

Doc. Number:

- ☐ Tentative Specification
☐ Preliminary Specification
☒ Approval Specification

MODEL NO.: N133DSE
SUFFIX: GP1 Rev.C1

Customer:	
APPROVED BY	SIGNATURE
Name / Title	
Note	
Please return 1 copy for your confirmation with your signature and comments.	

Approved By	Checked By	Prepared By

CONTENTS

1. GENERAL DESCRIPTION	5
1.1 OVERVIEW.....	5
1.2 GENERAL SPECIFICATIONS.....	5
2. MECHANICAL SPECIFICATIONS	5
2.1 CONNECTOR TYPE.....	5
3. ABSOLUTE MAXIMUM RATINGS	6
3.1 ABSOLUTE RATINGS OF ENVIRONMENT.....	6
3.2 ELECTRICAL ABSOLUTE RATINGS	6
3.2.1 TFT LCD MODULE	6
4. ELECTRICAL SPECIFICATIONS.....	7
4.1 FUNCTION BLOCK DIAGRAM	7
4.2. INTERFACE CONNECTIONS.....	7
4.3 ELECTRICAL CHARACTERISTICS.....	9
4.3.1 LCD ELETRONICS SPECIFICATION	9
4.3.2 LED CONVERTER SPECIFICATION	11
4.3.3 BACKLIGHT UNIT	13
4.4 DISPLAY PORT INPUT SIGNAL TIMING SPECIFICATIONS	14
4.4.1 ELECTRICAL SPECIFICATIONS	14
4.4.2 COLOR DATA INPUT ASSIGNMENT	15
4.5 DISPLAY TIMING SPECIFICATIONS	16
4.6 POWER ON/OFF SEQUENCE	17
5. OPTICAL CHARACTERISTICS	20
5.1 TEST CONDITIONS	20
5.2 OPTICAL SPECIFICATIONS.....	20
6. RELIABILITY TEST ITEM	23
7. PACKING	24
7.1 MODULE LABEL.....	24
7.2 CARTON.....	25
7.3 PALLET	26
7.4 UN-PACK METHOD	27
8. PRECAUTIONS	28
8.1 HANDLING PRECAUTIONS	28
8.2 STORAGE PRECAUTIONS.....	28
8.3 OPERATION PRECAUTIONS	28
Appendix. EDID DATA STRUCTURE	29
Appendix. OUTLINE DRAWING	32

Appendix. SYSTEM COVER DESIGN GUIDANCE	34
Appendix. LCD MODULE HANDLING MANUAL	42

REVISION HISTORY

Version	Date	Page	Description
3.0	Mar.1, 2018	All	Spec Ver.3.0 was first issued.

1. GENERAL DESCRIPTION

1.1 OVERVIEW

N133DSE-GP1 is a 13.3" diagonal TFT Liquid Crystal Display NB module with LED Backlight unit and 40 pins eDP interface. This module supports 3840 x 2160 UHD mode and can display 16.7M colors.

1.2 GENERAL SPECIFICATIONS

Item	Specification	Unit	Note
Screen Size	13.3 diagonal		
Driver Element	a-si TFT active matrix	-	-
Pixel Number	3840 x R.G.B. x 2160	pixel	-
Pixel Pitch	0.0765 (H) x 0.0765 (V)	mm	-
Pixel Arrangement	RGB vertical stripe	-	-
Display Colors	16,777,216(8 bit)	color	-
Transmissive Mode	Normally black	-	-
Surface Treatment	Hard coating (3H), Glare	-	-
Luminance, White	340	Cd/m2	
Color Gamut	72%	NTSC	
Power Consumption	Total 4.7 W (Max.) @ cell 1.7 W (Max.), BL 3.0 W (Max.)		(1)

Note (1) The specified power consumption (with converter efficiency) is under the conditions at VCCS = 3.3 V, fv = 60 Hz, LED_VCCS = Typ, fPWM = 200 Hz, Duty=100% and Ta = 25 ± 2 °C, whereas mosaic pattern is displayed.

2. MECHANICAL SPECIFICATIONS

	Item	Min.	Typ.	Max.	Unit	Note
Module Size	Horizontal (H)	299.16	299.46	299.76	mm	(1)(2)
	Vertical (V)	175.73	176.03	176.33	mm	
	Vertical (V) with PCB	186.17	186.67	187.17	mm	
	Thickness (T)	-	1.86	2.00	mm	
Active Area	Horizontal	293.66	293.76	293.86-	mm	
	Vertical	165.14	165.24	165.34	mm	
Weight		-	150.5	160	g	

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

(2) Dimensions are measured by caliper.



2.1 CONNECTOR TYPE

Please refer Appendix Outline Drawing for detail design.

Connector Part No.: IPEX-20455-040E-12

User's connector Part No: IPEX-20453-040T-03

3. ABSOLUTE MAXIMUM RATINGS

3.1 ABSOLUTE RATINGS OF ENVIRONMENT

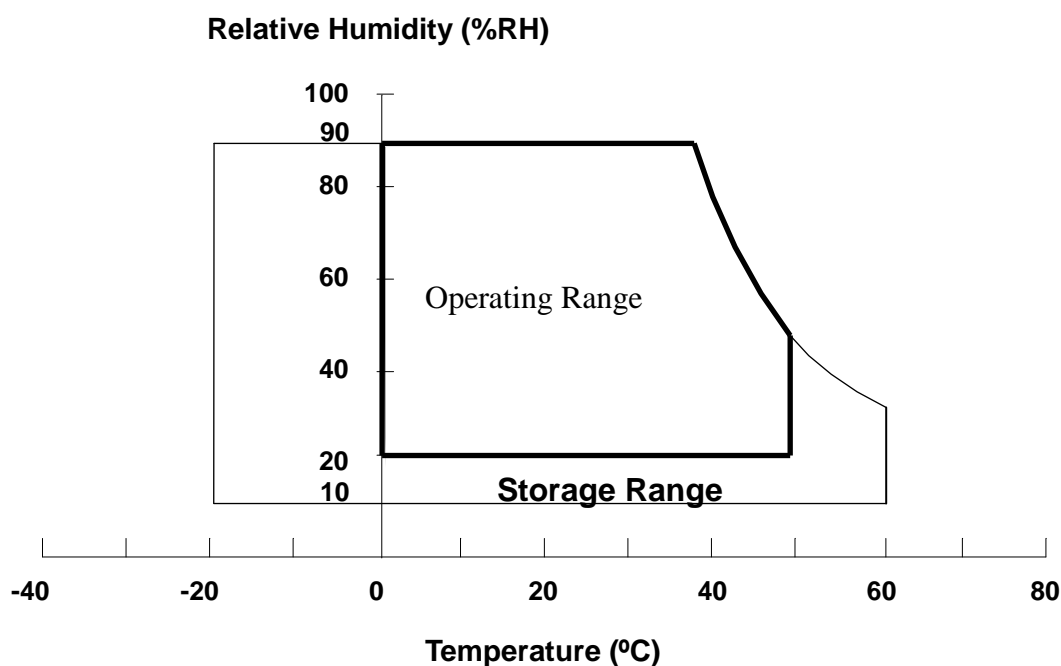
Item	Symbol	Value		Unit	Note
		Min.	Max.		
Storage Temperature	T _{ST}	-20	+60	°C	(1)
Operating Ambient Temperature	T _{OP}	0	+50	°C	(1), (2)

Note (1) (a) 90 %RH Max. (Ta < 40 °C).

(b) Wet-bulb temperature should be 39 °C Max.

(c) No condensation.

Note (2) The temperature of panel surface should be 0 °C min. and 60 °C max.



3.2 ELECTRICAL ABSOLUTE RATINGS

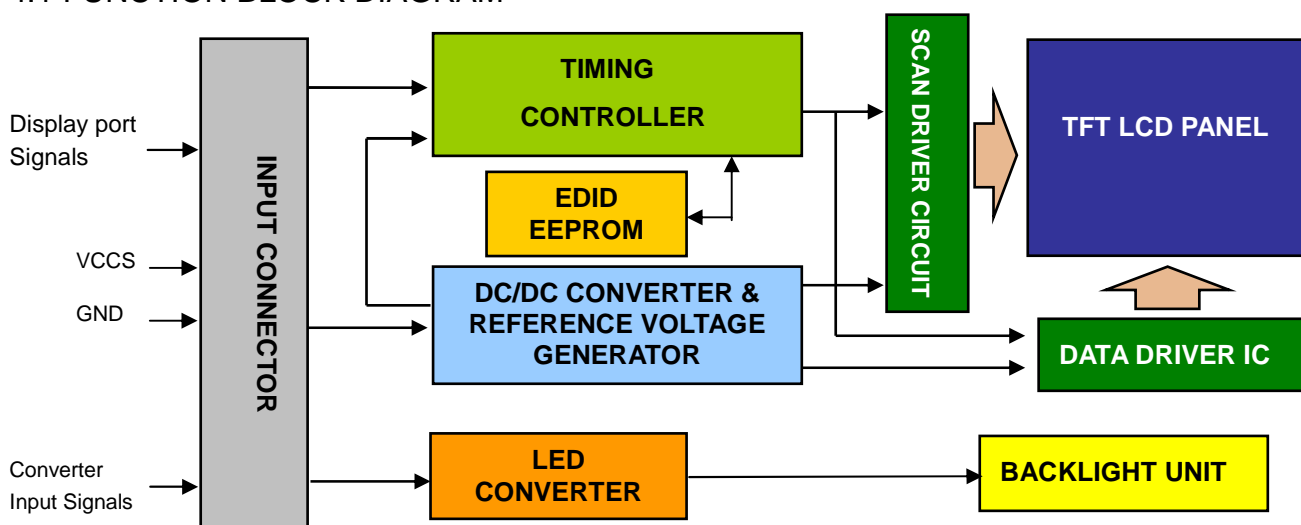
3.2.1 TFT LCD MODULE

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Power Supply Voltage	VCCS	-0.3	+4.0	V	(1)
Logic Input Voltage	V _{IN}	-0.3	+4.0	V	
Converter Input Voltage	LED_VCCS	-0.3	26	V	(1)
Converter Control Signal Voltage	LED_PWM,	-0.3	5	V	(1)
Converter Control Signal Voltage	LED_EN	-0.3	5	V	(1)

Note (1) Stresses beyond those listed in above “ELECTRICAL ABSOLUTE RATINGS” may cause permanent damage to the device. Normal operation should be restricted to the conditions described in “ELECTRICAL CHARACTERISTICS”.

4. ELECTRICAL SPECIFICATIONS

4.1 FUNCTION BLOCK DIAGRAM



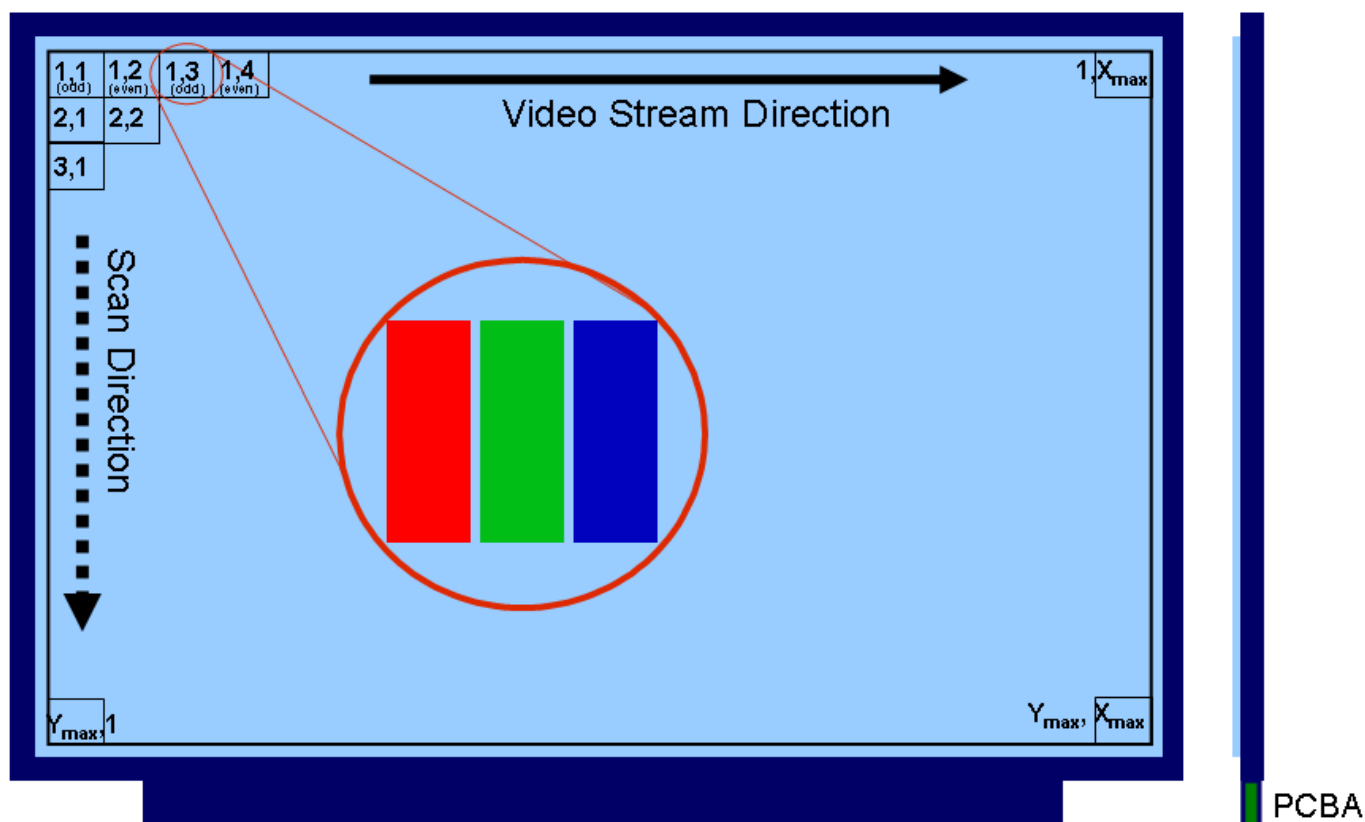
4.2. INTERFACE CONNECTIONS

PIN ASSIGNMENT

Pin	Symbol	Description	Remark
1	NC	No Connection (Reserved for LCD test)	-
2	H_GND	High Speed Ground	-
3	ML3-	Complement Signal-Lane 3	-
4	ML3+	True Signal-Main Lane 3	-
5	H_GND	High Speed Ground	-
6	ML2-	Complement Signal-Lane 2	-
7	ML2+	True Signal-Main Lane 2	-
8	H_GND	High Speed Ground	-
9	ML1-	Complement Signal-Lane 1	-
10	ML1+	True Signal-Main Lane 1	-
11	H_GND	High Speed Ground	-
12	ML0-	Complement Signal-Lane 0	-
13	ML0+	True Signal-Main Lane 0	-
14	H_GND	High Speed Ground	-
15	AUX+	True Signal-Auxiliary Channel	-
16	AUX-	Complement Signal-Auxiliary Channel	-
17	H_GND	High Speed Ground	-
18	VCCS	Power Supply +3.3 V (typical)	-
19	VCCS	Power Supply +3.3 V (typical)	-
20	VCCS	Power Supply +3.3 V (typical)	-
21	VCCS	Power Supply +3.3 V (typical)	-
22	NC	No Connection (Reserved for LCD test)	-
23	GND	Ground	-
24	GND	Ground	-
25	GND	Ground	-

26	GND	Ground	-
27	HPD	Hot Plug Detect	-
28	BL_GND	BL Ground	-
29	BL_GND	BL Ground	-
30	BL_GND	BL Ground	-
31	BL_GND	BL Ground	-
32	LED_EN	BL_Enable Signal of LED Converter	-
33	LED_PWM	PWM Dimming Control Signal of LED Converter	-
34	NC	No Connection (Reserved for LCD test)	-
35	NC	No Connection (Reserved for LCD test)	-
36	LED_VCCS	BL Power	-
37	LED_VCCS	BL Power	-
38	LED_VCCS	BL Power	-
39	LED_VCCS	BL Power	-
40	NC	No Connection (Reserved for LCD test)	-

Note (1) The first pixel is odd as shown in the following figure.



4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD ELETRONICS SPECIFICATION

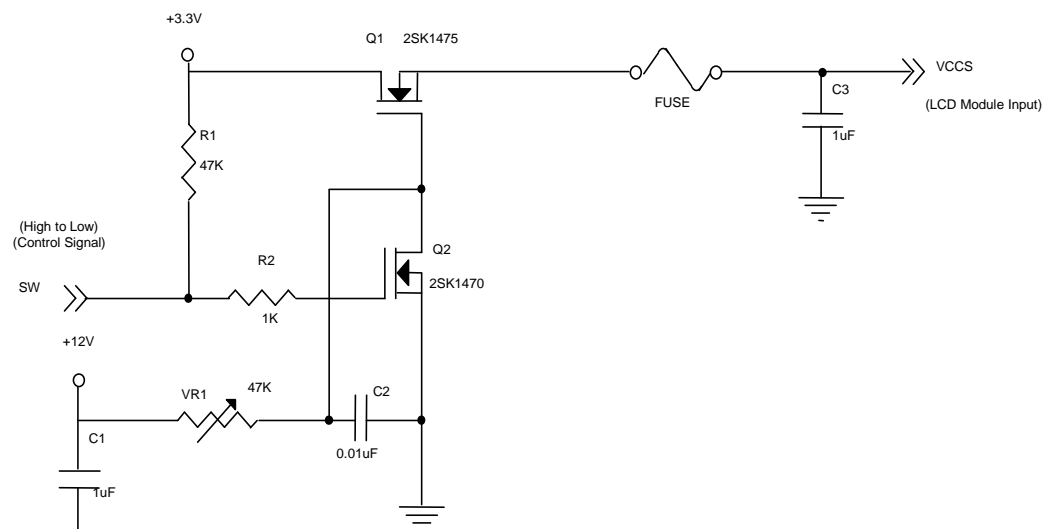
Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max.		
Power Supply Voltage		VCCS	3.0	3.3	3.6	V	(1)
HPD	High Level	-	2.25	-	2.75	V	(5)
	Low Level	-	0	-	0.4	V	(5)
HPD Impedance		R _{HPD}	30K			ohm	(5)
Ripple Voltage		V _{RP}	-	50	-	mV	(1)
Inrush Current		I _{RUSH}	-	-	1.5	A	(1),(2)
Power Supply Current	Mosaic	I _{CC}	-	470	515	mA	(3)a
	Black		-	470	515	mA	(3)
Power per EBL WG		P _{EBL}	-	(TBD)	-	W	(4)

Note (1) The ambient temperature is $T_a = 25 \pm 2$ °C.

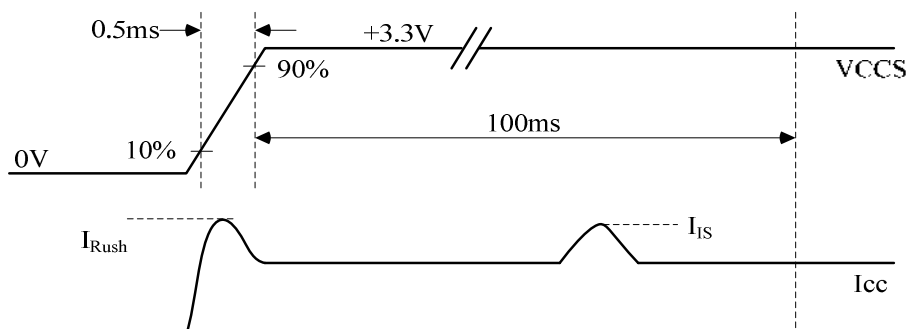
Note (2) I_{RUSH}: the maximum current when VCCS is rising

I_{IS}: the maximum current of the first 100ms after power-on

Measurement Conditions: Shown as the following figure. Test pattern: black.

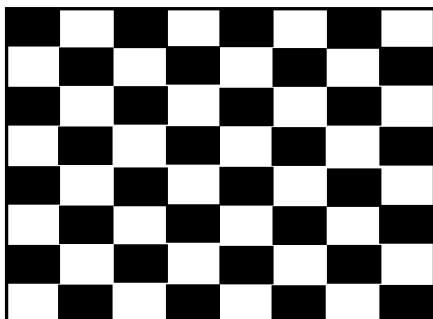


VCCS rising time is 0.5ms



Note (3) The specified power supply current is under the conditions at $V_{CCS} = 3.3 \text{ V}$, $T_a = 25 \pm 2 \text{ }^{\circ}\text{C}$, DC Current and $f_v = 60 \text{ Hz}$, whereas a power dissipation check pattern below is displayed.

a. Mosaic Pattern



Active Area

Note (4) The specified power are the sum of LCD panel electronics input power and the converter input power. Test conditions are as follows.

(a) $V_{CCS} = 3.3 \text{ V}$, $T_a = 25 \pm 2 \text{ }^{\circ}\text{C}$, $f_v = 60 \text{ Hz}$,

(b) The pattern used is a black and white 32 x 36 checkerboard, slide #100 from the VESA file "Flat Panel Display Monitor Setup Patterns", FPDMSU.ppt.

(c) Luminance: 60 nits.

Note (5) The specified signals have equivalent impedances pull down to ground in the LCD module respectively. Customers should keep the input signal level requirement with the load of LCD module. Please refer to Note (4) of 4.3.2 LED CONVERTER SPECIFICATION to obtain more information.

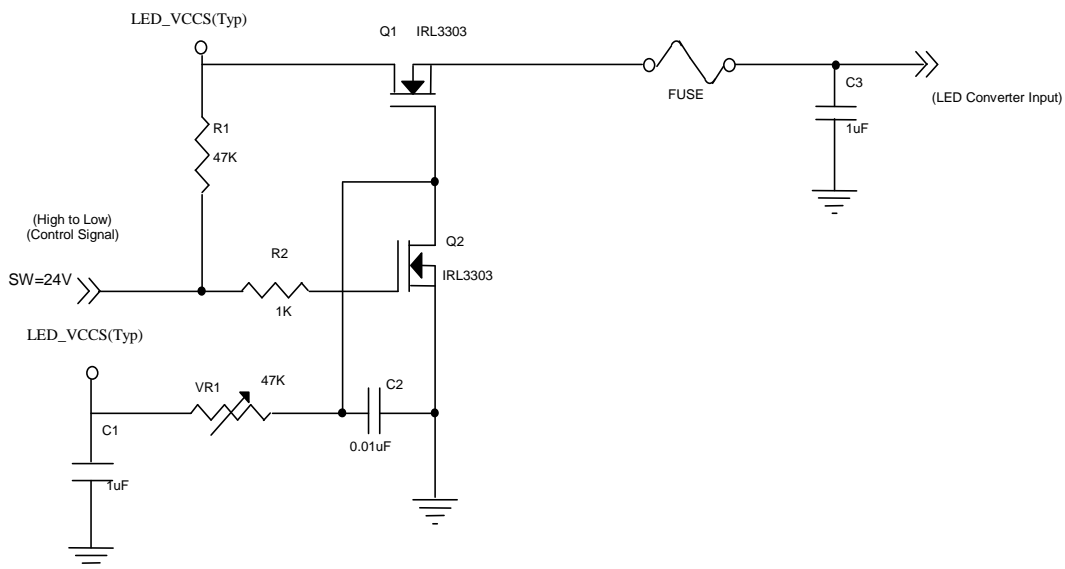
4.3.2 LED CONVERTER SPECIFICATION

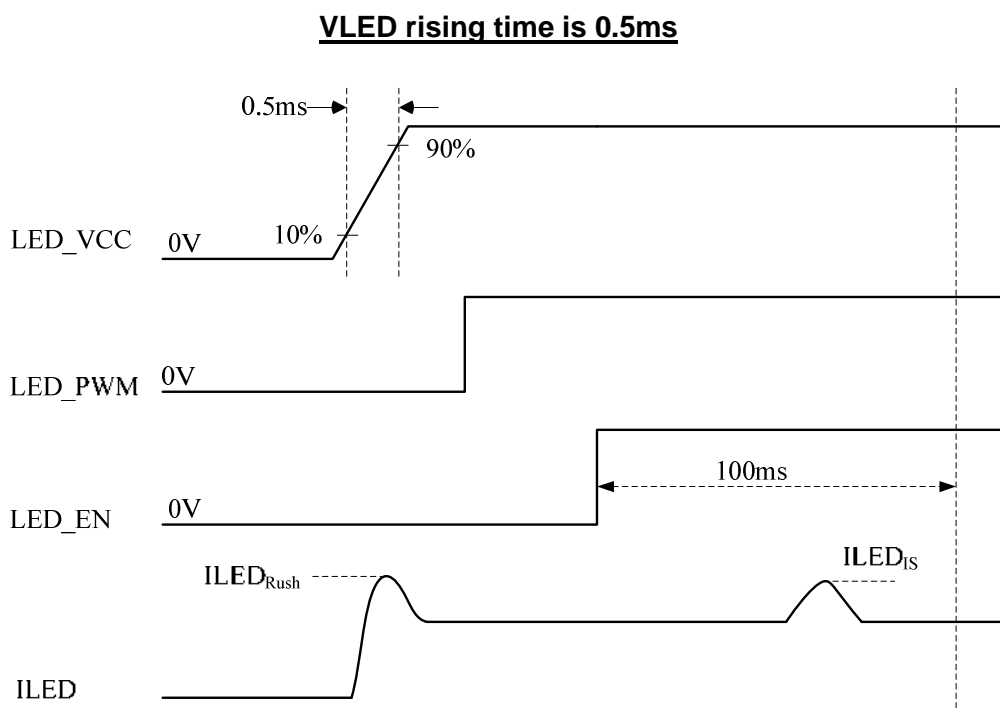
Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max.		
Converter Input power supply voltage		LED_VCCS	5	12	21	V	
Converter Inrush Current		I _{LED_RUSH}	-	-	1.5	A	(1)
EN Control Level	Backlight On		2.3	-	3.6	V	(4)
	Backlight Off		0	-	0.6	V	(4)
LED_EN Impedance		R _{LED_EN}	30K	-	-	ohm	(4)
PWM Control Level	PWM High Level		2.3	-	3.6	V	(4)
	PWM Low Level		0	-	0.6	V	(4)
PWM Impedance		R _{PWM}	30K	-	-	ohm	(4)
PWM Control Duty Ratio			5	-	100	%	(5)
PWM Control Permissible Ripple Voltage		V _{PWM_pp}	-	-	100	mV	
PWM Control Frequency		f _{PWM}	190	-	1K	Hz	(2)
LED Power Current	LED_VCCS =Typ.	I _{LED}	210	243	250	mA	(3)

Note (1) I_{LED_RUSH}: the maximum current when LED_VCCS is rising,

I_{LED_IS}: the maximum current of the first 100ms after power-on,

Measurement Conditions: Shown as the following figure. LED_VCCS = Typ, Ta = 25 ± 2 °C, f_{PWM} = 200 Hz, Duty=100%.





Note (2) If PWM control frequency is applied in the range less than 1KHz, the “waterfall” phenomenon on the screen may be found. To avoid the issue, it's a suggestion that PWM control frequency should follow the criterion as below.

PWM control frequency f_{PWM} should be in the range

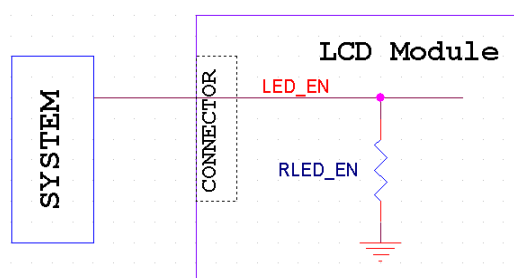
$$(N + 0.33) * f \leq f_{PWM} \leq (N + 0.66) * f$$

N : Integer ($N \geq 3$)

f : Frame rate

Note (3) The specified LED power supply current is under the conditions at “LED_VCCS = Typ.”, $T_a = 25 \pm 2^\circ\text{C}$, $f_{PWM} = 200\text{ Hz}$, Duty=100%.

Note (4) The specified signals have equivalent impedances pull down to ground in the LCD module respectively. Customers should keep the input signal level requirement with the load of LCD module. For example, the figure below describes the equivalent pull down impedance of LED_EN (If it exists). The rest pull down impedances of other signals (eg. HPD, PWM ...) are in the same concept.



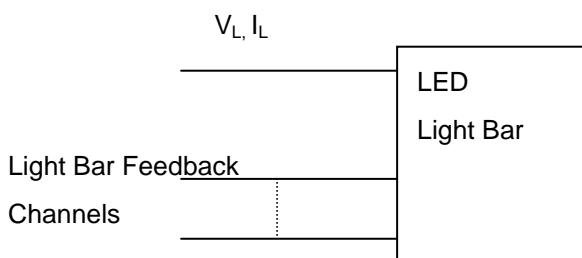
Note (5) If the cycle-to-cycle difference of PWM duty exceeds 0.1%, especially when the PWM duty is low, slight brightness change might be observed.

4.3.3 BACKLIGHT UNIT

$T_a = 25 \pm 2 \text{ }^{\circ}\text{C}$

Parameter	Symbol	Value			Unit	Note
		Min.	Typ.	Max.		
LED Light Bar Power Supply Voltage	V_L	23.4	25.2	27.0	V	(1)(2)(Duty100%)
LED Light Bar Power Supply Current	I_L	-	100.8		mA	
Power Consumption	P_L	-	2.54	2.72	W	(3)
LED Life Time	L_{BL}	15000	-	-	Hrs	(4)

Note (1) LED current is measured by utilizing a high frequency current meter as shown below :



Note (2) For better LED light bar driving quality, it is recommended to utilize the adaptive boost converter with current balancing function to drive LED light-bar.

Note (3) $P_L = I_L \times V_L$ (Without LED converter transfer efficiency)

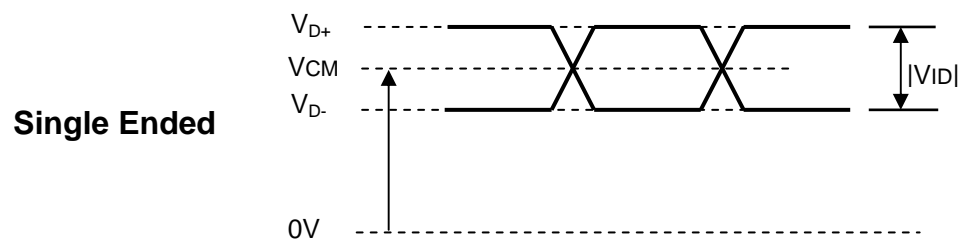
Note (4) The lifetime of LED is defined as the time when it continues to operate under the conditions at $T_a = 25 \pm 2 \text{ }^{\circ}\text{C}$ and $I_L = 16.8 \text{ mA}$ (Per EA) until the brightness becomes $\leq 50\%$ of its original value.

4.4 DISPLAY PORT INPUT SIGNAL TIMING SPECIFICATIONS

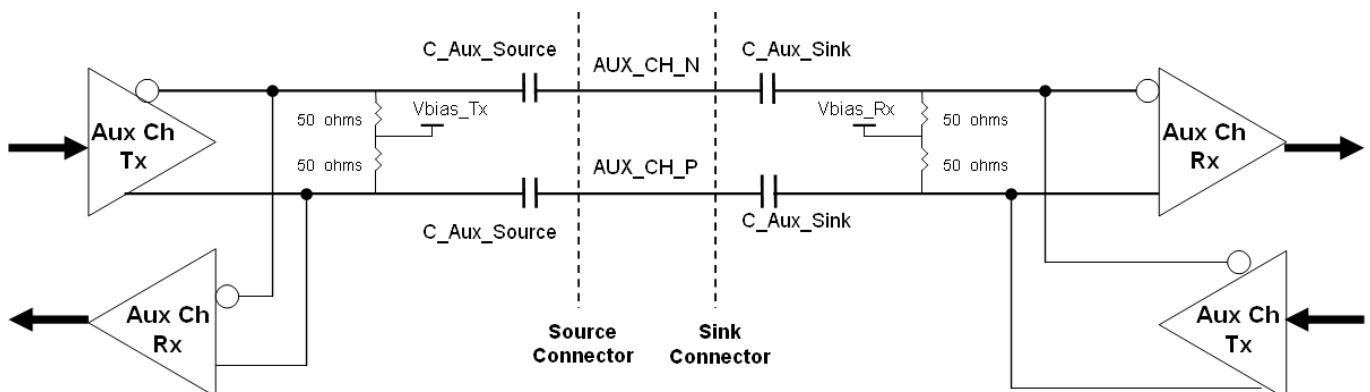
4.4.1 ELECTRICAL SPECIFICATIONS

Parameter	Symbol	Min.	Typ.	Max.	Unit	Notes
Differential Signal Common Mode Voltage(MainLink and AUX)	VCM	0		2	V	(1)(4)
AUX AC Coupling Capacitor	C_Aux_Source	75		200	nF	(2)
Main Link AC Coupling Capacitor	C_ML_Source	75		200	nF	(3)

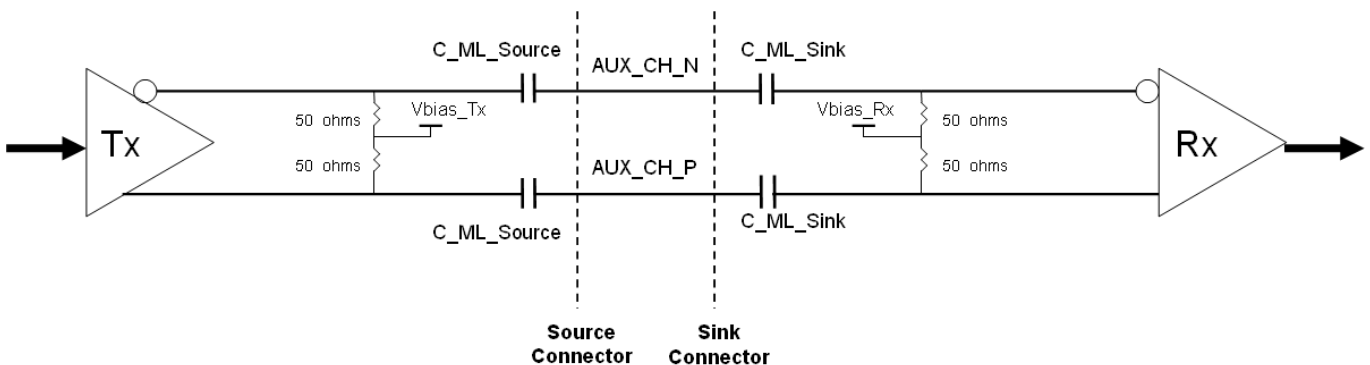
Note (1) Display port interface related AC coupled signals should follow VESA DisplayPort Standard Version 1.1, Revision 1a and VESA Embedded DisplayPort™ Standard Version 1.2. There are many optional items described in eDP 1.2. If some optional item is requested, please contact us.



(2) Recommended eDP AUX Channel topology is as below and the AUX AC Coupling Capacitor (C_Aux_Source) should be placed on the source device.



(3) Recommended Main Link Channel topology is as below and the Main Link AC Coupling Capacitor (C_ML_Source) should be placed on the source device.



(4) The source device should pass the test criteria described in DisplayPort Compliance Test Specification

(CTS) 1.1

4.4.2 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input the brighter the color. The table below provides the assignment of color versus data input.

Note (1) 0: Low Level Voltage, 1: High Level Voltage

Color		Data Signal																							
		Red								Green								Blue							
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(2)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red(253)	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Green	Green(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	Green(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
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	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green(253)	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
	Green(254)	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green(255)	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Gray Scale Of Blue	Blue(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
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	Blue(253)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	1
	Blue(254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0
	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1

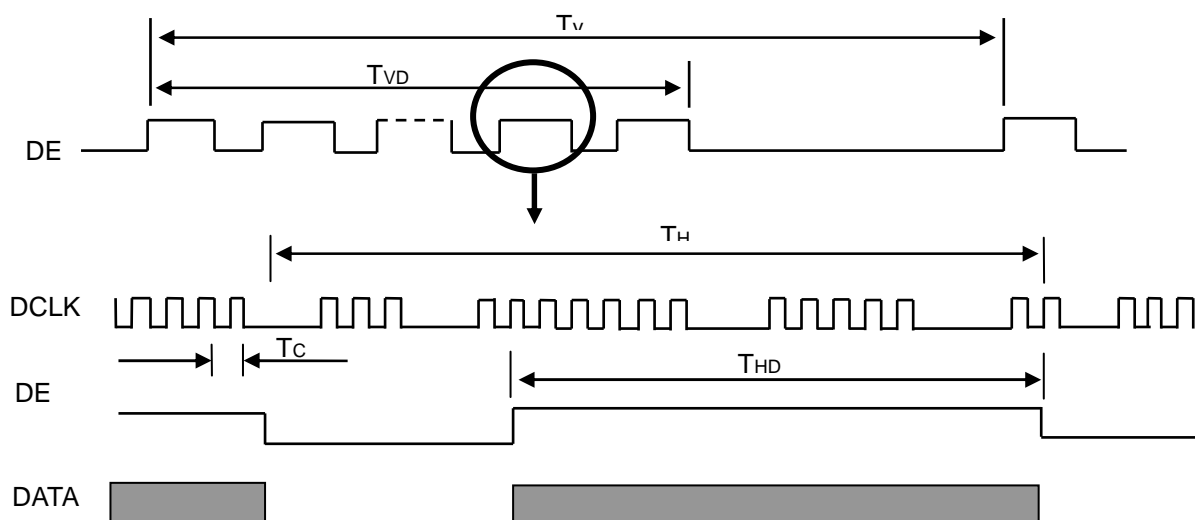
4.5 DISPLAY TIMING SPECIFICATIONS

The input signal timing specifications are shown as the following table and timing diagram.

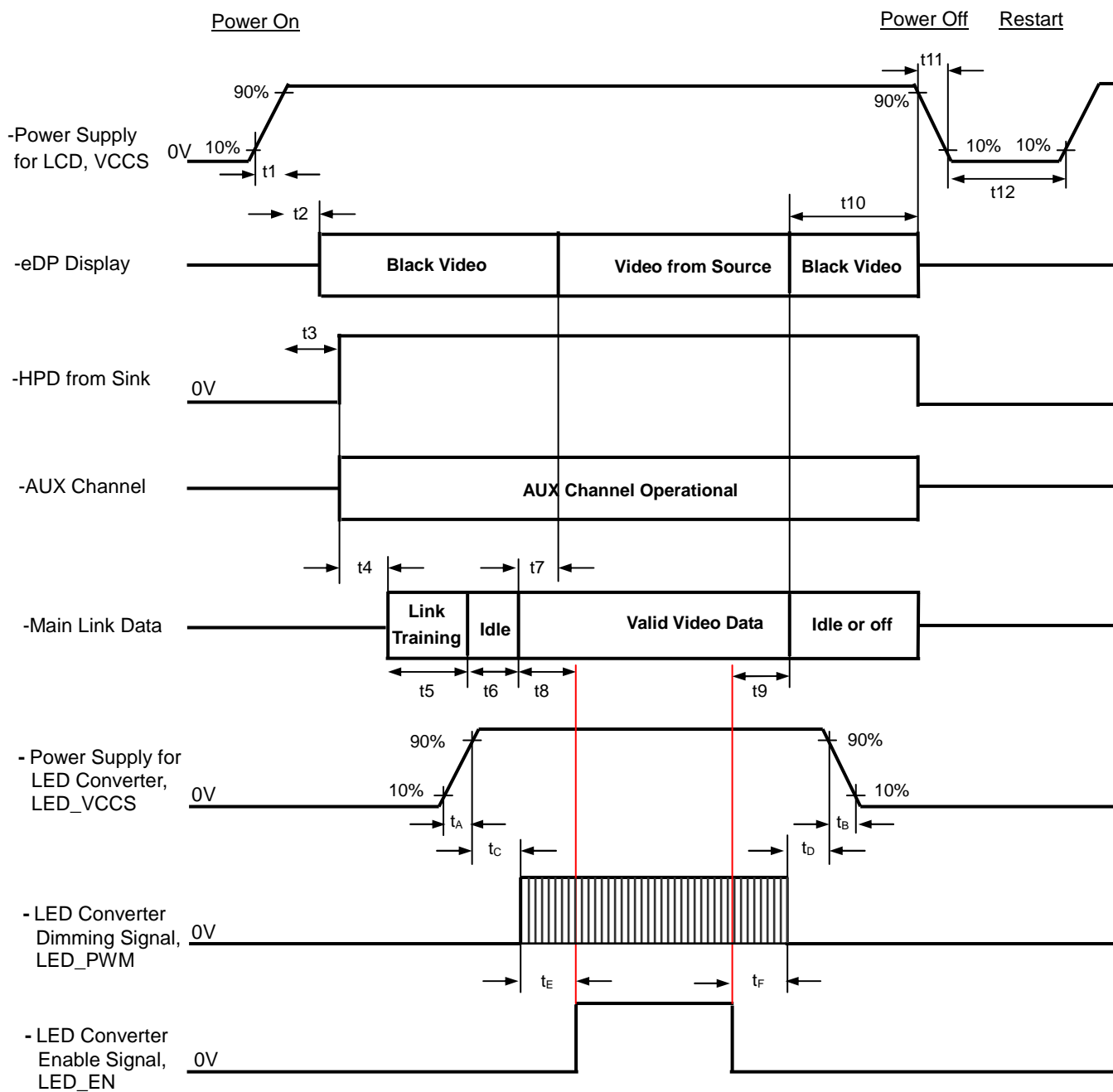
Refresh Rate 60Hz

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
DCLK	Frequency	1/Tc	(TBD)	(533.28)	(TBD)	MHz	-
DE	Vertical Total Time	TV	(TBD)	(2222)	(TBD)	TH	-
	Vertical Active Display Period	TVD	(TBD)	(2160)	(TBD)	TH	-
	Vertical Active Blanking Period	TVB	TV-TVD	(62)	TV-TVD	TH	-
	Horizontal Total Time	TH	(TBD)	(4000)	(TBD)	Tc	-
	Horizontal Active Display Period	THD	(TBD)	(3840)	(TBD)	Tc	-
	Horizontal Active Blanking Period	THB	TH-THD	(160)	TH-THD	Tc	-

INPUT SIGNAL TIMING DIAGRAM



4.6 POWER ON/OFF SEQUENCE



Timing Specifications

Parameter	Description	Reqd. By	Value		Unit	Notes
			Min	Max		
t1	Power rail rise time, 10% to 90%	Source	0.5	10	ms	-
t2	Delay from LCD,VCCS to black video generation	Sink	0	200	ms	Automatic Black Video generation prevents display noise until valid video data is received from the Source (see Notes:2 and 3 below)
t3	Delay from LCD,VCCS to HPD high	Sink	0	200	ms	Sink AUX Channel must be operational upon HPD high (see Note:4 below)
t4	Delay from HPD high to link training initialization	Source	0	-	ms	Allows for Source to read Link capability and initialize
t5	Link training duration	Source	0	-	ms	Dependant on Source link training protocol
t6	Link idle	Source	0	-	ms	Min Accounts for required BS-Idle pattern. Max allows for Source frame synchronization
t7	Delay from valid video data from Source to video on display	Sink	0	50	ms	Max value allows for Sink to validate video data and timing. At the end of T7, Sink will indicate the detection of valid video data by setting the SINK_STATUS bit to logic 1 (DPCD 00205h, bit 0), and Sink will no longer generate automatic Black Video
t8	Delay from valid video data from Source to backlight on	Source	80	-	ms	Source must assure display video is stable *: Recommended by INX. To avoid garbage image.
t9	Delay from backlight off to end of valid video data	Source	50	-	ms	Source must assure backlight is no longer illuminated. At the end of T9, Sink will indicate the detection of no valid video data by setting the SINK_STATUS bit to logic 0 (DPCD 00205h, bit 0), and Sink will automatically display Black Video. (See Notes: 2 and 3 below) *: Recommended by INX. To avoid garbage image.
t10	Delay from end of valid video data from Source to power off	Source	0	500	ms	Black video will be displayed after receiving idle or off signals from Source
t11	VCCS power rail fall time, 90% to 10%	Source	0.5	10	ms	-

t ₁₂	VCCS Power off time	Source	500	-	ms	-
t _A	LED power rail rise time, 10% to 90%	Source	0.5	10	ms	-
t _B	LED power rail fall time, 90% to 10%	Source	0	10	ms	-
t _C	Delay from LED power rising to LED dimming signal	Source	1	-	ms	-
t _D	Delay from LED dimming signal to LED power falling	Source	1	-	ms	-
t _E	Delay from LED dimming signal to LED enable signal	Source	(0)	-	ms	-
t _F	Delay from LED enable signal to LED dimming signal	Source	(0)	-	ms	-

Note (1) Please don't plug or unplug the interface cable when system is turned on.

Note (2) The Sink must include the ability to automatically generate Black Video autonomously. The Sink must automatically enable Black Video under the following conditions:

- Upon LCDVCC power-on (within T2 max)
- When the "NoVideoStream_Flag" (VB-ID Bit 3) is received from the Source (at the end of T9)

Note (3) The Sink may implement the ability to disable the automatic Black Video function, as described in Note (2), above, for system development and debugging purposes.

Note (4) The Sink must support AUX Channel polling by the Source immediately following LCDVCC power-on without causing damage to the Sink device (the Source can re-try if the Sink is not ready). The Sink must be able to response to an AUX Channel transaction with the time specified within T3 max.

5. OPTICAL CHARACTERISTICS

5.1 TEST CONDITIONS

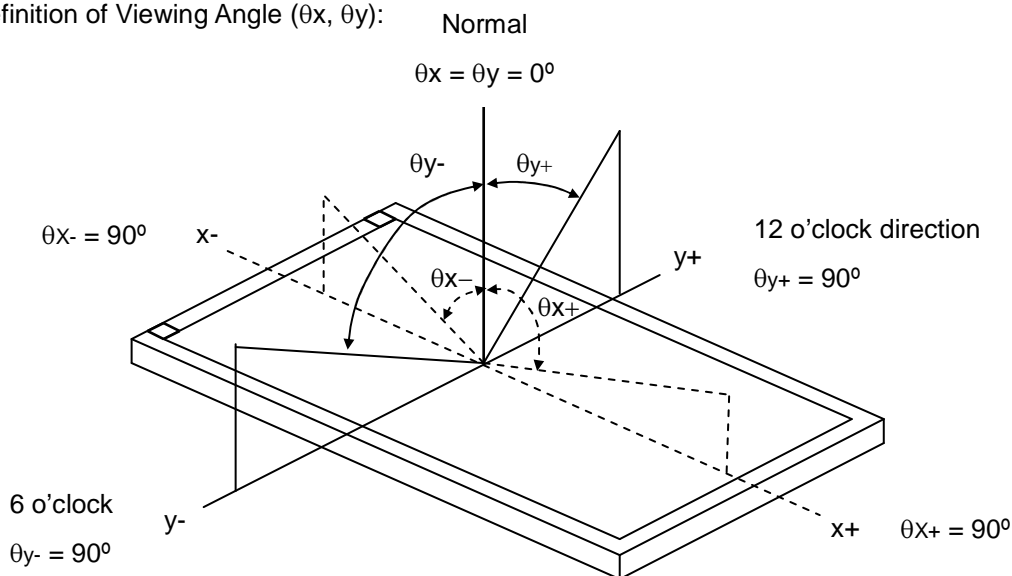
Item	Symbol	Value	Unit
Ambient Temperature	T _a	25±2	°C
Ambient Humidity	H _a	50±10	%RH
Supply Voltage	V _{CC}	3.3	V
Input Signal	According to typical value in "3. ELECTRICAL CHARACTERISTICS"		
LED Light Bar Input Current	I _L	100.8	mA

The measurement methods of optical characteristics are shown in Section 5.2. The following items should be measured under the test conditions described in Section 5.1 and stable environment shown in Note (5).

5.2 OPTICAL SPECIFICATIONS

Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Contrast Ratio		CR	$\theta_x=0^\circ, \theta_Y=0^\circ$ Viewing Normal Angle	-	1500	-	-	(2), (5) ,(7)
Response Time		T _R		-	15	16	ms	(3) ,(7)
		T _F		-	14	15	ms	
Average Luminance of White		L _{Ave}		290	340	-	cd/m ²	(4), (6) ,(7)
Color Chromaticity	Red	R _x		Typ – 0.03	0.640	Typ + 0.03	-	(1) ,(7)
		R _y			0.330		-	
	Green	G _x			0.300		-	
		G _y			0.600		-	
	Blue	B _x			0.150		-	
		B _y			0.060		-	
	White	W _x			0.313		-	
		W _y			0.329		-	
Viewing Angle	Horizontal	θ_x+	CR≥10	80	89		Deg.	(1),(5) , (7)
		θ_x-		80	89	-		
	Vertical	θ_y+		80	89	-		
		θ_y-		80	89	-		
White Variation		δW _{5p}	$\theta_x=0^\circ, \theta_Y=0^\circ$		1.1	1.25	-	(5),(6) , (7)
		δW _{13p}	$\theta_x=0^\circ, \theta_Y=0^\circ$		1.25	1.6	-	

Note (1) Definition of Viewing Angle (θ_x, θ_y):



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L_{63} / L_0$$

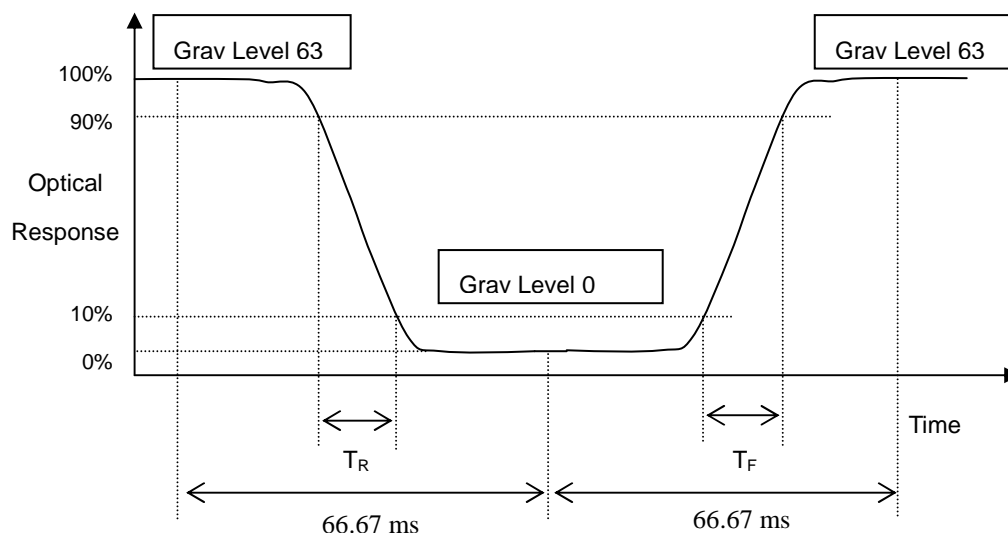
L63: Luminance of gray level 63

L 0: Luminance of gray level 0

$$CR = CR (1)$$

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (6).

Note (3) Definition of Response Time (T_R, T_F):



Note (4) Definition of Average Luminance of White (L_{AVE}):

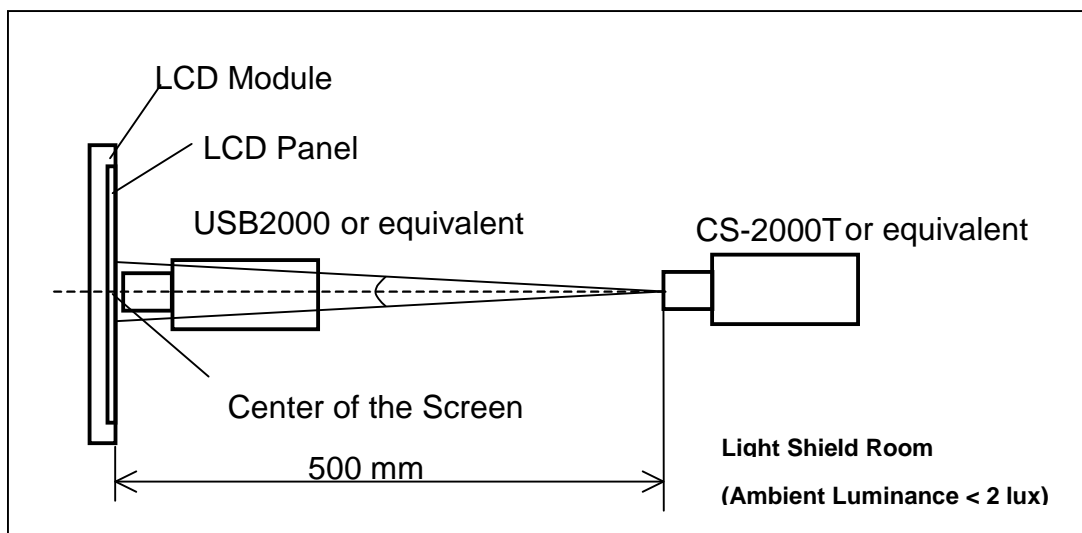
Measure the luminance of gray level 63 at 5 points

$$L_{AVE} = [L (1) + L (2) + L (3) + L (4) + L (5)] / 5$$

L (x) is corresponding to the luminance of the point X at Figure in Note (6)

Note (5) Measurement Setup:

The LCD module should be stabilized at given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.

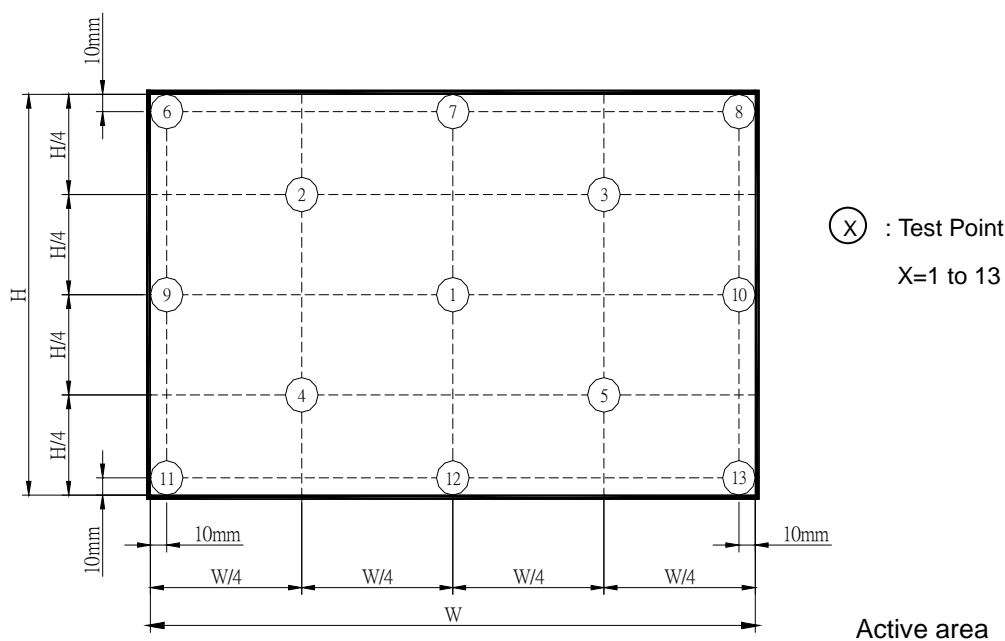


Note (6) Definition of White Variation (δW):

Measure the luminance of gray level 63 at 5 points

$$\delta W_{5p} = \text{Maximum } [L(1) \sim L(5)] / \text{Minimum } [L(1) \sim L(5)]$$

$$\delta W_{13p} = \text{Maximum } [L(1) \sim L(13)] / \text{Minimum } [L(1) \sim L(13)]$$



Note (7) The listed optical specifications refer to the initial value of manufacture, but the condition of the specifications after long-term operation will not be warranted.

6. RELIABILITY TEST ITEM

Test Item	Test Condition	Note
High Temperature Storage Test	60°C, 240 hours	(1) (2)
Low Temperature Storage Test	-20°C, 240 hours	
Thermal Shock Storage Test	-20°C, 0.5hour←→60°C, 0.5hour; 100cycles, 1hour/cycle	
High Temperature Operation Test	50°C, 240 hours	
Low Temperature Operation Test	0°C, 240 hours	
High Temperature & High Humidity Operation Test	50°C, RH 80%, 240hours	
ESD Test (Operation)	150pF, 330Ω, 1sec/cycle Condition 1 : Contact Discharge, ±8KV Condition 2 : Air Discharge, ±15KV	(1)
Shock (Non-Operating)	220G, 2ms, half sine wave, 1 time for each direction of ±X, ±Y, ±Z	(1)(3)
Vibration (Non-Operating)	1.5G / 10-500 Hz, Sine wave, 30 min/cycle, 1cycle for each X, Y, Z	(1)(3)

Note (1) criteria : Normal display image with no obvious non-uniformity and no line defect.

Note (2) Evaluation should be tested after storage at room temperature for more than two hour

Note (3) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

7. PACKING

7.1 MODULE LABEL

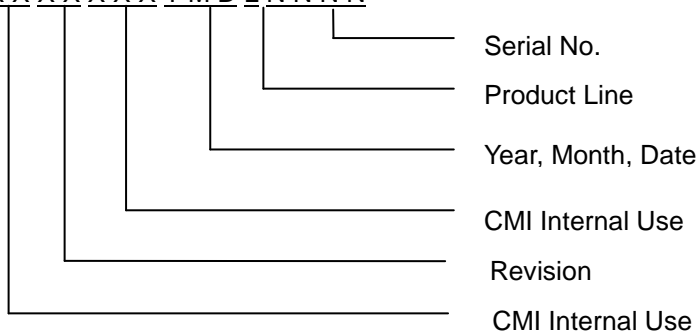
The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



(a) Model Name: N133DSE-GP1

(b) Revision: Rev. XX, for example: C1, C2 ...etc.

(c) Serial ID: XXXXXXYMDLNNNN



(d) Production Location: MADE IN XXXX.

(e) UL Logo: XXXX is UL factory ID.

(f) X: A means A Bom, B means B Bom etc..

Serial ID includes the information as below:

(a) Manufactured Date: Year: 0~9, for 2010~2019

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I, O and U

(b) Revision Code: cover all the change

(c) Serial No.: Manufacturing sequence of product

(d) Product Line: 1 -> Line1, 2 -> Line 2, ...etc.

7.2 CARTON

(1) Box Dimensions : 540(L)*450(W)*320(H)
(2) 40 Modules/Carton

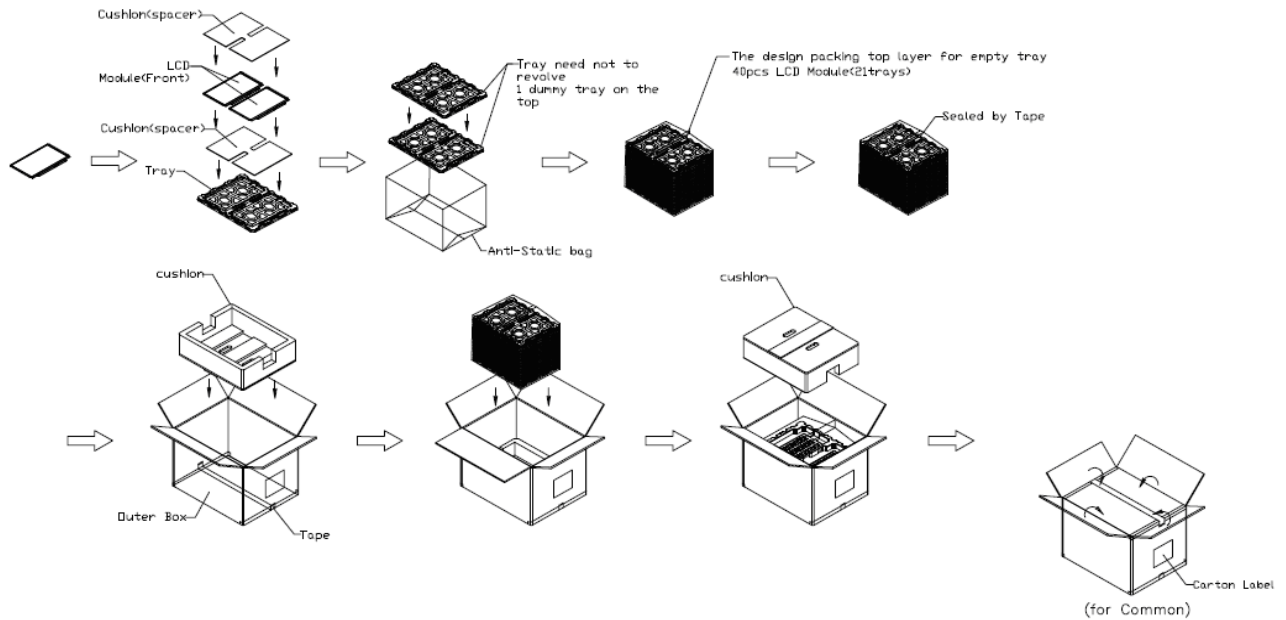


Figure. 7-2 Packing method

7.3 PALLET

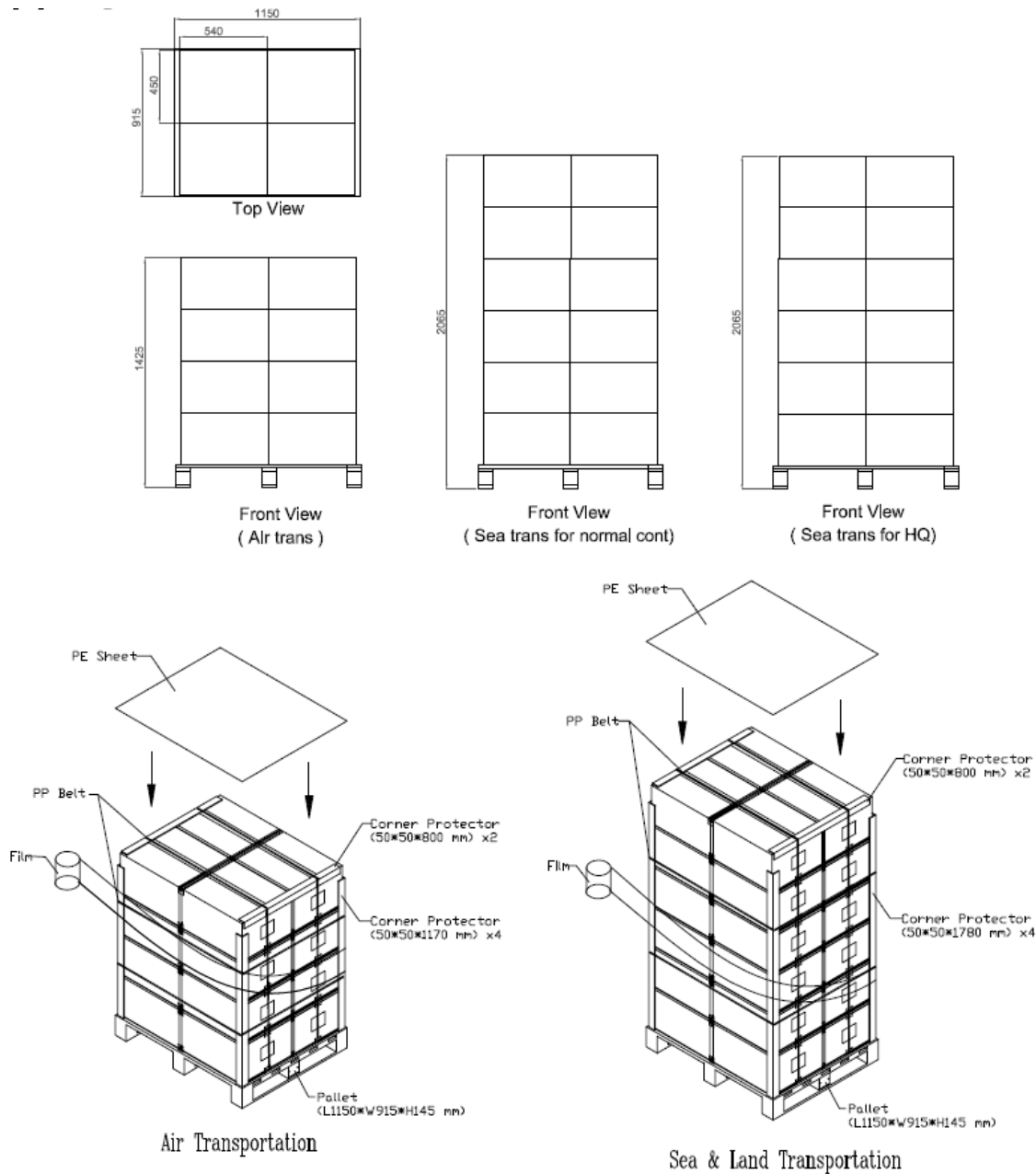
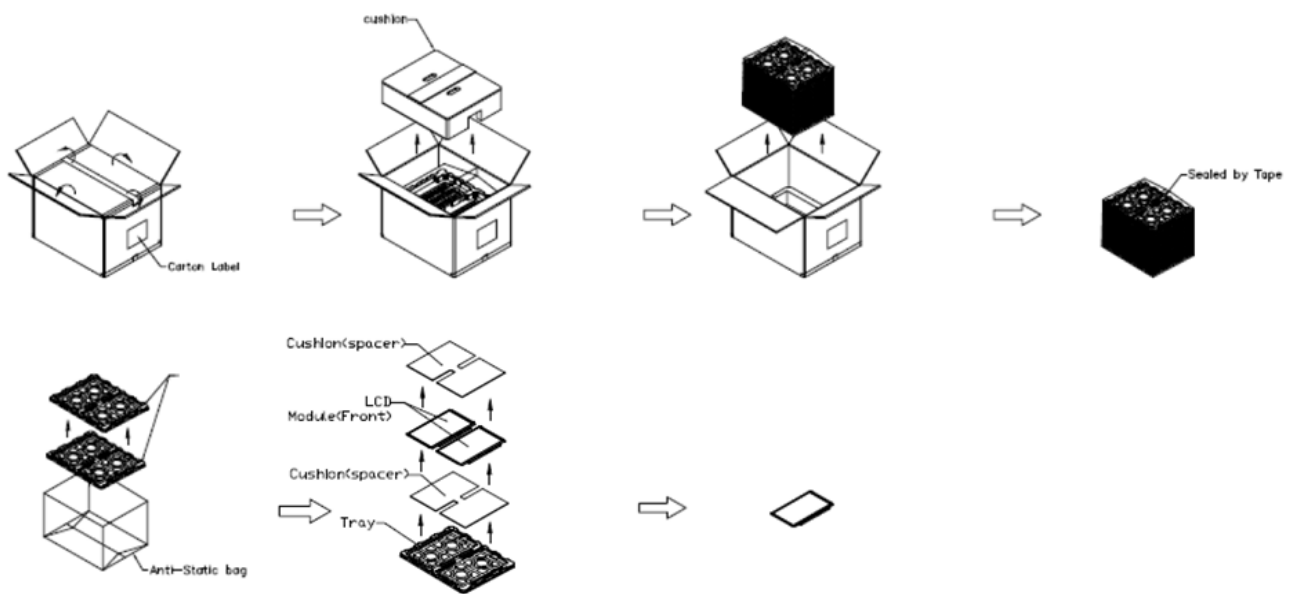


Figure. 7-3 Packing method

7.4 UN-PACK METHOD



8. PRECAUTIONS

8.1 HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Do not pull or fold the LED wire.
- (11) Pins of I/F connector should not be touched directly with bare hands.

8.2 STORAGE PRECAUTIONS

- (1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (3) It may reduce the display quality if the ambient temperature is lower than 10 °C. For example, the response time will become slowly, and the starting voltage of LED will be higher than the room temperature.

8.3 OPERATION PRECAUTIONS

- (1) Do not pull the I/F connector in or out while the module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMIS LSI chips from damage during latch-up.
- (3) The startup voltage of Backlight is approximately 1000 Volts. It may cause electrical shock while assembling with converter. Do not disassemble the module or insert anything into the Backlight unit.

Appendix. EDID DATA STRUCTURE

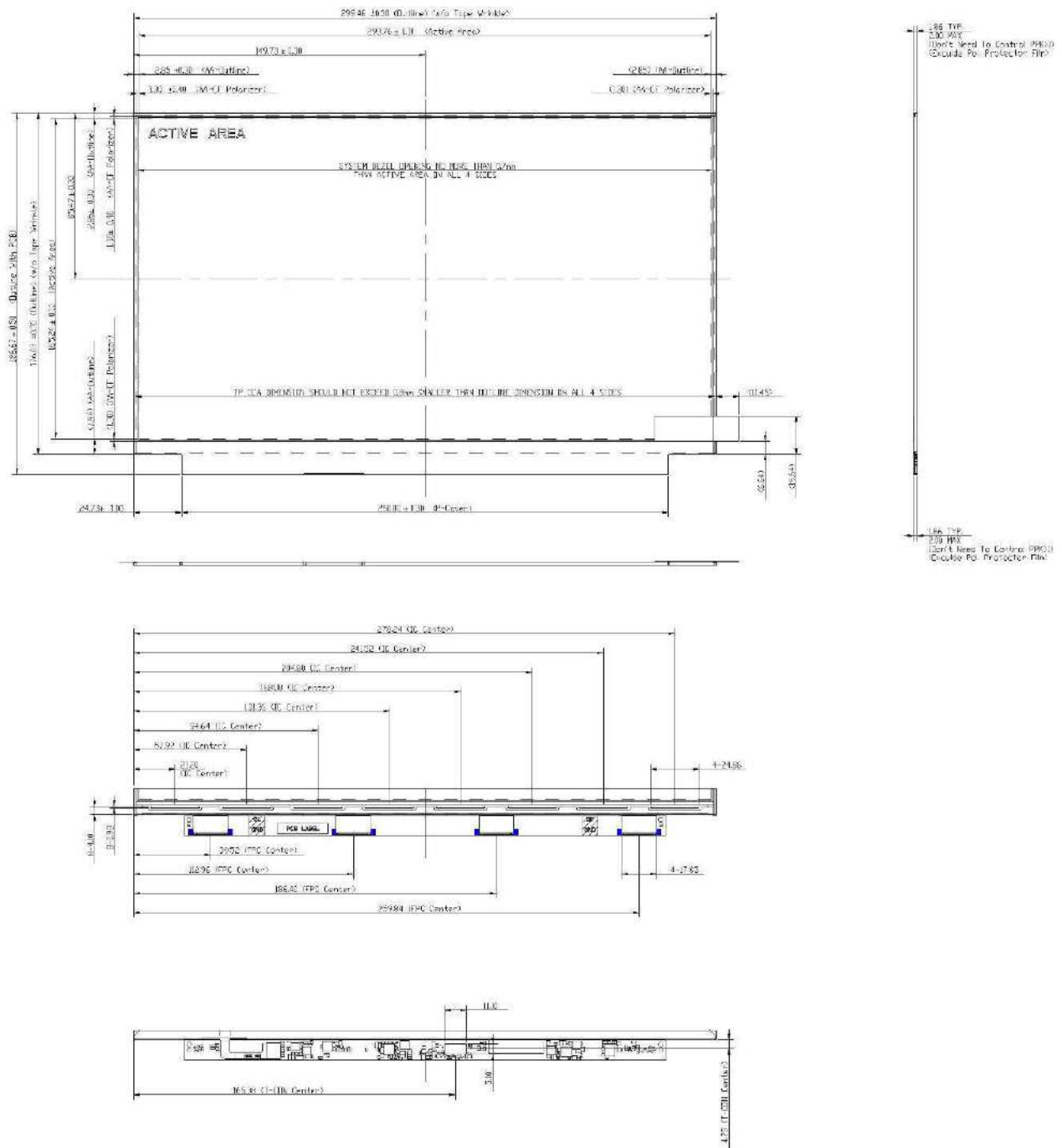
The EDID (Extended Display Identification Data) data formats are to support displays as defined in the VESA Plug & Display and FPD standards.

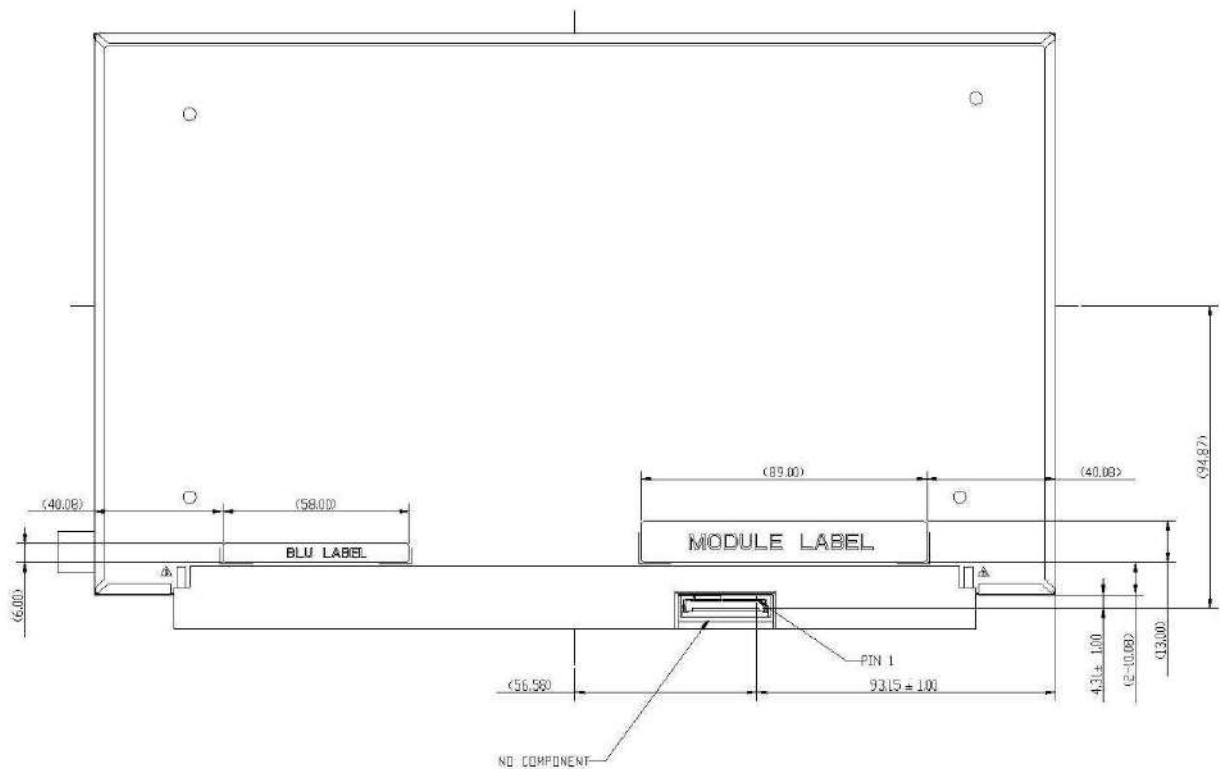
Byte # (decimal)	Byte # (hex)	Field Name and Comments	Value (hex)	Value (binary)
0	0	Header	00	00000000
1	1	Header	FF	11111111
2	2	Header	FF	11111111
3	3	Header	FF	11111111
4	4	Header	FF	11111111
5	5	Header	FF	11111111
6	6	Header	FF	11111111
7	7	Header	00	00000000
8	8	EISA ID manufacturer name ("CMN")	0D	00001101
9	9	EISA ID manufacturer name	AE	10101110
10	0A	ID product code (LSB)	73	01110011
11	0B	ID product code (MSB)	13	00010011
12	0C	ID S/N (fixed "0")	00	00000000
13	0D	ID S/N (fixed "0")	00	00000000
14	0E	ID S/N (fixed "0")	00	00000000
15	0F	ID S/N (fixed "0")	00	00000000
16	10	Week of manufacture (fixed week code)	1B	00011011
17	11	Year of manufacture (fixed year code)	1B	00011011
18	12	EDID structure version ("1")	01	00000001
19	13	EDID revision ("4")	04	00000100
20	14	Video I/P definition ("Digital")	A5	10100101
21	15	Active area horizontal ("29.376cm")	1D	00011101
22	16	Active area vertical ("16.524cm")	11	00010001
23	17	Display Gamma (Gamma = "2.2")	78	01111000
24	18	Feature support ("RGB, Non-continous")	02	00000010
25	19	Rx1, Rx0, Ry1, Ry0, Gx1, Gx0, Gy1, Gy0	EE	11101110
26	1A	Bx1, Bx0, By1, By0, Wx1, Wx0, Wy1, Wy0	95	10010101
27	1B	Rx=0.64	A3	10100011
28	1C	Ry=0.33	54	01010100
29	1D	Gx=0.3	4C	01001100
30	1E	Gy=0.6	99	10011001
31	1F	Bx=0.15	26	00100110
32	20	By=0.06	0F	00001111
33	21	Wx=0.313	50	01010000
34	22	Wy=0.329	54	01010100
35	23	Established timings 1	00	00000000
36	24	Established timings 2	00	00000000
37	25	Manufacturer's reserved timings	00	00000000
38	26	Standard timing ID # 1	01	00000001
39	27	Standard timing ID # 1	01	00000001
40	28	Standard timing ID # 2	01	00000001
41	29	Standard timing ID # 2	01	00000001

Byte # (decimal)			01	00000001
42	2A	Standard timing ID # 3	01	00000001
43	2B	Standard timing ID # 3	01	00000001
44	2C	Standard timing ID # 4	01	00000001
45	2D	Standard timing ID # 4	01	00000001
46	2E	Standard timing ID # 5	01	00000001
47	2F	Standard timing ID # 5	01	00000001
48	30	Standard timing ID # 6	01	00000001
49	31	Standard timing ID # 6	01	00000001
50	32	Standard timing ID # 7	01	00000001
51	33	Standard timing ID # 7	01	00000001
52	34	Standard timing ID # 8	01	00000001
53	35	Standard timing ID # 8	01	00000001
54	36	Detailed timing description # 1 Pixel clock ("533.28"MHz, According to VESA CVT Rev1.4)	50	01010000
55	37	# 1 Pixel clock (hex LSB first)	D0	11010000
56	38	# 1 H active ("3840")	00	00000000
57	39	# 1 H blank ("160")	A0	10100000
58	3A	# 1 H active : H blank ("3840 : 160")	F0	11110000
59	3B	# 1 V active ("2160")	70	01110000
60	3C	# 1 V blank ("62")	3E	00111110
61	3D	# 1 V active : V blank ("2160 : 62")	80	10000000
62	3E	# 1 H sync offset ("48")	30	00110000
63	3F	# 1 H sync pulse width ("32")	20	00100000
64	40	# 1 V sync offset : V sync pulse width ("3 : 5")	35	00110101
65	41	# 1 H sync offset : H sync pulse width : V sync offset : V sync width	00	00000000
66	42	# 1 H image size ("293 mm")	25	00100101
67	43	# 1 V image size ("165 mm")	A5	10100101
68	44	# 1 H image size : V image size	10	00010000
69	45	# 1 H boarder ("0")	00	00000000
70	46	# 1 V boarder ("0")	00	00000000
71	47	Non-interlaced, Normal Display, Digital separate, Positive Hsync, Negative Vsync	1A	00011010
72	48	Detailed timing description # 2 Pixel clock ("533.28"MHz, According to VESA CVT Rev1.4)	50	01010000
73	49	# 2 Pixel clock (hex LSB first)	D0	11010000
74	4A	# 2 H active ("3840")	00	00000000
75	4B	# 2 H blank ("160")	A0	10100000
76	4C	# 2 H active : H blank ("3840 : 160")	F0	11110000
77	4D	# 2 V active ("2160")	70	01110000
78	4E	# 2 V blank ("1173")	95	10010101
79	4F	# 2 V active : V blank ("2160 : 1173")	84	10000100
80	50	# 2 H sync offset ("48")	30	00110000
81	51	# 2 H sync pulse width ("32")	20	00100000
82	52	# 2 V sync offset : V sync pulse width ("3 : 5")	35	00110101
83	53	# 2 H sync offset : H sync pulse width : V sync offset : V sync width	00	00000000
84	54	# 2 H image size ("293 mm")	25	00100101
85	55	# 2 V image size ("165 mm")	A5	10100101

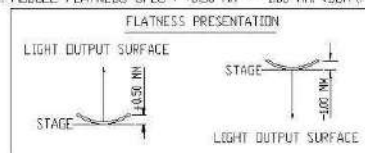
85	56	# 2 H image size : V image size	10	00010000
Byte #(decimal)	57	# 2 H boarder ("0")	00	00000000
86	58	# 2 V boarder ("0")	00	00000000
87	59	Non-interlaced, Normal Display, Digital separate, Positive Hsync, Negative Vsync	1A	00011010
88	5A	NA	00	00000000
89	5B	NA	00	00000000
90	5C	NA	00	00000000
91	5D	NA	00	00000000
92	5E	NA	00	00000000
93	5F	NA	00	00000000
94	60	NA	00	00000000
95	61	NA	00	00000000
96	62	NA	00	00000000
97	63	NA	00	00000000
98	64	NA	00	00000000
99	65	NA	00	00000000
100	66	NA	00	00000000
101	67	NA	00	00000000
102	68	NA	00	00000000
103	69	NA	00	00000000
104	6A	NA	00	00000000
105	6B	NA	00	00000000
106	6C	Detailed Timing Description #4	00	00000000
107	6D	Flags	00	00000000
108	6E	Reserved	00	00000000
109	6F	For Brightness Table and Power Consumption	02	00000010
110	70	Flags	00	00000000
111	71	PWM % [7:0] @ Step 0 = 5%	0C	00001100
112	72	PWM % [7:0] @ Step 5 = 18%	2D	00101101
113	73	PWM % [7:0] @ Step 10 = 100%	FF	11111111
114	74	Nits [7:0] @ Step 0 = 17nits	11	00010001
115	75	Nits [7:0] @ Step 5 = 60nits	3C	00111100
116	76	Nits [7:0] @ Step 10 = 340nits	AA	10101010
117	77	Panel Electronics Power @32x32 Chess Pattern =1400mW	23	00100011
118	78	Backlight Power @60 nits =537mW	0D	00001101
119	79	Backlight Power @Step 10 =3041mW	26	00100110
120	7A	Nits @ 100% PWM Duty =340nit	AA	10101010
121	7B	Flags	00	00000000
122	7C	Flags	00	00000000
123	7D	Flags	00	00000000
124	7E	Extension flag	00	00000000
125	7F	Checksum	BB	10111011

Appendix. OUTLINE DRAWING





- NOTES:
1. IN ORDER TO AVOID ABNORMAL DISPLAY, POOLING AND WHITE SPOT, NO OVERLAPPING IS SUGGESTED AT CABLES, ANTENNAS, CAMERA, WLAN, WAN OR FOREIGN OBJECTS OVER FPC, T-CON LOCATIONS.
 2. CDP CONNECTOR IS MEASURED AT PIN AND ITS MATING LINE.
 3. MODULE FLATNESS SPEC: $+0.50 \text{ mm} \sim -1.00 \text{ mm}$ (Don't Need To Control PPK/D)

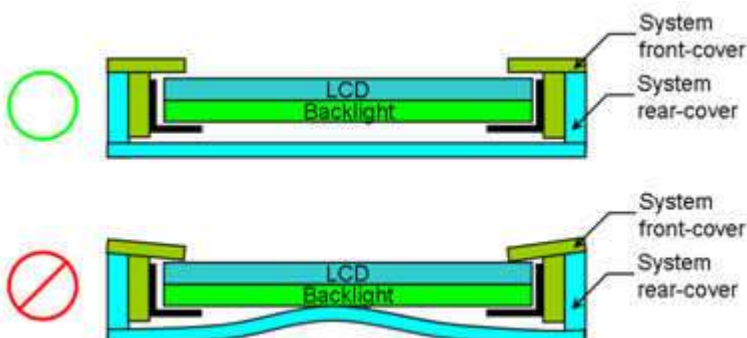
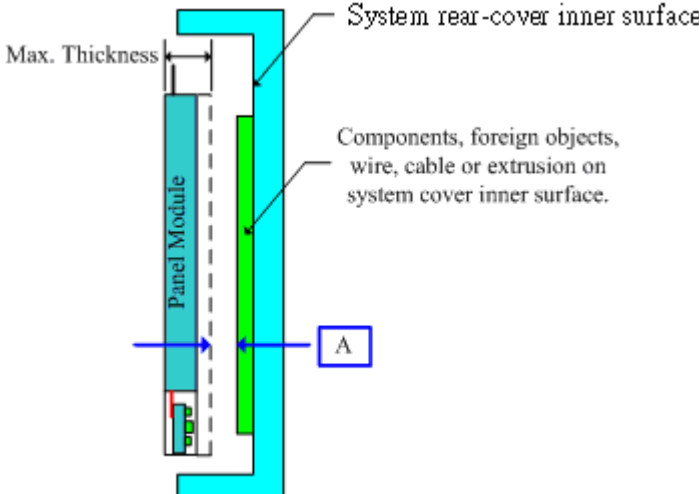


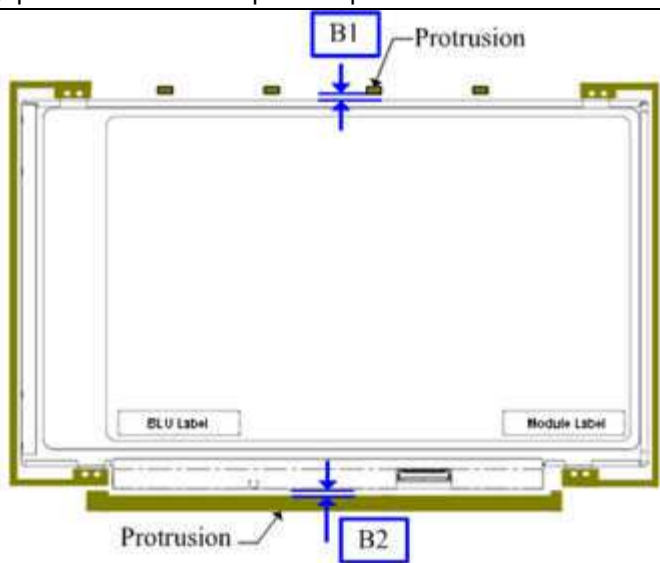
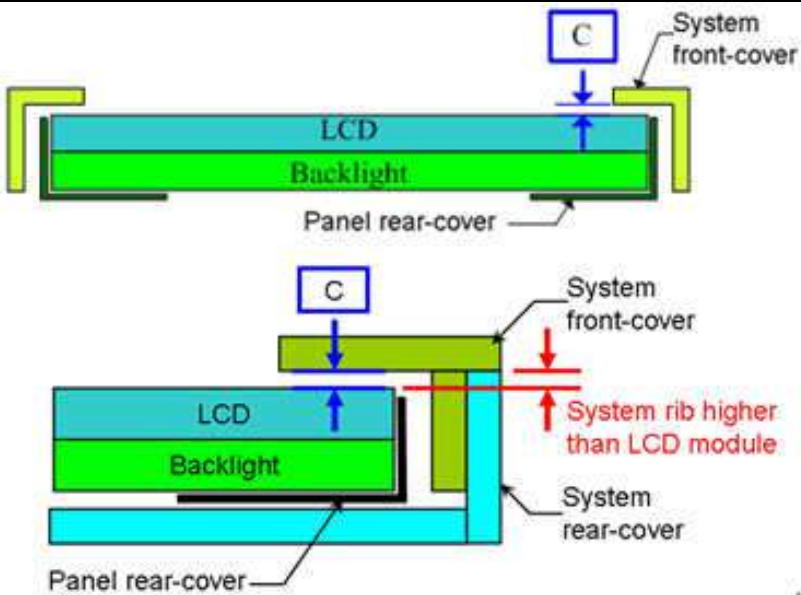
4. 'X' 'Y' MARKS THE REFERENCE DIMENSION.

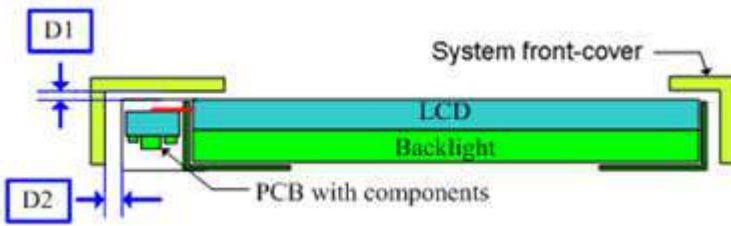
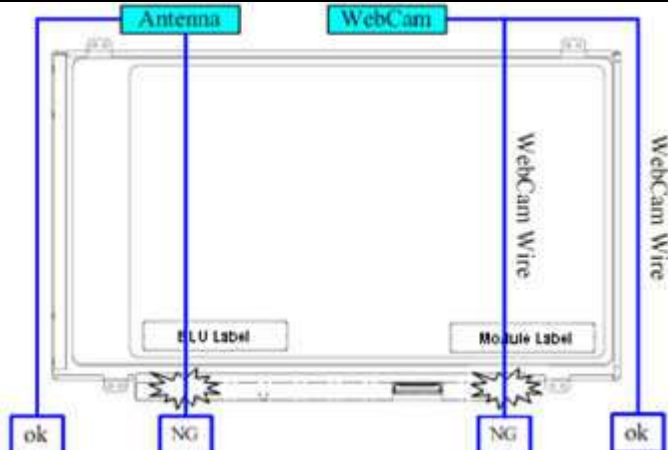
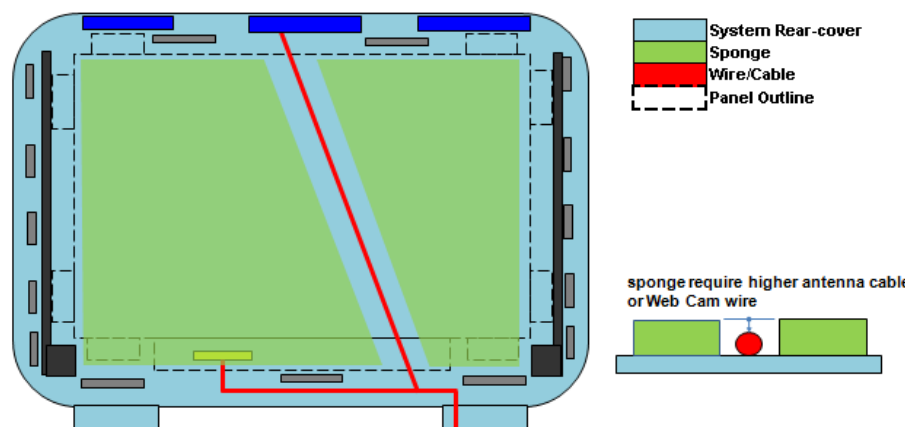
Note. Dimensions measuring instruments as below,

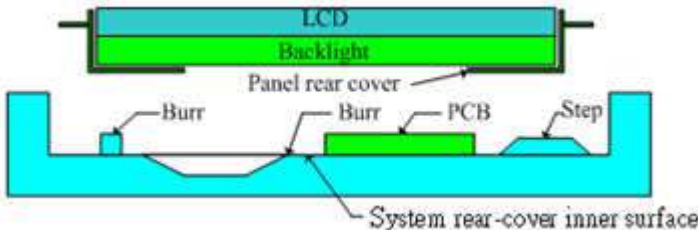
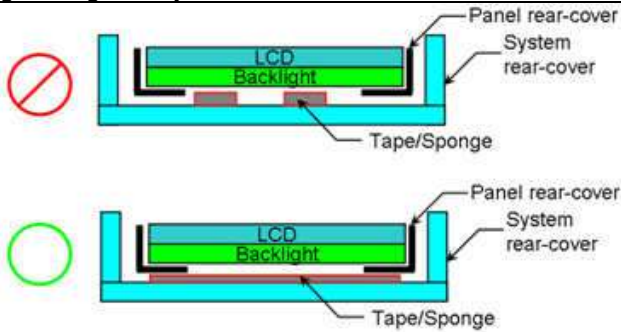
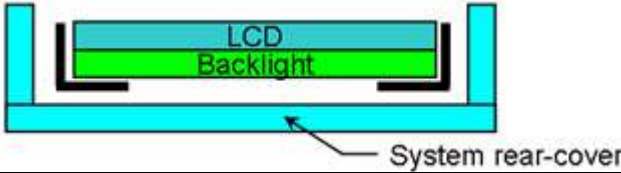
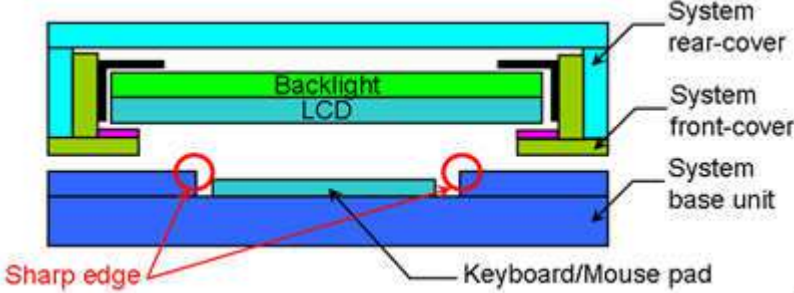
1. Length/ Width/Thickness : Caliper
2. Height : Height gauge

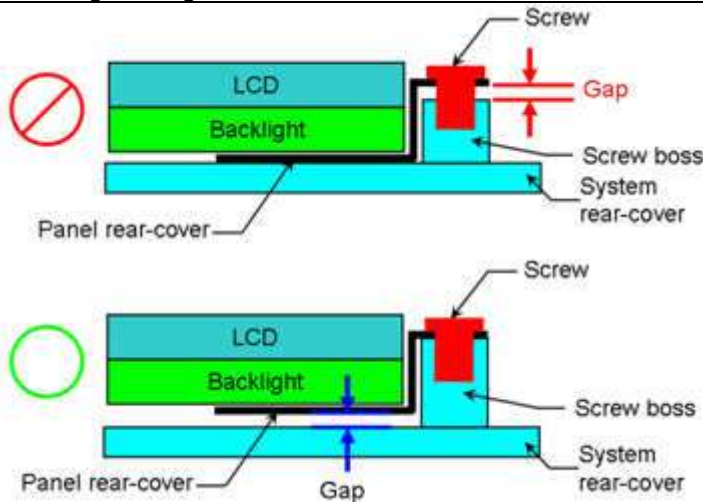
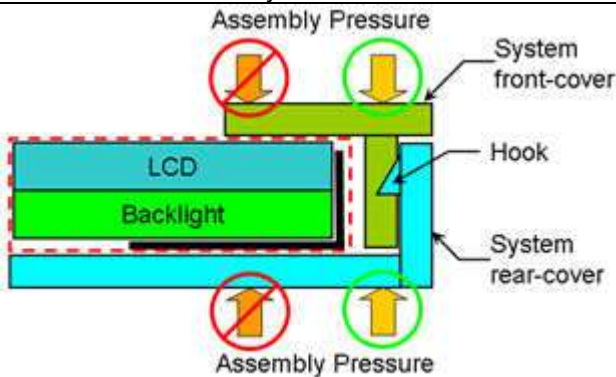
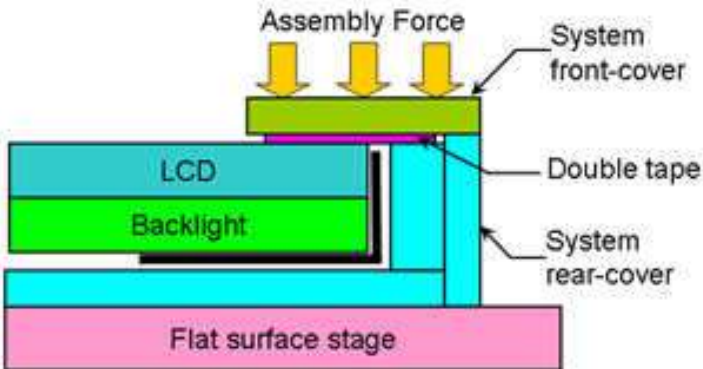
Appendix. SYSTEM COVER DESIGN GUIDANCE

0.	Permanent deformation of system cover after reliability test
	
Definition	<p>System cover including front and rear cover may deform during reliability test. Permanent deformation of system front and rear cover after reliability test should not interfere with panel. Because it may cause issues such as pooling, abnormal display, white spot, and also cell crack.</p> <p>Note: If the interference can not be avoided, please feel free to contact INX FAE Engineer for collaboration design. We can help to verify and pass risk assessment for customer reference.</p>
1.	Design gap A between panel & any components on system rear-cover
	
Definition	<p>Gap between panel's maximum thickness boundary & system's inner surface components such as wire, cable, extrusion is needed for preventing from backpack or pogo test fail. Because zero gap or interference may cause stress concentration. Issues such as pooling, abnormal display, white spot, and cell crack may occur.</p> <p>Maximum flatness of panel and system rear-cover should be taken into account for gap design.</p> <p>Note: If the interference can not be avoided, please feel free to contact INX FAE Engineer for collaboration design. We can help to verify and pass risk assessment for customer reference.</p>

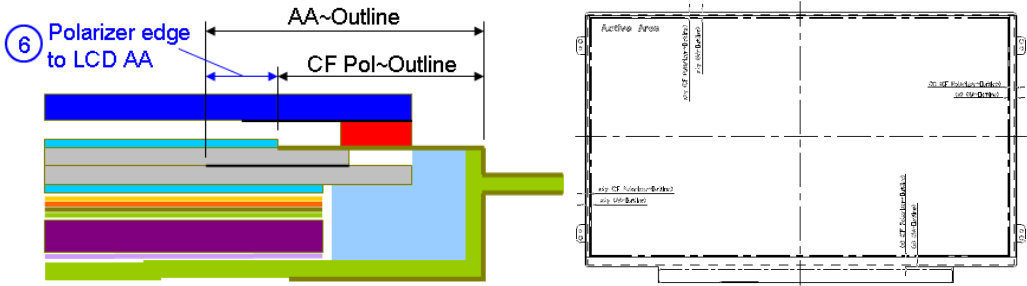
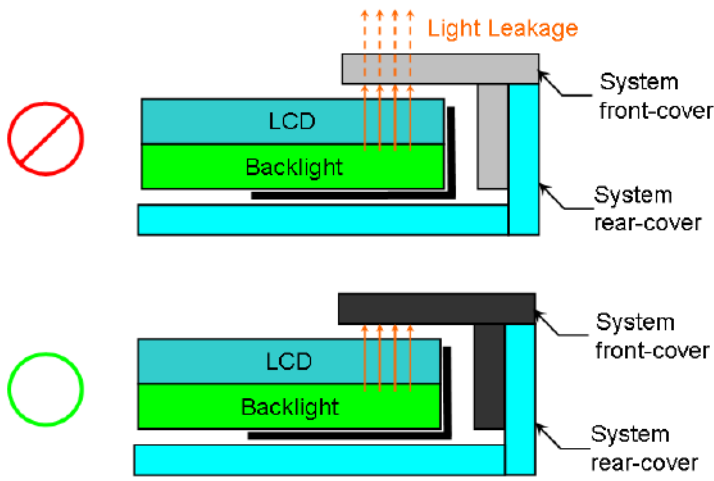
2	Design gap B1 & B2 between panel & protrusions
	
Definition	<p>Gap between panel & protrusions is needed to prevent shock test failure. Because protrusions with small gap may hit panel during the test. Issue such as cell crack, abnormal display may occur.</p> <p>The gap should be large enough to absorb the maximum displacement during the test.</p> <p>Note: If the interference can not be avoided, please feel free to contact INX FAE Engineer for collaboration design. We can help to verify and pass risk assessment for customer reference.</p>
3	Design gap C between system front-cover & panel surface.
	
Definition	<p>Gap between system front-cover & panel surface is needed to prevent pooling or glass broken. Zero gap or interference such as burr and warpage from mold frame may cause pooling issue near system font-cover opening edge. This phenomenon is obvious during swing test, hinge test, knock test, or during pooling inspection procedure.</p> <p>To remain sufficient gap, design with system rib higher than maximum panel thickness is recommended.</p> <p>Note: If the interference can not be avoided, please feel free to contact INX FAE Engineer for collaboration design. We can help to verify and pass risk assessment for customer reference.</p>

4	Design gap D1 & D2 between system front-cover & PCB Assembly.
	
Definition	Same as point 2 and 3, but focus on PCBA side.
5	Interference examination of antenna cable and WebCam wire
	
Definition	<p>Antenna cable or WebCam wire should not overlap with panel outline. Because issue such as abnormal display & white spot after backpack test, hinge test, twist test or pogo test may occur.</p> <p>Note: If the interference can not be avoided, please feel free to contact INX FAE Engineer for collaboration design. We can help to verify and pass risk assessment for customer reference.</p>
6	Interference examination of antenna cable and Web Cam wire
	
	<p>If the antenna cable or Web Cam wire must overlap with the panel outline, both sides of the antenna cable or Web Cam wire must have a sponge(Sponge material can not contain NH3) and sponge require higher antenna cable or Web Cam wire.(Antenna cable or Web Cam wire should not overlap with TCON,COF/FPC,Driver IC)</p> <p>Note: If the interference can not be avoided, please feel free to contact INX FAE Engineer for collaboration design. We can help to verify and pass risk assessment for customer reference.</p>

7	System rear-cover inner surface examination
	
Definition	Burr at logo edge, steps, protrusions or PCB board may cause stress concentration. White spot or glass broken issue may occur during reliability test.
8	Tape/sponge design on system inner surface
	
Definition	To prevent abnormal display & white spot after scuffing test, hinge test, pogo test, backpack test, tape/sponge should be well covered under panel rear-cover. Because tape/sponge in separate location may act as pressure concentration location.
9	Material used for system rear-cover
	
Definition	System rear-cover material with high rigidity is needed to resist deformation during scuffing test, hinge test, pogo test, or backpack test. Abnormal display, white spot, pooling issue may occur if low rigidity material is used. Pooling issue may occur because screw's boss positioning for module's bracket are deformed during open-close test. Solid structure design of system rear-cover may also influence the rigidity of system rear-cover. The deformation of system rear-cover should not caused interference.
10	System base unit design near keyboard and mouse pad
	
Definition	To prevent abnormal display & white spot after scuffing test, hinge test, pogo test, backpack test, sharp edge design in keyboard surface may damage panel during the test. We suggest to use slope edge design, or to reduce the thickness difference of keyboard/mouse pad from the nearby surface.

11	Screw boss height design
 <p>The diagram shows two cross-sectional views of a panel assembly. The top view, marked with a red 'X', shows a screw boss on the system rear-cover that is too short, leaving a gap between it and the panel rear-cover. The bottom view, marked with a green circle, shows a taller screw boss that properly aligns with the panel rear-cover, eliminating the gap. Labels include: LCD, Backlight, Panel rear-cover, Screw boss, System rear-cover, and Gap.</p>	
Definition	Screw boss height should be designed with respect to the height of bracket bottom surface to panel bottom surface + flatness change of panel itself. Because gap will exist between screw boss and bracket, if the screw boss height is smaller. As result while fastening screw, bracket will deformed and pooling issue may occur.
12	Assembly SOP examination for system front-cover with Hook design
 <p>The diagram shows a cross-section of the assembly process. A system front-cover is being pressed onto a system rear-cover. The rear-cover has a hook that fits into the front-cover. Labels include: Assembly Pressure, System front-cover, Hook, LCD, Backlight, and System rear-cover. Red 'X' marks indicate where pressure should not be applied (on the LCD and backlight), while green circles indicate where pressure should be applied (on the front-cover).</p>	
Definition	To prevent panel crack during system front-cover assembly process with hook design, it is not recommended to press panel or any location that related directly to the panel.
13	Assembly SOP examination for system front-cover with Double tape design
 <p>The diagram shows a cross-section of the assembly process. A system front-cover is being pressed onto a system rear-cover. The rear-cover has a double tape that fits into the front-cover. Labels include: Assembly Force, System front-cover, Double tape, LCD, Backlight, System rear-cover, and Flat surface stage. Red 'X' marks indicate where force should not be applied (on the LCD and backlight), while green circles indicate where force should be applied (on the front-cover). The entire assembly is shown resting on a flat surface stage.</p>	
Definition	To prevent panel crack during system front-cover assembly process with double tape design, it is only allowed to give slight pressure (MAX 3 Kgf/50mm2) with large contact area. This can help to distribute the stress and prevent stress concentration. We also suggest putting the system on a flat surface stage to prevent unequal stress distribution during the assembly.


14	System front-cover assembly reference with Double tape design												
Definition	To prevent system front-cover peeling at double tape contact area, Height difference between system front-cover assembly reference such as wall or components stack (wire, spacer) and double tape top surface must be less than 0.05mm.												
15	Touch Application : TP and LCD Module Combination for White Line Prevention												
	<div style="background-color: #0056b3; color: white; padding: 5px; text-align: center; margin-top: 10px;"> Parameter consideration for White Line Issue : </div> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td>1</td><td>TP VA to LCD AA distance</td></tr> <tr><td>2</td><td>TP Assembly tolerance</td></tr> <tr><td>3</td><td>TP Ink Printing tolerance</td></tr> <tr><td>4</td><td>Sponge thickness and tolerance</td></tr> <tr><td>5</td><td>Inspection/Viewing Angle specification</td></tr> <tr><td>6</td><td>Polarizer edge to LCD AA distance and tolerance</td></tr> </table> <p>Polarizer edge to LCD AA distance can be derived by "AA~Outline" – "CF Pol~Outline" with respect to INX 2D Outline Drawing on each side.</p>	1	TP VA to LCD AA distance	2	TP Assembly tolerance	3	TP Ink Printing tolerance	4	Sponge thickness and tolerance	5	Inspection/Viewing Angle specification	6	Polarizer edge to LCD AA distance and tolerance
1	TP VA to LCD AA distance												
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5	Inspection/Viewing Angle specification												
6	Polarizer edge to LCD AA distance and tolerance												


	
<p>Definition</p>	<p>For using in Touch Application: to prevent White Line appears between TP and LCD module combination, the maximum inspection angle location must not fall onto LCD polarizer edge, otherwise light line near edge of polarizer will be appear.</p> <p>Parameters such as TP VA to LCD AA distance, TP assembly tolerance, TP Ink printing tolerance, Sponge thickness and tolerance, and Maximum Inspection/Viewing Angle, must be considered with respect to LCD module's Polarizer edge location and tolerance.</p> <p>This consideration must be taken at all four edges separately.</p> <p>The goal is to find parameters combination that allow maximum inspection angle falls inside polarizer black margin area.</p> <p>Note: Information for Polarizer edge location and its tolerance can be derived from INX 2D Outline Drawing ("AA ~Outline" - "CF Pol~Outline").</p> <p>Note: Please feel free to contact INX FAE Engineer. By providing value of parameters above on each side, we can help to verify and pass the white line risk assessment for customer reference.</p>
<p>16</p>	<p>Color of system front-cover material</p>
	
<p>Definition</p>	<p>To prevent light leakage is seen at system front-cover due to material transparency, we suggest using dark color material (black) for system front-cover design.</p>

17	Inspection spec of gap E between system front-cover to LCD module surface
<p>Section X-X</p> <p>Section Y-Y</p> <p>Gap E</p> <p>Gap A</p> <p>System front-cover</p> <p>System rear-cover</p> <p>Spacer</p> <p>Spacer mating location</p>	
Definition	<p>To maintain gap E (gap of system front-cover to LCD module) in its inspection spec, especially at location with maximum LCD deformation (center of LCD length), we recommend adding spacer with design gap A smaller or equal to gap E.</p> <p>The allowable spacer mating location is on module metal frame outside LCD Active-Area.</p> <p>Note: If the interference can not be avoided, please feel free to contact INX FAE Engineer for collaboration design. We can help to verify and pass risk assessment for customer reference.</p>


Appendix. LCD MODULE HANDLING MANUAL

Purpose	<ol style="list-style-type: none"> 1. This SOP is prepared to prevent panel dysfunction possibility through incorrect handling procedure. 2. This manual provides guide in unpacking and handling steps. 3. Any person which may contact / related with panel, should follow guide stated in this manual to prevent panel loss.
1.	Unpacking







Open carton




Remove EPE Cushion






Open plastic bag



Cut Adhesive Tape



Remove EPE Cushion

2. Panel Lifting

Remove PET Cover



Remove PE Foam



**Handle with care
(see next page)**



Finger Slot

**Use slots at both sides for finger insertion.
Handle panel upward with care.**

3.

Do and Don't

Do :

- Handle with both hands.
- Handle panel at left and right edge.



Don't :

- Lifting with one hand.

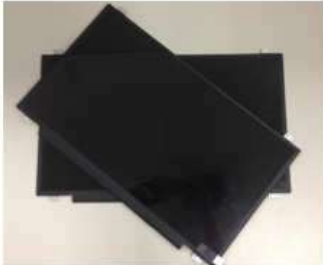


- Handle at PCBA side.



Don't :

- Stack panels.



- Press panel.



Don't :

- Put foreign stuff onto panel



- Put foreign stuff under panel



Don't :

- Paste any material unto white reflector sheet



Don't :

- Pull / Push white reflector sheet



Don't :

- Hold at panel corner.



Don't :

- Twist panel.



Do :

- Hold panel at top edge while inserting connector.



Don't :

- Press white reflector sheet while inserting connector.



Do :

- Remove panel protector film starts from pull tape



Don't :

- Remove panel protector film From film another side.



Don't :

- Touch or Press PCBA Area.

