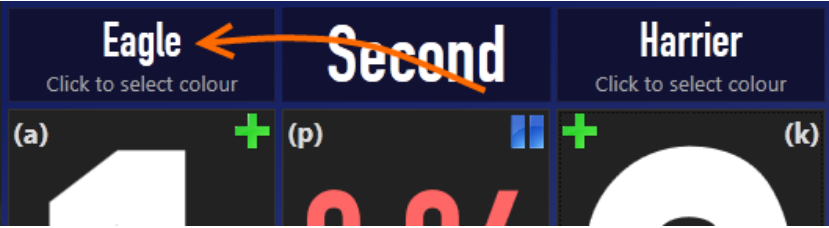


Using the Scoreboard

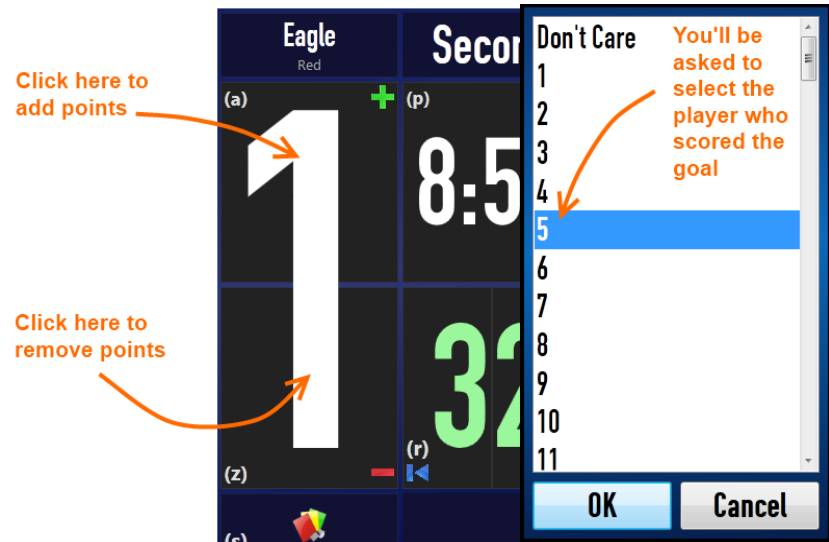
Teams

Before the game starts you'll probably want to identify the teams. Click the team Titles to enter the colour for each team.



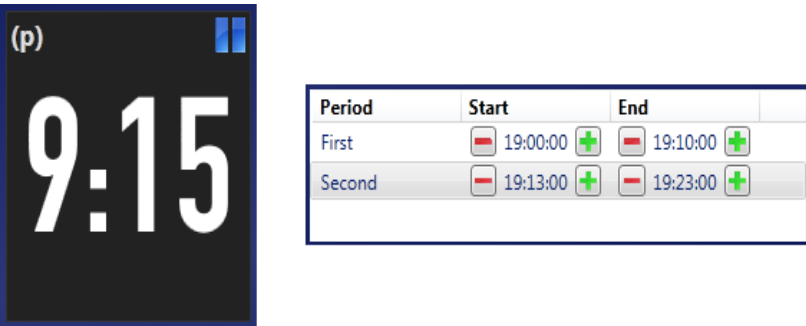
Scoring

When a team scores a goal just click or tap on the big score button with the green plus, or use the displayed keyboard shortcut. When the Scoreboard is running in Competition Mode you'll be asked to pick the number of the player who scored the goal.



Controlling Time

You can pause and resume games by clicking the Pause/Resume button or by pressing **p** on the keyboard. You can also adjust when game periods start or end using the game period tools.



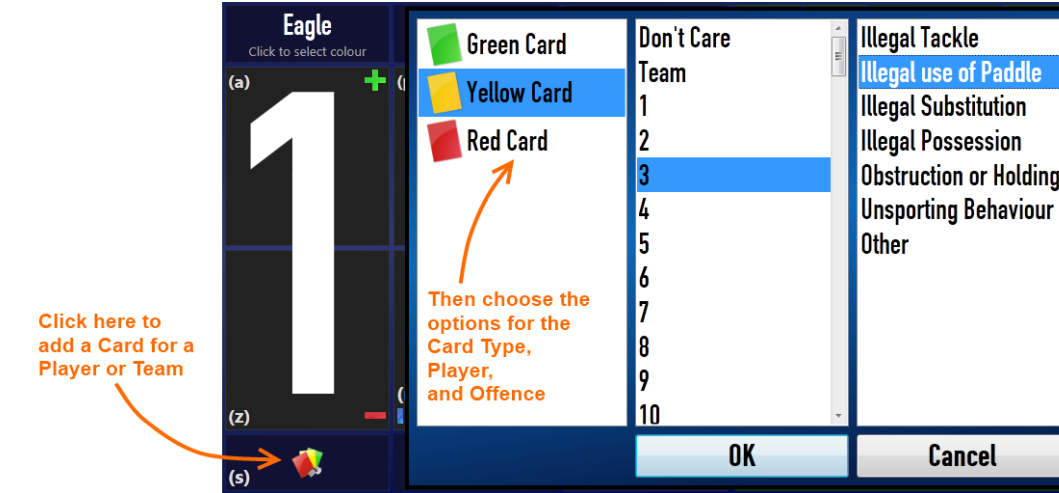
Shot Clock

You run the Shot Clock using the buttons in the centre of the screen. The shot clock will not appear on the Secondary screen until you activate it.



Cards

You can add cards for player offences by clicking on the Add Card buttons for each team.



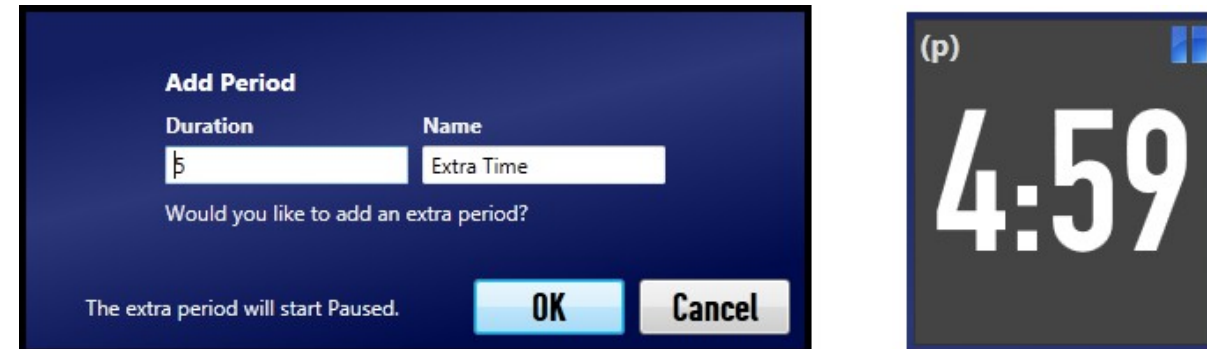
If you add a Yellow Card a countdown timer will appear at the bottom of the screen. You can add multiple Yellow Cards and have multiple countdown timers.



Extra Time

When the Scoreboard is running in Competition Mode and a game ends in a Draw, you'll be asked if you want to run extra time.

When you start the extra period you the extra period will start paused, and you'll have to click the Pause/Resume button when the ref starts the game. You can adjust the period times if you want it to count down for 2 or 3 minutes.



Once someone scores a goal you can end the extra period by clicking the big red X in the corner of the periods list.

