

③	Policy <K, V>
Ⓜ	expireAfterWrite () Optional<FixedExpiration <K, V>>
Ⓜ	refreshAfterWrite () Optional<FixedRefresh <K, V>>
Ⓜ	expireVariably() Optional<VarExpiration <K, V>>
Ⓜ	getEntryIfPresentQuietly (K) CacheEntry<K, V>
Ⓜ	expireAfterAccess () Optional<FixedExpiration <K, V>>
Ⓜ	getIfPresentQuietly (K) V
Ⓜ	refreshes () Map<K, CompletableFuture<V>>
Ⓜ	eviction() Optional<Eviction<K, V>>
Ⓟ	recordingStats boolean

