

# CSE3081: Design and Analysis of Algorithms (Fall 2022)

## Machine Problem 1: Maximum Sum Subrectangle in a 2D array

Handed out: September 15, Due: October 5, 11:59PM (KST)

### 1. Goal

The goal of this MP is to understand how different algorithms perform differently while producing the same result for the same problem.

### 2. Problem Description

You are given a 2D array of integers, such as the following.

1	2	-1	-4	-20
-8	-3	4	2	1
3	8	10	1	3
-4	-1	1	7	-6

Your goal is to find a **subrectangle**, which has the largest sum. For example, sum of the following subrectangle (colored in gray) is 3.

1	2	-1	-4	-20
-8	-3	4	2	1
3	8	10	1	3
-4	-1	1	7	-6

Sum of the following subrectangle is 23.

1	2	-1	-4	-20
-8	-3	4	2	1
3	8	10	1	3
-4	-1	1	7	-6

For this problem, the subrectangle with the largest sum is the following, in which the sum is 29.

1	2	-1	-4	-20
-8	-3	4	2	1
3	8	10	1	3
-4	-1	1	7	-6

In this MP, you should write the program that finds this largest sum. (You do not need to find the position of the subrectangle.)

There is a special case which you need to consider when implementing algorithms.

(1) If all numbers are negative, the maximum sum subrectangle will be a single largest number. Below is the example. The red region is the answer, and the largest sum is -1.

-2	-5	-9	-3
-7	-8	-6	-5
-12	-3	-1	-7
-4	-8	-13	-19

### 3. Your task and requirements (Read Carefully!)

(1) You should write a **C/C++** program which takes an array of integers (contained in a file) as input and finds the maximum sum subrectangle.

(2) You should also write a **Makefile**. The TA will build your code by running 'make'. It should create the binary file.

(3) When created, your binary file should be named **mp1\_20210001**. The numbers should be **your student ID**. There should be only a single binary file. It is up to you to make a single or multiple source code files.

(4) Your code should build and run on a Linux machine. Even if you write your code using Microsoft Visual Studio on Windows, your code should compile on Linux unless you use Windows-specific API. Still, you should check and make sure it runs on a Linux machine (cspro).

(5) Your program should take two command-line arguments: The first one is the **input file name**, and the second one is the **algorithm index**. An example run is:

```
$ ./mp1_20180001 input00001.txt 2
```

(6) There are two different types of algorithms. Their indices are:

- 1 –  $O(n^6)$  algorithm      -- (discussed in class)
- 2 –  $O(n^4)$  algorithm
- 3 –  $O(n^3)$  algorithm

(7) **\*IMPORTANT\*** The input file format is as follows. Consider the following example.

```
4 5
1 2 -1 -4 -20
-8 -3 4 2 1
3 8 10 1 3
-4 -1 1 7 -6
```

- In the first line, there are always two numbers: **# of rows and # of columns**.
- From the second line, each line has **n** numbers, where **n** is the # of columns.
- Excluding the first line, there are **m** lines, where **m** is the # of rows.
- In each line, numbers are separated by a single space.

(8) Your program should produce an output file. The name of the output file must be “result\_ **inputfilename**”. For example, if the input file name is “input00001.txt”, the corresponding output file should be named “result\_input00001.txt”. The output file should have 6 lines, containing the following items:

- 1<sup>st</sup> line: input file name
- 2<sup>nd</sup> line: algorithm index
- 3<sup>rd</sup> line: # of rows in the given 2D array.
- 4<sup>th</sup> line: # of columns in the given 2D array.
- 5<sup>th</sup> line: sum of the maximum sum subrectangle.
- 6<sup>th</sup> line: running time in milliseconds

To measure running time, you can use functions such as `clock()`.

In the above example, the sum of the maximum sum subrectangle was 29, so assuming the input file name is “input00001.txt” and the algorithm index is 3, your output file should look like this:

```
input00001.txt
3
4
5
29
2.5
```

### 3. Submission

You should only submit the Makefile and the source code file(s). Make the file into a zip file named cse3081\_mp1\_**20210001**.zip. The numbers should be **your student ID**. You should submit your file on the cyber campus.

### 4. Notes

- You should write your own code. You can discuss ideas with other students, but definitely should not copy their work. You can also find ideas and source codes on the Internet. My suggestion is that you first try to figure out the algorithm yourself, and then look up on the Internet if you find it difficult. Do not copy the source code from the Internet.
- As announced in the first class, duplicates will receive zero grade.
- You may write your program in your own environment (Windows, Linux, MAC). But you should test your code on the **cspro** server before submitting the file. Each of you will be given an account on the server.
- Remember that the TA will place your files in a directory, build your code using 'make', and run the code with the test inputs. Make sure everything works before submitting your work.
- Do NOT submit binary files. Submit only the files listed in the Submission section.

### 5. Late Policy

10% of the score is deducted for each day, up to three days. Submissions are accepted up to three days after the deadline.