

Diego DORN

Chemin des Triaudes, 11-120, 1024 Ecublens, Suisse

diego.dorn@epfl.ch






+33 6 95 40 21 62

Date of birth : September 30, 1999





cozyfractal.com github.com/ddorn







EDUCATION

- **École Polytechnique Fédérale de Lausanne** Lausanne 
School of Computer and Communication Sciences 2021 - present
– Master's in CS with a minor in Mathematics. Focus on AI, formal verification and complexity theory.
- **Summer school “Science and Policy – How to bridge the gap?”** Interlaken 
Topics: science for policy, science communication, open science, swiss policy landscape July 2023
- **ARENA, Alignment Research Engineer Accelerator** (arena.education) London 
6-weeks intensive training on interpretability, RL, training at scale + team projects May-June 2023
- **ML for Good Bootcamp** Paris 
11-days AI safety camp organised by EffiSciences August 2022
- **École Polytechnique Fédérale de Lausanne** Lausanne 
Department of Mathematics 2018 - 2021
– Bachelor's in Mathematics passed with a 5.42/6 average and top 5/100 of my year.

WORK EXPERIENCE

- **Research assistant in Cambridge University, Machine Learning Group** Cambridge 
Detecting goal misgeneralization with meta-models, with N. Alex and D. Krueger July-September 2023
- **Lead developer for SPRIG** (sprig.ch) Lausanne 
Developing a distributed platform to increase confidence in mathematical proofs 2022 - 2023
- **Semester projects in Mathematical Logic and Game Theory** Lausanne 
Guided research, supervision of Jacques Duparc 2021 - 2022
– “Infinite games in the Baire space”, Bachelor thesis, Spring 2021
– “Between decidable logics: ω -automata and infinite games”, Master's semester project, Spring 2022
- **École Polytechnique Fédérale de Lausanne** Lausanne 
Teaching assistant 2019 - 2021
– *Analyse I* (real 1D analysis) – *Information, Calcul et Communication*
– *Analyse II* (vectorial analysis) – *Programation orientée objet* (C++ OOP)
– *Analyse III* (complex analysis) – *MOOC Introduction to C++*
– *Mathematical logic* – *MOOC Introduction to OOP in C++*
- **Game development & small projects** (cozyfractal.com/gamedev)
Creation of 10+ small games under strong time constraints for jams, a 2-dimensional EsoLang (AsciiDots)...

VOLUNTEERING

- **Founder of the Lausanne AI Alignment group** Lausanne 
Group for making AI beneficial and reducing related catastrophic risks 2022 - present
– Organisation of a 10-day bootcamp on AI Alignment, talks and a reading group
- **COO of Effective Altruism Lausanne** Lausanne 
Association aiming to find the best ways to help others and put them into practice 2022 - present
- **President of CQFD** Lausanne 
The mathematics students association of EPFL 2020 - 2021
- **Member of the national organisation committee of the TFJM²** Many places 
The french tournament of young mathematicians 2020 - 2021
– Coordination of 9 events across France, development of a new online infrastructure and external communication

SKILLS

- **Programming Languages:** Python (6000h), Rust (300h), Scala (200h), JavaScript / CSS / HTML (500h), \LaTeX , C/C++ (300h), Matlab, 6502/NES assembly
- **Languages:** French (native), English (fluent), Italian & German (basics, willing to learn more)
- **Others:** climbing (since 2006), juggling (on a bike), cooking (vegan), hot chocolate