

Fig. 7.8.0 Formation of tag in coding the sequence  $s_3 s_1 s_2$ .

Example :  $S_3 S_1 S_2$  $[Range\_low, Range\_hi)$  $S_1: [0, 0.6)$  $S_2: [0.6, 0.9)$  $S_3: [0.9, 1.0)$ **ALGORITHM 7.5 Arithmetic Coding Encoder**

BEGIN

low = 0.0; high = 1.0; range = 1.0;

while (symbol != terminator)

{

get (symbol);

low = low + range \* Range\_low(symbol);

high = low + range \* Range\_high(symbol);

range = high - low;

}

output a code so that low ≤ code &lt; high;

END

	low	high	range
$S_3$	0.0 0.9	1.0 1.0	1.0 0.1
$S_1$	$0.9 + 0.1 \times 0$ = 0.9	$0.9 + 0.1 \times 0.6$ = 0.96	0.06
$S_2$	$0.9 + 0.06 \times 0.6$ = 0.936	$0.9 + 0.06 \times 0.9$ = 0.954	0.018

## ALGORITHM 7.6 Arithmetic Coding Decoder

BEGIN

get binary code and convert to  
decimal value = value(code);

Do

{ find a symbol s so that

Range\_low(s) ≤ value < Range\_high(s);

output s;

low = Range\_low(s);

high = Range\_high(s);

range = high - low;

value = [value - low] / range;

}

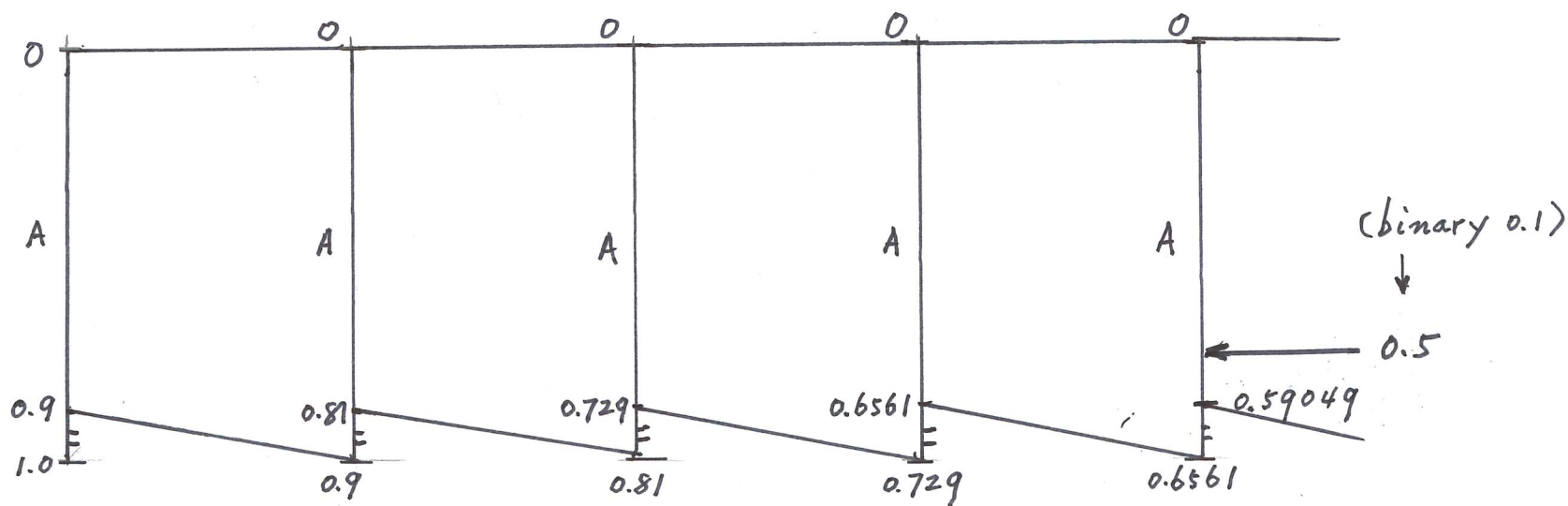
Until symbol s is a terminator

END

value	<sup>S</sup> symbol	low	high	range
0.9375	S <sub>3</sub>	0.9	1.0	0.1
0.375	S <sub>1</sub>	0	0.6	0.6
$\frac{0.375}{0.6} = 0.625$	S <sub>2</sub>	0.6	0.9	0.3

— The shortest codeword in Arithmetic coding requires at most  $k$  bits to encode a sequence of symbols, and

$$\underline{k = \lceil \log_2 \frac{1}{\text{range}} \rceil = \lceil \log_2 \frac{1}{\prod_i p_i} \rceil}$$



Example:

$$P(A) = 0.9, \quad P(B) = 0.04, \quad P(C) = 0.02, \quad P(D) = 0.04$$

for a sequence of "AAAAA",  $k = \lceil \log_2 \frac{1}{0.9^5} \rceil = 1.$