# Diego DORN

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Date of birth: September 30, 1999

cozyfractal.com github.com/ddorn



### **EDUCATION**

	Master's in Communication Systems and minor in Mathematics at EPFL	Lausanne 🛨
•	Master's in Communication Systems and minor in Mathematics at EPFL Focus on artificial intelligence, formal verification and complexity theory	2021 - present
•	Summer school "Science and Policy – How to bridge the gap?"	Interlaken 🛨
	Topics: science for policy, science communication, open science, swiss policy landscape	July 2023
•	ARENA, Alignment Research Engineer Accelerator (arena.education)	London 🔀
	ARENA, Alignment Research Engineer Accelerator (arena.education) 6-weeks intensive training on interpretability, RL, training at scale + team projects	May-June 2023
•	ML for Good Bootcamp	Paris <b>P</b>
	11-days AI safety camp organised by EffiSciences	August 2022
•	Bachelor's in Mathematics at EPFL	Lausanne 🛨
	Passed with a 5.42/6 average and top 5/100 of my year.	2018 - 2021

#### WORK EXPERIENCE

VORK EXPERIENCE				
• Research assistant in the Machine Learning Gro Detecting goal misgeneralization with meta-models		Cambridge July-September 2023		
• Lead developper for SPRIG (sprig.ch) • Developing a distributed platform to increase confid	dence in mathematical proofs	Lausanne <b>±</b> 2022 - 2023		
• Semester projects in Mathematical Logic and Ga Guided research, supervision of Jacques Duparc – "Infinite games in the Baire space", Bachelor – "Between decidable logics: ω-automata and i	thesis, Spring 2021	Lausanne 2021 - 2022		
• Teaching assistant at EPFL • TA for 11 courses (8 different) for 1st and 2nd year		Lausanne • 2019 - 2021		
<ul> <li>Analyse I (real 1D analysis)</li> <li>Analyse II (vectorial analysis)</li> <li>Analyse III (complex analysis)</li> <li>Mathematical logic</li> </ul>	<ul> <li>Information, Calcul et</li> <li>Programation orientée</li> <li>MOOC Introduction to</li> <li>MOOC Introduction to</li> </ul>	ée objet (C++ OOP) to C++		
• Game development & small projects (cozyfractal.com/gamedev) • Creation of 10+ small games under strong time constraints for jams, a 2-dimensional EsoLang (Asciidots)				

## **VOLUNTEERING**

•	Founder of the Lausanne AI Alignment group  Group for making AI beneficial and reducing related catastrophic risks  - Organisation of a 10-day bootcamp on AI Alignment, talks and a reading group	Lausanne 🛨 2022 - present
•	COO of Effective Altruism Lausanne  Association aiming to find the best ways to help others and put them into practice	Lausanne + 2022 - present
•	President of CQFD  The mathematics students association of EPFL	Lausanne + 2020 - 2021
•	Member of the national organisation committee of the TFJM <sup>2</sup> The french tournament of young mathematicians	Many places 2020 - 2021

 Coordination of 9 events across France, development of a new online infrastructure and external communication

## SKILLS

- **Programming Languages:** Python (6000h), Rust (300h), Scala (200h), JavaScript / CSS / HTML (500h), LATEX, C/C++ (300h), Matlab, 6502/NES assembly
- Languages: French (native), English (fluent), Italian & German (basics, willing to learn more)
- Others: climbing (since 2006), juggling (on a bike), cooking (vegan), hot chocolate