

# **About Me**

I am an ICT student with a strong interest in frontend web development and user-centered interface design. My goal is to become a professional capable of contributing to software development, focusing on enhancing user experience through the application of innovative technology.

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## Education

**The Anglo Academy** 2024 - Present General English Certificate Program.

# Google UX Design Certificate Program

2023-2024

Foundations of User Experience (UX) Design.

Start the UX Design Process: Empathize, Define, and Ideate.

Build Wireframes and Low-Fidelity Prototypes.

Instituto Tecnológico 2020 - Present Superior de Ciudad Hidalgo ICT Engineering.

# Other Skills

- SCRUM
- MySQL
- Figma
- English B1
- Visual Basic
- GitHub

#### .NET

# HUMBERTO DIAZ NAVA

Information and Communication Technology Engineering Student

# **Experience**

#### WEB DEVELOPER

2024 - Present

#### **IEEE Students Branch - ITSH**

Development, deployment, and maintenance of the official website for the International Congress of Engineering, Science, Technology, and Innovation (CIICTI) 2024.

Technologies: Next.js, TailwindCSS, Framer Motion, Float UI.

## **RESEARCH ACTIVITIES**

2024

#### Instituto Tecnológico Superior de Ciudad Hidalgo

Analysis of visits to INAH cultural sites using Power BI and Python, leveraging the EDA framework and the ARIMA model to estimate projected visits by the end of 2024.

#### **VERANO DE INVESTIGACIÓN 2024**

2024

#### Instituto Tecnológico Superior de Huauchiango

Research activities and development of a demo website for the ITSH virtual reality tour, compatible with Meta Quest 2.

Technologies: Next.js, Aceternity UI.

#### WEB DEVELOPMENT COURSE INSTRUCTOR

2024

### Instituto Tecnológico Superior de Ciudad Hidalgo

Designed and prepared materials for the "Development and Deployment of Websites with HTML and CSS Course." Course instructor.

#### **SCRUM MASTER & BACKEND DEVELOPER**

2023

## **FutChampions Mobile App Prototype**

Scrum Master and backend developer for the FutChampions mobile app project, designed for managing semi-professional soccer tournaments. **Technologies: Flutter, PHP, MySQL, GitHub.** 

#### **SCRUM MASTER**

2022

#### **CodeITSCH - SVE Project**

Scrum Master for the development of the SVE prototype, created for the government of Nuevo León's 2022 call for a "Remote Voting System Prototype."

# **Other Activities**

Co-author of the article "PROJECTION OF VISITS TO CULTURAL SITES IN MEXICO USING THE ARIMA MODEL" presented at the INGECO 2024 Congress.