User

PK	**user_id: long**
	timestamp: Date
	first_name: String
	last_name: String

Game

PK	**game_id:long**
	timestamp: Date
	game_mode: String
	height: int
	width: int
	play_time: int
	match_attempts: int
FK	user_id: long

one user may create many games

One game will use many images

PK	**ima**...
	time...
	imag...
	imag...
	imag...
FK	gam...
	state...

Image
e_id: long
stamp: Date
ge_name: String
ge_loc: String
ge_pos: long
e_id: long
e: Enum