User				Game			
PK	user_id: long	#	PK	game_id:long		PK	imag
	timestamp: Date			timestamp: Date			time
	first_name: String			game_mode: String			imag
	last_name: String	one user may create many games		height: Int	One game will use many images		imag
				width: Int			imag
				play_time: Int	K	FK	gam
			FK	user_id: long		•	

ge_id: long stamp: Date je_name: String

Image

e_loc: String

je_pos: long

e_id: long