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**Manapragada**

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(54) **METHOD AND APPARATUS FOR  
PROCESSING BANDWIDTH INTENSIVE  
DATA STREAMS USING VIRTUAL MEDIA  
ACCESS CONTROL AND PHYSICAL  
LAYERS**

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(21) Appl. No.: **18/448,281**

(57) **ABSTRACT**

(22) Filed: **Aug. 11, 2023**

**Related U.S. Application Data**

(63) Continuation of application No. 17/468,509, filed on Sep. 7, 2021, now Pat. No. 11,818,591, which is a  
(Continued)

A wireless networking system is disclosed. The wireless networking system includes an application layer associated with one or more applications having a wireless bandwidth requirement. A first wireless transceiver resource associated with an actual MAC layer and PHY layer is employed. The first wireless transceiver resource has a first bandwidth availability up to a first actual bandwidth. A second wireless transceiver resource associated with the actual MAC layer and the PHY layer is employed. The second wireless transceiver resource has a second bandwidth availability up to a second actual bandwidth. A processing layer evaluates the wireless bandwidth requirement and the first and second bandwidth availabilities of the wireless transceiver resources. The processing layer includes a bandwidth allocator to allocate at least a portion of each of the first and second actual bandwidths to virtual MAC and virtual PHY layers, and to satisfy the application layer wireless bandwidth requirement.

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**H04W 16/26** (2009.01)

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CPC ..... **H04W 16/26** (2013.01)

(58) **Field of Classification Search**  
None  
See application file for complete search history.

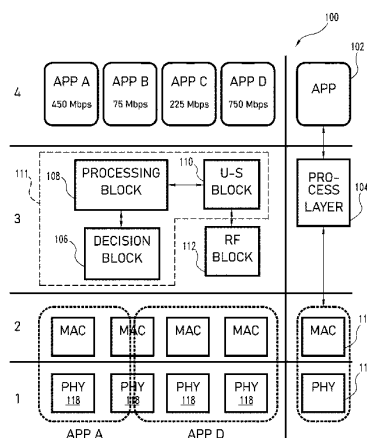
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**30 Claims, 11 Drawing Sheets**



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- continuation of application No. 16/039,660, filed on Jul. 19, 2018, now Pat. No. 11,115,834, which is a continuation of application No. 14/526,799, filed on Oct. 29, 2014, now Pat. No. 10,034,179.
- (60) Provisional application No. 61/897,216, filed on Oct. 30, 2013, provisional application No. 61/897,219, filed on Oct. 30, 2013.

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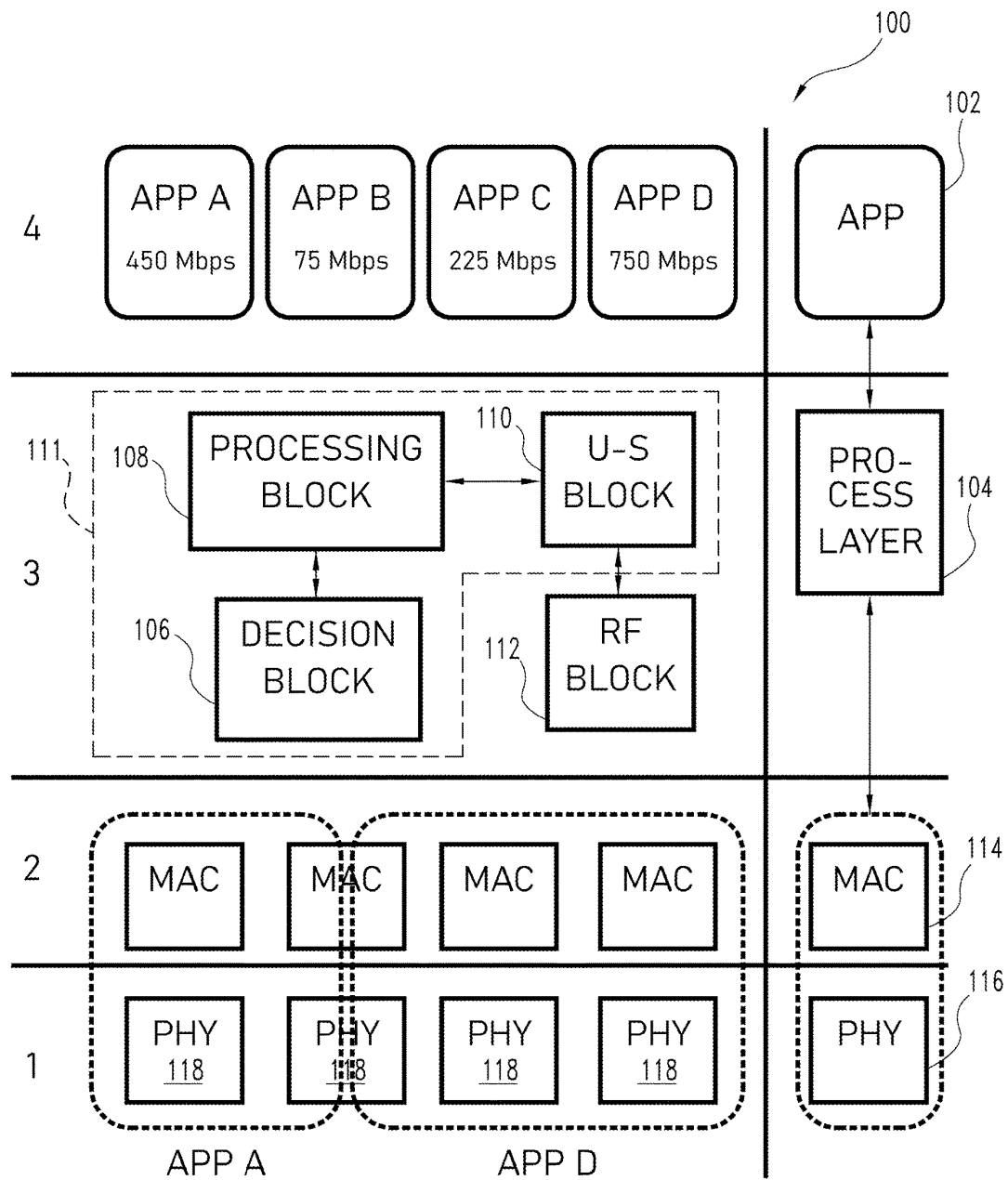
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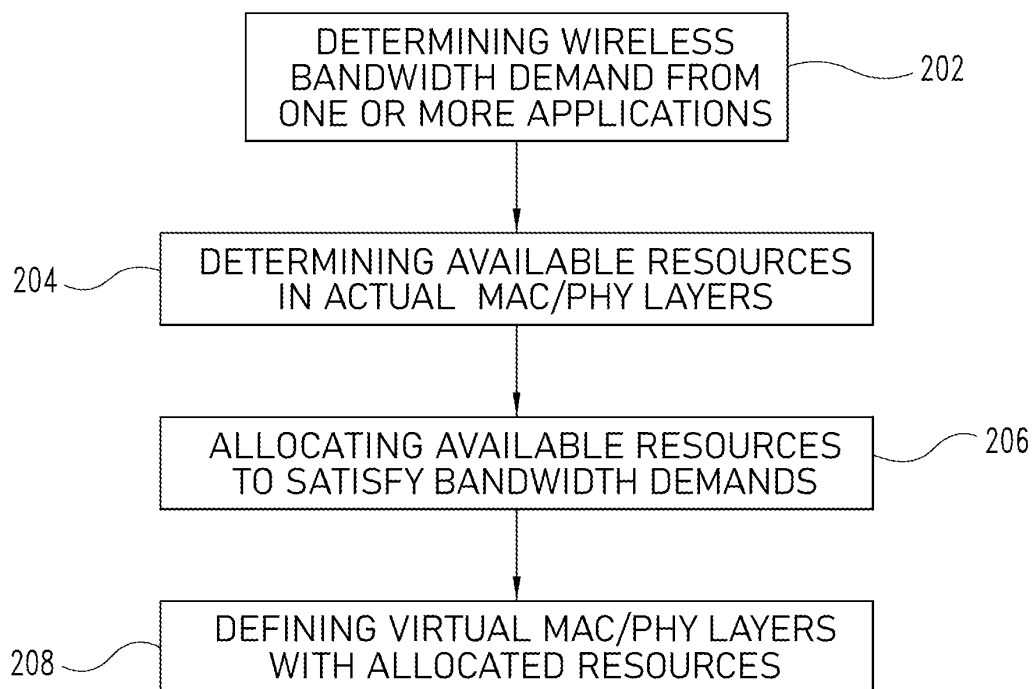
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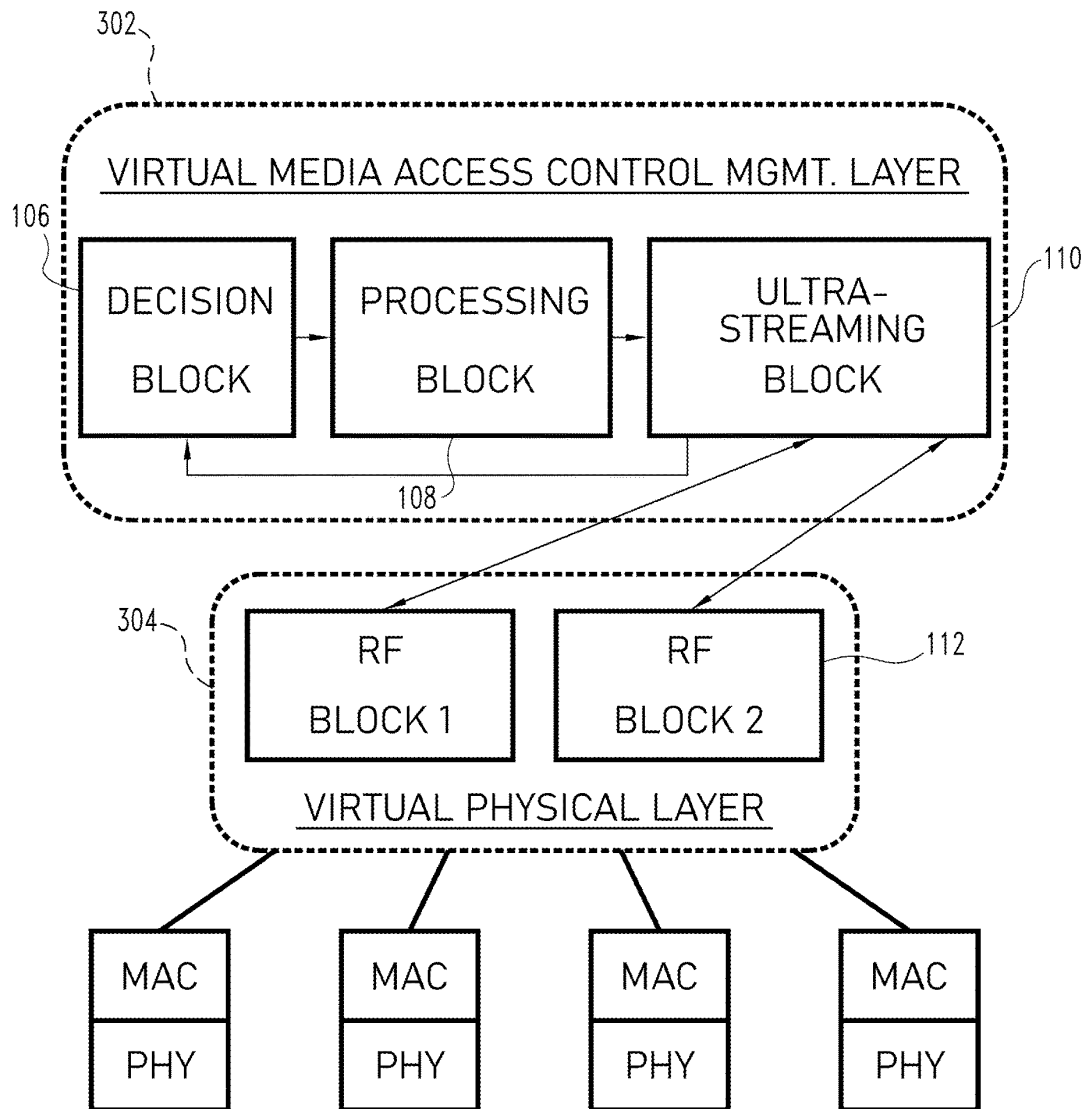
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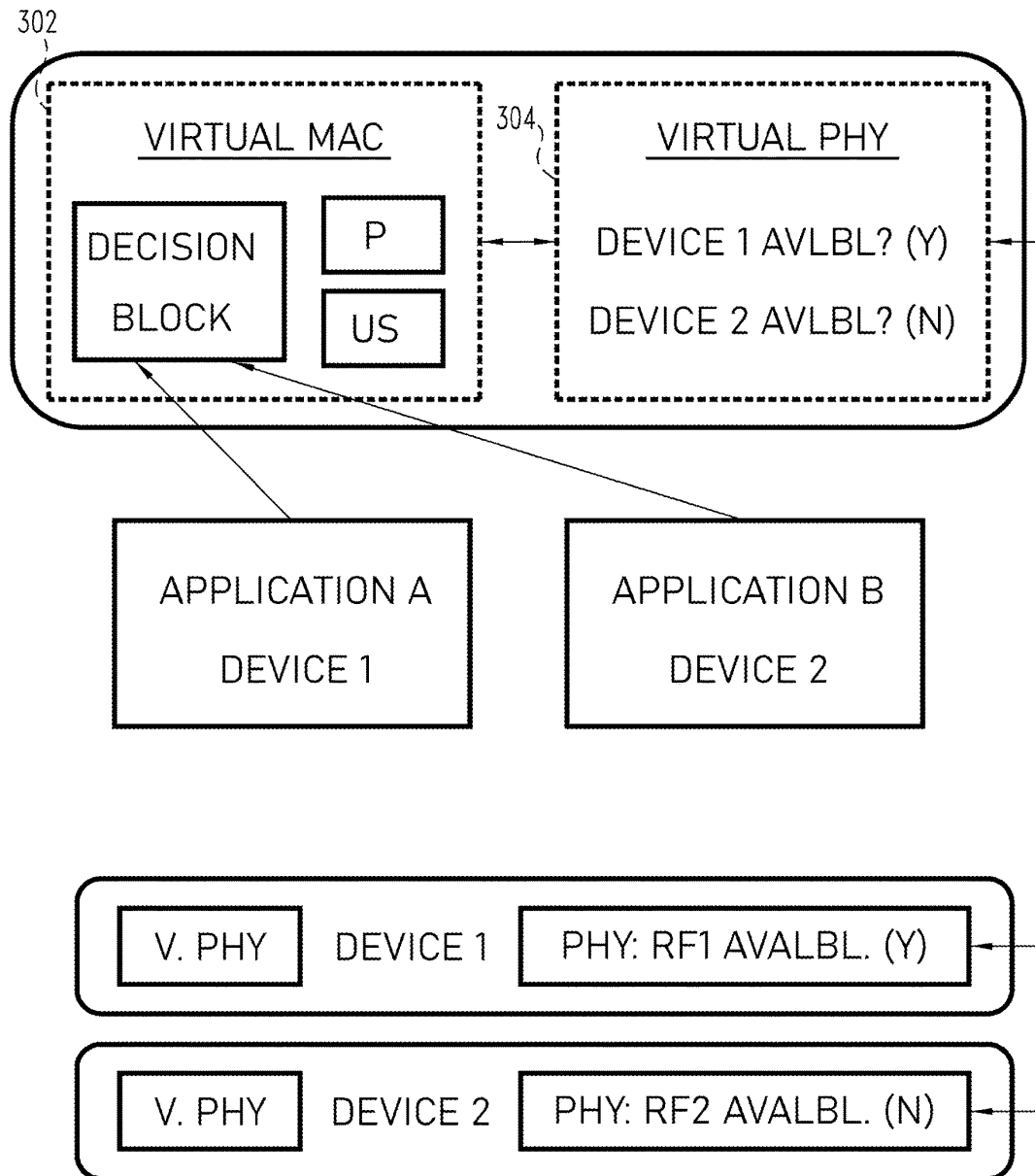
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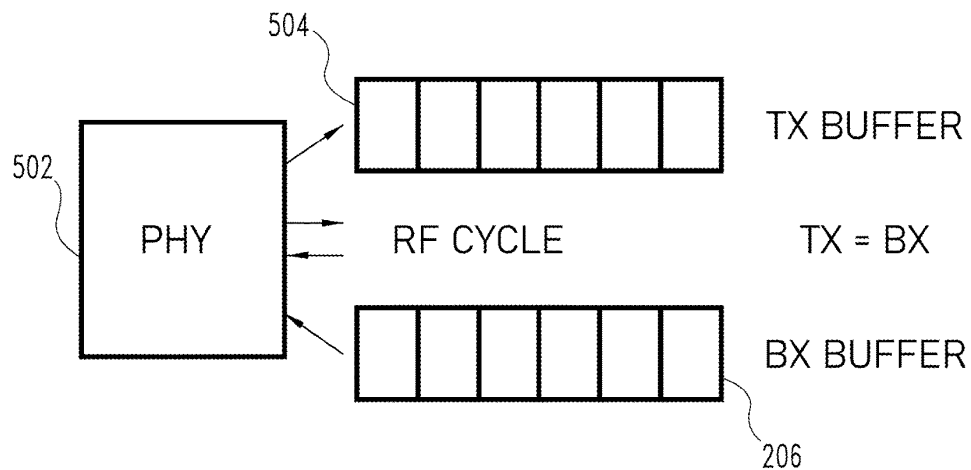
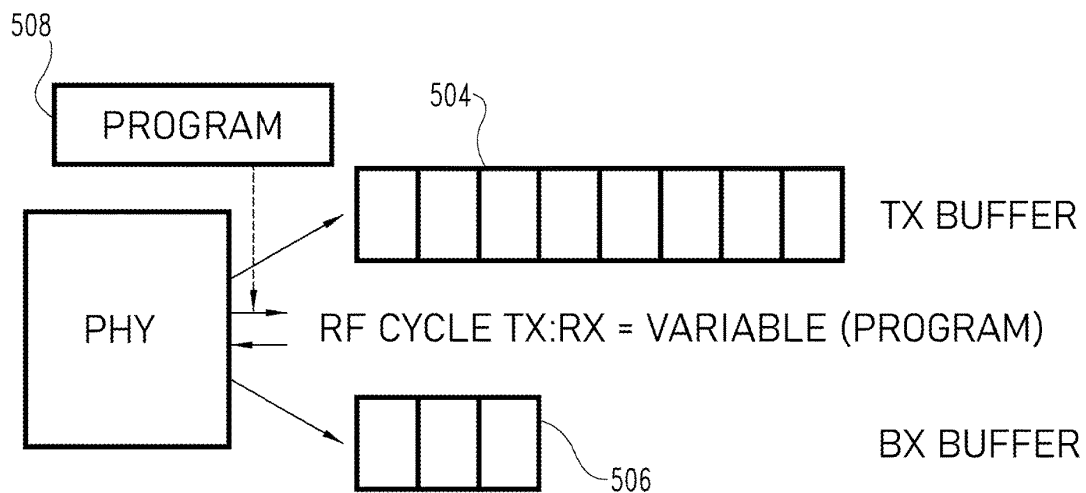
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*Fig. 1*

*Fig. 2*

*Fig. 3*

*Fig. 4*

*Fig. 5A**Fig. 5B*

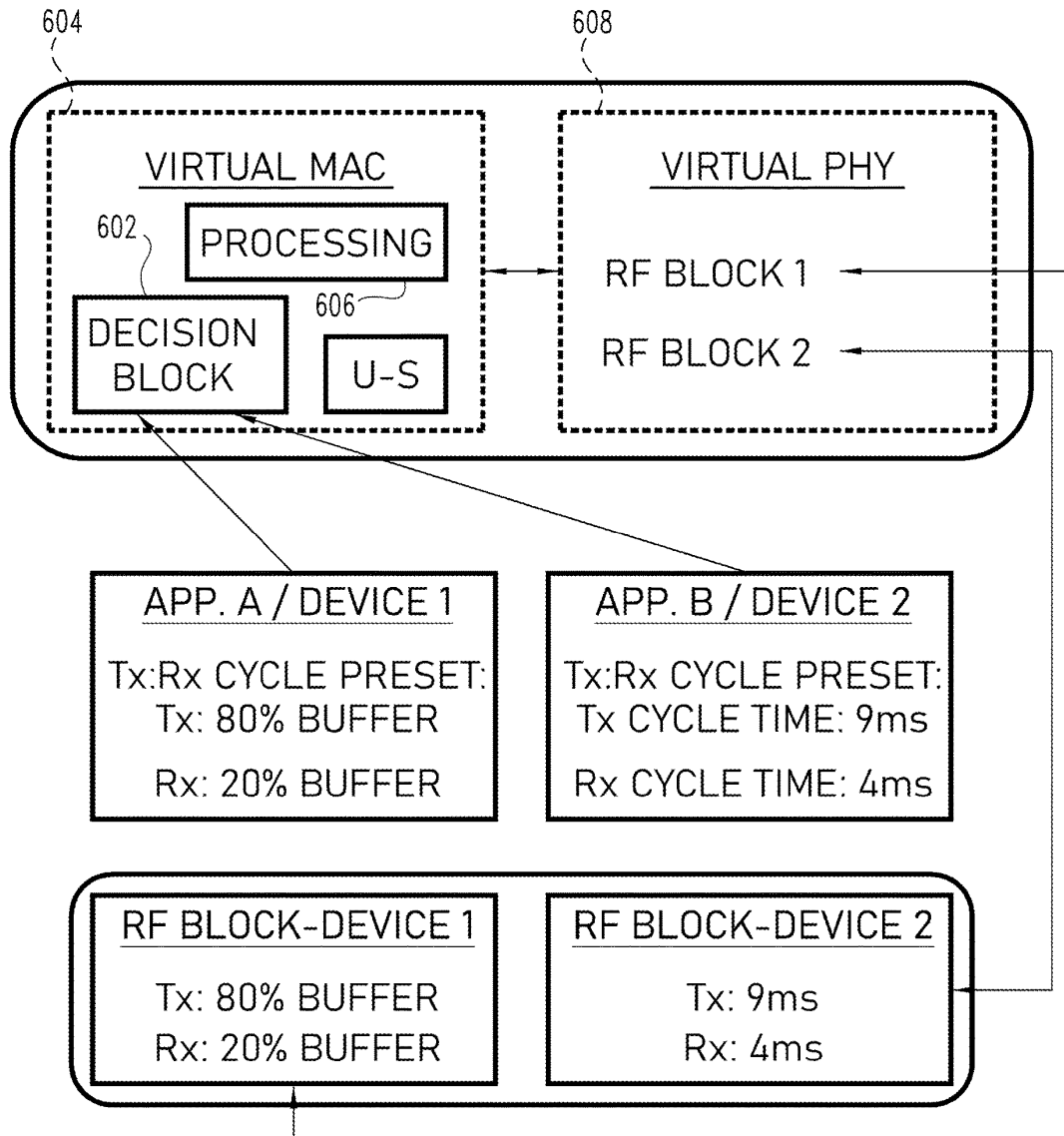


Fig. 6

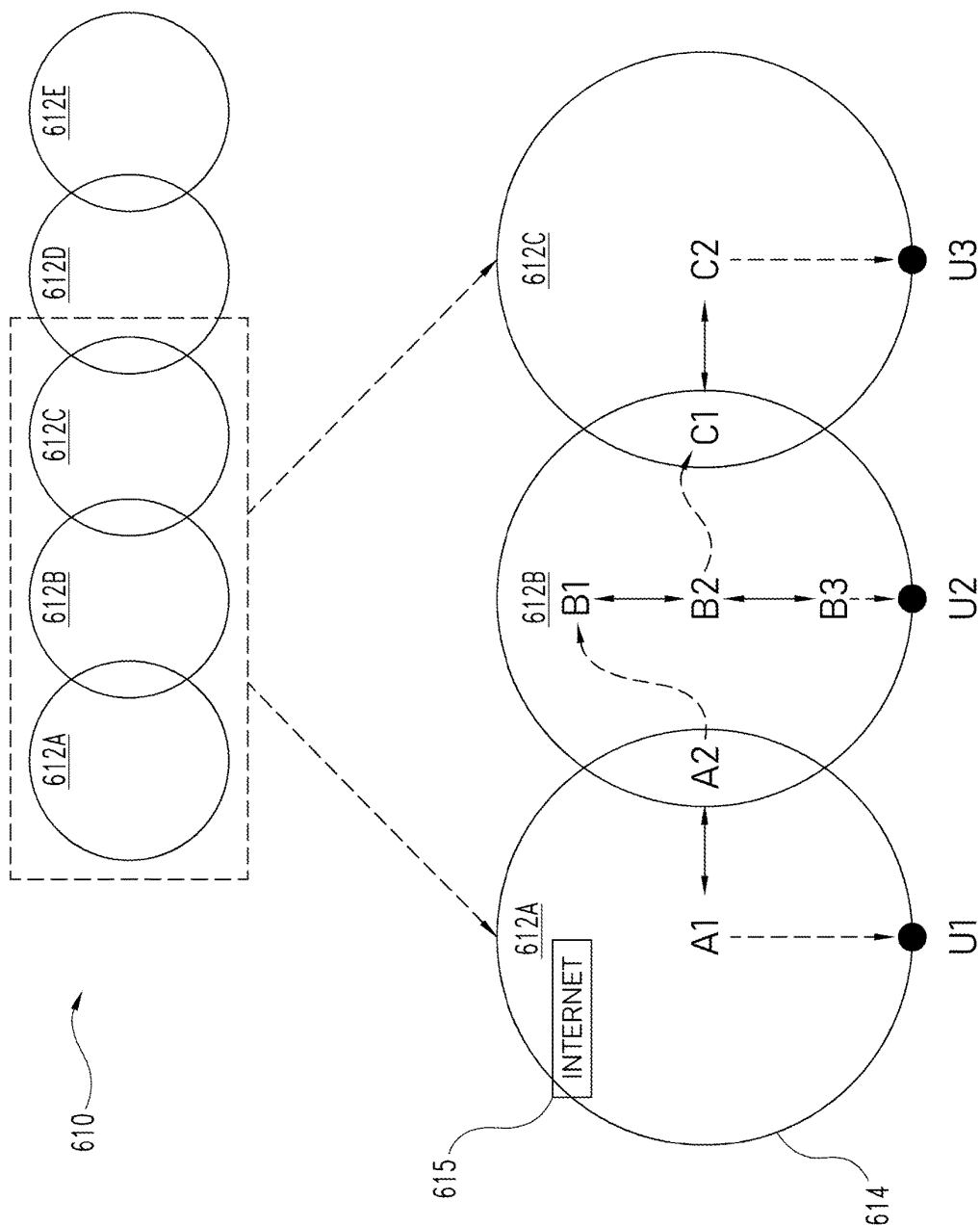


Fig. 7

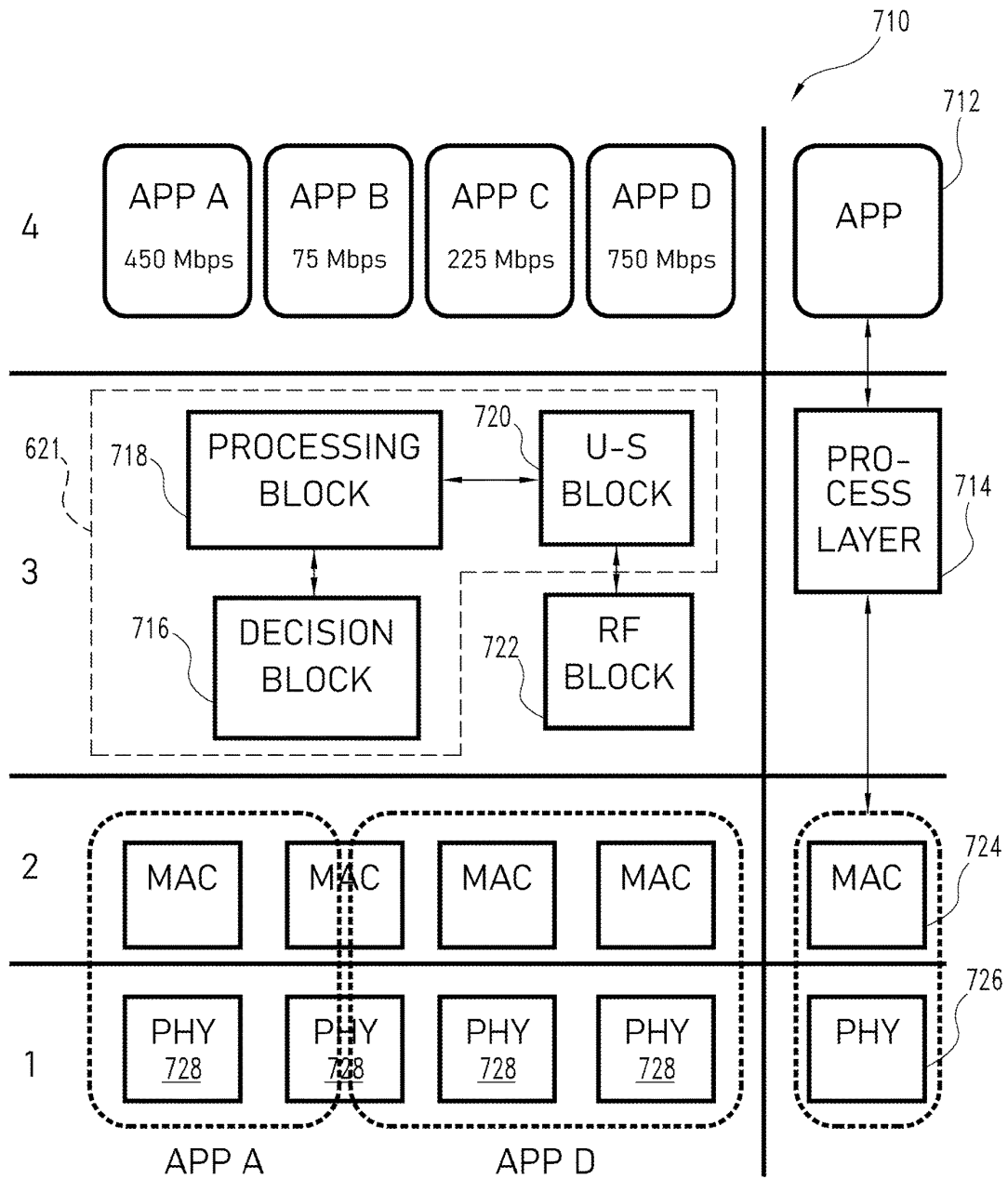
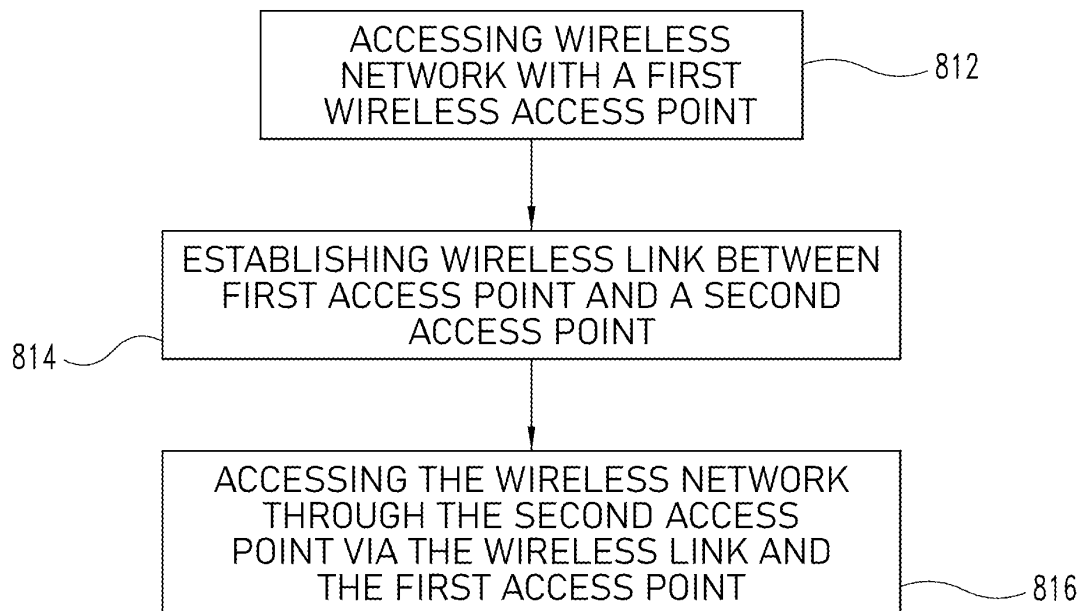


Fig. 8

*Fig. 9*

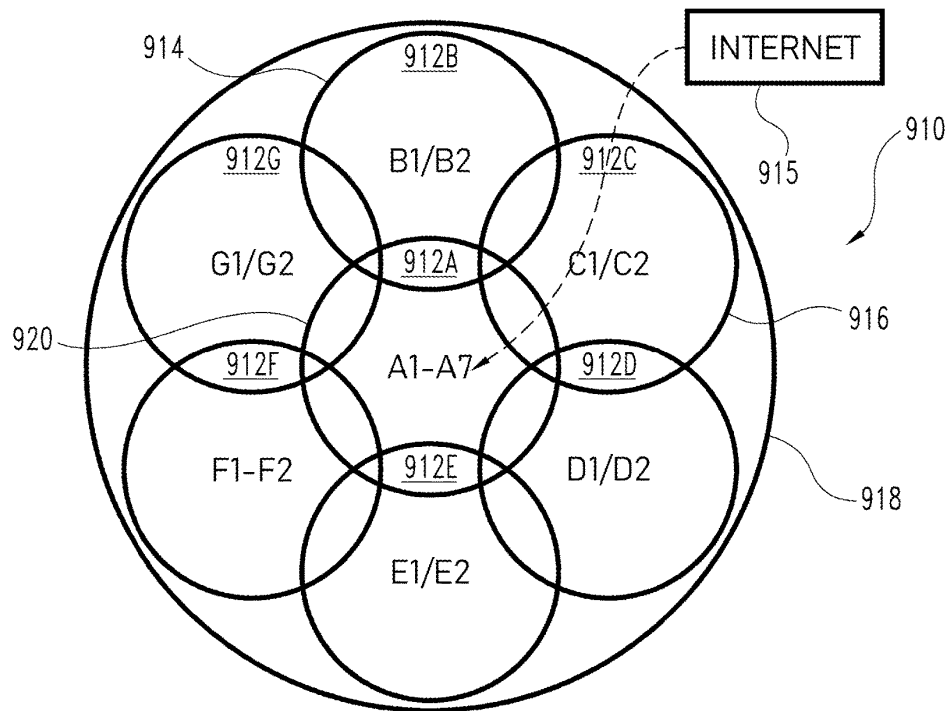


Fig. 10A

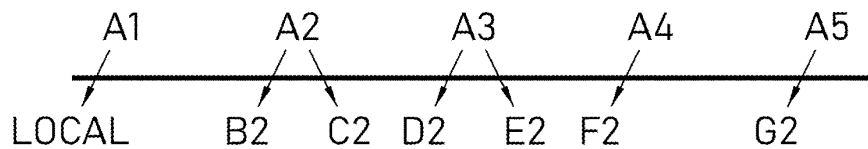


Fig. 10B

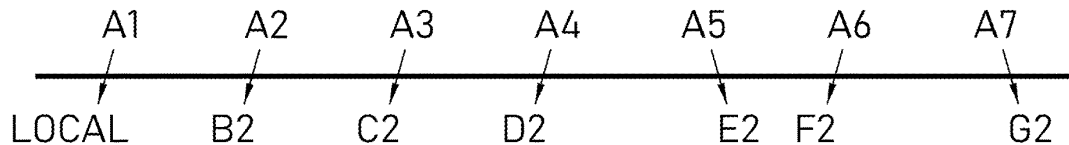


Fig. 10C

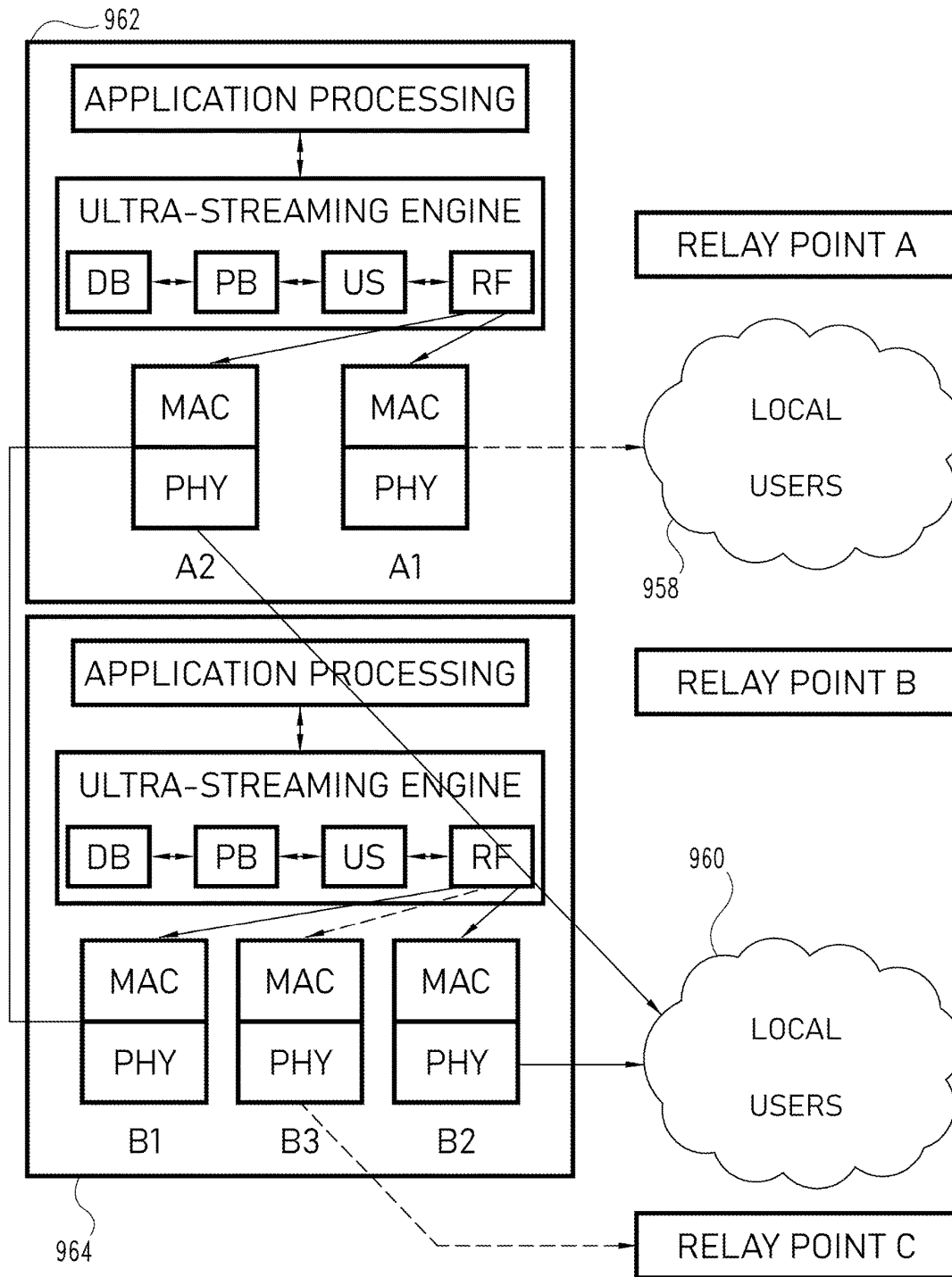


Fig. 11

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# **METHOD AND APPARATUS FOR PROCESSING BANDWIDTH INTENSIVE DATA STREAMS USING VIRTUAL MEDIA ACCESS CONTROL AND PHYSICAL LAYERS**

## **CROSS-REFERENCE TO RELATED APPLICATIONS**

This application is a continuation of U.S. patent application Ser. No. 17/468,509 filed Sep. 7, 2021, titled "Method and Apparatus for Processing Bandwidth Intensive Data Streams Using Virtual Media Access Control and Physical Layers", which claims the benefit of U.S. patent application Ser. No. 16/039,660, filed Jul. 19, 2018, titled "System and Method For Extending Range and Coverage of Bandwidth Intensive Wireless Data Streams", now U.S. Pat. No. 11,115,834, which claims the benefit of U.S. patent application Ser. No. 14/526,799, filed Oct. 29, 2014, titled "System and Method For Extending Range and Coverage of Bandwidth Intensive Wireless Data Streams", now U.S. Patent No. 10,034,179, which claims the benefit of U.S. Provisional Patent Application Ser. No. 61/897,219, filed Oct. 30, 2013, and U.S. Provisional Patent Application Ser. No. 61/897,216, filed Oct. 30, 2013, all of which are incorporated by reference herein in their entirety.

## **TECHNICAL FIELD**

The disclosure herein relates to wireless networks, and more specifically to high-bandwidth wireless networks for distributing multi-media content.

## **BACKGROUND**

Wireless networks may take many forms, depending on the application. Various WiFi standards exist where users within range of a "hotspot" may establish a wireless link to access a given network. A given hotspot, or wireless access point, typically has a limited range and coverage area. WiFi and cellular technologies rely on very different wireless radios and data protocols in transferring data over the network.

With the proliferation of multi-media content over wireless networks comes an insatiable demand for more bandwidth over the networks. Conventional wireless networking architectures fail to provide adequate resources to efficiently provide optimum range and coverage for wireless network users, and fail to take full advantage of the resources available to satisfy the desire for more bandwidth.

## **BRIEF DESCRIPTION OF THE DRAWINGS**

Embodiments of the disclosure are illustrated by way of example, and not by way of limitation, in the figures of the accompanying drawings and in which like reference numerals refer to similar elements and in which:

FIG. 1 illustrates one embodiment of a virtualization mode and an actual mode for processing wireless signals.

FIG. 2 illustrates a flowchart of steps employed in one embodiment of a method of operation of the system of FIG. 1.

FIG. 3 illustrates how a virtual MAC and virtual PHY are coordinated to manage actual MAC and PHY layers.

FIG. 4 illustrates how the system of FIG. 2 manages signal processing by determining which resources are available.

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FIGS. 5A and 5B illustrate alternative ways to manage one embodiment of a variable-duplex link.

FIG. 6 illustrates one embodiment of a variable duplex link that is configurable to manage transmit and receive process cycles, including preset process cycle configurations of different types.

FIG. 7 illustrates one embodiment of a system for wirelessly extending range of a wireless network linearly from one access point to another.

FIG. 8 illustrates a wireless management system that utilizes a virtual MAC and virtual PHY to wirelessly and adaptively manage and control multiple radios in a given wireless access point.

FIG. 9 illustrates a flowchart of steps for one embodiment of a method of wirelessly accessing a wireless network, consistent with the systems shown in FIGS. 1 and 2.

FIGS. 10A-10C illustrate embodiments of a system for wirelessly extending range of a wireless network radially from one access point to other access points.

FIG. 11 illustrates one embodiment of multiple wireless management systems that cooperate to allocate transceiver resources between users.

## **DETAILED DESCRIPTION**

Embodiments of wireless networking systems, wireless transceivers and associated methods are disclosed herein. In one embodiment, a wireless networking system is disclosed. The wireless networking system includes an application layer associated with one or more applications having a wireless bandwidth requirement. A first wireless transceiver resource associated with an actual MAC layer and PHY layer is employed. The first wireless transceiver resource has a first bandwidth availability up to a first actual bandwidth. A second wireless transceiver resource associated with the actual MAC layer and the PHY layer is employed. The second wireless transceiver resource has a second bandwidth availability up to a second actual bandwidth. A processing layer evaluates the wireless bandwidth requirement and the first and second bandwidth availabilities of the wireless transceiver resources. The processing layer includes a bandwidth allocator to allocate at least a portion of each of the first and second actual bandwidths to virtual MAC and virtual PHY layers, and to satisfy the application layer wireless bandwidth requirement.

In a further embodiment, a method of a method of operating a wireless transceiver system is disclosed. The wireless transceiver system includes an application layer, actual MAC and PHY layers, and a processing layer between the actual MAC and PHY layers. The method includes evaluating, with processing logic, application bandwidth requirements of applications associated with the applications layer. A virtual MAC layer and a virtual PHY layer are defined between the processing layer and the actual MAC and PHY layers. A bandwidth allocator allocates multiple wireless transceiver resources in the actual MAC and PHY layer to be controlled by the virtual MAC and PHY layer to satisfy the application bandwidth requirements. A stream of processed data is transferred via a wireless link with the allocated wireless transceiver resources.

In yet another embodiment, a wireless transceiver for coupling to a wireless duplex link is disclosed. The wireless transceiver includes programmable storage, a transmitter and a receiver. The transmitter couples to the programmable storage and transmits data along a wireless link during a first portion of a programmed data transfer cycle. The receiver couples to the programmable storage and receives data from

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the wireless link during a second portion of the programmed data transfer cycle. The wireless link exhibits an asymmetric transmit/receive profile based on information stored in the programmable storage.

Referring to FIG. 1, one embodiment of a wireless networking system, generally designated **100**, is shown in an abstract “layer” context. Generally speaking, the system may involve a WiFi network, a mobile wireless network, or a combination of the two. The network includes an application layer “APP”, at **102**, with one or more data-intensive software applications “APP A”-“APP D.” The individual applications, for example, may have different peak bandwidth requirements in terms of data transfer rates. Thus, for instance, application APP A may have a peak bandwidth requirement of 450 Megabits per second (Mbps), while application APP D may have a peak bandwidth requirement of 750 Mbps.

Further referring to FIG. 1, the application layer **102** cooperates with a process layer, at **104**. The process layer includes a decision block **106** that interfaces with a processing block **108**. The decision block determines the size and type of data stream being received, and the type of processing necessary to put the stream in a format where it is capable of being transmitted. The processing block processes the data stream as determined by the decision block, and couples to an ultra-streaming block **110**. The ultra-streaming block manages the processing of signal streams or sub-streams given the available resources (memory, processing speed, number of available radios, etc.), and packetizes sufficiently processed streams or sub-streams. The ultra-streaming block feeds data to and from an RF block **112**. While not explicitly shown in FIG. 1, the ultra-streaming block carries out a monitoring function, more fully described below, that feeds back wireless resource availability to the decision block **106**. Various ways for determining availability of resources include common memory, host interfaces, common threads, and/or queues or other data structures.

The decision block **106**, processing block **108** and ultra-streaming block **110** together form a virtual MAC layer **111**. The RF block **112** forms a virtual PHY layer. As more fully described below, the virtual MAC and PHY layers enable simultaneous allocation of multiple PHY resources for different signal types associated with different applications. As a result, the wireless networking system **100** exhibits significant performance improvements and efficiency advantages.

With continued reference to FIG. 1, the wireless networking system **100** includes an actual media access control (MAC) layer, at **114**, and an actual physical (PHY) layer, at **116**. The actual MAC layer **114** generally includes software resources capable of controlling one or more transceiver resources **118** that are at the actual PHY layer, such as various radios and receivers. The actual PHY layer **116** may include multiple transceiver resources corresponding to multiple radios, each with an actual data transfer capability, or bandwidth.

The actual PHY layer transceivers may transmit and receive data consistent with a variety of signal protocols, such as High Definition Multimedia Interface (HDMI) consistent with the IEEE 802.11 Standard, Multiple-In Multiple-Out (MIMO), standard Wi-Fi physical control layer (PHY) and Media Access Control (MAC) layer, and existing IP protocols. Additionally, extremely high bandwidth applications such as Voice Over IP (VOIP), streaming audio and video content, multicast applications, convergent and ad-hoc network environment may employ signal protocols consis-

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tent with the wireless network system described herein. Additionally, the wireless networking system may be employed and/or embedded into a variety of electronic devices, including wireless access points, base stations, handhelds, tablets, computers, telephones, televisions, DVD players, BluRay players, media players, storage devices, or any such devices that use wireless networks to send and receive data including stand-alone add-on devices such as “dongles” that serve as wireless interfaces between devices.

In operation, and referring to FIG. 2, the wireless networking system generally determines an overall wireless bandwidth demand or requirement from one or more applications associated with the application layer **102**, at **202**. FIG. 1 illustrates one example, with Application A demanding a peak bandwidth of 450 Mbps, and Application D requiring a peak bandwidth of 740 Mbps. At **204**, the process layer **104** determines available resources in the actual MAC and PHY layers **114** and **116**, and allocates the available resources to satisfy the bandwidth demands, at **206**.

Using the same example shown in FIG. 1, and assuming that all of the PHY transceivers are available, each PHY transceiver **118** is capable of providing a transmit/receive bandwidth of 300 Mbps. Grouping the entire bandwidth of one transceiver with half the bandwidth of a second satisfies the bandwidth demand for Application A. In a similar manner, allocating the bandwidths of two transceivers, and half the bandwidth of a third transceiver satisfies the bandwidth demand for Application D. The allocating is managed by defining the virtual MAC/PHY layers **111** and **112** with the allocated resources, at **208**.

FIG. 3 illustrates how, in one embodiment, elements associated with the process layer **104** can define a virtual MAC management layer **302** and a virtual PHY layer **304** to enable the sharing of multiple transceiver resources in a way sufficient to satisfy the bandwidth requirements of multiple applications running simultaneously. The virtual MAC and PHY layers manage signals from one or more applications before sending the signals to the actual MAC and PHY layers. The virtual MAC management layer **302** may include the decision block **106**, the processing block **108** and the ultra-streaming block **110**. The virtual PHY layer **304** may include the RF block **112**, shown as multiple RF blocks to denote the virtual use of two sets of allocated transceiver resources. For one embodiment, the RF block(s) communicate directly with the ultra-streaming block about actual resource availability, and the ultra-streaming block sends the information back to the decision block in the virtual MAC layer. Alternatively, the virtual PHY RF block may directly communicate with the virtual MAC decision block and/or the processing block.

Referring now to FIG. 4, defining the virtual MAC and PHY layers **302** and **304** involves an evaluation of available transceiver resources to meet peak bandwidth demands of applications running in the application layer. One or more applications, such as “Application A” and “Application B”, may be initially supported with transceiver resources “Device 1” and “Device 2” through an initialization or training process at startup. The virtual MAC **302** interfaces with the virtual PHY **304** to determine device availability. This further involves a determination at the PHY layer as to the actual availability of the initially assigned transceiver resources. Should a given resource be unavailable, such as through insufficient bandwidth or having an existing assignment, a replacement resource may be identified and assigned. Availability monitoring may be carried out at initialization, as described above, or through periodic or continuous updating based on environmental conditions or

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through random on demand programming. Adaptively managing the actual resources provides efficient utilization of resources and power.

For one embodiment, the virtual MAC **302** and virtual PHY **304** may be employed to control respective transmit and receive times (also referred to as an RF cycle) for a transceiver coupled to a variable duplex wireless link. FIG. **5A** illustrates a way of ensuring an RF cycle that has a transmit time equal to a receive time, such that a first amount of data is transmitted along a given link that is equal to a second amount of data that is received along the link. A physical resource PHY **502**, such as a wireless transceiver, is shown coupled to a transmit buffer **504** and a receive buffer **506**. By providing transmit buffer storage that is equal to the receive buffer storage, the amount of data transmitted during both portions of the cycle is equal (since the transceiver generally transmits and receives the entire contents of a given buffer before switching to the next portion of the cycle).

While equal transmit and receive portions of the RF cycle may be beneficial in some circumstances, allocating different PHY resources for different applications, as described above, may benefit from asymmetric wireless links, where the transmit or receive times may be different to optimize wireless data traffic. FIG. **5B** illustrates one embodiment of a variable duplex link that includes a transmit buffer **504** that is larger than a receive buffer **506**. A programmable register **508** provides a way to specify the storage capacities of each of the buffers, thus enabling control of the respective transmit and receive time. In another embodiment, the programmable register may include storage to specify precise transmit and receive times for the RF cycle in addition to, or instead of varying the buffer sizes. For some embodiments, sub-programmable mask intervals may be programmed which disable a given transmitter or receiver during the pre-programmed transmit or receive time.

FIG. **6** illustrates one embodiment of the wireless networking system, described above, utilizing the variable duplex link to optimize uplink (transmit) and downlink (receive) data transfer efficiency for a given application. As shown in FIG. **6**, a decision block **602** associated with a virtual MAC **604** detects application types, APP A and APP B, for which a preset transmit/receive cycle ratio has been assigned. A processing block **606** processes the substream signals together with the preset cycle ratio information. A virtual PHY **608**, configures available devices to the preset cycle ratio in terms of either configuring transmit and receive buffer sizes, and/or configuring actual transmit and receive cycle times.

The virtual MAC and PHY layers **604** and **608** may also be used to reconfigure, or update, the RF cycle times of the link periodically or continuously. Additionally, random on-demand programming may be employed to reconfigure the link. By monitoring parameters associated with the link, a predictive model of optimal link operation may be adaptively generated, resulting in enhanced link operability.

Those skilled in the art will appreciate that the embodiments described above enable wireless networking systems to operate at higher levels of performance and with better efficiencies. By employing a virtual MAC and virtual PHY between an application layer and an actual MAC and PHY layer, wireless transceiver resources may be allocated more efficiently to handle various data bandwidth requirements from different applications. Additionally, by selectively employing a variable duplex link, data transfers may be further optimized through finer control of link transmit and receive times.

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When received within a computer system via one or more computer-readable media, such data and/or instruction-based expressions of the above described circuits may be processed by a processing entity (e.g., one or more processors) within the computer system in conjunction with execution of one or more other computer programs including, without limitation, net-list generation programs, place and route programs and the like, to generate a representation or image of a physical manifestation of such circuits. Such representation or image may thereafter be used in device fabrication, for example, by enabling generation of one or more masks that are used to form various components of the circuits in a device fabrication process.

Further embodiments of wireless networking systems, wireless transceivers and associated methods are disclosed herein. In one embodiment, a wireless networking system is disclosed. The system includes a first wireless access point having a first coverage area. The first wireless access point includes a first wireless transceiver to access a wireless network and a second wireless transceiver coupled to the first wireless transceiver. A second wireless access point has a second coverage area. The second wireless access point includes a third wireless transceiver for establishing a wireless link with the second wireless transceiver, and a fourth wireless transceiver coupled to the third wireless transceiver to provide user access to the wireless link. User access to the wireless link accesses the wireless network via the second and first wireless transceivers.

In a further embodiment, a method of providing wireless network access to a user is disclosed. The method includes accessing a wireless network with a first wireless transceiver associated with a first wireless access point. The first wireless access point has a first coverage area bounded by a range of a first broadcast transceiver associated with the first wireless access point. Wireless access to the wireless network is enabled within the first coverage area with the first broadcast transceiver. A wireless link is established between the first wireless access point and a third wireless transceiver associated with a second wireless access point. The second wireless access point has a second coverage area bounded by a fourth wireless transceiver. The fourth wireless transceiver is in communication with the third wireless transceiver. Access to the wireless network from within the second coverage area is enabled via the fourth wireless transceiver.

In yet another embodiment, a wireless access point for use in a wireless networking system, the wireless access point includes a first wireless transceiver to establish a wireless link to a wireless network. A second wireless transceiver provides wireless access to the wireless link within a first coverage area. A third wireless transceiver establishes a wireless link to a second wireless access point. Processing logic controls each of the first, second and third wireless transceivers.

Referring to FIG. **7**, one embodiment of a wireless networking system is shown, generally designated **610**, that increases the range of wireless network access. The wireless networking system **610** includes multiple wireless access points, or nodes, **612A-612E**. The nodes may be positioned linearly, such as in serial or wirelessly daisy-chained arrangement, to linearly extend wireless network access across multiple access point coverage zones. A similar embodiment that extends coverage radially is described below with reference to FIGS. **10A-10C**.

With continued reference to FIG. **7**, for one specific embodiment, node **612A** includes multiple radios **A1** and **A2**. Radio **A1** is configured as a receiver/transmitter (transceiver) that exhibits a wireless transceiver range, denoted by

the circle at 614, to receive and transmit signals to a network, such as the Internet 615. Note that for purposes of clarity, each node is shown in FIG. 7 as having a range defined by the range of one of the radios. Radio A1, while acting as a receiver/transmitter (often referred to herein as a transceiver) is also able to broadcast and receive signals within its coverage area to users that are in the area 614, thereby serving as a wireless access point for that area. User U1 thus may access the Internet via radio A1. Radio A1 also communicates with a relay radio A2, which may be disposed near the periphery of the range 104 of radio A1. Relay radio A2 has a similar range as radio A1, and is able to communicate with radio B1 that is associated with node 612B. For some embodiments, the relay radio (such as radio A2) for a given node is assigned to one or more dedicated transceivers (such as B1) associated with respective adjacent nodes. Additionally, in general, the transceivers of a given node can communicate to any of the transceivers available in adjacent nodes.

Further referring to FIG. 7, node 612B includes three radios, one to establish communication with radio A2 of node 612A, a second radio B2 to act as a relay to a third node 612C, and a third radio B3 to act as a wireless access point to a second user U2 within the node 102B. The third node 102C includes a first radio C1 to communicate with the second radio B2 of the second node 612B, and a second radio C2 to provide wireless access to a third user U3 within the access coverage area of the third node 612C. Thus, with communication links established from the Internet to radio A1, to radio A2, to radio B1 to radio B2 to radio C1 and to radio C2, the user U3 is able to access the Internet wirelessly even though the distance between the user U3 to the first wireless access point A1 exceeds the coverage or range of radio A1.

Each node 612A-612C described above, may be configured differently depending on the available resources and bandwidth demands. Thus, a given radio may handle multiple tasks to receive and broadcast simultaneously, if the bandwidth demands are relatively low, or handle a single task, such as relay radio A2, if the bandwidth demand necessitates the need for additional wireless transceiver resources.

To manage the allocation and configuration of wireless transceiver resources, each node employs a management system, such as one embodiment shown in FIG. 8, and generally designated 710. The management systems for multiple nodes thus forms distributed logic that cooperate to efficiently manage bandwidth utilization for users. Further details of the management system for a variety of applications are disclosed in U.S. Pat. No. 9,788,305, titled METHOD AND APPARATUS FOR PROCESSING BANDWIDTH INTENSIVE DATA STREAMS USING VIRTUAL MEDIA ACCESS CONTROL AND PHYSICAL LAYERS, filed Oct. 29, 2014, and expressly incorporated herein by reference.

Further referring to FIG. 8, one specific embodiment of the management system 710, is shown in a networking "layer" context. Generally speaking, the wireless management system may be configured for coupling an available transceiver resource to a WiFi network, a mobile wireless network, or a combination of the two. The management system 710 includes an application layer "APP", at 712, with one or more data-intensive software applications "APP A"-"APP D." The individual applications, for example, may have different peak bandwidth requirements in terms of data transfer rates. Thus, for instance, application APP A may have a peak bandwidth requirement of 450 Megabits per

second (Mbps), while application APP D may have a peak bandwidth requirement of 750 Mbps.

Further referring to FIG. 8, the application layer 712 cooperates with a process layer, at 714. The process layer includes a decision block 716 that interfaces with a processing block 718. The decision block determines the size and type of data stream being received, and the type of processing necessary to put the stream in a format where it is capable of being transmitted. The processing block processes the data stream as determined by the decision block, and couples to an ultra-streaming block 720. The ultra-streaming block manages the processing of signal streams or sub-streams given the available resources (memory, processing speed, number of available radios, etc.), and packetizes sufficiently processed streams or sub-streams. The ultra-streaming block feeds data to and from an RF block 722. While not explicitly shown in FIG. 8, the ultra-streaming block carries out a monitoring function, more fully described below, that feeds back wireless resource availability to the decision block 716. Various ways for determining availability of resources include common memory, host interfaces, common threads, and/or queues or other data structures.

The decision block 716, processing block 718 and ultra-streaming block 720 together form a virtual MAC layer 621. The RF block 722 forms a virtual PHY layer. The virtual MAC and PHY layers enable simultaneous allocation of multiple PHY resources for different signal types associated with different applications. Transceiver configurations may be applied at initialization of the system, periodically during normal operation, or randomly on demand during operation. As a result, the most efficient path for wireless access between a given user and the wireless network is paved. The wireless networking system 710 thus exhibits significant performance improvements and efficiency advantages.

With continued reference to FIG. 8, the wireless management system 710 includes an actual media access control (MAC) layer, at 724, and an actual physical (PHY) layer, at 726. The actual MAC layer 724 generally includes software resources capable of controlling one or more transceiver resources 728 that are at the actual PHY layer, such as various radios and receivers. The actual PHY layer 726 may include multiple transceiver resources corresponding to multiple radios, each with an actual data transfer capability, or bandwidth.

The actual PHY layer transceivers may transmit and receive data consistent with a variety of signal protocols, such as High Definition Multimedia Interface (HDMI) consistent with the IEEE 802.11 Standard, Multiple-In Multiple-Out (MIMO), standard Wi-Fi physical control layer (PHY) and Media Access Control (MAC) layer, and existing IP protocols. Additionally, extremely high bandwidth applications such as Voice Over IP (VOIP), streaming audio and video content, multicast applications, convergent and ad-hoc network environment may employ signal protocols consistent with the wireless network system described herein. Additionally, the wireless management system may be employed and/or embedded into a variety of electronic devices, including wireless access points, base stations, handhelds, tablets, computers, telephones, televisions, DVD players, BluRay players, media players, storage devices, or any such devices that use wireless networks to send and receive data including stand-alone add-on devices such as "dongles" that serve as wireless interfaces between devices.

FIG. 9 illustrates a flowchart that shows generic steps carried out during operation of the wireless networking system of FIG. 7. At 812, the first node 612A (FIG. 7)

accesses a wireless network, such as the Internet **615**, with a first radio or transceiver **A1**. A second transceiver **A2**, establishes a wireless link with the first transceiver **A1**, at **814**. The second transceiver may then act as a relay to establish a further link with a radio in a different node, such as radio **B1** in node **612B**. The wireless network may then be accessed through the different node **612B** via the wireless link (between radios **B1** and **A2**) and the first access point, at **816**. By employing a plurality of transceivers at each of the nodes that run the Ultra Streaming engine to allocate their available resources, either at initialization as configurable, or while in operation periodically, or dynamically in random demand while in operation, the most efficient path for wireless access is accomplished. This results in increased range and coverage for a given wireless network, and it's Internet access.

FIGS. **10A-10C** illustrate a further embodiment of a wireless networking system, generally designated **910**, that is similar to the system of FIG. **7**, but configured with various nodes **912A-912G** that are positioned in a relative manner to extend coverage radially, rather than linearly. Each of the nodes includes a wireless management system, such as that shown in FIG. **8** and described above.

Further referring to FIG. **10A**, a first node **912A** includes radios **A1-A7**, with radio **A1** acting as an originating access point for a local network signal, such as the Internet **915**. The remaining radios **A2-A7** may then be configured to communicate with specified adjacent nodes. The adjacent nodes have respective coverage zones that overlap the primary node **912A** radially outwardly. Thus, by encircling the primary node with the other nodes, the corresponding coverage area may be increased dramatically.

FIG. **10B** illustrates one configuration where radio **A1** acts as the originating radio to communicate with the local wireless network, and radio **A2** communicates the network signal as a relay with radios **B2** and **C2** of nodes **912B** and **912C**. Radios **B1** and **C1** of each respective node broadcast wireless access to users within the respective coverage zones, bounded by coverage rings **914** and **916** associated with each respective node **912B** and **912C**. Similar arrangements are managed with radio **A3** communicating with radios **D2** and **E2**, and radios **A4** and **A5** communicating with **F2** and **G2**, respectively. To optimize coverage radially, the nodes **912B-912G** are positioned radially around the primary node **912A** in a honeycomb structure. The resulting coverage boundary, represented by the coverage circle **408**, is significantly larger than the originating access coverage area (represented by ring **410**) provided by the broadcast radio associated with node **402A** by itself.

FIG. **10C** illustrates different assignments of the radios in the wireless networking system of FIG. **10A** managed by the wireless management system **910** of each node **912A-912G**. The assignments and radio configurations may be defined and managed during an initialization process, periodically during operation, or randomly on demand depending on the bandwidth demands of the system. Thus, if bandwidth demands are higher in nodes **912B** and **912C**, then instead of sharing the bandwidth of radio **A2** with nodes **912B** (radio **B2**) and **912C** (radio **C2**), such as the arrangement of FIG. **10B**, dedicated relay radios **A2** and **A3** may be assigned to each of those nodes so that maximum bandwidth may be provided to each, resulting in radio **A2** communicating with radio **B2** and radio **A3** communicating with radio **C2** (FIG. **10C**).

For some embodiments, whether the wireless networking system is configured as a linear or radial architecture, there may be multiple transceivers assigned to a wireless node,

and each node may have multiple transceivers assigned to a given user. FIG. **11** illustrates how multiple wireless management systems cooperate to efficiently allocate transceiver resources in such a situation. A first node management system **962** may control transceiver resources **A1** and **A2** within a first node. A second management system **964** may control transceiver resources **B1**, **B2**, and **B3**. The management systems **962** and **964** communicate with each other to determine the optimal resource allocation to service respective local users, at **958** and **960**.

Thus, for the example shown in FIG. **11**, the first local user **9587** within the coverage of the first node may need bandwidth that may be sufficiently provided by transceiver **A1** alone. The second local user **960**, positioned within the vicinity of both the first and second nodes, may be assigned transceiver **A2** from the first node, and transceiver **B2** from the second node, thereby having access to twice the bandwidth. Other examples may involve partial transceiver allocations, where a portion of the transceiver bandwidth is allocated to a first user, and a second portion of the bandwidth allocated to a second user.

In some embodiments, a given wireless link may be configured as a variable duplex link. Each wireless management system may task the virtual MAC and virtual PHY to control respective transmit and receive cycles for one or more of the wireless transceivers. Varying the transmit and/or receive times may be accomplished in various ways, such as through programmable buffer resources and/or through programmable transmit and receive times. Further detail of such a variable duplex wireless link may be found in U.S. Pat. No. 9,788,305, titled METHOD AND APPARATUS FOR PROCESSING BANDWIDTH INTENSIVE DATA STREAMS USING VIRTUAL MEDIA ACCESS CONTROL AND PHYSICAL LAYERS, filed Oct. 29, 2014, and expressly incorporated herein by reference.

Those skilled in the art will appreciate that the embodiments described above enable efficient wireless access to wireless networking systems by users that might be outside the range of a single wireless access point. By employing linear and/or radial wireless access system architectures, and configuring available wireless transceiver resources optimally within each node, a given wireless network may be accessed with greater bandwidth and more efficiently.

When received within a computer system via one or more computer-readable media, such data and/or instruction-based expressions of the above described circuits may be processed by a processing entity (e.g., one or more processors) within the computer system in conjunction with execution of one or more other computer programs including, without limitation, net-list generation programs, place and route programs and the like, to generate a representation or image of a physical manifestation of such circuits. Such representation or image may thereafter be used in device fabrication, for example, by enabling generation of one or more masks that are used to form various components of the circuits in a device fabrication process.

In the foregoing description and in the accompanying drawings, specific terminology and drawing symbols have been set forth to provide a thorough understanding of the present invention. In some instances, the terminology and symbols may imply specific details that are not required to practice the invention. For example, any of the specific numbers of bits, signal path widths, signaling or operating frequencies, component circuits or devices and the like may be different from those described above in alternative embodiments. Also, the interconnection between circuit elements or circuit blocks shown or described as multi-

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conductor signal links may alternatively be single-conductor signal links, and single conductor signal links may alternatively be multi-conductor signal links. Signals and signaling paths shown or described as being single-ended may also be differential, and vice-versa. Similarly, signals described or depicted as having active-high or active-low logic levels may have opposite logic levels in alternative embodiments. Component circuitry within integrated circuit devices may be implemented using metal oxide semiconductor (MOS) technology, bipolar technology or any other technology in which logical and analog circuits may be implemented. With respect to terminology, a signal is said to be "asserted" when the signal is driven to a low or high logic state (or charged to a high logic state or discharged to a low logic state) to indicate a particular condition. Conversely, a signal is said to be "deasserted" to indicate that the signal is driven (or charged or discharged) to a state other than the asserted state (including a high or low logic state, or the floating state that may occur when the signal driving circuit is transitioned to a high impedance condition, such as an open drain or open collector condition). A signal driving circuit is said to "output" a signal to a signal receiving circuit when the signal driving circuit asserts (or deasserts, if explicitly stated or indicated by context) the signal on a signal line coupled between the signal driving and signal receiving circuits. A signal line is said to be "activated" when a signal is asserted on the signal line, and "deactivated" when the signal is deasserted. Additionally, the prefix symbol "/" attached to signal names indicates that the signal is an active low signal (i.e., the asserted state is a logic low state). A line over a signal name (e.g., "<signalname>") is also used to indicate an active low signal. The term "coupled" is used herein to express a direct connection as well as a connection through one or more intervening circuits or structures. Integrated circuit device "programming" may include, for example and without limitation, loading a control value into a register or other storage circuit within the device in response to a host instruction and thus controlling an operational aspect of the device, establishing a device configuration or controlling an operational aspect of the device through a one-time programming operation (e.g., blowing fuses within a configuration circuit during device production), and/or connecting one or more selected pins or other contact structures of the device to reference voltage lines (also referred to as strapping) to establish a particular device configuration or operational aspect of the device. The term "exemplary" is used to express an example, not a preference or requirement.

While the invention has been described with reference to specific embodiments thereof, it will be evident that various modifications and changes may be made thereto without departing from the broader spirit and scope of the invention. For example, features or aspects of any of the embodiments may be applied, at least where practicable, in combination with any other of the embodiments or in place of counterpart features or aspects thereof. Accordingly, the specification and drawings are to be regarded in an illustrative rather than a restrictive sense.

What is claimed is:

1. A method of improving the performance of a wireless networking device, comprising the steps of:

connecting an application interface to a processing interface, the application interface being associated with a first application, the first application providing, when the wireless networking device is being used, a first data stream and having a first wireless bandwidth requirement;

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connecting first and second actual MAC interfaces to the processing interface;

connecting first and second actual PHY interfaces respectively to the first and second actual MAC interfaces; respectively associating first and second wireless transceivers with the first and second actual PHY interfaces, wherein each of the first and second wireless transceivers (i) is suitable for use in a wireless local area network, (ii) has a first and second bandwidth availability up to first and second actual bandwidths, and (iii) is adapted to emit radio waves in first and second different bands of frequencies;

forming in the processing interface (i) at least one virtual MAC interface and (ii) first and second virtual PHY interfaces that, during operation of the wireless networking device, feed information regarding the bandwidth availabilities of the first and second wireless transceivers back to the at least one virtual MAC interface;

wherein the processing interface is configured to, when the wireless networking device is being used in a manner transparent to any layer of the wireless networking device above the processing interface,

- (i) identify at least one portion of each one of the first and second actual bandwidths of the first and second wireless transceivers that are available for communication,
- (ii) select one transceiver of the first and second transceivers which has the most bandwidth available,
- (iii) prepare the first data stream for transmission to a recipient from the selected wireless transceiver using a specific subset of frequencies corresponding to the identified at least one portion of its available bandwidth, and
- (iv) cause the prepared first data stream to be transmitted from the selected wireless transceiver to thereby at least partially satisfy the first wireless bandwidth requirement of the first application;

wherein, if the unselected wireless transceiver has more bandwidth availability than the selected transceiver during use of the wireless networking device, the processing interface is adapted to, as a result of the increased bandwidth availability and in a manner transparent to any layer of the wireless networking device above the processing interface,

- (i) identify at least one portion of the bandwidth of the unselected transceiver that is available for communication and select the unselected transceiver,
- (ii) prepare the first data stream, without requiring the disassociation of the recipient from the actual MAC and PHY interfaces of any wireless transceiver, for transmission to the recipient from the unselected transceiver using a specific subset of frequencies corresponding to its identified at least one portion of available bandwidth, and
- (iii) cause the prepared first data stream to be transmitted to the recipient from the unselected transceiver, without requiring the disassociation of the recipient from the actual MAC and PHY interfaces of any wireless transceiver, to thereby continue to at least partially satisfy the first wireless bandwidth requirement of the first application; and

wherein the wireless networking device's utilization of the available bandwidth of the selected and unselected transceivers does not prevent other wireless networking device from utilizing a range of frequencies corresponding to the remaining portion of the bandwidth

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availabilities of the selected and unselected wireless transceivers for data transmission purposes at the same time that processed data is being sent from the selected and unselected wireless transceivers.

2. The method of claim 1,

wherein the application interface is associated with a second application, the second application providing, when the wireless networking device is being used, a second data stream and having a second wireless bandwidth requirement;

wherein the processing interface is configured to, when the wireless networking device is being used in a manner transparent to any layer of the wireless networking device above the processing interface, (i) prepare the first and second data streams for simultaneous transmission to the recipient from the selected wireless transceivers using a specific subset of frequencies corresponding to the identified at least one portion of its available bandwidth, and (ii) cause the prepared first and second data streams to be simultaneously transmitted from the selected wireless transceivers to thereby at least partially satisfy the first and second wireless bandwidth requirements of the first and second applications.

3. The method of claim 2,

wherein, if the identified at least one portion of the bandwidth of the first wireless transceiver becomes unavailable during use of the wireless networking device or if it has an unidentified portion of bandwidth availability that is greater than its identified at least one portion of bandwidth availability during use of the wireless networking device, the processing interface is configured to, as a result of the unavailability or the increased bandwidth availability and in a manner transparent to any layer of the wireless networking device above the processing interface,

(i) identify at least one new portion of the bandwidth of the first wireless transceiver that is available for communication and then select that wireless transceiver,

(ii) prepare the first and second data streams, without requiring the disassociation of the recipient from the actual MAC and PHY interfaces associated with any wireless transceiver, for transmission to the recipient from the first wireless transceiver using a specific subset of frequencies corresponding to its newly identified at least one portion of available bandwidth, and

(iii) cause the prepared first and second data streams to be transmitted to the recipient from the first transceiver, without requiring the disassociation of the recipient from the actual MAC and PHY interfaces of any wireless transceiver, to thereby continue to at least partially satisfy the first and second wireless bandwidth requirements of the first and second applications.

4. The method of claim 3,

wherein, if the identified at least one portion of the bandwidth of the second wireless transceiver becomes unavailable during use of the wireless networking device or if it has an unidentified portion of bandwidth availability that is greater than its identified at least one portion of bandwidth availability during use of the wireless networking device, the processing interface is configured to, as a result of the unavailability or the increased bandwidth availability and in a manner trans-

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parent to any layer of the wireless networking device above the processing interface,

(i) identify at least one new portion of the bandwidth of the second wireless transceiver that is available for communication and then select that wireless transceiver,

(ii) prepare the first and second data streams, without requiring the disassociation of the recipient from the actual MAC and PHY interfaces associated with any wireless transceiver, for transmission to the recipient from the second wireless transceiver using a specific subset of frequencies corresponding to its newly identified at least one portion of available bandwidth, and

(iii) cause the prepared first and second data streams to be transmitted to the recipient from the second transceiver, without requiring the disassociation of the recipient from the actual MAC and PHY interfaces of any wireless transceiver, to thereby continue to at least partially satisfy the first and second wireless bandwidth requirements of the first and second applications.

5. The method of claim 4,

wherein the processing interface is configured to, when the wireless networking device is being used, in a manner transparent to any layer of the wireless networking device above the processing interface, evaluate the identified bandwidth availabilities of the first and second wireless transceivers with respect to the first and second bandwidth requirements of the first and second applications; and

wherein, if, during operation of the wireless networking device, the first and second bandwidth requirements of the first and second applications are at least partially satisfied by the bandwidth availability of the selected transceiver, preparing the first and second data streams for simultaneous transmission to the recipient from both of the first and second wireless transceivers using a specific subset of frequencies corresponding to the identified at least one portion of their available bandwidth and causing the prepared first data stream to be transmitted from the first and second wireless transceivers to thereby at least partially satisfy the first and second wireless bandwidth requirements of the first and second applications.

6. The method of claim 4, further comprising the steps of: connecting a third actual MAC interface to the processing interface;

connecting a third actual PHY interface to the third actual MAC interface;

associating a third wireless transceiver with the third actual PHY interface, wherein the third wireless transceiver (i) is suitable for use in a wireless local area network, (ii) has a third bandwidth availability up to a third actual bandwidth, and (iii) is adapted to emit radio waves in a third band of frequencies;

forming in the processing interface a third virtual PHY interface that is configured to, during operation of the wireless networking device, feed information regarding the bandwidth availability of the third wireless transceiver back to the at least one virtual MAC interface; wherein the processing interface is configured to, when the wireless networking device is being used in a manner transparent to any layer of the wireless networking device above the processing interface, request or create a third association between the recipient and the third actual MAC and PHY interfaces;

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wherein the selected transceiver comprises one of the first, second and third wireless transceivers and the unselected transceivers comprise the remaining two transceivers of the first, second and third transceivers; wherein, if one of the unselected wireless transceivers has more bandwidth availability than the selected transceiver during use of the wireless networking device, the processing interface is adapted to, as a result of the increased bandwidth availability and in a manner transparent to any layer of the wireless networking device above the processing interface,

- (i) identify at least one portion of the bandwidth of at least of the one of the unselected wireless transceivers that has more bandwidth availability than the selected transceiver and select that new transceiver,
- (ii) prepare the first and second data streams, without requiring the disassociation of the recipient from the actual MAC and PHY interfaces of any wireless transceiver, for transmission to the recipient from the new transceiver using a specific subset of frequencies corresponding to its identified at least one portion of available bandwidth, and
- (iv) cause the prepared first and second data streams to be transmitted to the recipient from the new transceiver, without requiring the disassociation of the recipient from the actual MAC and PHY interfaces of any wireless transceiver, to thereby continue to at least partially satisfy the first and second bandwidth requirements of the first and second applications; and wherein the wireless networking device's utilization of the available bandwidth of the first, second and third wireless transceivers does not prevent other wireless networking devices from utilizing a range of frequencies corresponding to the remaining portion of the bandwidth availability of the first, second and third wireless transceivers for data transmission purposes at the same time that processed data is being sent from one or more of the first, second and third wireless transceivers.

7. The method of claim 6, wherein the at least one portion of the first bandwidth of the first transceiver comprises a single portion.
8. The method of claim 6, wherein the at least one portion of the third bandwidth of the third transceiver is contiguous.
9. The method of claim 6, wherein the third virtual PHY interface is not contiguous with the virtual MAC interface.
10. The method of claim 6 further comprising the step of coupling first and second buffer memories respectively to the first and second actual PHY layers, the first and second buffer memories being configured to, during use of the wireless networking device, store data prior to its actual transmission to the recipient via the first and second actual PHY layers, the capacity of the first and second buffer memories being programmable.
11. The method of claim 10, wherein each of the first and second buffer memories comprises a programmable register.
12. The method of claim 10, further comprising the steps of:
  - connecting a fourth actual MAC interface to the processing interface;
  - connecting a fourth actual PHY interface to the fourth actual MAC interface;
  - associating a fourth wireless transceiver with the actual PHY interface, wherein the fourth wireless transceiver
    - (i) is suitable for use in a wireless local area network,

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- (ii) has a fourth bandwidth availability up to a fourth actual bandwidth, and (iii) is adapted to emit radio waves in a fourth band of frequencies; and
- forming in the processing interface a fourth virtual PHY interface that is configured to, during operation of the wireless networking device, feed information regarding the bandwidth availability of the fourth wireless transceiver back to the at least one virtual MAC interface.
13. The method of claim 12, wherein the processing interface is configured to, when the wireless networking device is being used in a manner transparent to any layer of the wireless networking device above the processing interface, request or create a fourth association between the recipient and the fourth actual MAC and PHY interfaces; and wherein the selected transceiver comprises one of the first, second, third and fourth wireless transceivers and the unselected transceivers comprise the remaining three transceivers of the first, second, third and fourth transceivers.
14. The method of claim 12, wherein the fourth virtual PHY interface is not contiguous with the virtual MAC interface.
15. The method of claim 1, wherein the wireless networking device comprises a wireless access point.
16. The method of claim 1, wherein the wireless networking device comprises a handheld computing device.
17. The method of claim 1, wherein each one of the first and second frequency bands are specified in at least one member of the family of IEEE 802.11 standards.
18. The method of claim 17, wherein the at least one member of the family of IEEE 802.11 standards was in existence as of Oct. 30, 2013.
19. The method of claim 1, wherein the virtual MAC interface includes a decision block.
20. The method of claim 1, wherein the virtual MAC interface includes a processing block.
21. The method of claim 1, wherein the virtual MAC interface includes an ultra-streaming block.
22. The method of claim 1, wherein each of the virtual PHY interfaces includes an RF block.
23. The method of claim 1, wherein the at least one portion of the first bandwidth of the first transceiver comprises a single portion.
24. The method of claim 1, wherein the at least one portion of the first bandwidth of the first transceiver is contiguous.
25. The method of claim 1, wherein the at least one portion of the second bandwidth of the second transceiver comprises a single portion.
26. The method of claim 1, wherein the at least one portion of the second bandwidth of the second transceiver is contiguous.
27. The method of claim 1, wherein the first virtual PHY layer is not contiguous with the virtual MAC interface.
28. The method of claim 1, wherein the second virtual PHY layer is not contiguous with the virtual MAC interface.
29. The method of claim 1, wherein the processing interface comprises multiple virtual MAC interfaces.
30. The method of claim 1, wherein the processing interface includes a bandwidth allocator.

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