



TO DATE :

SAMSUNG TFT-LCD

MODEL NO.: LTN156KT02-C01

NOTE: Extension code [- C01]

→ LTN156KT02-C01

Surface type [A/Glare]

The information described in this SPEC is preliminary and can be changed without prior notice.



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REVISION HISTORY

Approval

| | | | Αρριοναί |
|--------|--------------|------|--|
| Date | Revision No. | Page | Summary |
| Sep.14 | A00 | All | The approval specification of LTN156KT02-C01 was issued first. |
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GENERAL DESCRIPTION

DESCRIPTION

LTN156KT02 is a color active matrix TFT (Thin Film Transistor) liquid crystal display (LCD) that uses amorphous silicon TFT as switching devices.

This model is composed of a TFT LCD panel, a driver circuit and a backlight unit.

The resolution of a 15.6" contains 1600 x 900 pixels and can display up to 262,144 colors.

6 O'clock direction is the optimum viewing angle.

FEATURES

- · High contrast ratio
- HD+(1600 x 900 pixels) resolution
- Fast Response
- LED Back Light with embedded LED Driver
- DE (Data enable) only mode
- 3.3V LVDS Interface
- Onboard EDID chip

APPLICATIONS

- Notebook PC
- If the usage of this product is not for PC application, but for others, please contact SEC

GENERAL INFORMATION

| Item | Specification | Unit | Note |
|-------------------|---|-------|------|
| Display area | 344.232 (H) x 193.536 (V) (15.6"diagonal) | mm | |
| Driver element | a-Si TFT active matrix | | |
| Display colors | 262,144 | | |
| Number of pixel | 1600 * 900 | pixel | 16:9 |
| Pixel arrangement | RGB vertical stripe | | |
| Pixel pitch | 0.216(H) x 0.216 (V) (TYP.) | mm | |
| Display Mode | Normally white | | |
| Surface treatment | Haze 25%, Hardness 3H | | A/G |

Mechanical Information

| Item | | Min. | Тур. | Max. | Unit | Note |
|----------------|----------------|-------|-------|-------|------|------|
| Module size | Horizontal (H) | 358.8 | 359.3 | 359.8 | mm | |
| | Vertical (V) | 209 | 209.5 | 210 | mm | |
| | Depth (D) | - | - | 5.8 | mm | (1) |
| Weight | | - | - | 475 | g | |

Note (1) Measurement condition of outline dimension

. Equipment : Bernier Calipers . Push Force : 500g ·f (minimum)

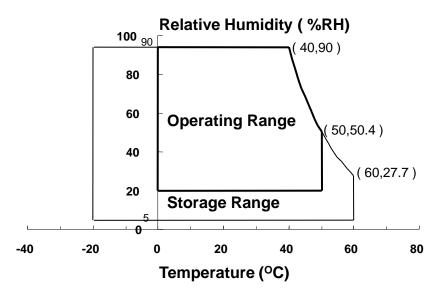
1. ABSOLUTE MAXIMUM RATINGS

1.1 ENVIRONMENTAL ABSOLUTE RATINGS

| Item | Symbol | Min. | Max. | Unit | Note |
|--|--------|------|------|------|---------|
| Storage temperate | TSTG | -20 | 60 | °C | (1) |
| Operating temperate (Temperature of glass surface) | TOPR | 0 | 50 | °C | (1) |
| Shock (non-operating) | Snop | - | 240 | G | (2),(4) |
| Vibration (non-operating) | Vnop | - | 2.41 | G | (3),(4) |

Note (1) Temperature and relative humidity range are shown in the figure below. 95 % RH Max. (40 °C ≥ Ta)

Maximum $\,$ wet - bulb $\,$ temperature at $\,$ 39 ^{O}C or less. (Ta > 40 $^{\circ}C$) No condensation



- (2) 2ms, half sine wave, one time for $\pm X$, $\pm Y$, $\pm Z$.
- (3) 5 500 Hz, random vibration, 30min for X, Y, Z.
- (4) At testing Vibration and Shock, the fixture in holding the Module to be tested have to be hard and rigid enough so that the Module would not be twisted or bent by the fixture.

1.2 ELECTRICAL ABSOLUTE RATINGS

(1) TFT LCD MODULE

 $V_{DD} = 3.3V$, $V_{SS} = GND = 0V$

| ltem | Symbol | Min. | Max. | Unit | Note |
|----------------------|-----------------|-----------------------|-----------------------|------|------|
| Power Supply Voltage | V _{DD} | V _{DD} - 0.3 | V _{DD} + 0.3 | V | (1) |
| Logic Input Voltage | Vin | V _{DD} - 0.3 | V _{DD} + 0.3 | V | (1) |

Note (1) Within Ta (25 \pm 2 $^{\circ}C$)

2. OPTICAL CHARACTERISTICS

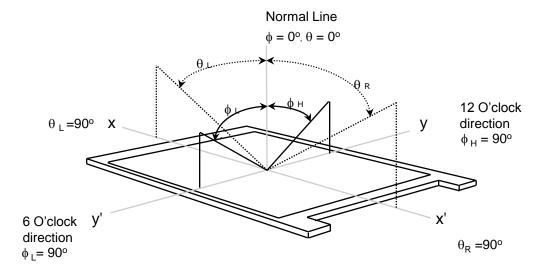
The following items are measured under stable conditions. The optical characteristics should be measured in a dark room or equivalent state with the methods shown in Note (5). Measuring equipment: TOPCON SR-3

* Ta = 25 ± 2 °C, Vdd=3.3V, fv= 60Hz, fdclk = 107.8MHz, IF = 100% duty

| Item | | Symbol | Condition | Min. | Тур. | Max | Unit | Note | | | | | | | | | | | | |
|-----------------------------|--------|---------------------|------------------|--------------|-------|--------------|---------|-----------------------------|--|--|--------------------|--|--|---|--|--------|--|--|--|--|
| Contrast I (5 Poil | | CR | CR | | - | - | 1 | (1), (2), (5) | | | | | | | | | | | | |
| Response Tir (Rising + F | | Тят | | ı | 16 | 25 | msec | (1), (3) | | | | | | | | | | | | |
| Average Lur of White (5 | | Y _L ,ave | Normal | 200 | 220 | - | cd/m² | IF=100% duty (1), (4) | | | | | | | | | | | | |
| | Red | Rx | Viewing | | 0.624 | | | | | | | | | | | | | | | |
| | Green | RY | Angle $\phi = 0$ | | 0.340 | | | | | | | | | | | | | | | |
| | | Gx | $\theta = 0$ | | 0.327 | Тур +0.03 | | | | | | | | | | | | | | |
| Color | Green | G _Y | | Тур- 0.03 | 0.578 | | - | | | | | | | | | | | | | |
| Chromaticity (CIE) | Blue | Вх | | | 0.154 | | | | | | | | | | | | | | | |
| | ыис | By | | | 0.060 | | | | | | (1), (5) PR-650 | | | | | | | | | |
| | White | Wx | | | 0.313 | | | | | | | | | 3 | | PK-050 | | | | |
| | vviile | WY | | | 0.329 | | | | | | | | | | | | | | | |
| | Hor. | θι | | 55 | - | - | | | | | | | | | | | | | | |
| Viewing | 1101. | θн | CR ≥ 10 | 55 | - | - | Degrees | | | | | | | | | | | | | |
| Angle | Ver. | фн | At center | 45 | - | - | | | | | | | | | | | | | | |
| | фь | | | 45 | - | - | | | | | | | | | | | | | | |
| Color Gamut | | CG | | ı | 60 | - | % | | | | | | | | | | | | | |
| 13 Poir White Var | | δι | | - | - | 1.7 | - | (6) | | | | | | | | | | | | |

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Note 1) Definition of Viewing Angle : Viewing angle range(10 ≤ C/R)

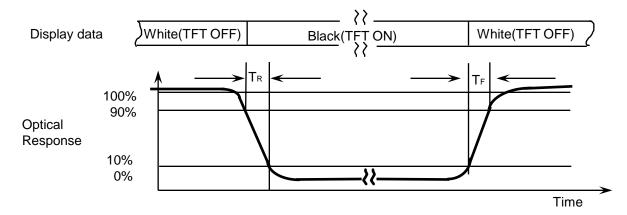


Note 2) Definition of Contrast Ratio (CR): Ratio of gray max (Gmax), gray min (Gmin) at 5 points(4, 5, 7, 9, 10)

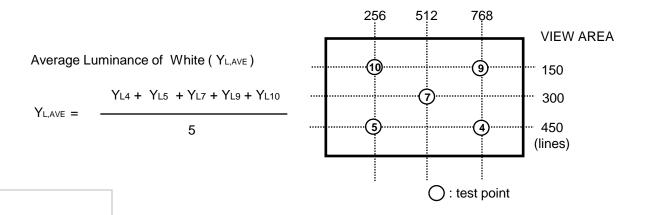
$$CR = \frac{CR(4) + CR(5) + CR(7) + CR(9) + CR(10)}{5}$$

Points: (4), (5), (7), (9), (10) at the figure of Note (6).

Note 3) Definition of Response time:



Note 4) Definition of Average Luminance of White: measure the luminance of white at 5 points.



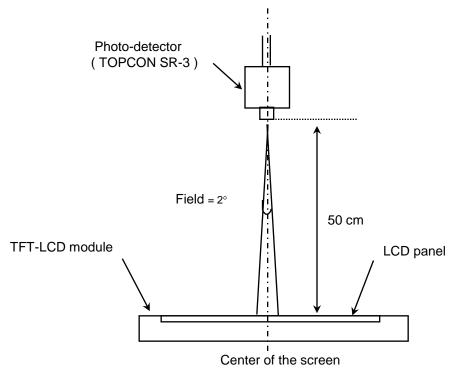
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Note 5) After stabilizing and leaving the panel alone at a given temperature for 30 min , the measurement should be executed in a stable, windless, and dark room.

30 min after lighting the backlight. This should be measured in the center of screen.

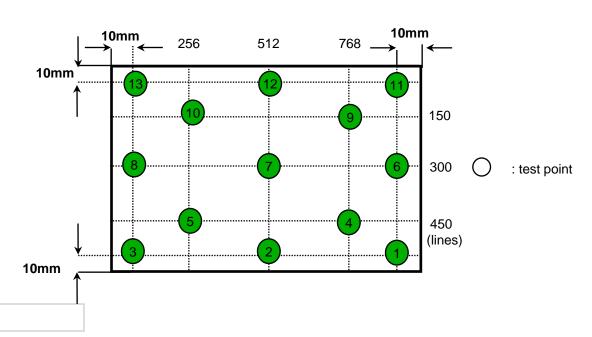
IF current: 19mA

Environment condition : Ta = 25 ± 2 °C



[Optical characteristics measurement setup]

Note 6) Definition of 13 points white variation (δ L), CR variation (CVER) [1 ~ 13] δ L = $\frac{\text{Maximum luminance of 13 points}}{\text{Minimum luminance of 13 points}}$



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3. ELECTRICAL CHARACTERISTICS

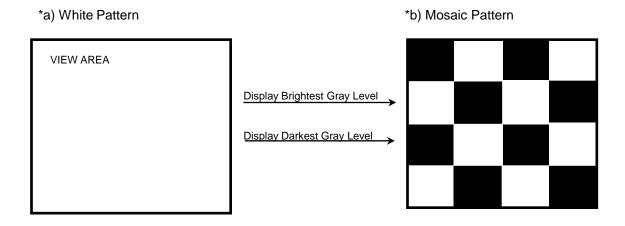
3.1 TFT LCD MODULE

Ta= 25 ± 2 °C

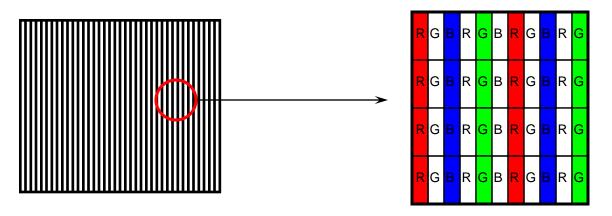
| Item | | Symbol | Min. | Тур. | Max. | Unit | Note |
|-------------------------------------|----------|-----------------|------|-------|------|------|-------------|
| Voltage of Power | Supply | V _{DD} | 3.0 | 3.3 | 3.6 | ٧ | |
| Differential Input | High | VIH | - | - | +100 | mV | Vcm = +1.2V |
| Voltage for LVDS Receiver Threshold | Low | VIL | -100 | - | - | mV | |
| Vsync Frequency | | fv | - | 60 | - | Hz | |
| Main Frequer | псу | fdclk | - | 107.8 | - | MHz | - |
| Rush Currer | nt | Irush | - | - | 1.5 | Α | (4) |
| | White | | - | 550 | - | mA | |
| Current of Power Supply | Mosaic | IDD | - | 600 | - | mA | *a),b),c) |
| | V.stripe | | - | 650 | 700 | mA | |

Note (1) Display data pins and timing signal pins should be connected.(GND = 0V)

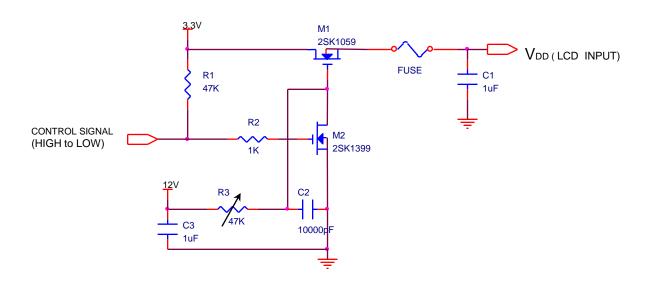
- (2) $f_V = 60Hz$, $f_{DCLK} = 107.8MHZ$, $V_{DD} = 3.3V$, DC Current.
- (3) Power dissipation pattern



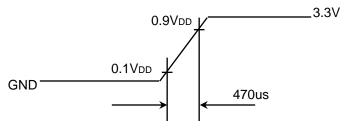
*c) 1dot Vertical stripe pattern



4) Rush current measurement condition



VDD rising time is 470us



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3.2 LED Driver

- On board LED Driver

Ta= 25 ± 2 °C

| Item- | Symbol | Min. | Тур. | Max. | Unit | Note |
|---|--------|--------|------|------|------|------|
| Input Voltage | Vin | 5 | 12 | 26 | V | - |
| Input Current | I | - | 443 | - | mA | - |
| EN control lovel | ON | 1.5 | 3.3 | 5.0 | V | |
| EN control level | OFF | 0 | 0 | 0.5 | V | |
| DWM control lovel | ON | 1.5 | 3.3 | 5.0 | V | |
| PWM control level | OFF | 0 | 0 | 0.1 | V | |
| PWM Control Duty Ratio | D | 10 | - | 100 | % | - |
| External PWM Dimming Control Frequency (BLIM) | Fвым | | 1 | 10 | kHz | |
| Operating Life Time | Hr | 10,000 | - | - | Hour | |

Note (1) Life time (Hr) of LEDs can be defined as the time in which it continues to operate under the condition Ta= 25 ± 2 °C and IF = 19 mArms until one of the following event occurs. When the brightness becomes 50% or lower than the original.

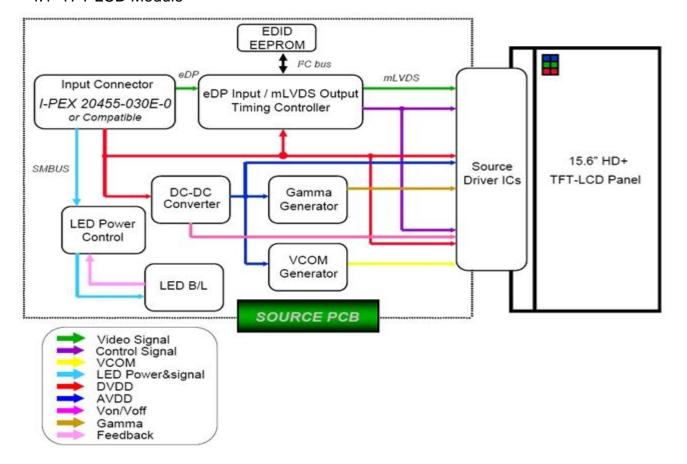
3.3 BACK-LIGHT UNIT

Ta= 25 ± 2 °C

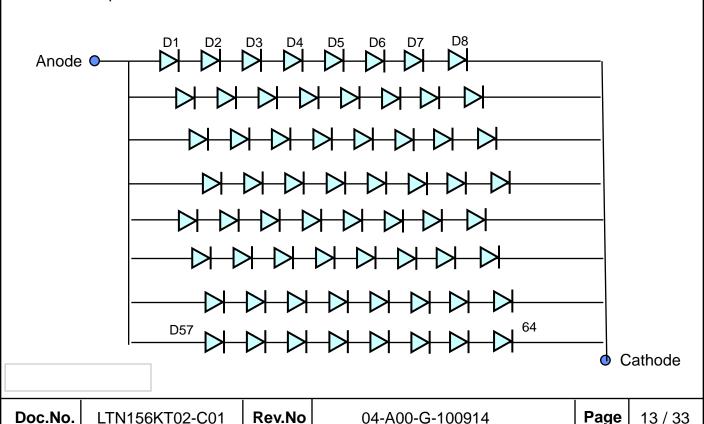
| Item | Symbol | Min. | Тур. | Max. | Unit | Note |
|---------------------|--------|------|------|------|------|----------------------|
| LED Forward Current | IF | - | 19 | - | mA | |
| LED Forward Voltage | VF | 3.0 | 3.2 | 3.4 | V | |
| LED Array Voltage | VP | - | 25.6 | - | V | VF X 8 LEDs |
| Power Consumption | Р | 4.5 | 4.7 | 5.0 | W | IFXVFX64LED (W/O) |

4. BLOCK DIAGRAM

4.1 TFT LCD Module



4.2 LED placement structure



5. INPUT TERMINAL PIN ASSIGNMENT

5.1. Input Signal & Power (LVDS, Connector: I-PEX 20455-040E-## or equivalent)

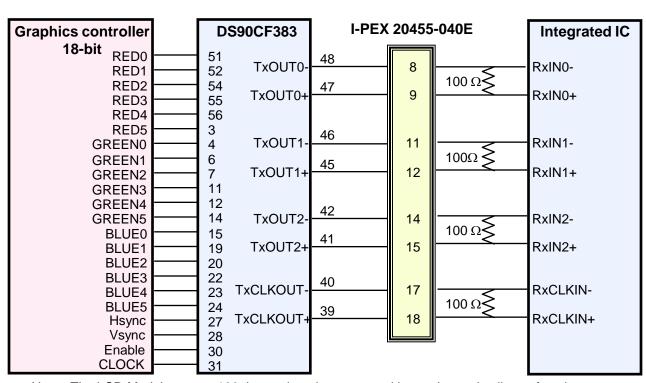
| No. | Symbol | Function | Polarity | Remarks |
|-----|-------------|---|----------|---------|
| 1 | NC | | | |
| 2 | VDD | Power Supply, 3.3 V (typical) | | |
| 3 | VDD | Power Supply, 3.3 V (typical) | | |
| 4 | V EEDID | DDC 3.3V power | | |
| 5 | WPN | EDID WPN | | |
| 6 | Clk EEDID | DDC Clock | | |
| 7 | DATA EEDID | DDC Data | | |
| 8 | Odd_Rin0- | - LVDS differential data input (R0-R5, G0) (odd pixels) | Negative | |
| 9 | Odd_Rin0+ | + LVDS differential data input (R0-R5, G0) (odd pixels) | Positive | |
| 10 | VSS | Ground – Shield | | |
| 11 | Odd_Rin1- | - LVDS differential data input (G1-G5, B0-B1) (odd pixel s) | Negative | |
| 12 | Odd_Rin1+ | + LVDS differential data input (G1-G5, B0-B1) (odd pixe ls) | Positive | |
| 13 | VSS | Ground – Shield | | |
| 14 | Odd_Rin2- | - LVDS differential data input (B2-B5, HS, VS, DE) (odd pixels) | Negative | |
| 15 | Odd_Rin2+ | + LVDS differential data input (B2-B5, HS, VS, DE) (od d pixels) | Positive | |
| 16 | VSS | Ground – Shield | | |
| 17 | Odd_ClkIN- | - LVDS differential clock input (odd pixels) | Negative | |
| 18 | Odd_ClkIN+ | + LVDS differential clock input (odd pixels) | Positive | |
| 19 | VSS | Ground – Shield | | |
| 20 | Even_Rin0- | - LVDS differential data input (R0-R5, G0) (even pixels) | | |
| 21 | Even_Rin0+ | + LVDS differential data input (R0-R5, G0) (even pixels) | | |
| 22 | VSS | Ground – Shield | | |
| 23 | Even_Rin1- | - LVDS differential data input (G1-G5, B0-B1) (even pix els) | | |
| 24 | Even_Rin1+ | + LVDS differential data input (G1-G5, B0-B1) (even pix els) | | |
| 25 | VSS | Ground – Shield | | |
| 26 | Even_Rin2- | - LVDS differential data input (B2-B5, HS, VS, DE) (even pixels) | | |
| 27 | Even_Rin2+ | + LVDS differential data input (B2-B5, HS, VS, DE) (ev en pixels) | | |
| 28 | VSS | Ground – Shield | | |
| 29 | Even_ClkIN- | - LVDS differential clock input (even pixels) | | |
| 30 | Even_ClkIN+ | + LVDS differential clock input (even pixels) | | |

| No. | Symbol | Function | Polarity | Remarks |
|-----|--------|---------------------------------------|----------|---------|
| 31 | VSSLED | Ground – LED | | |
| 32 | VSSLED | Ground – LED | | |
| 33 | VSSLED | Ground – LED | | |
| 34 | NC | | | |
| 35 | PWM | System PWM Signal Input (+3.3V Swing) | | |
| 36 | LED_EN | LED enable pin (+3.3V Input) | | |
| 37 | NC | NC | | |
| 38 | VDDLED | 7.5V – 21V LED power | | |
| 39 | VDDLED | 7.5V – 21V LED power | _ | |
| 40 | VDDLED | 7.5V – 21V LED power | | |

5.2 LVDS Interface: Transmitter DS90CF363 or Compatible

| Pin No. | Name | RGB Signal | Pin No. | Name | RGB Signal |
|---------|--------|------------|---------|---------|------------|
| 51 | TxIN0 | R0 | 14 | TxIN14 | G5 |
| 52 | TxIN1 | R1 | 15 | TxIN15 | B0 |
| 54 | TxIN2 | R2 | 19 | TxIN18 | B1 |
| 55 | TxIN3 | R3 | 20 | TxIN19 | B2 |
| 56 | TxIN4 | R4 | 22 | TxIN20 | В3 |
| 3 | TxIN6 | R5 | 23 | TxIN21 | B4 |
| 4 | TxIN7 | G0 | 24 | TxIN22 | B5 |
| 6 | TxIN8 | G1 | 27 | TxIN24 | Hsync |
| 7 | TxIN9 | G2 | 28 | TxIN25 | Vsync |
| 11 | TxIN12 | G3 | 30 | TxIN26 | DE |
| 12 | TxIN13 | G4 | 31 | TxCLKIN | Clock |

LVDS INTERFACE

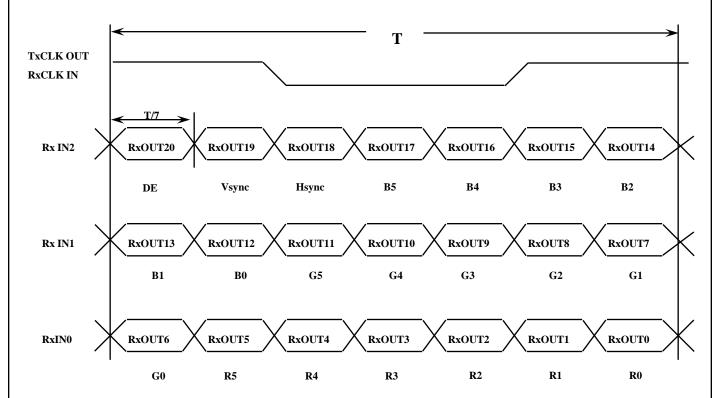


Note: The LCD Module uses a 100ohm resistor between positive and negative lines of each receiver input.

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5.3 Timing Diagrams of LVDS For Transmission

LVDS Receiver : Integrated T-CON



5.4 Input Signals, Basic Display Colors and Gray Scale of Each Color

| | | | | | | | | | | Data | Sign | al | | | | | | | | Gray |
|--------|---------------|----|----|----|----|----|----|----|----|------|------|----|-----|----|----|----|----|----|----|--------|
| Color | Display | | | Re | ed | | | | | Gre | een | | | | | ВІ | ue | | | Scale |
| | | R0 | R1 | R2 | R3 | R4 | R5 | G0 | G1 | G2 | G3 | G4 | G5 | В0 | В1 | B2 | В3 | 45 | B5 | Level |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | - |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | - |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | - |
| Basic | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | - |
| Colors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | - |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | - |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | - |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | - |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R0 |
| | Dark | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R1 |
| Gray | ↑ | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R2 |
| Scale | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | R3~R60 |
| Of | | : | | : | | | | : | : | : | : | : | : | | : | : | : | | | K3~K00 |
| Red | \rightarrow | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R61 |
| | Light | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R62 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R63 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | GO |
| | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | G1 |
| Gray | ↑ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | G2 |
| Scale | : | | : | : | | | : | : | | | | | | : | : | : | : | : | : | G3~G60 |
| Of | : | | : | : | : | : | : | : | | | | | ••• | : | : | : | : | : | : | G3~G60 |
| Green | \downarrow | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | G61 |
| | Light | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | G62 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | G63 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | В0 |
| | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | B1 |
| Gray | ↑ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | B2 |
| Scale | : | : | : | : | : | : | : | : | : | | : | | | | : | : | : | | : | Do Doo |
| Of | : | | : | : | : | : | : | : | | | | | | : | : | : | | : | : | B3~B60 |
| Blue | \downarrow | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 1 | B61 |
| | Light | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | B62 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | B63 |

Note 1) Definition of gray :

Rn: Red gray, Gn: Green gray, Bn: Blue gray (n=gray level) Note 2)Input signal: 0 =Low level voltage, 1=High level voltage

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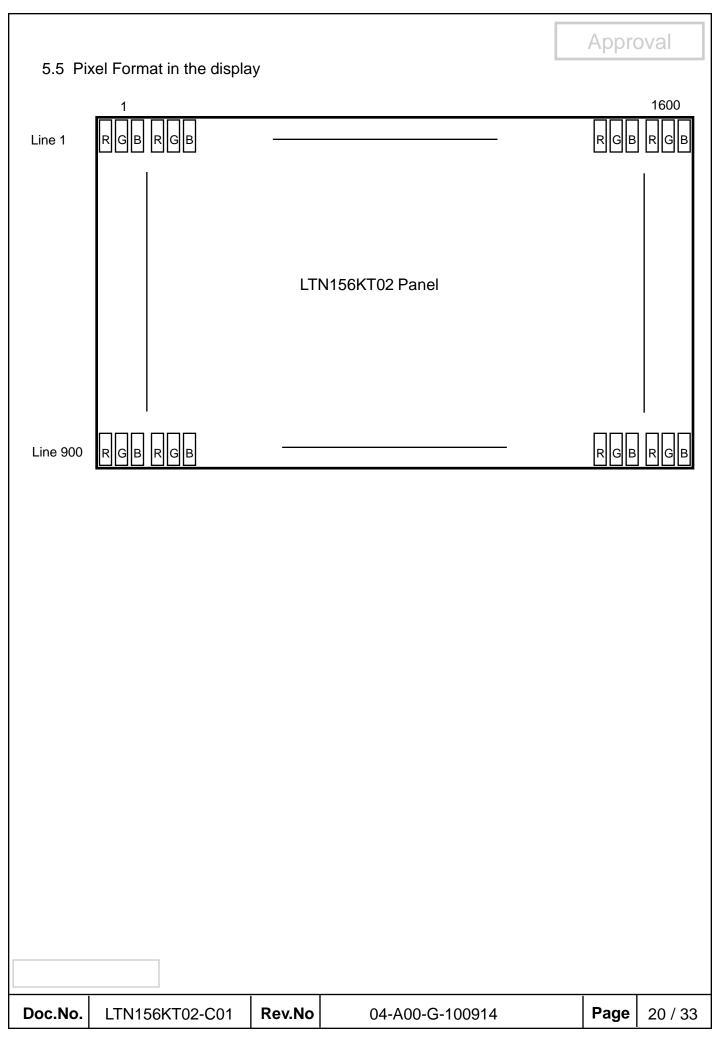
5.4 Input Signals, Basic Display Colors and Gray Scale of Each Color

| | TP GIT GIGING | | | | | | | | | Data | Sign | al | | | | | | | | Gray |
|--------|---------------|-----|----|----|----|----|----|---|-----|------|------|-----|----|----|----|----|----|----|-----|--------|
| Color | Display | | | Re | ed | | | | | Gre | een | | | | | ВІ | ue | | | Scale |
| | | R0 | R1 | R2 | R3 | R4 | R5 | G | G1 | G2 | G3 | G4 | G5 | В0 | B1 | B2 | ВЗ | 45 | B5 | Level |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | - |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | - |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | - |
| Basic | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | - |
| Colors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | - |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | - |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | - |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | - |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R0 |
| | Dark | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R1 |
| Gray | ↑ | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R2 |
| Scale | • • | ••• | | : | •• | | •• | | •• | ••• | ••• | ••• | | •• | : | : | : | | ••• | R3~R60 |
| Of | : | | : | | : | : | : | : | | | | | | : | : | : | | : | | K3~K60 |
| Red | \downarrow | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R61 |
| | Light | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R62 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | R63 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | G0 |
| | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | G1 |
| Gray | ↑ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | G2 |
| Scale | : | | : | | : | : | : | : | | | | | | : | : | : | : | : | | G3~G60 |
| Of | : | | : | | : | : | : | : | ••• | | | | | : | : | : | | : | | G3~G60 |
| Green | \downarrow | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | G61 |
| | Light | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | G62 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | G63 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | B0 |
| | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | B1 |
| Gray | ↑ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | B2 |
| Scale | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | DO 500 |
| Of | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | B3~B60 |
| Blue | → | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 1 | B61 |
| | Light | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | B62 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | B63 |

Note 1) Definition of gray :

Rn: Red gray, Gn: Green gray, Bn: Blue gray (n=gray level) Note 2)Input signal: 0 =Low level voltage, 1=High level voltage

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|------------|---------------|--------|-----------------|------|---------|

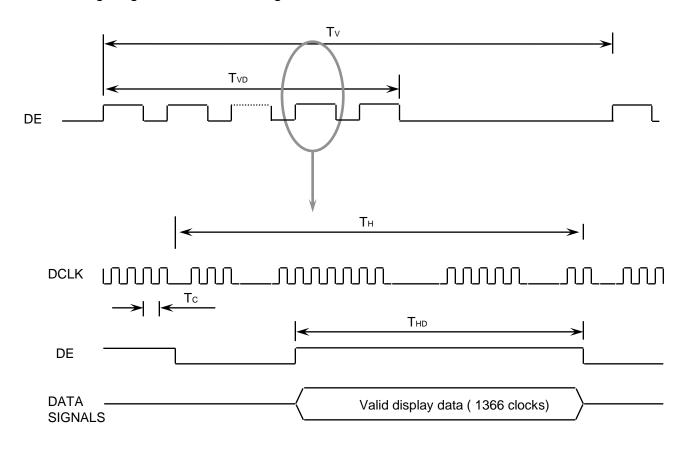


6. INTERFACE TIMING

6.1 Timing Parameters

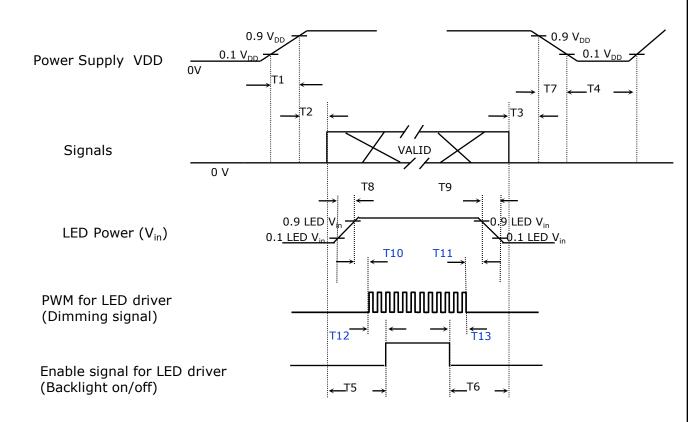
| Signal | Item | Symbol | Min. | Тур. | Max. | Unit | Note |
|-----------------------------------|-------------------|--------|------|------|------|--------|------|
| Frame Frequency | Cycle | TV | 1 | 930 | • | Lines | |
| Vertical Active Display Term | Display Period | TVD | 1 | 900 | - | Lines | |
| One Line Scanning Time | Cycle | TH | - | 1760 | - | Clocks | |
| Horizontal Active Display Term | Display Period | THD | - | 1600 | - | Clocks | |

6.2 Timing diagrams of interface signal



6.3 Power ON/OFF Sequence

: To prevent a latch-up or DC operation of the LCD module, the power on/off sequence should be as the diagram below.



Power ON/OFF Sequence

| Timing (ms) | Remarks |
|---------------|---|
| 0.5 < T1 ≤ 10 | V _{DD} rising time from 10% to 90% |
| 0 < T2 ≤50 | Delay from V _{DD} to valid data at power ON |
| 0 < T3 ≤50 | Delay from valid data OFF to V _{DD} OFF at power Off |
| 500 ≤T4 | V _{DD} OFF time for Windows restart |
| 200 ≤T5 | Delay from valid data to B/L enable at power ON |
| 200 ≤T6 | Delay from valid data off to B/L disable at power Off |
| 0 < T7 ≤10 | V _{DD} falling time from 90% to 10% |
| 0.5 < T8 ≤ 10 | LED V_{in} rising time from 10% to 90% |
| 0.5 < T9 ≤ 10 | LED V _{in} falling time from 90% to 10% |
| 0 ≤T10 | Delay from LED driver Vin rising time 90% to PWM ON |
| 0≤T11 | Delay from PWM Off to LED driver Vin falling time 10%, Must Keep rule |
| 0≤T12 | Delay from PWM ON to B/L Enable ON, Must Keep rule |
| 0 ≤T13 | Delay from B/L Enable Off to PWM Off |

Power Sequence & Timing Parameters

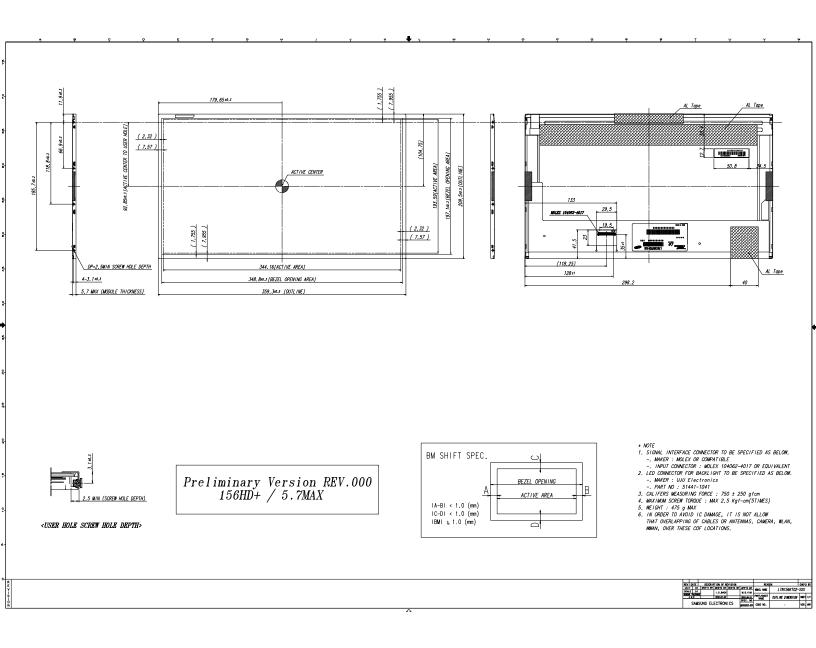
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6.3 Power ON/OFF Sequence

NOTE.

- (1) The supply voltage of the external system for the module input should be the same as the definition of VDD.
- (2) Apply the lamp voltage within the LCD operation range. When the back-light turns on before the LCD operation or the LCD turns off before the back-light turns off, the display may momentarily become white.
- (3) In case of VDD = off level, please keep the level of input signals on the low or keep a high impedance.
- (4) T4 should be measured after the module has been fully discharged between power off and on period.
- (5) Interface signal shall not be kept at high impedance when the power is on.

| 7. Mecha | nical Outl | line Dimens | ion | | Appı | oval |
|----------|------------|-------------|--------|-----------------|------|---------|
| Refer to | the next p | page | | | | |
| | | | | | | |
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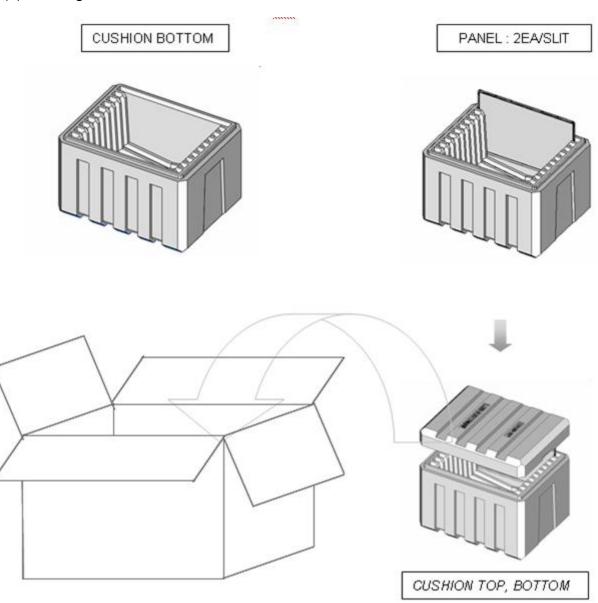


8. PACKING

Approval

- 1. CARTON(Internal Package)
 - (1) Packing Form Corrugated fiberboard box and corrupad form as shock absorber

(2) Packing Method



Note 1)Total Weight : Approximately 12.4 kg 2) Acceptance number of piling : 20 sets 3) Carton size : $344(W) \times 432(D) \times 329(H)$

(3)Packing Material

| No | Part name | Quantity | | | | |
|----|--|----------|--|--|--|--|
| 1 | Static electric protective sack | 20 | | | | |
| 2 | Packing case (Inner box) included shock absorber | 1 set | | | | |
| 3 | Pictorial marking | 2 pcs | | | | |
| 4 | Carton | 1 set | | | | |

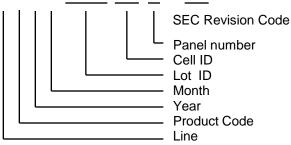
9. MARKINGS & OTHERS

A nameplate bearing followed by is affixed to a shipped product at the specified location on each product.

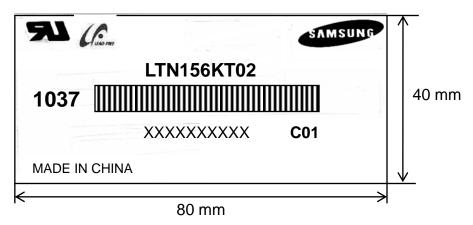
(1)Parts number: LTN156KT02

(2) Revision code: 3 letters

(3)Lot number : X X X X XXX XXX XX X C01



(5) Nameplate Indication



Parts name : LTN156KT02 Lot number : XXXXXXXXX

Inspected work week : 1037(2010 year, 37nd week)

High voltage caution label



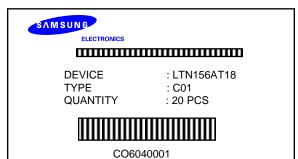
HIGH VOLTAGE CAUTION

RISK OF ELECTRIC SHOCK DISCONNECT THE ELECTRIC POWER BEFORE SERVICE THIS COVER CONTAINS
FLUORESCENT LAMP.
PLEASE FOLLOW LOCAL
ORDINANCES OR
REGULATIONS FOR ITS DISPOSAL

10mm High voltage caution

70mm

(6) Packing small box attach



10. GENERAL PRECAUTIONS

1. Handling

- (a) When the module is assembled, It should be attached to the system firmly using every mounting holes. Be careful not to twist and bend the modules.
- (b) Refrain from strong mechanical shock and / or any force to the module. In addition to damage, this may cause improper operation or damage to the module and CCFT back-light.
- (c) Note that polarizers are very fragile and could be easily damaged. Do not press or scratch the surface harder than a HB pencil lead.
- (d) Wipe off water droplets or oil immediately. If you leave the droplets for a long time, Staining and discoloration may occur.
- (e) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.
- (f) The desirable cleaners are water, IPA (Isoprophyl Alcohol) or Hexane.

 Do not use Ketone type materials(ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanent damage to the polarizer due to chemical reaction.
- (g) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, legs or clothes, it must be washed away thoroughly with soap.
- (h) Protect the module from static, it may cause damage to the C-MOS Gate Array IC.
- (i) Use fingerstalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (j) Do not disassemble the module.
- (k) Do not pull or fold the lamp wire.
- (I) Do not adjust the variable resistor which is located on the back side.
- (m) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.
- (n) Pins of I/F connector shall not be touched directly with bare hands.

2. STORAGE

- (a) Do not leave the module in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35 °C and relative humidity of less than 70%.
- (b) Do not store the TFT-LCD module in direct sunlight.
- (c) The module shall be stored in a dark place. It is prohibited to apply sunlight or fluorescent light during the store.

3. OPERATION

- (a) Do not connect, disconnect the module in the "Power On" condition.
- (b) Power supply should always be turned on/off by following item 6.3 "Power on/off sequence ".
- (c) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimize the interference.
- (d) The cable between the back-light connector and its inverter power supply shall be a minimized length and be connected directly. The longer cable between the back-light and the inverter may cause lower luminance of lamp(CCFT) and may require higher startup voltage (Vs).
- (e) The standard limited warranty is only applicable when the module is used for general notebook applications. If used for purposes other than as specified, SEC is not to be held reliable for the defective operations. It is strongly recommended to contact SEC to find out fitness for a particular purpose.

4. OTHERS

- (a) Ultra-violet ray filter is necessary for outdoor operation.
- (b) Avoid condensation of water. It may result in improper operation or disconnection of electrode.
- (c) Do not exceed the absolute maximum rating value. (the supply voltage variation, input voltage variation, variation in part contents and environmental temperature, so on) Otherwise the module may be damaged.
- (d) If the module displays the same pattern continuously for a long period of time, it can be the situation when the image "sticks" to the screen.
- (e) This module has its circuitry PCB's on the rear side and should be handled carefully in order not to be stressed.

11. EDID

| A 11 | | 1 | ı | | 40011 | |
|---------|--|-------|-----------|----------|-------|----------------------------|
| Address | | Value | | | ASCII | |
| | FUNCTION | | BIN | DEC | or | Notes |
| (HEX) | | HEX | | | Data | |
| 00 | | 00 | 00000000 | 0 | | |
| 01 | | FF | 11111111 | 255 | | |
| 02 | | FF | 11111111 | 255 | | |
| 03 | Header | FF | 11111111 | 255 | | EDID Header |
| 04 | Headel | FF | 11111111 | 255 | | EDID Headel |
| 05 | | FF | 11111111 | 255 | | |
| 06 | | FF | 11111111 | 255 | | |
| 07 | | 00 | 00000000 | 0 | | |
| 08 | | 4C | 01001100 | 76 | S | 3 character ID |
| | ID Manufacturer Name | | | | E | |
| 09 | | A3 | 10100011 | 163 | С | "SEC" |
| 0A | ID Product Code | 45 | 01000101 | 69 | [E] | |
| 0B | | 32 | 00110010 | 50 | [2] | |
| 0C | | 00 | 00000000 | 0 | | |
| 0D | 32-bit serial no. | 00 | 00000000 | 0 | | |
| 0E | | 00 | 00000000 | 0 | | |
| 0F | | 00 | 00000000 | 0 | | |
| 10 | Week of manufacture | 00 | 00000000 | 0 | | |
| 11 | Year of manufacture | 14 | 00010100 | 20 | 2010 | 2010 |
| 12 | EDID Structure Ver. | 01 | 00000001 | 1 | 1 | EDID Ver. 1.0 |
| 13 | EDID revision # | 03 | 00000011 | 3 | 3 | EDID Rev. 3 |
| 14 | Video input definition | 80 | 10000000 | 128 | | |
| 15 | Max H image size | 22 | 00100010 | 34 | 34 | 34 cm(approx) |
| 16 | Max V image size | 13 | 00010011 | 19 | 19 | 19 cm(approx) |
| 17 | Display Gamma | 78 | 01111000 | 120 | 2.2 | Gamma 2.2 |
| 18 | Feature support | 0A | 00001010 | 10 | | 10000111 |
| 19 | Red/green low bits | CC | 11001100 | 204 | | 10000111 |
| 1A | Blue/white low bits | 95 | 10010101 | 149 | | 11111110 |
| 1B | Red x/ high bits | 9F | 10011111 | 159 | 0.624 | Red x 0.624= |
| | | | | | | 1001010010 |
| 1C | Red y | 57 | 01010111 | 87 | 0.340 | Red y 0.340= |
| | <u>, </u> | | | | | 0101011100 |
| 1D | Green x | 53 | 01010011 | 83 | 0.327 | Green x 0.327= |
| | | | | | 0.550 | 0100111101 |
| 1E | Green y | 94 | 10010100 | 148 | 0.578 | Green y 0.578= |
| | · | | | | 0.454 | 1000110011 |
| 1F | Blue x | 27 | 00100111 | 39 | 0.154 | Blue x 0.154= 001001111 |
| | | | | | 0.000 | Blue y 0.060= |
| 20 | Blue y | 0F | 00001111 | 15 | 0.060 | 001001111 |
| | | | | | 0.040 | White x 0.313= |
| 21 | White x | 50 | 01010000 | 80 | 0.313 | 0101000001 |
| | | | | | 0.329 | White y 0.329= |
| 22 | White y | 54 | 01010100 | 84 | 0.329 | 0101010001 |
| 23 | Established timing 1 | 00 | 00000000 | 0 | | 010101001 |
| 23 | Established timing 2 | 00 | 00000000 | 0 | | |
| 25 | Established timing 3 | 00 | 00000000 | 0 | | |
| 26 | | 01 | 00000000 | 1 | | |
| 27 | Standard timing #1 | 01 | 00000001 | 1 | | not used |
| 28 | | 01 | 00000001 | 1 | | |
| 29 | Standard timing #2 | 01 | 00000001 | 1 | | not used |
| | | | 1 2222001 | <u> </u> | I | |

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| 2A | Standard timing #3 | 01 | 00000001 | 1 | | not used |
|------------------|---------------------------|----------|----------|----------|--------|--|
| 2B | Ctarradia tirring #6 | 01 | 00000001 | 1 | | notabba |
| 2C | Standard timing #4 | 01 | 00000001 | 1 | | not used |
| 2D | | 01 | 00000001 | 1 | | notabba |
| 2E | Standard timing #5 | 01 | 00000001 | 1 | | not used |
| 2F | Standard tilling #5 | 01 | 00000001 | 1 | | not useu |
| 30 | Standard timing #6 | 01 | 00000001 | 1 | | not used |
| 31 | Standard timing #6 | 01 | 00000001 | 1 | | not used |
| 32 | Standard timing #7 | 01 | 00000001 | 1 | | not used |
| 33 | Standard tilling #1 | 01 | 00000001 | 1 | | not used |
| 34 | Ctore double time in a 40 | 01 | 00000001 | 1 | | mat.usad |
| 35 | Standard timing #8 | 01 | 00000001 | 1 | | not used |
| 36 | | 5D | 01011101 | 93 | 98.21 | |
| 37 | | 26 | 00100110 | 38 | | Main clock= 98.21 MHz |
| 38 | | 40 | 01000000 | 64 | 1600 | Hor active=1600 pixels |
| 39 | | A0 | 10100000 | 160 | 160 | Hor blanking=160 pixels |
| 39 3A | | 60 | 01100000 | 96 | 100 | 4bit: 4bit |
| 3B | | 84 | 10000100 | 132 | 900 | Vertcal active=900 lines |
| 3C | | 1E | 00011110 | 30 | 30 | Vertical blanking=30 lines |
| 3D | | l | | | 30 | 4bit : 4bit |
| 3D 3E | | 30 30 | 00110000 | 48 48 | 48 | Hor sync. Offset |
| 3E 3F | Datailed timing/manitar | 20 | 00110000 | 32 | 32 | H sync. Width=32 pixels |
| 3F | Detailed timing/monitor | 20 | 00100000 | 32 | | V sync. Offset=2 lines |
| 40 | descriptor #1 | 25 | 00100101 | 37 | 2 5 | V sync. Oilset=2 lines V sync. Width=5 lines |
| 41 | | 00 | 00000000 | 0 | | 2bit : 2bit :2bit :2bit |
| 42 | | 58 | 01011000 | 88 | 344 | H image size= 344 mm(approx) |
| 43 | | C2 | 11000010 | 194 | 194 | Vimage size = 194 mm(approx) |
| 44 | | 10 | 00010000 | 16 | | (411 - 7 |
| 45 | | 00 | 00000000 | 0 | | No Horizontal Border |
| 46 | | 00 | 00000000 | 0 | | No Vertical Border |
| 47 | | 19 | 00011001 | 25 | | |
| 48 | | 00 | 00000000 | 0 | | |
| 49 | | 00 | | 0 | | |
| | | | 00000000 | _ | | Manager (and one of One of Cont. (The chart) |
| 4A | | 00 | 00000000 | 0 | | Manufacturer Specified (Timing) |
| 4B | | 0F | 00001111 | 15 | | |
| 4C | | 00 | 00000000 | 0 | | |
| 4D | | 00 | 00000000 | 0 | | Value=HSPWmin / 2 |
| 4E | | 00 | 00000000 | 0 | | Value=HSPWmax/2 |
| 4F | Detailed timing/monitor | 00 | 00000000 | 0 | | Value=Thbpmin /2 |
| 50 | descriptor #2 | 00 | 00000000 | 0 | | Value=Thbpmax/2 |
| 51 | | 00 | 00000000 | 0 | | Value=VSPWmin /2 |
| 52 | | 00 | 00000000 | 0 | | Value=VSPWmax/2 |
| 53 | | 00 | 00000000 | 0 | | Value=Tvbpmin / 2 |
| 54 | | 00 | 00000000 | 0 | | Value=Tvbpmax/2 |
| 55 | | 1E | 00011110 | 30 | | Thpmin=value*2 + HA pixelclks |
| 56 | | B4 | 10110100 | 180 | | Thpmax=value*2 + HA pixelclks |
| 57 | | 02 | 00000010 | 2 | | Tvpmin=value*2 + VA lines |
| 58 | | 74 | 01110100 | 116 | | Tvpmax= value *2 + VA lines |
| 59 | | 00 | 00000000 | 0 | | Module revision |
| อ ย I | | | | | | I MOGGIC ICMSTOTI |

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| 5A | | 00 | 00000000 | 0 | | |
|----|-------------------------|----|----------|-----|-----|--------------------------|
| 5B | | 00 | 00000000 | 0 | | |
| 5C | | 00 | 00000000 | 0 | | ASCII Data String Tag |
| 5D | | FE | 11111110 | 254 | | ű ű |
| 5E | | 00 | 00000000 | 0 | | |
| 5F | | 53 | 01010011 | 83 | [S] | |
| 60 | | 41 | 01000001 | 65 | [A] | |
| 61 | Detailed timing/monitor | 4D | 01001101 | 77 | [M] | |
| 62 | descriptor #3 | 53 | 01010011 | 83 | [S] | |
| 63 | | 55 | 01010101 | 85 | [U] | |
| 64 | | 4E | 01001110 | 78 | [N] | |
| 65 | | 47 | 01000111 | 71 | [G] | |
| 66 | | 0A | 00001010 | 10 | [^] | |
| 67 | | 20 | 00100000 | 32 | [] | |
| 68 | | 20 | 00100000 | 32 | [] | |
| 69 | | 20 | 00100000 | 32 | [] | |
| 6A | | 20 | 00100000 | 32 | [] | |
| 6B | | 20 | 00100000 | 32 | [] | |
| 6C | | 00 | 00000000 | 0 | | |
| 6D | | 00 | 00000000 | 0 | | |
| 6E | | 00 | 00000000 | 0 | | Monitor Name Tag (ASCII) |
| 6F | | FE | 11111110 | 254 | | |
| 70 | | 00 | 00000000 | 0 | | |
| 71 | | 4C | 01001100 | 76 | [L] | |
| 72 | | 54 | 01010100 | 84 | [T] | |
| 73 | Detailed timing/monitor | 4E | 01001110 | 78 | [N] | |
| 74 | descriptor #4 | 31 | 00110001 | 49 | [1] | |
| 75 | | 35 | 00110101 | 53 | [5] | |
| 76 | | 36 | 00110110 | 54 | [6] | |
| 77 | | 4B | 01001011 | 75 | [K] | |
| 78 | | 54 | 01010100 | 84 | [T] | |
| 79 | | 30 | 00110000 | 48 | [0] | |
| 7A | | 32 | 00110010 | 50 | [2] | |
| 7B | | 43 | 01000011 | 67 | [C] | |
| 7C | | 30 | 00110000 | 48 | [0] | |
| 7D | F | 31 | 00110001 | 49 | [1] | |
| 7E | Extension Flag | 00 | 00000000 | 0 | | |
| 7F | Checksum | 92 | 10010010 | 146 | | |