

**Gebze Technical University**  
**Department of Computer Engineering**  
**CSE 241/505**  
**Object Oriented Programming**  
**Fall 2019**  
**Homework # 6**  
**Inheritance, Templates, STL**  
**Due date**  
**Dec 24<sup>th</sup> 2019**

In this homework, you will write a templated class hierarchy for a simple container class hierarchy.

The class **GTUContainer** is an abstract class with the following pure virtual member functions.

<b><u>empty</u></b>	Test whether container is empty
<b><u>size</u></b>	Return container size
<b><u>max_size</u></b>	Return maximum size
<b><u>insert</u></b>	Insert element, throws exception <code>std::bad_alloc</code> if there is a problem with insertion
<b><u>erase</u></b>	Erase element
<b><u>clear</u></b>	Clear all content
<b><u>begin</u></b>	Return iterator to beginning
<b><u>end</u></b>	Return iterator to end

The class **GTUSet**<T> derives from the base class and implements all of the functions appropriately for a set class.

The class **GTUVector**<T> derives from the base class and implements all of the functions appropriately for a vector class. This class will also overload the [] operator. You may write other helper classes to make your work easier.

All classes will keep their data using dynamic memory techniques with `shared_ptr` STL pointers. Do not use regular pointers or STL container classes.

The classes **GTUIterator** and **GTUIteratorConst** implement iterator operators such as \*, ->, ++, --, =, and ==.

You will also implement the following global functions from the STL library which will accept GTUIterator parameters instead of regular STL iterators

- **find**
- **find\_if**
- **for\_each**

Write your driver program to test the all the classes and all of their functions. Do not forget to test the global functions with all concrete classes.

Notes

- Use separate header and implementation files for each class.
- Use name spaces.
- Do not forget to test the thrown exceptions.