Output

Build started at 0:11...
1>------ Build started: Project: Coroutine Guess Battle, Configuration: Debug x64 ------
1>Coroutine Guess Battle.cpp
1>Coroutine Guess Battle.vcxproj -> C:\Users\TUF\source\repos\Coroutine Guess Battle\x64\Debug\Coroutine Guess Battle.exe
========== Build: 1 succeeded, 0 failed, 0 up-to-date, 0 skipped ==========
========== Build completed at 0:11 and took 04,175 seconds ==========

```
Microsoft Visual Studio Debug    ×    +    ∨

Secret number chosen.
Player2 guesses: 45
Player1 guesses: 40
Player2 WINS!
Game over!
```

```
Player2 guesses: 47
Player2 guesses: 41
Player1 guesses: 22
Player2 guesses: 56
Player1 guesses: 37
Player1 guesses: 18
Player2 guesses: 84
Player2 guesses: 93
Player1 guesses: 59
Player1 guesses: 26
Player2 guesses: 76
Player2 guesses: 61
Player1 guesses: 61
Player2 guesses: 61
Player1 guesses: 70
Player2 guesses: 50
Player1 guesses: 89
Player1 guesses: 10
Player2 guesses: 34
Player2 guesses: 60
Player1 guesses: 8
Player2 guesses: 27
Player1 guesses: 98
Player1 guesses: 60
Player2 guesses: 67
Player1 guesses: 81
Player2 guesses: 43
Player1 guesses: 86
Player2 guesses: 32
Player1 guesses: 74
Player2 guesses: 40
Player2 guesses: 72
Player1 guesses: 91
Player1 guesses: 27
Player2 guesses: 80
Player2 WINS!
Game over!

C:\Users\TUF\source\repos\Coroutine Guess Battle\x64\Debug\Coroutine Guess Battle.exe (process 24808) exited with code 0 (0x0).
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.
Press any key to close this window . . .
```