

NLT Technologies, Ltd.

TFT COLOR LCD MODULE

NLB121SV01L-01

31cm (12.1 Type)

SVGA

LVDS interface (1port)

DATA SHEET

DOD-PP-1709 (3rd edition)

**This DATA SHEET is updated document from
DOD-PP-1526(2).**

**All information is subject to change without notice.
Please confirm the sales representative before
starting to design your system.**

INTRODUCTION

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The products are classified into three grades: "**Standard**", "**Special**", and "**Specific**".
Each quality grade is designed for applications described below. Any customer who intends to use a product for application other than that of Standard is required to contact an NLT sales representative in advance.

The Standard: Applications as any failure, malfunction or error of the products are free from any damage to death, human bodily injury or other property (Products Safety Issue) and not related the safety of the public (Social Issues), like general electric devices.

Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

The Special: Applications as any failure, malfunction or error of the products might directly cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and required high level reliability by conventional wisdom.

Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

The Specific: Applications as any failure, malfunction or error of the products might severe cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and developed, designed and manufactured in accordance with the standards or quality assurance program designated by the customer who requires extremely high level reliability and quality.

Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "**Standard**" unless otherwise specified in this document.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NLB121SV01L-01 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

- For industrial use

1.3 FEATURES

- High luminance
- High contrast
- Wide viewing angle
- Wide temperature range
- LVDS interface
- Reversible-scan direction
- Selectable 8bit or 6bit digital signals for data of RGB
- Long life LED backlight type
- Replaceable lamp holder for backlight
- Acquisition product for UL60950-1/CSA C22.2 No.60950-1-03 (File number: E170632)
- Compliant with the European RoHS directive (2011/65/EU)

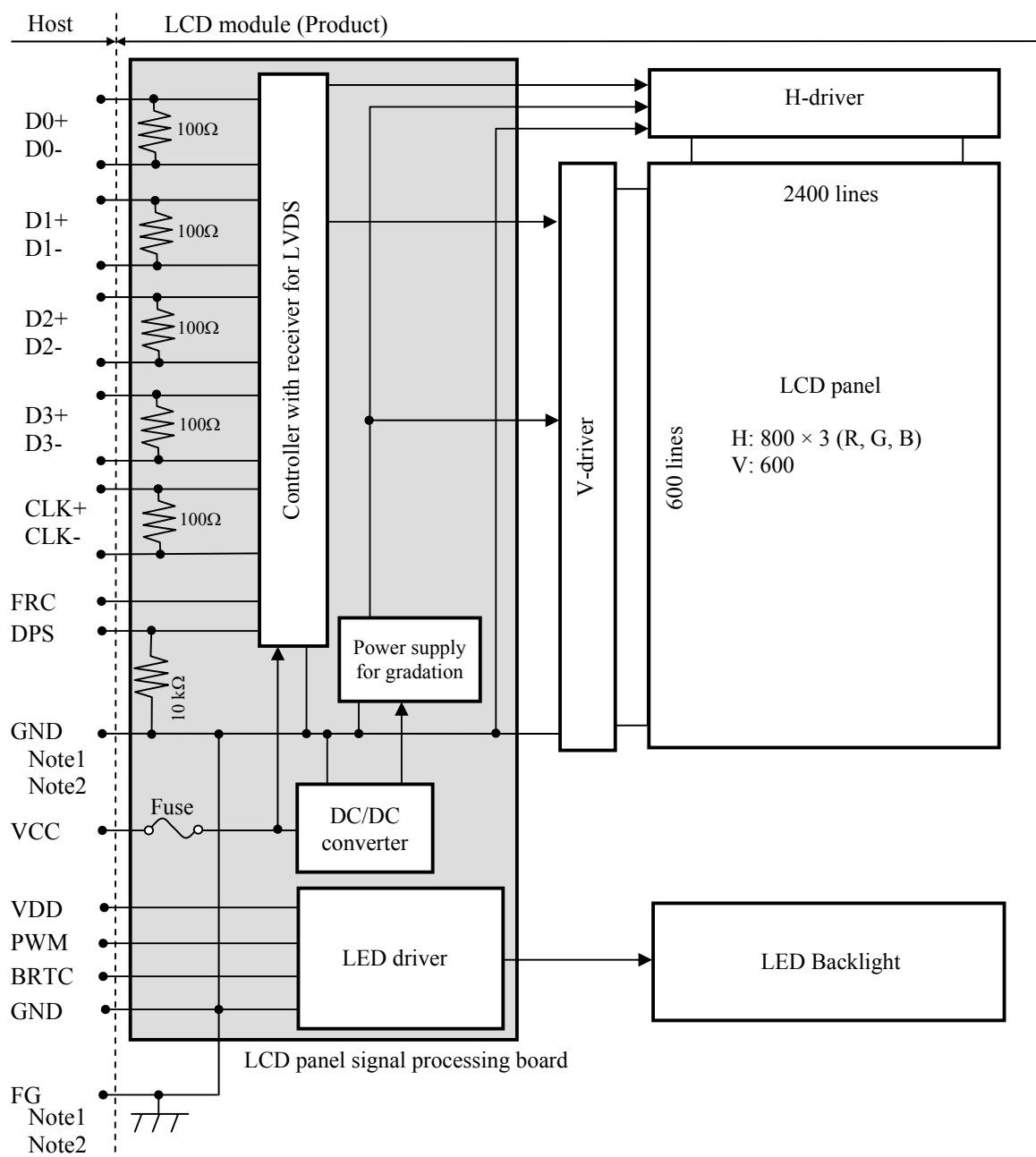
2. GENERAL SPECIFICATIONS

Display area	246.0 (H) × 184.5 (V) mm
Diagonal size of display	31cm (12.1 inches)
Drive system	a-Si TFT active matrix
Display color	16,194,277 colors (At 8-bit input, FRC terminal= VCC) 262,144 colors (At 6-bit input, FRC terminal= GND)
Pixel	800 (H) × 600 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	0.1025 (H) × 0.3075 (V) mm
Pixel pitch	0.3075 (H) × 0.3075 (V) mm
Module size	279.0 (W) × 209.0 (H) × 9.0 (D) mm (typ.)
Weight	540 g (typ.)
Contrast ratio	700:1 (typ.)
Viewing angle	At the contrast ratio $\geq 10:1$ <ul style="list-style-type: none"> • Horizontal: Right side 80° (typ.), Left side 80° (typ.) • Vertical: Up side 65° (typ.), Down side 75° (typ.)
Designed viewing direction	<ul style="list-style-type: none"> • Viewing angle with optimum grayscale ($\gamma \approx 2.2$): Normal axis (perpendicular) • Viewing direction without image reversal: Up side (12 o'clock) • Viewing direction with contrast peak: Down side (6 o'clock)
Polarizer surface	Antiglare
Polarizer pencil-hardness	3H (min.) [by JIS K5600]
Color gamut	At LCD panel center 55% (typ.) [against NTSC color space]
Response time	$T_{on} + T_{off}$ (10% \leftrightarrow 90%) 7ms (typ.)
Luminance	At the maximum luminance control 450cd/m ² (typ.)
Signal system	LVDS 1port [8bit/6bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)]
Power supply voltage	LCD panel: 3.3V LED backlight: 12V
Backlight	LED backlight type <div style="border-left: 1px solid black; border-right: 1px solid black; padding: 0 10px; margin: 10px 0;"> Replaceable part • Lamp holder set: Type No. 121LHS201 </div>
Power consumption	At the maximum luminance control, Checkered flag pattern 6.7 W (typ.)

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3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground and LED driver ground) and FG (Frame ground) in the LCD module are as follows.

GND- FG	Connected
---------	-----------

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds be connected together in customer equipment.

4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Unit
Module size	279.0 ± 0.5 (W) × 209.0 ± 0.5 (H) × 9.0 ± 0.5 (D) Note1	mm
Display area	246.0 (H) × 184.5 (V) Note1	mm
Weight	540 (typ.), 580 (max.)	g

Note1: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

Parameter		Symbol	Rating	Unit	Remarks	
Power supply voltage	LCD panel	VCC	-0.3 to +3.6	V	Ta= 25°C	
	LED driver	VDD	-0.3 to +26.5			
Input voltage for signals	Display signals Note1	VD	-0.3 to +1.98	V		
	Function signals Note2	VF	-0.3 to VCC			
	Function signal for LED driver	PWM	-0.3 to +26.5	V		
		BRTC	-0.3 to +26.5	V		
Storage temperature		Tst	-30 to +80	°C	-	
Operating temperature		Front surface	TopF	-20 to +70	°C	Note3
		Rear surface	TopR	-20 to +70	°C	Note4
Relative humidity Note5		RH	≤ 90	%	Ta ≤ 40°C	
			≤ 80	%	40°C < Ta ≤ 50°C	
Absolute humidity Note5		AH	≤ 70	g/m ³	Ta > 50°C	

Note1: D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-

Note2: FRC and DPS

Note3: Measured at LCD panel surface (including self-heat)

Note4: Measured at LCD module's rear shield surface (including self-heat)

Note5: No condensation

4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

(Ta= 25°C)

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current		ICC	-	280 Note1	600 Note2	mA	at VCC= 3.3V
Permissible ripple voltage		VRPC	-	-	300	mVp-p	for VCC
Differential input threshold voltage	High	VTH	-	-	+100	mV	at VCM= 1.25V Note3
	Low	VTL	-100	-	-	mV	
Terminating resistance		RT	-	100	-	Ω	-
Input voltage for DPS and FRC signals	High	VFH	0.8*VCC and 2.5	-	VCC	V	-
	Low	VFL	0	-	0.3*VCC	V	
Input Current for DPS	High	IFH1	-	-	5	μA	-
	Low	IFL1	-5	-	-	μA	-
Input Current for FRC	High	IFH2	-	-	370	μA	-
	Low	IFL2	1	-	-	μA	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

Note4: Minimum VFH must be 2.5V or higher.

4.3.2 Backlight lamp

(Ta= 25°C)

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VDD	10.8	12.0	12.6	V	Note1
Power supply current		IDD	-	480	660 Note2	mA	At the maximum luminance control.
Permissible ripple voltage		VRPD	-	-	200	mVp-p	for VDD Note3
Input voltage for PWM signals	High	VDFH1	2.0	-	-	V	-
	Low	VDFL1	-	-	0.8	V	
Input voltage for BRTC signals	High	VDFH2	2.0	-	-	V	-
	Low	VDFL2	0	-	0.8	V	
Input current for BRTC and PWM signals	High	IDFH	-	-	10	μA	-
	Low	IDFL	1	-	-	μA	
PWM frequency		f _{PWM}	200	-	10k	Hz	Note4, Note5
PWM duty ratio		DR _{PWM}	1	-	100	%	Note6, Note7
PWM pulse width		t _{PWH}	1	-	-	μs	

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: This value excludes peak current such as overshoot current.

Note3: The power supply lines (VDD and GND) may have ripple voltage during luminance control of LED. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor between the power supply lines (VDD and GND) to reduce the noise if necessary.

Note4: A recommended f_{PWM} value is as follows.

$$f_{\text{PWM}} = \frac{2n-1}{4} \times f_v$$

(n= integer, f_v= frame frequency of LCD module)

Note5: Depending on the frequency used, so noise may appear on the screen, please conduct a thorough evaluation.

Note6: While the BRTC signal is high, do not set the t_{PWH} (PWM pulse width) is less than 1μs. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note7: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.

4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are over the permissible values as the following table, but there might be noise on the display image.

Power supply voltage		Ripple voltage (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 300	mVp-p
VDD	12.0V	≤ 200	mVp-p

Note1: The permissible ripple voltage includes spike noise.

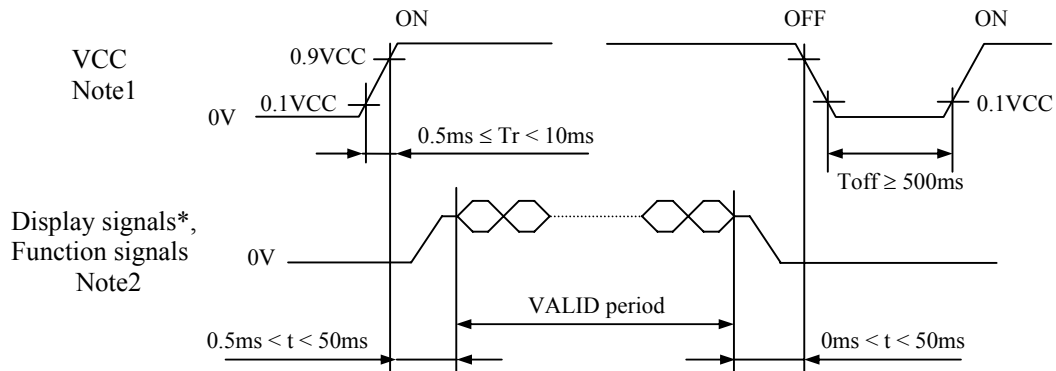
4.3.4 Fuse

Parameter	Fuse		Rating	Fusing current	Remarks
	Type	Supplier			
VCC	FCC16152AB	KAMAYA ELECTRIC Co., Ltd.	1.5A	3.0A	Note1
			36V		
VDD	FCC16152AB	KAMAYA ELECTRIC Co., Ltd.	1.5A	3.0A	
			36V		

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel



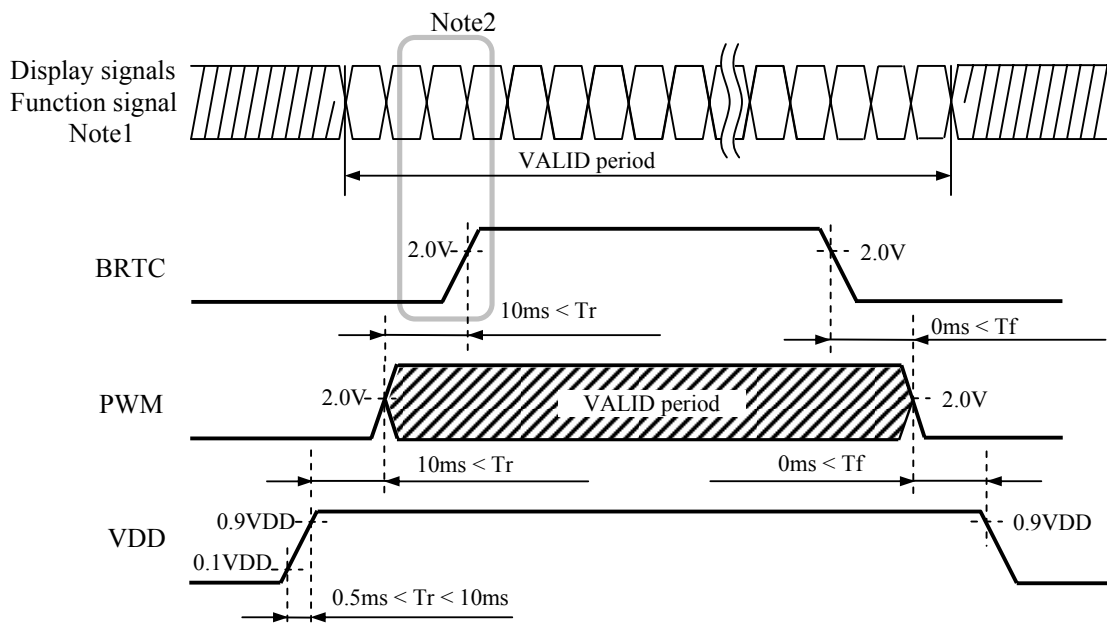
* These signals should be measured at the terminal of 100Ω resistance.

Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 0.9VCC, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS and FRC) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

4.4.2 LED driver board



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): MSB240420HE (Produced by STM)
 Adaptable plug: DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

Pin No.	Symbol	Signal	Remarks
1	VCC	Power supply	Note1
2	VCC		
3	GND	Ground	Note1
4	FRC	Select 6 or 8 bit LVDS input	VCC: 8Bit, GND: 6Bit Note3, Note4
5	D0-	Pixel data	Note2
6	D0+		
7	GND	Ground	Note1
8	D1-	Pixel data	Note2
9	D1+		
10	GND	Ground	Note1
11	D2-	Pixel data	Note2
12	D2+		
13	GND	Ground	Note1
14	CLK-	Pixel clock	Note2
15	CLK+		
16	GND	Ground	Note1
17	D3-/NC	Pixel data	Used for 8Bits LVDS input; N.C for 6Bits Note2
18	D3+/NC		
19	DPS	Display reverse function	VCC: Reverse display GND/N. C: Normal display Note5
20	N. C./GND	Test function pin	Do not set this pin to high

Note1: All GND, VCC and VDD terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note4: See "4.5.4 Connection between receiver and transmitter for LVDS".

Note5: See "4.8 SCANNING DIRECTIONS".

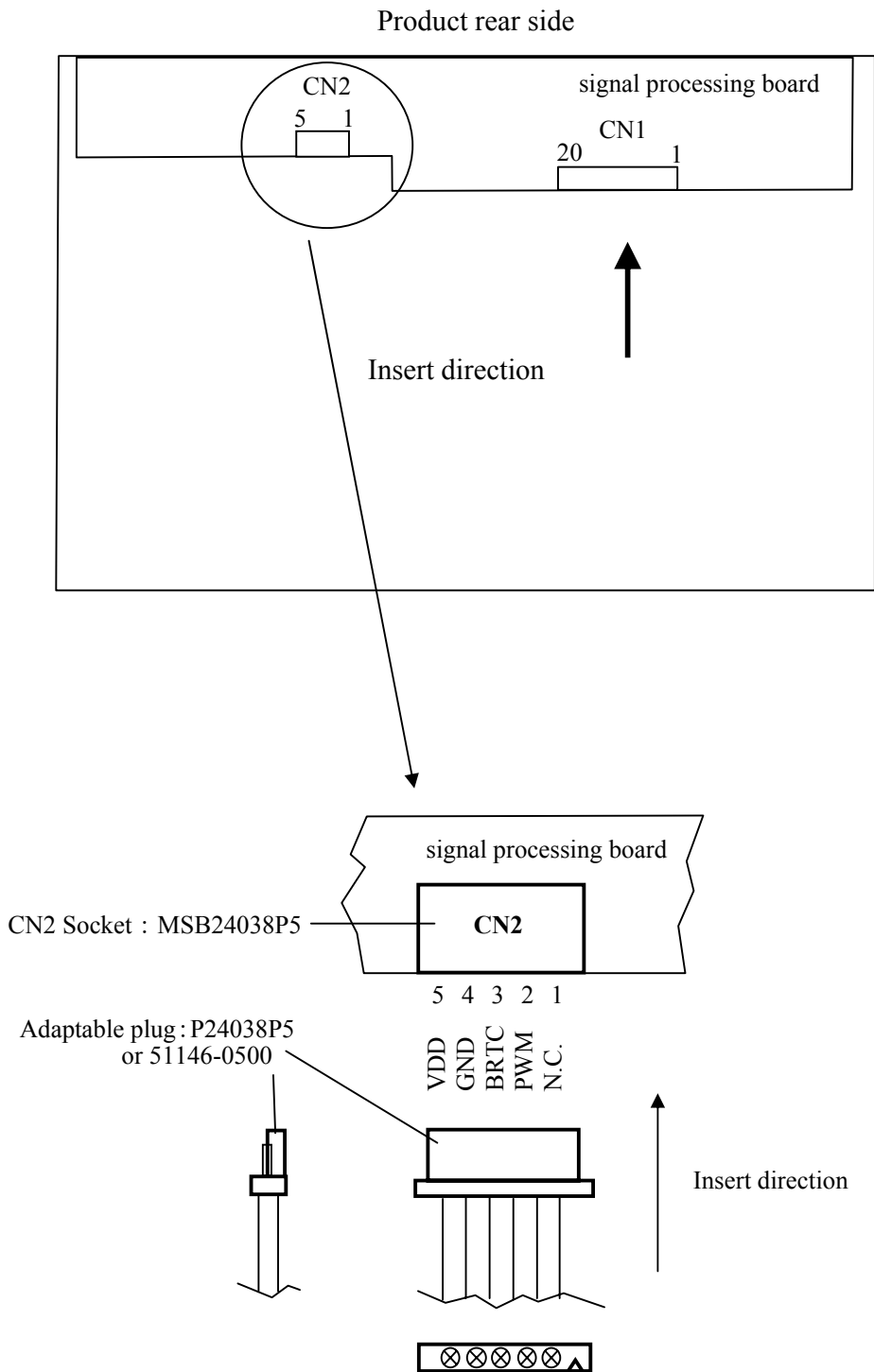
4.5.2 Backlight lamp

CN2 socket (LCD module side): MSB24038P5 (Produced by STM)
 Adaptable plug: P24038P5 (Produced by STM) or 51146-0500(Produced by molex)

Pin No.	Symbol	Signal	Remarks
1	N. C.	Non connection	Keep this pin Open.
2	PWM	Luminance control	PWM Dimming
3	BRTC	Back light ON/OFF control	High- On / Low- Off
4	GND	Ground	Note1
5	VDD	Power supply	Note1

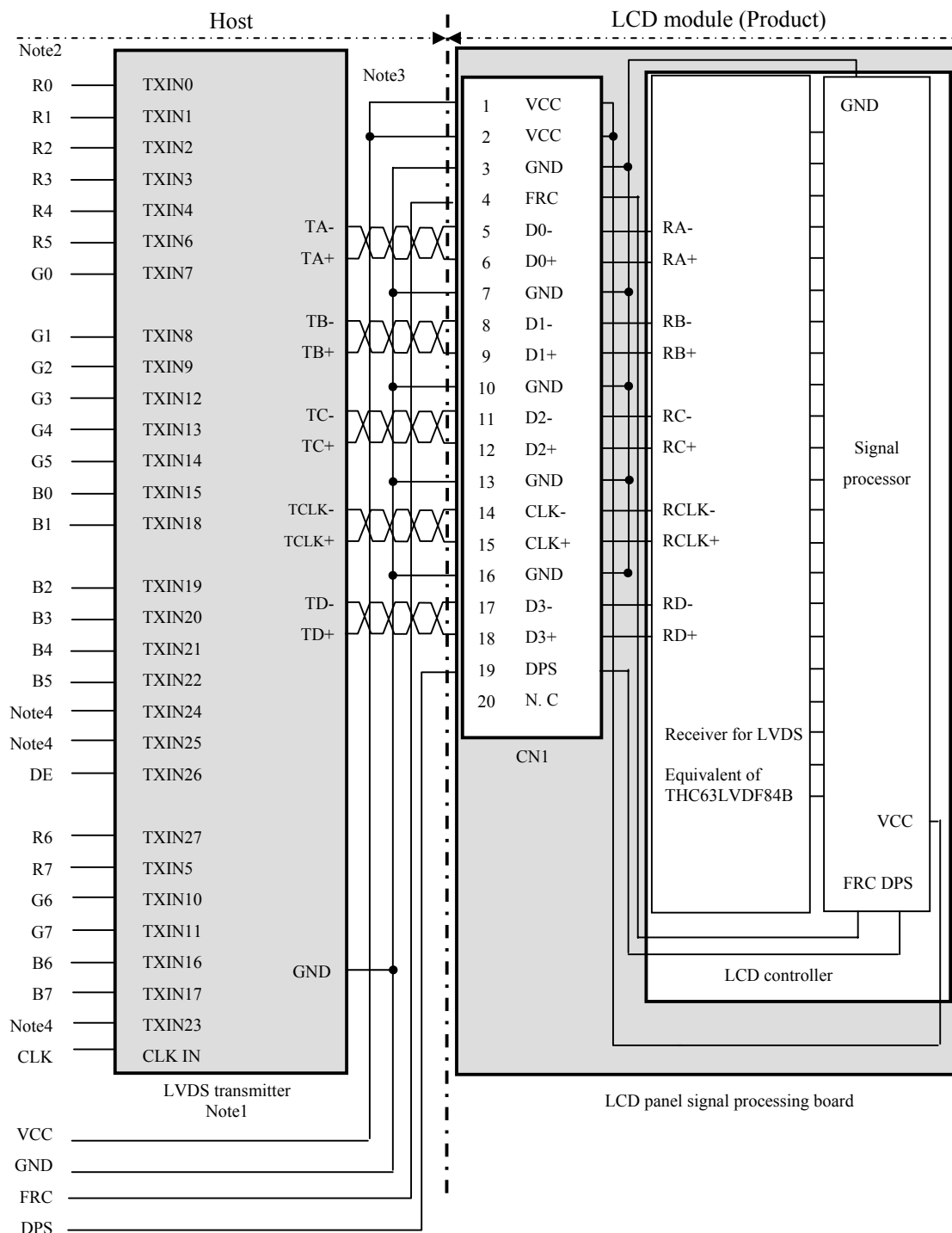
Note1: All GND, VCC and VDD terminals should be used without any non-connected lines.

4.5.3 Positions of plug and socket



4.5.4 Connection between receiver and transmitter for LVDS

(1) Input data signal: 8bit



Note1: Recommended transmitter: DS90C383 (Texas Instruments) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

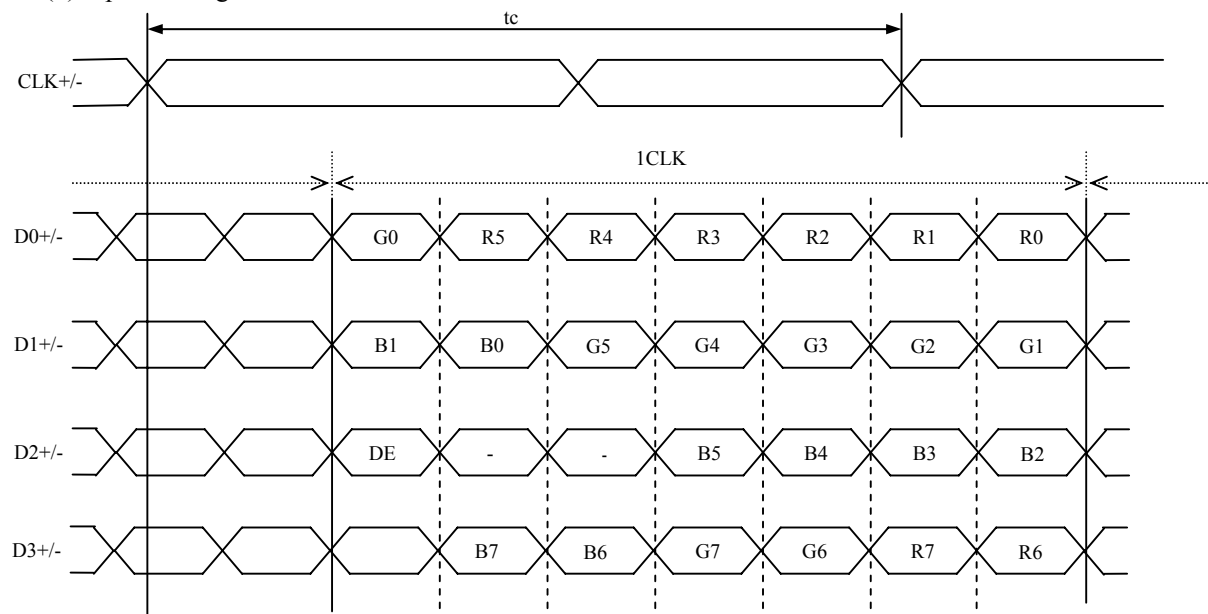
Note4: Input signals to TXIN23, TXIN24 and TXIN25 are not used inside the product, but do not keep TXIN23, TXIN24 and TXIN25 open to avoid noise problem.

Figure 1: Connection diagram of the LCD module (Product) to the Host. The diagram shows the Host (LVDS transmitter) on the left and the LCD module (Product) on the right, separated by a dashed line. The Host has pins R0-R5, G0, G1-G5, B0-B5, Note4, DE, Note4, Note4, Note4, Note4, Note4, Note4, CLK, VCC, GND, FRC, and DPS. The LCD module has a 20-pin connector CN1 with pins 1-20. Pins 1-20 are connected to the LCD module's internal components: VCC, VCC, GND, FRC, D0-, D0+, GND, D1-, D1+, GND, D2-, D2+, GND, CLK-, CLK+, GND, D3-, D3+, DPS, and N.C. The LCD module also has pins RA-, RA+, RB-, RB+, RC-, RC+, RCLK-, RCLK+, RD-, RD+, VCC, and FRC DPS. The LCD module is labeled 'Signal processor' and 'LCD controller'. The Host is labeled 'LVDS transmitter' and 'Note1'. The LCD module is labeled 'LCD module (Product)' and 'Note3'. The Host is labeled 'Host' and the LCD module is labeled 'LCD module (Product)'.

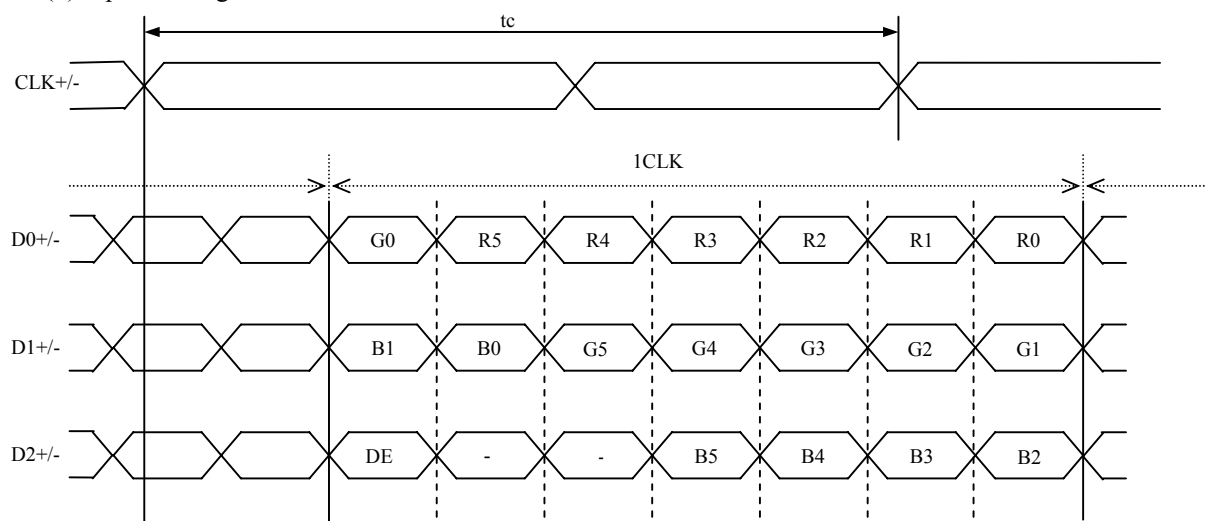
Note4: Input signals to TXIN24, TXIN25, TXIN27, TXIN5, TXIN10, TXIN11, TXIN16, TXIN17 and TXIN23 are not used inside the product, but do not keep TXIN24, TXIN25, TXIN27, TXIN5, TXIN10, TXIN11, TXIN16, TXIN17 and TXIN23 open to avoid noise problem.

4.5.5 Input data mapping

(1) Input data signal: 8bit



(2) Input data signal: 6bit



4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 16,194,277 colors

Display colors		Data signal (0: Low level, 1: High level)																							
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Red gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	↑					:								:							:				
	↓					:								:							:				
	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Green gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
	↑					:								:							:				
	↓					:								:							:				
	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
Blue gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	↑					:								:							:				
	↓					:								:							:				
	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
Blue		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

4.6.2 262,144 colors

Display colors		Data signal (0: Low level, 1: High level)																	
		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
Basic colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Red gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	↑				:					:						:			
	↓				:					:						:			
	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
Green gray scale		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
	↑				:					:						:			
Blue gray scale	↓				:					:						:			
	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
		0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	↑				:					:						:			
	↓				:					:						:			
	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel.

C (0, 0)						
R	G	B				
C(0, 0)	C(1, 0)	...	C(X, 0)	...	C(798, 0)	C(799, 0)
C(0, 1)	C(1, 1)	...	C(X, 1)	...	C(798, 1)	C(799, 1)
⋮	⋮	⋮	⋮	⋮	⋮	⋮
C(0, Y)	C(1, Y)	...	C(X, Y)	...	C(798, Y)	C(799, Y)
⋮	⋮	⋮	⋮	⋮	⋮	⋮
C(0, 766)	C(1, 598)	...	C(X, 598)	...	C(798, 598)	C(799, 598)
C(0, 767)	C(1, 599)	...	C(X, 599)	...	C(798, 599)	C(799, 599)

4.8 DISPLAY DIRECTIONS

The following figures are seen from a front view.

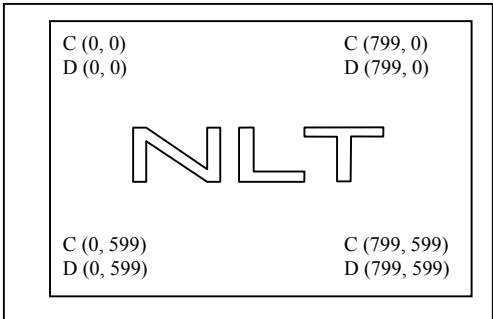


Figure1. Normal scan (DPS: Low or Open)

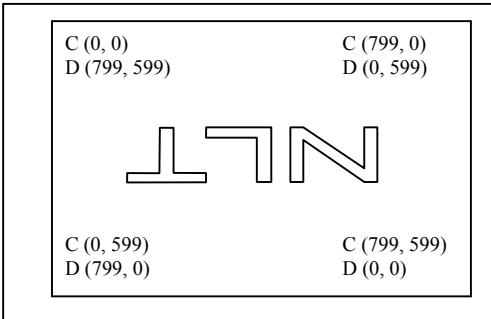


Figure2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

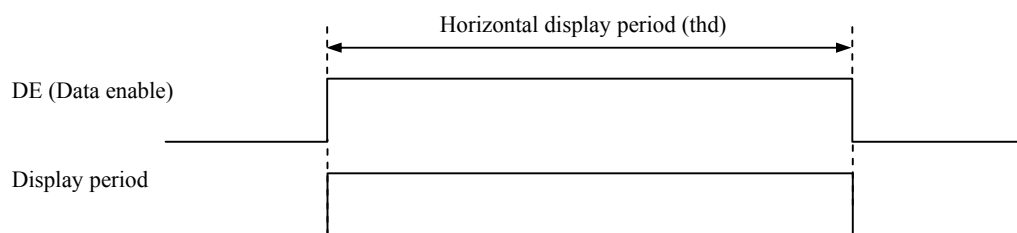
D (X, Y): The data number of input signal for LCD panel signal processing board

4.9 INPUT SIGNAL TIMINGS

4.9.1 Outline of input signal timings

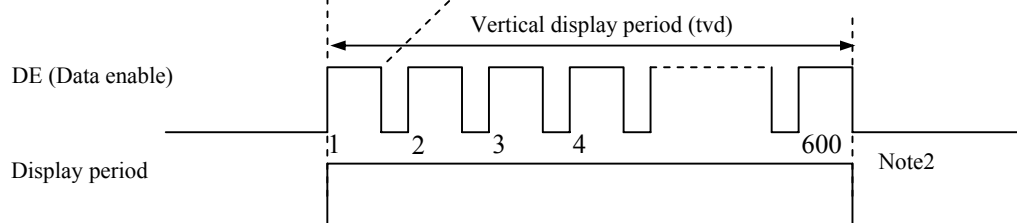
• Horizontal signal

Note1



• Vertical signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "**4.9.3 Input signal timing chart**" for the pulse number.

4.9.2 Timing characteristics

(Note1, Note2, Note3)

Parameter			Symbol	min.	typ.	max.	Unit	Remarks
CLK	Frequency		1/tc	34.0	39.8	48.3	MHz	25.13 ns (typ.)
	Duty		-	-			-	-
	Rise time, Fall time		-				ns	
DATA	CLK-DATA	Setup time	-	-			ns	-
		Hold time	-				ns	
	Rise time, Fall time		-				ns	
DE	Horizontal	Cycle	th	21.23	26.5	31.85	μs	37.69 kHz (typ.)
				920	1,056	1,240	CLK	
		Display period	thd	800			CLK	-
	Vertical (One frame)	Cycle	tv	13.33	16.67	20	ms	60.0 Hz (typ.)
				608	628	650	H	
		Display period	tvd	600			H	-
	CLK-DE	Setup time	-	-			ns	
		Hold time	-				ns	
	Rise time, Fall time		-				ns	

Note1: Definition of parameters is as follows.

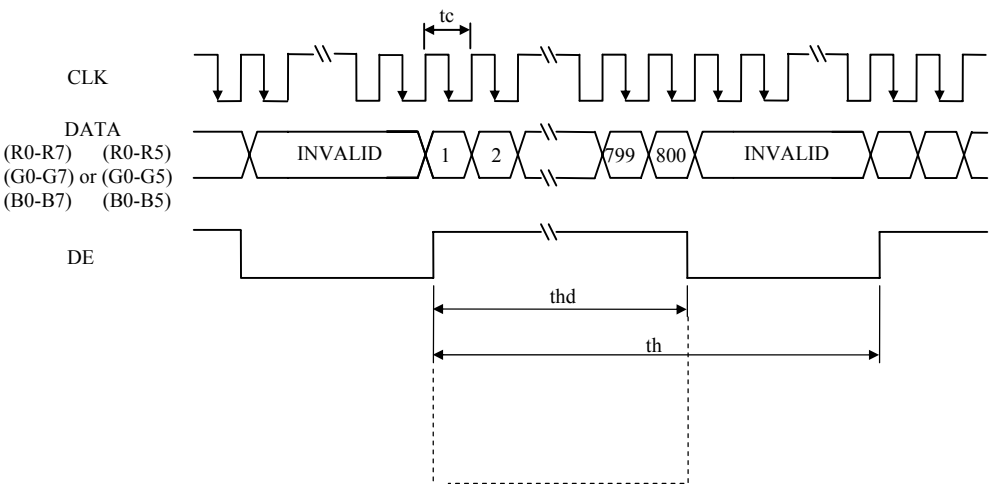
tc= 1CLK, th= 1H

Note2: See the data sheet of LVDS transmitter.

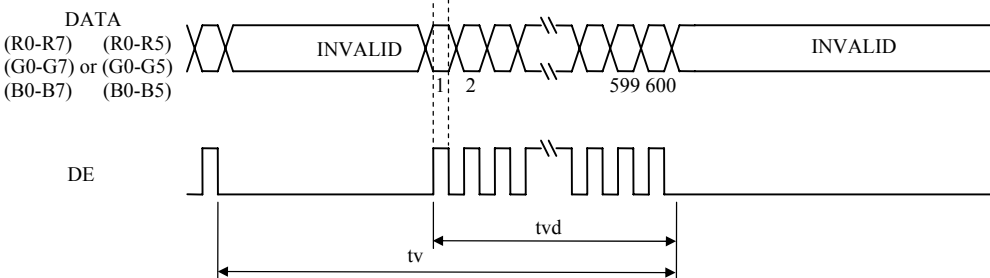
Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

4.9.3 Input signal timing chart

Horizontal timing



Vertical timing



4.10 OPTICS

4.10.1 Optical characteristics

(Note1, Note2)

Parameter		Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminance		White at center θR= 0°, θL= 0°, θU= 0°, θD= 0°	L	300	450	-	cd/m ²	BM-5A	-
Contrast ratio		White/Black at center θR= 0°, θL= 0°, θU= 0°, θD= 0°	CR	500	700	-	-	BM-5A	Note3
Luminance uniformity		White θR= 0°, θL= 0°, θU= 0°, θD= 0°	LU	-	1.25	1.33	-	BM-5A	Note4
Chromaticity	White	x coordinate	Wx	0.263	0.313	0.363	-	SR-3	Note5
		y coordinate	Wy	0.279	0.329	0.379	-		
	Red	x coordinate	Rx	-	0.589	-	-		
		y coordinate	Ry	-	0.339	-	-		
	Green	x coordinate	Gx	-	0.328	-	-		
		y coordinate	Gy	-	0.592	-	-		
	Blue	x coordinate	Bx	-	0.151	-	-		
		y coordinate	By	-	0.095	-	-		
Color gamut		θR= 0°, θL= 0°, θU= 0°, θD= 0° at center, against NTSC color space	C	50	55	-	%		
Response time		White to Black	Ton	-	2	8	ms	BM-5A	Note6
		Black to White	Toff	-	5	13	ms	-10000	Note7
Viewing angle	Right	θU= 0°, θD= 0°, CR≥ 10	θR	-	80	-	°	BM-5A or EZ Contrast	Note8
	Left	θU= 0°, θD= 0°, CR≥ 10	θL	-	80	-	°		
	Up	θR= 0°, θL= 0°, CR≥ 10	θU	-	65	-	°		
	Down	θR= 0°, θL= 0°, CR≥ 10	θD	-	75	-	°		

Note1: These are initial characteristics.

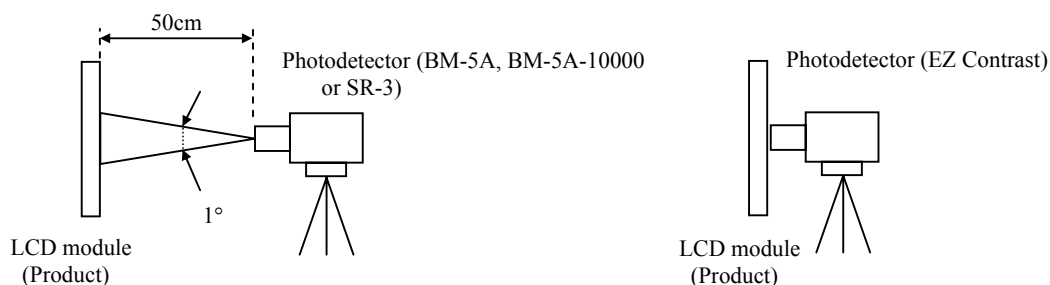
Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, VDD= 12.0V, PWM: Duty 100%,

Display mode: SVGA, Horizontal cycle= 1/37.69kHz, Vertical cycle= 1/60.0Hz,

DPS= Low or Open: Normal display

Optical characteristics are measured at luminance saturation 20minutes after the product works, in the dark room. Also measurement methods are as follows.



Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 29°C

Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

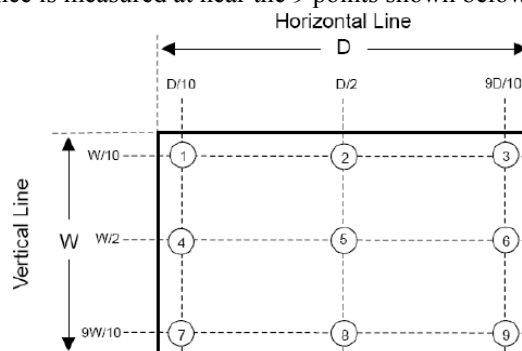
$$\text{Contrast ratio (CR)} = \frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$$

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

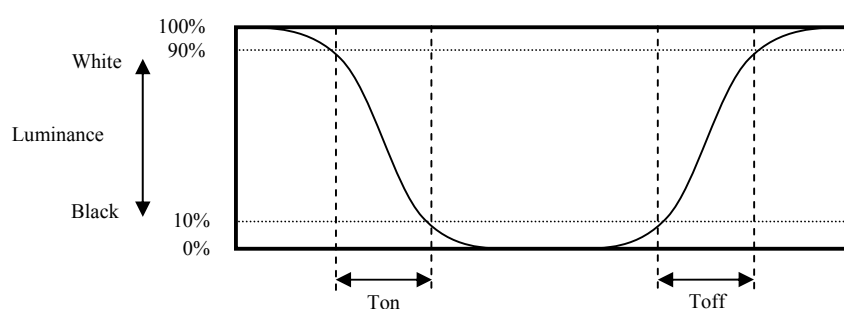
$$\text{Luminance uniformity (LU)} = \frac{\text{Maximum luminance from ① to ⑨}}{\text{Minimum luminance from ① to ⑨}}$$

The luminance is measured at near the 9 points shown below.

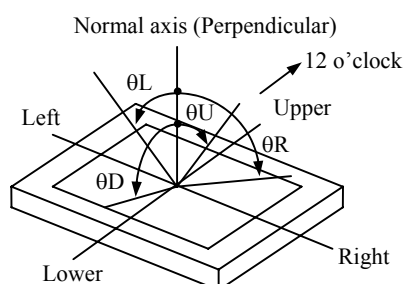


4.10.4 Definition of response times

Response time is measured at the time when the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles



5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

Condition		Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit
LED elementary substance	25°C (Ambient temperature of the product) Continuous operation, PWM Duty: 100%	50,000	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for an LCD module but the value for LED elementary substance.

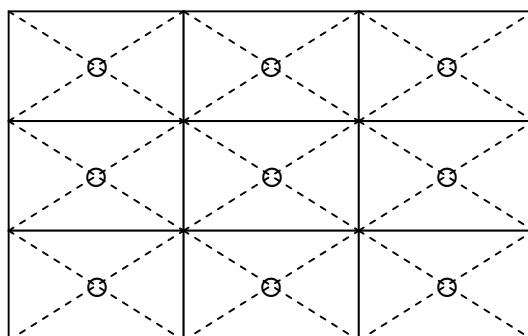
Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

6. RELIABILITY TESTS

Test item	Condition	Judgment	Note1
High temperature and humidity (Operation)	① $50 \pm 2^{\circ}\text{C}$, RH= 80%, 240hours ② Display data is black.	No display malfunctions	
High temperature (Operation)	① $70 \pm 3^{\circ}\text{C}$, 240hours ② Display data is black.		
Thermal shock (Non operation)	① $-20 \pm 3^{\circ}\text{C}$...30minutes $60 \pm 3^{\circ}\text{C}$...30minutes ② 100cycles, 1hour/cycle ③ Temperature transition time is within 5 minutes.		
ESD (Operation)	Contact Discharge ① 150pF, 150Ω, $\pm 8\text{kV}$ ② 9 places on a panel surface Note2 ③ 25 times each places at 1 sec interval Air Discharge ① 150pF, 330Ω, $\pm 15\text{kV}$ ② 9 places on a panel surface Note2 ③ 25 times each places at 1 sec interval		
Vibration (Non operation)	① 5 to 100Hz, 19.60m/s^2 ② 1 minute/cycle ③ X, Y, Z directions ④ 120 times each directions		
Mechanical shock (Non operation)	① 539m/s^2 , 11ms ② X, Y, Z directions ③ 3 times each directions		

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!**



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

7.2 CAUTIONS



*** Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s^2 and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N ($\phi 16\text{mm}$ jig))**



7.3 ATTENTIONS

7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- ③ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ⑤ Do not press or rub on the sensitive product surface. When cleaning the panel surface, wipe it with a soft dry cloth.
- ⑥ Do not push or pull the interface connectors while the product is working. When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ⑦ Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- ③ Do not operate in high magnetic field. If not, circuit boards may be broken.
- ④ This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ④ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

7.3.4 Others

- ① All GND, VCC and VDD terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- ④ The information of China RoHS directive six hazardous substances or elements in this product is as follows.

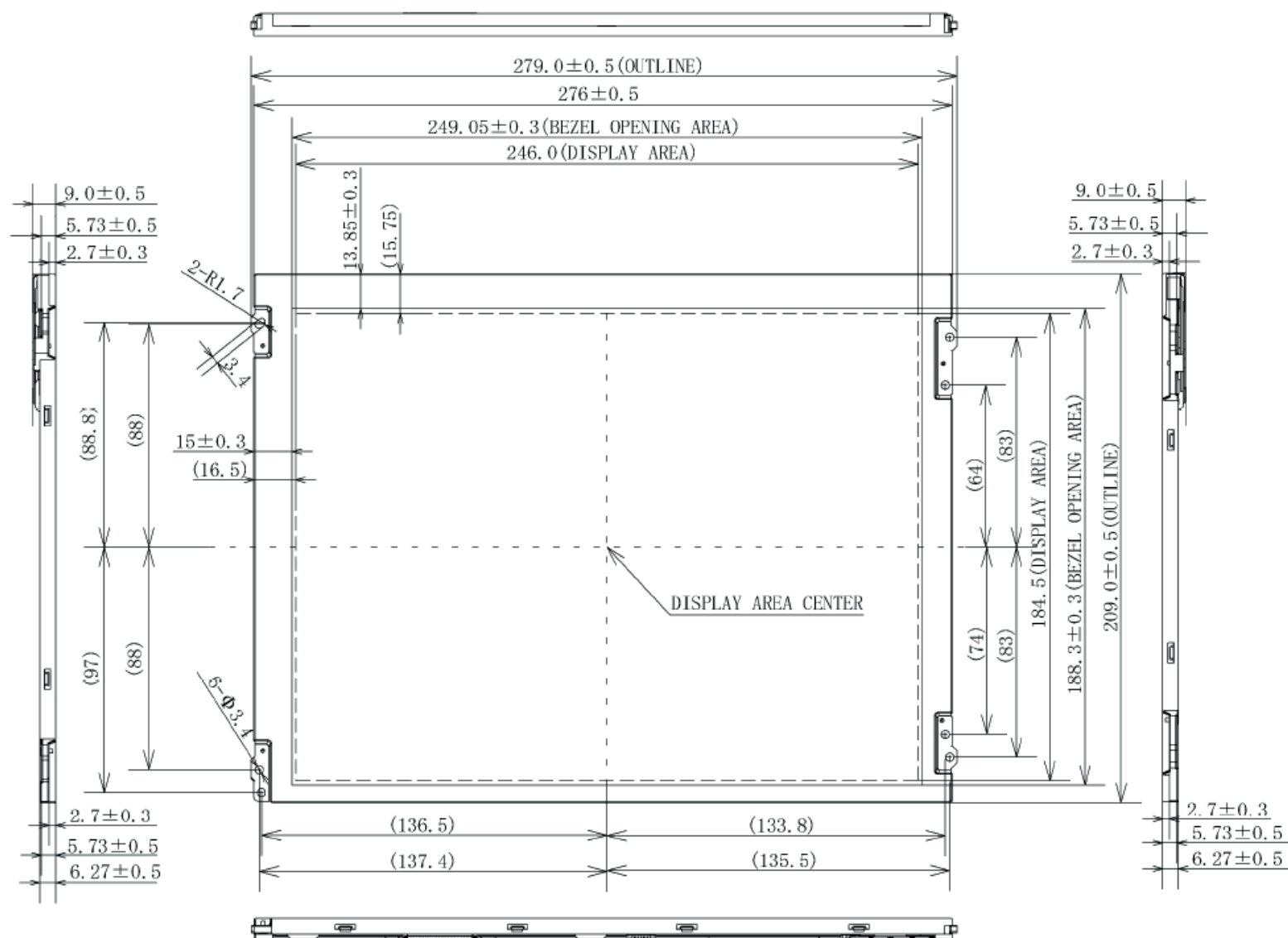
China RoHS directive six hazardous substances or elements					
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenyls (PBB)	Polybrominated Biphenyl Ethers (PBDE)
×	○	○	○	○	○

Note1: ○: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.

×: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

8. OUTLINE DRAWINGS

8.1 FRONT VIEW

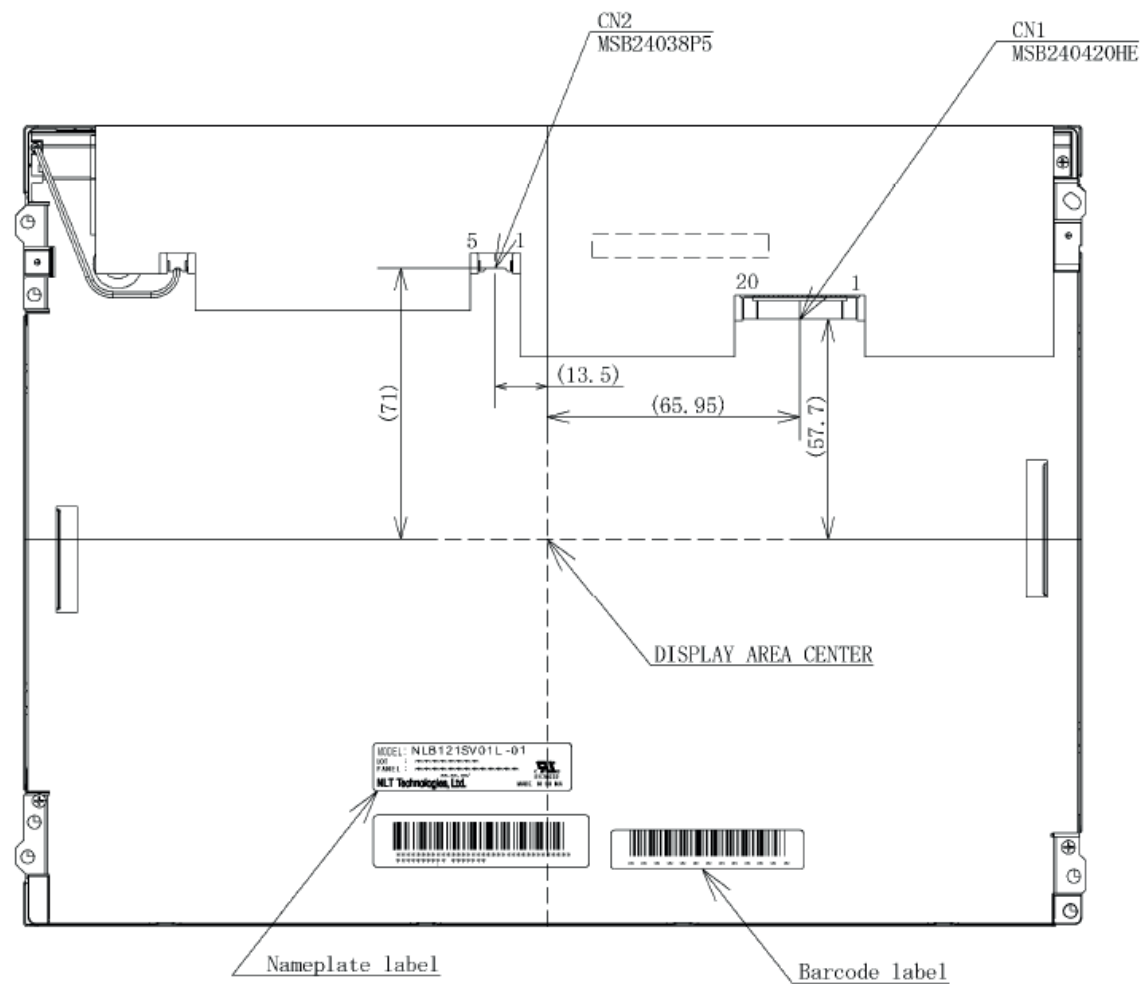


Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.294N·m.

Unit: mm

8.2 REAR VIEW



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.294N·m.

Unit: mm