## Introduction to LATEX

A Beginner's Guide

This is a simple guide that shall serve as an introduction to Latek or 'lertek'). Test paper.

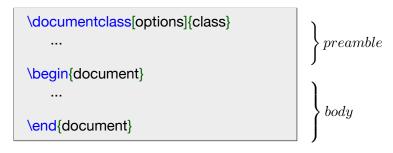
\*Please note that ...

### 1. What is LATEX?

Add text here.

### 2. Structure of a LATEX-Document

A Later A later and Later



Ex. 1)

\documentclass{minimal} \begin{document} Hello world! \end{document}

### 3. LATEX-Syntax

In LaTeX special commands are used for typesetting a text or document. These commands are usually a combination of special characters and letters, do not allow

for any spaces and are case sensitive <sup>1</sup>. Similarly to the valency of a verb in language, LATEX commands can be classified by the number of arguments they take. In general, they can be categorised into two major groups:

- 1.) Zero-Argument-Commands
- 2.) Non-Zero-Argument-Commands

### 3.1 Zero-Argument-Commands

"Zero-Argument-Commands" are commands that do not require any additional arguments - at least on the surface level - and that can be used intransitively (i.e. on their own). These commands generally consist of three components: 1.) a backslash, 2.) a simple word or phrase indicating the function of the command and 3.) (empty) curly brackets. They can be notated as:

### \somecommand{}

Ex. 1)

 VaTeX{}
 displays the "LaTeX" symbol (LTEX)

 Vnoindent{}
 suppresses paragraph indentation

 vbigskip{}
 creates a vertical empty space

Since basic commands like this do not take on any specified arguments, the curly brackets (for more detail see 3.2) may be left out. While this normally does not entail any loss of function, it can lead to minor behavioural differences (such as inserting or deleting a space), especially when the command is a direct part of the text:

\LaTeX is cool \quad vs. \LaTeX{} is cool \quad (= \LaTeX\) is cool \quad (= \LaTeX\) is cool)

### 3.2 Commands and Arguments

"Non-Zero-Argument-Commands" are commands that typically require an argument, i.e. an object they can be applied to. For example, the \textit{x} command that is used for italicising needs an object x (usually a word or text) it can refer to or else it would not execute. This type of commands follows a similar syntax to the one seen in 3.1, with the exception that a.) curly brackets cannot be empty and actively require an argument and b.) facultative arguments (arguments that modify a command but are not required for the command to work) may be passed on via square brackets. Sometimes a command may also require more than one obligatory argument, which can be marked with additional curly brackets:

<sup>1</sup> Case sensitive means that upper- and lowercase are treated as distinct. For example, command1 and Command1 would be two different commands and not interchangeable. Case sensitivity is also a common source of error, as commands must be entered as intended (e.g. \( \LaTeX(\)\) vs. \( \lateX\) tex(\( \Psi\)\).

### \somecommand[optional]{obligatory}{obligatory}

Ex. 2)

\textit{Hello world!} - puts specified text into italics

\documentclass[paper=a4]{scrartcl} - sets class of document (and specifies paper size)

\textcolor{red}{Hello world!} - applies specified colour to object

### 3.3 Line Breaks, Spaces and Indents

LATEX mainly disregards any in-code spaces or line breaks, i.e. they have no visual impact on the actual text document. For example, a sentence can be spread across several lines of code without disrupting the text output. In the same way, any number of spaces can be inserted between code elements without them being transferred to the text document. The only time where spacing matters is for commands, as they cannot be broken up. Compare:

## Code I'm just a simple example trying to make my way through the universe. Output I'm just a simple example trying to make my way through the universe.

To specifically include line breaks in a text, one may choose from various options such as:

<empty line> (creates new line)

\newline (same as <empty line>)\hfill \break (same as <empty line>)

• \bigskip (creates vertical space, ordinarily one line)

Code	Output
You don't need to see  my identification. \newline I'm the example you're looking for. \hfill \break I can go about my business.   Move along!	You don't need to see my identification. I'm the example you're looking for. I can go about my business.  Move along!

For horizontal spacing some of the more widely spread commands include:

<empty space> (inserts a standard horizontal space)
 \enspace (inserts a horizontal space of 0.5em)

\quad (inserts a horizontal space of 1em; can be stacked)

• \qquad (inserts a horizontal space of 2em; same as \quad \quad)

• \hskip<len> (inserts a space of specified length; can be negative)

• \hspace{<\lensymbol{len}} (inserts a space of specified length + 1 standard space;

can be negative)

• \hfill (inserts rubber space that stretches acc. to available space)

# Hello there! Hello \enspace there! Hello \quad there! Hello \quad there! Hello \hskip1.2cm there! Hello \hspace{1.2cm} there! \hspace{0.9cm} Hello \hspace{-2.1cm} there! You \hfill are \hfill a \hfill bold \hfill one.

Outpu				
	there! there the	e! ere! there ther	•	
You	are	а	bold	one.

Outside of environments (see XXX) the first line of a paragraph is always indented by default. To manually insert indents one may use horizontal spacing commands such as the above, while the *\moindent* command removes the default indentation:

### Code

Strong I am with indenting, but not that strong. Twilight is upon me and soon night must fall. \bigskip

\noindent Soon I will rest. Yes, forever

\hspace{0.3cm} sleep. Earned it, I have.

### Output

Strong I am with indenting, but not that strong. Twilight is upon me and soon night must fall.

Soon I will rest. Yes, forever sleep. Earned it, I have.

Finally, in-code indents may serve as a simple way to structure and organise the code to make it more readable and accessible.

### 3.4 Comments, Special Characters and Quotation

Comments in programming are explanations or annotations in the source code that intend to make the code easier for human readers to understand and that are usually ignored by the compiler or interpreter (and hence not executed). In LATEX comments are marked through the percentage sign (%).

Code	Output
% Sets text to italics  \textit{Comment or comment not. There is no try.}	Comment or comment not. There is no try.

Special characters like \, \$ or % are often used as operators in LaTeX and thus need a little bit of work around to be included in-text. Some characters can be used by simply prefixing a backslash, others require a unique command:

Special Characters						
Backslash Commands		Unique Commands				
Command	Character	Command	Character			
\#	#	\textbackslash	\			
\\$	\$	\textasciicircum	٨			
\%	%	\textasciitilde	~			
\&	&	\infty	$ \infty $			
\{	{	\triangle				
\}	}					

Quotation marks are prone to displaying errors, depending on the editor that is used. One of the safest ways to include quotation marks in a text is via the \enquote{} function from the 'csquotes' package, which can be conjoined with the 'babel' package to allow for language appropriate quotations. Both packages need to be loaded in via the \usepackage{} command (see XXX) in the preamble and can be modified with optional arguments such as the desired languages for the 'babel' package and different styles for the 'csquotes' package (for example, 'autostyle' continuously adapts the quote style to the current document language).

The standard command \enquote{} inserts double quotation marks, but can be modified with an asterisk to switch to single quotation marks (i.e. \enquote\*{}). Finally, quotes may be nested with \enquote{\enquote{}} to achieve quotation within quotation.

### Code

\foreignlanguage{english}{\enquote{Do or do not. There is no try.}} \bigskip

\foreignlanguage{english}{\enquote\*{Do or do not. There is no try.}} \bigskip

\foreignlanguage{german}{\enquote{Do or do not. There is no try.}}

### Output

"Do or do not. There is no try."

'Do or do not. There is no try.'

"Tu es oder tu es nicht. Es gibt kein Versuchen."

### 3.5 Environments

In LATEX environments are macros that can be used to apply specific formats to a section of the document, for example to align or centre text, to generate a table or to create lists. To initiate an environment the \begin{} command is used, which must be closed with the \end{} command. Options must be placed after the environment name to avoid any collisions. Finally, environments can in themselves contain (further) environments, which, however, must be closed before the overarching environment ends:

### \begin{environment1}[options]

\begin{environment2}[options]

...

\end{environment2}

### \end{environment1}

### Code

### \begin{center}

You've failed, your highness. I'm an example, like my father before me.

\end{center}

### Output

You've failed, your highness. I'm an example, like my father before me.

Some of the most important environments are:

- Text Alignment
  - flushleft (left aligns the text)
  - center (centres the text)
  - flushright (right aligns the text)
- Enumerations/Lists
  - itemize (creates a list with bullet points)
  - enumerate (creates a list with numbers)
  - description (creates an unmarked list of a bold and normal element)
- Graphics
  - figure (allows for embedding of graphical elements such as images)
  - tabular (creates a table)
- Others
  - document (creates the main body of the document)
  - verbatim (displays the source text without being interpreted)