | GND    | Ground   |          |          |
| 11      | RX2-   | LVDS Differential Data Input   | Negative |          |
| 12      | RX2+   | LVDS Differential Data Input   | Positive |          |
| 13      | GND    | Ground   |          |          |
| 14      | RXCLK- | LVDS Differential Data Input   | Negative |          |
| 15      | RXCLK+ | LVDS Differential Data Input   | Positive |          |
| 16      | GND    | Ground   |          |          |
| 17      | RX3-   | LVDS Differential Data Input   | Negative |          |
| 18      | RX3+   | LVDS Differential Data Input   | Positive |          |
| 19      | GND    | Ground   |          |          |
| 20      | SEL68  | LVDS 6/8 bit select function control,<br>High € 6bit Input Mode<br>Low or NC € 8bit Input Mode |          | Note (3) |

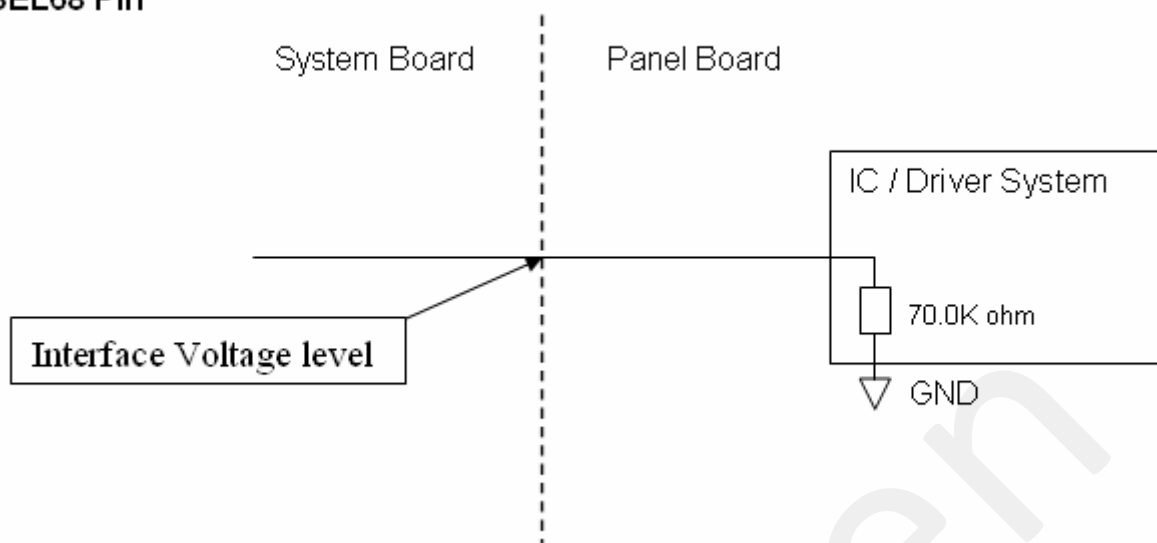
Note (1) Connector Part No.: Cvilux CID520D1HR0-NH or equivalent.

Note (2) User's connector Part No.: Hirose DF14-20S-1.25C or equivalent.

Note (3) "Low" stands for 0V. "High" stands for 3.3V. "NC" stands for "No Connection".



SEL68 Pin



### 5.2 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input the brighter the color. The table below provides the assignment of color versus data input.

| Color               |                | Data Signal |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |
|---------------------|----------------|-------------|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|
|                     |                | Red         |    |    |    |    |    |    |    | Green |    |    |    |    |    |    |    | Blue |    |    |    |    |    |    |    |
|                     |                | R7          | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7    | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7   | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red            | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue           | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Cyan           | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Magenta        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow         | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | White          | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Gray Scale Of Red   | Red(0) / Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red(1)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red(2)         | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | ⋮              | ⋮           | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮     | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮    | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  |
|                     | ⋮              | ⋮           | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮     | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮    | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  |
|                     | Red(252)       | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red(252)       | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red(252)       | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Green | Green(0)/Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green(1)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green(2)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | ⋮              | ⋮           | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮     | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮    | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  |
|                     | ⋮              | ⋮           | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮     | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮    | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  |
|                     | Green(252)     | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green(252)     | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green(252)     | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Blue  | Blue(0) / Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue(1)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|                     | Blue(2)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 1  | 0  |
|                     | ⋮              | ⋮           | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮     | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮    | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  |
|                     | ⋮              | ⋮           | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮     | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮    | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  | ⋮  |
|                     | Blue(252)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 0  | 1  |
|                     | Blue(252)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                     | Blue(252)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

Note (1)0: Low Level Voltage, 1: High Level Voltage

### 6. INTERFACE TIMING

#### 6.1 INPUT SIGNAL TIMING SPECIFICATIONS

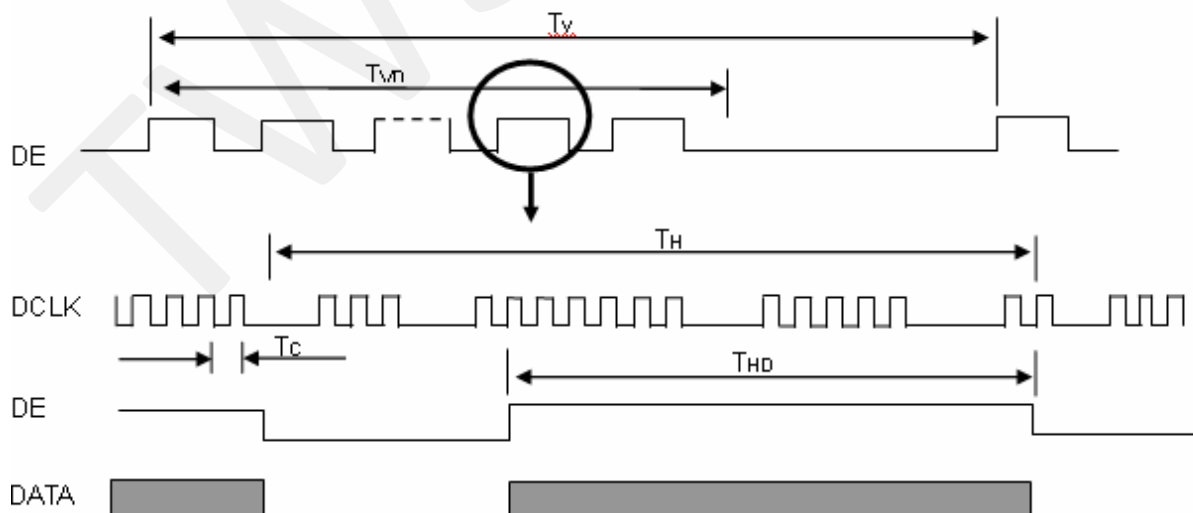
The input signal timing specifications are shown as the following table and timing diagram.

| Signal                  | Item                                 | Symbol           | Min.              | Typ.  | Max.             | Unit | Note                    |
|-------------------------|--------------------------------------|------------------|-------------------|-------|------------------|------|-------------------------|
| LVDS Clock              | Frequency                            | $F_c$            | 53.35             | 65    | 80               | MHz  | -                       |
|                         | Period                               | $T_c$            | 12.5              | 15.38 | 18.75            | ns   |                         |
|                         | Input cycle to cycle jitter          | $T_{rcl}$        | ---               | ---   | 200              | ns   | (a)                     |
|                         | Input Clock to data skew             | TLVCCS           | $-0.02 \cdot T_c$ | -     | $0.02 \cdot T_c$ | ps   | (b)                     |
|                         | Spread spectrum modulation range     | $F_{clkin\_mod}$ | -                 | -     | $1.02 \cdot F_c$ | MHz  | (c)                     |
|                         | Spread spectrum modulation frequency | $F_{SSM}$        | -                 | -     | 200              | KHz  |                         |
| Vertical Display Term   | Frame Rate                           | $Fr$             | 55                | 60    | 70               | Hz   | $T_v = T_{vd} + T_{vb}$ |
|                         | Total                                | $T_v$            | 780               | 806   | 840              | Th   | -                       |
|                         | Active Display                       | $T_{vd}$         | 768               | 768   | 768              | Th   | -                       |
|                         | Blank                                | $T_{vb}$         | $T_v - T_{vd}$    | 38    | $T_v - T_{vd}$   | Th   | -                       |
| Horizontal Display Term | Total                                | $T_h$            | 1240              | 1344  | 1360             | Tc   | $T_h = T_{hd} + T_{hb}$ |
|                         | Active Display                       | $T_{hd}$         | 1024              | 1024  | 1024             | Tc   | -                       |
|                         | Blank                                | $T_{hb}$         | $T_h - T_{hd}$    | 320   | $T_h - T_{hd}$   | Tc   | -                       |

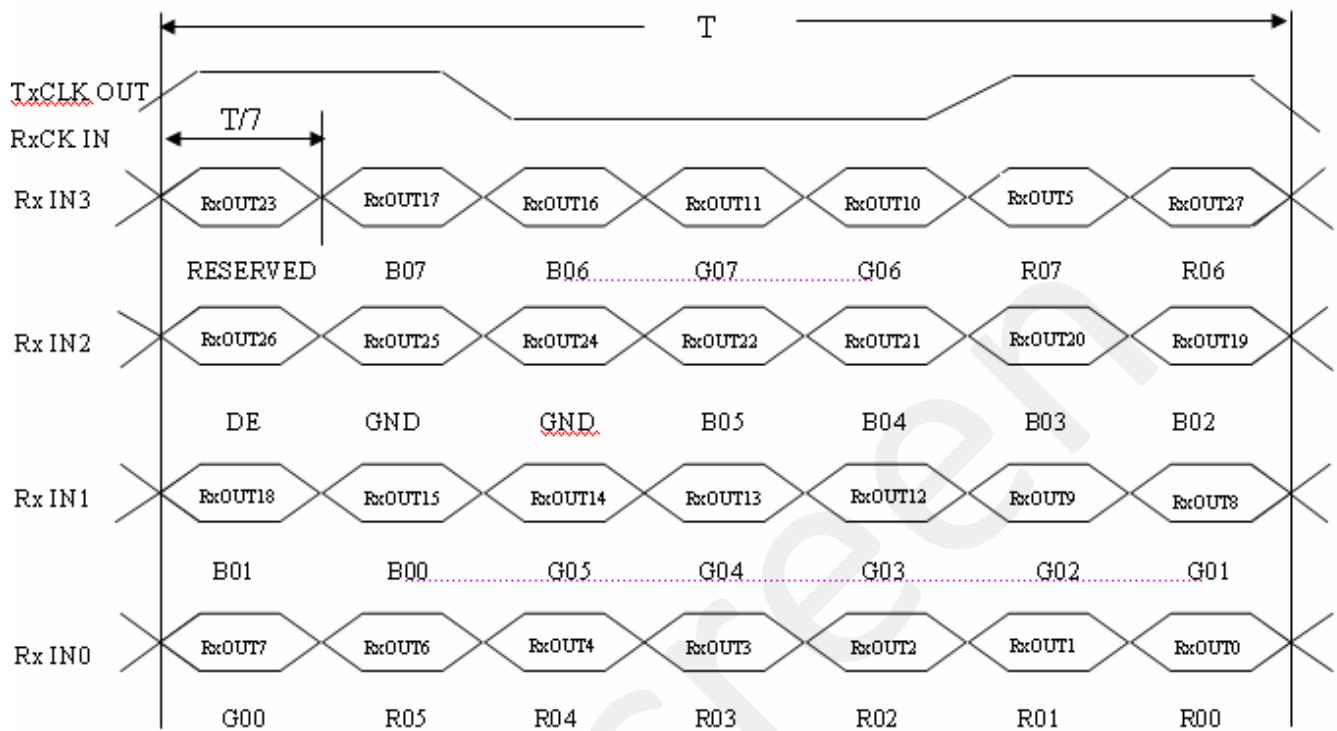
Note (1) Because this module is operated by DE only mode, Hsync and Vsync input signals should be set to low logic level or ground. Otherwise, this module would operate abnormally.

Note (2) The  $T_v(T_{vd}+T_{vb})$  must be integer, otherwise, the module would operate abnormally.

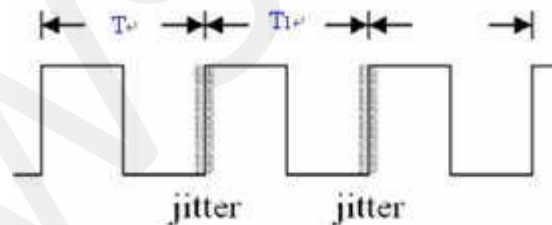
#### INPUT SIGNAL TIMING DIAGRAM



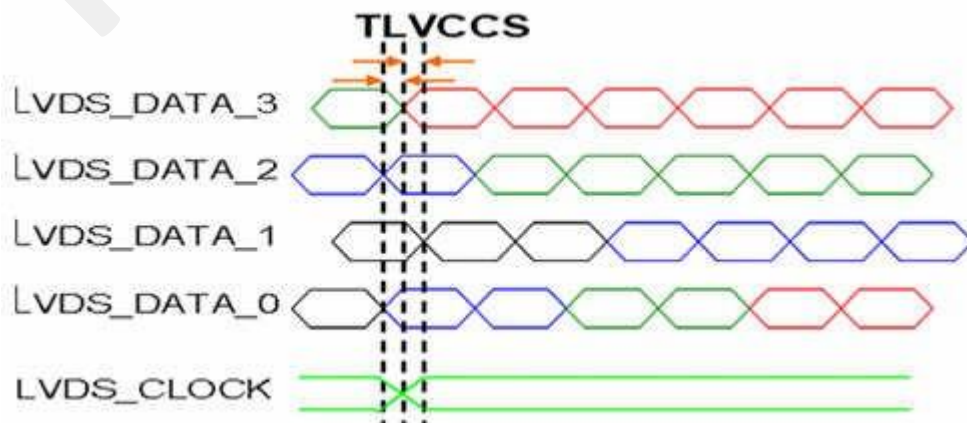
## TIMING DIAGRAM of LVDS



Note (a) The input clock cycle-to-cycle jitter is defined as below figures.  $Trcl = |T1 - T1|$

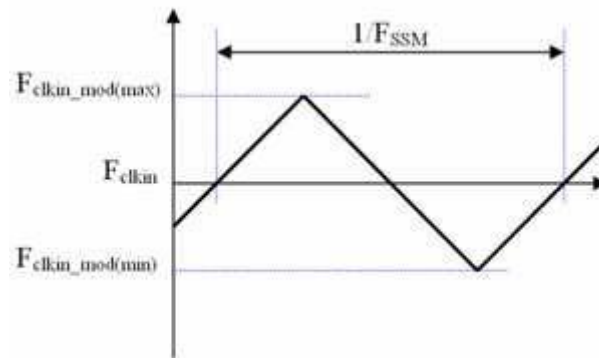


Note (b) Input Clock to data skew is defined as below figures.



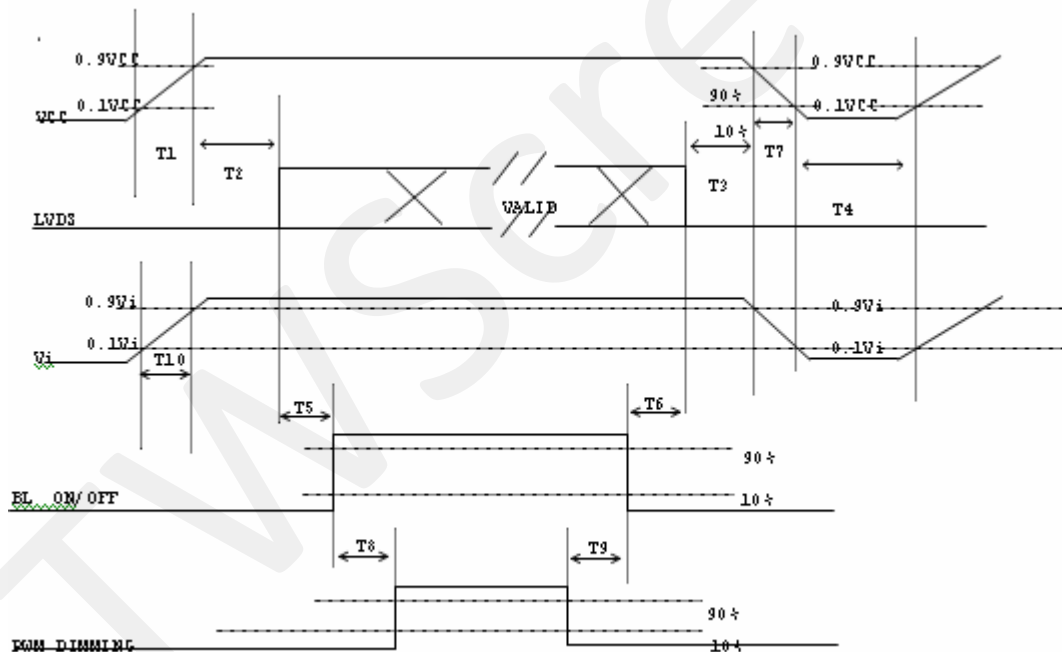


Note (c) The SSCG (Spread spectrum clock generator) is defined as below figures.



## 6.2 POWER ON/OFF SEQUENCE

To prevent a latch-up or DC operation of LCD assembly, the power on/off sequence should be as the diagram below.



### Power ON/OFF sequence

Note (1) Please avoid floating state of interface signal at invalid period.

Note (2) When the interface signal is invalid, be sure to pull down the power supply of LCD VCC to 0 V.

Note (3) The Backlight converter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight converter power must be turned off before the power supply for the logic and the interface signal is invalid.



| Parameter | Value |     |     | Units |
|-----------|-------|-----|-----|-------|
|           | Min   | Typ | Max |       |
| T1        | 0.5   | -   | 10  | ms    |
| T2        | 0     | -   | 50  | ms    |
| T3        | 0     | -   | 50  | ms    |
| T4        | 500   | -   | -   | ms    |
| T5        | 200   | -   | -   | ms    |
| T6        | 200   | -   | -   | ms    |
| T7        | 5     | -   | 300 | ms    |
| T8        | 10    | -   | -   | ms    |
| T9        | 10    | -   | -   | ms    |
| T10       | 20    | -   | 50  | ms    |

### 6.3 SCANNING DIRECTION

The following figures show the image see from the front view. The arrow indicates the direction of scan.

Fig.1 Normal Scan



Fig.2 Reverse Scan



Fig. 1 Normal scan ( pin 4, LR/UD = High or NC )

Fig. 2 Reverse scan (pin 4, LR/UD = Low )

## 7. OPTICAL CHARACTERISTICS

### 7.1 TEST CONDITIONS

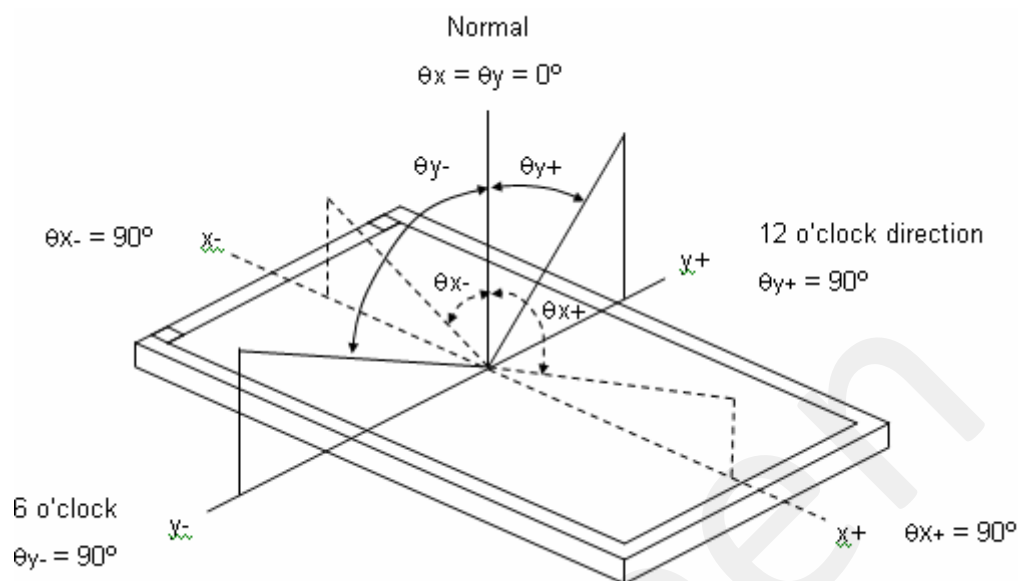
| Item                                      | Value  | Unit |
|---|--|------|
| Ambient Temperature (Ta)                  | 25±2   | °C   |
| Ambient Humidity (Ha)                     | 50±10  | %RH  |
| Supply Voltage                            | According to typical value in "ELECTRICAL CHARACTERISTICS" |      |
| Input Signal                              |  |      |
| LED Light Bar Input Current Per Input Pin |  |      |

### 7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2 and all items are measured at the center point of screen except white variation. The following items should be measured under the test conditions described in 7.1 and stable environment shown in Note (5).

| Item               |                           | Symbol          | Condition  | Min.       | Typ.           | Max.      | Unit     | Note     |
|--------------------|---------------------------|-----------------|--|------------|----------------|-----------|----------|----------|
| Color Chromaticity | Red                       | R <sub>x</sub>  | $\theta_x=0^\circ, \theta_y=0^\circ$<br>CS-1000T | Typ - 0.05 | 0.647          | Typ+ 0.05 | -        | (1), (5) |
|                    |                           | R <sub>y</sub>  |  |            | 0.338          |           |          |          |
|                    | Green                     | G <sub>x</sub>  |  |            | 0.321          |           |          |          |
|                    |                           | G <sub>y</sub>  |  |            | 0.606          |           |          |          |
|                    | Blue                      | B <sub>x</sub>  |  |            | 0.157          |           |          |          |
|                    |                           | B <sub>y</sub>  |  |            | 0.039          |           |          |          |
|                    | White                     | W <sub>x</sub>  |  |            | 0.313          |           |          |          |
|                    |                           | W <sub>y</sub>  |  |            | 0.329          |           |          |          |
|                    | Center Luminance of White |                 |  |            | L <sub>C</sub> |           |          |          |
| Contrast Ratio     |                           | CR              | 1300   | 2000       |                | -         | (2), (5) |          |
| Response Time      |                           | T <sub>R</sub>  | $\theta_x=0^\circ, \theta_y=0^\circ$             | -          | 16             | 21        | ms       | (3)      |
|                    |                           | T <sub>F</sub>  |  | -          | 7              | 14        |          |          |
| White Variation    |                           | δW              | $\theta_x=0^\circ, \theta_y=0^\circ$<br>USB2000  | -          | 1.25           | 1.33      | -        | (5), (6) |
| Viewing Angle      | Horizontal                | θ <sub>x+</sub> | CR ≥ 10<br>USB2000                               | 80         | 88             | -         | Deg.     | (1), (5) |
|                    |                           | θ <sub>x-</sub> |  | 80         | 88             | -         |          |          |
|                    | Vertical                  | θ <sub>y+</sub> |  | 80         | 88             | -         |          |          |
|                    |                           | θ <sub>y-</sub> |  | 80         | 88             | -         |          |          |

Note (1) Definition of Viewing Angle ( $\theta_x$ ,  $\theta_y$ ):



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L_{255} / L_0$$

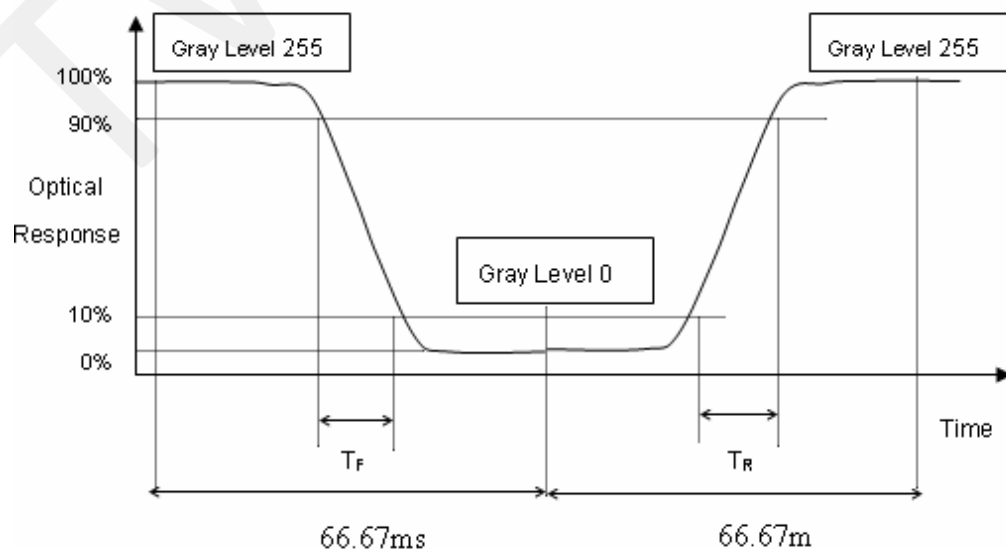
L255: Luminance of gray level 255

L0: Luminance of gray level 0

$$\text{CR} = \text{CR} (5)$$

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (6).

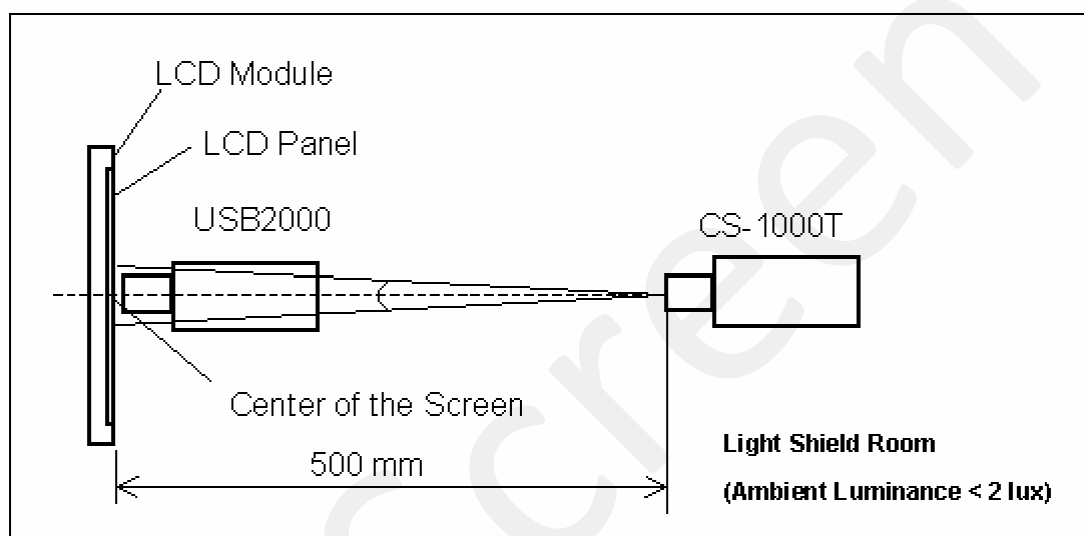
Note (3) Definition of Response Time ( $T_R$ ,  $T_F$ ):



Note (4) Definition of Luminance of White ( $L_C$ ): Measure the luminance of gray level 255 at center point  $LC = L(5)$   
 $L(x)$  is corresponding to the luminance of the point X at Figure in Note (6).

Note (5) Measurement Setup:

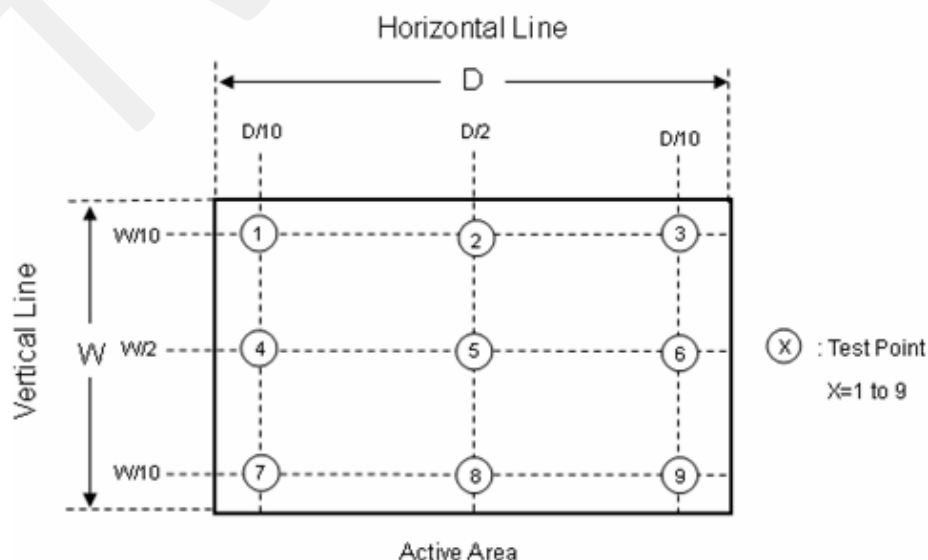
The LCD module should be stabilized at given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.



Note (6) Definition of White Variation ( $\delta W$ ):

Measure the luminance of gray level 63 (255) at 9 points

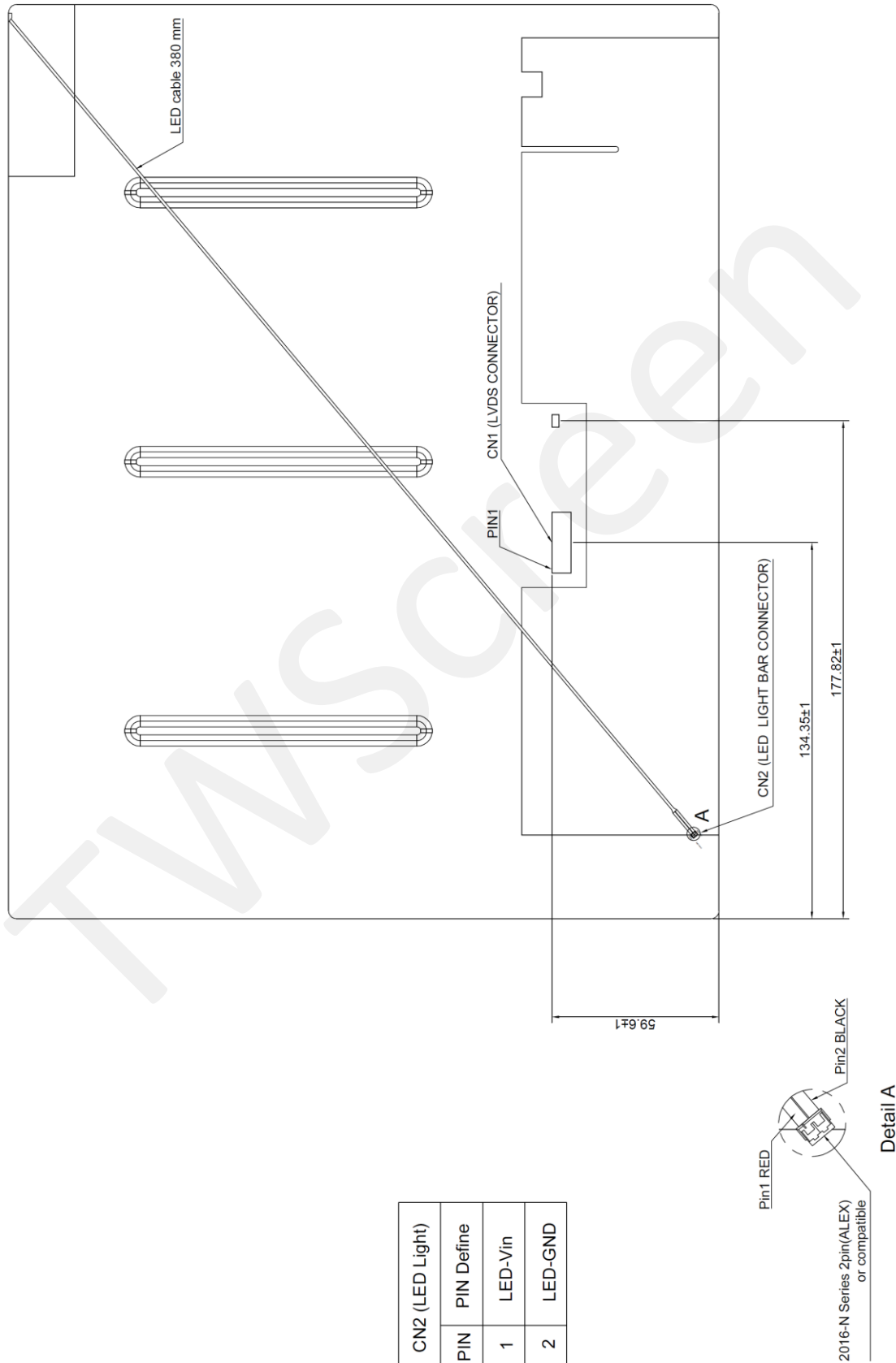
$$\delta W = \frac{\text{Maximum } [L(1), L(2), L(3), L(4), L(5), L(6), L(7), L(8), L(9)]}{\text{Minimum } [L(1), L(2), L(3), L(4), L(5), L(6), L(7), L(8), L(9)]}$$



### Front View



## Rear View





# Product Specification

DB-LB0C-03

☐ Preliminary Specifications

☒ Final Specifications

|                  |                  |
|------------------|------------------|
| Product          | LED Driver Board |
| Model Name       | DB-LB0C-03       |
| Document Version | Rev.01           |

Customer

\_\_\_\_\_

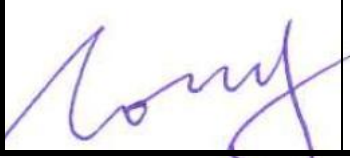

Approved by

Date

\_\_\_\_\_

\_\_\_\_\_

Notice: This Specification is subject to change without notice.

| Approved By   | Prepared By  |
|---|--|
|  |  |



# Product Specification

DB-LB0C-03

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# Product Specification

DB-LB0C-03

| Revised Record |            |                         |      |        |
|----------------|------------|-------------------------|------|--------|
| Version        | Date       | Revised Content/Summary | Page | Remark |
| 01             | 2018/01/05 | First Edition           | All  |        |
|                |            |                         |      |        |
|                |            |                         |      |        |
|                |            |                         |      |        |
|                |            |                         |      |        |
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|                |            |                         |      |        |
|                |            |                         |      |        |
|                |            |                         |      |        |
|                |            |                         |      |        |

## **1. General Description**

This Product Specification is made to be the standard of Elite manufactured LED Driving Board such a standard will be followed in Taiwan Screen production, shipment, and quality inspection.



## **2. Feature**

- 30W LED Driver
- Constant-Current Control
- Support PWM Dimming



# Product Specification

DB-LD0C-03

## 3. Protection

| Item                          | Max.                 | Remark |
|-------------------------------|----------------------|--------|
| Over current protection (OCP) | Depending on LED B/L |        |
| Over voltage protection (OVP) | 56V(Note1)           |        |

**Note :** When the LED string is opened, over voltage protection will limit the output to approximately 56V

## 4. Optional Backlight Driving Condition

| Item        | Symbol    | Min. | TYP. | Max. | Unit | Remark |
|-------------|-----------|------|------|------|------|--------|
| LED Voltage | $V_{LED}$ |      | 24   |      | V    |        |
| LED Current | $I_{LED}$ |      | 480  |      | mA   |        |

## 5. Absolute maximum ratings

| Parameter      | Symbol    | Min. | TYP | Max. | Unit | Remark |
|----------------|-----------|------|-----|------|------|--------|
| Input Voltage  | $V_{in}$  | 10.8 | 12  | 15   | V    |        |
| Output Voltage | $V_{out}$ |      |     | 50   | V    |        |
| Output Current | $I_{out}$ |      |     | 1000 | mA   |        |



# Product Specification

DB-LD0C-03

## 6. Interface Characteristics

| Parameter             | Symbol | Min. | TYP. | Max. | Unit | Remark |
|-----------------------|--------|------|------|------|------|--------|
| Backlight ON Voltage  | INVON  | 1.25 | 5    | Vin  | V    |        |
| Backlight OFF Voltage | INVON  |      |      | 0.4  | V    |        |
| PWM Control           | PWM    | 3.3  | 5    |      | V    |        |
| PWM Control Frequency | PWM    | 85   | 100  |      | Hz   |        |
| PWM Control Duty      | PWM    | 0    |      | 100  | %    |        |

## 7. Environmental

| Item                  | Symbol | Conditions | MIN | MAX | Unit | Remark |
|-----------------------|--------|------------|-----|-----|------|--------|
| Operating Temperature | Top    | Ha=90%RH   | 0   | 60  | °C   |        |
| Storage Temperature   | Tstg   | Ha=95%RH   | -20 | 85  | °C   |        |

## 8. Connector Socket

### 8.1 Connector Type

**Connector (J1)**

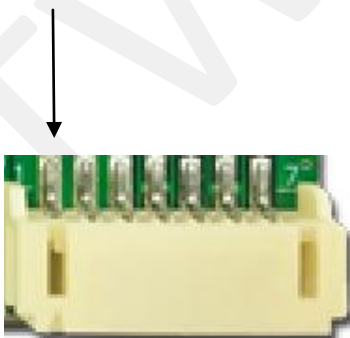
| Connector Name / Designation | For Signal Connector        |
|------------------------------|-----------------------------|
| Manufacturer                 | JST or compatible           |
| Type / Part Number           | S7B-PH-SM4-TB or compatible |
| Mating Housing / Part Number | PHR-7 or compatible         |

**Connector (J2 & J3)**

| Connector Name / Designation | For Signal Connector        |
|------------------------------|-----------------------------|
| Manufacturer                 | JST or compatible           |
| Type / Part Number           | S2B-PH-SM4-TB or compatible |
| Mating Housing / Part Number | PHR-2 or compatible         |

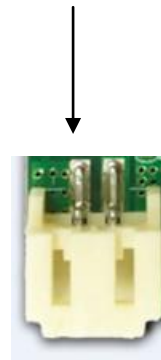
J1 S7B-PH-SM4-TB

(Pin 1)



J2 & J3 S2B-PH-SM4-TB

(Pin 1)





# Product Specification

DB-LD0C-03

## 8.2 Pin Definition

Connector (J1)

| PIN No. | Symbol | Description                        |
|---------|--------|------------------------------------|
| 1       | Vin    | Power Input (+12V)                 |
| 2       | Vin    | Power Input (+12V)                 |
| 3       | Vin    | Power Input (+12V)                 |
| 4       | GND    | Ground                             |
| 5       | PWM    | PWM Brightness Control             |
| 6       | GND    | Ground                             |
| 7       | EN     | Backlight on/off Control (5V / 0V) |

Connector (J2 & J3)

| PIN No. | Symbol | Description |
|---------|--------|-------------|
| 1       | V_LED+ | LED Power + |
| 2       | V_LED- | LED Power - |

## 9. Mechanical Characteristics

Dimension: 75(L) \*30(W) \*8.5(H) mm

Weight: MAX. 20g

