

# Dechen Chuteng

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## Objective

Career-driven Computer Science student with a keen interest in Web Development, UX/UI, Product Development and Graphic Design who's actively seeking internship opportunities allowing for personal growth and career development with a focus on communication, creativity and teamwork.

## Education

California State University, Sacramento

Aug 2019 - Present

B.S. Computer Science

GPA: 3.67

## Skills

Languages = [ Java, C++, Python, JavaScript, HTML, CSS, MySQL ]

Frameworks = [ ReactJS, AngularJS, CodeNameOne ]

Tools = [ Git, Node.js, Eclipse, Visual Studio Code, Adobe Illustrator, Adobe Photoshop, InVision ]

## Experience

ECS Computing Services

Sacramento, CA

Student Graphic Design Assistant

May 2020 - Present

Mechanics Banks

Berkeley, CA

Customer Service Representative

Aug 2017 - Jan 2019

## Projects

Object-Oriented Programming Project

Aug 2020 - Dec 2020

Developed a mobile game app called *Bad-Squirrel* on Eclipse IDE using Java GUI functionalities with CodeNameOne API. Created UML diagrams and implemented object-oriented concepts while delivering the project in three different phases.

Software Engineering Project

Feb 2020 - May 2020

Worked within an Agile-driven team to document a proposal and submit the deliverables on a monthly basis. Proposed for a Newspaper company in order to digitize their data. Contributed to in-depth documentation of the proposal following the four phases of the Software Engineering Product Lifecycle model.