# SPECIFICATION FOR APPROVAL

| ( |   | ) | <b>Preliminary Specification</b> |
|---|---|---|----------------------------------|
| ( | • | ) | Final Specification              |

| Title | 2      | 24.0" WUXGA | FFT LCD              |
|-------|--------|-------------|----------------------|
| BUYER | NEC DS | SUPPLIER    | LG Display Co., Ltd. |
| MODEL |        | *MODEL      | LM240WU8             |
| *     | 4      | SUFFIX      | SLD2                 |

\*When you obtain standard approval, please use the above model name without suffix

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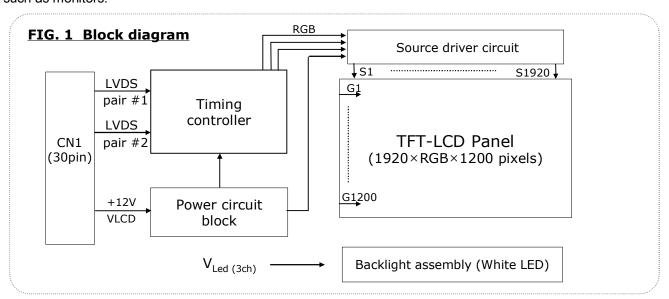
# **Record of revisions**

| Revision<br>No. | Revision Date | Page  | Description                               |
|-----------------|---------------|-------|---|
| 0.0             | Jul. 09. 2012 | -     | Preliminary Specifications                |
| 0.1             | Sep. 12. 2012 | 7     | Update LED Bar ELECTRICAL CHARACTERISTICS |
|                 |               | 19    | Update color coordinates                  |
|                 |               | 24    | Update Gray scale specification           |
|                 |               | 28    | Update altitude ( add operationg 5000m )  |
|                 |               | 29    | Update safety                             |
| 0.2             | Oct, 24. 2012 | 5     | Add LCM Surface Temperature SPEC          |
|                 |               | 14    | Update Signal timing specifications       |
|                 |               | 26,27 | Update drawings                           |
| 1.0             | Oct. 29. 2012 | -     | Final specifications                      |
|                 |               |       |   |
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### 1. General description

LM240WU8 is a Color Active Matrix Liquid Crystal Display with an integral Light Emitting Diode (LED) backlight system. The matrix employs a-Si Thin Film Transistor as the active element. It is a transmissive type display operating in the normally black mode. It has a 24 inch diagonally measured active display area with WUXGA resolution (1200 vertical by 1920 horizontal pixel array). Each pixel is divided into Red, Green and Blue sub-pixels or dots which are arranged in vertical stripes. Gray scale or the brightness of the sub-pixel color is determined with a 8-bit gray scale signal for each dot, thus, presenting a palette of more than 16,7M colors with Advanced-FRC(Frame Rate Control). It has been designed to apply the interface method that enables low power, high speed, low EMI. FPD Link or compatible must be used as a LVDS(Low Voltage Differential Signaling) chip. It is intended to support applications where thin thickness, wide viewing angle, low power are critical factors and graphic displays are important. In combination with the vertical arrangement of the sub-pixels, the LM240WU8's characteristics provide an excellent flat panel display for office automation products such as monitors.



#### **General features**

| Active screen size     | 24.1 inches(61.13cm) diagonal (Aspect ratio 16:10)            |
|------------------------|---|
| Outline Dimension      | 546.4(H) x 352.0(V) x 11.7(D) mm (Typ.)                       |
| Pixel Pitch            | 0.270 mm x 0.270 mm   |
| Pixel Format           | 1920 hor. By 1200 Vertical Pixels RGB stripes arrangement     |
| Interface              | LVDS 2Port  |
| Color depth            | 16.7M colors (6bit+A-FRC)                                     |
| Luminance, white       | 350 cd/m <sup>2</sup> ( Center 1Point, typ)                   |
| Viewing Angle (CR>10)  | R/L 178(Typ.), U/D 178(Typ.)                                  |
| Power Consumption      | Total 18.66 Watt (Typ.) ( 3.96 Watt @VLCD, 14.7 Watt @Vled)   |
| Weight                 | 2620g(Typ.)   |
| Display operating mode | Transmissive mode, normally Black                             |
| Surface treatments     | Hard coating(3H), Anti-Glare treatment of the front polarizer |

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### 2. Absolute maximum ratings

The following are maximum values which, if exceeded, may cause faulty operation or damage to the unit.

Table 1. Absolute maximum ratings

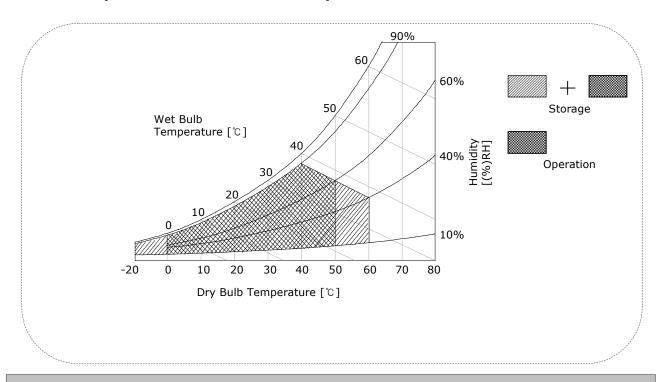
| Parameter                           | Symbol               | Val  | ues   | Units | Notes       |  |
|-------------------------------------|----------------------|------|-------|-------|-------------|--|
| raiailletei                         | Symbol               | Min  | Max   | UTILS |             |  |
| Power Supply Input Voltage          | $V_{LCD}$            | -0.3 | +14.0 | Vdc   | at 25 ± 2°C |  |
| Operating Temperature               | T <sub>OP</sub>      | 0    | 50    | °C    |             |  |
| Storage Temperature                 | T <sub>ST</sub>      | -20  | 60    | °C    | 1 2 2       |  |
| Operating Ambient Humidity          | H <sub>OP</sub>      | 10   | 90    | %RH   | 1, 2,3      |  |
| Storage Humidity                    | H <sub>ST</sub>      | 10   | 90    | %RH   |             |  |
| LCM Surface Temperature (Operation) | T <sub>Surface</sub> | 0    | 65    | °C    | 1,4         |  |

Note: 1. Temperature and relative humidity range are shown in the figure below.

Wet bulb temperature should be 39 °C Max, and no condensation of water.

- 2. Maximum Storage Humidity is up to 40°C, 70% RH only for 4 corner light leakage Mura.
- 3. Storage condition is guaranteed under packing condition.
- 4. LCM Surface Temperature should be Min. 0°C and Max. 65°C under the VLCD=12V, fV=60Hz, 25°C ambient Temperature no humidity control and LED string current is typical value.

FIG. 2 Temperature and relative humidity



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#### 3. Electrical specifications

#### 3-1. Electrical characteristics

It requires two power inputs. One is employed to power the LCD electronics and to drive the TFT array and liquid crystal. The second input power for the LED Backlight, is typically generated by an LED Driver. The LED Driver is an external unit to the LCDs.

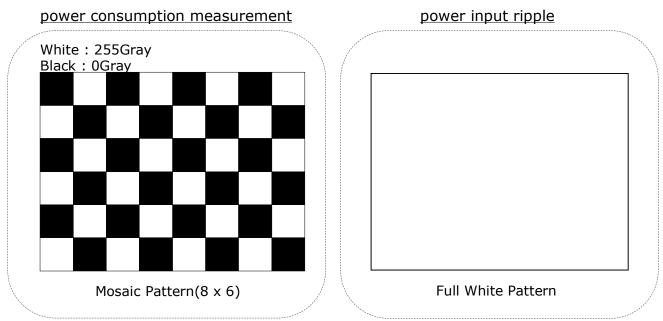
**Table 2-1. Electrical characteristics** 

| Parameter                     | Symbol                  |      | Values | Unit | Notes |       |
|-------------------------------|-------------------------|------|--------|------|-------|-------|
| rarameter                     | Symbol                  | Min  | Тур    | Max  | Offic | Notes |
| MODULE :                      |                         |      |        |      |       |       |
| Power Supply Input Voltage    | V <sub>LCD</sub>        | 11.4 | 12.0   | 12.6 | Vdc   |       |
| Permissive Power Input Ripple | V <sub>LCD</sub>        | -    | -      | 0.4  | V     | 3     |
| Dower Supply Input Current    | I <sub>LCD-MOSAIC</sub> | 280  | 330    | 378  | Ма    | 1     |
| Power Supply Input Current    | I <sub>LCD-WHITE</sub>  | 370  | 436    | 502  | mA    | 2     |
| Power Consumption             | P <sub>LCD</sub>        | -    | 3.96   | 4.56 | Watt  | 1     |
| Inrush current                | I <sub>RUSH</sub>       | -    | -      | 3.0  | А     | 4     |

#### Note:

- 1. The specified current and power consumption are under the VLCD=12.0V,  $25 \pm 2^{\circ}\text{C}$ ,  $f_V$ =60Hz condition whereas mosaic pattern(8 x 6) is displayed and  $f_V$  is the frame frequency.
- 2. The current is specified at the maximum current pattern.
- 3. Permissive power ripple should be measured under VCC=12.0V,  $25^{\circ}$ C,  $f_V$  (frame frequency)=Max condition and At that time, we recommend the bandwidth configuration of oscilloscope is to be under 20MHz.
- 4. The duration of rush current is about 2ms and rising time of power Input is 500us  $\pm$  20%.

#### FIG.3 pattern for Electrical characteristics



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Table 2-2. LED Bar ELECTRICAL CHARACTERISTICS

| Darameter          | oramator Cymbol |           |        | Values | Unit | Notes |       |
|--------------------|-----------------|-----------|--------|--------|------|-------|-------|
| Parameter          | Symbol          | Condition | Min.   | Тур.   | Max. | Offic | Notes |
| LED String Current | Is              |           | ı      | 120    | 125  | mA    | 1,2,5 |
| LED String Voltage | Vs              |           | 38.4   | 41     | 43.6 | V     | 1,5   |
| Power Consumption  | PBar            |           | -      | 14.7   | 15.7 | Watt  | 1,2,4 |
| LED Life Time      | LED_LT          |           | 30,000 | -      | -    | Hrs   | 3     |

Notes) The LED Bar consists of 39 LED packages, 3 strings (parallel) x 13 packages (serial)

#### LED driver design guide

1) The design of the LED driver must have specifications for the LED in LCD Assembly.

The performance of the LED in LCM, for example life time or brightness, is extremely influenced by the characteristics of the LED driver.

So all the parameters of an LED driver should be carefully designed and output current should be Constant current control.

Please control feedback current of each string individually to compensate the current variation among the strings of LEDs.

When you design or order the LED driver, please make sure unwanted lighting caused by the mismatch of the LED and the LED driver (no lighting, flicker, etc) never occurs.

When you confirm it, the LCD module should be operated in the same condition as installed in your instrument.

2) LGD recommend that Dimming Control Signal ( PWM Signal) is synchronized with Frame Frequency for Wavy Noise Free.

#### Notes:

- 1. The specified values are for a single LED bar.
- 2. The specified current is defined as the input current for a single LED string with 100% duty cycle.
- 3. The LED life time is defined as the time when brightness of LED packages become 50% or less than the initial value under the conditions at Ta =  $25 \pm 2^{\circ}$ C and LED string current is typical value.
- 4. The power consumption shown above does not include loss of external driver. The typical power consumption is calculated as  $P_{Bar} = V_s(Typ.) \times I_s(Typ.) \times No.$  of strings. The maximum power consumption is calculated as  $P_{Bar} = V_s(Max.) \times I_s(Typ.) \times No.$  of strings.
- 5. LED operating conditions must not exceed Max. ratings.

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#### 3-2. Interface connections

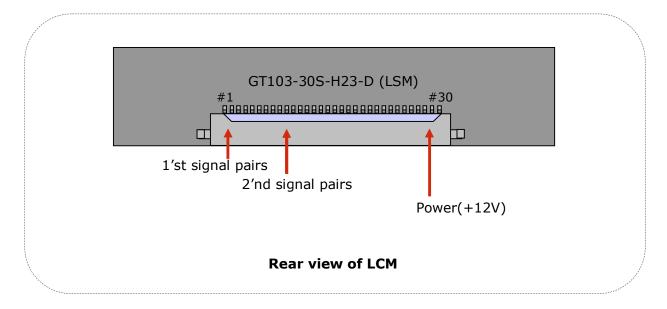
- LCD Connector(CN1): GT103-30S-H23-D (LSM), KDF71G-30S-1H(Hirose) or Equivalent
- Mating Connector : FI-X30C2L (Manufactured by JAE) or Equivalent

Table 3. Module connector(CN1) pin configuration

| Pin No | Symbol | Description                                |                  |
|--------|--------|--|------------------|
| 1      | RXO0-  | Minus signal of 1st channel 0 (LVDS)       |                  |
| 2      | RXO0+  | Plus signal of 1st channel 0 (LVDS)        |                  |
| 3      | RXO1-  | Minus signal of 1st channel 1 (LVDS)       |                  |
| 4      | RXO1+  | Plus signal of 1st channel 1 (LVDS)        |                  |
| 5      | RXO2-  | Minus signal of 1st channel 2 (LVDS)       |                  |
| 6      | RXO2+  | Plus signal of 1st channel 2 (LVDS) Fir    | rst Pixel data   |
| 7      | GND    | Ground                                     |                  |
| 8      | RXOC-  | Minus signal of 1st clock channel (LVDS)   |                  |
| 9      | RXOC+  | Plus signal of 1st clock channel (LVDS)    |                  |
| 10     | RXO3-  | Minus signal of 1st channel 3 (LVDS)       |                  |
| 11     | RXO3+  | Plus signal of 1st channel 3 (LVDS)        |                  |
| 12     | RXE0-  | Minus signal of 2nd channel 0 (LVDS)       |                  |
| 13     | RXE0+  | Plus signal of 2nd channel 0 (LVDS)        |                  |
| 14     | GND    | Ground                                     |                  |
| 15     | RXE1-  | Minus signal of 2nd channel 1 (LVDS)       |                  |
| 16     | RXE1+  | Plus signal of 2nd channel 1 (LVDS)        |                  |
| 17     | GND    | Ground                                     | econd Pixel data |
| 18     | RXE2-  | Minus signal of 2nd channel 2 (LVDS)       |                  |
| 19     | RXE2+  | Plus signal of 2nd channel 2 (LVDS)        |                  |
| 20     | RXEC-  | Minus signal of 2nd clock channel (LVDS)   |                  |
| 21     | RXEC+  | Plus signal of 2nd clock channel (LVDS)    |                  |
| 22     | RXE3-  | Minus signal of 2nd channel 3 (LVDS)       |                  |
| 23     | RXE3+  | Plus signal of 2nd channel 3 (LVDS)        |                  |
| 24     | GND    | Ground                                     |                  |
| 25     | NC     | No Connection (For LCD internal use only.) |                  |
| 26     | NC     | No Connection (For LCD internal use only.) |                  |
| 27     | PWM    | PWM_OUT for Wavy Noise                     |                  |
| 28     | VLCD   | Power Supply (12.0V)                       |                  |
| 29     | VLCD   | Power Supply (12.0V)                       |                  |
| 30     | VLCD   | Power Supply (12.0V)                       |                  |



#### FIG. 4 Connector diagram



#### Note:

- 1. NC: No Connection.
- 2. All GND(ground) pins should be connected together and to Vss which should also be connected to the LCD's metal frame.
- 3. All  $V_{\text{LCD}}$  (power input) pins should be connected together.
- 4. Input Level of LVDS signal is based on the IEA 664 Standard.

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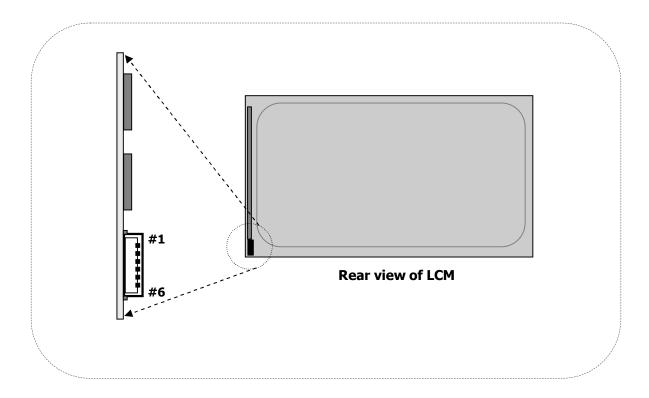
#### Table 4. BACKLIGHT CONNECTOR PIN CONFIGURATION(CN2)

The LED interface connector is a model SM06B-SHJH(HF), wire-locking type manufactured by JST. The mating connector is a SHJP-06V-S(HF) or SHJP-06V-A-K(HF) and Equivalent.

The pin configuration for the connector is shown in the table below.

| Pin | Symbol | Description               | Notes |
|-----|--------|---------------------------|-------|
| 1   | FB1    | Channel1 Current Feedback |       |
| 2   | NC     | No Connection             |       |
| 3   | VLED   | LED Power Supply          |       |
| 4   | VLED   | LED Power Supply          |       |
| 5   | FB2    | Channel2 Current Feedback |       |
| 6   | FB3    | Channel3 Current Feedback |       |

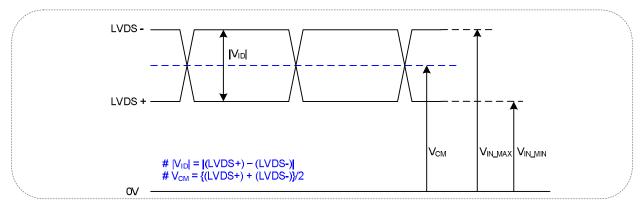
#### FIG. 5 Backlight connector diagram





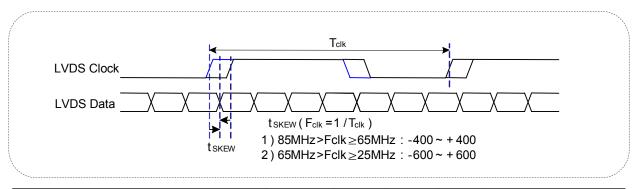
#### 3-3. LVDS characteristics

#### 3-3-1. DC Specification



| Description               | Symbol          | Min | Max | Unit | Notes |
|---------------------------|-----------------|-----|-----|------|-------|
| LVDS Differential Voltage | V <sub>ID</sub> | 200 | 600 | mV   | -     |
| LVDS Common mode Voltage  | V <sub>CM</sub> | 0.6 | 1.5 | V    | -     |
| LVDS Input Voltage Range  | V <sub>IN</sub> | 0.3 | 1.8 | V    | -     |

#### 3-3-2. AC Specification

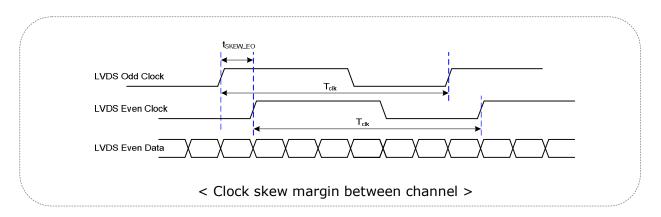


| Description                                   | Symbol               | Min   | Max   | Unit             | Notes                |
|---|----------------------|-------|-------|------------------|----------------------|
| LVDS Clock to Data Skew Margin                | t <sub>SKEW</sub>    | - 400 | + 400 | ps               | 85MHz > Fclk ≥ 65MHz |
| LVDS Clock to Data Skew Margin                | t <sub>SKEW</sub>    | - 600 | + 600 | ps               | 65MHz > Fclk ≥ 25MHz |
| LVDS Clock to Clock Skew Margin (Even to Odd) | t <sub>SKEW_EO</sub> | - 1/7 | + 1/7 | T <sub>clk</sub> | -                    |

#### Note 1:

This SSC specifications are just T-CON operation specification. In case of various system condition, the optimum setting value of SSC can be different. LGD recommend the SI should be adjust the SSC deviation and modulation frequency in order not to happen any kinds of defect phenomenon.





#### 3-3-3. LVDS Data format

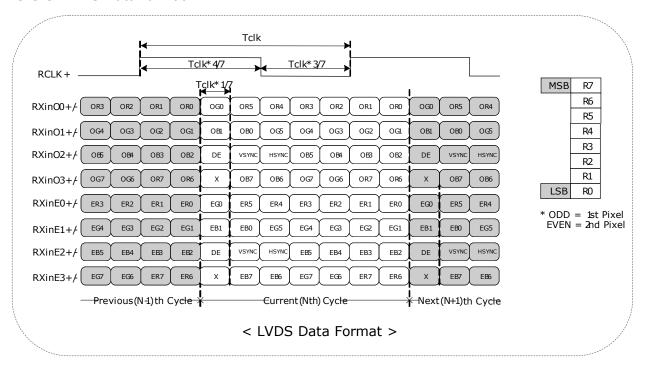




Table 5. Required signal assignment for Flat Link(NS:DS90CF383) transmitter

| Pin # | Pin Name | Require Signal             | Pin # | Pin Name                | Require Signal                           |
|-------|----------|----------------------------|-------|-------------------------|--|
| 1     | VCC      | Power Supply for TTL Input | 29    | GND                     | Ground pin for TTL                       |
| 2     | D5       | TTL Input (R7)             | 30    | D26                     | TTL Input (DE)                           |
| 3     | D6       | TTL Input (R5)             | 31    | T <sub>X</sub> CLKIN    | TTL Level clock Input                    |
| 4     | D7       | TTL Input (G0)             | 32    | PWR DWN                 | Power Down Input                         |
| 5     | GND      | Ground pin for TTL         | 33    | PLL GND                 | Ground pin for PLL                       |
| 6     | D8       | TTL Input (G1)             | 34    | PLL VCC                 | Power Supply for PLL                     |
| 7     | D9       | TTL Input (G2)             | 35    | PLL GND                 | Ground pin for PLL                       |
| 8     | D10      | TTL Input (G6)             | 36    | LVDS GND                | Ground pin for LVDS                      |
| 9     | VCC      | Power Supply for TTL Input | 37    | TxOUT3+                 | Positive LVDS differential data output 3 |
| 10    | D11      | TTL Input (G7)             | 38    | TxOUT3 -                | Negative LVDS differential data output 3 |
| 11    | D12      | TTL Input (G3)             | 39    | T <sub>X</sub> CLKOUT+  | Positive LVDS differential clock output  |
| 12    | D13      | TTL Input (G4)             | 40    | T <sub>X</sub> CLKOUT – | Negative LVDS differential clock output  |
| 13    | GND      | Ground pin for TTL         | 41    | T <sub>X</sub> OUT2+    | Positive LVDS differential data output 2 |
| 14    | D14      | TTL Input (G5)             | 42    | T <sub>X</sub> OUT2 –   | Negative LVDS differential data output 2 |
| 15    | D15      | TTL Input (B0)             | 43    | LVDS GND                | Ground pin for LVDS                      |
| 16    | D16      | TTL Input (B6)             | 44    | LVDS VCC                | Power Supply for LVDS                    |
| 17    | VCC      | Power Supply for TTL Input | 45    | T <sub>X</sub> OUT1+    | Positive LVDS differential data output 1 |
| 18    | D17      | TTL Input (B7)             | 46    | T <sub>X</sub> OUT1 –   | Negative LVDS differential data output 1 |
| 19    | D18      | TTL Input (B1)             | 47    | T <sub>X</sub> OUT0+    | Positive LVDS differential data output 0 |
| 20    | D19      | TTL Input (B2)             | 48    | T <sub>X</sub> OUT0 –   | Negative LVDS differential data output 0 |
| 21    | GND      | Ground pin for TTL Input   | 49    | LVDS GND                | Ground pin for LVDS                      |
| 22    | D20      | TTL Input (B3)             | 50    | D27                     | TTL Input (R6)                           |
| 23    | D21      | TTL Input (B4)             | 51    | D0                      | TTL Input (R0)                           |
| 24    | D22      | TTL Input (B5)             | 52    | D1                      | TTL Input (R1)                           |
| 25    | D23      | TTL Input (RSVD)           | 53    | GND                     | Ground pin for TTL                       |
| 26    | VCC      | Power Supply for TTL Input | 54    | D2                      | TTL Input (R2)                           |
| 27    | D24      | TTL Input (HSYNC)          | 55    | D3                      | TTL Input (R3)                           |
| 28    | D25      | TTL Input (VSYNC)          | 56    | D4                      | TTL Input (R4)                           |

Notes: 1. Refer to LVDS Transmitter Data Sheet for detail descriptions.

2. 7 means MSB and 0 means LSB at R,G,B pixel data



### 3-4. Signal timing specifications

This is the signal timing required at the input of the User connector. All of the interface signal timing should be satisfied with the following specifications for it's proper operation.

Table 6. TIMING TABLE (VESA COORDINATED VIDEO TIMING)

|        | ITEM                   | SYMBOL | Min   | Тур   | Max   | Unit | Note                             |
|--------|------------------------|--------|-------|-------|-------|------|----------------------------------|
|        | Period                 | tclk   | 12.19 | 12.98 | 16.06 | ns   |                                  |
| DCLK   | Frequency              | fclk   | 62.24 | 77    | 82    | MHz  | Pixel frequency<br>: Typ. 154MHz |
|        | Period                 | tHP    | 1013  | 1040  | 1048  |      |                                  |
| Hsync  | Width-Active           | twн    | 16    | 16    | 16    | tclk |                                  |
|        | Period                 | tvp    | 1229  | 1235  | 1390  | tHP  |                                  |
| Vsync  | Frequency              | f∨     | 49.5  | 59.95 | 61    | Hz   |                                  |
|        | Width-Active           | tw∨    | 6     | 6     | 6     | tHP  |                                  |
|        | Horizontal Valid       | t⊢∨    | 960   | 960   | 960   |      |                                  |
|        | Horizontal Back Porch  | tHBP   | 21    | 40    | 44    | tclk |                                  |
|        | Horizontal Front Porch | tHFP   | 16    | 24    | 28    |      |                                  |
| Data   | Horizontal Blank       | -      | 53    | 80    | 88    |      | twn+ thbp+ thfp                  |
| Enable | Vertical Valid         | tvv    | 1200  | 1200  | 1200  |      |                                  |
|        | Vertical Back Porch    | tvbp   | 21    | 26    | 180   |      |                                  |
|        | Vertical Front Porch   | tvfp   | 2     | 3     | 4     | tHP  |                                  |
|        | Vertical Blank         | -      | 29    | 35    | 190   |      | twv+ tvbp+ tvfp                  |

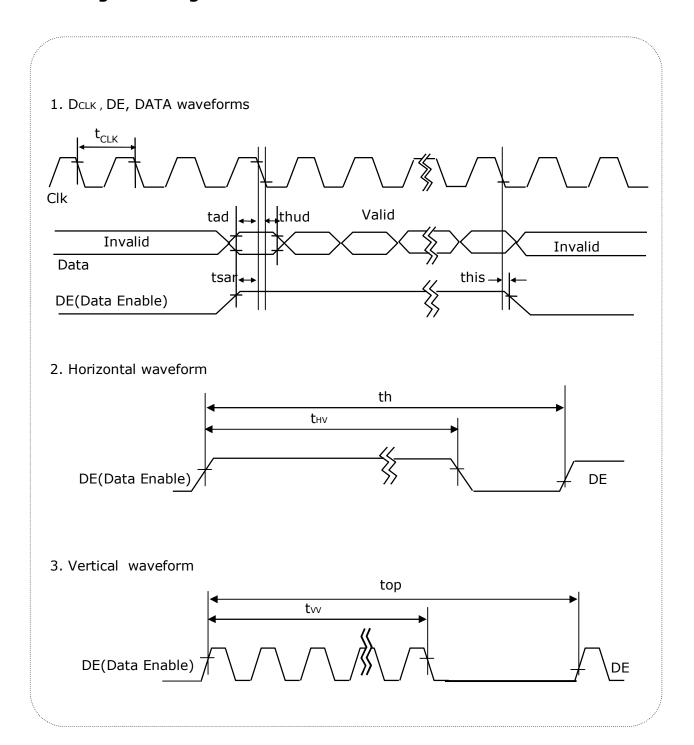
#### Note

- 1. DE Only mode operation. The input of Hsync & Vsync signal does not have an effect on LCD normal operation.
- 2. The performance of the electro-optical characteristics may be influenced by variance of the vertical refresh rates.
- 3. Horizontal period should be even.

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# 3-5. Signal timing waveforms





# 3-6. Color input data reference

The brightness of each primary color (red,green and blue) is based on the 8bit gray scale data input for the color; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

Table 7. Color data reference

|                |  | Input Color Data                |                                 |                                 |                            |                            |                                      |                                 |                                 |                                 |                            |                                 |                                 |                            |                                 |                                 |                                      |                                 |                            |                            |                            |                            |                            |                            |                                      |
|----------------|--|---------------------------------|---------------------------------|---------------------------------|----------------------------|----------------------------|--------------------------------------|---------------------------------|---------------------------------|---------------------------------|----------------------------|---------------------------------|---------------------------------|----------------------------|---------------------------------|---------------------------------|--------------------------------------|---------------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|----------------------------|--------------------------------------|
|                | Color  |                                 |                                 |                                 | Re                         | ed                         |                                      |                                 |                                 |                                 |                            |                                 | Gre                             | een                        |                                 |                                 |                                      |                                 |                            |                            | Bl                         | ue                         |                            |                            |                                      |
|                | Coloi  |                                 | SB                              |                                 |                            |                            |                                      | LS                              | _                               |                                 | SB                         |                                 |                                 |                            |                                 | LS                              | _                                    | _                               | SB                         |                            |                            |                            |                            | LS                         |                                      |
|                |  | R7                              | R6                              | R5                              | R4                         | R3                         | R2                                   | R1                              | R0                              | G7                              | G6                         | G5                              | G4                              | G3                         | G2                              | G1                              | G0                                   | В7                              | B6                         | B5                         | B4                         | ВЗ                         | B2                         | В1                         | B0                                   |
| Basic<br>Color | Black Red (255) Green (255) Blue (255) Cyan Magenta Yellow White             | 0<br>1<br>0<br>0<br>1<br>1<br>1 | 0<br>1<br>0<br>0<br>1<br>1<br>1 | 0<br>1<br>0<br>0<br>1<br>1<br>1 | 0<br>1<br>0<br>0<br>1<br>1 | 0<br>1<br>0<br>0<br>1<br>1 | 0<br>1<br>0<br>0<br>0<br>1<br>1      | 0<br>1<br>0<br>0<br>1<br>1      | 0<br>1<br>0<br>0<br>1<br>1      | 0<br>0<br>1<br>0<br>1<br>0<br>1 | 0<br>0<br>1<br>0<br>1<br>1 | 0<br>0<br>1<br>0<br>1<br>0<br>1 | 0<br>0<br>1<br>0<br>1<br>0<br>1 | 0<br>0<br>1<br>0<br>1<br>1 | 0<br>0<br>1<br>0<br>1<br>0<br>1 | 0<br>0<br>1<br>0<br>1<br>0<br>1 | 0<br>0<br>1<br>0<br>1<br>0<br>1      | 0<br>0<br>1<br>1<br>1<br>0<br>1 | 0<br>0<br>1<br>1<br>0<br>1 | 0<br>0<br>1<br>1<br>0<br>1 | 0<br>0<br>1<br>1<br>0<br>1 | 0<br>0<br>1<br>1<br>0<br>1 | 0<br>0<br>1<br>1<br>0<br>1 | 0<br>0<br>1<br>1<br>0<br>1 | 0<br>0<br>1<br>1<br>1<br>0           |
| Red            | Red(000) Dark Red(001) Red(002) Red(253) Red(254) Red(255) Bright            | 0<br>0<br>-<br>-<br>1<br>1      | 0<br>0<br>-<br>-<br>1<br>1      | 0<br>0<br>-<br>-<br>1<br>1      | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>0<br>-<br>-<br>1<br>1<br>1 | 0<br>0<br>1<br>-<br>0<br>1<br>1 | 0<br>1<br>0<br>-<br>1<br>0<br>1 | 000 000                         | 000 000                    | 0 0 0 - 0 0 0                   | 0 0 0 - 0 0 0                   | 000 000                    | 000 000                         | 0 0 0 - 0 0 0                   | 0 0 0 - 0 0 0                        | 0<br>0<br>0<br>-<br>0<br>0      | 000 000                    | 000 000                    | 000 000                    | 0 0 0 0 0 0                | 0 0 0 0 0 0                | 0 0 0 0 0 0                | 0<br>0<br>0<br>-<br>0<br>0           |
| Green          | Green(000) Dark Green(001) Green(002) Green(253) Green(254) Green(255)Bright | 000 000                         | 000 000                         | 000 000                         | 000 000                    | 000 000                    | 0<br>0<br>0<br>-<br>0<br>0           | 0 0 0 0 0 0                     | 000 000                         | 0<br>0<br>-<br>-<br>1<br>1      | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>-<br>-<br>1<br>1      | 0<br>0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>-<br>-<br>1<br>1      | 0<br>0<br>1<br>-<br>0<br>1<br>1 | 0<br>1<br>0<br>-<br>-<br>1<br>0<br>1 | 0<br>0<br>0<br>-<br>0<br>0      | 000 000                    | 000 000                    | 000 000                    | 000000                     | 0 0 0 - 0 0 0              | 000000                     | 0<br>0<br>0<br>-<br>-<br>0<br>0      |
| Blue           | Blue(000) Dark Blue(001) Blue(002) Blue(253) Blue(254) Blue(255) Bright      | 000 000                         | 000 000                         | 0 0 0 0 0 0                     | 0 0 0 - 0 0 0              | 0 0 0 - 0 0 0              | 0<br>0<br>-<br>-<br>0<br>0           | 0<br>0<br>-<br>-<br>0<br>0      | 0 0 0 0 0 0                     | 0 0 0 - 0 0 0                   | 0 0 0 0 0 0                | 0<br>0<br>-<br>-<br>0<br>0      | 0<br>0<br>-<br>-<br>0<br>0      | 0 0 0 0 0 0                | 0 0 0 0 0 0                     | 0<br>0<br>-<br>-<br>0<br>0      | 0<br>0<br>-<br>-<br>0<br>0           | 0<br>0<br>-<br>-<br>1<br>1      | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>0<br>-<br>-<br>1<br>1 | 0<br>1<br>-<br>0<br>1<br>1 | 0<br>1<br>0<br>-<br>-<br>1<br>0<br>1 |



### 3-7. Power sequence

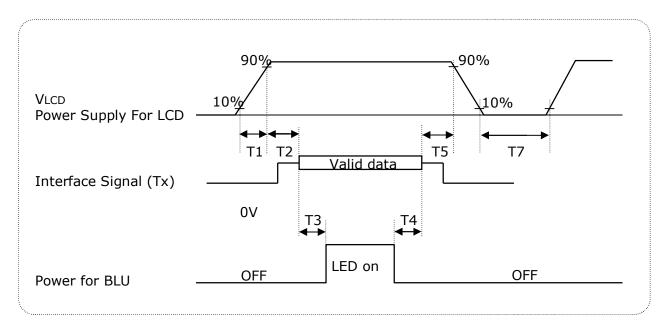


Table 8. Power sequence

| Darameter |      | Units |     |        |  |
|-----------|------|-------|-----|--------|--|
| Parameter | Min  | Тур   | Max | Offics |  |
| T1        | 0.5  | -     | 10  | ms     |  |
| T2        | 0.01 | -     | 50  | ms     |  |
| T3        | 200  | -     | -   | ms     |  |
| T4        | 200  | -     | -   | ms     |  |
| T5        | 0.01 | -     | 50  | ms     |  |
| T7        | 1    | -     | -   | S      |  |

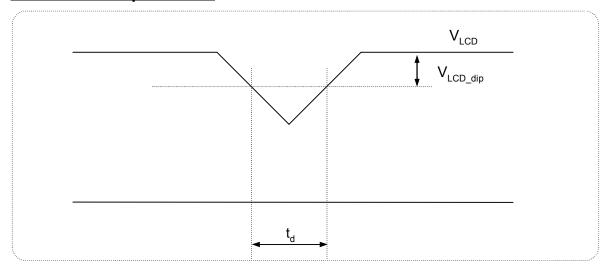
#### Notes:

- 1. Please  $V_{\text{LCD}}$  power on only after connecting interface cable to LCD.
- 2. Please avoid floating state of interface signal at invalid period.
- 3. When the interface signal is invalid, be sure to pull down the power supply for LCD  $\rm V_{LCD}$  to  $\rm 0V$ .
- 4. LED power must be turn on after power supply for LCD an interface signal are valid.



# 3-8. $V_{LCD}$ Power dip condition

### FIG. 6 Power dip condition



### Dip condition

$$V_{\text{LCD\_dip}} \, \leq \, V_{\text{LCD\_typ}} \, X \, \, 0.2, \quad t_d \! \leq \! 20 ms$$

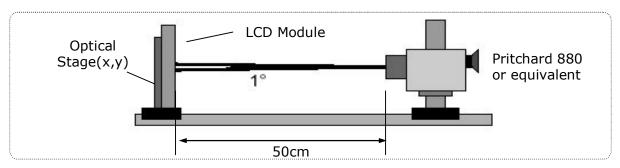


#### 4. Optical specification

Optical characteristics are determined after the unit has been 'ON' for 30 minutes in a dark environment at 25°C. The values specified are at an approximate distance 50cm from the LCD surface at a viewing angle of  $\Phi$  and  $\theta$  equal to 0°.

FIG. 7 presents additional information concerning the measurement equipment and method.

#### FIG. 7 Optical characteristic measurement equipment and method



**Table 9. Optical characteristics** 

Ta=  $25^{\circ}$ C,  $V_{LCD}$ =12.0V,  $f_{V}$ =60Hz,  $D_{CLK}$ =154MHz,  $I_{S}$ =120mA

| _  |              |                          |       | Values |       |                   |       |
|--|--------------|--------------------------|-------|--------|-------|-------------------|-------|
| Parame                                       | eter         | Symbol                   | Min   | Тур    | Max   | Units             | Notes |
| Contrast Ratio                               |              | CR                       | 700   | 1000   |       |                   | 1     |
| Surface Luminance, white                     |              | L <sub>WH</sub>          | 280   | 350    |       | cd/m <sup>2</sup> | 2     |
| Luminance Variation                          |              | $\delta_{\text{WHITE}}$  | 75    |        |       | %                 | 3     |
| Response Time                                | Gray to Gray | T <sub>GTG_AVR</sub>     | -     | 14     | 28    | ms                | 4     |
|  | RED          | Rx                       |       | 0.653  |       |                   |       |
|  |              | Ry                       | 1     | 0.332  |       |                   |       |
|  | GREEN        | Gx                       | 1     | 0.304  |       |                   |       |
| Color Coordinates<br>[CIE1931]<br>(By PR650) |              | Gy                       | Тур   | 0.633  | Тур   |                   |       |
|  | BLUE         | Bx                       | -0.03 | 0.150  | +0.03 |                   |       |
|  |              | Ву                       | 1     | 0.064  |       |                   |       |
|  | WHITE        | Wx                       | 1     | 0.313  |       |                   |       |
|  |              | Wy                       |       | 0.329  |       |                   |       |
| Color Shift                                  | Horizontal   | $\theta_{CST\_H}$        | -     | 100    | -     | Dograd            | 5     |
| (Avg. ∆u'v' < 0.02)                          | Vertical     | $\theta_{\text{CST\_V}}$ | -     | 140    | -     | Degree            | 5     |
| Viewing Angle (CR>                           | 10)          |                          |       |        |       |                   |       |
| 0  | Horizontal   | $\theta_{H}$             | 170   | 178    | -     | D                 | _     |
| General                                      | Vertical     | $\theta_{\sf V}$         | 170   | 178    | -     | Degree            | 6     |
| GSR @ 60dgree                                | Horizontal   | $\delta_{Gamma\_H}$      | -     | -      | 20    | %                 | 7     |
| (Gamma shift rate)                           | Vertical     | $\delta_{Gamma_{V}}$     | -     |        | 20    | 70                | /     |
| Gray Scale                                   |              |                          |       | 2.2    |       |                   | 8     |



Notes 1. Contrast Ratio(CR) is defined mathematically as: (By PR880)

 $Contrast\ Ratio = \frac{Surface\ Luminance\ with\ all\ white\ pixels}{Surface\ Luminance\ with\ all\ black\ pixels}$ 

It is measured at center point(Location P1)

- 2. Surface luminance(Lwh)is luminance value at Center 1 point(P1) across the LCD surface 50cm from the surface with all pixels displaying white. For more information see FIG 7. (By PR880)
- 3. The variation in surface luminance ,  $\delta$  WHITE is defined as : (By PR880)

$$\delta_{\textit{WHITE}} = \frac{\textit{Minimum}(L_{\textit{P1}}, L_{\textit{P2}}, \dots, L_{\textit{P9}})}{\textit{Maximum}(L_{\textit{P1}}, L_{\textit{P2}}, \dots, L_{\textit{P9}})} \times 100$$

Where L1 to L9 are the luminance with all pixels displaying white at 9 locations. For more information see FIG 8.

- 4. Gray to gray response time is the time required for the display to transition from gray to gray. For additional information see Table 10. (By RD80S)
- 5. Color shift is the angle at which the average color difference for all Macbeth is lower than 0.02. For more information see FIG 9. (By EZ Contrast)
  - Color difference (∆u'v')

$$u' = \frac{4x}{-2x + 12y + 3} \qquad v' = \frac{9y}{-2x + 12y + 3} \qquad \Delta u'v' = \sqrt{(u'_1 - u'_2)^2 + (v'_1 - v'_2)^2}$$

$$\frac{\sum_{i=1}^{24} (\Delta u^i v^i)i}{24}$$
 u'1, v'1 : u'v' value at viewing angle direction u'2, v'2 : u'v' value at front ( $\Theta$ =0) i : Macbeth chart number (Define 22 page)

- Pattern size: 25% Box size
- Viewing angle direction of color shift: Horizontal, Vertical
- 6. Viewing angle is the angle at which the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG 10. (By PR880)
- 7. GSR is the rate of gamma shift at up, down, left and right 60 degree viewing angle compare with center gamma. For more information see FIG 11 and FIG 12 (By EZ Contrast)
  - GSR ( $\delta_{Gamma}$ ) is defined as :

$$GSR = \left(1 - \frac{\text{View angle Gamma Value (Up, Down, Reft, Light 60 Degree})}{\text{Center Gamma Value (0 Degree)}}\right) \times 100$$



Notes 8. Gray scale specification

Gamma Value is approximately 2.2. For more information see Table 11.

Measuring point for surface luminance & measuring point for luminance variation.

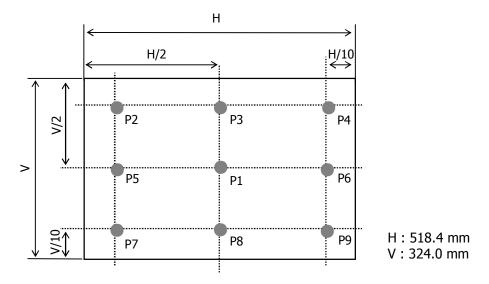


FIG. 8 Measure Point for Luminance

The gray to gray response time is defined as the following figure and shall be measured by switching the input signal for "Gray".

- Gray step: 5 step
- TGTG\_AVR is the total average time at rising time and falling time for "Gray To Gray".
- In case of the difference in measured values due to the difference of measuring device or program was found, correlated value will be used after discussions between both parties.

Table 10. Gray to gray response time table

| Cray to Cray | Gray to Gray |  |      | Rising Time |     |    |  |  |  |  |  |
|--------------|--------------|--|------|-------------|-----|----|--|--|--|--|--|
| Gray to Gray | Gray to Gray |  | G191 | G127        | G63 | G0 |  |  |  |  |  |
|              | G255         |  |      |             |     |    |  |  |  |  |  |
|              | G191         |  |      |             |     |    |  |  |  |  |  |
| Falling Time | G127         |  |      |             |     |    |  |  |  |  |  |
|              | G63          |  |      |             |     |    |  |  |  |  |  |
|              | G0           |  |      |             |     |    |  |  |  |  |  |



Color shift is defined as the following test pattern and color.

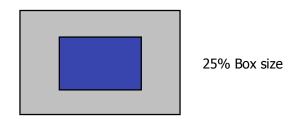


FIG. 9 Color Shift Test Pattern

Average RGB values in Bruce RGB for Macbeth Chart

|   | Dark skin | Light skin    | Blue sky     | Foliage   | Blue flower  | Bluish green  |
|---|-----------|---------------|--------------|-----------|--------------|---------------|
| R | 395       | 827           | 343          | 311       | 519          | 459           |
| G | 227       | 571           | 451          | 411       | 475          | 799           |
| В | 183       | 495           | 647          | 187       | 743          | 715           |
|   | Orange    | Purplish blue | Moderate red | Purple    | Yellow green | Orange yellow |
| R | 879       | 227           | 847          | 307       | 643          | 923           |
| G | 419       | 279           | 271          | 159       | 775          | 651           |
| В | 99        | 699           | 351          | 347       | 235          | 119           |
|   | Blue      | Green         | Red          | Yellow    | Magenta      | cyan          |
| R | 107       | 291           | 791          | 967       | 831          | 143           |
| G | 131       | 595           | 111          | 851       | 251          | 507           |
| В | 583       | 263           | 151          | 147       | 607          | 691           |
|   | White     | Neutral 8     | Neutral 6.5  | Neutral 5 | Neutral 3.5  | black         |
| R | 963       | 827           | 623          | 443       | 255          | 91            |
| G | 963       | 827           | 623          | 443       | 255          | 91            |
| В | 963       | 827           | 623          | 443       | 255          | 91            |



Dimension of viewing angle range.

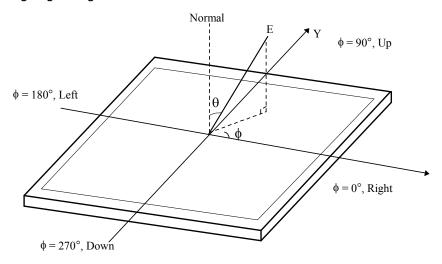
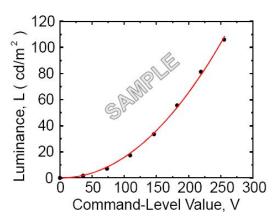


FIG. 10 Viewing angle



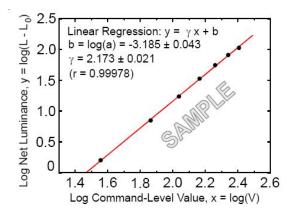


FIG. 11 Sample Luminance vs. gray scale (using a 256 bit gray scale)

$$L = aV^r + L_b$$

FIG. 12 Sample Log-log plot of luminance vs. gray scale

$$\log(L - L_b) = r \log(V) + \log(a)$$

Here the Parameter  $\alpha$  and  $\gamma$  relate the signal level V to the luminance L. The GAMMA we calculate from the log-log representation (FIG. 11)



**Table 11. Gray Scale Specification** 

| Gray Level | Relative Luminance [%] (Typ.) |
|------------|-------------------------------|
| LO         | 0.10                          |
| L15        | 0.30                          |
| L31        | 1.08                          |
| L47        | 2.50                          |
| L63        | 4.72                          |
| L79        | 7.70                          |
| L95        | 11.49                         |
| L111       | 16.20                         |
| L127       | 21.66                         |
| L143       | 28.20                         |
| L159       | 35.45                         |
| L175       | 43.8                          |
| L191       | 53.0                          |
| L207       | 63.3                          |
| L223       | 74.48                         |
| L239       | 86.8                          |
| L255       | 100                           |



#### 5. Mechanical characteristics

The contents provide general mechanical characteristics. In addition the figures in the next page are detailed mechanical drawing of the LCD.

**Table 12. Mechanical characteristics** 

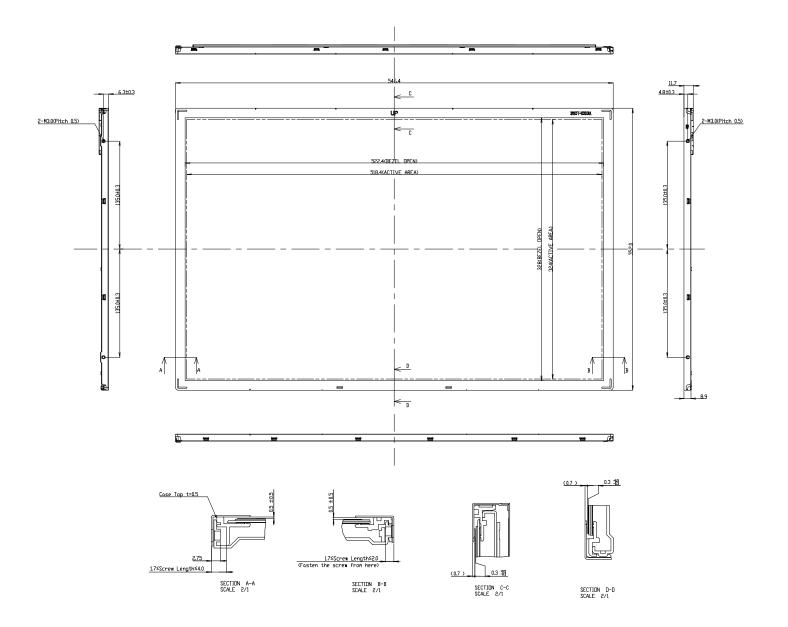
|                     | Horizontal   | 546.4mm |  |  |  |
|---------------------|--|---------|--|--|--|
| Outline dimension   | Vertical   | 352.0mm |  |  |  |
|                     | Depth  | 11.7 mm |  |  |  |
| Bezel area          | Horizontal   | 522.4mm |  |  |  |
| Dezei alea          | Vertical   | 328.0mm |  |  |  |
| Active display area | Horizontal   | 518.4mm |  |  |  |
| Active display area | Vertical   | 324.0mm |  |  |  |
| Weight              | 2620g (Typ.), 2750g(Max)                                     |         |  |  |  |
| Surface treatment   | Hard coating(3H) Anti-Glare treatment of the front polarizer |         |  |  |  |

Notes: Please refer to a mechanic drawing in terms of tolerance at the next page.

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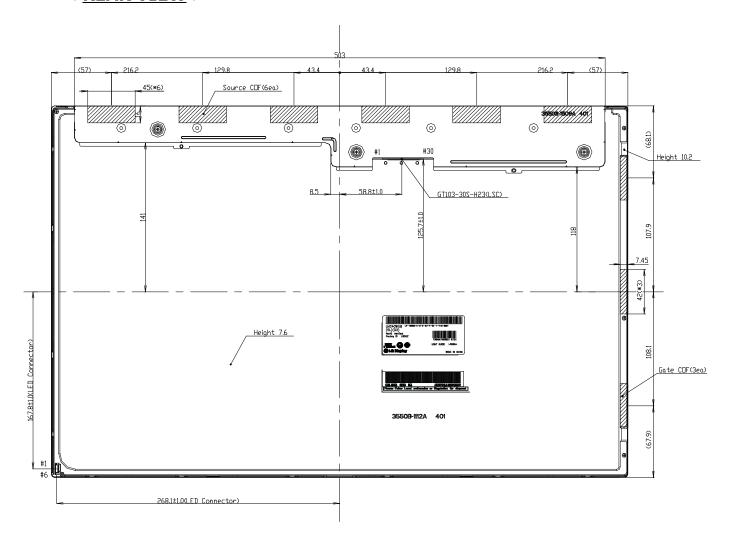


# < FRONT VIEW >





### < REAR VIEW >



NDTES
1. I/F Connector Specification
- GT103-30S-H23(LSC)
2. LED Connector Specification
- JST, SM06B-SHJH(HF)
3. Torque of user hole i 3.0~4.0 kgf-cm
4. Tilt and partial disposition tolerance of display area as following
(1) Y-Direction: IC-DI ≤ 1.4
(2) X-Direction: UC-DI ≤ 1.4

Rezel open

Active area

5. Unspecified tolerances to be  $\pm 0.5$  6. The CDF area is weak  $\,$  & sensitive, so, Please don't press the CDF area



# 6. Reliability

#### **Table 13. Environment test conditions**

| No | Test Item                                   | Condition   |  |  |  |  |  |
|----|---|---|--|--|--|--|--|
| 1  | High temperature storage test               | Ta= 60°C 240h   |  |  |  |  |  |
| 2  | Low temperature storage test                | Ta= -20°C 240h  |  |  |  |  |  |
| 3  | High temperature operation test             | Ta= 50°C 50%RH 240h   |  |  |  |  |  |
| 4  | Low temperature operation test              | Ta= 0°C 240h  |  |  |  |  |  |
| 5  | Vibration test (non-operating)              | Wave form : random Vibration level : 1.0G RMS Bandwidth : 10-300Hz Duration : X,Y,Z, 10 min One time each direction |  |  |  |  |  |
| 6  | Shock test (non-operating)                  | Shock level : 100G Waveform : half sine wave, 2ms Direction : $\pm$ X, $\pm$ Y, $\pm$ Z One time each direction     |  |  |  |  |  |
| 7  | Altitude<br>operating<br>storage / shipment | 0 - 16,400 feet (5000m)<br>0 - 40,000 feet (12192m)   |  |  |  |  |  |

 $\{$  Result evaluation criteria  $\}$  There should be no change which might affect the practical display function when the display quality test is conducted under normal operating condition.

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#### 7. International standards

#### 7-1. Safety

- a) UL 60950-1, Underwriters Laboratories Inc.
  Information Technology Equipment Safety Part 1 : General Requirements.
- b) CAN/CSA C22.2 No.60950-1-07, Canadian Standards Association.
  Information Technology Equipment Safety Part 1: General Requirements.
- c) EN 60950-1, European Committee for Electrotechnical Standardization (CENELEC). Information Technology Equipment Safety Part 1 : General Requirements.
- d) IEC 60950-1, The International Electrotechnical Commission (IEC). Information Technology Equipment Safety Part 1 : General Requirements. (Including report of IEC60825-1:2001 clause 8 and clause 9)

#### **Notes**

1. Laser (LED Backlight) Information

Class 1M LED Product IEC60825-1 : 2001 Embedded LED Power (Class1M)

#### 2. Caution

: LED inside.

Class 1M laser (LEDs) radiation when open. Do not open while operating.

#### 7-2. EMC

a) ANSI C63.4 "American National Standard for Methods of Measurement of Radio-Noise Emissions from Low-Voltage Electrical and Electronic Equipment in the Range of 9 kHz to 40 GHz."

American National Standards Institute (ANSI), 2003.

- b) CISPR 22 "Information technology equipment Radio disturbance characteristics Limit and methods of measurement." International Special Committee on Radio Interference (CISPR), 2005.
- c) CISPR 13 "Sound and television broadcast receivers and associated equipment Radio disturbance
  - characteristics Limits and method of measurement." International Special Committee on Radio Interference (CISPR), 2006.

#### 7-3. Environment

 a) RoHS, Directive 2002/95/EC of the European Parliament and of the council of 27 January 2003



## 8. Packing

# 8-1. Designation of lot mark

a) Lot mark

| Α | В | С | D | Е | F | G | Н | I | J | К   | L | М   |
|---|---|---|---|---|---|---|---|---|---|-----|---|-----|
|   |   |   |   |   |   |   |   |   |   | 1 1 |   | 1 1 |

A,B,C : Size (Inch) D : Year

E: Month  $F \sim M$ : Serial No.

#### Note:

#### 1. Year

| Year | 2011 | 2012 | 2013 | 2014 | 2015 | 2016 | 2017 | 2018 | 2019 | 2020 |
|------|------|------|------|------|------|------|------|------|------|------|
| Mark | Α    | В    | С    | D    | Е    | F    | G    | Н    | J    | K    |

#### 2. Month

| Month | Jan | Feb | Mar | Apr | May | Jun | Jul | Aug | Sep | Oct | Nov | Dec |
|-------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Mark  | 1   | 2   | 3   | 4   | 5   | 6   | 7   | 8   | 9   | Α   | В   | С   |

#### b) Location of lot mark

Serial No. is printed on the label. The label is attached to the backside of the LCD module. This is subject to change without prior notice.

# 8-2. Packing form

a) Package quantity in one box: 10 pcs

b) Box size: 408 mm X 355 mm X 600mm

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#### 9. Precautions

Please pay attention to the followings when you use this TFT LCD module.

### 9-1. Mounting Precautions

- (1) You must mount a module using holes arranged in four corners or four sides.
- (2) You should consider the mounting structure so that uneven force (ex. Twisted stress) is not applied to the Module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
- (3) Please attach the surface transparent protective plate to the surface in order to protect the polarizer. Transparent protective plate should have sufficient strength in order to the resist external force.
- (4) You should adopt radiation structure to satisfy the temperature specification.
- (5) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
- (6) Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment. Do not touch the surface of polarizer for bare hand or greasy cloth. (Some cosmetics are detrimental to the polarizer.)
- (7) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- (8) Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer causes deformations and color fading.
- (9) Do not open the case because inside circuits do not have sufficient strength.
- 10) As The IPS panel is sensitive & slim, please recommend the metal frame of the system supports the panel by the double side-mount.

### 9-2. Operating precautions

- (1) The spike noise causes the miss-operation of circuits. It should be lower than following voltage :  $V=\pm 200 mV$  (Over and under shoot voltage)
- (2) Response time depends on the temperature.(In lower temperature, it becomes longer.)
- (3) Brightness depends on the temperature. (In higher temperature, it becomes lower.)
  And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
- (4) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- (5) When fixed patterns are displayed for a long time, remnant image is likely to occur.
- (6) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimized the interference.
- (7) Please do not give any mechanical and/or acoustical impact to LCM. Otherwise, LCM can not be operated its full characteristics perfectly.
- (8) A screw which is fastened up the steels should be a machine screw (if not, it causes metal foreign material and deal LCM a fatal blow)
- (9) Please do not set LCD on its edge.
- (10) When LCMs are used for public display defects such as Yogure, image sticking can not be guarantee.
- (11) LCMs cannot support "Interlaced Scan Method"

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### 9-3. Electrostatic discharge control

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

### 9-4. Precautions for strong light exposure

Strong light exposure causes degradation of polarizer and color filter.

#### 9-5. Storage

When storing modules as spares for a long time, the following precautions are necessary.

- (1) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- (2) The polarizer surface should not come in contact with any other object.

  It is recommended that they be stored in the container in which they were shipped.

#### 9-6. Handling precautions for protection film

- (1) The protection film is attached to the bezel with a small masking tape.

  When the protection film is peeled off, static electricity is generated between the film and polarizer. This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- (2) When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the bezel after the protection film is peeled off.
- (3) You can remove the glue easily. When the glue remains on the bezel surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.

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