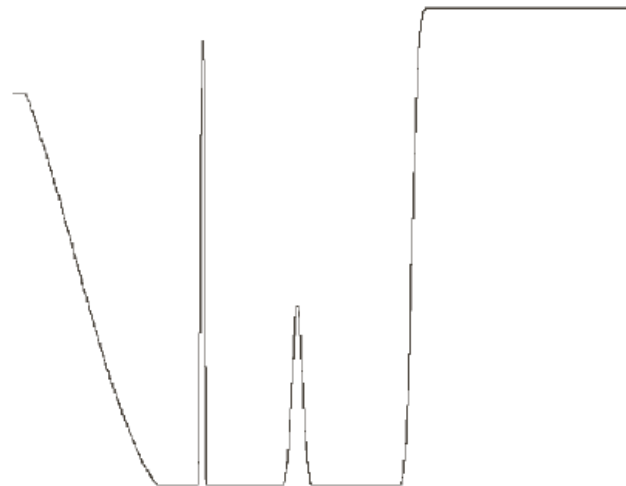
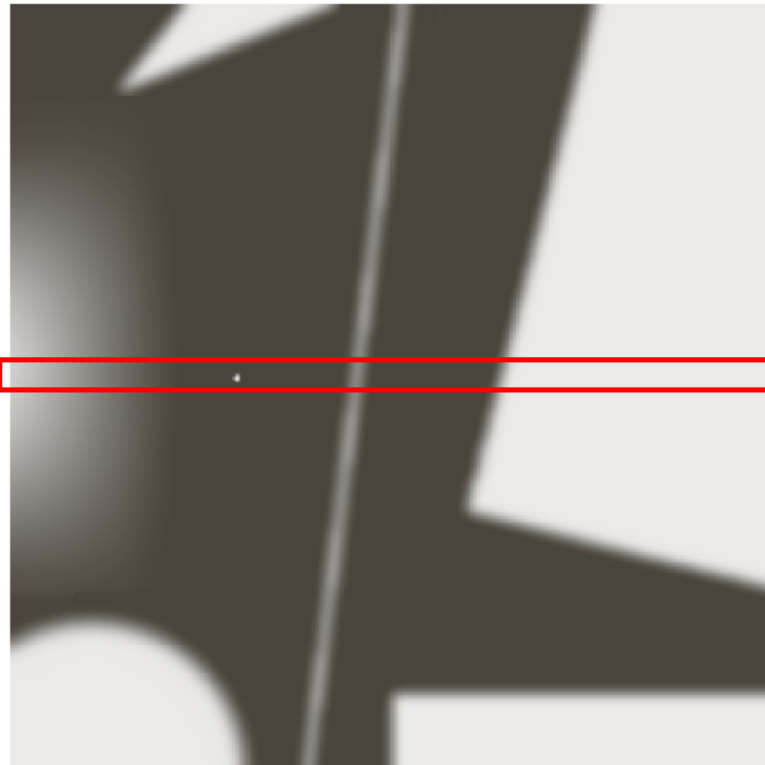


# Edge Detection

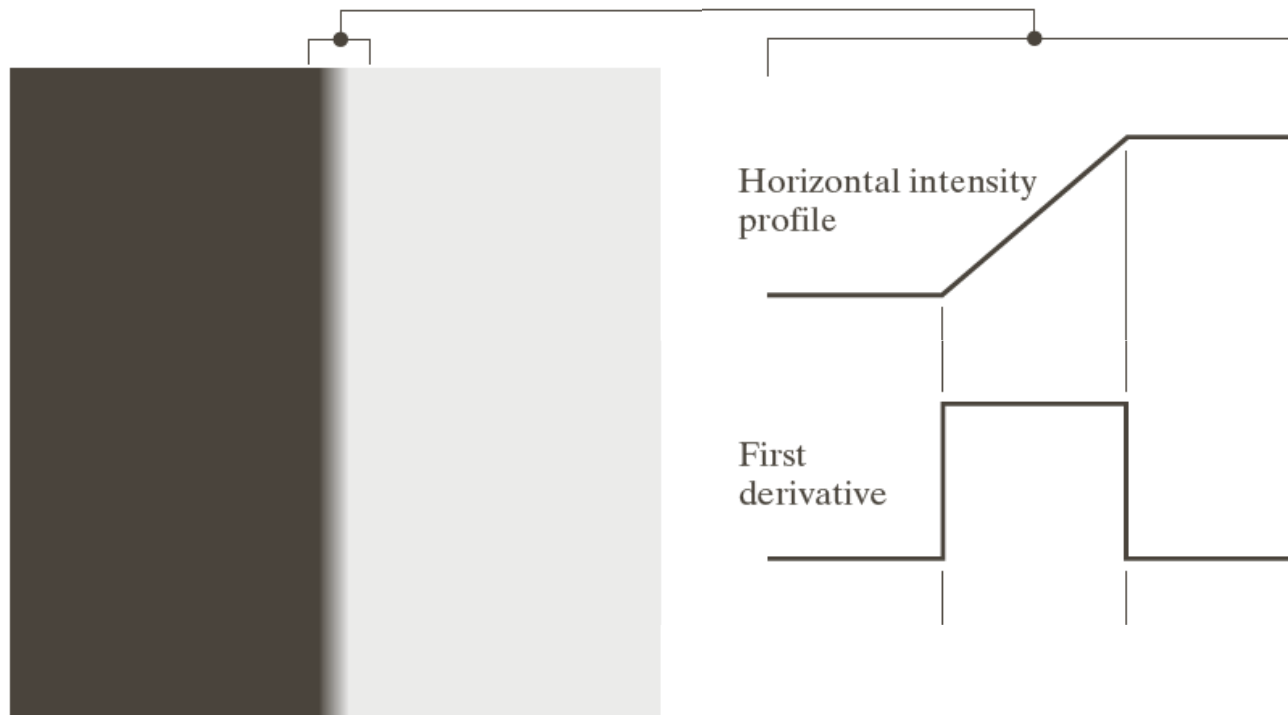
**Sung Soo Hwang**

# Introduction

- Edge pixels: Pixels at which the intensity of an image changes abruptly
- Edges: Sets of connected edge pixels



- How to detect edges?(in case of 1D)
  - The magnitude of the first derivative can be used to detect edges



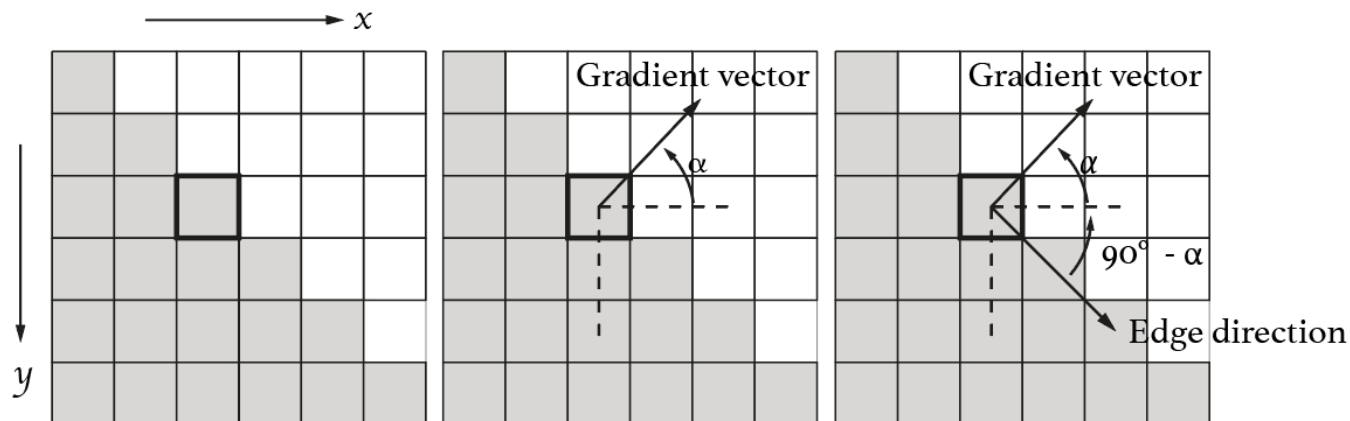
# Introduction

- How to detect edges(in case of 2D)
  - By using image gradient

$$\nabla f \equiv \text{grad}(f) \equiv \begin{bmatrix} g_x \\ g_y \end{bmatrix} = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix}$$

$$M(x, y) = \text{mag}(\nabla f) = \sqrt{g_x^2 + g_y^2}$$

$$\alpha(x, y) = \tan^{-1} \left[ \frac{g_x}{g_y} \right]$$



- Effect of noise on edge detection

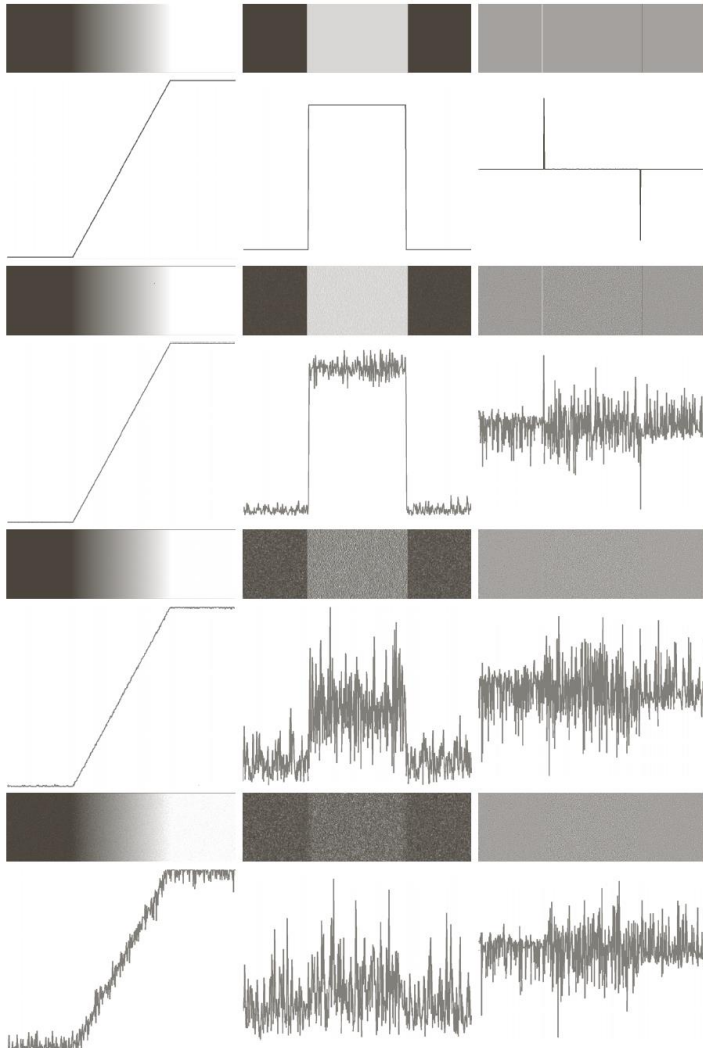


Image smoothing for noise reduction should be performed

# Sobel operators

$$g_x = \frac{\partial f(x, y)}{\partial x} = f(x + 1, y) - f(x, y)$$
$$g_y = \frac{\partial f(x, y)}{\partial y} = f(x, y + 1) - f(x, y)$$



-1
1

-1	1
----	---



-1	-2	-1	-1	0	1
0	0	0	-2	0	2
1	2	1	-1	0	1

Sobel

$$M(x, y) = \text{mag}(\nabla f) = \sqrt{g_x^2 + g_y^2} \doteq |g_x| + |g_y|$$

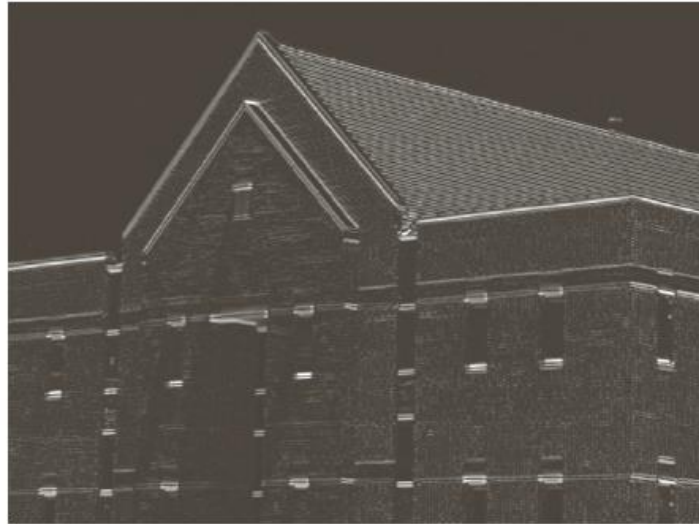
# Sobel operators

- Result of applying gradient operators



# Sobel operators

- Result of applying gradient operators after 5X5 averaging filter





# Sobel operators

- Thresholding on magnitude of gradient



# Canny Edge Detector

- Algorithm

1. smooth the input image with a Gaussian filter

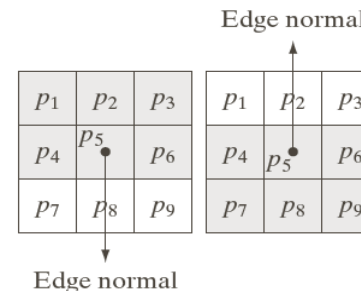
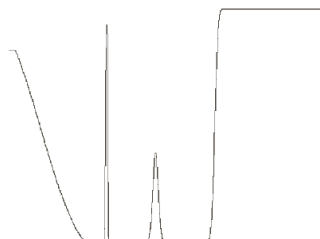
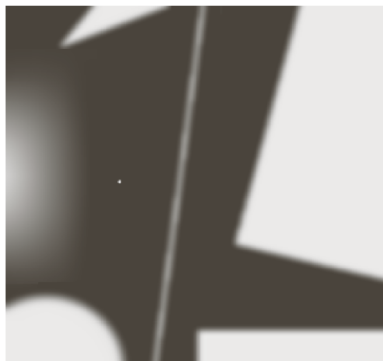
- For noise removal

2. Compute the gradient magnitude and angle images

- Use Sobel edge mask

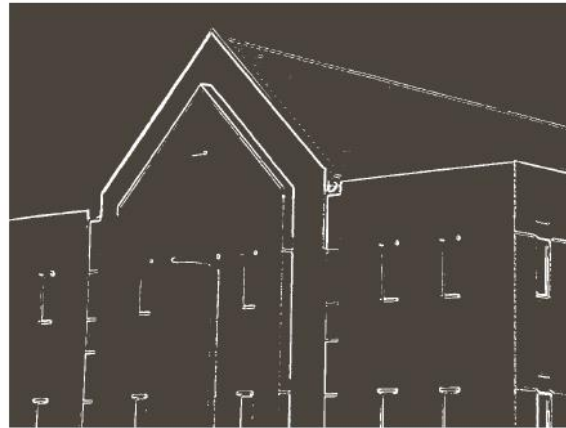
3. Apply nonmaxima suppression to the gradient magnitude image

- Find the direction  $d_k$  that is closest to  $\alpha(x, y)$  ( $\alpha$ : gradient direction)
- If the value of  $M(x, y)$  is less than at least one of its two neighbors along  $d_k$ , suppress it (set to zero)



# Canny Edge Detector

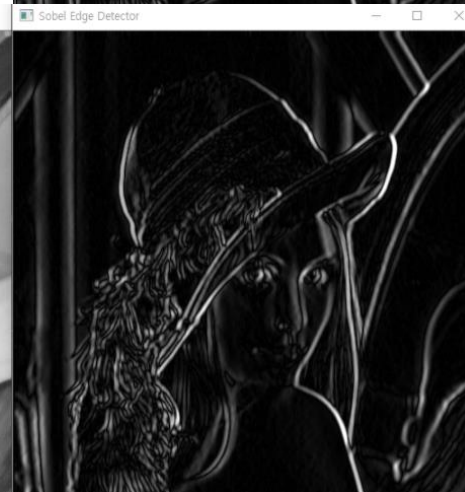
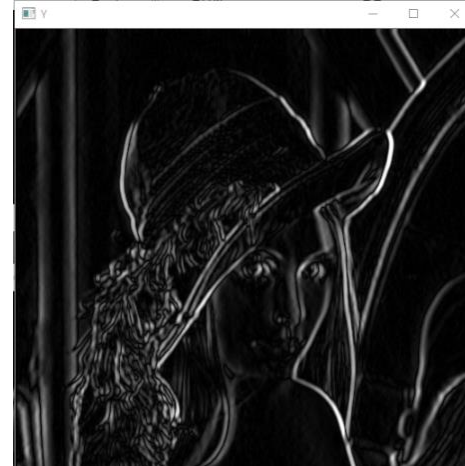
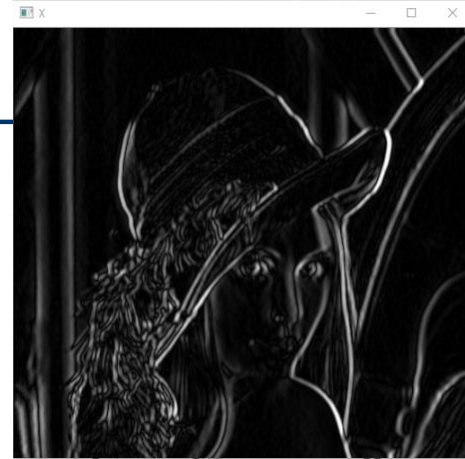
- Canny edge detector algorithm
  - 4. Use double thresholding and connectivity analysis to detect and link edges
    - $M(x, y) \geq T_H \leftarrow$  edge
    - $M(x, y) < T_L \leftarrow$  non-edge
    - Otherwise  $\leftarrow$  undetermined, use connectivity analysis



# Example code

## ■ Sobel edge detector

```
int main() {  
    Mat image, blur, grad_x, grad_y, abs_grad_x, abs_grad_y, result;  
    image = imread("lena.png", 0);  
    GaussianBlur(image, blur, Size(5, 5), 5, 5, BORDER_DEFAULT);  
  
    //performs Sobel operation which is a discrete differentiation  
    //blur: input Mat, grad_x: output Mat, CV_16S: depth of the output Mat  
    //1: order of derivative in x direction, 0: order of derivative in y direction  
    //3: size of the extended Sobel kernel; it must be 1, 3, 5, or 7.  
    Sobel(blur, grad_x, CV_16S, 1, 0, 3);  
    convertScaleAbs(grad_x, abs_grad_x);  
  
    Sobel(blur, grad_y, CV_16S, 0, 1, 3);  
    convertScaleAbs(grad_y, abs_grad_y);  
  
    addWeighted(abs_grad_x, 0.5, abs_grad_y, 0.5, 0, result);  
  
    imshow("X", abs_grad_x);  
    imshow("Y", abs_grad_y);  
    imshow("Input image", image);  
    imshow("Sobel Edge Detector", result);  
  
    waitKey(0);  
}
```



# Example code

- canny edge operator

```
int main() {  
    Mat image, canny;  
    image = imread("lena.png", 0);  
  
    //performs canny edge detection  
    //image: input Mat, canny: output Mat  
    //190: Thresh_low of double thresholding  
    //200: Thresh_high of double thresholding  
    //3: aperture size of the Sobel operation  
    Canny(image, canny, 190, 200, 3);  
  
    imshow("Input image", image);  
    imshow("canny", canny);  
  
    waitKey(0);  
}
```

