

cheatsheet

PART1: definition

1. Triangular matrix:

A matrix that only upper or lower triangular entry is non-zero.

A matrix is **upper triangular** if the (i, j) -entry is 0 whenever $i > j$.

A matrix is **lower triangular** if the (i, j) -entry is 0 whenever $i < j$.

2. Diagonal matrix:

A square matrix that both upper and lower triangular
(i.e. Only diagonal entries is non-zero)

3. Standard vectors

A vector in whose only i -th entry is 1 is denoted by e_i : e_1, e_2, \dots, e_n are collectively known as the **standard vectors** e_i

(also called **standard unit vectors** or **standard basis vectors**)

4. Identity Matrix I:

A matrix that only diagonal entries are 1, others are all 0.

5. Equicalent

The two systems are **equivalent** if they have the same solution set.

6. Augmented matrix:

We append RHS constants vector to coefficient matrix, written as the following form: $[A \mid b]$

7. EROs: elementary row operations

(I) **Exchange** two rows

(II) **Multiply** a row by a nonzero constant

(III) **Add** a multiple of a row to another row

8. REF row echelon matrix:

(1) Zero rows must be at the bottom of the matrix (if any)

(2) The **leading entry** (i.e. first non-zero entry, also called **pivot**) of non-zero row must be on the right of the leading entries in the rows above (i.e. the entries below a leading entry must be 0)

We call it is in **row echelon form (REF)**

9. RREF reduced row echelon matrix:

(3) The column that each leading entry in only has one non-zero entry (i.e. pivot itself)

(4) Every leading entry of non-zero rows are 1

We call it is in **reduced row echelon form (RREF)**, or **row canonical form**

Inconsistent:

If there is a linear system with no solution at all, it's **inconsistent**.

i.e. It's RREF has $[0 \ 0 \ \dots \ 0 \ | \ 1]$

10. Rank and Nullity:

The **rank** of A (denoted by $rank(A)$) is the number of **pivots** in the RREF of A (also the REF of A)

The **nullity** of A (denoted by $nullity(A)$) is defined to be the number of **free variables** in the solutions of $Ax = 0$

11. Span and Generation set:

Let S be a finite non-empty set of vectors in \mathbb{R}^n , the **span** of S (denoted by $span(S)$) is defined to be the set of all linear combinations of the vectors in S

And S is called the **generation set** of $span\{S\}$;

12. Elementary matrix

An **elementary matrix** is a matrix obtained from the identity matrix by performing a **single ERO**. Specifically:

- **Type I Elementary Matrix:**
 - Corresponds to **swapping** two different rows.

- e.g. swapping the first row with the second row in a 3x3 identity matrix.
- **Type II Elementary Matrix:**
 - Corresponds to **multiplying** a row by a non-zero scalar.
 - e.g. multiplying the second row of the identity matrix by a non-zero constant k.
- **Type III Elementary Matrix:**
 - Corresponds to **adding** a multiple of one row to another row.
 - e.g. in the identity matrix, adding k times the second row to the first row (where k is any constant).

13. LU Decomposition

LU decomposition of A is a factorization of the form $A = LU$ in which L is a unit lower triangular (square) matrix (i.e. all entries on the diagonal are 1) and U is upper triangular (not necessarily square).

$$A = \begin{bmatrix} 2 & 1 \\ 4 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & 1 \end{bmatrix} = LU$$

$$\text{其中: } L = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix}, \quad U = \begin{bmatrix} 2 & 1 \\ 0 & 1 \end{bmatrix}$$

14. PLU Decomposition

When a matrix **hasn't LU decomposition**, we can find an **invertible** permutation matrix P , so that $P^{-1}A$ has LU decomposition.

$$P^{-1}A = LU$$

$$A = PLU$$

As addition, because permutation matrix is an **Orthogonal Matrix**, so we have:

$$P^{-1} = P^T$$

15. Matrix Transformation

Let A be an $m \times n$ matrix. The function:

$$T_A : R^n \rightarrow R^m$$

defined by $T_A(x) = Ax$

is said to be the matrix transformation induced by A (such A is called the standard matrix of T).

16. Linear Transformation

A function $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is said to be a linear transformation if

$$\begin{aligned} T(u + v) &= T(u) + T(v) \\ \text{and} \\ T(cu) &= cT(u) \end{aligned}$$

for any $u, v \in \mathbb{R}^n$ and $c \in \mathbb{R}$,

i.e. T **preserves** addition and scalar multiplication.

17. Injectivity and surjectivity

Let $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a **linear transformation** with standard matrix A . Then:

(a) T is **injective** if and only if $\text{rank} A = n$ (equivalently, T has null space $\{0\}$).

(b) T is **surjective** if and only if $\text{rank} A = m$.

18. Null space of T (aka null space of A, kernel of T)

The **preimage**(原像) of $\{0\}$

i.e. the set of all v such that $T(v) = 0$ is called the **null space** of T .

19. cofactor

Let $A = [a_{ij}]$ be an $n \times n$ matrix.

A_{ij} is a submatrix of A that obtained by deleting the i -th row and j -th column.

C_{ij} is (i, j) -cofactor, defined by

$$C_{ij} = (-1)^{i+j} \times \det(A_{ij})$$

20. Determination

For an $n \times n$ matrix $A = [a_{ij}]$, we define:

$$\det A = \sum_{i=1}^n a_{ij} \cdot C_{ij} \text{ or } \sum_{j=1}^n a_{ij} \cdot C_{ij}$$

where $i, j \in \mathbb{R}$

Knowns as “The **cofactor expansion** along the **j-th column** or **i-th row**”

21. adjoint

The adjoint of A , denoted by $adj(A)$.

$$adj(A) = [C_{ij}]$$

22. Subspace

A subset $W \subseteq \mathbb{R}^n$ is said to be a **subspace** of \mathbb{R}^n if it satisfies the following:

- $\vec{0} \in W$
- If $\vec{x}, \vec{y} \in W$, then $\vec{x} + \vec{y} \in W$ (i.e. W is closed under addition)
- If $\vec{x} \in W$ and $c \in \mathbb{R}$, then $c\vec{x} \in W$ (i.e. W is closed under scalar multiplication)

For each $m \times n$ matrix A , we have:

23. Row space

Notion: $Row A$

Subspace of \mathbb{R}^n

Span of the rows of A

24. Column space

Notion: $Col A$

Subspace of \mathbb{R}^m

Span of the columns of A

25. Null space

Notion: $Null A$

Subspace of \mathbb{R}^n

Solution set of $A\vec{x} = 0$

26. Basis:

Let V be a subspace of \mathbb{R}^n . A linearly independent **generating set** for V is called a basis for V .

Remarks:

- The plural for basis is **bases**. (单词basis的复数形式是bases)
- A basis for V must be a subset of V .
- Every basis for \mathbb{R}^n consists of exactly n vectors.

27. Reduction Theorem (约简定理) and Extension Theorem (扩展定理):

Let V be a non-zero subspace of \mathbb{R}^n . We have the following:

- (Reduction theorem) Every finite generating set of V contains a basis.
- (Extension theorem) Every linearly independent subset of V can be extended to a basis.
(By convention we say that only basis of the zero subspace is the empty set.)

28. Dimension

Any two bases for V contain the **same number** of vectors. This number is said to be the **dimension of V** and is denoted by $\dim(V)$.

(By convention the **zero subspace** is defined to have **dimension 0**.)

28. Coordinate vector:

lemma:

Let $B = \{b_1, b_2, \dots, b_k\}$ be an **ordered basis** for a subspace V .

Then each $v \in V$ can be written as a unique linear combination of the vectors in B .

In the forms as:

$$v = c_1 b_1 + c_2 b_2 + \dots + c_k b_k$$

Hence we define :

$$[v]_B = \begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_k \end{bmatrix} = B^{-1}v$$

to be the **coordinate vector of v relative to B** (or **B -coordinate vector of v**).

29. Similarity of matrices

Let A and B be square matrices. We say A is **similar** to B if

$$B = P^{-1}AP$$

for some invertible matrix P .

Thus in some sense, **similar matrices** can be seen as **matrices representing the same linear transformation with respect to different bases**.

30. eigenvalue, eigenvector and eigenspace

Let A be a square matrix. If $Ax = \lambda x$ for some non-zero vector x and scalar λ

λ is called to be an **eigenvalue** of A ;

x is called an **eigenvector** of A corresponding to the eigenvalue λ , or in short, a of A .

and we call $\text{Null}(A - \lambda I)$ as *eigenspace* of A corresponding of λ , or in shorter, the λ – *eigenspace* of A

31. character equation and character polynomial

In the process of finding the eigenvalue, we define **character equation** is:

$$\det(A - \lambda I) = 0$$

and character polynomial is LHS:

$$\det(A - \lambda I)$$

32. Algebraic multiplicity and geometric multiplicity

lemma:

A degree n polynomial (where $n > 1$) with coefficients in \mathbb{C} has exactly n zeros(零点) in \mathbb{C} (counting multiplicities, 重根).

It thus follows that a $n \times n$ matrix A has exactly n eigenvalues in \mathbb{C} (counting multiplicities)

- The **algebraic multiplicity** (or simply **multiplicity**) of an eigenvalue is the number of times it appears as a zero of the character polynomial.
- The **geometric multiplicity** of an eigenvalue is the dimension of its corresponding eigenspace.

33. Diagonalization(对角化)

diagonalizable:

An $n \times n$ matrix A is **diagonalizable** IFF it has n **linear independent** eigenvectors.

- Eigenvectors of a matrix A that correspond to distinct eigenvalues are linearly independent.
- If a matrix A has an eigenvalue whose geometric multiplicity is less than the algebraic multiplicity, then A is not diagonalizable.

Thus, A matrix A is diagonalizable if and only if for each of its eigenvalues, the algebraic and geometric multiplicities are equal.

Process

If A is a diagonalizable $n \times n$ matrix, it has n **eigenvalues**: $\{\lambda_1, \lambda_2, \dots, \lambda_n\}$ and n **corresponding linear independent eigenvectors**: $\{v_1, v_2, \dots, v_n\}$

$$(i.e. \forall i \in \{1, 2, \dots, n\} \quad Av_i = \lambda_i v_i)$$

Then we have:

$$A = PDP^{-1}$$

where P is **eigenvector matrix** and D is **diagonal matrix of eigenvalues**

$$P = \begin{bmatrix} v_1 & v_2 & \cdots & v_n \end{bmatrix}, \quad D = \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \cdots & \cdots & \cdots & \cdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix}$$

34. Norm (or length) of vector:

$$\|v\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

35. Distance between u and v :

$$d(u, v) = ||u - v||$$

36. Orthogonal (or perpendicular):

We say that u and v are orthogonal (or perpendicular) if $u \cdot v = 0$
(i.e. $u \cdot v = u_1v_1 + u_2v_2 + \dots + u_nv_n = 0$)

37. Unit vector and normalizing:

For any non-zero vector v , consider

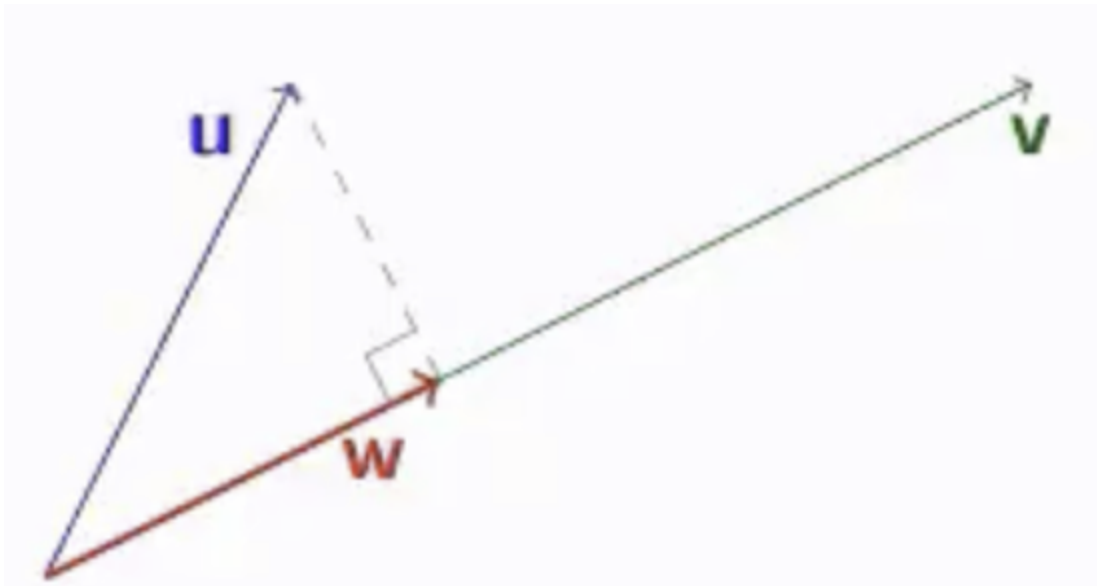
$$u = \frac{1}{||v||}v$$

Then $||u|| = 1$ and is called a **unit vector**. This process is known as **normalising** the vector v , producing a unit vector in the same direction as v .

38. Orthogonal projection and orthogonal projection:

In general, the **orthogonal projection** of u on a non-zero vector v is given by:

$$w = \frac{u \cdot v}{||v||^2}v$$



Let W be a subspace of \mathbb{R}^n . The **orthogonal projection** function

$U_W : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is a linear transformation. The standard matrix P_W of U_W is given by:
 $P_W = C(C^T C)^{-1} C^T$, where C is a matrix whose columns form a basis for W .

And we have:

Let C be a matrix whose columns are linearly independent. Then $C^T C$ is invertible.

39. Pythagoras' Theorem

For two vectors:

Two vectors u and v in \mathbb{R}^n are **orthogonal IFF**:

$$||u||^2 + ||v||^2 = ||u + v||^2$$

Generally:

For m vectors v_1, v_2, \dots, v_m in \mathbb{R}^n , they are pairwise orthogonal IFF:

$$||v_1||^2 + ||v_2||^2 + \dots + ||v_m||^2 = ||v_1 + v_2 + \dots + v_m||^2$$

40. Cauchy-Schwarz inequality

For real numbers u_1, u_2, \dots, u_n and v_1, v_2, \dots, v_n , we have:

$$(u_1 v_1 + u_2 v_2 + \dots + u_n v_n)^2 \leq (u_1^2 + u_2^2 + \dots + u_n^2)(v_1^2 + v_2^2 + \dots + v_n^2)$$

Equality holds IFF $\forall i \neq j, u_i v_j = u_j v_i$

For vector, we have:

For any $u, v \in \mathbb{R}^n$, we have $|u \cdot v| \leq ||u|| \cdot ||v||$

Equality holds IFF $u \parallel v$

41. Triangle inequality

For any $v_1, v_2, \dots, v_k \in \mathbb{R}^n$, we have:

$$||v_1|| + ||v_2|| + \dots + ||v_k|| \geq ||v_1 + v_2 + \dots + v_k||$$

42. Orthogonal set

Definition:

Let S be a subset of \mathbb{R}^n .

(a) S is said to be an **orthogonal set** if any two vectors in S are orthogonal.

(b) Furthermore, if every vector in S has unit length (i.e. norm 1), then S is said to be an **orthonormal set**.

Clearly, we can get an orthonormal set by normalizing each vector of an orthogonal set.

43. Orthogonal basis

In general, suppose $B = v_1, v_2, \dots, v_k$ is an orthogonal basis for a subspace V of \mathbb{R}^n . Then for any $v \in V$, we have:

$$v = \sum \frac{v \cdot v_i}{||v_i||^2} v_i$$

Furthermore, if the basis B is orthonormal, the above expression can be simplified to:

$$v = \sum (v \cdot v_i) v_i$$

Prop: Every orthogonal set of non-zero vectors is linearly independent.

44. Gram Schmidt process

Suppose $\{u_1, u_2, \dots, u_k\}$ is a basis for a subspace W of \mathbb{R}^n . The **Gram Schmidt** process turns this basis into an orthogonal basis $\{v_1, v_2, \dots, v_n\}$ by:

$$v_1 = u_1$$
$$v_i = u_i - \sum_{k=0}^{i-1} \frac{u_i \cdot v_k}{||v_k||} v_k \text{ for } 2 \leq i \leq k$$

45. Orthogonal Complement of S:

Definition:

Let S be a subset of \mathbb{R}^n .

The **Orthogonal complement** of S , denoted by S^\perp is the set of vectors in \mathbb{R}^n that are orthogonal to every vector in S .

i.e.

$$S^\perp = \{v \in \mathbb{R}^n : \forall u \in S, v \cdot u = 0\}$$

46. Orthogonal Decomposition Theorem

Definition

Let W be a subspace of \mathbb{R}^n .

Then every vector u in \mathbb{R}^n can be written in the form $u = w + z$ where $w \in W$ and $z \in W^\perp$ in a unique way.

47. row equivalent

Two matrices are **row equivalent** if one can be changed to the other by a sequence of elementary row operations.

Alternatively, two $m \times n$ matrices are **row equivalent** if and only if they have the **same** row space

Least Squares Fitting(not in final, just for reading):

There are n points $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ on the plane. We use square deviation E to describe the fitting level of the straight line $y = a_0 + a_1x$:

$$\begin{aligned} E &= \sum_{i=1}^n [y_i - (a_0 + a_1x_i)]^2 \\ &= \left\| \begin{bmatrix} y_1 - (a_0 + a_1x_1) \\ y_2 - (a_0 + a_1x_2) \\ \vdots \\ y_n - (a_0 + a_1x_n) \end{bmatrix} \right\|^2 \\ &= \| \mathbf{y} - (a_0 \mathbf{1} + a_1 \mathbf{x}) \|^2 \end{aligned}$$

Hence we want to look for the vector in $\text{Span}\{1, x\}$ that is closest to \mathbf{y} , naturally, we consider the orthogonal projection.

根据线性代数理论, y 在子空间 $\text{Span}\{1, x\}$ 上的正交投影是最小化误差 $\|\mathbf{y} - \mathbf{p}\|$ 的唯一解

More generally, finding the 'Least Squares Fitting' is equivalent to finding the 'best approximation' of $A\mathbf{x} = \mathbf{b}$, where:

$$A = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \cdot & \cdot \\ \cdot & \cdot \\ \cdot & \cdot \\ 1 & x_n \end{bmatrix}, \mathbf{b} = \begin{bmatrix} y_1 \\ y_2 \\ \cdot \\ \cdot \\ \cdot \\ y_n \end{bmatrix}, \mathbf{x} = \begin{bmatrix} a_0 \\ a_1 \end{bmatrix}$$

It's equivalent to the 'best approximate solution' \mathbf{z} so that $A\mathbf{z} = \mathbf{b}'$ is as close to \mathbf{b} as possible. This amounts to solving the equation $A\mathbf{z} = \mathbf{b}'$ where \mathbf{b}' is the orthogonal projection of \mathbf{b} on $\text{Col}(A)$. There are two cases:

1. There are infinitely solutions of $A\mathbf{x} = \mathbf{b}$

The form of the solution can be

$$\mathbf{x} = \mathbf{x}_0 + \mathbf{z}$$

where x_0 is a **particular solution** of the linear equation

z is the **general solution** of the linear equation ($Az = \mathbf{0}$, i.e. $z \in \text{Null}(A)$)

We want to find the least norm solution, which means the \mathbf{z} is closest to $\mathbf{0}$

2. There are no solution of $A\mathbf{x} = \mathbf{b}$

So there also be infinitely many best approximate solutions to $A\mathbf{x} = \mathbf{b}'$

PART2: property

1. Given the system $A\mathbf{x} = \mathbf{b}$, the following statements are equivalent.

- (a) The system is consistent.
- (b) The vector \mathbf{b} is a linear combination of the columns of A .
- (c) The reduced row echelon form of the augmented matrix of the system has no row of the form $[0 \ 0 \ \dots \ 0 \mid 1]$.

更一般地，在解决具有无限多解的线性系统时，我们可以将增广矩阵转换为简化行最简形式。设定那些对应于非主元列的变量为自由变量 (**free variables**)，而那些对应于主元列的变量为基础变量 (**basic**

variables)。需要注意的是，简化行最简形式使得基础变量很容易用自由变量表示出来。

2. Let A be an $m \times n$ matrix. The following statements are equivalent.

- (a) $Ax = b$ is consistent for every $b \subseteq \mathbb{R}^m$.
- (b) The span of the columns of A is \mathbb{R}^m .
- (c) The RREF of A has no zero row.
- (c') The RREF of $[A \mid b]$ has no row of the form $[0 \ 0 \ \dots \ 0 \mid 1]$ for every $b \subseteq \mathbb{R}^m$
- (d) $\text{rank}(A) = m$

3. Let A be an $m \times n$ matrix. The following statements are equivalent.

- (a) The columns of A are linearly independent.
- (b) $Ax = b$ has at most one solution for every $b \subseteq \mathbb{R}^m$.
- (c) $\text{nullity}(A) = 0$
- (d) $\text{rank}(A) = n$
- (e) The RREF of A is $[e_1 \ e_2 \ \dots \ e_n]$
- (f) The system $Ax = 0$ only has the **trivial solution**.

4. Equivalent conditions about invertibility:

The following statements are equivalent for an $n \times n$ matrix

- (1) A is invertible
- (2) The RREF of A is I .
- (3) The span of the columns of A is \mathbb{R}^n
- (4) $\text{rank}(A) = n$. (i.e. $\text{nullity}(A) = 0$)
- (5) $Ax = b$ is consistent for every $b \in \mathbb{R}^n$
- (6) The columns of A are linearly independent.
- (7) $Ax = 0$ only has the trivial solution.
- (8) There exists a matrix B such that $BA = I$.
- (9) There exists a matrix C such that $AC = I$.
- (10) A is a product of elementary matrices.
- (11) $\det(A) \neq 0$

5. Common geometric transformation

(1) Reflection on x/y - axis

$$\begin{bmatrix} x \\ y \end{bmatrix} \Rightarrow \begin{bmatrix} x \\ -y \end{bmatrix} \text{ or } \begin{bmatrix} -x \\ y \end{bmatrix}$$

just multiply following matrix:

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \text{ or } \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

(2) Translation upward by 1 unit

Not exist a linear transformation for it

(3) Enlargement about the origin by a factor of k

$$\begin{bmatrix} x \\ y \end{bmatrix} \Rightarrow \begin{bmatrix} kx \\ ky \end{bmatrix}, k \in \mathbb{R}$$

just multiply following matrix:

$$\begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix}$$

.....

6. A transformation $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is **linear** if and only if it is a **matrix transformation**.

7. Simplification of evaluating the determinant

- Find the row/column that with more zero.
- The determinant of the triangular matrix, is equal to the product of the non-zero matrix.

$$\circ \det \begin{pmatrix} A_{11} & * & \dots & * \\ 0 & A_{22} & \dots & * \\ \dots & \dots & \dots & \dots \\ 0 & 0 & 0 & A_{nn} \end{pmatrix} = \prod_{i=1}^n A_{ii}$$

- Generalized, if each A_{ii} is a block matrix, then we have:

$$\blacksquare \det \begin{pmatrix} A_{11} & * & \dots & * \\ 0 & A_{22} & \dots & * \\ \dots & \dots & \dots & \dots \\ 0 & 0 & 0 & A_{nn} \end{pmatrix} = \prod_{i=1}^n \det(A_{ii})$$

- ERO's effect on determinant:
 - Type 1 EROs—Exchange two rows
 - $\det(E_1 A) = (-1) \times \det(A)$
 - Type 2 EROs—Multiply one row by a constant k:
 - $\det(E_2 A) = k \times \det(A)$
 - Type 3 EROs—Add a row to another row:
 - $\det(E_3 A) = \det(A)$
 - Essentially, that is because:
 - $\det(EA) = \det(E) \times \det(A)$

8. Properties of determinants

Let A be a square matrix. Then

- A is invertible if and only if $\det(A) \neq 0$
- $\det(AB) = \det(A) \times \det(B)$ (if they have the same size)
- $\det(A^T) = \det(A)$
- $\det(A^{-1}) = \frac{1}{\det(A)}$
- Let $T : R^n \rightarrow R^n$ be an invertible linear transformation with standard matrix A . Then for any “sufficiently nice region” $S \in R^n$ (Usually refers to the region that can calculate the volume), the n-dimensional volume of $T(S)$ is equal to $|\det(A)|$ times the n-dimensional volume of S .

9. Use determinant to solve the inverse matrix.

we have:

$$A^{-1} = \frac{1}{\det(A)} \times \text{adj}(A)$$

10. Cramer's rule:

We have $Ax = b$

$$\text{so } \vec{x} = A^{-1}\vec{b} = \frac{1}{\det(A)} \times \det(\text{adj}(A)) \times \vec{b}$$

Let A_i denote the i — th column of A

then we have:

$$x_i = \frac{\det([\vec{A}_1 \dots \vec{A}_{i-1} \vec{b} \vec{A}_{i+1} \dots \vec{A}_n])}{\det(A)}$$

11. How to find a basis for each of the row space, column space and the null space of a matrix A :

If R is the RREF of A

1. The set of non-zero rows of R will form a basis for $Row A$.
i.e. $\dim(Row A)$ is equal to the numbers of non-zero rows of R
2. The set of leading columns will form a basis for $Col A$.
3. The set of **special solution vectors corresponding to the free variables in R** will form a basis for $Null A$.

12. If V and W are subspaces of \mathbb{R}^n such that $V \subseteq W$, then $\dim(V) \leq \dim(W)$. Equality holds if and only if $V = W$.

13. For a linear transformation T_A , we have:

$$[T(v)]_B = [T]_B[v]_B$$

$$[T]_B = [[T(b_1)]_B \ [T(b_2)]_B \ \dots \ [T(b_k)]_B]$$

14. Finding eigenvalues

Let A be an $n \times n$ matrix.

The equation $\det(A - tI) = 0$ is called the **characteristic equation** of A .

The LHS of the characteristic equation, is said to be the **characteristic polynomial** of A .

Eigenvalues of A are thus roots of its characteristic equation, or zeros of its characteristic polynomial.

It can be proved by induction on n that the characteristic polynomial of A is indeed a polynomial (with degree n).

P.S. Some authors prefer to use $\det(tI - A)$ instead of $\det(A - tI)$.

15. The algebraic multiplicity of an eigenvalue is always greater than or equal to its geometric multiplicity.

16. Property of norm:

1. $u \cdot u = \|u\|^2$
2. $u \cdot u \geq 0$, with equality if and only if $u = 0$
3. $u \cdot v = v \cdot u$
4. $u \cdot (v + w) = u \cdot v + u \cdot w$
5. $(cu) \cdot v = u \cdot (cv) = c(u \cdot v)$
6. $\|cu\| = c\|u\|$

17. property of orthogonal set

1. Let S be a subset of \mathbb{R}^n , then S^\perp is a subspace of \mathbb{R}^n .
2. Let S be a finite subset of \mathbb{R}^n . Then $S^\perp = (\text{Span } S)^\perp$.
3. Let A be a matrix. Then $(\text{Row } A)^\perp = \text{Null } A$. (Here we identify the row vectors in $\text{Row } A$ as column vectors in the natural way.)

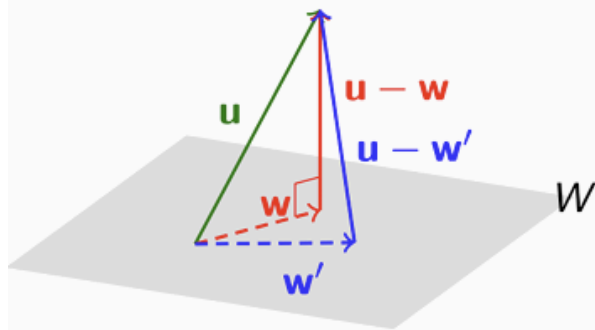
18. property of Orthogonal Decomposition Theorem:

1. $\dim W + \dim W^\perp = n$
2. $B \cup B'$ is a basis for \mathbb{R}^n , where B is a basis for W and B' is a basis for W^\perp .

19. property of Orthogonal Projection:

$U_W(u)$ is the vector in W that is closest to u .

Proof:



Show: $\|u - w\| < \|u - w'\|$, if $w \neq w'$.

$$\begin{aligned} \|u - w'\|^2 &= \|u - w\|^2 + \|w - w'\|^2 \\ &> \|u - w\|^2 \end{aligned}$$

PART3: glossary

1. Triangular matrix: 三角矩阵
2. upper triangular matrix: 上三角矩阵
3. lower triangular matrix: 下三角矩阵
4. Diagonal matrix: 对角线矩阵
5. EROs: elementary row operations
6. REF: row echelon form
7. RREF: reduced row echelon form
8. Inconsistent: 不一致的
9. rank: 秩
10. nullity: 零度
11. Span: 张量空间
12. Generation set: 生成集
13. Elementary matrix: 初等矩阵
14. factorization: 因子分解
15. Orthogonal Matrix: 正交矩阵
16. Matrix Transformation: 矩阵变换
17. Linear Transformation: 线性变换
18. Injectivity: 单射性
19. Surjectivity: 满射性
20. Null space: 零空间
21. Kernel: 核
22. preimage: 原像
23. cofactor: 余子式
24. Determination: 特征值
25. cofactor expansion: 代数余子式展开
26. block matrix: 分块矩阵
27. adjoint: 伴随矩阵
28. Subspace: 子空间
29. Row space: 行空间
30. Column space: 列空间
31. Basis: 基, 复数为bases
32. Reduction Theorem: 约简定理
33. Extension Theorem: 扩展定理
34. Dimension: 维度
35. zero subspace: 零子空间
36. Coordinate vector: 坐标向量

- 37. eigenvalue: 特征值
- 38. eigenvector: 特征向量
- 39. eigenspace: 特征空间
- 40. square matrix: 方阵
- 41. character equation: 特征方程
- 42. character polynomial: 特征多项式
- 43. Algebraic multiplicity: 代数重数
- 44. Geometric multiplicity: 几何重数
- 45. Diagonalization: 对角化
- 46. eigenvector matrix: 特征向量矩阵
- 47. diagonal matrix of eigenvalues: 特征值矩阵
- 48. Norm: 向量模长
- 49. Orthogonal: 正交
- 50. Unit vector: 单位向量
- 51. normalizing: 标准化
- 52. Orthogonal projection: 正交投影
- 53. Pythagoras' Theorem: 毕达哥拉斯定理
- 54. Cauchy-Schwarz inequality: 柯西-施瓦兹不等式
- 55. Triangle inequality: 三角不等式
- 56. Orthogonal set: 正交集
- 57. Orthonormal set: 标准正交集
- 58. Orthogonal basis: 正交基
- 59. Gram Schmidt process: 格兰姆-施密特正交化法
- 60. Orthogonal Complement: 正交补集
- 61. Orthogonal Decomposition Theorem: 正交分解定理
- 62. proper subset: 真子集

OJBK