

Doc. Number:

- □ Tentative Specification
- □ Preliminary Specification
- Approval Specification

MODEL NO.: N133IGE SUFFIX: L43

| Customer: Apple | |
|---|------------------------|
| APPROVED BY | SIGNATURE |
| Name / Title Note | |
| Please return 1 copy for your signature and comments. | confirmation with your |

| Approved By | Checked By | Prepared By |
|-------------|--------------|-------------|
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REVISION HISTORY

| Version | Date | Page | Description |
|---------|--------------|------|---|
| 0.0 | July.1, 2011 | All | Spec Ver.0.0 was first issued. |
| 1.0 | July.4, 2011 | 29 | Modify 2D drawing. |
| 2.0 | Aug.11, 2011 | 23 | Modify packing structure. |
| 3.0 | Aug.22, 2011 | All | Approval Specification was first issued |
| | | | |
| | | | |
| | | | |

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1. GENERAL DESCRIPTION

1.1 OVERVIEW

N133IGE – L43 is a 13.3" TFT Liquid Crystal Display module with LED Backlight unit and 30 pins LVDS interface. This module supports 1280 x 800 WXGA mode and can display 262,144 colors. The optimum viewing angle is at 6 o'clock direction. The converter module for Backlight is not built in.

1.2 GENERAL SPECIFICATIONS

| Item | Specification | Unit | Note |
|-------------------|--|--------|------|
| Screen Size | 13.3 diagonal | | |
| Driver Element | a-si TFT active matrix | - | - |
| Pixel Number | 1280 x R.G.B. x 800 | pixel | - |
| Pixel Pitch | 0.2235 (H) x 0.2235 (V) | mm | - |
| Pixel Arrangement | RGB vertical stripe | - | - |
| Display Colors | 262,144 | color | - |
| Transmissive Mode | Normally white | - | - |
| Surface Treatment | Glare, APCF, 3H | - | - |
| Luminance, White | 330 | Cd/m2 | |
| Power Consumption | Total 4.61 W (Max.) @ cell 0.86W (Max.), BL 3.75 W | (Max.) | (1) |

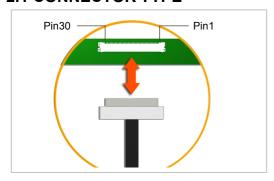
Note (1) The specified power consumption (with converter efficiency) is under the conditions at VCCS = 3.3 V, fv = 60 Hz, LED_VCCS = Typ, fPWM = 200 Hz, Duty=100% and Ta = $25 \pm 2 \,^{\circ}\text{C}$, whereas mosaic pattern is displayed.

2. MECHANICAL SPECIFICATIONS

| | Item | Min. | Тур. | Max. | Unit | Note |
|-------------|----------------|--------|--------|--------|------|------|
| Module Size | Horizontal (H) | 296.85 | 297.15 | 297.45 | mm | |
| | Vertical (V) | 202.8 | 203.2 | 203.6 | mm | (1) |
| | Thickness (T) | 3.15 | 3.45 | 3.75 | mm | |
| Damal Area | Horizontal | - | - | - | mm | |
| Bezel Area | Vertical | - | - | - | mm | |
| Active Area | Horizontal | - | 286.08 | - | mm | |
| Active Area | Vertical | - | 178.8 | - | mm | |
| V | Veight | | | 310 | g | |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

2.1 CONNECTOR TYPE



Please refer Appendix Outline Drawing for detail design.

Connector Part No.: 20474-030E-12(I-PEX) or equivalent

User's connector Part No: 20472-030T-10(I-PEX) or equivalent



3. ABSOLUTE MAXIMUM RATINGS

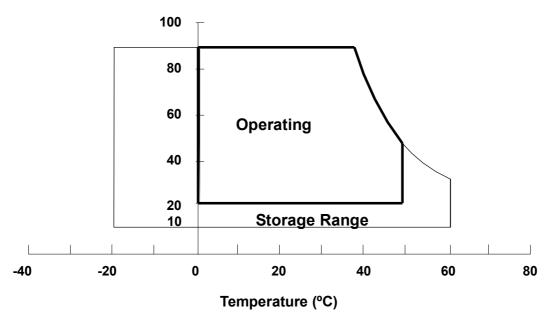
3.1 ABSOLUTE RATINGS OF ENVIRONMENT

| Item | Symbol | Va | lue | Unit | Note | |
|-------------------------------|-----------------|------|------|-------|----------|--|
| item | Syllibol | Min. | Max. | Offit | Note | |
| Storage Temperature | T _{ST} | -20 | +60 | °C | (1) | |
| Operating Ambient Temperature | T _{OP} | 0 | +50 | °C | (1), (2) | |

- Note (1) (a) 90 %RH Max. (Ta <= 40 °C).
 - (b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).
 - (c) No condensation.

Note (2) The temperature of panel surface should be 0 °C min. and 60 °C max.





3.2 ELECTRICAL ABSOLUTE RATINGS

3.2.1 TFT LCD MODULE

| Item | Symbol | Va | lue | Unit | Note | |
|----------------------|-----------------|------|----------|------|-------|--|
| item | Cymbol | Min. | Max. | Onic | 14010 | |
| Power Supply Voltage | VCCS | -0.3 | +4.0 | ٧ | (1) | |
| Logic Input Voltage | V _{IN} | -0.3 | VCCS+0.3 | V | (1) | |

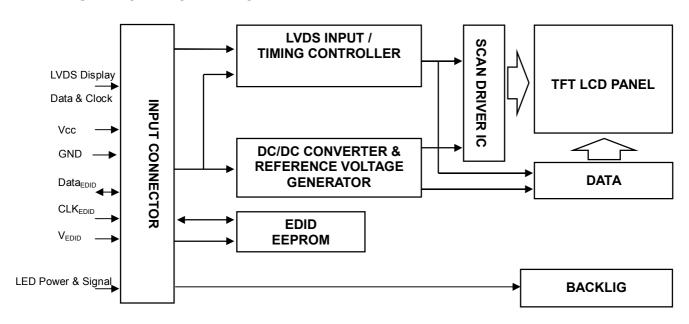
Note (1) Stresses beyond those listed in above "ELECTRICAL ABSOLUTE RATINGS" may cause permanent damage to the device. Normal operation should be restricted to the conditions described in "ELECTRICAL CHARACTERISTICS".

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4. ELECTRICAL SPECIFICATIONS

4.1 FUNCTION BLOCK DIAGRAM



4.2. INTERFACE CONNECTIONS

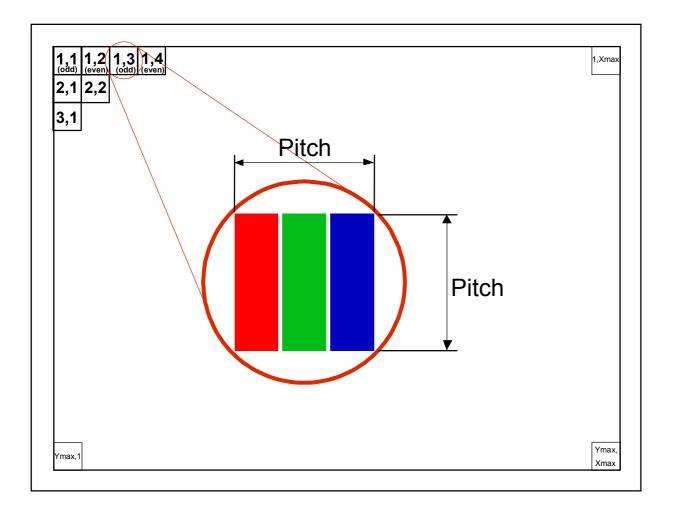
PIN ASSIGNMENT

| Pin | Symbol | Description | Polarity | Remark |
|-----|----------------------|-------------------------------|----------|-------------------------|
| 1 | Vss | Ground | | |
| 2 | Vcc | Power Supply +3.3 V (typical) | | |
| 3 | Vcc | Power Supply +3.3 V (typical) | | |
| 4 | V_{EDID} | DDC 3.3V Power | | DDC 3.3V Power |
| 5 | NC | No connect | | |
| 6 | CLK _{EDID} | DDC Clock | | DDC Clock |
| 7 | DATA _{EDID} | DDC Data | | DDC Data |
| 8 | Rxin0- | LVDS Differential Data Input | Negative | R0~R5,G0 |
| 9 | Rxin0+ | LVDS Differential Data Input | Positive | - |
| 10 | Vss | Ground | | |
| 11 | Rxin1- | LVDS Differential Data Input | Negative | G1~G5, B0, B1 |
| 12 | Rxin1+ | LVDS Differential Data Input | Positive | - |
| 13 | Vss | Ground | | |
| 14 | Rxin2- | LVDS Differential Data Input | Negative | B2~B5, DE, Hsync, Vsync |
| 15 | Rxin2+ | LVDS Differential Data Input | Positive | |
| 16 | Vss | Ground | | |
| 17 | CLK- | LVDS Clock Data Input | Negative | LVDS Level Clock |
| 18 | CLK+ | LVDS Clock Data Input | Positive | LVD3 Level Clock |
| 19 | Vss | Ground | | |
| 20 | Vss | Ground | | |
| 21 | Vdc(1&2&3) | LED Annold (Positive) | | |
| 22 | Vdc(4&5&6) | LED Annold (Positive) | | |
| 23 | NC | No connect | | |
| 24 | Vdc1 | LED Cathode (Negative) | | |
| 25 | Vdc2 | LED Cathode (Negative) | | _ |
| 26 | Vdc3 | LED Cathode (Negative) | | |



| 27 | Vdc4 | LED Cathode (Negative) | |
|----|------|------------------------|--|
| 28 | Vdc5 | LED Cathode (Negative) | |
| 29 | Vdc6 | LED Cathode (Negative) | |
| 30 | Vss | Ground | |

Note (1) The first pixel is odd as shown in the following figure.





4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD ELETRONICS SPECIFICATION

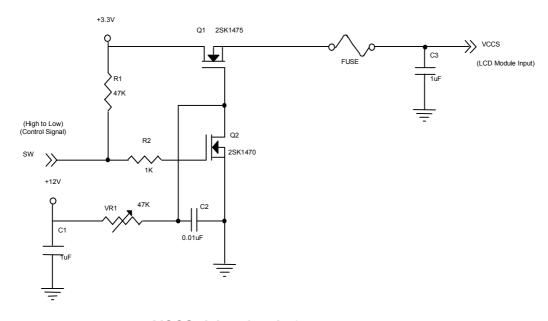
| Parameter | | Symbol | Value | | | Unit | Note |
|----------------------|-------|-------------------|-------|------|------|-------|---------|
| | | | Min. | Тур. | Max. | Offic | Note |
| Power Supply Voltage | | VCCS | 3.0 | 3.3 | 3.6 | V | (1)- |
| Ripple Voltage | | V_{RP} | - | 50 | - | mV | (1)- |
| Inrush Current | | I _{RUSH} | - | - | 1.5 | Α | (1),(2) |
| Mosaic Mosaic | | loo | - | 230 | 260 | mA | (3)a |
| Power Supply Current | Black | lcc | - | 250 | 280 | mA | (3)b |

Note (1) The ambient temperature is $Ta = 25 \pm 2$ °C.

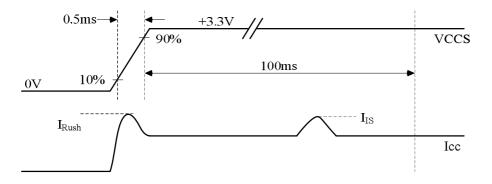
Note (2) I_{RUSH}: the maximum current when VCCS is rising

 I_{IS} : the maximum current of the first 100ms after power-on

Measurement Conditions: Shown as the following figure. Test pattern: black.



VCCS rising time is 0.5ms

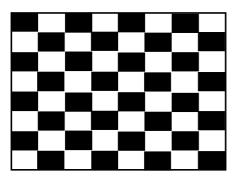


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Note (3) The specified power supply current is under the conditions at VCCS = 3.3 V, Ta = 25 \pm 2 °C, DC Current and f_v = 60 Hz, whereas a power dissipation check pattern below is displayed.

a. Mosaic Pattern



Active Area

b. Black Pattern



Active Area

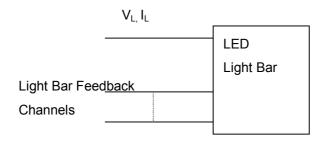


4.3.2 BACKLIGHT UNIT

Ta = 25 ± 2 °C

| Doromotor | Cymahal | Value | | | Lloit | Note |
|---------------------------------------|---------|-------|------|------|-------|------------------|
| Parameter | Symbol | Min. | Тур. | Max. | Unit | Note |
| LED Light Bar Power Supply Voltage | VL | 25.2 | 26.1 | 27 | V | (1),(2) (Duty |
| LED Light Bar Power Supply Current | lL | 125 | 132 | 139 | mA | 100%) |
| Power Consumption | PL | 3.15 | 3.45 | 3.75 | W | (3), (Duty 100%) |
| LED Life Time | L_BL | 12000 | | | Hrs | (4) |

Note (1) LED current is measured by utilizing a high frequency current meter as shown below:



Note (2) For better LED light bar driving quality, it is recommended to utilize the adaptive boost converter with current balancing function to drive LED light-bar.

Note (3) $P_L = I_L \times V_L$ (Without LED converter transfer efficiency)

Note (4) The lifetime of LED is defined as the time when it continues to operate under the conditions at Ta = 25 ± 2 °C and I_L = 23 mA(Per EA) until the brightness becomes $\leq 50\%$ of its original value.

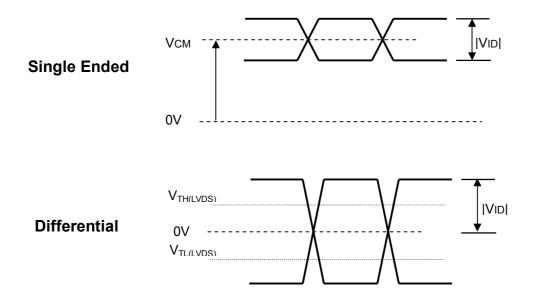
4.4 LVDS INPUT SIGNAL TIMING SPECIFICATIONS

4.4.1 LVDS DC SPECIFICATIONS

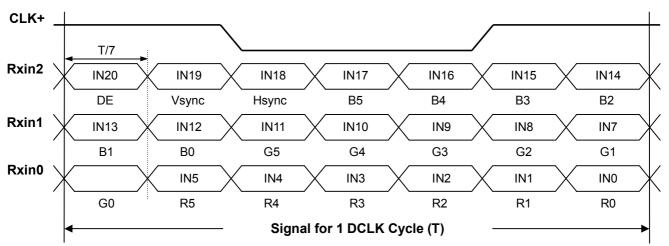
| Parameter | Symbol | | Value | Unit | Note | |
|--|-----------------------|-------|-------|-------|------|-------------------------------|
| | , | Min. | Тур. | Max. | | |
| LVDS Differential Input High Threshold | $V_{\text{TH(LVDS)}}$ | - | - | +100 | mV | (1), V _{CM} =1.2V |
| LVDS Differential Input Low Threshold | $V_{TL(LVDS)}$ | -100 | - | - | mV | (1) V _{CM} =1.2V |
| LVDS Common Mode Voltage | V_{CM} | 1.125 | - | 1.375 | V | (1) |
| LVDS Differential Input Voltage | $ V_{ID} $ | 100 | - | 600 | mV | (1) |
| LVDS Terminating Resistor | R_T | - | 100 | - | Ohm | _ |

Note (1) The parameters of LVDS signals are defined as the following figures.





4.4.2 LVDS DATA FORMAT



4.4.3 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input the brighter the color. The table below provides the assignment of color versus data input.

| | | | | | | | | | [| Data | Sign | al | | | | | | | |
|--------|---------|----|----|----|----|----|----|----|-------|------|------|----|----|----|----|----|----|----|----|
| | Color | | | Re | ed | | | | Green | | | | | | Bl | ue | | | |
| | | R5 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B5 | B4 | В3 | B2 | B1 | B0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| Colors | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

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| | Red(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|-------|---------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | Red(1) | 0 | 0 | Ō | 0 | Ō | 1 | 0 | Ō | 0 | 0 | Ō | 0 | 0 | Ō | 0 | Ō | Ō | 0 |
| Gray | Red(2) | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Scale | | · | · | | · | : | | · | · | | · | | | | | | | | · |
| Of | | | | | | : | | | | | | | | | | : | : | | |
| Red | Red(61) | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1.00 | Red(62) | 1 | 1 | 1 | 1 | 1 | 0 | 0 | Ö | 0 | 0 | 0 | 0 | Ö | 0 | 0 | Ô | 0 | 0 |
| | Red(63) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | Ō | 0 | 0 | Ō | 0 | 0 | Ō | 0 | Ō | Ō | 0 |
| | Green(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray | Green(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Scale | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Of | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Green | Green(61) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(62) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(63) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| Gray | Blue(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Scale | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Of | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Blue | Blue(61) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
| | Blue(62) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue(63) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |

Note (1) 0: Low Level Voltage, 1: High Level Voltage



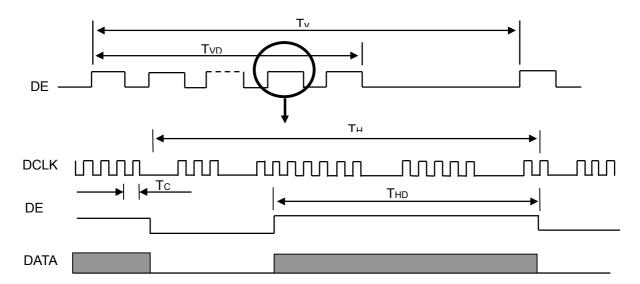
4.5 DISPLAY TIMING SPECIFICATIONS

The input signal timing specifications are shown as the following table and timing diagram.

| Signal | Item | Symbol | Min. | Тур. | Max. | Unit | Note |
|--------|-----------------------------------|--------|--------|------|--------|------|------|
| DCLK | Frequency | 1/Tc | 50 | 71 | 80 | MHz | - |
| | Vertical Total Time | TV | 803 | 823 | 1028 | TH | - |
| | Vertical Active Display Period | TVD | 800 | 800 | 800 | TH | - |
| DE | Vertical Active Blanking Period | TVB | TV-TVD | 23 | TV-TVD | TH | - |
| DE | Horizontal Total Time | TH | 1362 | 1440 | 1800 | Тс | - |
| | Horizontal Active Display Period | THD | 1280 | 1280 | 1280 | Тс | - |
| | Horizontal Active Blanking Period | THB | TH-THD | 160 | TH-THD | Tc | - |

Note (1) Because this module is operated by DE only mode, Hsync and Vsync are ignored.

INPUT SIGNAL TIMING DIAGRAM

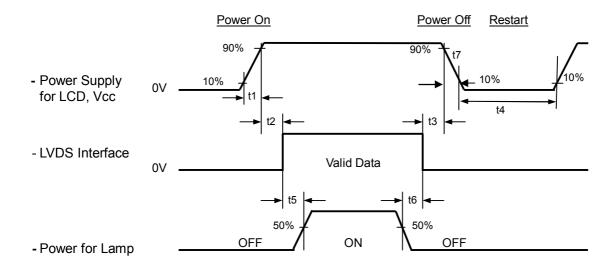




4.6 POWER ON/OFF SEQUENCE

The power sequence specifications are shown as the following table and diagram.

| Symbol | | Value | | Unit | Note |
|--------|------|-------|------|-------|------|
| Symbol | Min. | Тур. | Max. | Offic | Note |
| t1 | 0.5 | - | 10 | ms | |
| t2 | 0 | - | 50 | ms | |
| t3 | 0 | - | 50 | ms | |
| t4 | 500 | - | - | ms | |
| t5 | 200 | - | - | ms | |
| t6 | 200 | - | - | ms | |



- Note (1) Please follow the power on/off sequence described above. Otherwise, the LCD module might be damaged.
- Note (2) Please avoid floating state of interface signal at invalid period. When the interface signal is invalid, be sure to pull down the power supply of LCD Vcc to 0 V.
- Note (3) The Backlight converter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight converter power must be turned off before the power supply for the logic and the interface signal is invalid.
- Note (4) Sometimes some slight noise shows when LCD is turned off (even backlight is already off). To avoid this phenomenon, we suggest that the Vcc falling time is better to follow $5 \le t7 \le 300$ ms.



5. OPTICAL CHARACTERISTICS

5.1 TEST CONDITIONS

| Item | Symbol | Value | Unit |
|-----------------------------|------------------------|--------------------------|------------------|
| Ambient Temperature | Та | 25±2 | °C |
| Ambient Humidity | На | 50±10 | %RH |
| Supply Voltage | V_{CC} | 3.3 | V |
| Input Signal | According to typical v | alue in "3. ELECTRICAL (| CHARACTERISTICS" |
| LED Light Bar Input Current | Ι _L | 132 | mA |

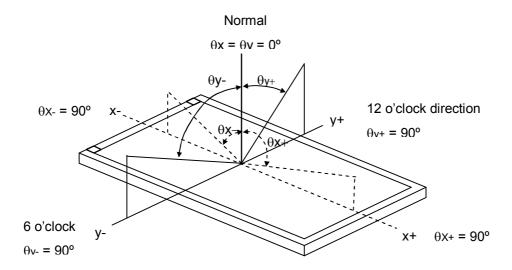
The measurement methods of optical characteristics are shown in Section 5.2. The following items should be measured under the test conditions described in Section 5.1 and stable environment shown in Note (5).

5.2 OPTICAL SPECIFICATIONS

| Item | 1 | Symbol | Condition | Min. | Тур. | Max. | Unit | Note | |
|------------------|---------------|------------------|--|-------|-------|--------|-------------------|-----------|--|
| Contrast Ratio | | CR | | 500 | 700 | | - | (2), (5) | |
| Response Time | | T_R | | - | 3 | 8 | ms | (3) | |
| Response fille | | T_{F} | | - | 7 | 12 | ms | (3) | |
| Center Luminan | ce of White | L_{ct} | | 316 | 347 | | cd/m ² | (4), (5) | |
| Luminance Unifo | ormity | U | | 50 | | | % | (5), (8) | |
| | Red | Rx | | 0.615 | 0.640 | 0.665 | - | | |
| | Reu | Ry | | 0.310 | 0.335 | 0.360 | - | | |
| | Green | Gx | 0 00 0 00 | 0.290 | 0.315 | 0.340 | - | | |
| Color | Green | Gy | $\theta_X = 0^\circ, \ \theta_Y = 0^\circ$ | 0.590 | 0.615 | 0.640 | - | (5) | |
| Chromaticity | Blue | Bx | Viewing Normal Angle | 0.125 | 0.150 | 0.175 | - | | |
| - | | Ву | Angle | 0.035 | 0.060 | 0.085 | - | | |
| | White | Wx | | 0.297 | 0.313 | 0.329 | - | | |
| | | Wy | | 0.313 | 0.329 | 0.345 | - | | |
| Cross-talk | | D _{SHA} | | - | - | 2 | % | (5), (6) | |
| Color Difference | w.r.t. center | | | - | - | 0.003 | - | (5), (9) | |
| Color Difference | over panel | | | - | - | 0.005 | - | (5), (10) | |
| Color Difference | worst neighbo | or | | - | - | 0.0025 | - | (5), (11) | |
| | 11 | θ_{x} + | | 65 | 70 | | | | |
| Viouing Angle | Horizontal | θ_{x} - | OD: 40 | 65 | 70 | | Dog | (1) | |
| Viewing Angle | Vertical | θ _Y + | CR≥10 | 50 | 55 | | Deg. | (1) | |
| | Vertical | θ _Y - | | 50 | 55 | | | | |

Note (1) Definition of Viewing Angle (θx , θy):





Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

Contrast Ratio (CR) = L63 / L0

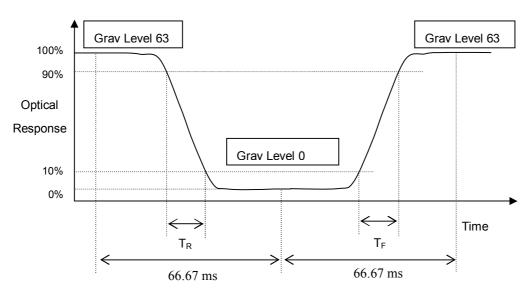
L63: Luminance of gray level 63

L 0: Luminance of gray level 0

CR = CR(1)

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (7).

Note (3) Definition of Response Time (T_R, T_F):



Note (4) Definition of Center Luminance of White (Lct):

Measure the luminance of gray level 63 at center points

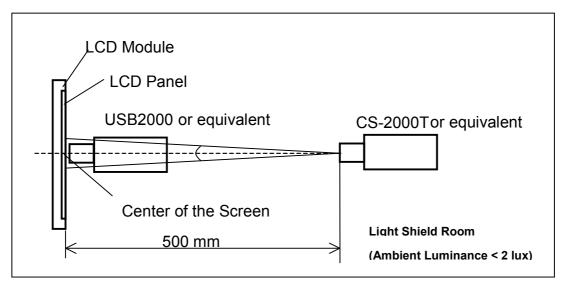
 $L_{ct} = L(1)$

L (x) is corresponding to the luminance of the point X at Figure in Note (7).



Note (5) Measurement Setup:

The LCD module should be stabilized at given temperature for 15 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 15 minutes in a windless room.

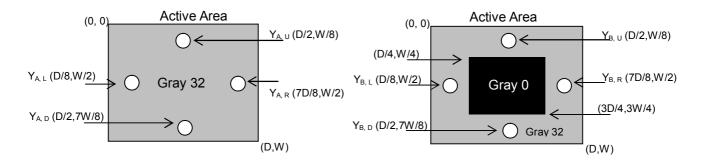


Note (6) Definition of Cross-talk (D_{SHA}) $D_{SHA} = | Y_B - Y_A | / Y_A \times 100$ (%)

Where:

 Y_A = Luminance of measured location without gray level 0 pattern (cd/m²)

Y_B = Luminance of measured location with gray level 0 pattern (cd/m²)

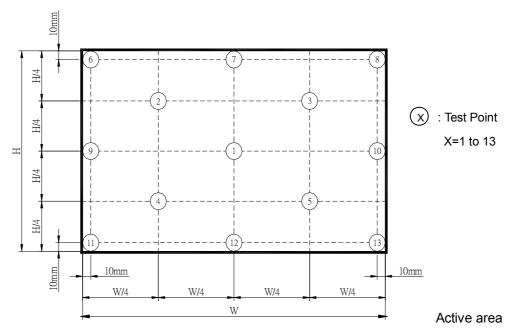




Note (7) Definition of White Variation (δW):

Measure the luminance of gray level 63 at 5 points

 $\delta W_{5p} = \{Minimum [L (1) \sim L (5)] / Maximum [L (1) \sim L (5)]\}*100\%$

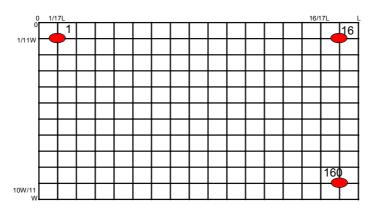


Note (8) Definition of Luminance Uniformity(U)

U = Lmin/Lmax

Where:

Lmax = max {Luminance values at 160 points}, Lmin = min {Luminance values at 160 points}



Note (9) Definition of Color Difference with respect to the center

Center color coordinate is defined as the Average of points of 72, 73, 88, 89. where is corresponding to the measured point in Note (8) Color Difference = $[(u'_x - u'_c)^2 + (v'_x - v'_c)^2]^{1/2}$

Where x is any point in Note (8), c is the center point.

Note (10) Definition of Color Difference over the panel

Color Difference between any two measured points over the 160 points = $[(u'_x - u'_y)^2 + (v'_x - v'_y)^2]^{1/2}$

Where x, y is any two points in Note (8)

Note (11) Definition of Color Difference between two neighbor



Color Difference between any two neighboring points on the panel = $[(u'_x - u'_y)^2 + (v'_x - v'_y)^2]^{1/2}$ Where x , y is any two neighbor points in Note (8)

Note (12) The listed optical specifications refer to the initial value of manufacture, but the condition of the specifications after long-term operation will not be warranted.

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6. RELIABILITY TEST ITEM

| Test Item | Test Condition | Note |
|---|--|---------|
| High Temperature Storage Test | 60°C, 240 hours | |
| Low Temperature Storage Test | -20°C, 240 hours | |
| Thermal Shock Storage Test | -20°C, 0.5hour←→60°C, 0.5hour; 100cycles, 1hour/cycle | |
| High Temperature Operation Test | 50°C, 240 hours | (1) (2) |
| Low Temperature Operation Test | 0°C, 240 hours | |
| High Temperature & High Humidity Operation Test | 50°C, RH 80%, 240hours | |
| ESD Test (Operation) | 150pF, 330Ω, 1sec/cycle Condition 1 : Contact Discharge, ±8KV Condition 2 : Air Discharge, ±15KV | (1) |
| Shock (Non-Operating) | 220G, 2ms, half sine wave,1 time for each direction of ±X,±Y,±Z | (1)(3) |
| Vibration (Non-Operating) | 1.5G / 10-500 Hz, Sine wave, 30 min/cycle, 1cycle for each X, Y, Z | (1)(3) |

Note (1) Criteria: normal display image with no obvious non-uniformity and no line defect.

Note (2) Evaluation should be tested after storage at room temperature for more than two hour

Note (3) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.



7. PACKING

7.1 MODULE LABEL

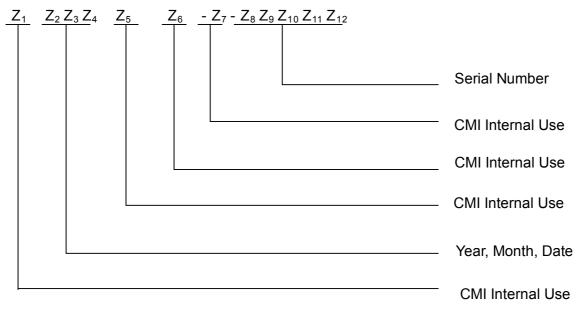
The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



(1) Model Number: N133IGE-L43

(2) Product Number: AB1330004001/3/5/E

(3) Serial ID (CMI Internal Use): $Z_1Z_2Z_3Z_4Z_5Z_6-Z_7-Z_8Z_9Z_{10}Z_{11}Z_{12}$



Serial ID includes the information as below:

(a) Manufactured Date:

Year: 0~9, for 2010~2019;

Month: 1~9 & A~C for Jan. ~Dec.;

Date: 1~9 & A~Z (Exclude I,O,Q,U) for 1st~31st.

(b) Serial Number: Module manufacturing sequence number



PPPYWWDSSSSEEEEAX

| Code | Description | Format |
|------|--------------------------------|--------------|
| | | |
| PPP | Plant / Vendor factory code | Alphanumeric |
| Y | Year code | Numeric |
| WW | Week code | Numeric |
| D | Day code | Numeric |
| SSSS | Sequential count code | Alphanumeric |
| EEEE | Engineering Configuration Code | Alphanumeric |
| R | Revision | Alpha * |
| X | Checksum character | Alphanumeric |

^{*} Note, EVT and DVT serial number will have numeric data for the Revision field.

All characters in the serial number are UPPER case, for example "C039312HS01D00FAS". The serial number "c039312hs01d00fas" is not valid.

Serial ID II includes the information as below:

(a) PPP: DKK

(b) Y: Year of Manufacture

(c) WW: Weekly code

(d) D: Day code (1~7 for Sunday to Saturday)

(e) SSSS: Serial No (Refer to Apple Spec, base 34)

(f) EEEE: DR5F

(g) R: Engineering Revision: "2" For DVT Phase

This is a one (1) character alpha code assigned by the Apple. Modules that are released to production have an alpha only revision. The revision for EVT and DVT modules is numeric.

(h) X: Checksum: Details refers to the attachment <081-2110-A2.pdf>.



7.2 CARTON

Box Dimensions : 425(L)*340(W)*260(H) Weight: Approx. 12.34kg(25 module .per. 1 box)

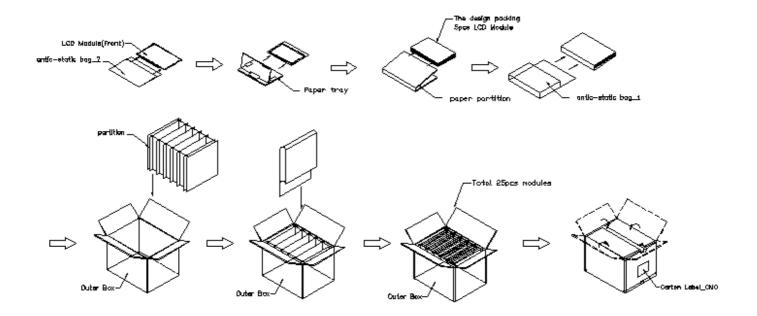


Figure. 7-2 Packing



7.3 PALLET

Sea & Land Transportation

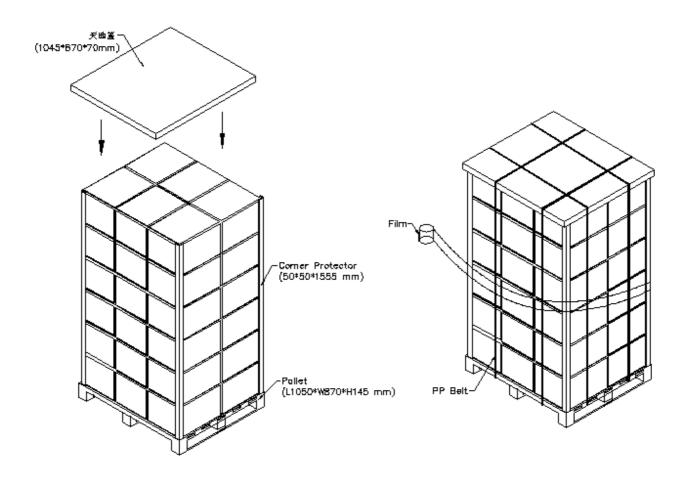


Figure. 7-3 Packing



8. PRECAUTIONS

8.1 HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Do not pull or fold the LED wire.
- (11) Pins of I/F connector should not be touched directly with bare hands.

8.2 STORAGE PRECAUTIONS

- (1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (3) It may reduce the display quality if the ambient temperature is lower than 10 °C. For example, the response time will become slowly, and the starting voltage of LED will be higher than the room temperature.

8.3 OPERATION PRECAUTIONS

- (1) Do not pull the I/F connector in or out while the module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
- (3) Do not disassemble the module or insert anything into the Backlight unit.



Appendix. EDID DATA STRUCTURE

The EDID (Extended Display Identification Data) data formats are to support displays as defined in the VESA Plug & Display and FPDI standards.

| Byte # | Byte # | Field Name and Comments | Value | Value |
|-----------|--------|---|-------|----------|
| (decimal) | (hex) | ricia Name and Comments | (hex) | (binary) |
| 0 | 0 | Header | 00 | 00000000 |
| 1 | 1 | Header | FF | 11111111 |
| 2 | 2 | Header | FF | 11111111 |
| 3 | 3 | Header | FF | 11111111 |
| 4 | 4 | Header | FF | 11111111 |
| 5 | 5 | Header | FF | 11111111 |
| 6 | 6 | Header | FF | 11111111 |
| 7 | 7 | Header | 00 | 00000000 |
| 8 | 8 | EISA ID manufacturer name ("APP") | 06 | 00000110 |
| 9 | 9 | EISA ID manufacturer name (Compressed ASCII) | 10 | 00010000 |
| 10 | 0A | ID product code (N133IGE-L43) | C9 | 11001001 |
| 11 | 0B | ID product code (hex LSB first; N133IGE-L43) | 9C | 10011100 |
| 12 | 0C | ID S/N (fixed "0") | 00 | 00000000 |
| 13 | 0D | ID S/N (fixed "0") | 00 | 00000000 |
| 14 | 0E | ID S/N (fixed "0") | 00 | 00000000 |
| 15 | 0F | ID S/N (fixed "0") | 00 | 00000000 |
| 16 | 10 | Week of manufacture (fixed 12"") | 0C | 00001100 |
| 17 | 11 | Year of manufacture (fixed "2010") | 14 | 00010100 |
| 18 | 12 | EDID structure version # ("1") | 01 | 0000001 |
| 19 | 13 | EDID revision # ("3") | 03 | 00000011 |
| 20 | 14 | Video I/P definition ("digital") | 80 | 10000000 |
| 21 | 15 | Max H image size ("29.7cm") | 1D | 00011101 |
| 22 | 16 | Max V image size ("19.2cm") | 13 | 00010011 |
| 23 | 17 | Display Gamma (Gamma = "2.2") | 78 | 01111000 |
| 24 | 18 | Feature support ("Active off, RGB Color") | 0A | 00001010 |
| 25 | 19 | Red/Green (Rx1, Rx0, Ry1, Ry0, Gx1, Gx0, Gy1, Gy0) | F5 | 11110101 |
| 26 | 1A | Blue/White (Bx1, Bx0, By1, By0, Wx1, Wx0, Wy1, Wy0) | 95 | 10010101 |
| 27 | 1B | Red-x (Rx = "0.640") | A3 | 10100011 |
| 28 | 1C | Red-y (Ry = "0.335") | 55 | 01010101 |
| 29 | 1D | Green-x (Gx = "0.310") | 4F | 01001111 |
| 30 | 1E | Green-y (Gy = "0.610") | 9C | 10011100 |
| 31 | 1F | Blue-x (Bx = "0.150") | 26 | 00100110 |
| 32 | 20 | Blue-y (By = "0.060") | 0F | 00001111 |
| 33 | 21 | White-x (Wx = "0.313") | 50 | 01010000 |
| 34 | 22 | White-y (Wy = "0.329") | 54 | 01010100 |
| 35 | 23 | Established timings 1 | 00 | 00000000 |
| 36 | 24 | Established timings 2 (1280x800@60Hz) | 00 | 00000000 |
| 37 | 25 | Manufacturer's reserved timings | 00 | 00000000 |
| 38 | 26 | Standard timing ID # 1 | 01 | 00000001 |
| 39 | 27 | Standard timing ID # 1 | 01 | 0000001 |
| 40 | 28 | Standard timing ID # 2 | 01 | 00000001 |
| 41 | 29 | Standard timing ID # 2 | 01 | 0000001 |



| 40 | | | 0.4 | 00000001 |
|----|----|--|-----|----------|
| 42 | 2A | Standard timing ID # 3 | 01 | 00000001 |
| 43 | 2B | Standard timing ID # 3 | 01 | 00000001 |
| 44 | 2C | Standard timing ID # 4 | 01 | 00000001 |
| 45 | 2D | Standard timing ID # 4 | 01 | 0000001 |
| 46 | 2E | Standard timing ID # 5 | 01 | 00000001 |
| 47 | 2F | Standard timing ID # 5 | 01 | 00000001 |
| 48 | 30 | Standard timing ID # 6 | 01 | 00000001 |
| 49 | 31 | Standard timing ID # 6 | 01 | 00000001 |
| 50 | 32 | Standard timing ID # 7 | 01 | 00000001 |
| 51 | 33 | Standard timing ID # 7 | 01 | 00000001 |
| 52 | 34 | Standard timing ID # 8 | 01 | 00000001 |
| 53 | 35 | Standard timing ID # 8 | 01 | 00000001 |
| 54 | 36 | Detailed timing description # 1 Pixel clock ("72.5MHz", According to VESA CVT Rev1.1) | 52 | 01010010 |
| 55 | 37 | # 1 Pixel clock (hex LSB first) | 1C | 00011100 |
| 56 | 38 | # 1 H active ("1280") | 00 | 00000000 |
| 57 | 39 | # 1 H blank ("160") | A0 | 10100000 |
| 58 | 3A | # 1 H active : H blank ("1280 : 160") | 50 | 01010000 |
| 59 | 3B | # 1 V active ("800") | 20 | 00100000 |
| 60 | 3C | # 1 V blank ("23") | 17 | 00010111 |
| 61 | 3D | # 1 V active : V blank ("800 :23") | 30 | 00110000 |
| 62 | 3E | # 1 H sync offset ("48") | 30 | 00110000 |
| 63 | 3F | # 1 H sync pulse width ("32") | 20 | 00100000 |
| 64 | 40 | # 1 V sync offset : V sync pulse width ("3 : 6") | 36 | 00110110 |
| 65 | 41 | # 1 H sync offset : H sync pulse width : V sync offset : V sync width ("48: 32 : 3 : 6") | 00 | 00000000 |
| 66 | 42 | # 1 H image size ("286.08 mm") | 1E | 00011110 |
| 67 | 43 | # 1 V image size ("178.8 mm") | B2 | 10110010 |
| 68 | 44 | # 1 H image size : V image size ("286 : 178") | 10 | 00010000 |
| 69 | 45 | # 1 H boarder ("0") | 00 | 00000000 |
| 70 | 46 | # 1 V boarder ("0") | 00 | 00000000 |
| 71 | 47 | # 1 Non-interlaced, Normal, no stereo, Separate sync, H/V pol Negatives | 18 | 00011000 |
| 72 | 48 | Detailed timing/monitor | 00 | 00000000 |
| 73 | 49 | descriptor #2 | 00 | 00000000 |
| 74 | 4A | | 00 | 00000000 |
| 75 | 4B | | 01 | 00000001 |
| 76 | 4C | Version | 00 | 00000000 |
| 77 | 4D | Apple edid signature | 06 | 00000110 |
| 78 | 4E | Apple edid signature | 10 | 00010000 |
| 79 | 4F | Link Type (LVDS Link,MSB justified) | 20 | 00100000 |
| 80 | 50 | Pixel and link component format (6-bit panel interface) | 00 | 00000000 |
| 81 | 51 | Panel features (No inverter) | 00 | 00000000 |
| 82 | 52 | | 00 | 00000000 |
| 83 | 53 | | 00 | 00000000 |
| 84 | 54 | | 00 | 00000000 |
| 85 | 55 | | 00 | 00000000 |
| 86 | 56 | | 00 | 00000000 |

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| 87 | 57 | | 00 | 00000000 |
|-----|----|--|----|----------|
| 88 | 58 | | 0A | 00001010 |
| 89 | 59 | | 20 | 00100000 |
| 90 | 5A | Detailed timing description # 3 | 00 | 00000000 |
| 91 | 5B | # 3 Flag | 00 | 00000000 |
| 92 | 5C | # 3 Reserved | 00 | 00000000 |
| 93 | 5D | # 3 FE (hex) defines ASCII string (Model Name "N133I6-L10", ASCII) | FE | 11111110 |
| 94 | 5E | # 3 Flag | 00 | 00000000 |
| 95 | 5F | # 3 1st character of name ("N") | 4E | 01001110 |
| 96 | 60 | # 3 2nd character of name ("1") | 31 | 00110001 |
| 97 | 61 | # 3 3rd character of name ("3") | 33 | 00110011 |
| 98 | 62 | # 3 4th character of name ("3") | 33 | 00110011 |
| 99 | 63 | # 3 5th character of name ("I") | 49 | 01001001 |
| 100 | 64 | # 3 6th character of name ("G") | 47 | 01000111 |
| 101 | 65 | # 3 7th character of name ("E") | 45 | 01000101 |
| 102 | 66 | # 3 8th character of name ("-") | 2D | 00101101 |
| 103 | 67 | # 3 9th character of name ("L") | 4C | 01001100 |
| 104 | 68 | # 3 10th character of name ("4") | 34 | 00110100 |
| 105 | 69 | # 3 11th character of name ("1") | 31 | 00110001 |
| 106 | 6A | # 3 New line character indicates end of ASCII string | 0A | 00001010 |
| 107 | 6B | # 3 Padding with "Blank" character | 20 | 00100000 |
| 108 | 6C | Detailed timing description # 4 | 00 | 00000000 |
| 109 | 6D | # 4 Flag | 00 | 00000000 |
| 110 | 6E | # 4 Reserved | 00 | 00000000 |
| 111 | 6F | # 4 FC (hex) defines Monitor name ("Color LCD", ASCII) | FC | 11111100 |
| 112 | 70 | # 4 Flag | 00 | 00000000 |
| 113 | 71 | # 4 1st character of name ("C") | 43 | 01000011 |
| 114 | 72 | # 4 2nd character of name ("o") | 6F | 01101111 |
| 115 | 73 | # 4 3rd character of name ("I") | 6C | 01101100 |
| 116 | 74 | # 4 4th character of name ("o") | 6F | 01101111 |
| 117 | 75 | # 4 5th character of name ("r") | 72 | 01110010 |
| 118 | 76 | # 4 6th character of name (<space>)</space> | 20 | 00100000 |
| 119 | 77 | # 4 7th character of name ("L") | 4C | 01001100 |
| 120 | 78 | # 4 8th character of name ("C") | 43 | 01000011 |
| 121 | 79 | # 4 9th character of name ("D") | 44 | 01000100 |
| 122 | 7A | # 4 New line character # 4 indicates end of Monitor name | 0A | 00001010 |
| 123 | 7B | # 4 Padding with "Blank" character | 20 | 00100000 |
| 124 | 7C | # 4 Padding with "Blank" character | 20 | 00100000 |
| 125 | 7D | # 4 Padding with "Blank" character | 20 | 00100000 |
| 126 | 7E | Extension flag | 00 | 00000000 |
| 127 | 7F | Checksum | 23 | 00100011 |



□Appendix. OUTLINE DRAWING

