Diego DORN

Chemin des Triaudes, 11-120, 1024 Ecublens, Suisse

diego.dorn@epfl.ch

Date of birth: September 30, 1999

cozyfractal.com github.com/ddorn



EDUCATION

_	Master's in Communication Systems and minor in Mathematics at EPFL	Lausanne 🛨
•	Master's in Communication Systems and minor in Mathematics at EPFL Focus on artificial intelligence, formal verification and complexity theory	2021 – present
•	Summer school "Science and Policy – How to bridge the gap?"	Interlaken 🛨
	Topics: science for policy, science communication, open science, swiss policy landscape	July 2023
•	ARENA, Alignment Research Engineer Accelerator (arena.education) 6 weeks intensive training on interpretability, RL, training at scale + team projects	London S
	6 weeks intensive training on interpretability, RL, training at scale + team projects	<i>May – June 2023</i>
•	ML for Good Bootcamp	Paris
	11-days AI safety camp organised by EffiSciences	August 2022
•	Bachelor's in Mathematics at EPFL	Lausanne 🛨
	Passed with a $5.42/6$ average and top $5/100$ of my year.	2018 - 2021

WORK EXPERIENCE

•	Research assistant in the Machine Learning Group, Research on goal misgeneralisation with N. Alex and D. - Published "Goal Misgeneralization as Implicit Goal Reinforcement Learning workshop at Neurips 202	Krueger July – oal Conditioning" in the Goal-Con	Cambridge September 2023 ditioned	
•	Teacher at ML4Good, a summer school on AI Safety		Berlin	
_	Delivery and improvement of 10 days of technical and conceptual content. 21 participants			
_	Lead developper for SPRIG (sprig.ch)		Lausanne 🛨	
•	Developing a distributed platform to increase confidence	e in mathematical proofs	2022 - 2023	
_	Semester projects in Mathematical Logic and Game Theory		Lausanne 🛨	
•	Guided research under Jacques Duparc's supervision		2021 - 2022	
	- "Infinite games in the Baire space", Bachelor thesis, Spring 2021			
	- "Between decidable logics: ω -automata and infinite games", Master's semester project, Spring 2022			
•	Teaching assistant at EPFL		Lausanne 🛨	
	TA for 11 courses (8 different) for 1st and 2nd year bachelors:		2019 - 2021	
	 Analyse I (real 1D analysis) Information, Calcul et Communication 		unication	
	 Analyse II (vectorial analysis) Analyse III (complex analysis) MOOC Introduction to Complex analysis 		C++ OOP)	
 Mathematical logic MOOC Introduction to OOP in 		in C++		

Game development & small projects (cozyfractal.com/showcase)

VOLUNTEERING

•	Founder of the Safe AI Lausanne student association	Lausanne 🛨
	Founder of the Safe AI Lausanne student association Group for making AI beneficial and reducing related catastrophic risks	2022 – present
	- Organisation of a 10-day bootcamp on AI Alignment, talks and a reading group	
•	Vice-president, then Advisor of Effective Altruism Lausanne	Lausanne 🛨
	Vice-president, then Advisor of Effective Altruism Lausanne Association aiming to find the best ways to help others and put them into practice	2022 – present
	Co-founder of Chocopoly, the hot chocolate association of EPFL	Lausanne 🛨
	Co-founder of Chocopoly, the hot chocolate association of EPFL Lausanne Followed by 400+ students, collaborated with 19 associations and served 1288L of chocolate 2021 − 2023	
•	President of CQFD	Lausanne 🛨
	The mathematics students association of EPFL	2020 - 2021
•	Member of the national organisation committee of the TFJM ²	Many places
	The french tournament of young mathematicians	2020 - 2021

Creation of 10+ small games under strong time constraints for jams, a 2-dimensional EsoLang (Asciidots)...

 Coordination of 9 events across France, development of a new online infrastructure and external communication

SKILLS

Programming

Main hobby for the 10 last years. Many projects can be seen at cozyfractal.com/showcase

- Python (6000h) Some of the modules I enjoyed using in more than 2 projects each include: asyncio, click, einops, fastAPI, flask, jaxtyping, joblib, huggingface, kivy, matplotlib, moderngl, mypy, numba, numpy, pillow, plotly, poetry, pygame, pytest, pytorch, stable_baselines3, streamlit, transformer_lens, typeguard
- Rust (300h), Scala (200h) and C/C++ (300h)
- JavaScript / CSS / HTML (500h) Also using, VueJS, TailwindCSS, typescript
- Other languagues LATEX (200h), 6502/NES assembly, Haskell, Matlab, Lean
- **Tools** Vim, Jetbrains IDEs, VS Code, git, Docker, sbatch, runAI, inkscape, OBS, Google Suite, ArchLinux (i3wm/sway)...
- Languages: French (native), English (fluent), Italian & German (basics, willing to learn more)
- Others: climbing (since 2006), juggling (on a bike), cooking (vegan), hot chocolate