

# Introduction to Algorithms

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## ❖ Chapter.1 Foundations

### 1. The Role of Algorithms in Computing

- 1) Algorithms
- 2) Algorithms as a technology

### 2. Getting Started

- 1) Insertion sort
- 2) Analyzing algorithms
- 3) Designing algorithms

### 3. Growth of Functions

- 1) Asymptotic notation
- 2) Standard notations and common functions

### 4. Divide-and-Conquer

- 1) The maximum-subarray problem
- 2) Strassen's algorithm for matrix multiplication
- 3) The substitution method for solving recurrences
- 4) The recursion-tree method for solving recurrences
- 5) Proof of the master theorem

### 5. Probabilistic Analysis and Randomized Algorithms

- 1) The hiring problem
- 2) Indicator random variables
- 3) Randomized algorithms
- 4) Probabilistic analysis and further uses of indicator random variables

## ❖ Introduction

- Order of growth

- The order of growth of the running time of an algorithm

- ✓ Gives a simple characterization of the algorithm's efficiency
    - ✓ For large enough inputs, the multiplicative constants and lower-order terms are dominated by the effects of the input size itself

- Ex)  $an^2 + bn + c \rightarrow \theta(n^2)$

- ✓ Enables to compare the relative performance of alternative algorithms

- Ex) Merge sort :  $\theta(n \log n) < \text{Insertion sort} : \theta(n^2)$

- Asymptotic efficiency of algorithm

- ✓ How the running time of an algorithm increases with the size of the input in the limit
    - ✓ Several standard methods for simplifying the asymptotic analysis of algorithms

## ❖ Asymptotic notation

- Asymptotic notation, functions, and running times

- Asymptotic notation

- ✓ Describe the running times of algorithms
    - ✓ Applies to functions

Ex) What we were writing as  $\theta(n^2)$  was the function about  $an^2 + bn + c$

- Functions

- ✓ The functions to which we apply asymptotic notation will usually characterize the running times of algorithms
    - ✓ Characterize other aspect of algorithms – amount of space they use

- Running time

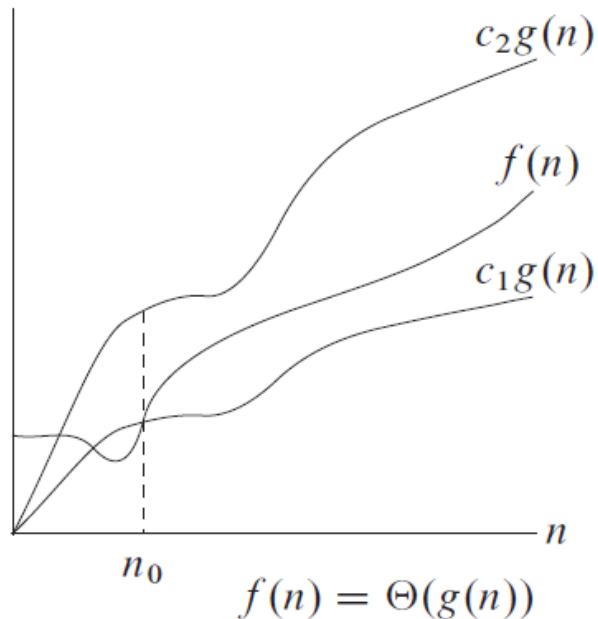
- ✓ Commonly interested in the worst case
    - ✓ Characterize the running time no matter what the input

## ❖ Asymptotic notation

- $\Theta$  notation (Big- $\Theta$  notation)

- Definition

$\Theta(g(n)) = \{f(n) : \text{there exist positive constants } c_1, c_2, \text{ and } n_0 \text{ such that } 0 \leq c_1g(n) \leq f(n) \leq c_2g(n) \text{ for all } n \geq n_0\} .^1$



- ✓  $\Theta(g(n))$  is the set of functions
- ✓ Function  $f(n)$  is running time of algorithm
- ✓  $n_0$  is the minimum possible value
- ✓  $f(n) = \Theta(g(n))$  means  $f(n)$  belongs to the set  $\Theta(g(n))$   
(  $f(n) \in \Theta(g(n))$  )
- ✓ For all values of  $n$  to the right of  $n_0$ , the value of  $f(n)$  lies at or above  $c_1g(n)$  and at or below  $c_2g(n)$
- ✓  $g(n)$  is asymptotically **tight bound** for  $f(n)$

## ❖ Asymptotic notation

- $\Theta$  notation

➤ Example : Prove  $\frac{1}{2}n^2 - 3n = \Theta(n^2)$

✓ Let  $f(n) = \frac{1}{2}n^2 - 3n$ ,  $g(n) = \Theta(n^2)$

✓ According to definition

$$c_1 n^2 \leq \frac{1}{2}n^2 - 3n \leq c_2 n^2$$

✓ For all  $n \geq n_0$ , dividing by  $n^2$

$$c_1 \leq \frac{1}{2} - \frac{3}{n} \leq c_2$$

✓ First, if  $c_1 \leq \frac{1}{14}$  &  $n \geq 7 \rightarrow c_1 \leq \frac{1}{2} - \frac{3}{n}$  is always true

✓ Second, if  $c_2 \geq \frac{1}{2}$  &  $n \geq 1 \rightarrow c_2 \geq \frac{1}{2} - \frac{3}{n}$  is always true

✓ So there exist  $c_1, c_2, n_0$  so we can verify that  $\frac{1}{2}n^2 - 3n = \Theta(n^2)$

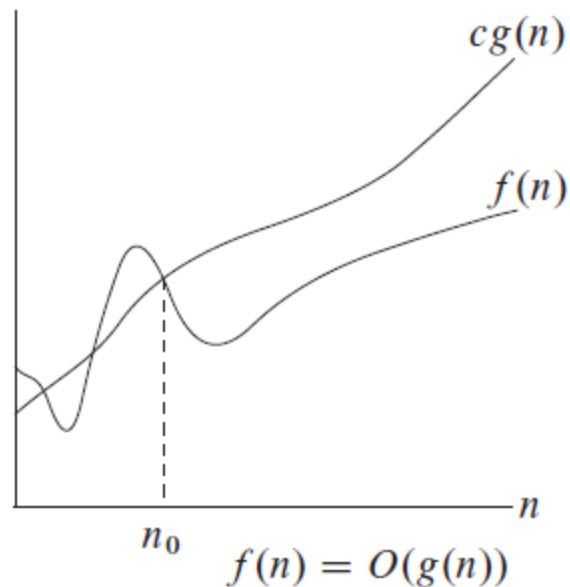
✓ The important thing is that there exist some set about  $c_1, c_2, n_0$ , not which number of  $c_1, c_2, n_0$  chosen

## ❖ Asymptotic notation

- O notation (Big-O notation)

- Definition

$O(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq f(n) \leq cg(n) \text{ for all } n \geq n_0\}.$



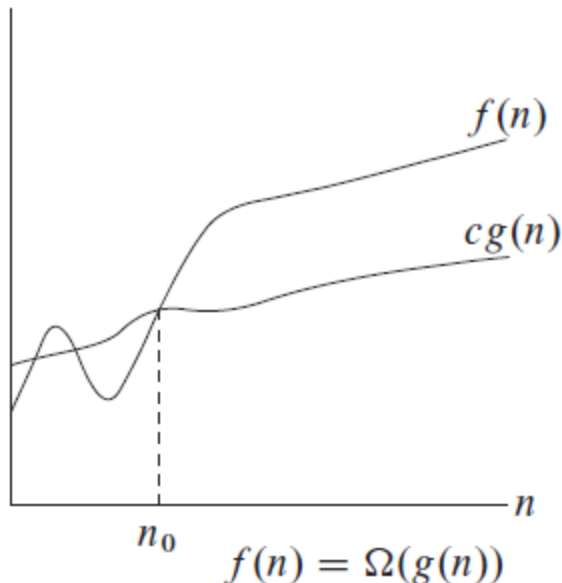
- ✓ Only have an asymptotic upper bound
- ✓  $f(n) = O(g(n))$  means  $f(n)$  belongs to the set  $O(g(n))$   
(  $f(n) \in O(g(n))$  )
- ✓  $f(n) = \theta(g(n))$  implies  $f(n) = O(g(n))$   
(  $\theta(g(n)) \subseteq O(g(n))$  )
- ✓ For all values of  $n$  to the right of  $n_0$ , the value of  $f(n)$  lies at or below  $cg(n)$
- ✓  $g(n)$  is an asymptotic upper bound on  $f(n)$

## ❖ Asymptotic notation

- $\Omega$  notation (Big- $\Omega$  notation)

- Definition

$\Omega(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that}$   
 $0 \leq cg(n) \leq f(n) \text{ for all } n \geq n_0\}.$



- ✓ Only have an asymptotic lower bound
- ✓  $f(n) = \Omega(g(n))$  means  $f(n)$  belongs to the set  $\Omega(g(n))$   
(  $f(n) \in \Omega(g(n))$  )
- ✓ For all values of  $n$  to the right of  $n_0$ , the value of  $f(n)$  lies at or above  $cg(n)$  and

**Theorem 3.1**

For any two functions  $f(n)$  and  $g(n)$ , we have  $f(n) = \Theta(g(n))$  if and only if  $f(n) = O(g(n))$  and  $f(n) = \Omega(g(n))$ . ■



## ❖ Asymptotic notation

- o notation (Little-o notation)

- Definition

$o(g(n)) = \{f(n) : \text{for any positive constant } c > 0, \text{ there exists a constant } n_0 > 0 \text{ such that } 0 \leq f(n) < cg(n) \text{ for all } n \geq n_0\}.$

- ✓ Denote an upper bound that is not asymptotically tight (Relaxed upper bound)
- ✓ Big-O notation, the bound  $0 \leq f(n) \leq cg(n)$  holds for some constant  $c > 0$
- ✓ Little-o notation, the bound  $0 \leq f(n) < cg(n)$  holds for all constants  $c > 0$
- ✓ Ex)  $2n = o(n^2)$ , but  $2n^2 \neq o(n^2)$
- ✓ o-notation, function  $f(n)$  becomes insignificant relative to  $g(n)$  as  $n$  approaches infinity

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0$$

## ❖ Asymptotic notation

- $\omega$  notation (Little- $\omega$  notation)

- Definition

$\omega(g(n)) = \{f(n) : \text{for any positive constant } c > 0, \text{ there exists a constant } n_0 > 0 \text{ such that } 0 \leq cg(n) < f(n) \text{ for all } n \geq n_0\}.$

- ✓ Denote a lower bound that is not asymptotically tight (Relaxed lower bound)
- ✓ Big- $\Omega$  notation, the bound  $0 \leq cg(n) \leq f(n)$  holds for some constant  $c > 0$
- ✓ Little- $\omega$  notation, the bound  $0 \leq cg(n) < f(n)$  holds for all constants  $c > 0$
- ✓ Ex)  $\frac{n^2}{2} = \omega(n)$ , but  $\frac{n^2}{2} \neq \omega(n^2)$
- ✓ o-notation, function  $f(n)$  becomes insignificant relative to  $g(n)$  as  $n$  approaches infinity

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = \infty$$

## ❖ Introduction

- Divide and Conquer

- Solve a problem recursively, applying three steps

- ✓ **Divide** the problem into some subproblems that are smaller instances of the same problem
    - ✓ **Conquer** the subproblems by solving them recursively.
      - i. If the subproblem sizes are small enough, just solve the subproblems in a straightforward manner
      - ii. Recursive case: subproblems are large enough to solve recursively
      - iii. Base case: subproblems become small enough that no longer recurse
    - ✓ **Combine** the solutions to the subproblems into the original problem

- Sometimes, we solve subproblems that are not the same as the original problem

- ✓ consider solving such subproblems as combine step

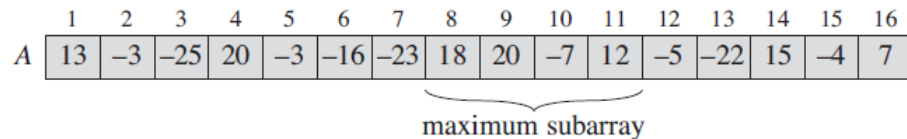
- We will solve two Divide and Conquer problem

- ✓ maximum-subarray problem
    - ✓ Multiplying  $N \times N$  matrices

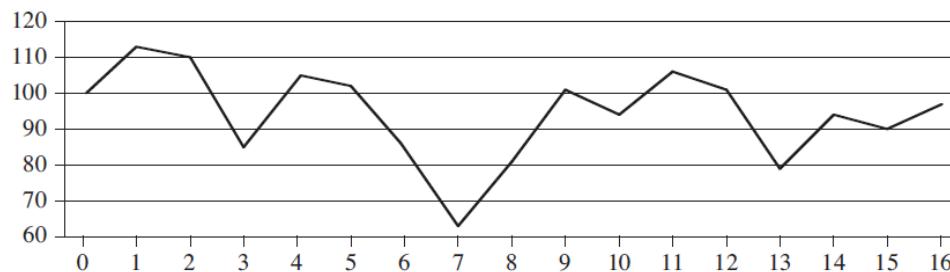
## ❖ The maximum subarray problem

- Definition

- Task to find the series of continuous elements with the maximum sum in any given array
- It is trivial if all elements in the array are non-negative



- Price of stock problem



Day	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Price	100	113	110	85	105	102	86	63	81	101	94	106	101	79	94	90	97
Change		13	-3	-25	20	-3	-16	-23	18	20	-7	12	-5	-22	15	-4	7

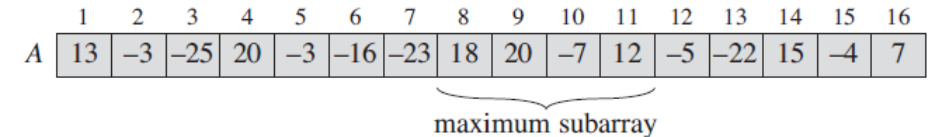
- ✓ X axis: date Y axis: stock price
- ✓ The bottom row of the table gives the change in price from the previous day
- ✓ Have to find maximum profit → find maximum subarray in bottom row of the table

## ❖ The maximum subarray problem

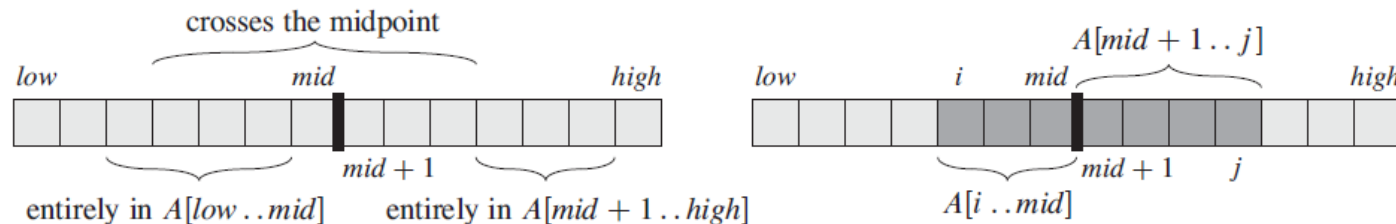
- Brute Force solution

- Just try every possible pair of buy and sell dates.

- $\binom{n}{2} = \theta(n^2)$



- Divide and Conquer solution



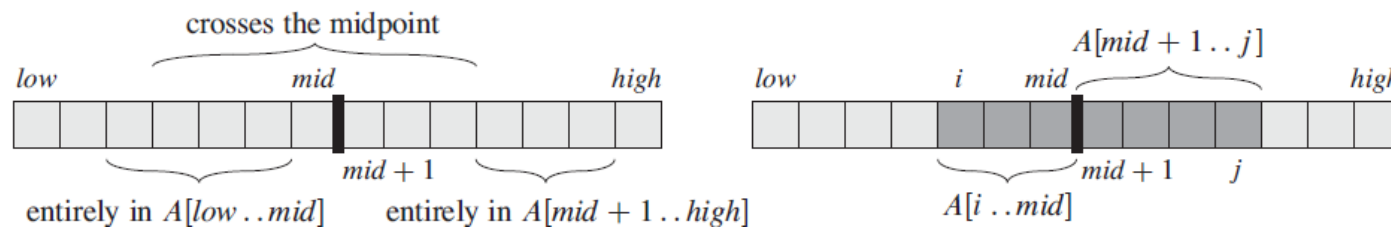
- We want to find maximum subarray of the subarray  $A[low..high]$

- Maximum subarray :  $A[i..j]$

- We will find maximum subarray in three cases

## ❖ The maximum subarray problem

- Divide and Conquer Solution



### ➤ We will find maximum subarray in three cases

- entirely in the subarray  $A[low..mid]$ , so that  $low \leq i \leq j \leq mid$ ,
  - entirely in the subarray  $A[mid+1..high]$ , so that  $mid < i \leq j \leq high$ , or
  - crossing the midpoint, so that  $low \leq i \leq mid < j \leq high$ .
- ✓ Any contiguous subarray  $A[i..j]$  of  $A[low..high]$  must lie in exactly one of the following places
  - ✓ We can find maximum subarrays of  $A[low..mid]$  and  $A[mid+1..high]$  recursively
    - i. Two subproblems are smaller instances of the Original problem
  - ✓ all that left to do is find a maximum subarray that crosses the midpoint

## ❖ The maximum subarray problem

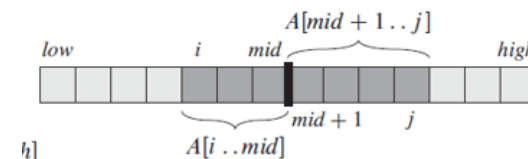
- Divide and Conquer Solution

- Find a maximum subarray that crosses the midpoint

FIND-MAX-CROSSING-SUBARRAY( $A, low, mid, high$ )

```
1  left-sum =  $-\infty$ 
2  sum = 0
3  for  $i = mid$  downto  $low$ 
4      sum = sum +  $A[i]$ 
5      if sum > left-sum
6          left-sum = sum
7          max-left =  $i$ 
8  right-sum =  $-\infty$ 
9  sum = 0
10 for  $j = mid + 1$  to  $high$ 
11     sum = sum +  $A[j]$ 
12     if sum > right-sum
13         right-sum = sum
14         max-right =  $j$ 
15 return (max-left, max-right, left-sum + right-sum)
```

- ✓ This problem is not a smaller instance of original problem  
→ it has the added restriction that the subarray must cross the midpoint
- ✓ Find maximum subarrays of the form  $A[i..mid]$  and  $A[mid + 1..j]$



- ✓ Line 1 ~ 7 : get max-left
- ✓ Line 8 ~ 14 get max-right
- ✓ The total number of iteration :  $high - low + 1 = n$
- ✓ It takes  $\theta(n)$

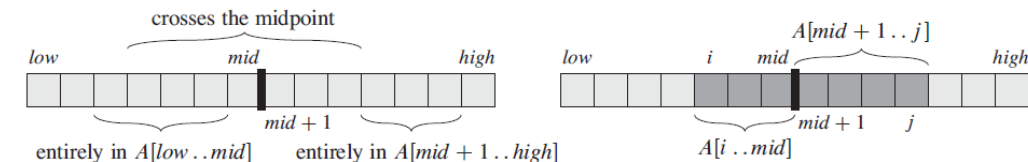
## ❖ The maximum subarray problem

- Divide and Conquer Solution

- FIND-MAXIMUM-SUBARRAY( $A, low, high$ )

FIND-MAXIMUM-SUBARRAY( $A, low, high$ )

```
1  if  $high == low$ 
2      return ( $low, high, A[low]$ )          // base case: only one element
3  else  $mid = \lfloor (low + high) / 2 \rfloor$ 
4      ( $left-low, left-high, left-sum$ ) =
          FIND-MAXIMUM-SUBARRAY( $A, low, mid$ )
5      ( $right-low, right-high, right-sum$ ) =
          FIND-MAXIMUM-SUBARRAY( $A, mid + 1, high$ )
6      ( $cross-low, cross-high, cross-sum$ ) =
          FIND-MAX-CROSSING-SUBARRAY( $A, low, mid, high$ )
7  if  $left-sum \geq right-sum$  and  $left-sum \geq cross-sum$ 
8      return ( $left-low, left-high, left-sum$ )
9  elseif  $right-sum \geq left-sum$  and  $right-sum \geq cross-sum$ 
10     return ( $right-low, right-high, right-sum$ )
11  else return ( $cross-low, cross-high, cross-sum$ )
```



- ✓ Line 4~5: recursively solve the problem (left & right)
- ✓ Line 6: find max crossing subarray
- ✓ Line 7~11: find maximum subarray out of the three cases



## ❖ The maximum subarray problem

- Analyzing Divide and Conquer algorithm

- Set up a recurrence of the recursive FIND-MAXIMUM-SUBARRAY procedure

- ✓  $T(n)$ : the running time of FIND-MAXIMUM-SUBARRAY on a subarray of  $n$  elements

- ✓ When  $n = 1, T(1) = \theta(1)$

- ✓ When  $n > 1$

- i. Recursively solve left & right subarray spend  $T(n/2)$  time solving each of them

- ii. As we already seen, FIND-MAX-CROSSING-SUBARRAY takes  $\theta(n)$  time

- iii. The left line take only  $\theta(1)$  time

- ✓ Therefore, we have

$$\begin{aligned} T(n) &= \Theta(1) + 2T(n/2) + \Theta(n) + \Theta(1) \\ &= 2T(n/2) + \Theta(n) . \end{aligned} \quad \longrightarrow \quad T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 , \\ 2T(n/2) + \Theta(n) & \text{if } n > 1 . \end{cases}$$

- ✓ According to Master method  $T(n) = \theta(n \log n) \rightarrow$  asymptotically faster than the brute-force

## ❖ Strassen's algorithm for matrix multiplication

- Matrix multiplication

- Definition

- ✓ Input:  $A = (a_{ij})$  and  $B = (b_{ij})$  are square  $n \times n$  matrices

- ✓ Output:  $C = A \times B$

$$c_{ij} = \sum_{k=1}^n a_{ik} \cdot b_{kj} \quad \text{for } i, j = 1, 2, \dots, n, \text{ by}$$

- pseudocode

SQUARE-MATRIX-MULTIPLY( $A, B$ )

```
1   $n = A.rows$ 
2  let  $C$  be a new  $n \times n$  matrix
3  for  $i = 1$  to  $n$ 
4      for  $j = 1$  to  $n$ 
5           $c_{ij} = 0$ 
6          for  $k = 1$  to  $n$ 
7               $c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}$ 
8  return  $C$ 
```

- ✓ The running time for matrix multiplication

$$T(n) = \sum_{i=1}^n \sum_{j=1}^n \sum_{k=1}^n c = cn^3 = \theta(n^3)$$

- ✓ We will study about simple divide-and-conquer algorithm and **Strassen's algorithm** which runs in  $O(n^{2.81})$  time

## ❖ Strassen's algorithm for matrix multiplication

- A simple divide-and-conquer algorithm

- Divide

- ✓ Divide  $n \times n$  matrices into four  $n/2 \times n/2$  matrices
- ✓ Suppose that we partition each of  $A, B$  and  $C$  into four  $n/2 \times n/2$  matrices

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}, \quad B = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}, \quad C = \begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix},$$

- ✓ We can rewrite the equation  $C = A \times B$  as

$$\begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix} = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \cdot \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}.$$

- Conquer & Combine

- ✓ Perform 8 multiplication and 4 addition of  $n/2 \times n/2$  submatrices recursively

$$\begin{aligned} C_{11} &= A_{11} \cdot B_{11} + A_{12} \cdot B_{21}, & C_{21} &= A_{21} \cdot B_{11} + A_{22} \cdot B_{21}, \\ C_{12} &= A_{11} \cdot B_{12} + A_{12} \cdot B_{22}, & C_{22} &= A_{21} \cdot B_{12} + A_{22} \cdot B_{22}. \end{aligned}$$

## ❖ Strassen's algorithm for matrix multiplication

- A simple divide-and-conquer algorithm
  - Pseudocode & analyzing

SQUARE-MATRIX-MULTIPLY-RECURSIVE( $A, B$ )

```
1   $n = A.rows$ 
2  let  $C$  be a new  $n \times n$  matrix
3  if  $n == 1$ 
4       $c_{11} = a_{11} \cdot b_{11}$ 
5  else partition  $A, B$ , and  $C$  as in equations (4.9)
6       $C_{11} = \text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{11}, B_{11})$ 
           +  $\text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{12}, B_{21})$ 
7       $C_{12} = \text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{11}, B_{12})$ 
           +  $\text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{12}, B_{22})$ 
8       $C_{21} = \text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{21}, B_{11})$ 
           +  $\text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{22}, B_{21})$ 
9       $C_{22} = \text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{21}, B_{12})$ 
           +  $\text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{22}, B_{22})$ 
10 return  $C$ 
```

- ✓ Line5: do not create 12 new  $n/2 \times n/2$  matrices
  - would spend  $\theta(n^2)$  time to copy entries
  - use **index calculation**
- ✓ Index Calculation : identify submatrix by a range of row & column indices of the original matrix
  - spend  $\theta(1)$  time
- ✓ When  $n = 1$ ,  $T(1) = \theta(1)$
- ✓ When  $n > 1$ ,
  - call recursive function 8 times takes  $8T\left(\frac{n}{2}\right)$
  - four matrix additions takes  $\theta(n^2)$  times

## ❖ Strassen's algorithm for matrix multiplication

- A simple divide-and-conquer algorithm
  - Pseudocode & analyzing

$$\begin{aligned} T(n) &= \frac{\Theta(1)}{\text{Index Calculation}} + \frac{8T(n/2)}{\text{8 Multiplications}} + \frac{\Theta(n^2)}{\text{4 Additions}} \\ &= 8T(n/2) + \Theta(n^2) \end{aligned} \quad \Rightarrow \quad T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 8T(n/2) + \Theta(n^2) & \text{if } n > 1. \end{cases}$$

- ✓ According to master method  $T(n) = \theta(n^3)$
- ✓ This simple divide- and-conquer approach is no faster than the straightforward SQUARE-MATRIX-MULTIPLY procedure
- ✓ So now introduce Strassen's method

## ❖ Strassen's algorithm for matrix multiplication

- Strassen's method

- Differences from the previous method

- ✓ The key to Strassen's method is to make the recursion tree less complicated
- ✓ It performs only seven recursive multiplications (not eight)

- How does it work?

- ✓ Divide the input matrices  $A, B$  and  $C$  into  $n/2 \times n/2$  submatrices
  - i. takes  $\theta(1)$  time by index calculation
- ✓ Create 10 matrices  $s_1, s_2, \dots, s_{10}$ , each of which is  $n/2 \times n/2$  submatrices
  - i. Matrices are the sum or difference of two matrices created in step 1
  - ii. Takes  $\theta(n^2)$  times

$$\begin{array}{ll} S_1 = B_{12} - B_{22}, & S_6 = B_{11} + B_{22}, \\ S_2 = A_{11} + A_{12}, & S_7 = A_{12} - A_{22}, \\ S_3 = A_{21} + A_{22}, & S_8 = B_{21} + B_{22}, \\ S_4 = B_{21} - B_{11}, & S_9 = A_{11} - A_{21}, \\ S_5 = A_{11} + A_{22}, & S_{10} = B_{11} + B_{12}. \end{array}$$

## ❖ Strassen's algorithm for matrix multiplication

- Strassen's method

- How does it work?

- ✓ Using the submatrices created in step 1 and the 10 matrices created in step 2, recursively compute seven matrix products  $P_1, P_2, \dots, P_7$  which are  $n/2 \times n/2$  submatrices

- i. Require us to perform seven multiplications of  $n/2 \times n/2$  matrices

- ii. Takes  $7T(n/2)$  times

$$\begin{aligned} P_1 &= A_{11} \cdot S_1 = A_{11} \cdot B_{12} - A_{11} \cdot B_{22}, & P_5 &= S_5 \cdot S_6 = A_{11} \cdot B_{11} + A_{11} \cdot B_{22} + A_{22} \cdot B_{11} + A_{22} \cdot B_{22}, \\ P_2 &= S_2 \cdot B_{22} = A_{11} \cdot B_{22} + A_{12} \cdot B_{22}, & P_6 &= S_7 \cdot S_8 = A_{12} \cdot B_{21} + A_{12} \cdot B_{22} - A_{22} \cdot B_{21} - A_{22} \cdot B_{22}, \\ P_3 &= S_3 \cdot B_{11} = A_{21} \cdot B_{11} + A_{22} \cdot B_{11}, & P_7 &= S_9 \cdot S_{10} = A_{11} \cdot B_{11} + A_{11} \cdot B_{12} - A_{21} \cdot B_{11} - A_{21} \cdot B_{12}, \\ P_4 &= A_{22} \cdot S_4 = A_{22} \cdot B_{21} - A_{22} \cdot B_{11}, \end{aligned}$$

- ✓ Compute the desired submatrices  $C_{11}, C_{12}, C_{21}, C_{22}$  of the result matrix  $C$  by adding and subtracting various combinations of the  $P_i$  matrices.

- i. Takes  $\theta(n^2)$  times

$$\begin{aligned} C_{11} &= P_5 + P_4 - P_2 + P_6 & C_{21} &= P_3 + P_4 \\ C_{12} &= P_1 + P_2 & C_{22} &= P_5 + P_1 - P_3 - P_7 \end{aligned}$$

## ❖ Strassen's algorithm for matrix multiplication

- Strassen's method
  - Analyzing algorithm

$$\begin{aligned} \checkmark T(n) &= \theta(1) + \theta(n^2) + 7T\left(\frac{n}{2}\right) + \theta(n^2) \\ &= \underbrace{\theta(1)}_{\text{Index Calculation}} + \underbrace{\theta(n^2)}_{\text{Create } 10 s_i} + \underbrace{7T\left(\frac{n}{2}\right)}_{\text{Calculate } 7 P_i} + \underbrace{\theta(n^2)}_{\text{Compute } c_i} \end{aligned} \quad \Rightarrow \quad T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 7T(n/2) + \Theta(n^2) & \text{if } n > 1. \end{cases}$$

- ✓ According to master method  $T(n) = \theta(n^{\log 7}) = \theta(n^{2.8})$
- ✓ Strassen's algorithm, comparing with previous methods, is asymptotically faster!!



# Thank You!