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2024 Major League Baseball Managers

Link to site: 2024 Major League Baseball Managers | Baseball-Reference.com

2024 Manager Records: Dataset heading abbreviation meanings.

• RK = rank

Mgr = manager nameTm = team abbreviation

W = winsL = losses

• W-L% = win - loss percentage (W / W+L)

• Ties = ties

• G = games played or pitched

• Finish = team's finish: for career totals these are the average of all years weighted by the number games played or managed

Wpost = postseason winsLpost = postseason losses

W-L%post = postseason win - loss percentage
Challenges = replay system was introduced in 2014

• Overturned = successful replay challenges

 Overturn% = successful replay challenge percentage: managers must have 10 challenges to qualify for leaderboards

• Ejections = manager ejections: excludes ejections as a player or coach

2024 Managerial Tendencies: Dataset heading abbreviation meanings.

• RK = rank

Mgr = manager nameTm = team abbreviation

Age = player's age at midnight of June 30th of that year

G = games managed

Stealing 2nd

Ch = Chances to steal 2nd baseAtt = attempts to steal 2nd base

 Rate = rate of attempting to steal 2nd base divided by chances to steal 2nd base

 Rate+ = league-adjusted steal of 2nd rate (100*(Steal 2nd Rate) / (League Steal 2nd Rate))

Stealing 3rd

Ch.1 = Chances to steal 3rd base

Att.1 = attempts to steal 3rd base

 Rate.1 = rate of attempting to steal 3rd base divided by chances to steal 3rd base

- Rate+.1 = league-adjusted steal of 3rd rate (100*(Steal 3rd Rate) / (League Steal 3rd Rate))
- Sac Bunts
 - Ch.2 = Chances to bunt
 - Att.2 = attempts to bunt
 - o Rate.2 = rate of attempting to bunt divided by chances to bunt
 - Rate+.2 = league-adjusted bunt rate (100*(bunt Rate) / (League bunt Rate))
- Intentional Walks
 - PA = Plate appearances
 - IBB = Intentional walks
 - Rate.3 = Intentional walks divided by plate appearances
 - Rate+.3 = 100*(IBB rate)/(League IBB Rate)
- Substitutions
 - PH/G = Pinch hitters used per game
 - PH/G+ = 100*(Pinch Hitters per game)/(League Pinch Hitters per game)
 - PR/G = Pinch runners used per game
 - PR/G+ = 100*(Pinch runners per game)/(League Pinch runners per game)
 - P/G = Pitchers used per game
 - P/G+ = 100*(pitchers per game)/(League pitchers per game)