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Dhruv Gupta
Homework 7
Start with readme.c file in a directory.
Compile the file with gcc:
       gcc readme.c -o readme
Execute the newly created exe file:
       ./readme
Delete the readme.c file such that the current directory only has the exe file:
root@dhruv-MS-7B79:~/Documents/GSU/DataSec/test# ls -la
total 108
drwxr-xr-x 2 dhruv dhruv 4096 Nov 13 17:24.
drwxr-xr-x 4 dhruv dhruv 4096 Nov 13 17:21 ...
-rwxr-xr-x 1 root root 100000 Nov 13 17:22 readme
Execute the readme file using ./readme:
Prints the code and creates a new .c file
root@dhruv-MS-7B79:~/Documents/GSU/DataSec/test# ./readme
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This file is a simple worm that will save the code in memory on the first run and
print the source to command line on the second run.
**/
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
int main(){
       //final int static_var_size = 10000;
       const int code buffer size = 10000;
       const int exe_buffer_size = 100000; //exe buffer size needs to be > static_var_size
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static char a[10000] = "hello";

printf("%s\n", a);

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// Check if run 1 or run 2
        int flag;
        if(a[0] == 'h') flag=0; else flag=1;
        printf("FLAG ==== > %d\n", flag); //user verification of 1st / 2nd run
if(flag == 0){
        FILE *fp = fopen("readme.c", "r");
        if(!fp){}
               printf("Cannot Find .c File ... exiting \n");
               exit(0);
        }
        FILE *fp2 = fopen("readme", "r");
        unsigned char cbuffer [code buffer size];
        unsigned char ebuffer [exe_buffer_size];
        int code_len = fread(cbuffer, 1, sizeof(cbuffer), fp);
        int exe_len = fread(ebuffer, 1, sizeof(ebuffer), fp2);
        fclose(fp);
        fclose(fp2);
        //search for string in ebuffer
        int i, j = 0;
               for(i = 0; i < exe\_len; i++)
                       // serach for the static variable memory location using its contents as a guide and
replace with .c code
                       if(ebuffer[i] == 'h' \&\& ebuffer[i+1] == 'e' \&\& ebuffer[i+2] == 'l'\&\&
ebuffer[i+3] == 'l' && ebuffer[i+4] == 'o')
                               {
                                      // ebuffer[i] = 'm';
                                      for( j=0; j<code_len; j++)</pre>
                                              ebuffer[i++] = cbuffer[j];
                               }
               }
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FILE \*fp3 = fopen("x.x","w+");

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              fwrite (ebuffer , sizeof(char), sizeof(ebuffer), fp3);
              fclose(fp3);
              system("mv x.x readme; chmod +x readme");
}else{
       FILE *fp4 = fopen("x.x","w+");
       //fwrite (a , sizeof(char), sizeof(a), fp4);
       fprintf (fp4, "%s", a);
       fclose(fp4);
       system("mv x.x readme.c; chmod 777 readme.c");
}
       return 0;
}
FLAG ==== > 1
      Final results readme.c file is back
root@dhruv-MS-7B79:~/Documents/GSU/DataSec/test# ls -la
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root@dhruv-MS-7B79:~/Documents/GSU/DataSec/test# ls -latotal 112
drwxr-xr-x 2 dhruv dhruv 4096 Nov 13 17:24 .
drwxr-xr-x 4 dhruv dhruv 4096 Nov 13 17:21 ..
-rwxr-xr-x 1 root root 100000 Nov 13 17:22 readme
-rwxrwxrwx 1 root root 1755 Nov 13 17:24 readme.c
```

new readme.c file has the same size as the old file.