

**Product Specification**

# **SPECIFICATION FOR APPROVAL**

(    ) Preliminary Specification

( ◆ ) Final Specification

|              |                          |
|--------------|--------------------------|
| <b>Title</b> | <b>15.0" XGA TFT LCD</b> |
|--------------|--------------------------|

|              |            |
|--------------|------------|
| <b>BUYER</b> | <b>NEC</b> |
| <b>MODEL</b> |            |

|                 |                                 |
|-----------------|---------------------------------|
| <b>SUPPLIER</b> | <b>LG.Philips LCD CO., Ltd.</b> |
| <b>*MODEL</b>   | <b>LP150X04</b>                 |
| <b>SUFFIX</b>   | <b>B2M1</b>                     |

\*When you obtain standard approval,  
please use the above model name without suffix

| <b>SIGNATURE</b> | <b>DATE</b> |
|------------------|-------------|
| _____ / _____    | _____       |
| _____ / _____    | _____       |
| _____ / _____    | _____       |

Please return 1 copy for your confirmation with your signature and comments.

| <b>APPROVED BY</b>     | <b>DATE</b> |
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| S. H. Kang / S.Manager | _____       |
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| <b>PREPARED BY</b>     |             |
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**Product Engineering Dept.**  
**LG. Philips LCD Co., Ltd**

**Product Specification**

| <b>NO.</b> | <b>ITEM</b>                  | <b>Page</b> |
|------------|------------------------------|-------------|
| -          | COVER                        | 1           |
| -          | CONTENTS                     | 2           |
| -          | RECORD OF REVISIONS          | 3           |
| 1          | GENERAL DESCRIPTION          | 4           |
| 2          | ABSOLUTE MAXIMUM RATINGS     | 5           |
| 3          | ELECTRICAL SPECIFICATIONS    |             |
| 3-1        | ELECTRICAL CHARACTERISTICS   | 6           |
| 3-2        | INTERFACE CONNECTIONS        | 8           |
| 3-3        | SIGNAL TIMING SPECIFICATIONS | 10          |
| 3-4        | SIGNAL TIMING WAVEFORMS      | 11          |
| 3-5        | COLOR INPUT DATA REFERENCE   | 12          |
| 3-6        | POWER SEQUENCE               | 13          |
| 4          | OPTICAL SPECIFICATIONS       | 14          |
| 5          | MECHANICAL CHARACTERISTICS   | 18          |
| 6          | RELIABILITY                  | 22          |
| 7          | INTERNATIONAL STANDARDS      |             |
| 7-1        | SAFETY                       | 23          |
| 7-2        | EMC                          | 23          |
| 8          | PACKING                      |             |
| 8-1        | DESIGNATION OF LOT MARK      | 24          |
| 8-2        | PACKING FORM                 | 24          |
| 9          | PRECAUTIONS                  | 25          |

**Product Specification****RECORDS OF REVISIONS**

| Revision No | Revision Date | Page | DESCRIPTION  |
|-------------|---------------|------|--------------|
| 0.0         | Sep. 11, 2001 | -    | First Draft. |

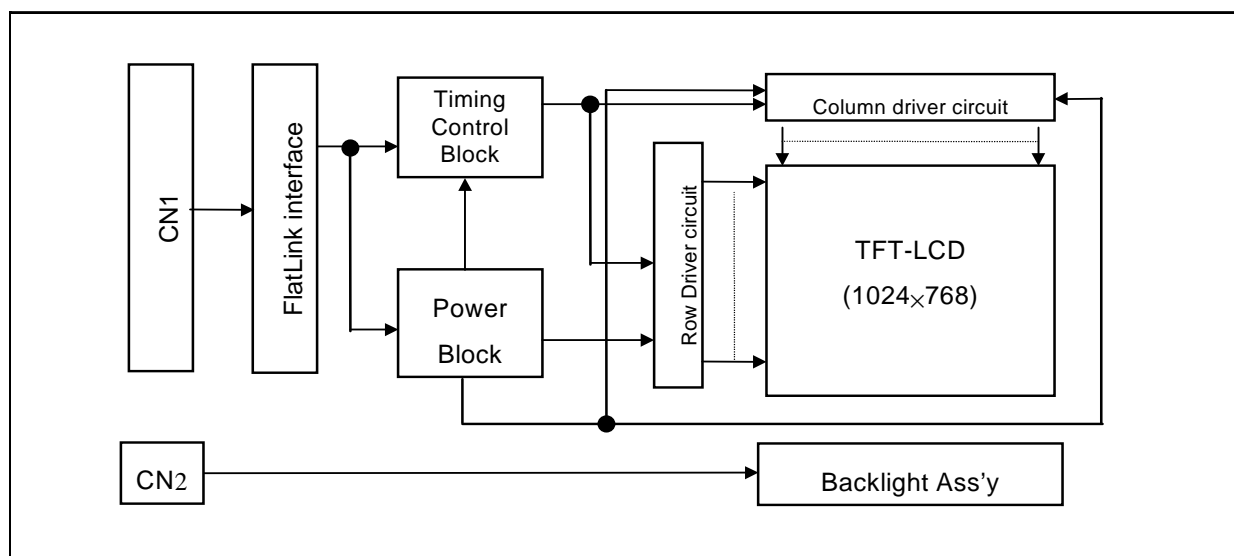
## Product Specification

### 1. General Description

The LP150X04(B2M1) is a Color Active Matrix Liquid Crystal Display with an integral Cold Cathode Fluorescent Lamp(CCFL) backlight system. The matrix employs a-Si Thin Film Transistor as the active element. It is a transmissive type display operating in the normally white mode. This TFT-LCD has 15.0 inches diagonally measured active display area with XGA resolution(768 vertical by 1024 horizontal pixel array) Each pixel is divided into Red, Green and Blue sub-pixels or dots which are arranged in vertical stripes. Gray scale or the brightness of the sub-pixel color is determined with a 6-bit gray scale signal for each dot, thus, presenting a palette of more than 262,144 colors.

The LP150X04(B2M1) has been designed to apply the interface method that enables low power, high speed, low EMI. Flat Link must be used as a LVDS(Low Voltage Differential Signaling) chip.

The LP150X04(B2M1) is intended to support applications where thin thickness, low power are critical factors and graphic display are important. In combination with the vertical arrangement of the sub-pixels, the LP150X04(B2M1) characteristics provide an excellent flat display for office automation products such as Notebook PC.



### General Features

|                        |  |
|------------------------|--|
| Active screen size     | 15.0 inches(38.1cm) diagonal   |
| Outline Dimension      | 315.8(H) x 240.5(V) x 6.5(D) mm(Typ.)  |
| Pixel Pitch            | 0.297 mm x 0.297mm   |
| Pixel format           | 1024 horiz. By 768 vert. Pixels RGB stripes arrangement  |
| Color depth            | 6-bit, 262,144 colors  |
| Luminance, white       | 190 cd/m <sup>2</sup> (Typ.)   |
| Power Consumption      | 4.76Watt (typ)   |
| Weight                 | 590g(Typ.)   |
| Display operating mode | Transmissive mode, normally white  |
| Surface treatments     | Anti-Reflection Coating(ARC)<br>Wide Viewing Angle treatment of the front/lower polarizer, HAZE(25%) |

## Product Specification

### 2. Absolute Maximum Ratings

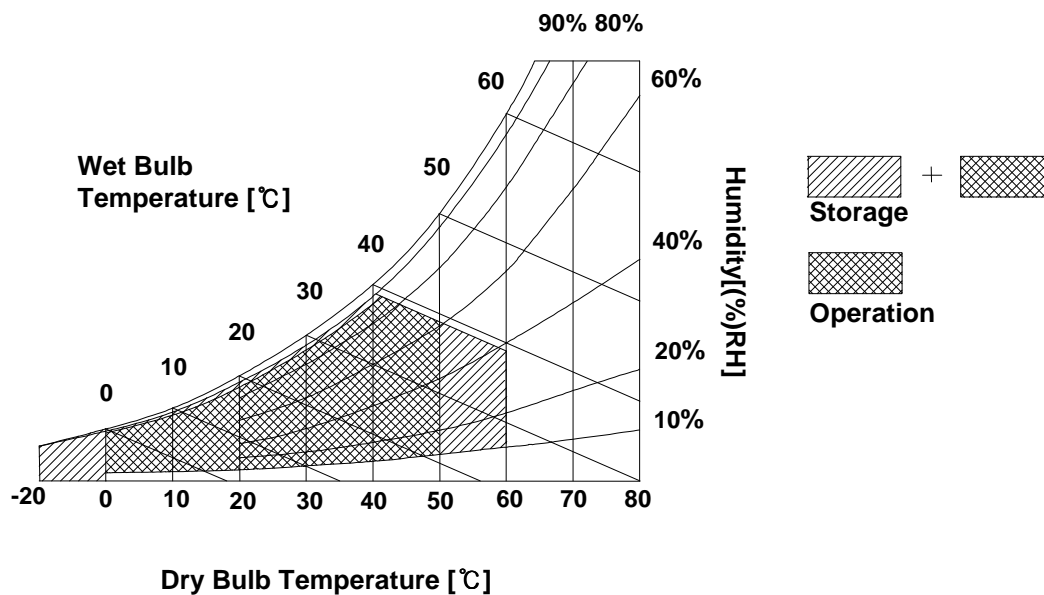
The following are maximum values which, if exceeded, may cause operation or damage to the unit.

**Table 1. ABSOLUTE MAXIMUM RATINGS**

| Parameter                  | symbol   | Values |      | Units              | Notes                         |
|----------------------------|----------|--------|------|--------------------|-------------------------------|
|                            |          | Min.   | Max. |                    |                               |
| Power Input Voltage        | $V_{CC}$ | -0.3   | 4.0  | Vdc                | At $25 \pm 5^{\circ}\text{C}$ |
| Operating Temperature      | $T_{OP}$ | 0      | 50   | $^{\circ}\text{C}$ | 1                             |
| Storage Temperature        | $T_{ST}$ | -20    | 60   | $^{\circ}\text{C}$ | 1                             |
| Operating Ambient Humidity | $H_{OP}$ | 10     | 90   | %RH                | 1                             |
| Storage Humidity           | $H_{ST}$ | 10     | 90   | %RH                | 1                             |

Note : 1. Temperature and relative humidity range are shown in the figure below.

Wet bulb temperature should be  $39^{\circ}\text{C}$  Max, and no condensation of water.



## Product Specification

### 3. Electrical Specifications

#### 3-1. Electrical Characteristics

The LP150X04(B2) requires two power inputs. One is employed to power the LCD electronics and to drive the TFT array and liquid crystal. The second input which powers the CCFL, is typically generated by an inverter. The inverter is an external unit to the LCD.

**Table 2. ELECTRICAL CHARACTERISTICS**

| Parameter                    | Symbol     | Values     |            |            | Units     | Notes |
|------------------------------|------------|------------|------------|------------|-----------|-------|
|                              |            | Min.       | Typ.       | Max.       |           |       |
| <b>MODULE :</b>              |            |            |            |            |           |       |
| Power Supply Input Voltage   | $V_{CC}$   | 3.0        | 3.3        | 3.6        | Vdc       |       |
| Power Supply Input Current   | $I_{CC}$   | -          | 0.26       |            | A         | 1     |
| Differential Impedance       | $Z_m$      | 90         | 100        | 110        | ohm       | 2     |
| Power Consumption            | $P_C$      |            | 0.86       |            | Watts     | 1     |
| Rush Current                 | $I_{RUSH}$ |            | 1.5        | 1.8        | A         | 3     |
| <b>LAMP :</b>                |            |            |            |            |           |       |
| Operating Voltage            | $V_{BL}$   | 630(6.5mA) | 650(6.0mA) | 800(3.0mA) | $V_{RMS}$ | 4     |
| Operating Current            | $I_{BL}$   | 3.0        | 6.0        | 6.5        | mA        |       |
| Established Starting Voltage | $V_S$      |            |            |            |           | 5     |
| at 25 °C                     |            | -          | -          | 1130       | $V_{RMS}$ |       |
| at 0 °C                      |            | -          | -          | 1325       | $V_{RMS}$ |       |
| Operating Frequency          | $f_{BL}$   | 45         | 60         | -          | kHz       | 6     |
| Discharge Stabilization Time | $T_S$      | -          | -          | 3          | Minutes   | 7     |
| Power Consumption            | $P_{BL}$   | -          | 3.9        | 4.3        | Watts     | 8     |
| Life Time                    |            | 10,000     | -          | -          | Hrs       | 9     |

**Note : The design of the inverter must have specification for the lamp in LCD Assembly.**

The performance of the Lamp in LCM, for example life time or brightness, is extremely influenced by the characteristics of the DC-AC inverter. So all the parameters of an inverter should be carefully designed so as not to produce too much leakage current from high-voltage output of the inverter.

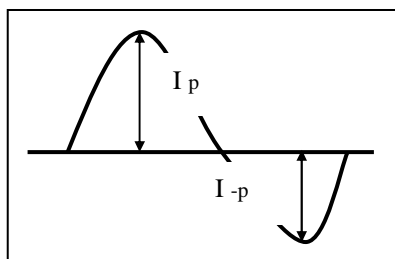
When you design or order the inverter, please make sure unwanted lighting caused by the mismatch of the lamp and the inverter(no lighting, flicker, etc) never occurs. When you confirm it, the LCD Assembly should be operated in the same condition as installed in you instrument.

1. The specified current and power consumption are under the  $V_{CC}=3.3V$ ,  $25^{\circ}C$ ,  $f_v=60Hz$  condition whereas Mosaic pattern is displayed and  $f_v$  is the frame frequency.
2. This impedance value is needed to proper display and measured from LVDS  $T_x$  to the mating connector.
3. The duration of rush current is about 20ms.
4. The variance of the voltage is  $\pm 10\%$ .
5. The voltage above  $V_S$  should be applied to the lamps for more than 1 second for start-up.  
Otherwise, the lamps may not be turned on. The used lamp current is the lamp typical current.

## Product Specification

6. The output of the inverter must have symmetrical(negative and positive) voltage waveform and symmetrical current waveform.(Asymmetrical ratio is less than 10%) Please do not use the inverter which has asymmetrical voltage and asymmetrical current and spike wave.  
Lamp frequency may produce interface with horizontal synchronous frequency and as a result this may cause beat on the display. Therefore lamp frequency shall be as away possible from the horizontal synchronous frequency and from its harmonics in order to prevent interference.
7. It is defined the brightness of the lamp after being lighted for 5 minutes as 100%.  
 $T_s$  is the time required for the brightness of the center of the lamp to be not less than 95%.
8. The lamp power consumption shown above does not include loss of external inverter.  
The used lamp current is the lamp typical current.
9. The life is determined as the time at which brightness of the lamp is 50% compared to that of initial value at the typical lamp current on condition of continuous operating at  $25 \pm 2^\circ\text{C}$ .
10. Do not attach a conducting tape to lamp connecting wire.  
If the lamp wire attach to a conducting tape, TFT-LCD Module has a low luminance and the inverter has abnormal action. Because leakage current is occurred between lamp wire and conducting tape.
11. Requirements for a system inverter design, which is intended to have a better display performance, a better power efficiency and a more reliable lamp, are following.  
It shall help increase the lamp lifetime and reduce leakage current.
  - a. The asymmetry rate of the inverter waveform should be less than 10%.
  - b. The distortion rate of the waveform should be within  $\sqrt{2} \pm 10\%$ .

\* Inverter output waveform had better be more similar to ideal sine wave.



\* Asymmetry rate:

$$|I_p - I_{-p}| / I_{rms} * 100\%$$

\* Distortion rate

$$I_p \text{ (or } I_{-p}) / I_{rms}$$

## Product Specification

### 3-2. Interface Connections

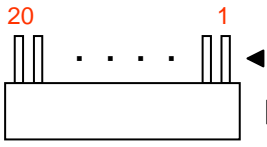
Interface chip must be used FlatLink, part No. SN75LVDS84(Transmitter made by Texas Instrument Inc or equivalence.

This LCD employs two interface connections, a 20 pin connector is used for the module electronics and the other connector is used for the integral backlight system.

The electronics interface connector is a model **FI-SEB20P-HF** manufactured by JAE or equivalent.

The pin configuration for the connector is shown in the table below.

**Table 3. MODULE CONNECTOR PIN CONFIGURATION(LVDS)**

| Pin | Symbol | Description         | Notes  |
|-----|--------|---------------------|--|
| 1   | Vcc    | Power(3.3V)         | <p>1. Interface chips</p> <p>1.1 LCD : LPZ4E102S6L(LCD Controller) including LVDS Receiver</p> <p>1.2 System : SN75LVDS84 or equivalent</p> <p>*Pin to Pin compatible with Thine LVDS</p> <p>2. Connector</p> <p>2.1 LCD : <b>FI-SEB20P-HF</b>,JAE or equivalent</p> <p>2.2 Mating : <b>FI-SE20M-HF</b> or equivalent.</p> <p>2.3 Connector pin arrangement</p> <div style="text-align: center;">  <p><b>[ LCD Module Rear View ]</b></p> </div> |
| 2   | Vcc    | Power(3.3V)         |  |
| 3   | GND    | Ground              |  |
| 4   | GND    | Ground              |  |
| 5   | A1M    | Differential Signal |  |
| 6   | A1P    | Differential Signal |  |
| 7   | GND    | Ground              |  |
| 8   | A2M    | Differential Signal |  |
| 9   | A2P    | Differential Signal |  |
| 10  | GND    | Ground              |  |
| 11  | A3M    | Differential Signal |  |
| 12  | A3P    | Differential Signal |  |
| 13  | GND    | Ground              |  |
| 14  | CLKM   | Differential Signal |  |
| 15  | CLKP   | Differential Signal |  |
| 16  | GND    | Ground              |  |
| 17  | NC     | No Connection       |  |
| 18  | NC     | No Connection       |  |
| 19  | GND    | Ground              |  |
| 20  | GND    | Ground              |  |

The backlight interface connector is a model BHSR-02VS-1, manufactured by JST. The mating connector part number is SM02B-BHSS-1 or equivalent.

The pin configuration for the connector is shown in the table below.

**Table 4. BACKLIGHT CONNECTOR PIN CONFIGURATION**

| Pin | Symbol | Description                                  | Notes |
|-----|--------|--|-------|
| 1   | HV     | Power supply for lamp<br>(High voltage side) | 1     |
| 2   | LV     | Power supply for lamp<br>(Low voltage side)  | 1     |

Notes : 1. The high voltage side terminal is colored pink. The low voltage side terminal is white



**Product Specification**
**Table 5. REQUIRED SIGNAL ASSIGNMENT FOR FlatLink Transmitter**

| Pin# | Pin Name | Require Signals | Pin# | Pin Name                 | Require Signals          |
|------|----------|-----------------|------|--------------------------|--------------------------|
| 1    | D4       | R4              | 48   | D3                       | R3                       |
| 2    | Vcc      | Vcc             | 47   | D2                       | R2                       |
| 3    | D5       | R5              | 46   | GND                      | GND                      |
| 4    | D6       | G0              | 45   | D1                       | R1                       |
| 5    | GND      | GND             | 44   | D0                       | R0                       |
| 6    | D7       | G1              | 43   | NC                       | NC                       |
| 7    | D8       | G2              | 42   | LVDS GND                 | LVDS GND                 |
| 8    | Vcc      | Vcc             | 41   | Y0M                      | A0M                      |
| 9    | D9       | G3              | 40   | Y0P                      | A0P                      |
| 10   | D10      | G4              | 39   | Y1M                      | A1M                      |
| 11   | GND      | GND             | 38   | Y1P                      | A1P                      |
| 12   | D11      | G5              | 37   | LVDS Vcc                 | LVDS Vcc                 |
| 13   | D12      | B0              | 36   | LVDS GND                 | LVDS GND                 |
| 14   | NC       | NC              | 35   | Y2M                      | A2M                      |
| 15   | D13      | B1              | 34   | Y2P                      | A2P                      |
| 16   | D14      | B2              | 33   | CLKOUTM                  | CLKM                     |
| 17   | GND      | GND             | 32   | CLKOUTP                  | CLKP                     |
| 18   | D15      | B3              | 31   | LVDS GND                 | LVDS GND                 |
| 19   | D16      | B4              | 30   | PLL GND                  | PLL GND                  |
| 20   | D17      | B5              | 29   | PLL Vcc                  | PLL Vcc                  |
| 21   | Vcc      | Vcc             | 28   | PLL GND                  | PLL GND                  |
| 22   | D18      | HSYNC           | 27   | $\overline{\text{SHDN}}$ | $\overline{\text{SHDN}}$ |
| 23   | D19      | VSYNC           | 26   | CLKIN                    | Dclk                     |
| 24   | GND      | GND             | 25   | D20                      | DE(Data Enable)          |

Notes : Refer to LVDS Transmitter Data Sheet for detail descriptions.

## Product Specification

### 3-3. Signal Timing Specifications

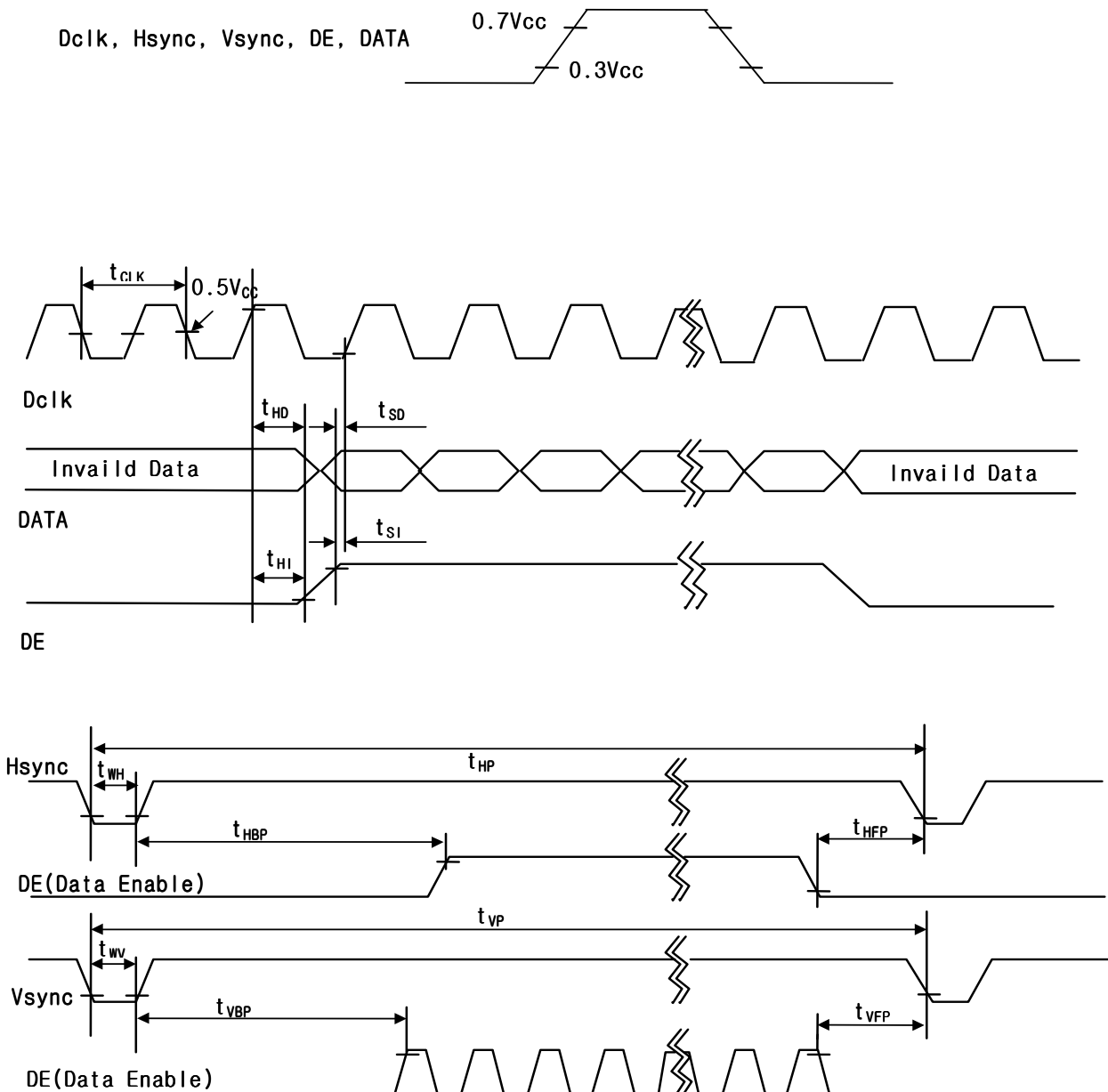
This is the signal timing required at the input of the LVDS Transmitter. All of the interface signal timing should be satisfied with the following specifications for its proper operation.

**Table 6. Timing Table**

| ITEM                |                        | SYMBOL    | MIN   | TYP. | MAX.  | UNIT      | NOTES    |
|---------------------|------------------------|-----------|-------|------|-------|-----------|----------|
| Dclk                | Period                 | $t_{CLK}$ | 15.32 | 15.4 | 15.48 | ns        |          |
|                     | Frequency              | -         | 62    | 65   | 68    | MHz       |          |
| Hsync               | Period                 | $t_{HP}$  | 1206  | 1344 | 1364  | $t_{CLK}$ |          |
|                     | Width                  | $t_{WH}$  | 8     | 136  | 240   |           |          |
| Vsync               | Period                 | $t_{VP}$  | 780   | 806  | 830   | $t_{HP}$  |          |
|                     | Frequency              | $f_V$     | -     | 60   | -     | Hz        |          |
|                     | Width                  | $t_{WV}$  | 2     | 6    | 24    | $t_{HP}$  |          |
| DE<br>(Data Enable) | Set up Time            | $t_{SI}$  | 5     | -    | -     | ns        | For Dclk |
|                     | Hold Time              | $t_{HI}$  | 5     | -    | -     |           |          |
|                     | Horizontal Back Porch  | $t_{HBP}$ | 10    | 160  | -     | $t_{CLK}$ |          |
|                     | Horizontal Front Porch | $t_{HFP}$ | 10    | 24   | -     |           |          |
|                     | Vertical Back Porch    | $t_{VBP}$ | 2     | 29   | -     | $t_{HP}$  |          |
|                     | Vertical Front Porch   | $t_{VFP}$ | 1     | 3    | -     |           |          |
| DATA                | Set up Time            | $t_{SD}$  | 5     | -    | -     | ns        | For Dclk |
|                     | Hold Time              | $t_{HD}$  | 5     | -    | -     |           |          |

Product Specification

3-4. Signal Timing Waveforms



## Product Specification

### 3-5. Color Input Data Reference

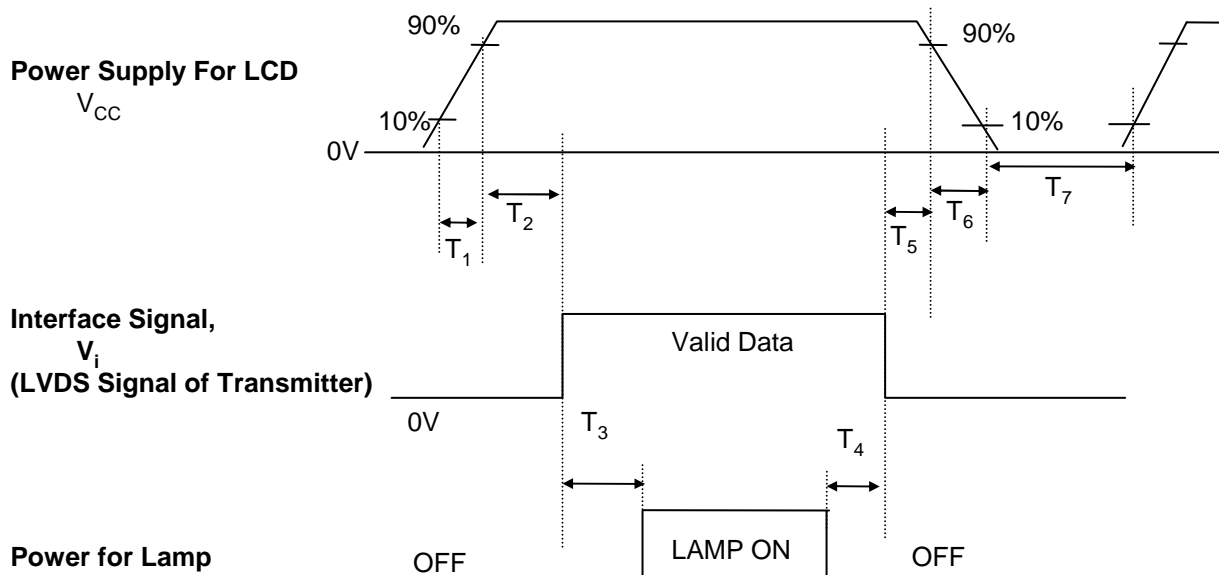
The brightness of each primary color(red,green and blue) is based on the 6-bit gray scale data input for the color ; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

**Table 7. COLOR DATA REFERENCE**

| Color        |                 | Input Color Data |    |    |     |    |    |       |    |    |     |    |    |      |    |    |     |    |    |
|--------------|-----------------|------------------|----|----|-----|----|----|-------|----|----|-----|----|----|------|----|----|-----|----|----|
|              |                 | Red              |    |    |     |    |    | Green |    |    |     |    |    | Blue |    |    |     |    |    |
|              |                 | MSB              |    |    | LSB |    |    | MSB   |    |    | LSB |    |    | MSB  |    |    | LSB |    |    |
|              |                 | R5               | R4 | R3 | R2  | R1 | R0 | G5    | G4 | G3 | G2  | G1 | G0 | B5   | B4 | B3 | B2  | B1 | B0 |
| Basic Colors | Black           | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Red(63)         | 1                | 1  | 1  | 1   | 1  | 1  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Green(63)       | 0                | 0  | 0  | 0   | 0  | 0  | 1     | 1  | 1  | 1   | 1  | 1  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Blue(63)        | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 1    | 1  | 1  | 1   | 1  | 1  |
|              | Cyan            | 0                | 0  | 0  | 0   | 0  | 0  | 1     | 1  | 1  | 1   | 1  | 1  | 1    | 1  | 1  | 1   | 1  | 1  |
|              | Magenta         | 1                | 1  | 1  | 1   | 1  | 1  | 0     | 0  | 0  | 0   | 0  | 0  | 1    | 1  | 1  | 1   | 1  | 1  |
|              | Yellow          | 1                | 1  | 1  | 1   | 1  | 1  | 1     | 1  | 1  | 1   | 1  | 1  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | White           | 1                | 1  | 1  | 1   | 1  | 1  | 1     | 1  | 1  | 1   | 1  | 1  | 1    | 1  | 1  | 1   | 1  | 1  |
| Red          | Red(00) Dark    | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Red(01)         | 0                | 0  | 0  | 0   | 0  | 1  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Red(02)         | 0                | 0  | 0  | 0   | 1  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | :               | :                | :  | :  | :   | :  | :  | :     | :  | :  | :   | :  | :  | :    | :  | :  | :   | :  | :  |
|              | Red(61)         | 1                | 1  | 1  | 1   | 0  | 1  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Red(62)         | 1                | 1  | 1  | 1   | 1  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Red(63) Bright  | 1                | 1  | 1  | 1   | 1  | 1  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
| Green        | Green(00)Dark   | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Green(01)       | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 1  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Green(02)       | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 1  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | :               | :                | :  | :  | :   | :  | :  | :     | :  | :  | :   | :  | :  | :    | :  | :  | :   | :  | :  |
|              | Green(61)       | 0                | 0  | 0  | 0   | 0  | 0  | 1     | 1  | 1  | 1   | 0  | 1  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Green(62)       | 0                | 0  | 0  | 0   | 0  | 0  | 1     | 1  | 1  | 1   | 1  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Green(63)Bright | 0                | 0  | 0  | 0   | 0  | 0  | 1     | 1  | 1  | 1   | 1  | 1  | 0    | 0  | 0  | 0   | 0  | 0  |
| Blue         | Blue(00) Dark   | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 0  |
|              | Blue(01)        | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 0  | 1  |
|              | Blue(02)        | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 0    | 0  | 0  | 0   | 1  | 0  |
|              | :               | :                | :  | :  | :   | :  | :  | :     | :  | :  | :   | :  | :  | :    | :  | :  | :   | :  | :  |
|              | Blue(61)        | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 1    | 1  | 1  | 1   | 0  | 1  |
|              | Blue(62)        | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 1    | 1  | 1  | 1   | 1  | 0  |
|              | Blue(63) Bright | 0                | 0  | 0  | 0   | 0  | 0  | 0     | 0  | 0  | 0   | 0  | 0  | 1    | 1  | 1  | 1   | 1  | 1  |

## Product Specification

### 3-6. Power Sequence



| Parameter      | Values |      |      | Units |
|----------------|--------|------|------|-------|
|                | Min.   | Typ. | Max. |       |
| T <sub>1</sub> | -      | -    | 10   | ms    |
| T <sub>2</sub> | 0      | -    | 50   | ms    |
| T <sub>3</sub> | 200    | -    | -    | ms    |
| T <sub>4</sub> | 200    | -    | -    | ms    |
| T <sub>5</sub> | 0      | -    | 50   | ms    |
| T <sub>6</sub> | -      | -    | 10   | ms    |
| T <sub>7</sub> | 400    | -    | -    | ms    |

- Notes :**
1. Please avoid floating state of interface signal at invalid period.
  2. When the interface signal is invalid, be sure to pull down the power supply for LCD  $V_{CC}$  to 0V.
  3. Lamp power must be turn on after power supply for LCD and interface signal are valid.

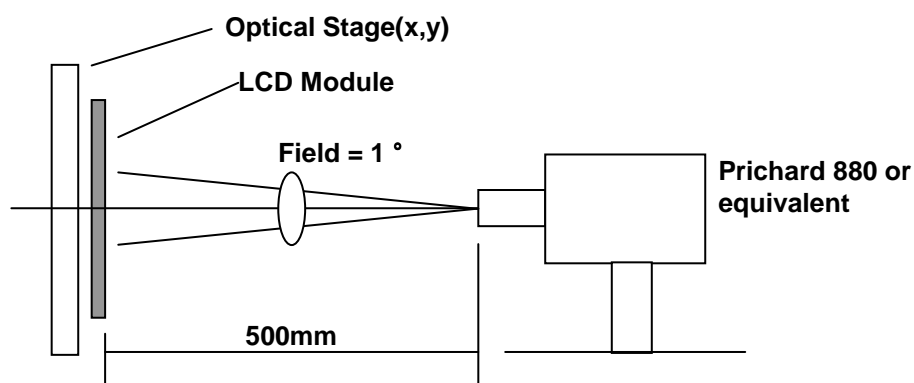
## Product Specification

### 4. Optical Specification

Optical characteristics are determined after the unit has been 'ON' and stable for approximately 30 minutes in a dark environment at 25 °C. The values specified are at an approximate distance 50cm from the LCD surface at a viewing angle of  $\Phi$  and  $\theta$  equal to 0 °.

FIG. 1 presents additional information concerning the measurement equipment and method.

**FIG. 1 Optical Characteristic Measurement Equipment and Method**



(Ta=25 °C, V<sub>CC</sub>=3.3V, f<sub>V</sub>=60Hz  
Dclk=65MHz, I<sub>BL</sub>=6.0mA)

**Table 8. OPTICAL CHARACTERISTICS**

| Parameter                         | Symbol                  | Values |       |       | Units             | Notes |
|-----------------------------------|-------------------------|--------|-------|-------|-------------------|-------|
|                                   |                         | Min.   | Typ.  | Max.  |                   |       |
| Contrast Ratio                    | CR                      |        | 250   | -     |                   | 1     |
| Surface Luminance, white          | L <sub>WH</sub>         |        | 190   | -     | cd/m <sup>2</sup> | 2     |
| Luminance Variation               | $\delta_{\text{WHITE}}$ | -      | -     | 1.5   |                   | 3     |
| Response Time                     | Tr                      |        |       |       | ms                | 4     |
| Rise Time                         | Tr <sub>R</sub>         | -      | 10    |       |                   |       |
| Decay Time                        | Tr <sub>D</sub>         | -      | 20    |       |                   |       |
| CIE Color Coordinates             |                         |        |       |       |                   |       |
| Red                               | XR                      | 0.604  | 0.634 | 0.664 |                   |       |
|                                   | YR                      | 0.315  | 0.345 | 0.375 |                   |       |
| Green                             | XG                      | 0.288  | 0.318 | 0.348 |                   |       |
|                                   | YG                      | 0.551  | 0.581 | 0.611 |                   |       |
| Blue                              | XB                      | 0.120  | 0.150 | 0.180 |                   |       |
|                                   | YB                      | 0.097  | 0.127 | 0.157 |                   |       |
| White                             | XW                      | 0.296  | 0.326 | 0.356 |                   |       |
|                                   | YW                      | 0.302  | 0.332 | 0.362 |                   |       |
| Viewing Angle                     |                         |        |       |       |                   |       |
| x axis, right( $\phi=0^\circ$ )   | $\theta_r$              |        | 60    |       | degree            | 5     |
| x axis, left ( $\phi=180^\circ$ ) | $\theta_l$              |        | 60    |       |                   |       |
| y axis, up ( $\phi=90^\circ$ )    | $\theta_u$              |        | 45    |       |                   |       |
| y axis, down ( $\phi=270^\circ$ ) | $\theta_d$              |        | 45    |       |                   |       |
| Gray Scale                        | -                       | -      | -     | -     |                   | 6     |

## Product Specification

Notes : 1. Contrast Ratio(CR) is defined mathematically as :

$$\text{Contrast Ratio} = \frac{\text{Surface Luminance with all white pixels}}{\text{Surface Luminance with all black pixels}}$$

2. Surface luminance is the **center** point across the LCD surface 50cm from the surface with all pixels displaying white. For more information see FIG 2.

When  $I_{BL} = 6.0\text{mA}$ ,  $L_{WH} = 190\text{cd/m}^2(\text{Typ.})$

3. The variation in surface luminance,  $\delta \text{ WHITE}$  is determined by measuring  $L_{ON}$  at each test position 1 through 5, and then dividing the maximum  $L_{ON}$  of 5 points luminance by minimum  $L_{ON}$  of 5 points luminance. For more information see FIG 2.

$$\delta \text{ WHITE} = \text{Maximum}(L_{ON1}, L_{ON2}, \dots, L_{ON5}) \div \text{Minimum}(L_{ON1}, L_{ON2}, \dots, L_{ON5})$$

4. Response time is the time required for the display to transition from to black(Rise Time,  $Tr_R$ ) and from black to white(Decay Time,  $Tr_D$ ). For additional information see FIG 3.

5. Viewing angle is the angle at which the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG 4.

6. Gray scale specification

| Gray Level | Luminance(%)<br>(Typ.) |
|------------|------------------------|
| L0         | 0.35                   |
| L7         | 1.0                    |
| L15        | 4.0                    |
| L23        | 10.0                   |
| L31        | 21.0                   |
| L39        | 35.0                   |
| L47        | 54.0                   |
| L55        | 75.0                   |
| L63        | 100                    |

Product Specification

FIG. 2 Luminance

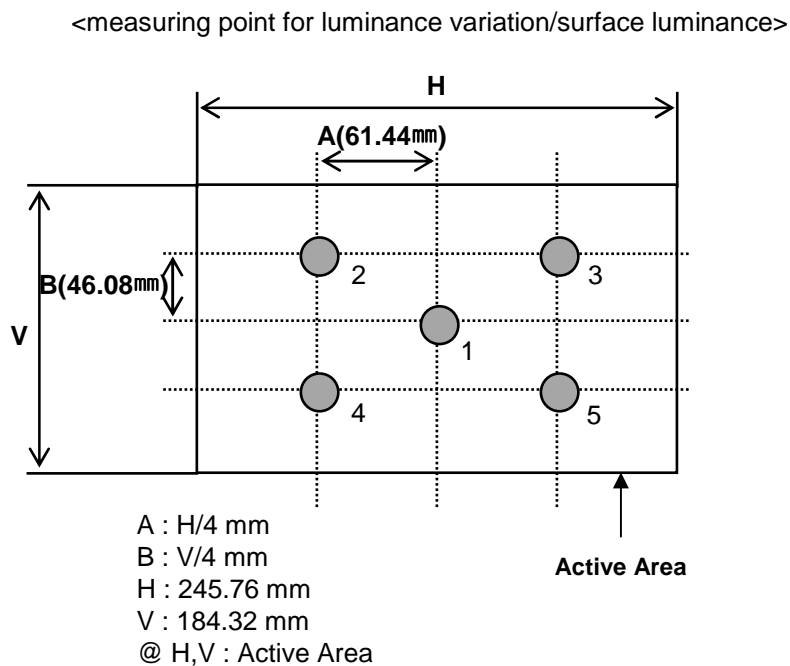
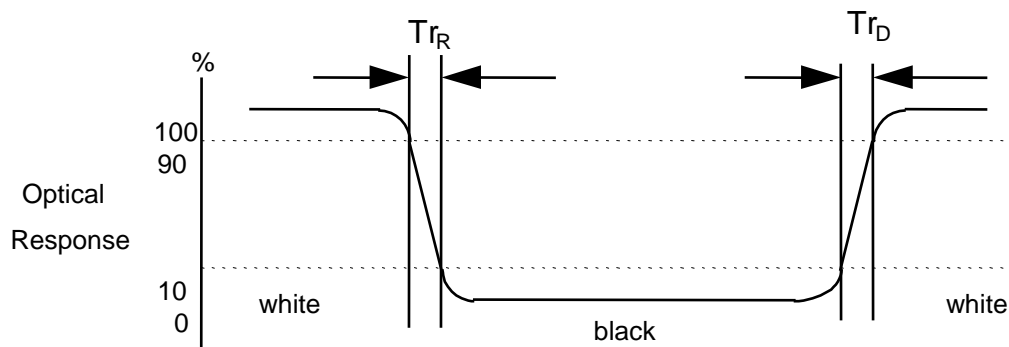


FIG. 3 Response Time

The response time is defined as the following figure and shall be measured by switching the input signal for "black" and "white".

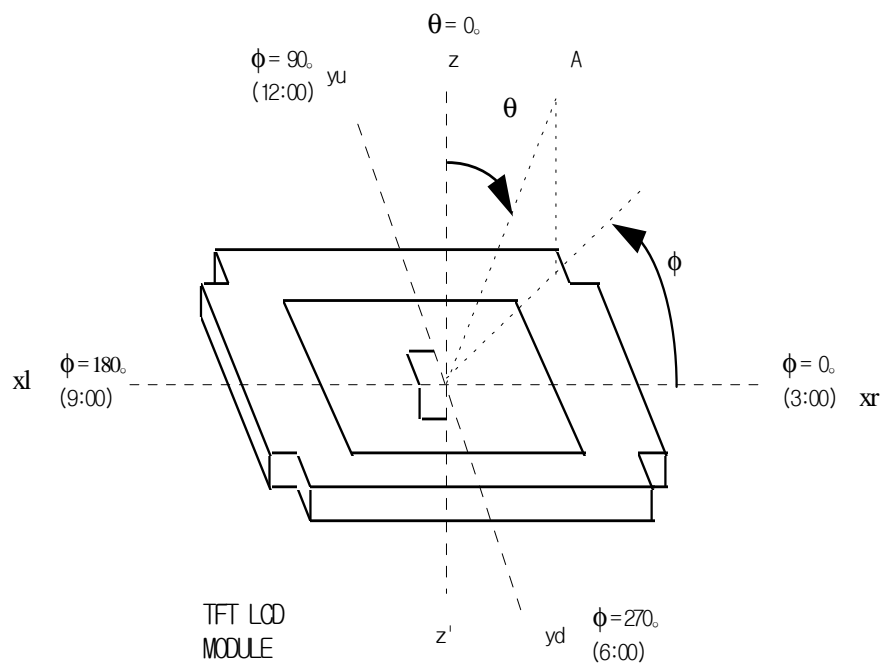




Product Specification

FIG. 4 Viewing angle

<dimension of viewing angle range>



A : Eye of Observer

## Product Specification

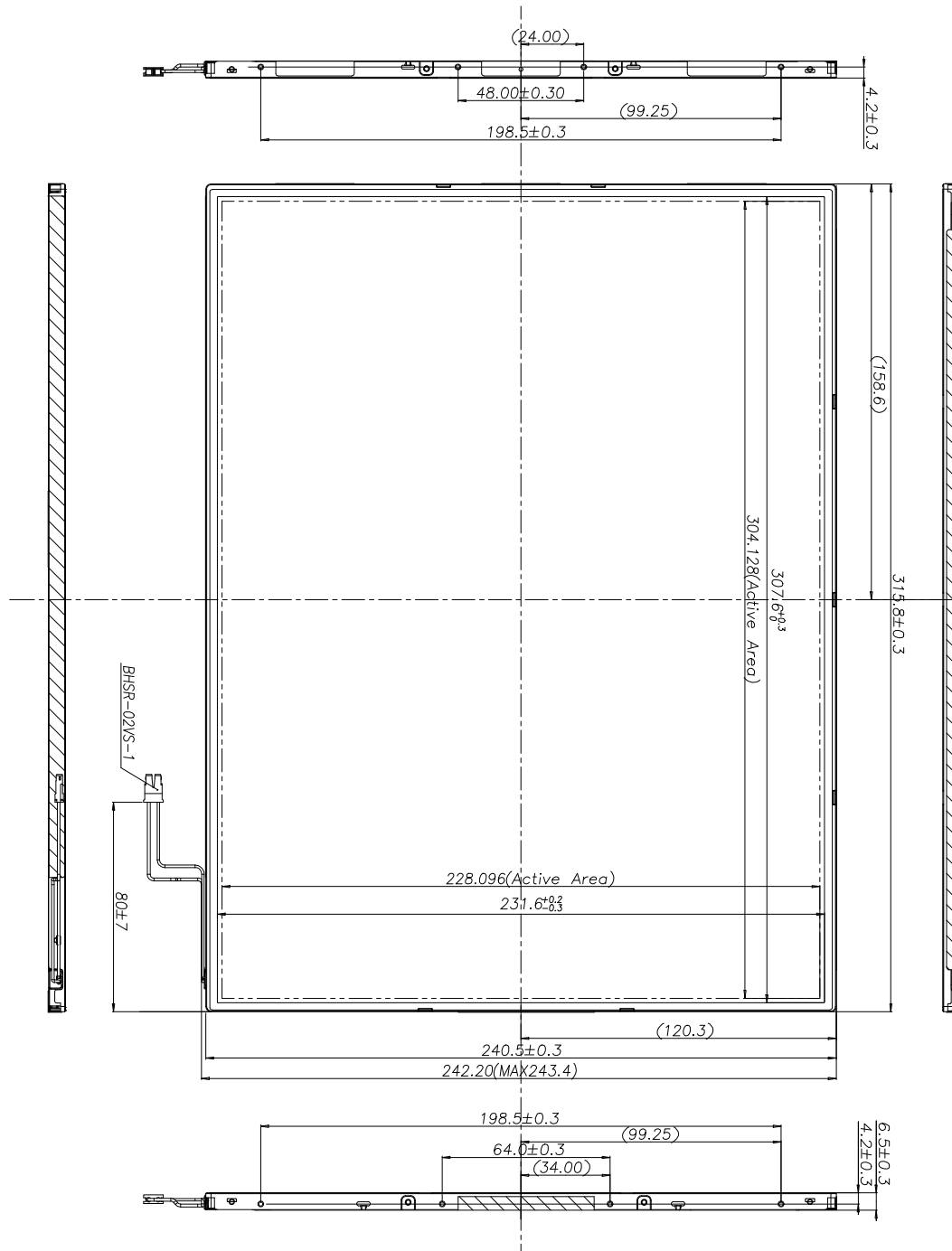
### 5. Mechanical Characteristics

The contents provide general mechanical characteristics for the model LP150X04(B2M1). In addition the figures in the next page are detailed mechanical drawing of the LCD.

|                     |   |   |
|---------------------|---|---|
| Outside dimensions  | Horizontal  | 315.8 ± 0.3mm                                 |
|                     | Vertical  | 240.5 ± 0.3mm                                 |
|                     | Depth   | 6.5mm(Typ), 6.8mm(Max)                        |
| Bezel area          | Horizontal  | 307.6+ 0.3mm                                  |
|                     | Vertical  | 231.6 <sup>+0.2mm</sup><br><sub>- 0.3mm</sub> |
| Active display area | Horizontal  | 304.128mm                                     |
|                     | Vertical  | 228.096mm                                     |
| Weight(approximate) | 570g(Min.)    590g(Typ.),    610g(Max.)   |   |
| Surface Treatment   | Anti-Reflection Coating(ARC)<br>Wide Viewing Angle treatment of the<br>front/lower polarizer, HAZE(25%) |   |

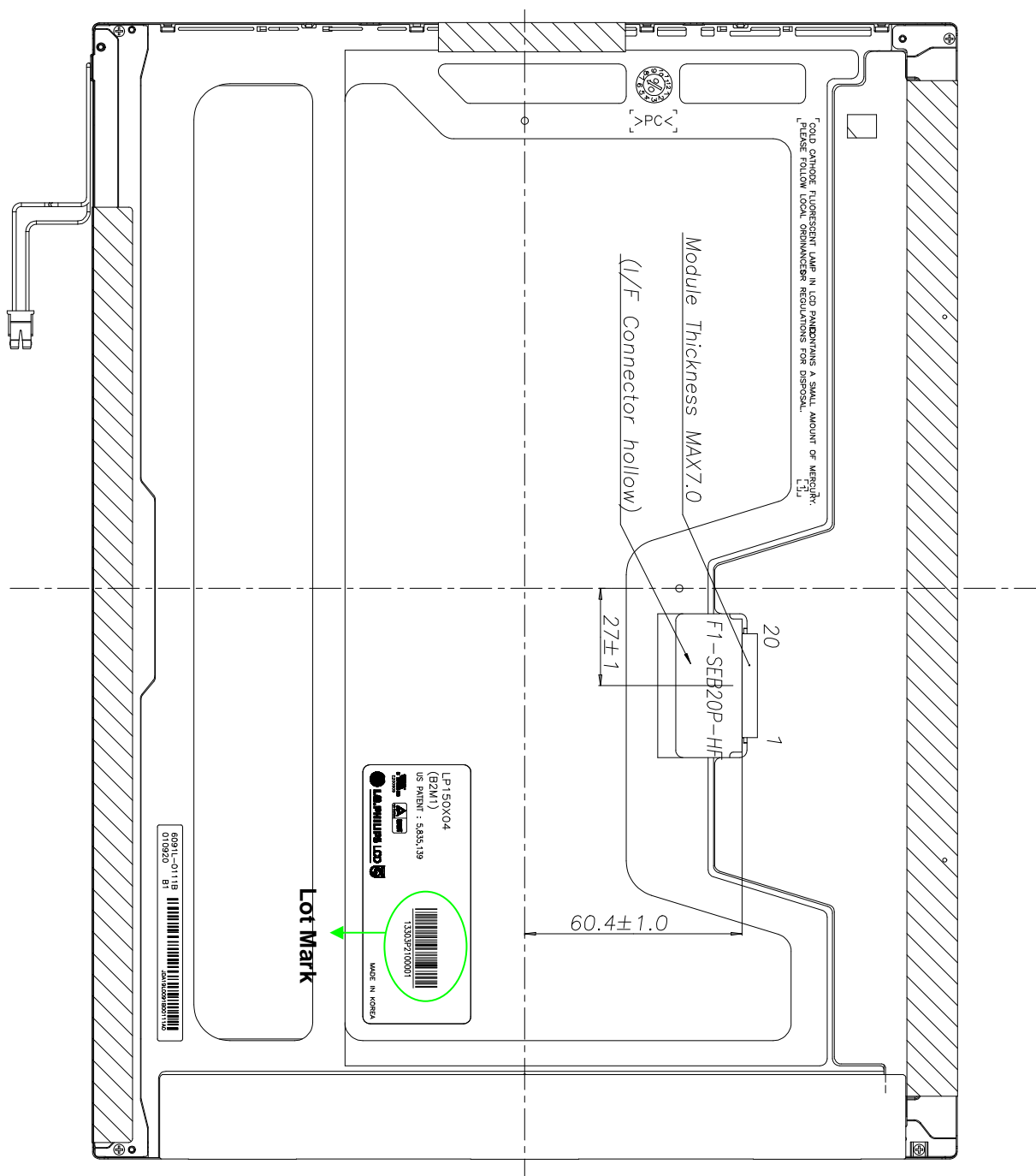
Product Specification

< FRONT VIEW >



Product Specification

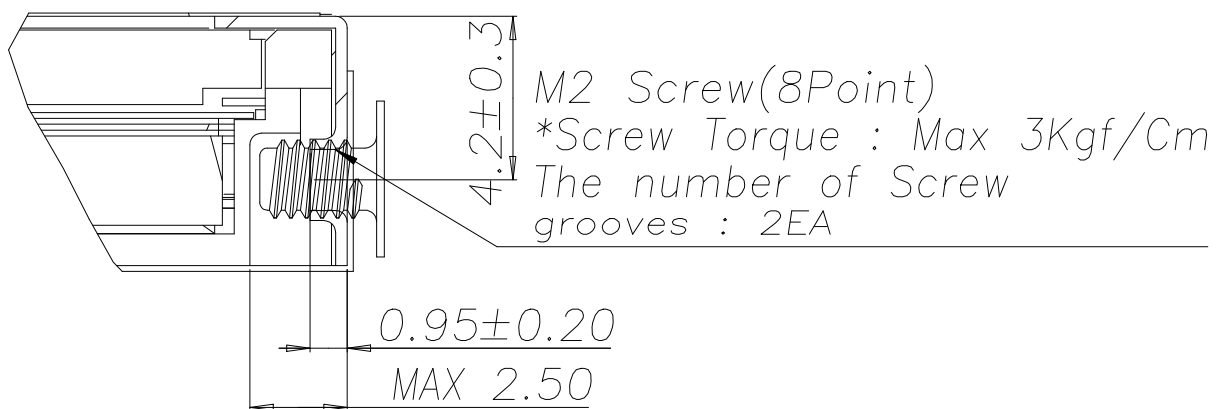
<REAR VIEW>



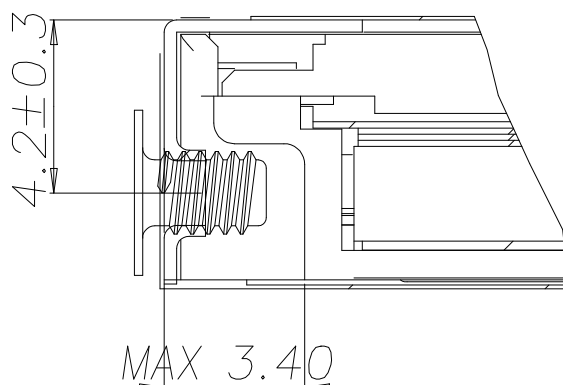
Product Specification

<DETAIL DESCRIPTION OF SIDE MOUNTING SCREW>

<Right Side Mounting>



<Left Side Mounting>



## Product Specification

### 6. Reliability

Environment test condition

| No. | Test Item                                   | Conditions   |
|-----|---|--|
| 1   | High temperature storage test               | Ta= 60°C 240h  |
| 2   | Low temperature storage test                | Ta= -20°C 240h   |
| 3   | High temperature operation test             | Ta= 50°C 50%RH 240h  |
| 4   | Low temperature operation test              | Ta= 0°C 240h   |
| 5   | Vibration test<br>(non-operating)           | Sine wave, 10 ~ 500 ~ 10Hz, 1.5G, 0.37oct/min<br>3 axis, 1hour/axis                              |
| 6   | Shock test<br>(non-operating)               | Half sine wave, 180G, 2ms<br>one shock of each six faces(I.e. run 180G 2ms<br>for all six faces) |
| 7   | Altitude<br>operating<br>storage / shipment | 0 - 10,000 feet(3,048m)<br>0 - 40,000 feet(12,192m)  |

{ Result Evaluation Criteria }

There should be no change which might affect the practical display function when the display quality test is conducted under normal operating condition.

**Product Specification****7. International Standards****7-1. Safety**

- a) UL 1950 Third Edition, Underwriters Laboratories, Inc. Jan. 28, 1995.  
Standard for Safety of Information Technology Equipment Including Electrical Business Equipment.
- b) CAN/CSA C22.2 No. 950-95 Third Edition, Canadian Standards Association, Jan. 28, 1995.  
Standard for Safety of Information Technology Equipment Including Electrical Business Equipment.
- c) EN 60950 : 1992+A1: 1993+A2: 1993+A3: 1995+A4: 1997+A11: 1997  
IEC 950 : 1991+A1: 1992+A2: 1993+A3: 1995+A4: 1996  
European Committee for Electrotechnical Standardization(CENELEC)  
EUROPEAN STANDARD for Safety of Information Technology Equipment Including Electrical  
Business Equipment.

**7-2. EMC**

- a) ANSI C63.4 "Methods of Measurement of Radio-Noise Emissions from Low-Voltage Electrical and Electrical Equipment in the Range of 9kHz to 40GHz. "American National Standards Institute(ANSI), 1992
- b) C.I.S.P.R "Limits and Methods of Measurement of Radio Interface Characteristics of Information Technology Equipment." International Special Committee on Radio Interference
- c) EN 55022 "Limits and Methods of Measurement of Radio Interface Characteristics of Information Technology Equipment." European Committee for Electrotechnical Standardization (CENELEC), 1998

## Product Specification

### 8. Packing

#### 8-1. Designation of Lot Mark

##### a) Lot Mark

|   |   |   |   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|---|---|---|
| A | B | C | D | E | F | G | H | I | J | K | L | M |
|---|---|---|---|---|---|---|---|---|---|---|---|---|

A,B,C : SIZE

D : YEAR

E : MONTH

F,G : PANEL CODE

H : ASSEMBLY CODE

I,J,K,L,M : SERIAL NO.

Note:

##### 1. YEAR

| YEAR | 97 | 98 | 99 | 2000 | 2001 | 2002 | 2003 | 2004 | 2005 | 2006 | 2007 |
|------|----|----|----|------|------|------|------|------|------|------|------|
| Mark | 7  | 8  | 9  | 0    | 1    | 2    | 3    | 4    | 5    | 6    | 7    |

##### 2. MONTH

| MONTH | Jan. | Feb. | Mar. | Apr. | May. | Jun. | Jul. | Aug. | Sep. | Oct. | Nov. | Dec. |
|-------|------|------|------|------|------|------|------|------|------|------|------|------|
| Mark  | 1    | 2    | 3    | 4    | 5    | 6    | 7    | 8    | 9    | A    | B    | C    |

##### 3. Serial No.

| Serial No. | 1 ~ 99999     | 100000 ~                   |
|------------|---------------|----------------------------|
| Mark       | 00001 ~ 99999 | A0001 ~ A9999,....., Z9999 |

##### b) Location of Lot Mark

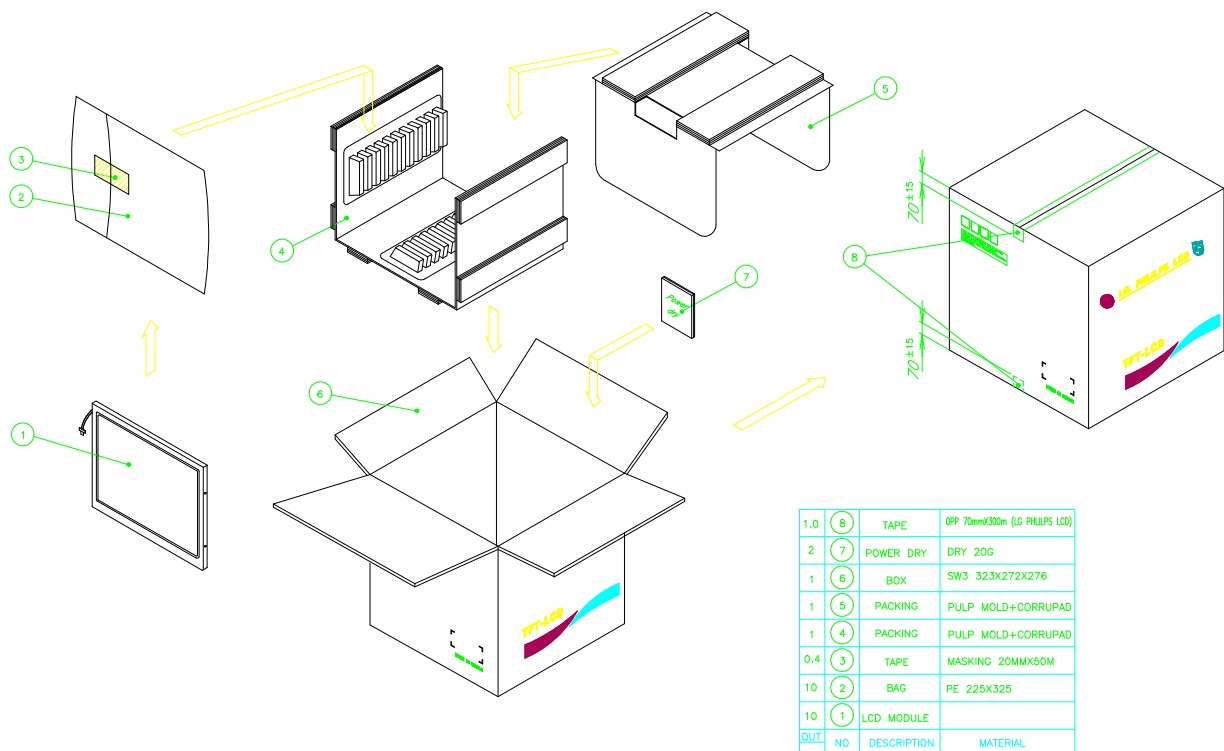
Serial NO. is printed on the label. The label is attached to the backside of the LCD module.  
This is subject to change without prior notice.



## Product Specification

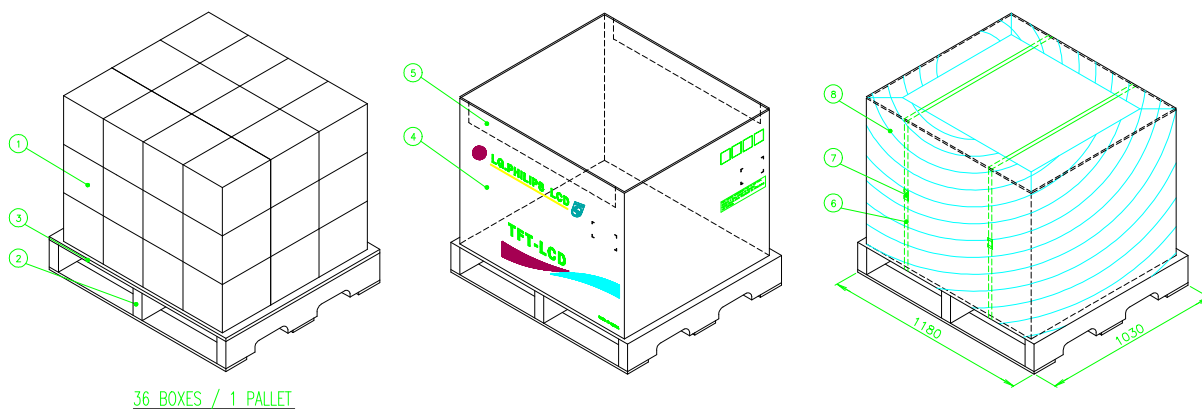
### 8-2. Packing Form

- a) Package quantity in one box : 10 pcs
- b) Box Size : 360mm × 322mm × 391mm



## Product Specification

### c) Pallet



|     |    |                |          |
|-----|----|----------------|----------|
| 45  | 8  | WRAP, FILM     | LDPE     |
| 2   | 7  | BAND, CLIP     | STEEL    |
| 10  | 6  | BAND, PACKING  | P.P      |
| 1   | 5  | ANGLE, COVER   | DW       |
| 1   | 4  | ANGLE, PACKING | DW       |
| 1   | 3  | SHEET          | DW       |
| 1   | 2  | PALLET         | WOOD     |
| 27  | 1  | PACKING ASS'Y  |          |
| QUT | NO | DESCRIPTION    | MATERIAL |

### d) label

BOX, LABEL

ID, LABEL



## Product Specification

## 9. PRECAUTIONS

Please pay attention to the following when you use this TFT LCD module.

### 9-1. MOUNTING PRECAUTIONS

- (1) You must mount a module using holes arranged in four corners or four sides.
- (2) You should consider the mounting structure so that uneven force(ex. Twisted stress) is not applied to the module.  
And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
- (3) Please attach a transparent protective plate to the surface in order to protect the polarizer.  
Transparent protective plate should have sufficient strength in order to resist external force.
- (4) You should adopt radiation structure to satisfy the temperature specification.
- (5) Acetic acid type and chlorine type materials for the cover case are not described because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
- (6) Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment.  
Do not touch the surface of polarizer for bare hand or greasy cloth.(Some cosmetics are determined to the polarizer.)
- (7) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaked with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- (8) Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer causes deformations and color fading.
- (9) Do not open the case because inside circuits do not have sufficient strength.

### 9-2. OPERATING PRECAUTIONS

- (1) The spike noise causes the mis-operation of circuits. It should be lower than following voltage :  
 $V = \pm 200\text{mV}$  (Over and under shoot voltage)
- (2) Response time depends on the temperature. (In lower temperature, it becomes longer.)
- (3) Brightness depends on the temperature. (In lower temperature, it becomes lower.)  
And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
- (4) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- (5) When fixed patterns are displayed for a long time, remnant image is likely to occur.
- (6) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimize the interference.

## Product Specification

### 9-3. ELECTROSTATIC DISCHARGE CONTROL

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

### 9-4. PRECAUTIONS FOR STRONG LIGHT EXPOSURE

Strong light exposure causes degradation of polarizer and color filter.

### 9-5. STORAGE

When storing modules as spares for a long time, the following precautions are necessary.

- (1) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- (2) The polarizer surface should not come in contact with any other object.  
It is recommended that they be stored in the container in which they were shipped.

### 9-6. HANDLING PRECAUTIONS FOR PROTECTION FILM

- (1) The protection film is attached to the bezel with a small masking tape.  
When the protection film is peeled off, static electricity is generated between the film and polarizer. This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- (2) When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the **bezel** after the protection film is peeled off.
- (3) You can remove the glue easily. When the glue remains on the **bezel** surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.



ERROR: syntaxerror  
OFFENDING COMMAND: --nostringval--

STACK:

/Title  
( )  
/Subject  
(D:20100430141246+08'00' )  
/ModDate  
( )  
/Keywords  
(PDFCreator Version 0.9.5)  
/Creator  
(D:20100430141246+08'00' )  
/CreationDate  
(USER)  
/Author  
-mark-