```
1)Fetch All Lists (GET /api/lists)
```

```
public List<ListEntity> getAllLists() {
  return listRepository.findAll();
}
Time Complexity: O(N)
Retrieves all lists from the database.
Requires scanning N rows in the list_entity table.
Performance decreases as N grows.
2)Fetch a Single List by ID (GET /api/lists/{id})
public Optional<ListEntity> getListById(Long id) {
  return listRepository.findById(id);
}
Time Complexity: O(1)
Primary Key Lookup, which is fast due to indexing.
Always takes constant time, regardless of database size.
3)Save a New List (POST /api/lists)
public ListEntity saveList(ListEntity list) {
  return listRepository.save(list);
}
Time Complexity: O(1)
Inserts a new row into the database.
Direct insert operations run in constant time.
```

```
4)Delete a List (DELETE /api/lists/{id})
public void deleteList(Long id) {
  listRepository.deleteById(id);
}
Time Complexity: O(1)
Deletes a row using primary key indexing.
Runs in constant time, irrespective of dataset size.
5)Update a List (PUT /api/lists/{id})
public ListEntity updateList(Long id, String newName, List<ListItem> newItems) {
  ListEntity list = listRepository.findById(id)
    .orElseThrow(() -> new ResponseStatusException(HttpStatus.NOT_FOUND, "List not found"));
  list.setName(newName);
  list.setItems(newItems);
  return listRepository.save(list);
}
Time Complexity: O(M)
Fetching the list by ID \rightarrow O(1)
Updating list name \rightarrow O(1)
Updating M list items \rightarrow O(M) (depends on number of items being updated)
Overall Complexity: O(M), where M is the number of items being modified.
```