

# GenAI Unpacked: BEYOND BASICS



## Developer World

Good Vibes. Good People. Good Skills.

Zur DWX

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Lead Software Architect daenet GmbH / ACP Digital

Microsoft Regional Director,

Most Valuable Professional: AI





# ML vs. GenAI

What is different and why it is important?

- Traditional ML
  - Lot of Data
  - Long Training
- GenAI
  - Pretrained
  - GPT=General Pretrained Transformer

# AI Services

## Open AI

<https://platform.openai.com/docs/models>

## Azure AI Foundry

[https://oai.azure.com/portal/\\*\\*\\*\\*/models](https://oai.azure.com/portal/****/models)

<https://ai.azure.com/>



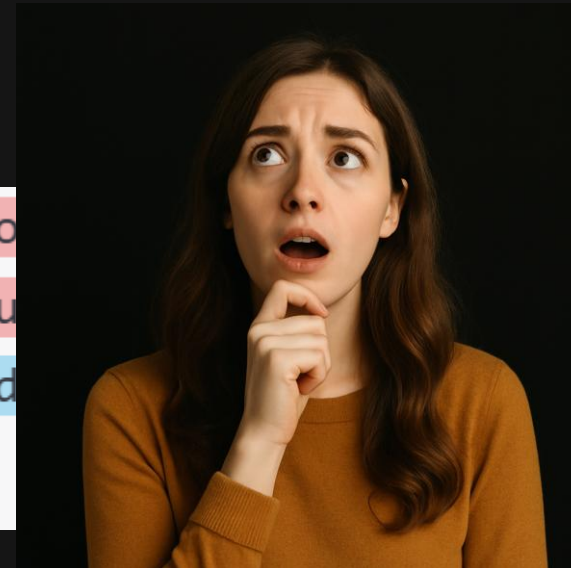
# Working with TOKENS



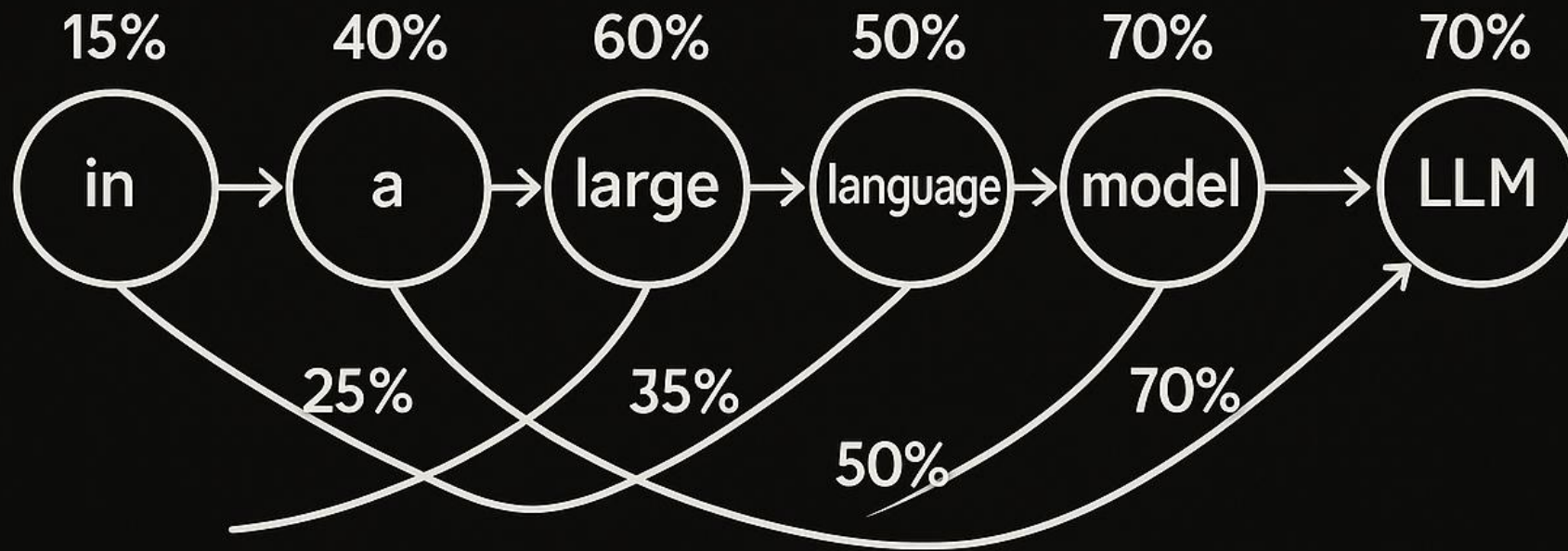
# What are Tokens?

- 1 token  $\sim$  4 chars in English
- 1 token  $\sim$   $\frac{3}{4}$  words
- 100 tokens  $\sim$  75 words
- Byte Pair Encoding (Gage,1994): [Wikipedia](#)
- What are tokens and how to count them?
- Token Pricing: [Pricing - OpenAI API](#)

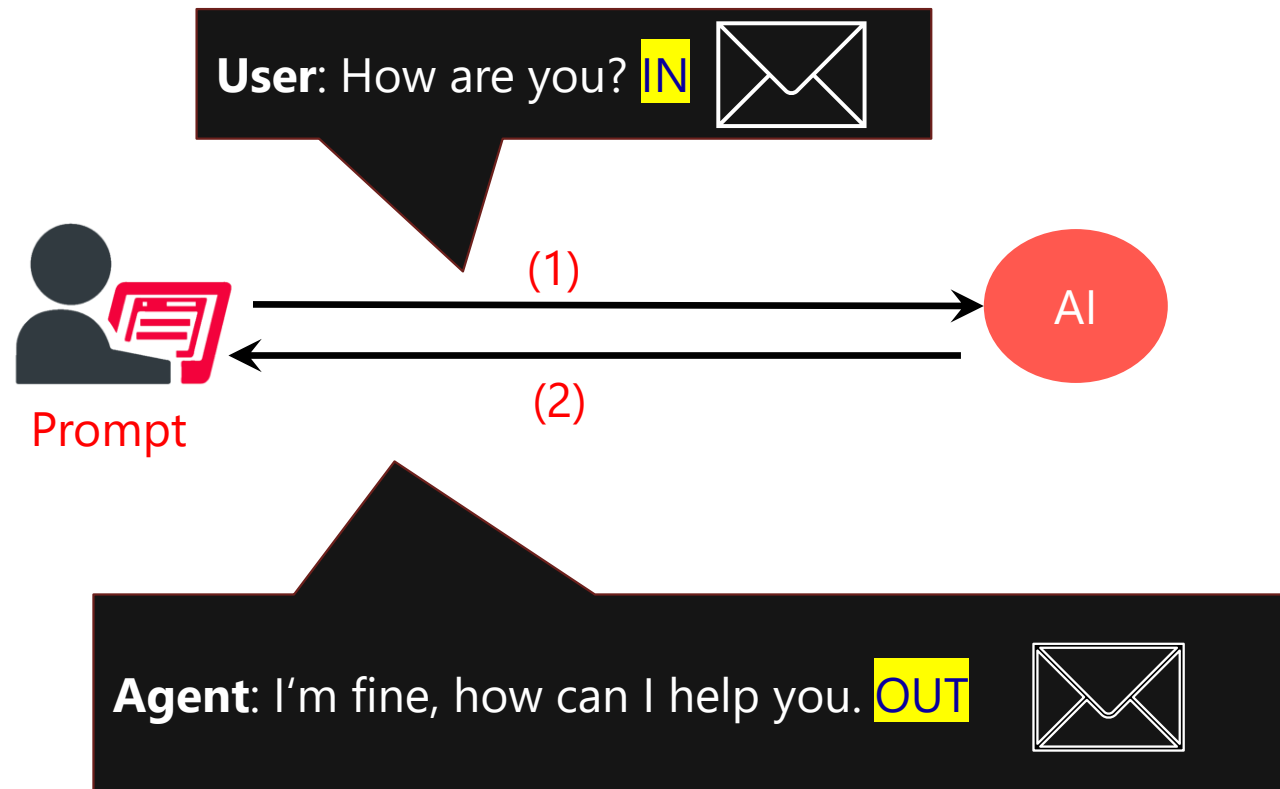
OpenAI's large language models process text using tokens, which are continuous sequences of characters found in a set of text. The models learn to understand the statistical relationships between these tokens, and excel at producing the next token in a sequence of tokens.



# Transformer follows token probabilities



# Token Costs





# DEMO

- Tokenizer
- Creating tokens in C#



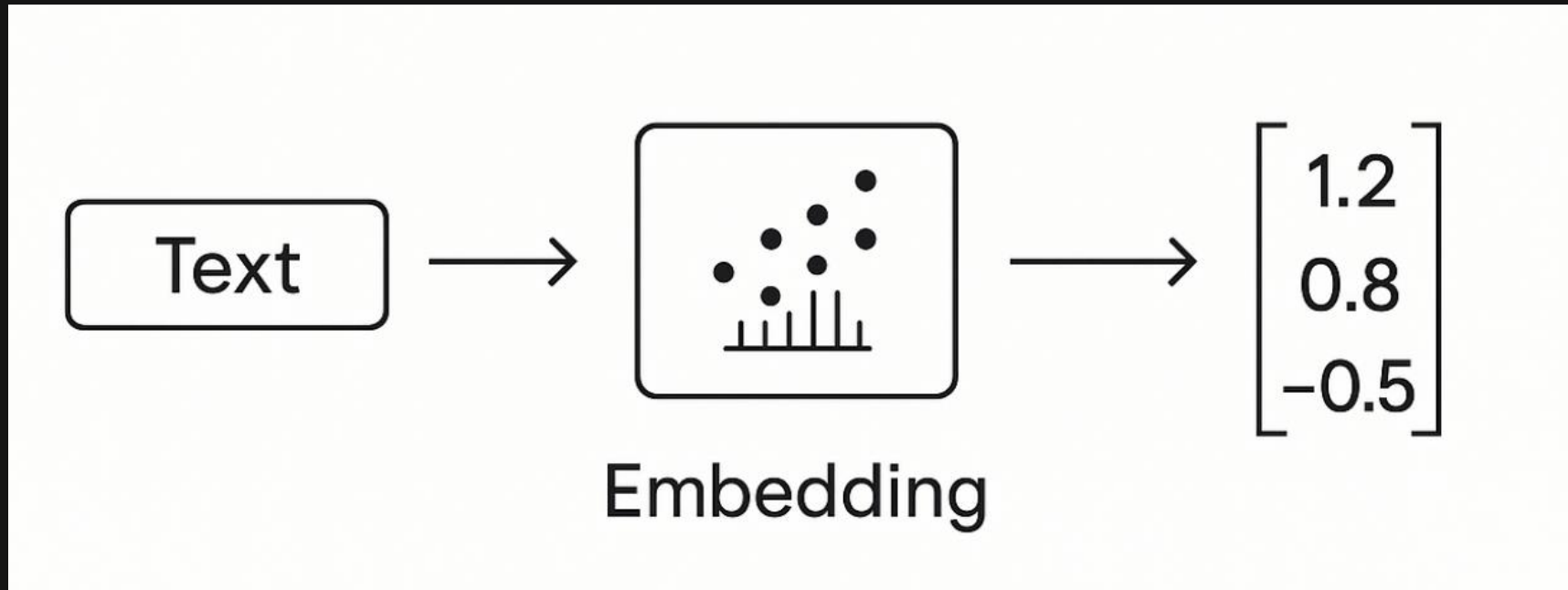


# Working with EMBEDDINGS



# Embeddings

- Making a vector from text



# Similarity Between Multidimensional Vectors

- Dot Product

$$A \cdot B = a_1 \cdot b_1 + a_2 \cdot b_2 + \dots + a_n \cdot b_n$$

- The Norm

$$\|\mathbf{A}\| = \sqrt{a_1^2 + a_2^2 + \dots + a_n^2}$$

- Cosine Similarity

$$\mathbf{A} \cdot \mathbf{B} = \|\mathbf{A}\| \|\mathbf{B}\| \cos(\theta)$$



# Embeddings Use-Cases?

- Semantic Search
- Classification
- Clustering
- Recommendations
- . . .

# DEMO

- Consuming Embedding Model with HTTP/Post
- Creating Embeddings in C#
- Classification Demo



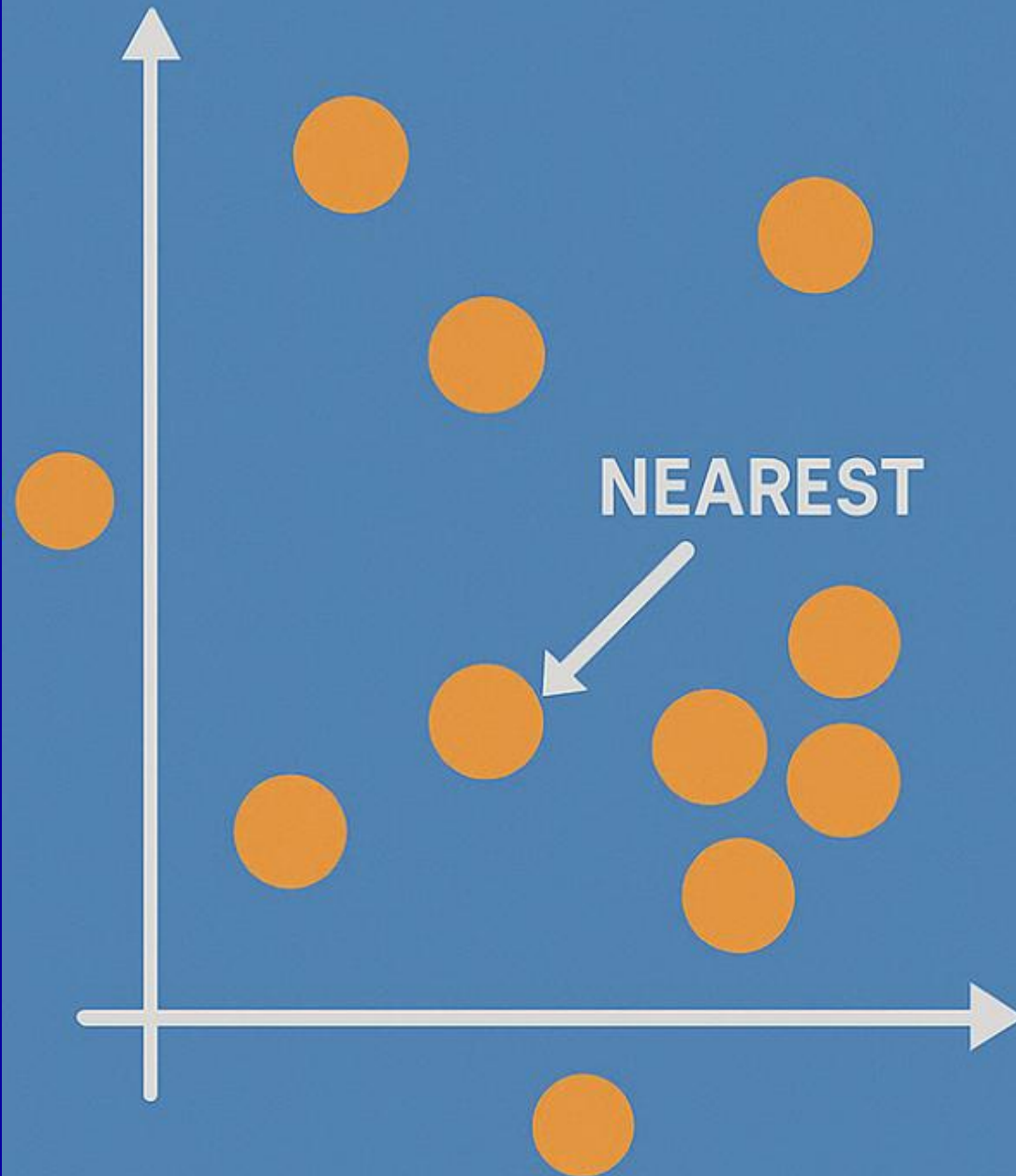


# VECTOR DATABASES





# Embeddings in GraphDB



**VECTORS**

represent  
data points

**NEAREST  
SEARCH**

finds closest  
vectors

# Vector DBs

- SqlServer 2025 Native Vector Search
- Quadrant
- CosmosDB
- ...

# SqlServer 2025 Native Vector Search

- SqlServer 2025 Native Vector Search
  - In Azure
  - On-Prem
- [SQL Server Native Vector Search for .NET Developers](#)

```
CREATE TABLE test.Vectors
(
    [Id] INT IDENTITY(1,1) NOT NULL,
    [Text] NVARCHAR(MAX) NULL,
    [VectorShort] VECTOR(3) NULL,
    [Vector] VECTOR(1536) NULL
);
```



# DEMO

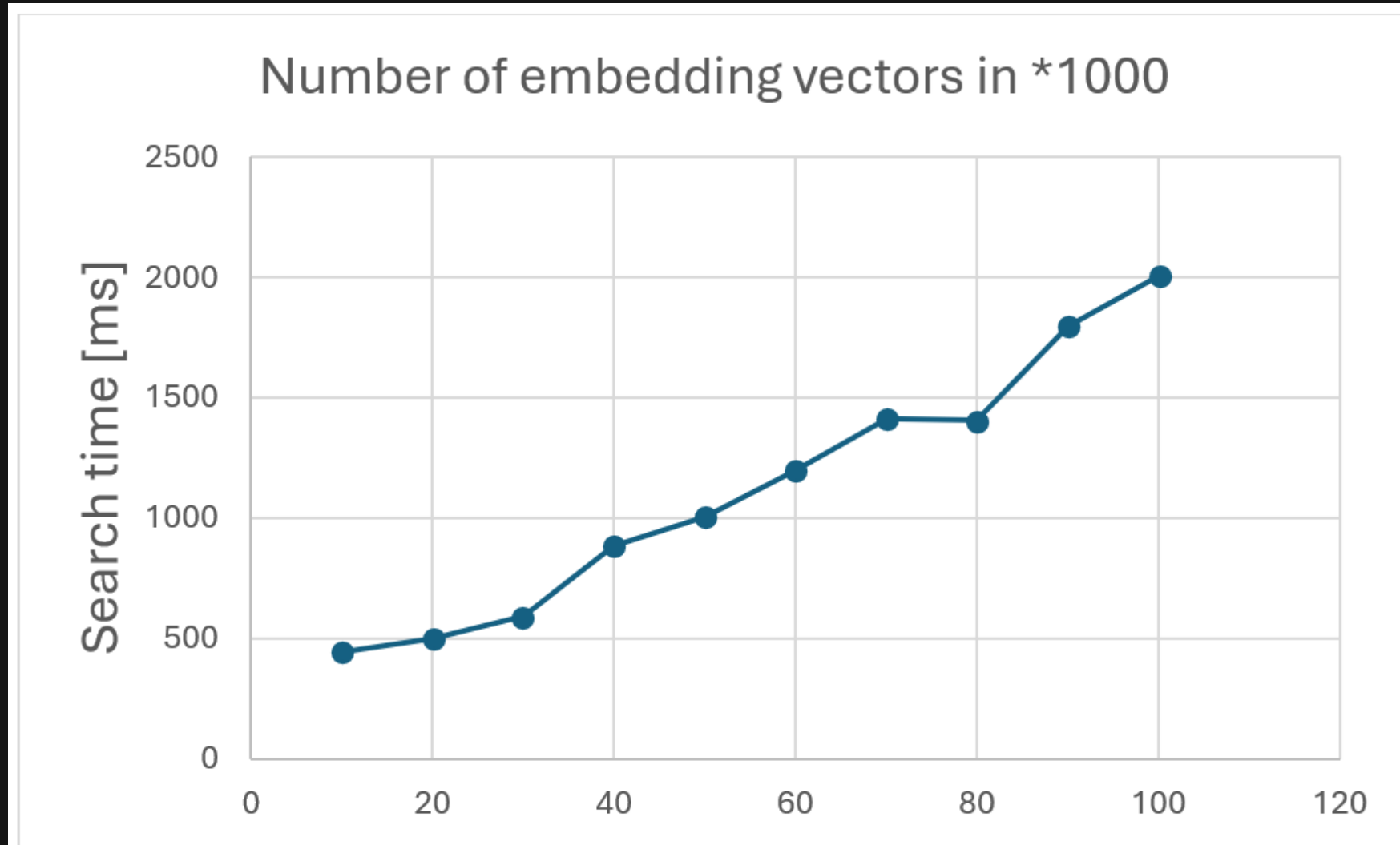
- SQL Server Native Vector Search

## SQL Server Native Vector

```
DECLARE @v1 VECTOR(2) = '[1,1]';  
DECLARE @v2 VECTOR(2) = '[-1,-1]';  
  
SELECT  
    VECTOR_DISTANCE('euclidean', @v1, @v2) AS euclidean,  
    VECTOR_DISTANCE('cosine', @v1, @v2) AS cosine,  
    VECTOR_DISTANCE('dot', @v1, @v2) AS negative_dot_product;
```



# Keep in Mind!!





# COMPLETION MODELS

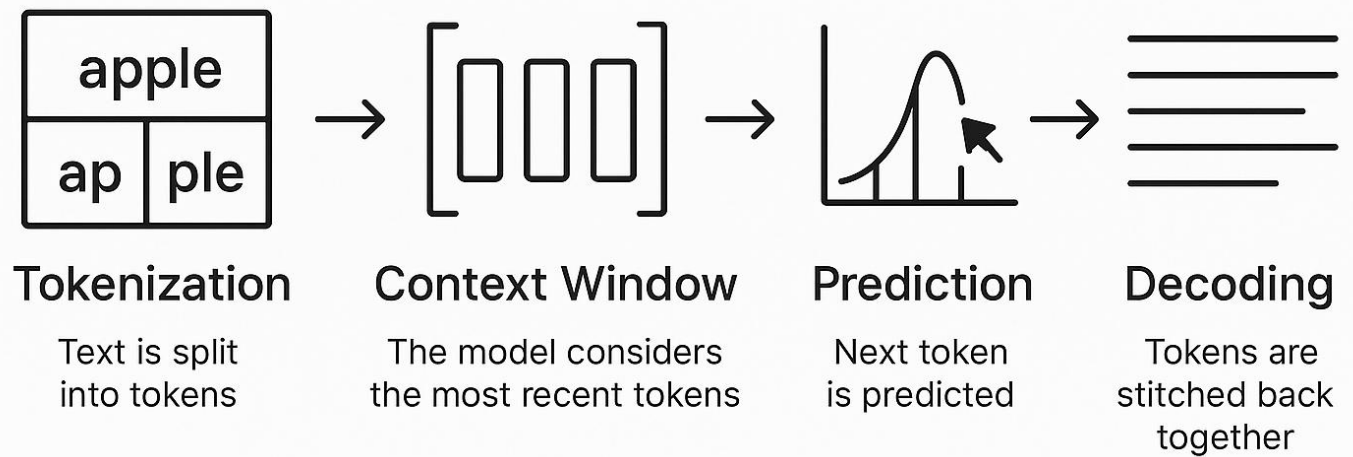
How does all this work?





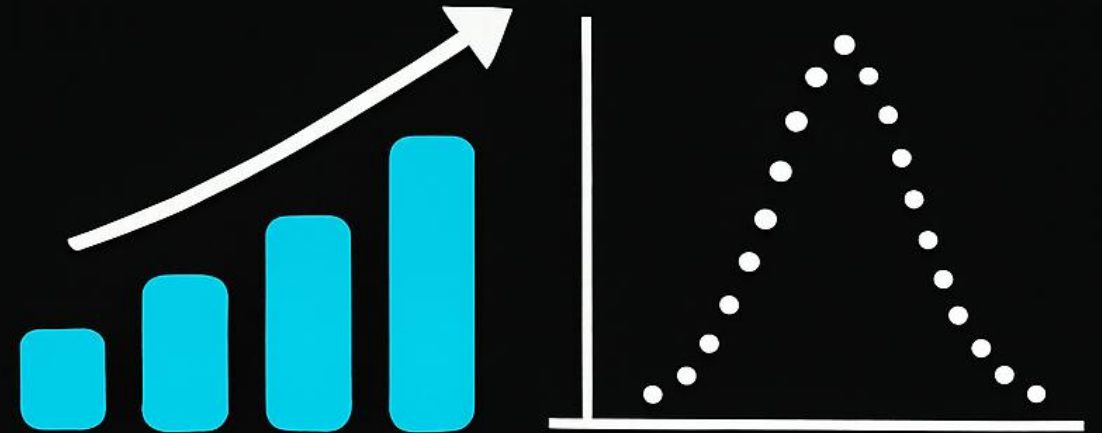
# Completion Models

## Text Completion Flow

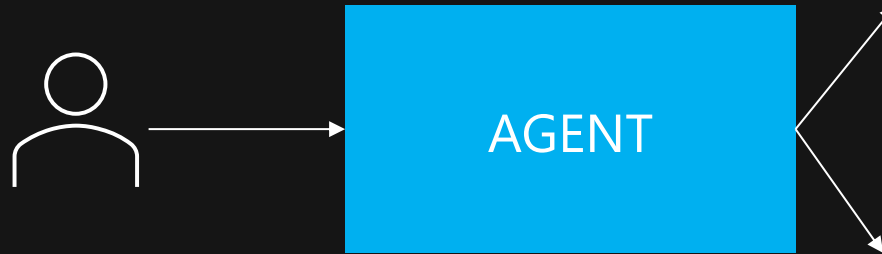


# DEMO

- C# Application
- Using OpenAI nuget package
- Executing ChatCompletions
- Presenting Probabilities



# Extending Models



## Knowledge Tools => RAG



Bing Search



File Search



Azure AI Search

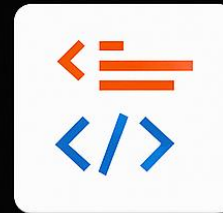


MS Fabric

## Action Tools => Function Calling



Function Calling



Code Interpreter



OpenAPI Defined  
Tools



Azure Functions

# RAG

## Retrieval Augmented Generation



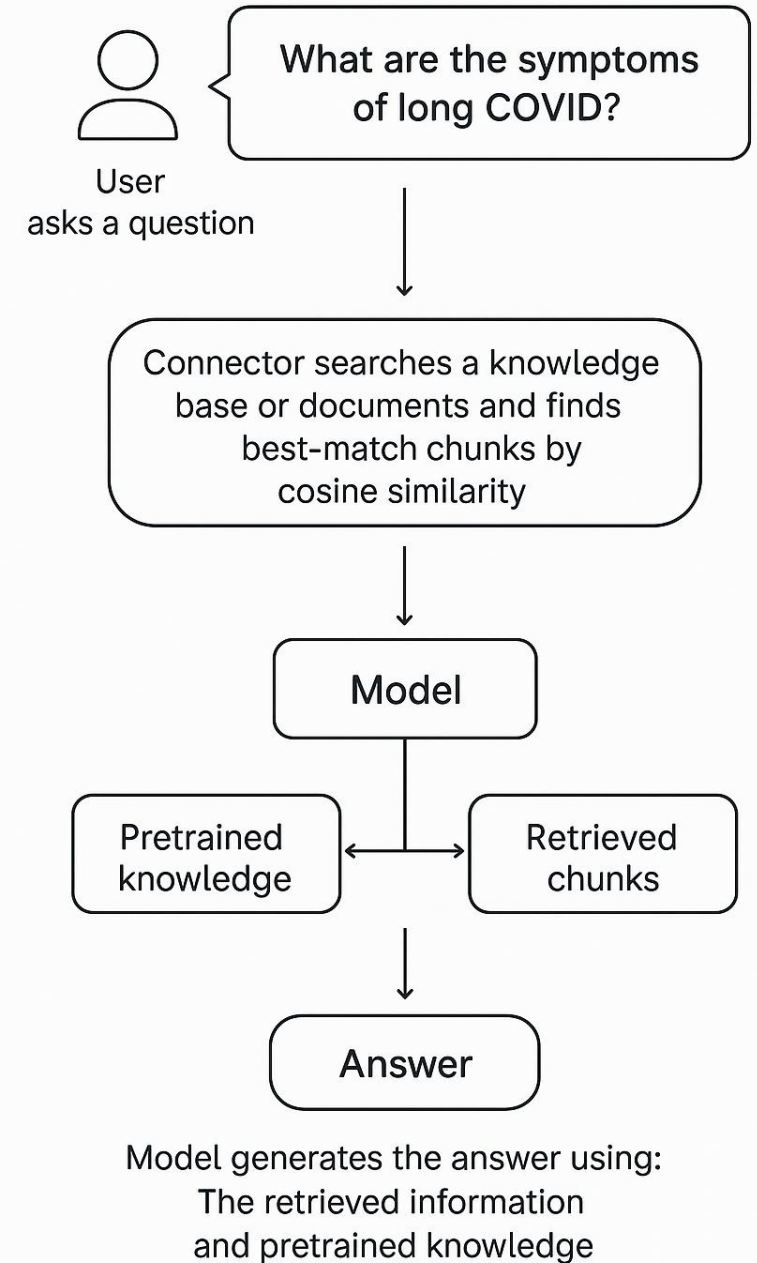


# RAG

## Retrieval-Augmented Generation

- Extending the model knowledge
- Combines information retrieval with text generation

<https://arxiv.org/abs/2005.11401>



# DEMO (c#)

- Creating chunks
- Creating embeddings
- InMemory Vector DB
- Calculating Similarity

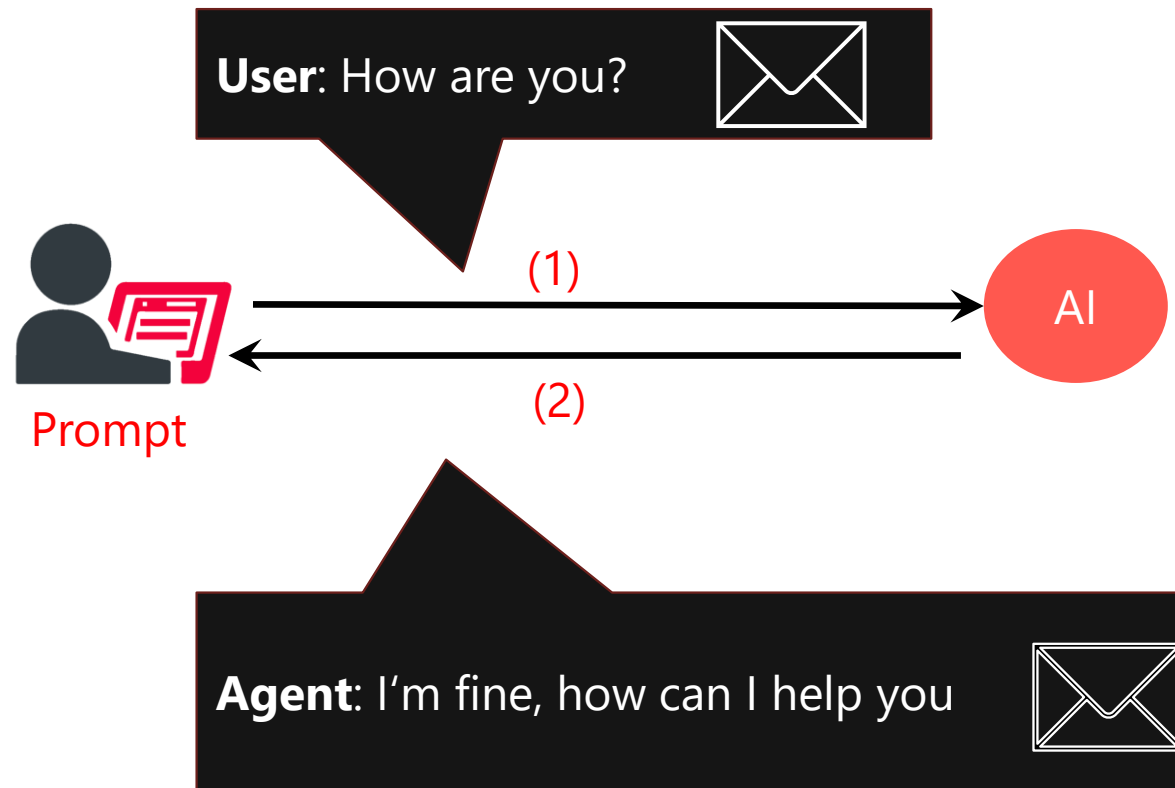




# Function Calling



# Chat Model Interaction

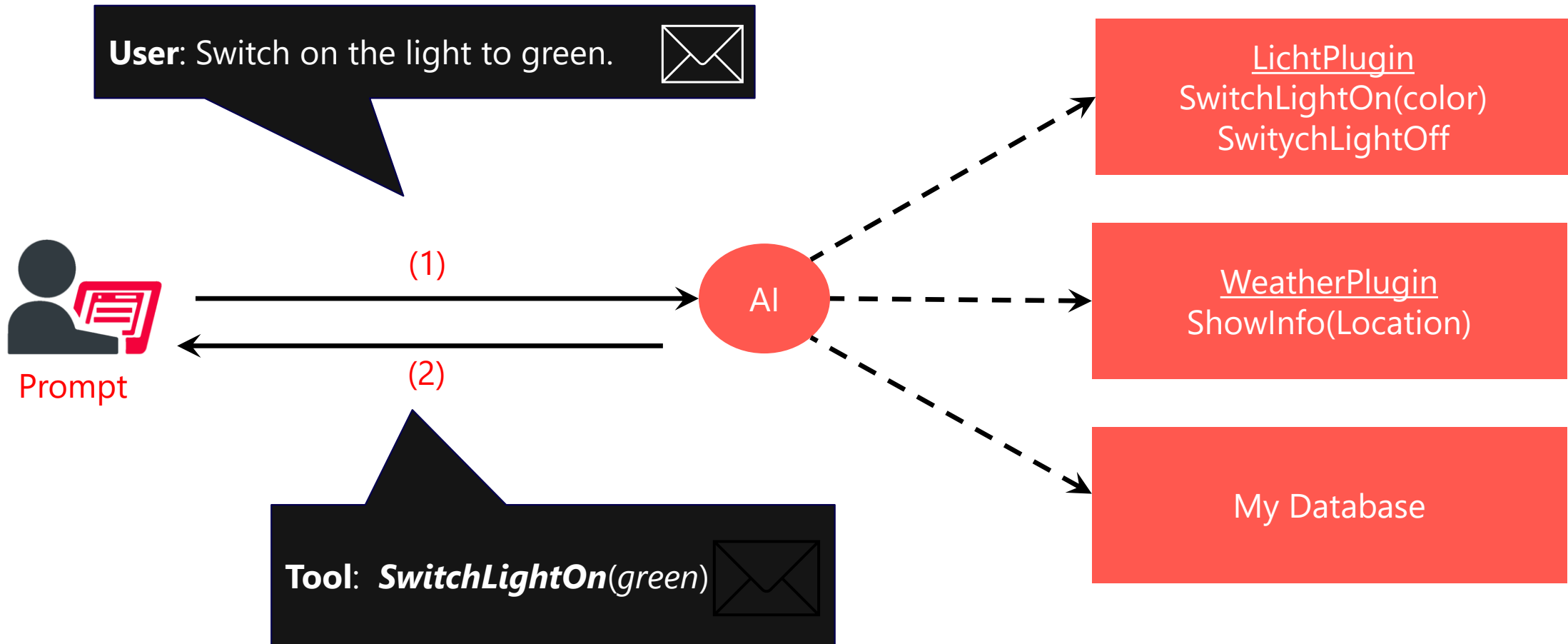




# Function Calling

```
{
  "type": "function",
  "function": {
    "name": "get_weather",
    "description": "Retrieves current weather for the given location.",
    "strict": true,
    "parameters": {
      "type": "object",
      "properties": {
        "location": {
          "type": "string",
          "description": "City and country e.g. Bogotá, Colombia"
        },
        "units": {
          "type": ["string", "null"],
          "enum": ["celsius", "fahrenheit"],
          "description": "Units the temperature will be returned in."
        }
      },
      "required": ["location", "units"],
      "additionalProperties": false
    }
  }
}
```

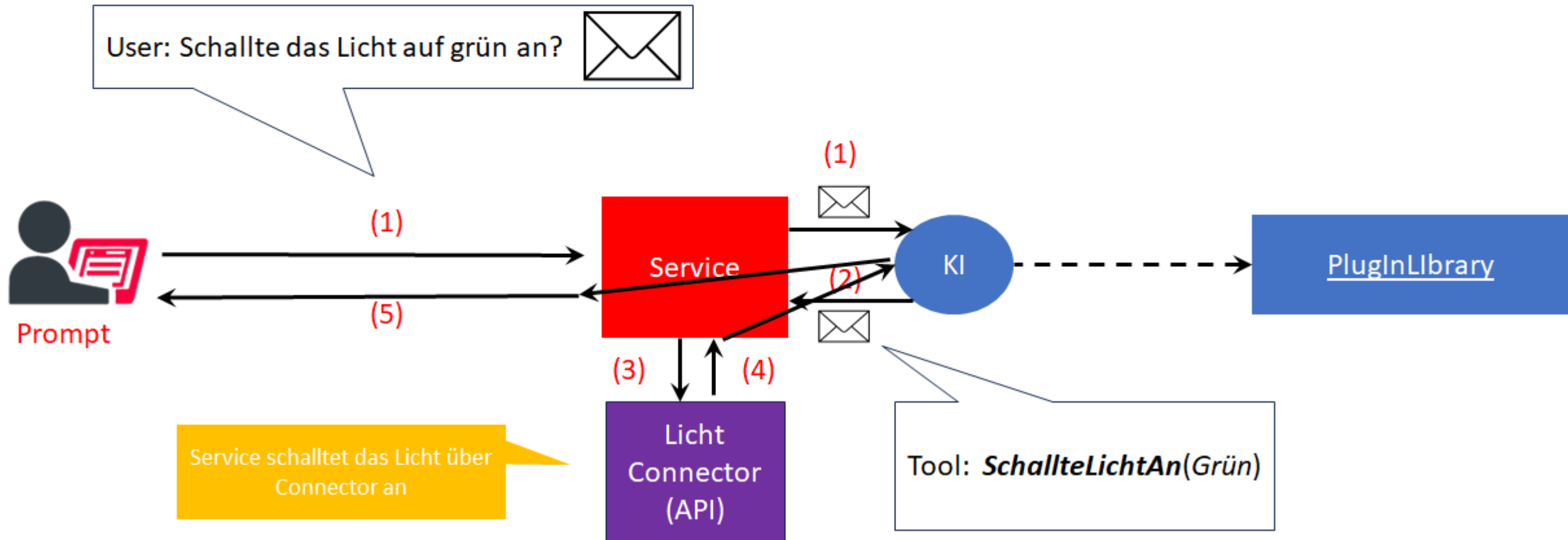
# Function Calling



# Function Calling

Model wird zwei Mal angewendet:

1. Um Prompt auf Funktion zu mappen. Keine Daten an Model – (1)
2. Um die User Message zu generieren (Die Daten, die von Connector zur Verfügung gestellt werden (4). Z.B. Licht ist an.



# DEMO (c#)

- Function Calling with
- SemanticKernel Plugin



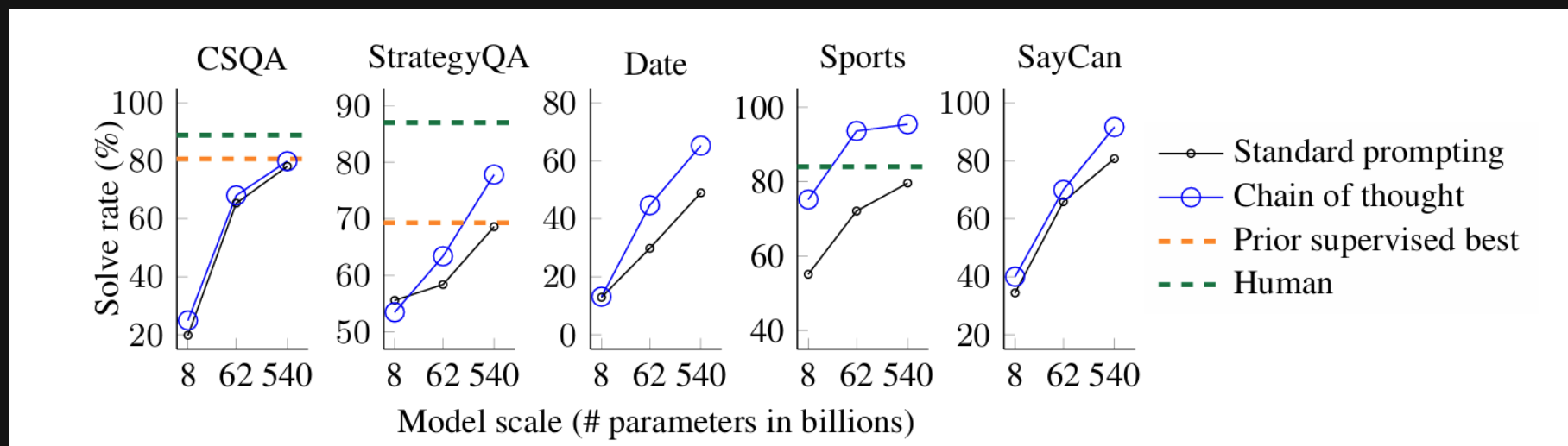


# A Scientific look under the hub



# Chain of Thought

- A prompting technique used to improve reasoning
- Models think step by step before giving an answer.



# The Chain of Thought (CoT)

## Standard Prompting

### Model Input

Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?

A: The answer is 11.

Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?

### Model Output

A: The answer is 27. ❌

## Chain-of-Thought Prompting

### Model Input

Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?

A: Roger started with 5 balls. 2 cans of 3 tennis balls each is 6 tennis balls.  $5 + 6 = 11$ . The answer is 11.

Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?

### Model Output

A: The cafeteria had 23 apples originally. They used 20 to make lunch. So they had  $23 - 20 = 3$ . They bought 6 more apples, so they have  $3 + 6 = 9$ . The answer is 9. ✅




# Reasoning




- Common Models are
  - Outcome-Supervised Reward Models (ORM).
  - They use final answers
- Reasoning Models
  - Receive Feedback on Each Step in Chain-of-Thought process
  - Process Reasoning Models (PRM)




# Human Supervised Learning

The denominator of a fraction is 7 less than 3 times the numerator. If the fraction is equivalent to  $2/5$ , what is the numerator of the fraction? (Answer: )

   Let's call the numerator  $x$ .

   So the denominator is  $3x-7$ .

   We know that  $x/(3x-7) = 2/5$ .

   So  $5x = 2(3x-7)$ .

    $5x = 6x - 14$ .

   So  $x = 7$ .

Figure 1: A screenshot of the interface used to collect feedback for each step in a solution.

Let

$$x^8 + 3x^4 - 4 = p_1(x)p_2(x) \cdots p_k(x),$$

where each non-constant polynomial  $p_i(x)$  is monic with integer coefficients, and cannot be factored further over the integers. Compute  $p_1(1) + p_2(1) + \cdots + p_k(1)$ .

I notice that the given polynomial has even degree and only even powers of  $x$ , so I can try to make a substitution to simplify it.

Let  $y = x^4$ , then the polynomial becomes  $y^2 + 3y - 4$ , which is a quadratic equation.

I can factor this quadratic equation as  $(y + 4)(y - 1)$ , so the original polynomial is  $(x^4 + 4)(x^4 - 1)$ .

Now I need to factor each of these factors further, if possible, over the integers.

For the first factor,  $x^4 + 4$ , I recall the Sophie Germain identity, which says that  $a^4 + 4b^4 = (a^2 + 2b^2 + 2ab)(a^2 + 2b^2 - 2ab)$ .

Applying this identity with  $a = x$  and  $b = 1$ , I get  $x^4 + 4 = (x^2 + 2x + 2)(x^2 - 2x + 2)$ .

For the second factor,  $x^4 - 1$ , I can use the difference of squares formula, which says that  $a^2 - b^2 = (a + b)(a - b)$ .

Applying this formula with  $a = x^2$  and  $b = 1$ , I get  $x^4 - 1 = (x^2 + 1)(x^2 - 1)$ .

Then I can apply the difference of squares formula again with  $a = x$  and  $b = 1$ , to get  $x^2 - 1 = (x + 1)(x - 1)$ .

So the original polynomial is  $(x^4 + 4)(x^4 - 1) = (x^2 + 2x + 2)(x^2 - 2x + 2)(x^2 + 1)(x + 1)(x - 1)$ .

These are all the irreducible factors over the integers, so  $p_1(x) = x^2 + 2x + 2$ ,  $p_2(x) = x^2 - 2x + 2$ ,  $p_3(x) = x^2 + 1$ ,  $p_4(x) = x + 1$ , and  $p_5(x) = x - 1$ .

To find the sum of their values at  $x = 1$ , I just need to plug in  $x = 1$  into each factor and add them up.

I get  $p_1(1) = 1^2 + 2 \cdot 1 + 2 = 5$ ,  $p_2(1) = 1^2 - 2 \cdot 1 + 2 = 1$ ,  $p_3(1) = 1^2 + 1 = 2$ ,  $p_4(1) = 1 + 1 = 2$ , and  $p_5(1) = 1 - 1 = 0$ .

So the final answer is  $5 + 1 + 2 + 2 + 0 = 10$ .

Answer: 10

Let

$$x^8 + 3x^4 - 4 = p_1(x)p_2(x) \cdots p_k(x),$$

where each non-constant polynomial  $p_i(x)$  is monic with integer coefficients, and cannot be factored further over the integers. Compute  $p_1(1) + p_2(1) + \cdots + p_k(1)$ .

This problem is about factoring a polynomial over the integers, which can be a tricky task.

One possible strategy is to look for rational roots of the polynomial, using the rational root theorem.

However, that would involve checking a lot of possible factors of  $-4$ , and there is no guarantee that the polynomial has any rational roots at all.

Another possible strategy is to use some algebraic tricks to simplify the polynomial or reduce its degree.

I notice that the polynomial has only even powers of  $x$ , so I can try to substitute  $y = x^2$  and see what happens.

Then the polynomial becomes  $y^4 + 3y^2 - 4$ , which is a quadratic equation in  $y^2$ .

I can try to factor this quadratic equation by looking for two numbers that multiply to  $-4$  and add to  $3$ .

Those numbers are  $4$  and  $-1$ , so I can write  $y^4 + 3y^2 - 4 = (y^2 + 4)(y^2 - 1)$ .

Now I can substitute back  $x^2 = y$  and get  $x^8 + 3x^4 - 4 = (x^4 + 4)(x^4 - 1)$ .

This looks promising, because I have reduced the degree of the factors from  $8$  to  $4$ .

I can try to factor each of these factors further, using the difference of squares formula.

I get  $x^8 + 3x^4 - 4 = (x^2 + 2)(x^2 - 2)(x^2 + 1)(x^2 - 1)$ .

I can apply the difference of squares formula again to the last factor and get  $x^8 + 3x^4 - 4 = (x^2 + 2)(x^2 - 2)(x^2 + 1)(x + 1)(x - 1)$ .

Now I have factored the polynomial completely into monic linear and quadratic factors with integer coefficients.

These are the  $p_i(x)$ 's that the problem is asking for.

To find the sum of their values at  $x = 1$ , I just need to plug in  $x = 1$  into each factor and add them up.

I get  $p_1(1) + p_2(1) + \cdots + p_k(1) = (1^2 + 2)(1^2 - 2)(1^2 + 1)(1 + 1)(1 - 1)$ .

Simplifying, I get  $p_1(1) + p_2(1) + \cdots + p_k(1) = (3)(-1)(2)(2)(0)$ .

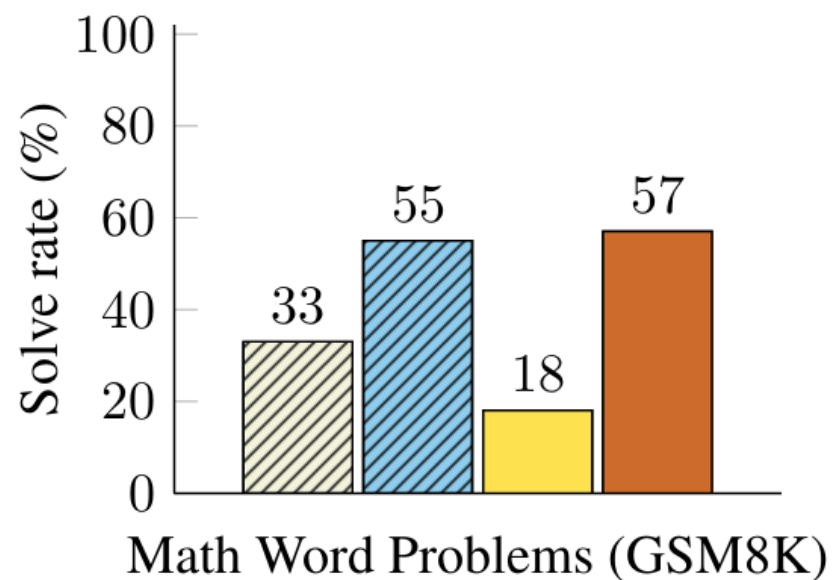
Multiplying, I get  $p_1(1) + p_2(1) + \cdots + p_k(1) = 0$ .

Answer: 0

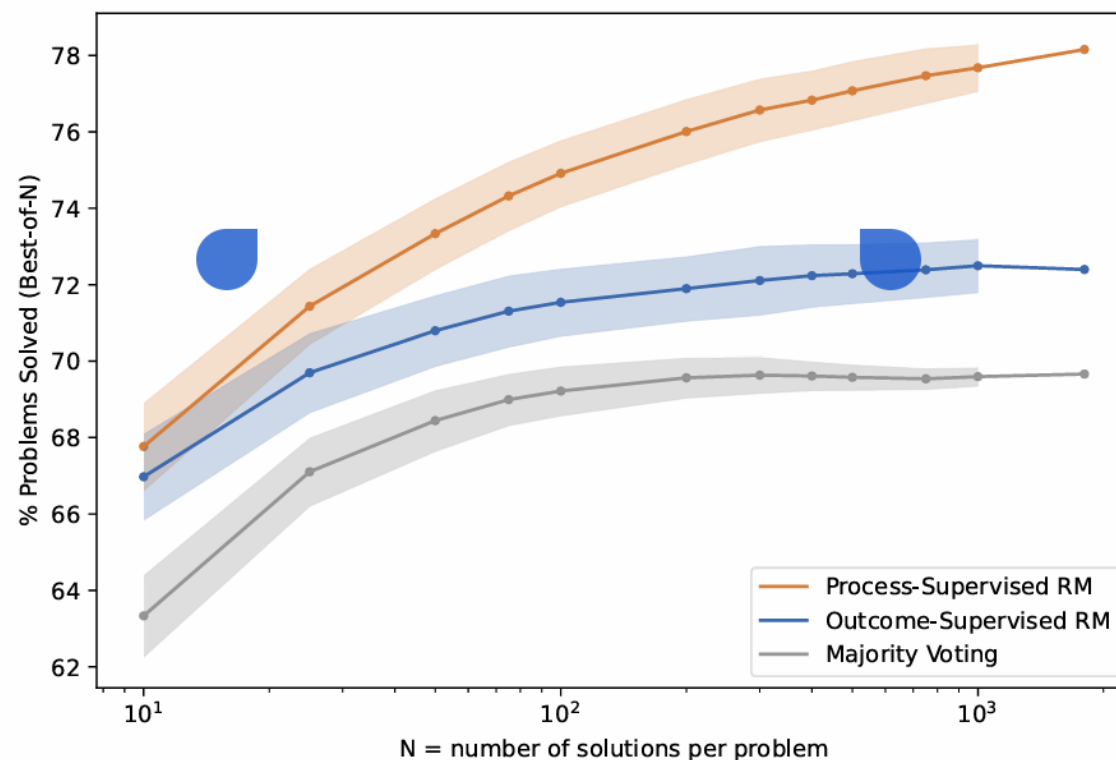


# Comparison: CoT vs. PRM (Process Reasoning Models)

- Finetuned GPT-3 175B
- Prior best
- PaLM 540B: standard prompting
- PaLM 540B: chain-of-thought prompting



	ORM	PRM	Majority Voting
% Solved (Best-of-1860)	72.4	<b>78.2</b>	69.6



Hendrycks, C. Burns, S. Kadavath, A. Arora, S. Basart, E. Tang, D. Song, and J. Steinhardt.  
Measuring mathematical problem solving with the math dataset. *arXiv preprint arXiv:2103.03874*, 2021



# Model Performance

[LiveBench](#)