

Part A

Good afternoon!

My name is Denys Haidamaka. I am very interested in the vacancy for a quest designer posted on the site <https://careers.blizzard.com> and I would like to offer my candidacy for this position.

I really love games of various genres and have always dreamed of making game development my profession. It is breathtaking to think that I can take part in creating exciting projects that are accepted by players around the world.

I compensate for the lack of experience in game development with perseverance, attentiveness, love for complex tasks, knowledge of the modern games market and a great desire to grow and develop in this area.

I am close to the games that your company makes and I find Diablo especially interesting, I think that there are complex and thoughtful workflows behind such a multi-level project. Therefore, I would be happy to be part of the Blizzard professional team!

Thank you for considering my response, I look forward to further cooperation with you!

Curriculum Vitae

Personal details

Name	Denys
Address	5, Vernon Place, Canterbury
Telephone	07934506308
Email	denis.gaid06@gmail.com

Personal profile

- Responsible
- Purposeful
- Communicative
- Punctual
- Stress resistance
- Team player

Languages

Ukrainian, Russian: fluent

English: upper intermediate

Skills and abilities

- Confident PC user (Mac OS, Windows)

- User experience Microsoft Office (Word, Excel, PowerPoint)
- Basic programming skills (Scratch)
- Semi-professional player, participated in tournaments - this experience allows me to analyze and improve the functionality, balance and convenience of the gameplay from the user's point of view.

Kommentar [JB1]: such as ..

Education

2012-2022: Specialized school with in-depth study of English #125 in Kyiv

2022-to present: Canterbury College

Kommentar [JB2]: Put this one first

Include your qualifications that you are studying

Courses

Kommentar [JB3]: Are these self-study courses?

2020 - Basic programming course

- learned to create games in Unity
- basics of C# coding

2018 - Information Technology Course:

- Photoshop basics
- Video editor Vegas Pro, editing basics, tools for working with video materials
- Basics of 3d modeling in Blender

Passage of educational practice at school

Kommentar [JB4]: School projects - might be a simpler title?

My duties included:

- creation of an electronic database of class students.
- entering data on the receipt and return of books to the school library

Work experience

I was player and manager of semi-pro team in StarCraft 2 for one

Kommentar [JB5]: seems incomplete here

Hobbies

I like play computer RTS or MOBA games. I like teamwork in MOBA and mind games in both of them.

Kommentar [JB6]: playing

Also, I like watch anime and films. My favorite genres are adventure and fantasy.

Kommentar [JB7]: to watch

I like traveling too at the moment I visited 12 countries it was: Hungary, Poland, Austria, Sweden, Turkey, UAE, Egypt, England, Montenegro, Albania, France and Cyprus if I have not forgotten anything.

Kommentar [JB8]: and have

Kommentar [JB9]: including

Kommentar [JB10]: delete

Part B

	Helpful	Harmful
Internal	Strength 1. Hard working - I will do my best to do my job well. 2. Easily trained - I will quickly learn the necessary skills to get started. 3. Punctual - never arrive late 4. Excellent memory - I can remember new information quickly.	Weaknesses 1. Lack of experience - due to lack of experience, I may not know some of the nuances of the work, but I can quickly figure it out 2. I'm afraid of everything new, suddenly I can't handle it.
External	Opportunities 1. Growth of the market - the number of companies developing various games and applications is increasing, which increases my chances of finding a job. 2. One of my friends can offer me a job or invite me to a project. 3. Our college industry liaison officer can find me a job.	Threats 1. Competition - there are many specialists like me. 2. The global economic crisis can make it difficult to find a job.

Part C**CV comments**

Nº	Name	Job title	Comments
1.	Iryna Haidamaka	Director of LLC	Since you do not have enough work experience, I would advise you to reveal your personal qualities in more detail, this would help the employer to better understand your personality.
2.	Aleksandr Gorodiski	Lead3D Generalist/Unity 3D Developer	Since I have been working in this industry for about 10 years, in my opinion it is important for the employer to see some of your developments, ideas, sketches of quests.

3.	Jenny Bean	Programme Director Computing	I've put in some comments about some general layout improvements as well as for improving your spelling and grammar. I agree with Aleksandr that there could be more about your ideas of quests.
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CV after comments

Personal details

Name	Denys
Address	5, Vernon Place, Canterbury
Telephone	07934506308
Email	denis.gaid06@gmail.com

Personal profile

- Responsible – I tend to always finish what I start. I take responsibility for my decisions
- Purposeful - I work hard to achieve all my goals
- Communicative - I can easily find a common language with different people
- Punctual - I try never to be late
- Stress resistance - I try to always make informed decisions without being guided by emotions.
- Team player - I enjoy working with other people to achieve common goals.

Languages

Ukrainian, Russian: fluent

English: upper intermediate

Skills and abilities

- Confident PC user (Mac OS, Windows)
- User experience Microsoft Office (Word, Excel, PowerPoint)
- Basic programming skills (Scratch)
- Semi-professional player, participated in tournaments (ESL open cups and Koprulu team league)- this experience allows me to analyze and improve the functionality, balance and convenience of the gameplay from the user's point of view.

Education

2012-2022: Specialized school with in-depth study of English #125 in Kyiv

2022-to present: Canterbury College, BTEC Level 2 Extended Certificate in Information and Communication Technology

Courses

2020 - Basic programming course

- learned to create games in Unity
- basics of C# coding

2018 - Information Technology Course:

- Photoshop basics
- Video editor Vegas Pro, editing basics, tools for working with video materials
- Basics of 3d modeling in Blender

School projects

My duties included:

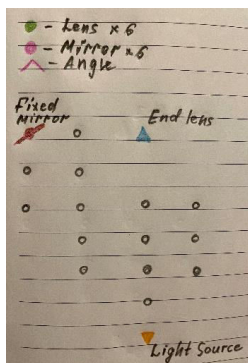
- creation of an electronic database of class students.
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Work experience

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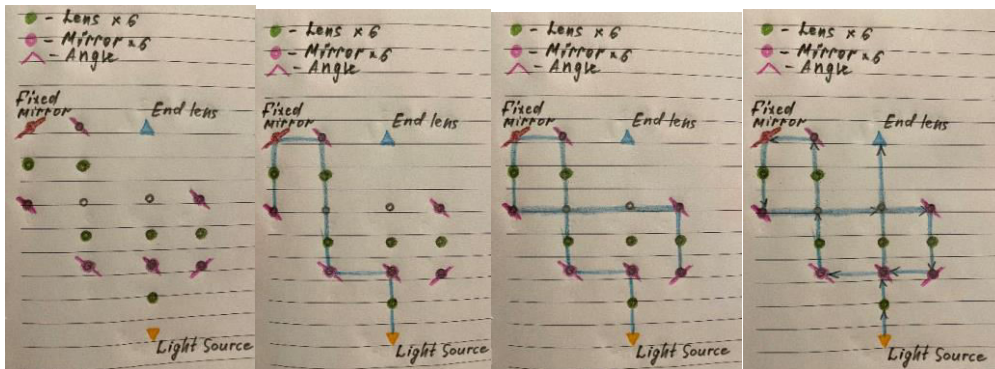
Showreel

As for the quests, in the Diablo game, I would add interesting puzzles to diversify the tasks, since the same type of killing monsters gets boring. This could attract new players and surprise fans of the series.



You need to connect 6 lenses with a beam and bring the beam to the end using 6 mirrors, which, depending on the position, turn the beam to the right or left.

A ray can pass through one lens only vertically or horizontally.



Hobbies

I like playing computer RTS or MOBA games. I like teamwork in MOBA and mind games in both of them.

Also, I like to watch anime and films. My favorite genres are adventure and fantasy.

I like traveling too and have visited 12 countries including : Hungary, Poland, Austria, Sweden, Turkey, UAE, Egypt, England, Montenegro, Albania, France and Cyprus.