		Every game that is completed	
		by exactly one user,	
		however, over time a	_
user		user may complete multiple games each	
		of which ends up as a	_
PK	user id: long	game result.	
UK1	oauth_key: String		
UK2	display_name: String		
	Every user who plays Codebreaker is recorded in this entity using the oauth 2.0 identifier as a unique key.		_

game_result		
PK	game_result_id: long	
IX1	timestamp: Instant	
IX2	code_length: int	
IX3, IX4	guess_count: int	
IX4, IX5	duration: Duration	
FK1	user_id: long	

When a game is completed, the result is summarized with an instance of this entity. In the case of the android app, all games have the same pool of characters so the size of the pool isn't included in this entity.