

# Movies Analysis for Microsoft

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## Summary

Movie analysis is made to help Microsoft prepare to build a movie studio.

- Estimation of budget to film a movie
- Research on movie genres
- Movie length target range

# Outline

- Business Problem
- Data
- Methods
- Results
- Conclusions

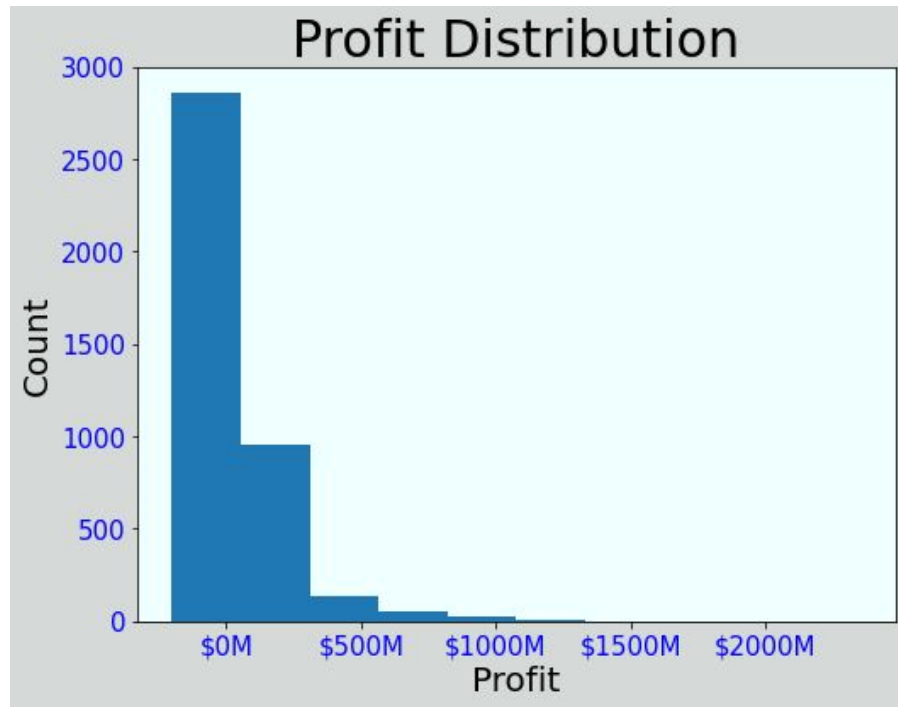
# Business Problem

- Overall cost based on profit
- Genre vs. profit
- Runtime vs. profit



# Data

- Popular movies since 2000
- 4045 movies
- Skewed left
  - Medians

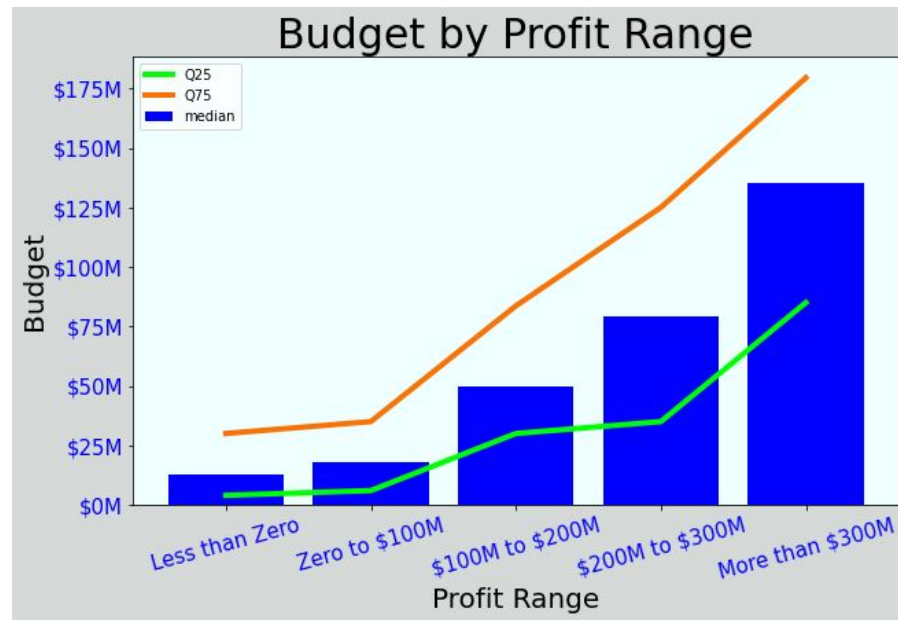


# Methods

- Budget by profit range
- Profit by genre
- Profit by runtime range

# Results

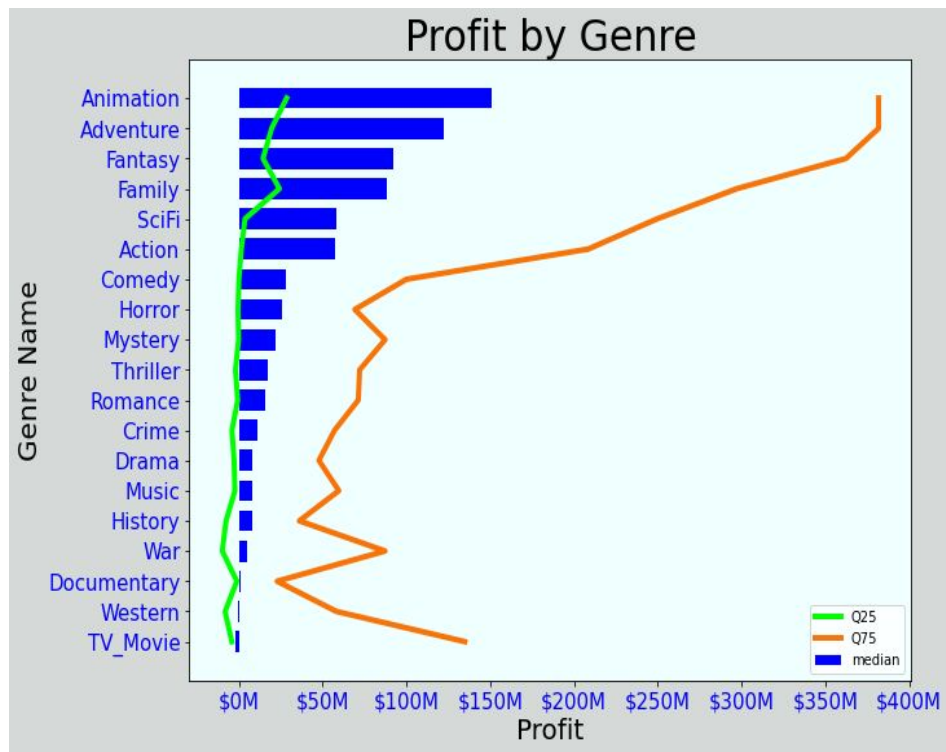
- A movie tends to be more successful as the budget increases.



# Results

Genres with the most profits

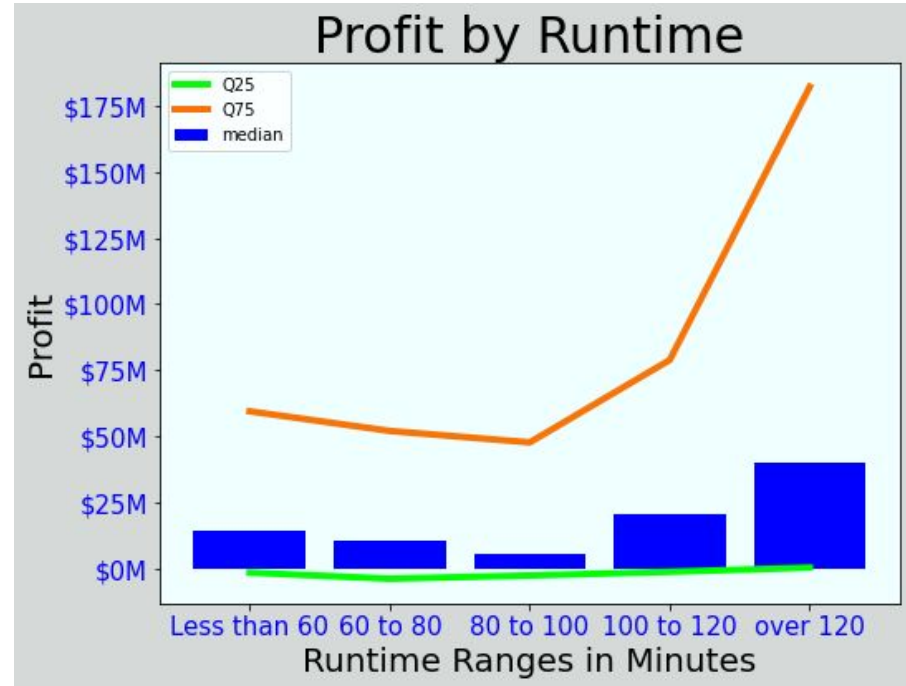
1. Animation
2. Adventure
3. Fantasy
4. Family
5. Science Fiction
6. Action





# Results

- The most profit with runtime over 120 minutes



# Conclusions

- The movie tends to be more successful as the budget increases.
- The most profitable genres are animation, adventure, fantasy, family, science fiction, and action.
- A movie seems to make the most profit as the runtime is over 120 minutes.

Next steps:

- Run the same analysis again for the movies with negative profit.
- Research by relating aspects to budget.
- Study how the budget can be spent.

# Thank You!

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